

National Sun Yat-sen University
Department of Electrical Engineering

112-1 Practical Digital System Design

HW4 Traffic Light Controller

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I. Algorithm

1. Sync Counter

a. How to Design

To make a counter, I need to be assured that it can be controlled not only by the clock but also inputs of reset and enable.

The states needed to be changed with the clock, so that the waiting time for each state would depend on the frequency of the clock itself.

Also, it should have the function of car detection to control whether the converting process conduct or not, lastly, it should have a function of reset so as it can be used to be manually controlled.

b. Features

A counter in this circuit can help user notice current state, and it will also be easier for user to modify the operation time for each states: i.e. if user wishes to have a shorter or longer time of state-convert.

c. Operation Method

The input should be reset, enable, and clock for 1 bit of each, and the output should be the current state after convert, so as it can be used in the latter module. The size of state should be 3 bits since we have 8 temporary states: ST0, ST1, ST2, ST3, ST4, ST5, ST6, ST7.

Triggered at every positive edge of clock, if there is car on the farm road being detected, then the convert process will be started, current state=ST0, and the state will +1 in every positive edge clock. However, if reset=1, than current state will be set to ST0 no matter enable is 1 or not.

Last but not last, when enable=0, the convert process will be stopped.

2. Traffic Light Controller

a. How to Design

To make a traffic light controller, I need to make sure that it can be controlled by a counter, and then output the states of traffic light on highway and farm road.

The states of traffic lights are red light, yellow light, and green light, which means, to operate a traffic light control circuit, we should have 6 different types of outputs.

Also, it should be known that red light, yellow light, and green light cannot happen at both side of the roads, otherwise, it may caused car accidents.

b. Features

By controlling 2 sides of traffic light together, we can avoid nonsense situation from happens, which is, two same lights happens at the same time. Moreover, we can easily control both traffic light system and force them to be controlled at the same time, there won't be any chances that two traffic light system operate under different clocks.

c. Operation Method

When there are cars on farm road, an ideal state convert of me is:

High way: green light; Farm road: red light.

(If there are cars on farm road:)

High way: green light; Farm road: red light.

High way: yellow light; Farm road: red light.

High way: red light; Farm road: yellow light.

High way: red light; Farm road: green light.

(Wait for 5 clocks for car to pass.)

(Then convert back to highway again.)

High way: red light; Farm road: yellow light.

High way: yellow light; Farm road: red light.

High way: green light; Farm road: red light.

(Wait for 5 clocks for car to pass.)

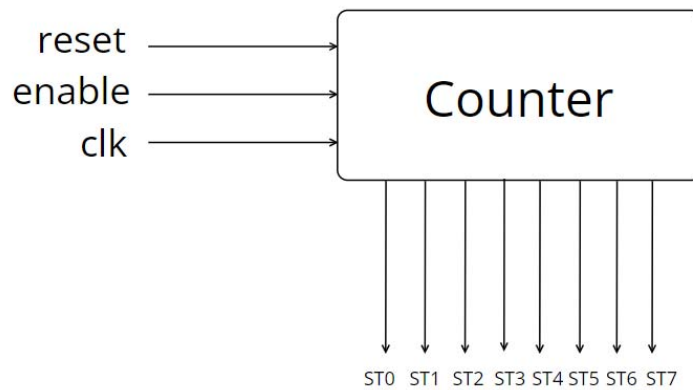
(Detect if there is any car on farm road again)

(If yes, then transfer the traffic light states again.)

(If no, high way traffic light will remain green while farm road remain red.)

II. Circuit Architecure

1. Sync Counter

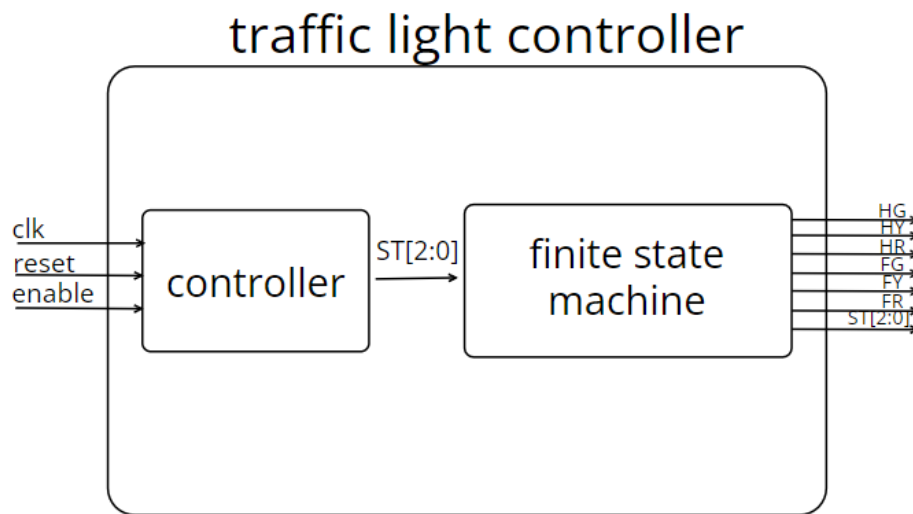


The counter will count+1 at every cycle of clock, and will be reset if reset=1, start counting when enable=1.

When counter count to 0, it outputs ST0;
when counter count to 1, it outputs ST1;
when counter count to 2, it outputs ST2;
when counter count to 3, it outputs ST3;
when counter count from 4~8, it outputs ST4;
when counter count to 9, it outputs ST5;
when counter count to 10, it outputs ST6;
when counter count to 11~15, it outputs ST7.

After a cycle, the counter will count to 0 again.

2. Communication



Here, the meaning of the output state of counter is:

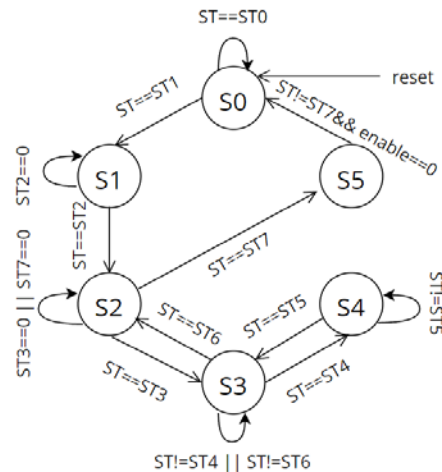
- ST0: State of S0 in finite state machine;
- ST1: State of S1 in finite state machine;
- ST2: State of S2 in finite state machine;
- ST3: State of S3 in finite state machine;
- ST4: State of S4 in finite state machine;
- ST5: State of S3 in finite state machine;
- ST6: State of S2 in finite state machine;
- ST7: State of S5 in finite state machine.

The reason why here we have multiple assignments to the same output state is that, although we have a total number of 8 states, some of them are actually repeated. In order to simplify and smaller our area, here we assign and tidy them up together.

3. Traffic Light Controller

The traffic light controller is composed of a counter and a finite state machine.

The state diagram of the finite state machine is as follow:



The meaning of each state in finite state machine is:

S0: Highway **green** light; Farm road: **red** light.
(This is the initial state when there is no car on farm road.)

S1: Highway **green** light; Farm road: **red** light.
(There is car on farm road, the counter starts to count.)

S2: Highway **yellow** light; Farm road: **red** light.

S3: Highway **red** light; Farm road: **yellow** light.

S4: Highway **red** light; Farm road: **green** light.

S5: Highway **green** light; Farm road: **red** light.

Where **HR** means highway **red** light, **HY** means highway **yellow** light, **HG** means highway **green** light; **FR** means farm road **red** light, **FY** means farm road **yellow** light, **FG** means farm road **green** light.

III. Synthesis Process

1. Check Setup File

First open XShell and cd to our target folder, check the folder in which the design compiler is to be executed contains the **.synopsys_dc.setup** file by typing '**ls -a**'.

```
soc08 [~/HW4_B103015006]
-PDSD112a20- $ls -a
./          ncverilog.history  traffic_light.sdf
../         ncverilog.log   traffic_light.sdf.X
command.log novas_dump.log      traffic_light_syn.v
default.svf .synopsys_dc.setup  traffic_light.v
filenames_80820_D20231209.log tb_traffic_light.v  tsmc13.v
INCA_libs/ traffic_light.fldb
```

2. Invoke Design Compiler

Type '**dv**' to invoke the design compiler.

