

Ch 9.3 part 2: variants of the power method

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10:40 AM

- Accelerating convergence
- Finding more than just the dominant eigenvalue

Accelerating Convergence

- Book mentions Aitken's Δ^2 method (2025, we didn't cover)

which I've never seen used in practice in this situation,
as it only helps w/ eigenvalues not eigenvectors. So we won't discuss.

Shifts

Suppose $A \in \mathbb{R}^{3 \times 3}$ has eigenvalues $\{100, 99, 97\}$

then $B = A - gI$ has eigenvalues $\{100-g, 99-g, 97-g\}$
and same eigenvectors as A

Power method on A converges linearly w/ rate $\frac{99}{100}$. Slow!

Choose $g=97$ so B has eigenvalues $\{3, 2, 0\}$

Power method on B (which is as easy as power method on A)
has rate $\frac{2}{3}$. Much better!

But be careful! you'd think $g=99.1$ is even better!

eigs $\{0.9, 0.1, -2.1\}$

ratio $\frac{0.1}{0.9}$ is great! But... power

method now converges to the -2.1 eigenvalue
since $|-2.1| > |0.9|$, so you're getting a
different eigenpair as before.

So if $\lambda_1 > \lambda_2 > \dots > \lambda_n$ you can use shifts

to make $|\lambda_1 - g| > |\lambda_n - g|$

or $|\lambda_1 - g| < |\lambda_n - g|$

(but won't help us find "interior" eigenvalues)

... so slightly helpful, i.e. for a few use cases

Inversion

If A has eigs $\{\lambda_1, \dots, \lambda_n\}$ w/ eigenvectors $\{\vec{v}_1, \dots, \vec{v}_n\}$

then

$B = A^{-1}$ has eigs $\{\frac{1}{\lambda_1}, \dots, \frac{1}{\lambda_n}\}$ w/ same eigenvectors

So if λ 's are $\{4, 1, -3\}$

then A^{-1} has eigenvalues $\{\frac{1}{4}, 1, -\frac{1}{3}\}$

and power method on A^{-1} converges to this interior eigenvalue.
↑ now dominant!

Obvious disadvantage: must calculate $A^{-1}\vec{x}$ in power method.

You'd do a LU factorization in $O(n^3)$, save it, then
 $A^{-1}\vec{x}$ costs $O(n^2)$ per step.

So overall cost is $O(n^3) + \# \text{iterations} \cdot O(n^2)$

(vs normal power method: cost is $\underbrace{\# \text{iterations} \cdot O(n^2)}$
 or less if sparse ...)

Shift-and-invert

Combining the above ideas, let $B = (A - qI)^{-1}$

then it has same eigenvectors, and eigenvalues

$$\frac{1}{\lambda_1 - q}, \dots, \frac{1}{\lambda_n - q}$$

Choose q to target any eigenvalue and to accelerate convergence

Ex: $A \in \mathbb{R}^{3 \times 3}$ has eigenvalues $\{10, 9, 3\}$

Use case 1: we run power method for 2 iterations and crudely estimate $\lambda_1 = 10.1$. Set $q = 10.1$

$B = (A - 10.1I)^{-1}$ has eigenvalues $\left\{ \frac{1}{10-10.1}, \frac{1}{9-10.1}, \frac{1}{3-10.1} \right\}$

$$\text{i.e. } \left\{ \frac{-1}{-1} = -10, \frac{1}{-1.1} \approx -1, \frac{1}{-7.3} \right\}$$

power method on B converges to λ_1 w/ rate $\frac{1}{10}$. Super fast!

use case 2 (still $\{10, 9, 3\}$)

We want to find λ_2 eigenpair. Crudely estimate $\lambda_2 \approx 9.1$
(e.g. use a deflation strategy we'll discuss next)

then set $g = 9.1$, $B = (A - g \cdot I)^{-1}$

which has eigs $\left\{ \frac{1}{9}, \frac{1}{-1}, \frac{1}{-6.1} \right\}$
 $\approx \{1.1, -10, -.18\}$

so power method on B

converges to λ_2 (at rate $\approx \frac{1.1}{10}$
good!!)

↑ that's dominant

(i.e. has largest abs. value)

Adaptive Shift-and-Invert: Rayleigh Quotient Iteration

Idea: allow g to change every iteration using your best, most recent guess for the target eigenvalue!

In some cases, this works very well and you have cubic convergence!

↗ ridiculously fast

guess is from Rayleigh quotient
Make sure to adjust it for previous offsets

Downside: If $B_1 = A - g_1 \cdot I$ and you have its

LU factorization, that doesn't help you get

the LU factorization of $B_2 = A - g_2 \cdot I$ (if $g_2 \neq g_1$)

so you need an $O(n^3)$ LU factorization per step.

