Rabih Siddiqui

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EDUCATION

University of California, San Diego (UC San Diego)   Graduated 2024 | *San Diego, CA*

Bachelors of Science, Cognitive Science

Introduction to Research Methods	Data Science in Practice	Design of Everyday Things
Neurobiology of Cognition	Neuroanatomy and Physiology	Cyborgs: Now and the Future
Teaching Computational Thinking	Cognitive Consequences of Tech	Statistical Analysis

EXPERIENCE

Trusted Tester @ Google   September 2021 – Present | *Sunnyvale, CA*

- ❖ Conducted comprehensive testing of pre-release hardware and software
- ❖ Provided constructive feedback to development teams, ensuring product performance and user experience met industry-leading standards
- ❖ Maintained a strong commitment to the confidentiality of proprietary information
- ❖ Contributed to the iterative development process by participating in regular surveys/questionnaires to ensure consistent and reliable feedback, currently completed over 70 total
- ❖ Participated in 2 mid-fiscal year analysis product review calls with UX Research Engineers at Google

User Research Participant @ Google   November 2023 – Present | *Mountain View, CA*

- ❖ Regularly chosen as participant in paid user research sessions focused on future Google hardware and software updates, offering actionable feedback to development and UX engineering teams
- ❖ Demonstrated strong product insight and communication, leading to continued selection for iterative product testing
- ❖ Testing of prototypes and maintaining strict confidentiality

User Research Participant @ Meta   March 2025 – Present | *Burlingame, CA*

- ❖ Selected for multiple paid user research studies, evaluating and influencing development of upcoming features for the Meta Quest hardware/software
- ❖ Exclusively invited to join Meta's ARVR User Research Community based on track record of valuable feedback and recognition for high-value insight
- ❖ Expertly communicated with Reality Labs UX researchers with expertise and familiarity with VR hardware, software, features, and use cases, enabling more descriptive feedback while maintaining NDA

VR Prototype QA (Freelance) @ KIWI design   December 2020 – August 2024 | *Remote*

Performed regular hands-on testing of 15 various prototypes of virtual reality accessory hardware

- ❖ Provided feedback to the research and development team to make sure the products met high standards
- ❖ Engaged in regular communication with managers to ensure user satisfaction aligns with KIWI design's company goals
- ❖ Requested to showcase the highest-grossing Meta Quest virtual reality accessories at CES 2023

PROJECTS

Restaurant Rating Analysis Based on Proximity [Python, Jupyter Notebook]

- ▪ Conducted a comprehensive analysis using the Yelp Open Dataset to explore the impact of proximity to university campuses on restaurant ratings.
- ▪ Formulated and tested hypotheses regarding the correlation between distance from campus and Yelp ratings, and presented findings to suggest trends in customer preferences based on demographics.

V.I.S.A (Visual Impairment & Sensory Aid) [Google Workspace, Mind Maps]

- ▪ Collaborated within a group conceptualizing a potential product to aid navigation for the blind.
- ▪ Came up with the main ideas on hardware to be utilized on a potential product

SKILLS

- ▪ **Programming:** Python, Java, Javascript, HTML, CSS, R, Jamovi
- ▪ **Experience:** Systems Engineering, Object-Oriented Programming, Unit Testing, Problem Solving, Product Testing, Creative Writing, GIT, Research Design, Version Control, Virtual Machines
- ▪ **Tools:** Figma, Slack, Microsoft Office Suite, Microsoft Teams, Google Workspace, DaVinci Resolve