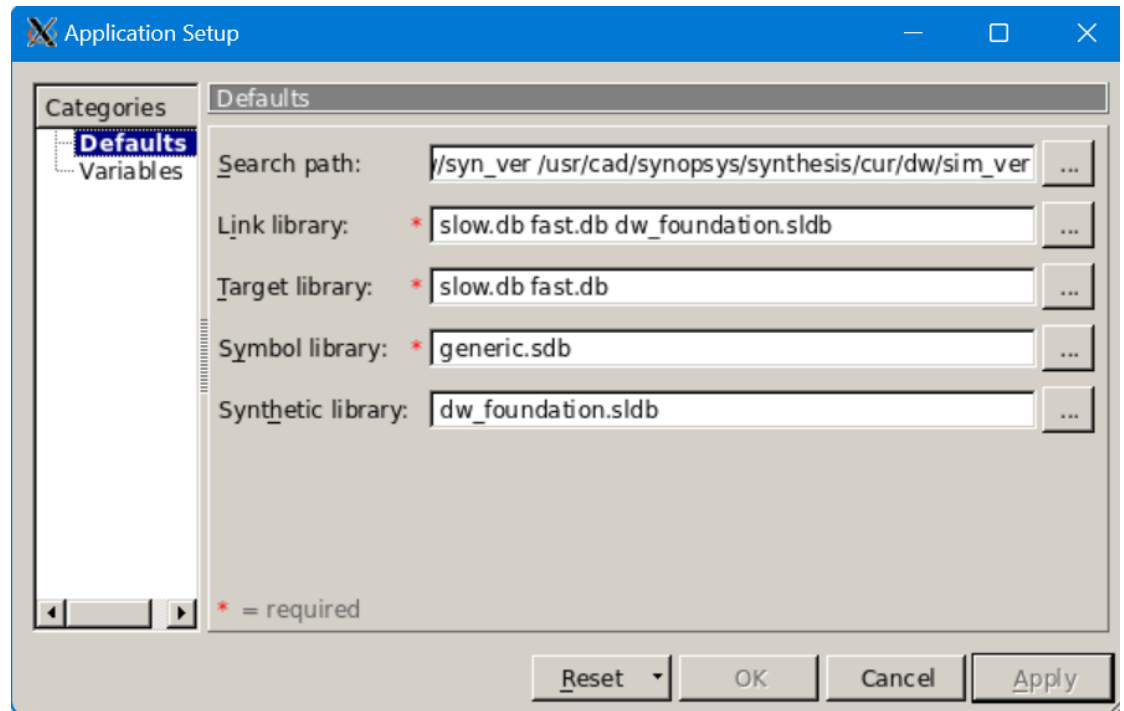
```
soc08 [~/HW4_B103015006]
-PDSD112a20- $dv

Design Compiler Graphical
DC Ultra (TM)
DFTMAX (TM)
Power Compiler (TM)
DesignWare (R)
DC Expert (TM)
Design Vision (TM)
HDL Compiler (TM)
VHDL Compiler (TM)
DFT Compiler
Design Compiler(R)

Version P-2019.03 for linux64 - Feb 27, 2019

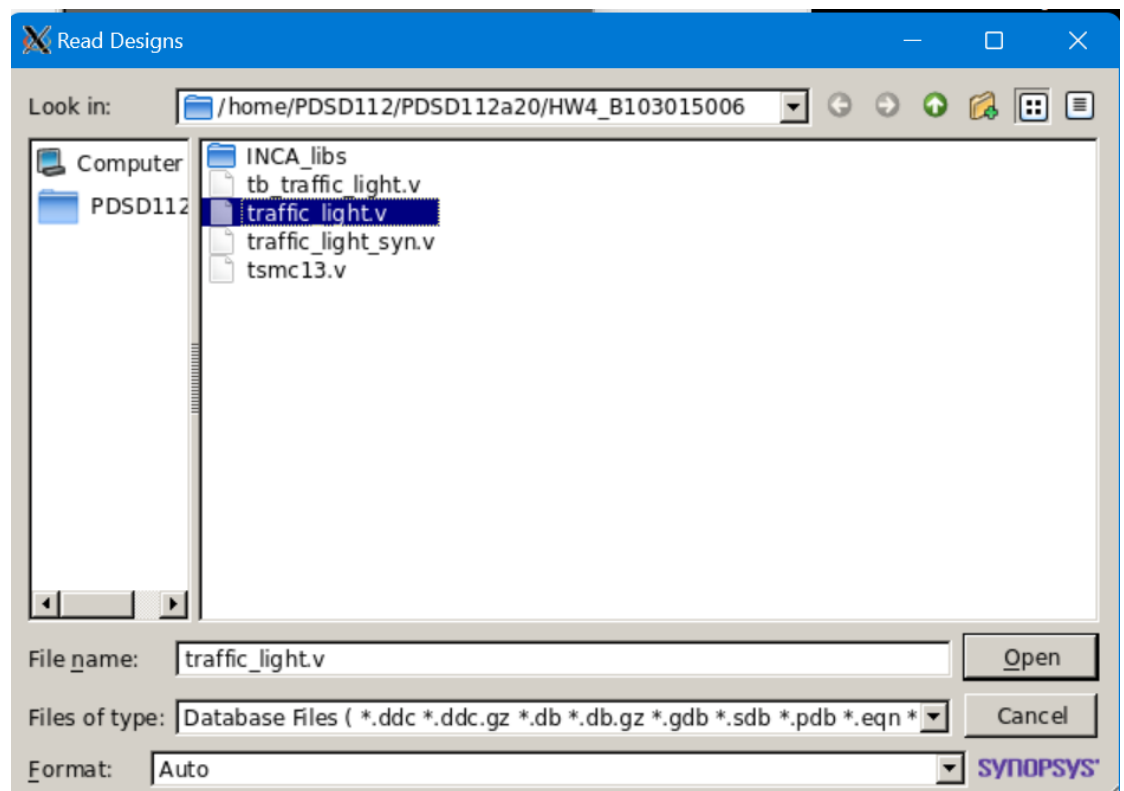
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This software and the associated documentation are proprietary to Synopsys,
Inc. This software may only be used in accordance with the terms and condition
s
of a written license agreement with Synopsys, Inc. All other use, reproduction
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or distribution of this software is strictly prohibited.
Initializing...
Initializing gui preferences from file /home/PDSD112/PDSD112a20/.synopsys_dv_p
refs.tcl
design_vision> 4.1
design_vision> █
```

3. Check if library is correctly loaded



The library is correctly loaded.

4. Read file



Check if any errors or warnings appear.
The design is correctly read without latches.


```

Statistics for case statements in always block at line 14 in file
'/home/PDSD112/PDSD112a20/HW4_B103015006/traffic_light.v'
=====
|          Line          | full/ parallel |
=====
|          15           |   auto/auto   |
=====

Statistics for case statements in always block at line 59 in file
'/home/PDSD112/PDSD112a20/HW4_B103015006/traffic_light.v'
=====
|          Line          | full/ parallel |
=====
|          60           |   auto/auto   |
=====

Inferred memory devices in process
in routine counter line 46 in file
'/home/PDSD112/PDSD112a20/HW4_B103015006/traffic_light.v'.
=====
| Register Name | Type | Width | Bus | MB | AR | AS | SR | SS | ST |
=====
| count_reg | Flip-flop | 5 | Y | N | N | N | N | N | N |
=====

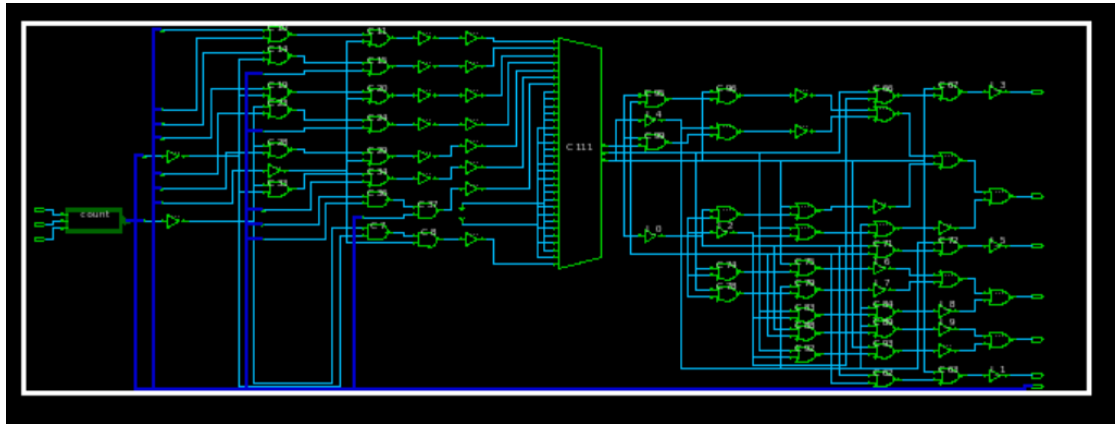
Presto compilation completed successfully.
Current design is now '/home/PDSD112/PDSD112a20/HW4_B103015006/traffic_light.db:traffic_li
Loaded 2 designs.
Current design is 'traffic_light'.
design vision>
Current design is 'traffic_light'.

```

5. Symbol View



6. Schematic View



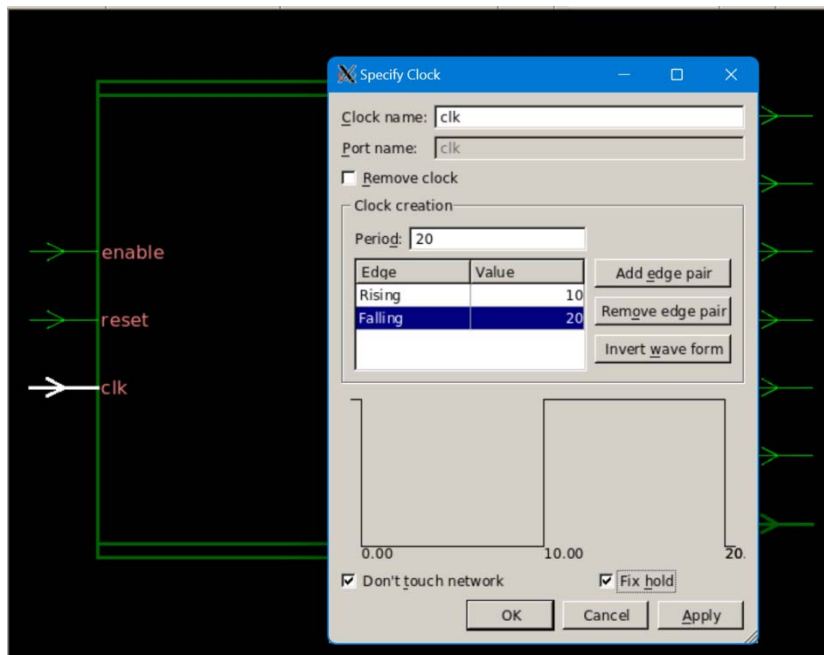
7. Prevent Possible Assign Statement

Problem

```
design_vision>
Current design is 'traffic_light'.
design_vision> set_fix_multiple_port_nets -all -buffer_constants
1
design_vision>
```

Type 'set_fix_multiple_port_nets -all -buffer_constants' in the command line.

