AGILE PRODUCT BACKLOG TEMPLATE

TASK ID	TASK NAME	SPRINT #	ASSIGNED TO	START	FINISH	STORY	SPRINT READY	PRIORITY	STATUS	STORY POINTS	ASSIGNED TO SPRINT
		Sprint 1	Team 3	2/23/2021	3/5/2021						
	Create a healer and create a nation with 3 tribes and 3 people types	""	Robert Rabinovich	2/23/2021	2/23/2021	Yes	Yes	Medium	Complete	2	Yes
	Created a nation with 3 tribes and 3 people	""	Cory Little	2/23/2021	2/23/2021	Yes	Yes	Medium	Complete	1	Yes
	Created a nation with 3 tribes and 3 people	""	Ben Jones	2/23/2021	2/23/2021	Yes	Yes	Medium	Complete	1	Yes
	Start UML Diagram	""	Cory Little	2/25/2021	2/25/2021	Yes	Yes	Medium	Complete	2	Yes
	Start UML Diagram	""	Robert Rabinovich	2/25/2021	2/25/2021	Yes	Yes	Medium	Complete	2	Yes
	Start UML Diagram	""	Ben Jones	2/25/2021	2/25/2021	Yes	Yes	Medium	Complete	2	Yes
	Finished UML Diagram	""	Ben Jones	3/2/2021	3/2/2021	Yes	Yes	Medium	Complete	2	Yes
	Finish Java Documentation	""	Robert Rabinovich	3/2/2021	3/2/2021	Yes	Yes	Medium	Complete	1	Yes
	Figuring out the code	""	Cory Little	3/2/2021	3/2/2021	Yes	Yes	Medium	Complete	8	Yes
		Sprint 2									
	Create a Healer and nations with 3 tribes and 6 people	""	Robert Rabinovich	3/16/2021	3/16/2021	Yes	Yes	High	Complete	2	Yes
	Create 2 Strategies for Wizards	""	Robert Rabinovich, Cory Little, Ben Jones	3/16/2021	3/24/2021	Yes	Yes	Medium	Complete	3	Yes
	Create 2 Strategies for Warriors	""	Robert Rabinovich, Cory Little, Ben Jones	3/16/2021	3/24/2021	Yes	Yes	Medium	Complete	3	Yes
	Create 2 Strategies for Healers	""	Robert Rabinovich, Cory Little, Ben Jones	3/16/2021	3/24/2021	Yes	Yes	Medium	Complete	5	Yes
	Start Updated UML Diagram	""	Ben Jones	3/23/2021	3/24/2021	Yes	Yes	High	Complete	1.5	Yes
	Add JavaDoc to Code. Include Headers for each Class file	""	Cory Little	3/23/2021	3/24/2021	Yes	Yes	High	Complete	2	Yes
		Sprint 3									
	Remove 1 strategy	""	Ben Jones	4/1/2021	4/1/2021	Yes	Yes	High	Complete	0.5	Yes
	Remove 1 strategy	""	Robert Rabinovich	4/1/2021	4/1/2021	Yes	Yes	High	Complete	0.5	Yes
	Remove 1 strategy	""	Cory Little	4/1/2021	4/1/2021	Yes	Yes	High	Complete	0.5	Yes
	Create Dice Class	""	Robert Rabinovich	4/1/2021	4/4/2021	Yes	Yes	High	Complete	2	Yes
	Create Artifacts and implement into the game	""	Ben Jones, Robert Rabinovich, Cory Little	4/1/2021	4/15/2021	Yes	Yes	High	Complete	8	Yes
	Modify UML Diagram	""	Ben Jones	4/18/2021	4/19/2021	Yes	Yes	High	Complete	2	Yes
	Add Java Doc for the new classes	""	Cory Little	4/18/2021	4/19/2021	Yes	Yes	High	Complete	2	Yes
		Sprint 4									
	Create a GUI interface	""	Ben Jones, Robert Rabinovich, Cory Little	4/22/2021	5/2/2021	Yes	Yes	High	In Progress	20	Yes
	Create UML	""	Ben Jones	4/22/2021	5/2/2021	Yes	Yes	High	Complete	2	Yes
	Check UML	""	Robert Rabinovich	4/22/2021	5/2/2021	Yes	Yes	High	Complete	0.5	Yes
	Create Java Docs	""	Cory Little	4/22/2021	5/2/2021	Yes	Yes	High	Complete	2	Yes
	Check Java Docs	""	Robert Rabinovich	4/22/2021	5/2/2021	Yes	Yes	High	Complete	0.5	Yes
		Sprint 5									
		Sprint 6									
		Sprint 7									

This section is for the drop-down list

Yes	High	Complete
No	Medium	In Progress
	Low	Not Started