```
Practical-9.(b)
```

Aim:Write a C++ program to implement the exception handling with rethrowing in Exception.

```
Algorithm:(i)Start

(ii) Try block(statement that causes exception)

(iii)Catch block(statement that handles
exception)

(iv)Stop
```

Theory: In C++, Exception handling is the special process of reacting to the appearance, while computation.

Program:

```
#include <iostream>
void divide(double x,double y)
{
   std::cout<<"Inside Function\n";
   try
   {
      if(y==0.0)
      throw y;
      else
      std::cout<<"Division="<<x/y<<"\n";</pre>
```

```
}
  catch(double)
  {
    std::cout<<"Caught double inside function\n";
    throw;
  std::cout<<"End of Function\n";</pre>
int main(){
  std::cout<<"08_Rabin Nadar"<<std::endl;
  std::cout<<"Inside Main\n";</pre>
  try
    divide(10.5,2.0);
    divide(20.0,0.0);
  }
  catch(double)
  {
    std::cout<<"Caught double inside main\n";
  std::cout<<"End of Main\n";
```

```
return 0;
```

Output:

```
Output

/tmp/mDVwmbo7bx.o

08_Rabin Nadar
Inside Main
Inside Function
Division=5.25
End of Function
Inside Function
Caught double inside function
Caught double inside main
End of Main
```

Conclusion:

We have successfully written the code and executed it.