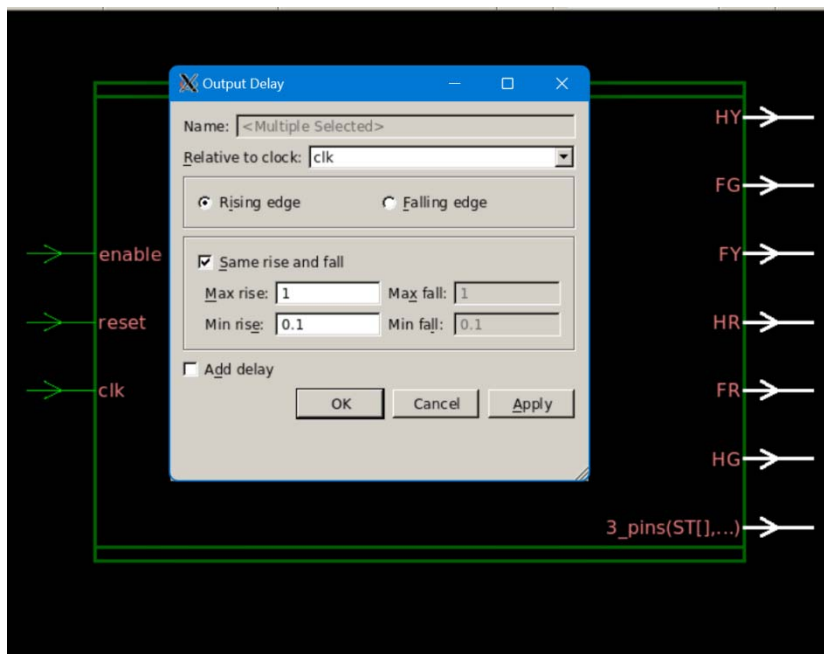
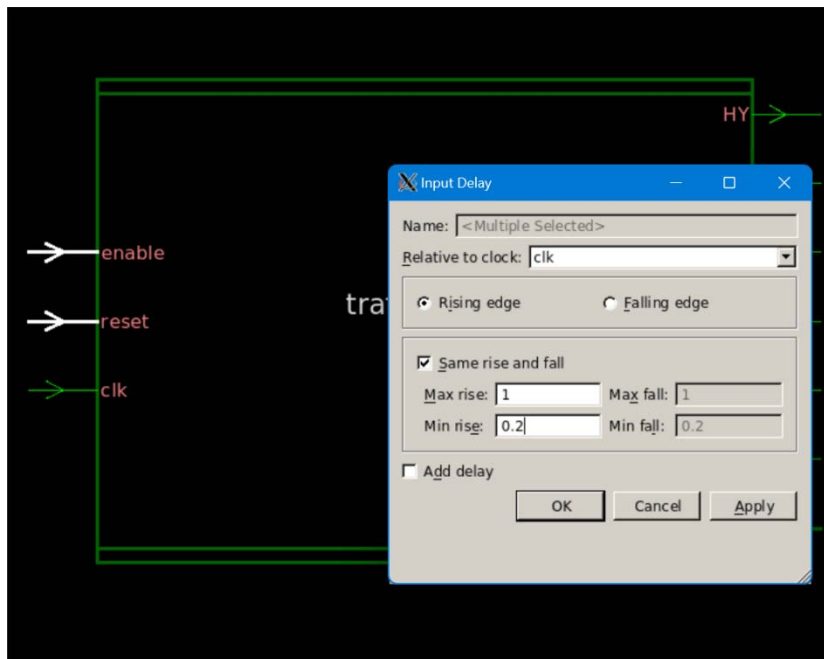
8. Specify Clock



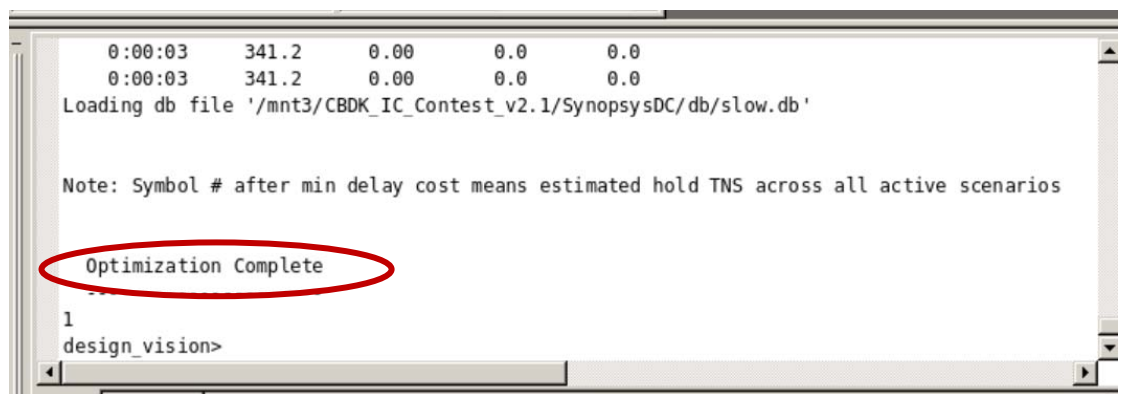
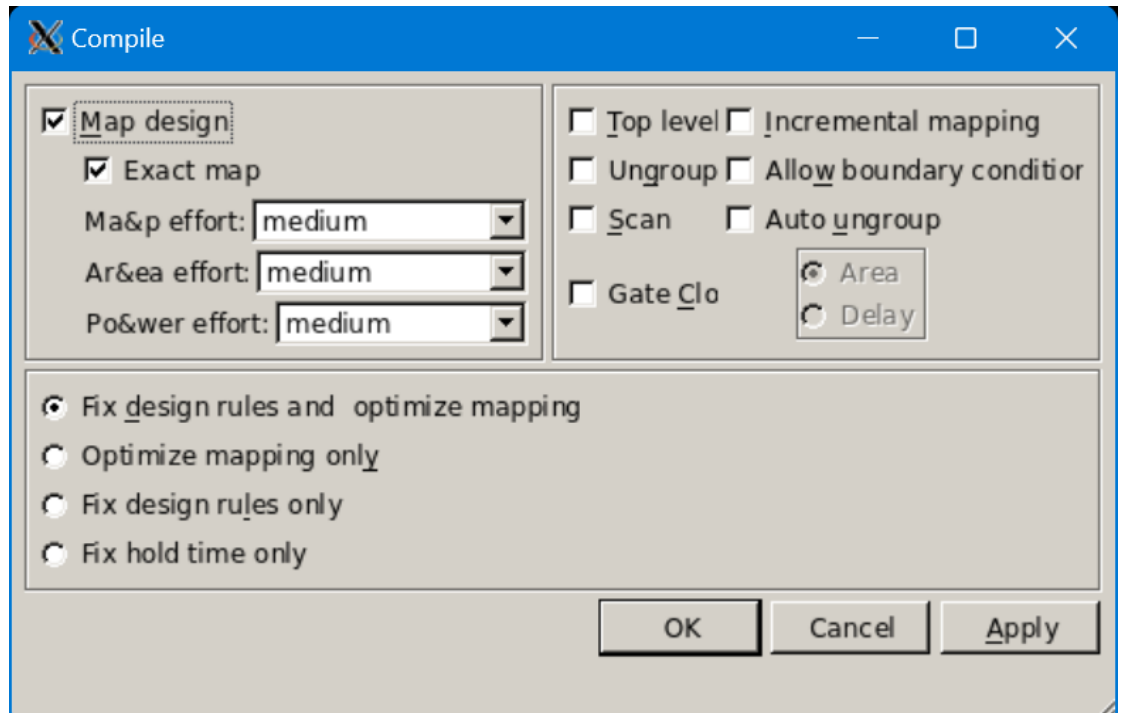
9. Set Input/Output Delay

Attribute→Operating Environment

Select the input and output pins respectively and set the min and max rise time.

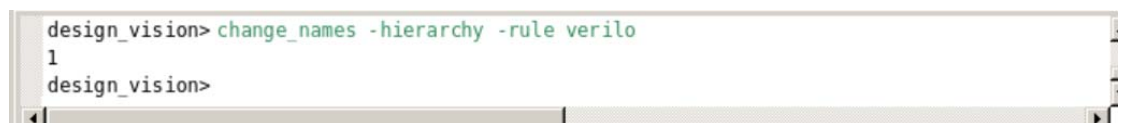


10. Compile Design



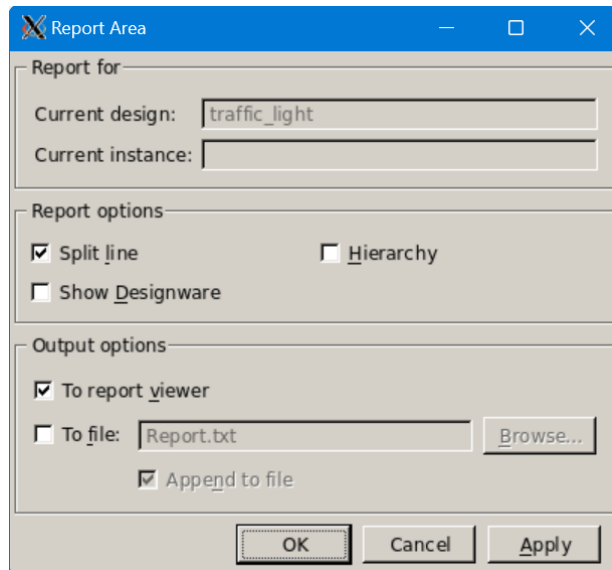
The compile process completed successfully.

Enter '**change_names -hierarchy -rule verilog**' in the command line in order to remove assign in the circuit.



