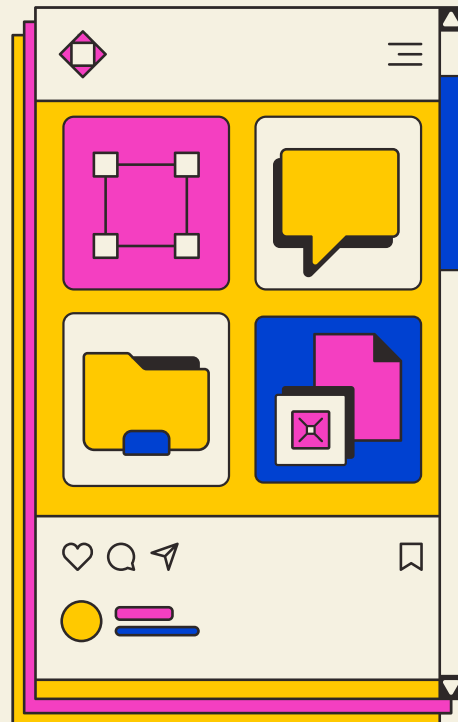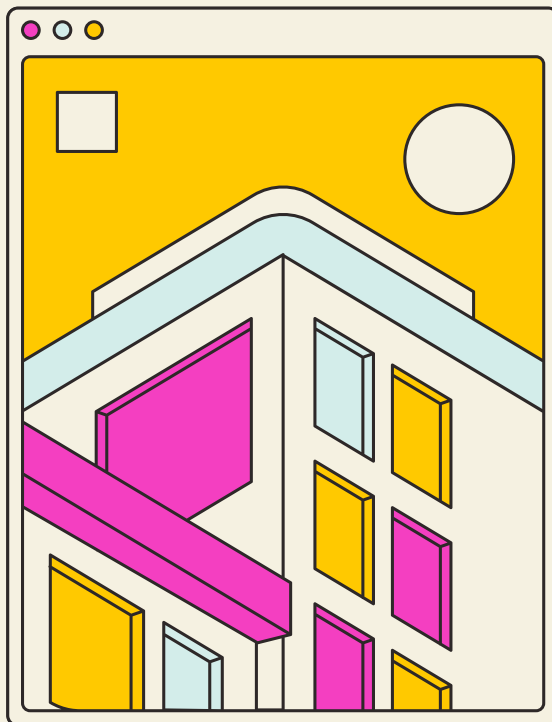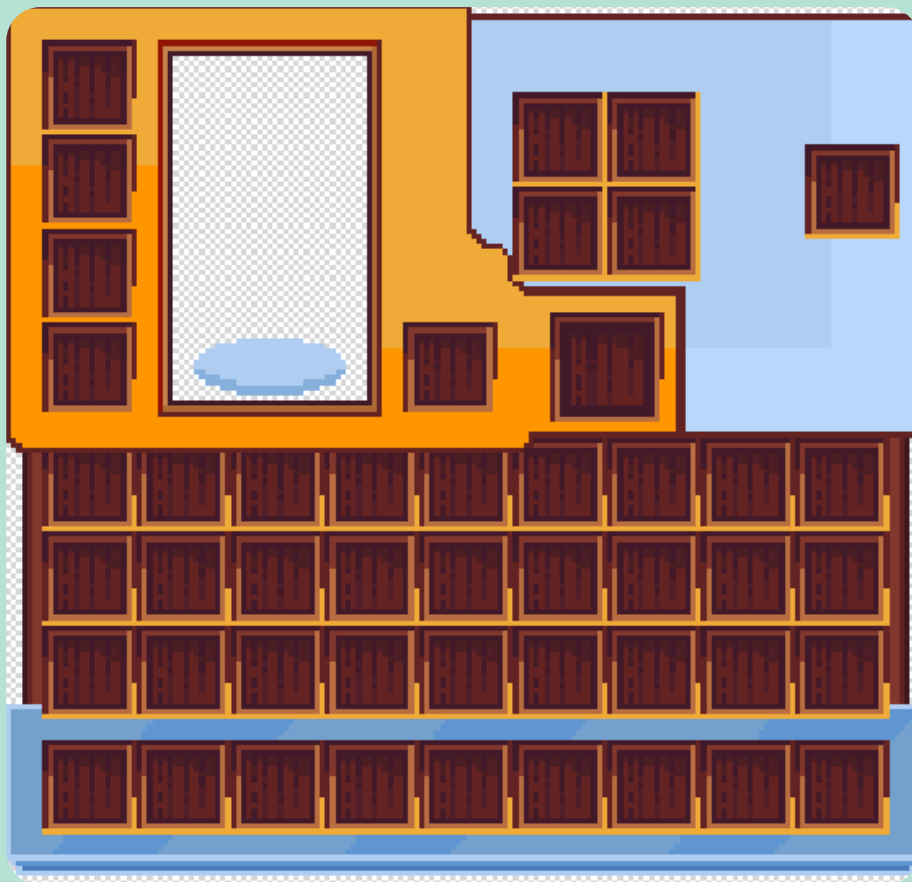# Textures

Models

RACCON

Mathias

Golem
(The ruby on the back was not finished yet)
(Every model or texture in this document is done by me)

Some older player inventory pixelart

map pixelart

There's much more I've worked on, but I'm keeping this portfolio concise. As I mentioned, I'm not a professional designer yet, so I focus on basic designs and setups. More advanced designs might be challenging for me, but I'm always open to learn and improve.