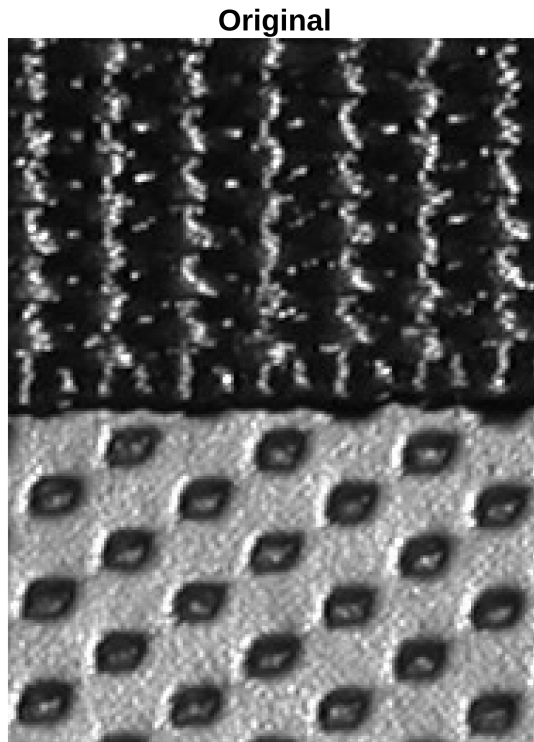


extract and display edges, textures filtering

Read image

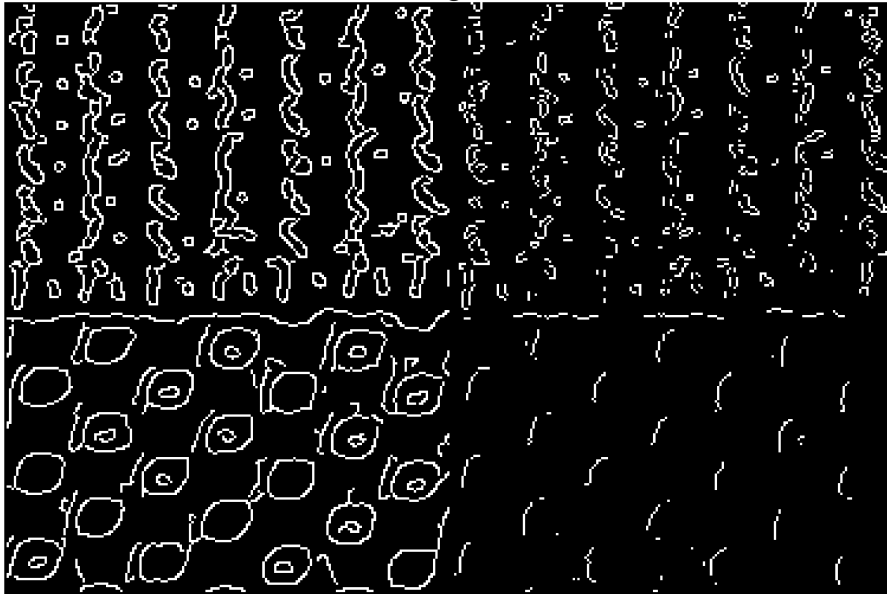
```
img = imread("bag.png");  
imshow(img);title("Original");
```



Display edge

```
img1 = edge(img, 'canny');  
img2 = edge(img, 'prewitt');  
imshowpair(img1, img2, 'montage');  
title("Edges")
```

Edges



Textures

```
E = entropyfilt(img);  
S = stdfilt(img,ones(9));  
R = rangefilt(img,ones(9));  
  
Eim = rescale(E);  
Sim = rescale(S);  
  
montage({Eim,Sim,R},'Size',[1 3],'BackgroundColor','w','BorderSize',20);  
title('Texture Images Showing Local Entropy, Local Standard Deviation, and  
Local Range');
```

Texture Images Showing Local Entropy, Local Standard Deviation, and Local Ran