11. Area Report

Design→Report Area



The output result of the area report will be shown as below.

```
*****
Report : area
Design : traffic_light
Version: P-2019.03
Date   : Sun Dec 10 02:22:39 2023
*****

Information: Updating design information... (UID-85)
Library(s) Used:

    slow (File: /mnt3/CBDK_IC_Context_v2.1/SynopsysDC/db/slow.db)

Number of ports:          18
Number of nets:           43
Number of cells:          30
Number of combinational cells: 24
Number of sequential cells:  5
Number of macros/black boxes: 0
Number of buf/inv:         3
Number of references:      8

Combinational area:       196.898402
Buf/Inv area:             10.184400
Noncombinational area:    144.279003
Macro/Black Box area:     0.000000
Net Interconnect area:    undefined (No wire load specified)

Total cell area:          341.177405
Total area:               undefined

***** End Of Report *****
```

Unit: $\mu\text{m} \times \mu\text{m}$

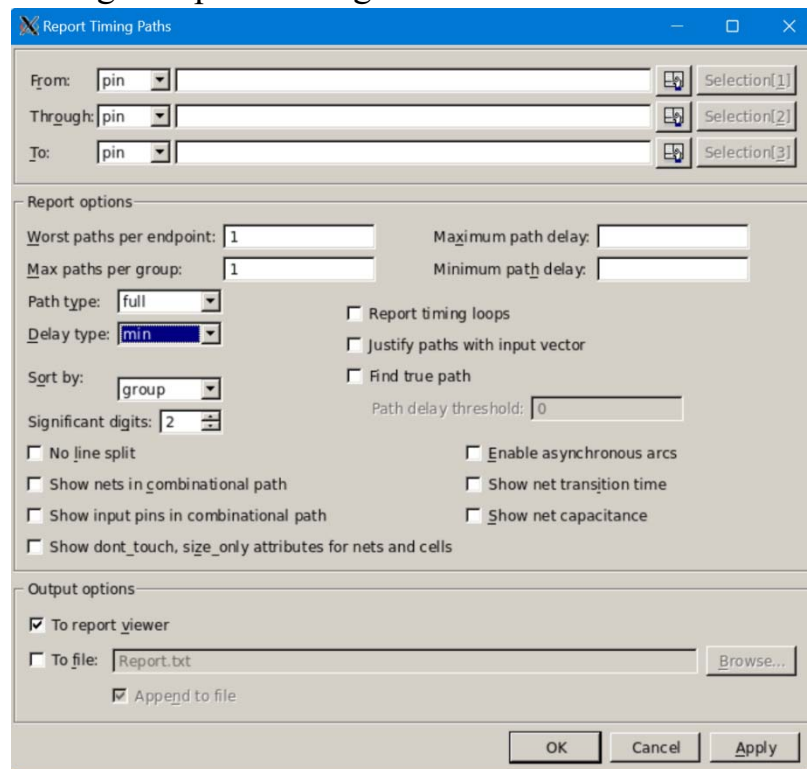
Gate count = reported area/ area of a NAND2 gate

Area of a NAND2 gate is approximately:

- $5 \mu\text{m} \times \mu\text{m}$ for a $0.13\mu\text{m}$ technology
- $10 \mu\text{m} \times \mu\text{m}$ for a $0.18\mu\text{m}$ technology

12. Timing Report

Timing→Report Timing Path

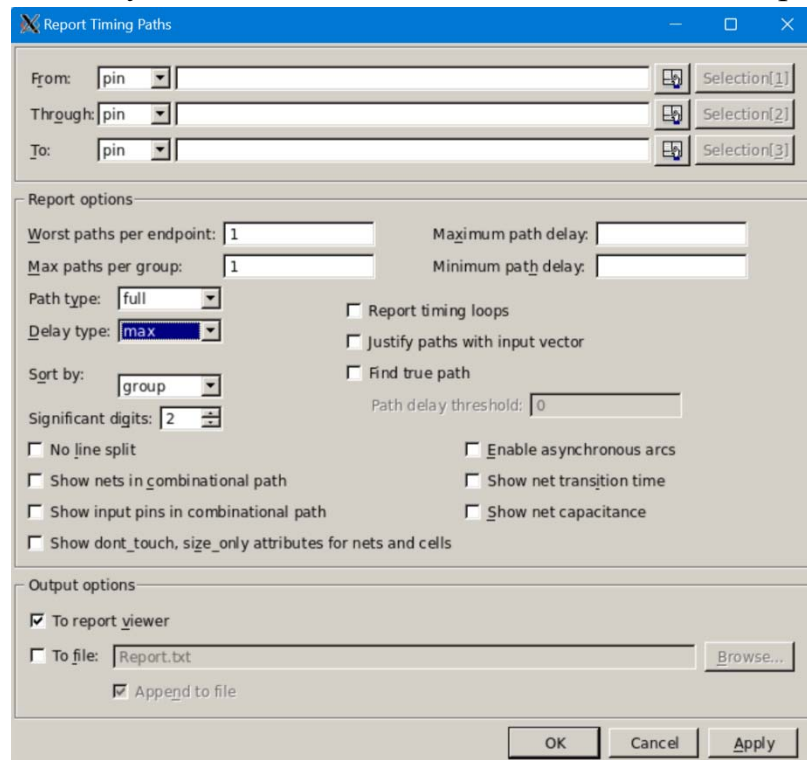


The 'Report Timing Paths' dialog box is shown with the following settings:

- From:** pin (dropdown), Selection[1] (button)
- Through:** pin (dropdown), Selection[2] (button)
- To:** pin (dropdown), Selection[3] (button)
- Report options:**
 - Worst paths per endpoint: 1
 - Max paths per group: 1
 - Path type: full (dropdown)
 - Delay type: min (dropdown)
 - Sort by: group (dropdown)
 - Significant digits: 2
 - Path delay threshold: 0
 - ☐ Report timing loops
 - ☐ Justify paths with input vector
 - ☐ Find true path
 - ☐ No line split
 - ☐ Enable asynchronous arcs
 - ☐ Show nets in combinational path
 - ☐ Show net transition time
 - ☐ Show input pins in combinational path
 - ☐ Show net capacitance
 - ☐ Show dont_touch, size_only attributes for nets and cells
- Output options:**
 - ☒ To report viewer
 - ☐ To file: Report.txt (text field), Browse... (button)
 - ☒ Append to file

Buttons: OK, Cancel, Apply

Set delay time to max to see the information of setup time.



The 'Report Timing Paths' dialog box is shown with the following settings:

- From:** pin (dropdown), Selection[1] (button)
- Through:** pin (dropdown), Selection[2] (button)
- To:** pin (dropdown), Selection[3] (button)
- Report options:**
 - Worst paths per endpoint: 1
 - Max paths per group: 1
 - Path type: full (dropdown)
 - Delay type: max (dropdown)
 - Sort by: group (dropdown)
 - Significant digits: 2
 - Path delay threshold: 0
 - ☐ Report timing loops
 - ☐ Justify paths with input vector
 - ☐ Find true path
 - ☐ No line split
 - ☐ Enable asynchronous arcs
 - ☐ Show nets in combinational path
 - ☐ Show net transition time
 - ☐ Show input pins in combinational path
 - ☐ Show net capacitance
 - ☐ Show dont_touch, size_only attributes for nets and cells
- Output options:**
 - ☒ To report viewer
 - ☐ To file: Report.txt (text field), Browse... (button)
 - ☒ Append to file

Buttons: OK, Cancel, Apply

Set delay time to min to see the information of hold time.

The output result of the timing report will be shown as below.

```
*****
Report : timing
        -path full
        -delay max
        -max_paths 1
        -sort_by group
Design : traffic_light
Version: P-2019.03
Date   : Sun Dec 10 02:29:54 2023
*****

Operating Conditions: slow   Library: slow
Wire Load Model Mode: top

Startpoint: count/count_reg_2_
            (rising edge-triggered flip-flop clocked by clk)
Endpoint:   HR (output port clocked by clk)
Path Group: clk
Path Type:  max

Point                                     Incr      Path
-----
clock clk (rise edge)                    10.00      10.00
clock network delay (ideal)               0.00      10.00
count/count_reg_2_/CK (DFFTRX1)          0.00      10.00 r
count/count_reg_2_/Q (DFFTRX1)          0.52      10.52 f
count/U8/Y (NAND2X1)                     0.12      10.64 r
count/U3/Y (AOI21X1)                     0.14      10.78 f
count/ST[0] (counter)                    0.00      10.78 f
U18/Y (AND2X2)                           0.19      10.97 f
U17/Y (OAI22XL)                          0.30      11.27 r
U26/Y (AO21X1)                           0.20      11.47 r
HR (out)                                 0.00      11.47 r
data arrival time                         11.47

clock clk (rise edge)                    30.00      30.00
clock network delay (ideal)               0.00      30.00
output external delay                     -1.00      29.00
data required time                       29.00

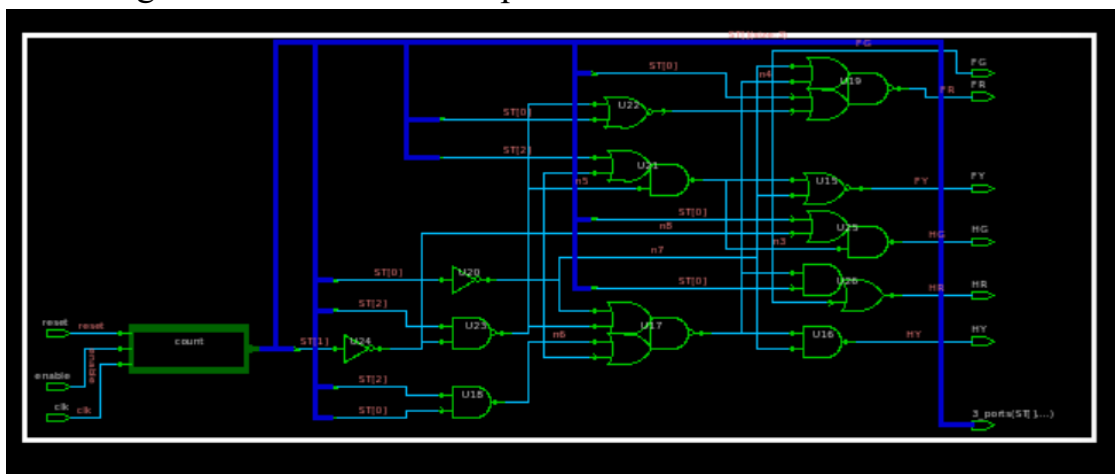
data required time                       29.00
data arrival time                       -11.47

slack (MET)                              17.53

***** End Of Report *****
```