(if $g_1 \approx g_2$, $B_1^{-1} \approx B_2^{-1}$ as formalized by Neumann Series
but that is an approximation, not exact, so it's
(once you truncate) complicated)
messy)

Finding more than 1 eigenpair

Suppose you found an eigenpair λ_1, \vec{v}_1 , eigenvector \vec{v}_1 , and now you want to find more.

Idea 1:

Redo power method but starting at \vec{w}_0 which is orthogonal to \vec{v}_1 .

Fails in practice due to roundoff error

Idea 2: "annihilation"

Use $B = A - \lambda_1 \cdot I$ (a shift) A little better. Run pwr method on B

You could find another eigenvalue λ_2 this way,

then $C = (A - \lambda_1 \cdot I)(A - \lambda_2 \cdot I)$ Now it's not as nice

Idea 3: "deflation"

use $B = A - \lambda_1 \cdot \vec{v}_1 \cdot \vec{w}_1^T$ for any vector \vec{w}_1 , s.t. $\vec{v}_1^T \cdot \vec{w}_1 = 1$

Ex: Hotelling deflation uses the "obvious" choice $\vec{w}_1 = \frac{1}{\|\vec{v}_1\|^2} \cdot \vec{v}_1$

Wielandt deflation uses \vec{w}_1 from a scaled row of A which lets you treat B as a $(n-1) \times (n-1)$ matrix. Sounds nice in theory since you could continue the process and keep getting smaller.

then do power method on B

Ideas 2 & 3 kind of work...

to find a few dominant eigenvalues.

But if you want all eigenvalues (for a large matrix)

they're too numerically unstable.

Idea 4: Simultaneous iteration aka Simultaneous Orthogonal iteration

Recall: Simple normalization

Initialize at \vec{x}_0 w/ unit norm

For $k=1, 2, 3, \dots$

$$\vec{y}_k = A \cdot \vec{x}_{k-1}$$

$$\mu_{k-1} = \vec{x}_{k-1}^T \cdot \vec{y}_k$$

$$\vec{x}_k = \vec{y}_k / \|\vec{y}_k\|_2$$

Instead of $\vec{x}_k \in \mathbb{R}^{n \times 1}$ let's do $X \in \mathbb{R}^{n \times r}$ and try to find top r eigenpairs simultaneously:

for $k = 1, 2, 3, \dots$

$$Y_k = A \cdot X_{k-1} \in \mathbb{R}^{n \times r}$$

(Before, $\vec{x}_k = \vec{y}_k / \|\vec{y}_k\|$, we normalized.)

Now, let's orthonormalize)

Compute QR factorization, $Y_k = Q_k R_k$

$$X_k = Q_k$$

In fact, we could rewrite with Q 's not X 's, look for all $r=n$ eigenvalues, and initialize $Q_1 = I$:

$$\text{so } Y_1 = A \quad \text{for } k=1, 2, \dots$$

$$Q_k R_k = Y_k$$

$$Y_{k+1} = A \cdot Q_k$$

If we define A_1 and A_2

$$A_1 = Y_1 = A$$

$$Y_2 = A \cdot Q_1$$

$$A_2 = Q_1^* \cdot Y_2 = Q_1^* \cdot A_1 \cdot Q_1 = Q_1^* A \cdot Q_1$$

$$Y_3 = A \cdot Q_2$$

then since $Q_2 R_2 = Y_2$

it holds that $\underbrace{Q_1^* Q_2 R_2}_{\tilde{Q}_2} = A_2$ a gr decomp!

try

$$A_3 = \tilde{Q}_2^* A_2 \tilde{Q}_2$$

$$= \tilde{Q}_2^* \cdot Q_1^* A Q_1 \tilde{Q}_2$$

$$= Q_2^* \cancel{Q_1^*} \cancel{Q_1^*} A \cancel{Q_1} \cancel{Q_1^*} Q_2 = Q_2^* \cdot A \cdot Q_2$$

in general:

$$A_{k+1} = Q_k^* Y_{k+1}$$

$$= Q_2^* \cdot Y_3$$

but the advantage is that we have the recurrence

$$A_1 = A$$

for $k=1, 2, \dots$

$$Q_k R_k = A_k$$

$$A_{k+1} = Q_k^* A_k Q_k$$

$$= Q_k R_k \dots \text{so } A_{k+1} = Q_k^* Q_k R_k Q_k$$

giving us the

QR Algorithm

$$A_1 = A$$

for $k=1, 2, \dots$

$$Q_k R_k = A_k$$

$$A_{k+1} = R_k Q_k$$

// gr factorization, $O(n^3)$

Same as orthogonal iteration if you ignore floating pt. error
and do $r=n$ and $Q_1 = I$.

This is stable but costly, $O(n^3)$ per iteration.

Next time we'll see how to make it cheaper,

both for the QR

and in case we want to do Shift-and-Invert,

by preprocessing to Upper Hessenberg.

SOURCES: our book isn't great.

Mostly based on Eduardo Corona and Stephen Becker's own notes, with some wikipedia, and some Golub and van Loan
definitive resource