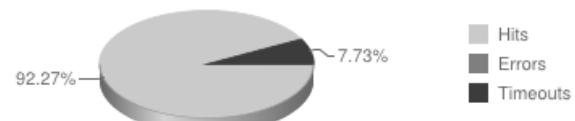


Load Test Report

ANALYSIS

This **rush** generated **728** successful hits in **1.0 min** and we transferred **6.41 MB** of data in and out of your app. The average hit rate of **11/second** translates to about **1,007,068** hits/day.



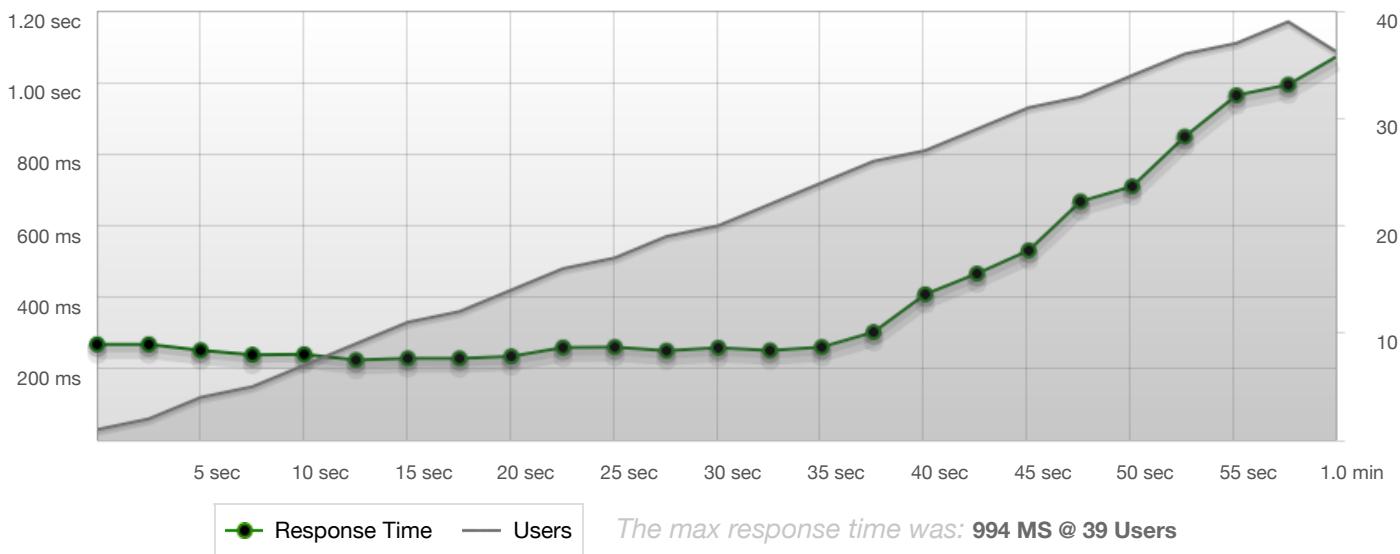
You got bigger problems though: **7.73%** of the users during this **rush** experienced errors or timeouts!

TIMEOUTS

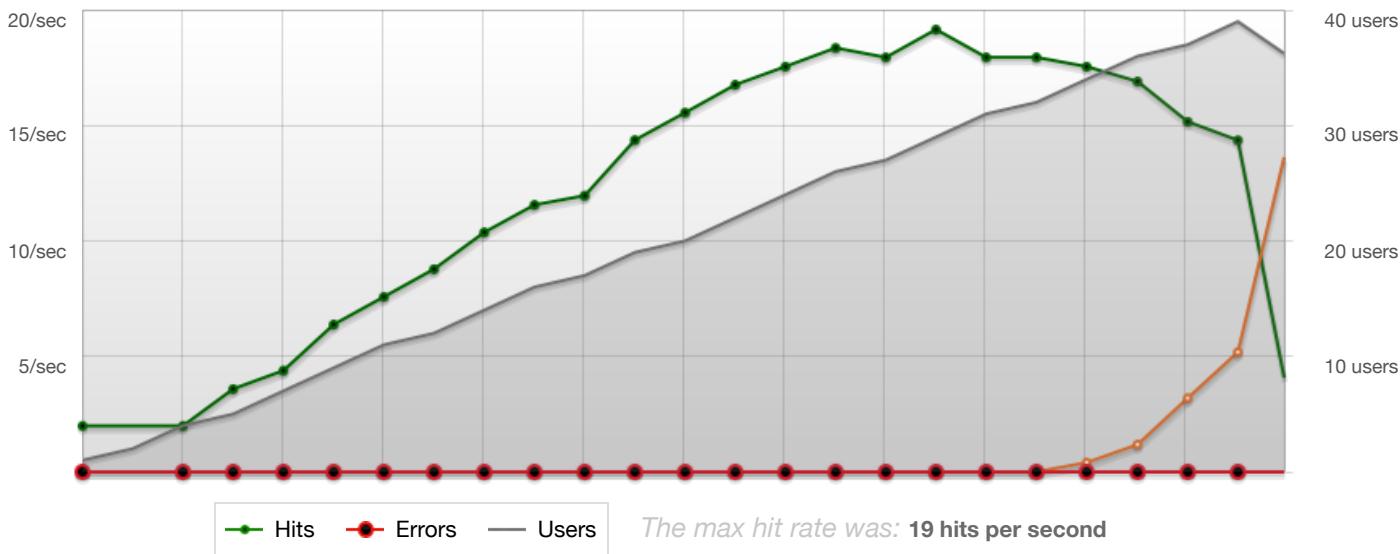
The first timeout happened at **50.14 seconds** into the test when the number of concurrent users was at **34**. Looks like you've been rushing with a timeout of **1 second**. Timeouts tend to increase with concurrency if you have lock contention of sorts. You might want to think about in-memory caching using **redis**, **memcached** or **varnish** to return stale data for a period of time and asynchronously refresh this data.

INFO (Started at: Fri Apr 27 2012 10:30:38 GMT-0400 (BOT) | Finished at: Fri Apr 27 2012 10:31:40 GMT-0400 (BOT))
--pattern 1-40:60 http://wordpress.garron.me/wordpress/testing-and-metering-wordpress-performance-in-different-scenarios/

RESPONSE TIMES



HIT RATE



POWERED BY Mu Dynamics