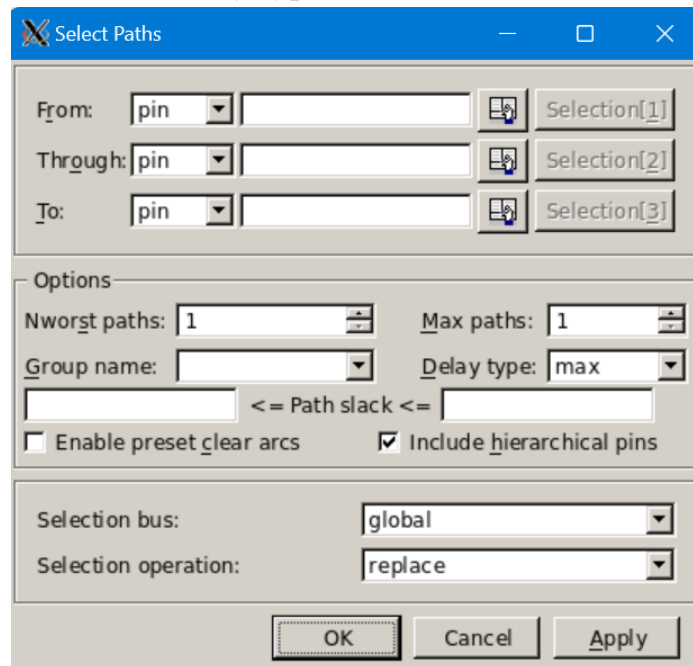
13. Critical Path Highlight

Following is the circuit after compiled:

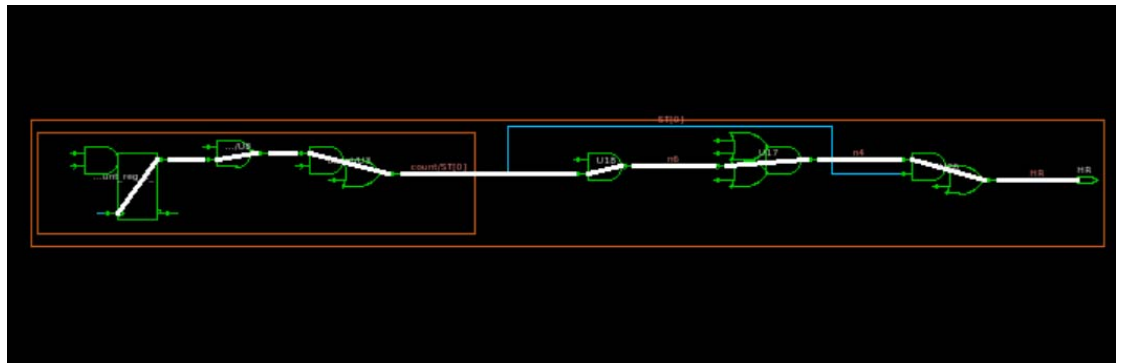


One of the methods is: Select->Paths From/Through/to

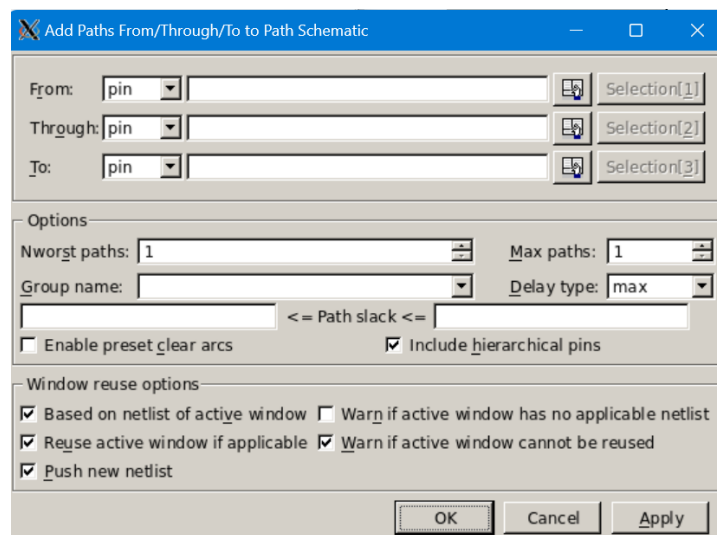
We set the delay type to max.



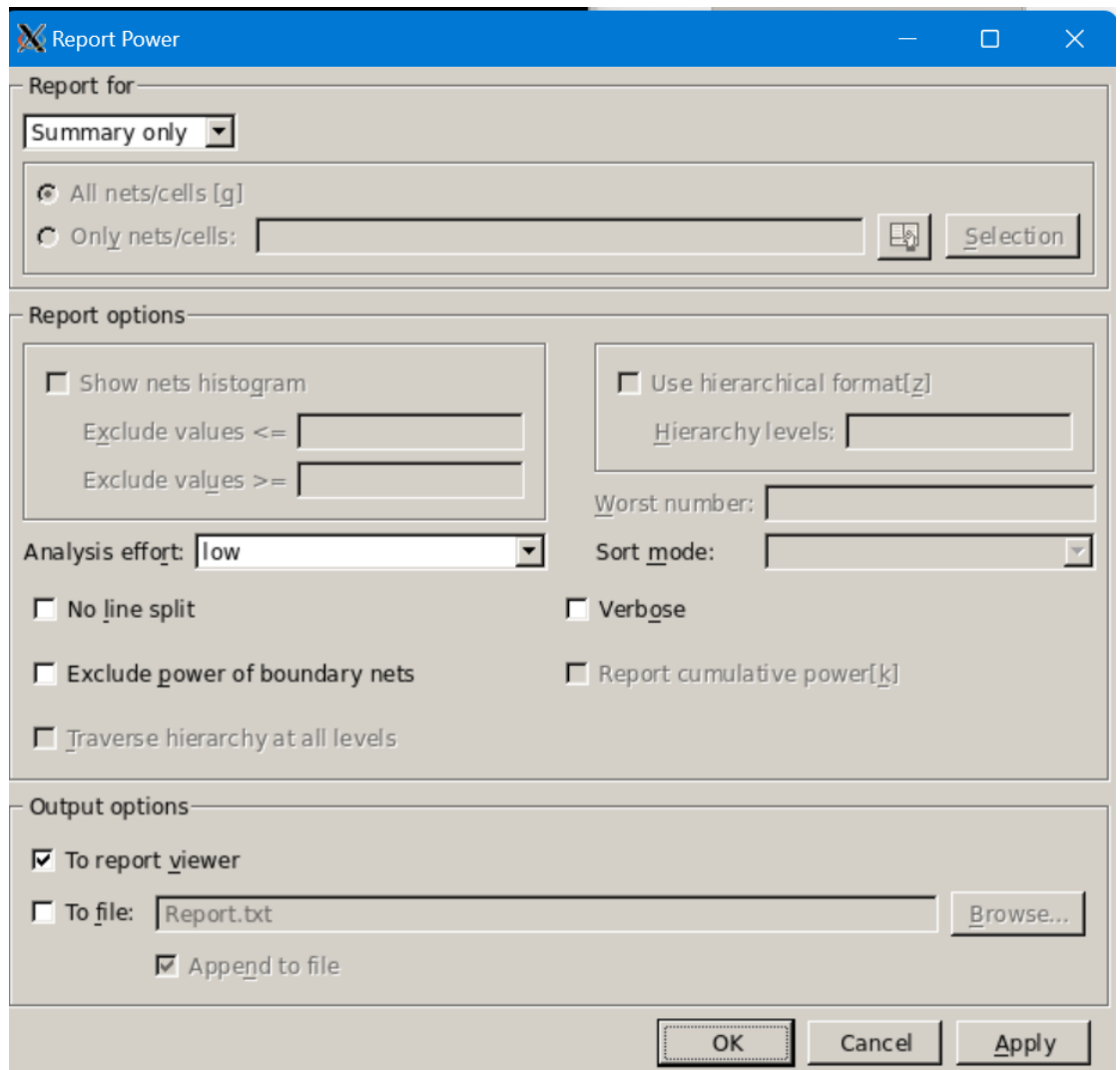
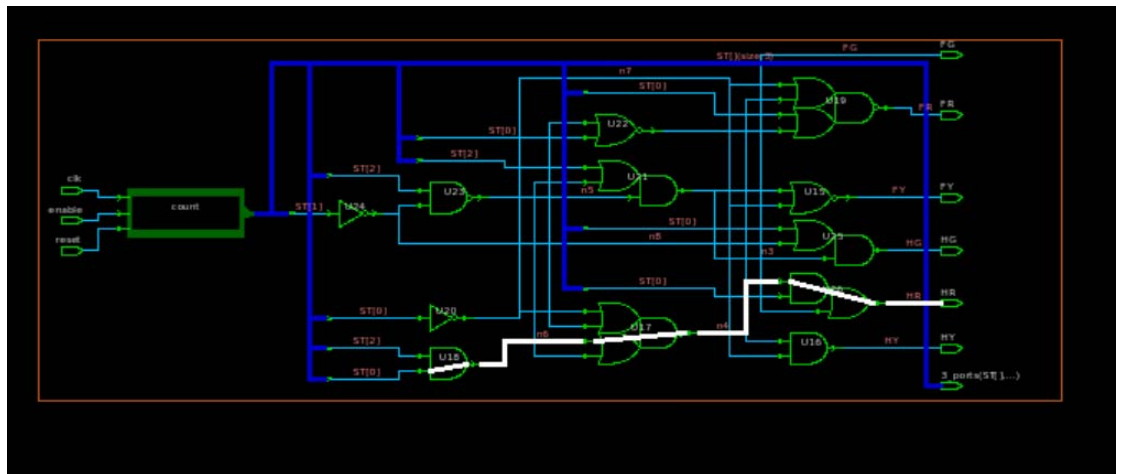
The critical path will be highlighted on the schematic window using a white line.



