Practical-10.(b)

Aim:Write a C++ program to get maximum of two number using Class template.

```
Algorithm:(i)Start

(ii)class{...};

(iii)Main function

(iv)Print the result

(v)Stop
```

Theory:Templates are the foundation of generic programming, which involves writing code in a way that is independent of any particular type.

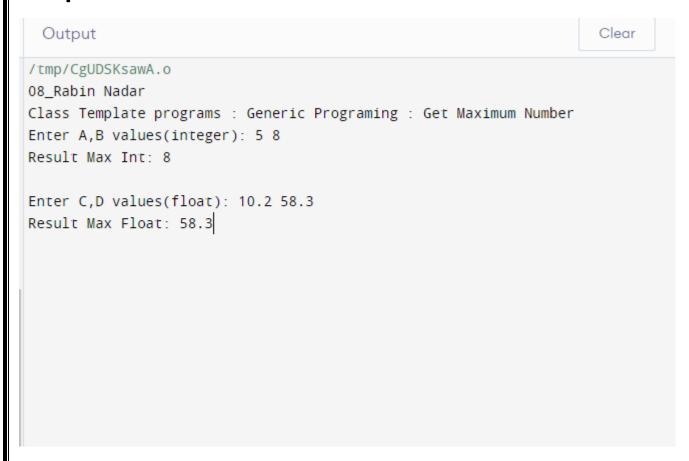
Program:

```
#include <iostream>
#include <stdio.h>
template < class T>
class TClassMax
{
    T x,y;
    public:
    TClassMax()
    {}
```

```
TClassMax(T first,T second)
    x=first;
    y=second;
  T getMaximum()
  {
    if(x>y)
    return x;
    else
    return y;
};
int main(){
  std::cout<<"08_Rabin Nadar"<<std::endl;
  TClassMax <int> iMax;//(100,75);
  int a,b,i;
  TClassMax <float> fMax;//(90.78,750.98);
  float c,d,j;
  std::cout<<"Class Template programs : Generic
Programing: Get Maximum Number\n";
```

```
std::cout<<"Enter A,B values(integer): ";</pre>
std::cin>>a>>b;
iMax=TClassMax<int>(a,b);
i=iMax.getMaximum();
std::cout<<"Result Max Int: "<<i;
std::cout<<"\n\nEnter C,D values(float): ";</pre>
std::cin>>c>>d;
fMax=TClassMax<float>(c,d);
j=fMax.getMaximum();
std::cout<<"Result Max Float: "<<j;</pre>
return 0;
```

Output:



Conclusion:

We have successfully written the code and executed it.