The other method is: Schematic->Paths From/Through/to
Set the delay type to max.



A new window will open up showing the entire critical path.



```

*****
Report : power
        -analysis_effort low

Design : traffic_light
Version: P-2019.03
Date   : Sun Dec 10 02:56:48 2023
*****

Library(s) Used:

    slow (File: /mnt3/CBDK_IC_Constest_v2.1/SynopsysDC/db/slow.db)

Operating Conditions: slow   Library: slow
Wire Load Model Mode: top

Global Operating Voltage = 1.08
Power-specific unit information :
    Voltage Units = 1V
    Capacitance Units = 1.000000pf
    Time Units = ns
    Dynamic Power Units = 1mW      (derived from V,C,T units)
    Leakage Power Units = 1pW

    Cell Internal Power   = 5.9761 uW   (94%)
    Net Switching Power   = 361.9794 nW   (6%)
    -----
    Total Dynamic Power   = 6.3380 uW   (100%)
    Cell Leakage Power     = 308.4187 nW

Power Group      Internal      Switching      Leakage      Total
                  Power        Power          Power        Power  ( % ) Attrs
-----
io_pad           0.0000          0.0000         0.0000       0.0000 ( 0.00%)
memory           0.0000          0.0000         0.0000       0.0000 ( 0.00%)
black_box        0.0000          0.0000         0.0000       0.0000 ( 0.00%)
clock_network    0.0000          0.0000         0.0000       0.0000 ( 0.00%)
register         5.6367e-03      1.0591e-04     1.4527e+05    5.8878e-03 ( 88.59%)
sequential       0.0000          0.0000         0.0000       0.0000 ( 0.00%)
combinational    3.3941e-04      2.5607e-04     1.6315e+05    7.5863e-04 ( 11.41%)
-----
Total            5.9761e-03 mW   3.6198e-04 mW   3.0842e+05 pW  6.6465e-03 mW

***** End Of Report *****

```

15. Report Qor

If we want to fast access the information of the synthesized circuit, then we can enter ‘**report_qor**’ in the command line.

```
design_vision> report_qor

*****
Report : qor
Design : traffic_light
Version: P-2019.03
Date   : Sun Dec 10 03:00:57 2023
*****

Timing Path Group 'clk'
-----
Levels of Logic:          5.00
Critical Path Length:     1.47
Critical Path Slack:      17.53
Critical Path Clk Period: 20.00
Total Negative Slack:     0.00
No. of Violating Paths:   0.00
Worst Hold Violation:     0.00
Total Hold Violation:     0.00
No. of Hold Violations:   0.00
-----

Cell Count
-----
Hierarchical Cell Count:   1
Hierarchical Port Count:   6
Leaf Cell Count:           29
Buf/Inv Cell Count:        3
Buf Cell Count:            0
Inv Cell Count:            3
CT Buf/Inv Cell Count:     0
Combinational Cell Count:  24
Sequential Cell Count:     5
Macro Count:               0

Area
-----
Combinational Area:       196.898402
Noncombinational Area:    144.279003
Buf/Inv Area:             10.184400
Total Buffer Area:        0.00
Total Inverter Area:      10.18
Macro/Black Box Area:     0.000000
Net Area:                 0.000000
-----
Cell Area:                341.177405
Design Area:              341.177405

Design Rules
-----
Total Number of Nets:     37
Nets With Violations:     0
Max Trans Violations:     0
Max Cap Violations:       0
-----

Hostname: soc08

Compile CPU Statistics
-----
Resource Sharing:          0.06
Logic Optimization:        0.72
Mapping Optimization:      0.16
-----
Overall Compile Time:      2.80
Overall Compile Wall Clock Time: 3.54

-----

Cell Area:                341.177405
Design Area:              341.177405

Design Rules
-----
Total Number of Nets:     37
Nets With Violations:     0
Max Trans Violations:     0
Max Cap Violations:       0
-----

Hostname: soc08

Compile CPU Statistics
-----
Resource Sharing:          0.06
Logic Optimization:        0.72
Mapping Optimization:      0.16
-----
Overall Compile Time:      2.80
Overall Compile Wall Clock Time: 3.54

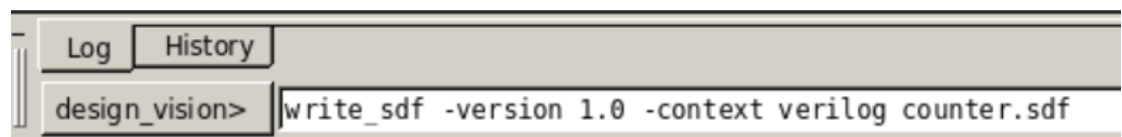
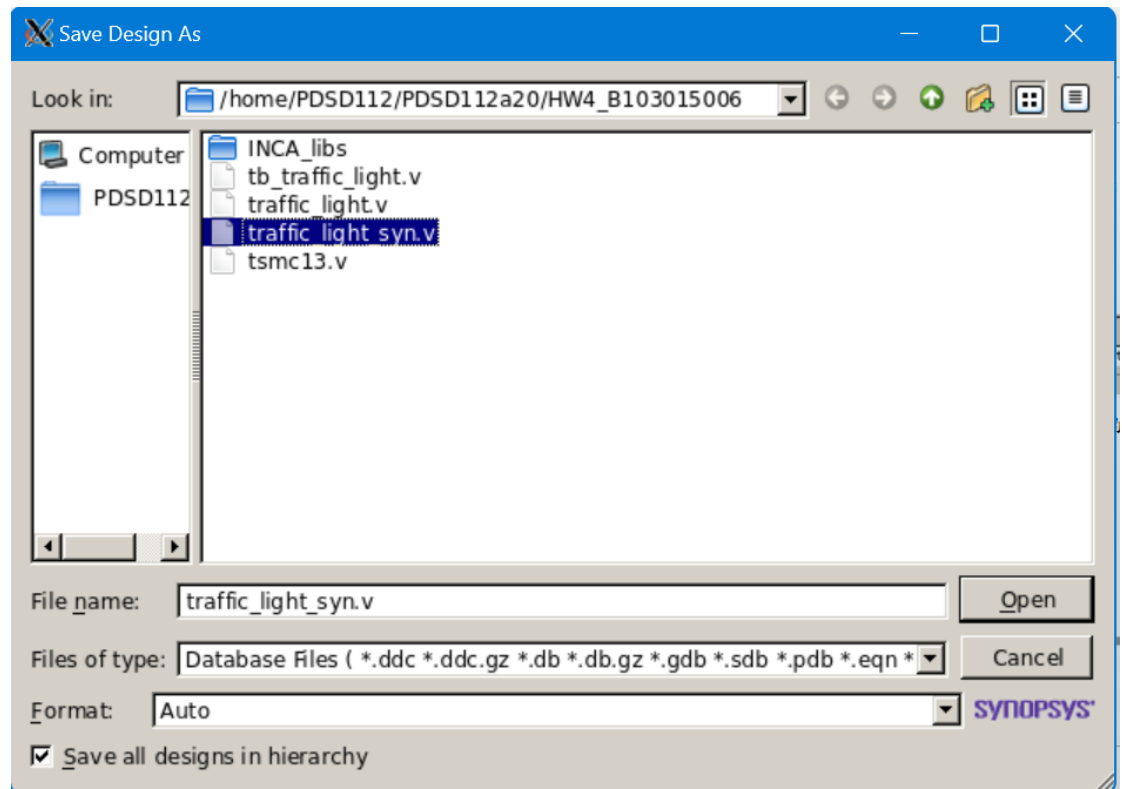
-----

Design WNS: 0.00 TNS: 0.00 Number of Violating Paths: 0

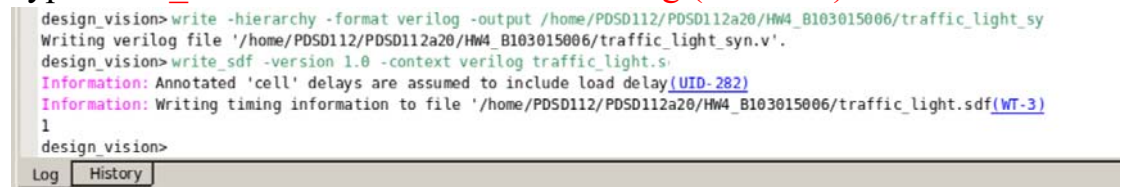
Design (Hold) WNS: 0.00 TNS: 0.00 Number of Violating Paths: 0
-----

1
design_vision>
```

16. Save Design Circuit and Timing Files



Type `'wrie_sdf -version 1.0 -context verilog (filename).sdf'`.



17. Rerun Verilog Simulation

Modify the testbench:

```
`timescale 1ns/10ps

`include "./traffic_light_syn.v"
`include "./tsmc13.v"

initial begin
  $sdf_annotate("traffic_light.sdf", TL);
end
```

```

initial begin
    $fsdbDumpfile ("traffic_light.fsdb");
    $fsdbDumpvars;
    $fsdbDumpMDA;
end

```

Enter ‘**ncverilog tb.v +access+r**’ in the workstation command line to initiate the simulation.

```

soc08 [~/HW4_B103015006]
-PDS112a20- $ncverilog tb_traffic_light.v +access+r
ncverilog: 15.20-s039: (c) Copyright 1995-2017 Cadence Design Systems, Inc.
file: tb_traffic_light.v
    module worklib.counter:v
        errors: 0, warnings: 0
    module worklib.traffic_light:v
        errors: 0, warnings: 0
        Caching library 'worklib' ..... Done
        Elaborating the design hierarchy:
        DFFTRX1 count_reg_4_ ( .D(N29), .RN(n7), .CK(clk), .Q(count[4]) );
ncelab: *W,CUVWSP (./traffic_light_syn.v,15|21): 1 output port was not connected:
ncelab: (./tsmc13.v,19387): QN

        DFFTRX1 count_reg_1_ ( .D(N26), .RN(n7), .CK(clk), .Q(count[1]) );
ncelab: *W,CUVWSP (./traffic_light_syn.v,17|21): 1 output port was not connected:
ncelab: (./tsmc13.v,19387): QN

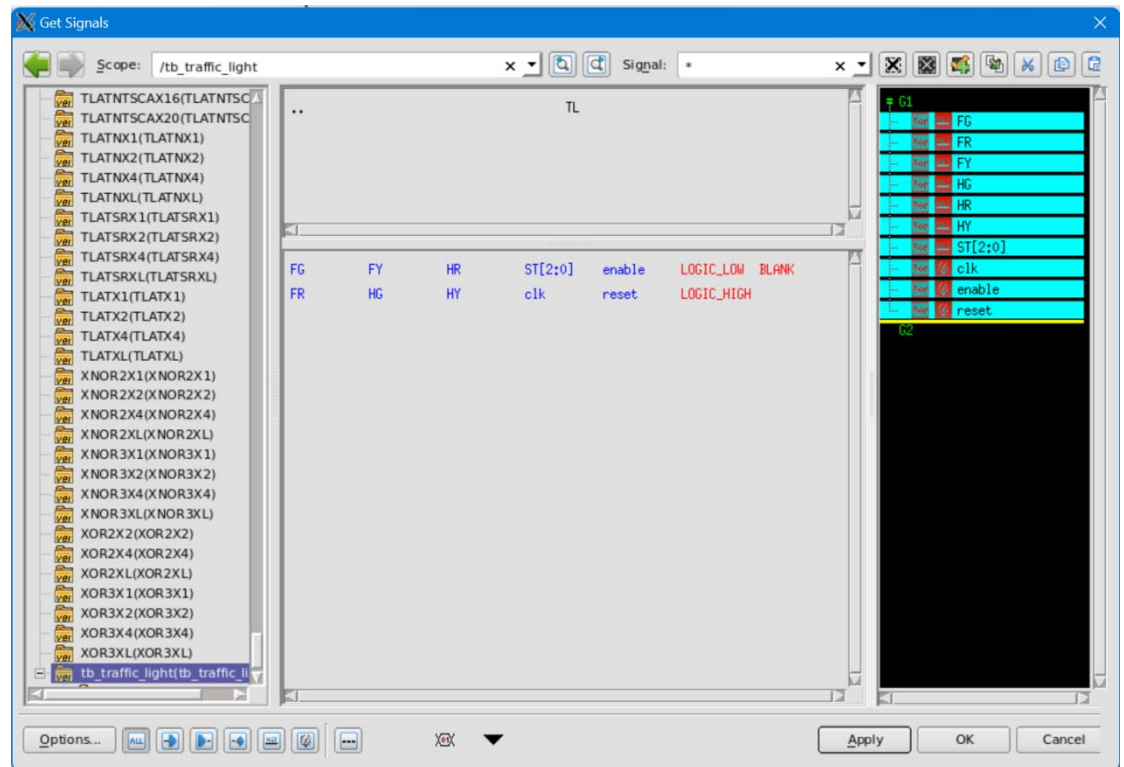
        DFFTRX1 count_reg_3_ ( .D(N28), .RN(n7), .CK(clk), .Q(count[3]) );
ncelab: *W,CUVWSP (./traffic_light_syn.v,19|21): 1 output port was not connected:
ncelab: (./tsmc13.v,19387): QN

        Reading SDF file from location "traffic_light.sdf"
        Compiled SDF file "traffic_light.sdf.X" older than source SDF file "traffic_light.sdf".
        Recompiling.
        Writing compiled SDF file to "traffic_light.sdf.X".
        Annotating SDF timing data:
            Compiled SDF file:    traffic_light.sdf.X
            Log file:
            Backannotation scope: tb_traffic_light.TL
            Configuration file:
            MTM control:
            Scale factors:
            Scale type:
            Annotation completed successfully...
        SDF statistics: No. of PathDelays = 2957  Annotated = 2.67% -- No. of T
checks = 1230  Annotated = 2.44%

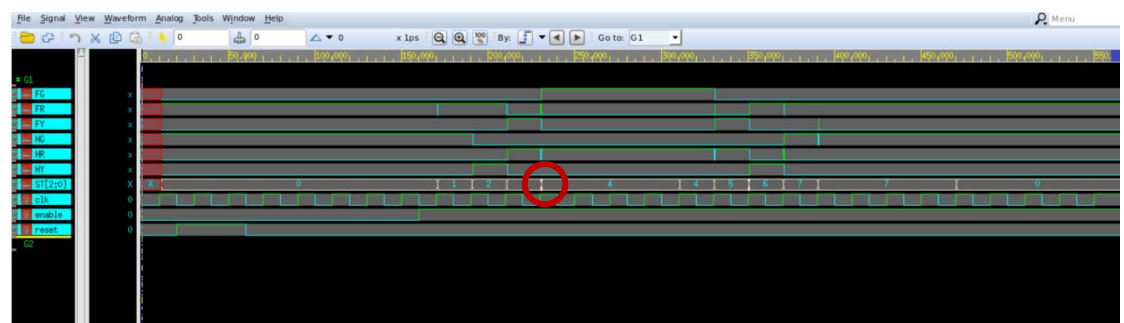
            Total      Annotated      Percentage
            Path Delays 2957           79           2.67
            $hold       64            0            0.00
            $width      378           10           2.65

```

Make sure ‘**Annotation completed successfully**’ is in terminal. Open nWave and find testbench module name.



Select signals to be observed.

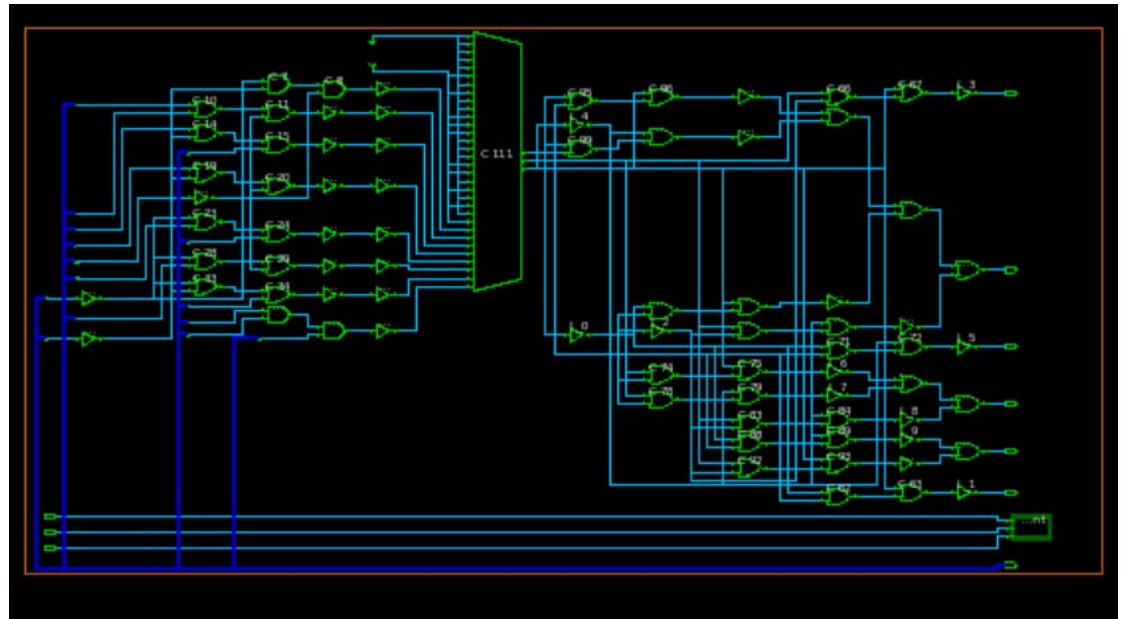


Delay effect can be observed.

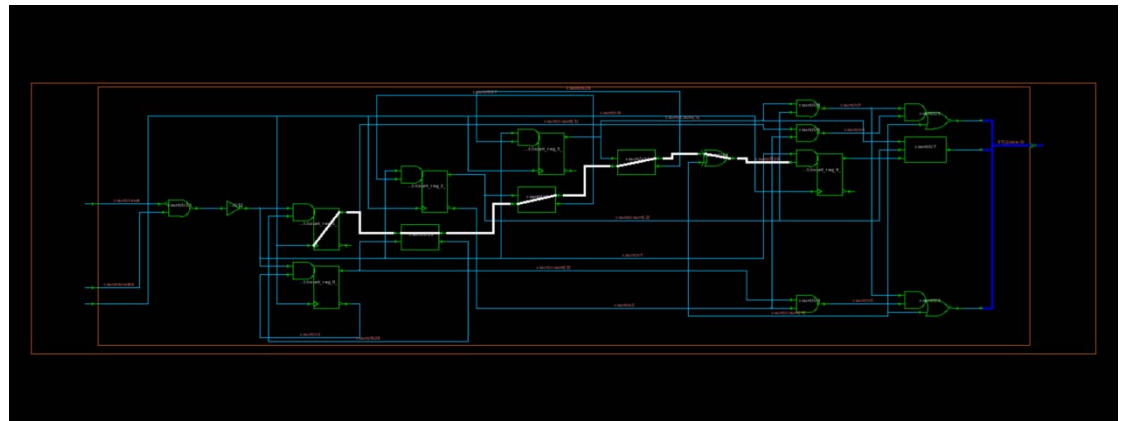
IV. Circuit Analysis

1. Critical Path

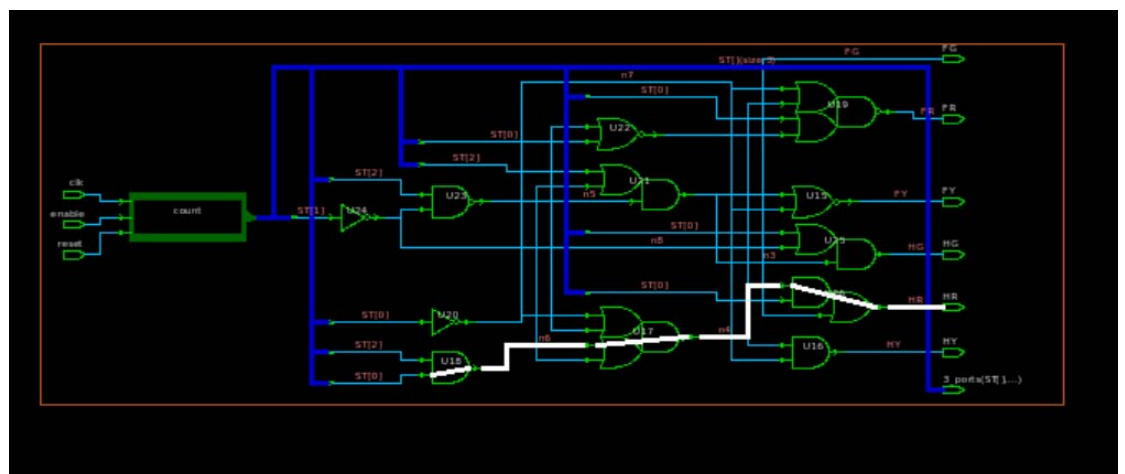
a. Before Synthesis



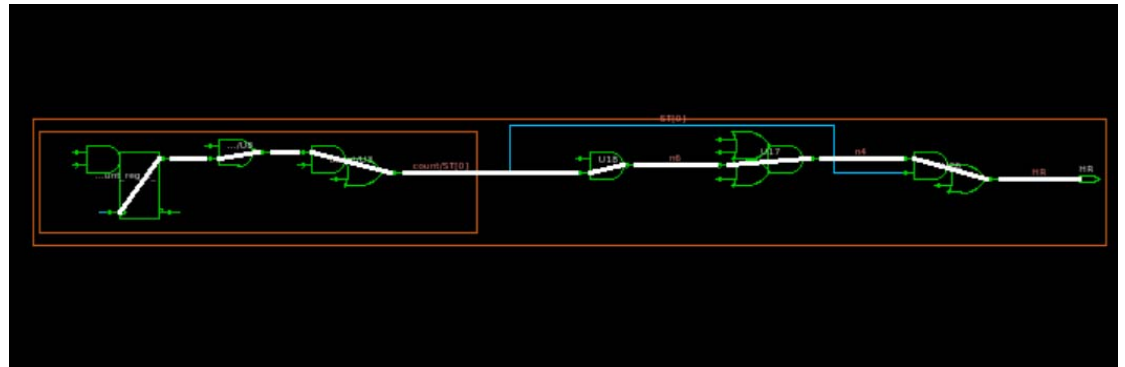
Longest path:



b. After Synthesis



Longest path:



c. Comparison

There is no difference of the critical path before and after synthesis.

2. Area

a. Before Synthesis

```

*****
Report : area
Design : traffic_light
Version: P-2019.03
Date   : Sun Dec 10 07:45:58 2023
*****

Information: Updating design information... (UID-85)
Library(s) Used:

    gtech (File: /usr/cad/synopsys/synthesis/cur/libraries/syn/gtech.db)
    slow  (File: /mnt3/CBDK_IC_Contest_v2.1/SynopsysDC/db/slow.db)

Number of ports:                18
Number of nets:                 114
Number of cells:                99
Number of combinational cells:  90
Number of sequential cells:     6
Number of macros/black boxes:   0
Number of buf/inv:              33
Number of references:           6

Combinational area:             118.818001
Buf/Inv area:                   3.394800
Noncombinational area:          144.279003
Macro/Black Box area:           0.000000
Net Interconnect area:          undefined (No wire load specified)

Total cell area:                263.097004
Total area:                     undefined

Information: This design contains unmapped logic. (RPT-7)

***** End Of Report *****

```


Unit: 263.097004 $\mu\text{m} \times \mu\text{m}$

Area of a NAND2 gate is approximately:

- i. 5 $\mu\text{m} \times \mu\text{m}$ for a 0.13 μm technology
- ii. 10 $\mu\text{m} \times \mu\text{m}$ for a 0.18 μm technology

Gate count = reported area/ area of a NAND2 gate

- i. $263.097004/5 = 52.6194008$ in 0.13 μm technology
- ii. $263.097004/10 = 26.3097004$ in 0.18 μm technology

Report Qor

design_vision> report_qor	Macro Count: 0

Report : qor	
Design : traffic_light	
Version: P-2019.03	
Date : Sun Dec 10 07:51:37 2023	

Timing Path Group 'clk'	Area
-----	-----
Levels of Logic: 4.00	Combinational Area: 118.818001
Critical Path Length: 1.11	Noncombinational Area: 144.279003
Critical Path Slack: 18.66	Buf/Inv Area: 3.394800
Critical Path Clk Period: 20.00	Total Buffer Area: 0.00
Total Negative Slack: 0.00	Total Inverter Area: 3.39
No. of Violating Paths: 0.00	Macro/Black Box Area: 0.000000
Worst Hold Violation: 0.00	Net Area: 0.000000
Total Hold Violation: 0.00	-----
No. of Hold Violations: 0.00	Cell Area: 263.097004
-----	Design Area: 263.097004
Cell Count	Design Rules
-----	-----
Hierarchical Cell Count: 1	Total Number of Nets: 108
Hierarchical Port Count: 6	Nets With Violations: 0
Leaf Cell Count: 96	Max Trans Violations: 0
Buf/Inv Cell Count: 33	Max Cap Violations: 0
Buf Cell Count: 8	-----
Inv Cell Count: 25	Hostname: soc08
CT Buf/Inv Cell Count: 0	Compile CPU Statistics
Combinational Cell Count: 91	-----
Sequential Cell Count: 5	Resource Sharing: 0.00
Macro Count: 0	Logic Optimization: 0.00
	Mapping Optimization: 0.00

	Overall Compile Time: 0.00
	Overall Compile Wall Clock Time: 0.00

	Design WNS: 0.00 TNS: 0.00 Number of Violating Paths: 0
	Design (Hold) WNS: 0.00 TNS: 0.00 Number of Violating Paths: 0

1	
design_vision>	

Longest path: 1.11

Sequential Cell Count: 5

Combinational Cell Count: 91

Number of logic gates layers: 4

b. After Synthesis

The output result of the area report will be shown as below.

```
*****
Report : area
Design : traffic_light
Version: P-2019.03
Date   : Sun Dec 10 02:22:39 2023
*****

Information: Updating design information... (UID-85)
Library(s) Used:

    slow (File: /mnt3/CBDK_IC_Constest_v2.1/SynopsysDC/db/slow.db)

Number of ports:                18
Number of nets:                 43
Number of cells:                30
Number of combinational cells:  24
Number of sequential cells:     5
Number of macros/black boxes:   0
Number of buf/inv:              3
Number of references:           8

Combinational area:             196.898402
Buf/Inv area:                   10.184400
Noncombinational area:          144.279003
Macro/Black Box area:           0.000000
Net Interconnect area:          undefined (No wire load specified)

Total cell area:                 341.177405
Total area:                      undefined

***** End Of Report *****
```

Unit: **341.177405** $\mu\text{m} \times \mu\text{m}$

Area of a NAND2 gate is approximately:

iii. $5 \mu\text{m} \times \mu\text{m}$ for a $0.13\mu\text{m}$ technology

iv. $10 \mu\text{m} \times \mu\text{m}$ for a $0.18\mu\text{m}$ technology

Gate count = reported area/ area of a NAND2 gate

iii. $341.177405/5 = \mathbf{68.235481}$ in $0.13\mu\text{m}$ technology

iv. $341.177405/10 = \mathbf{34.1177405}$ in $0.18\mu\text{m}$ technology

Report Qor

```

design_vision> report_qor
*****
Report : qor
Design : traffic_light
Version: P-2019.03
Date   : Sun Dec 10 03:00:57 2023
*****

Timing Path Group 'clk'
-----
Levels of Logic:           5.00
Critical Path Length:      1.47
Critical Path Slack:       17.53
Critical Path Clk Period:  20.00
Total Negative Slack:      0.00
No. of Violating Paths:    0.00
Worst Hold Violation:      0.00
Total Hold Violation:      0.00
No. of Hold Violations:    0.00
-----

Cell Count
-----
Hierarchical Cell Count:   1
Hierarchical Port Count:   6
Leaf Cell Count:           29
Buf/Inv Cell Count:        3
Buf Cell Count:            0
Inv Cell Count:            3
CT Buf/Inv Cell Count:     0
Combinational Cell Count:  24
Sequential Cell Count:     5
Macro Count:               0

Macro Count: 0
-----
Area
-----
Combinational Area:      196.898402
Noncombinational Area:   144.279003
Buf/Inv Area:            10.184400
Total Buffer Area:        0.00
Total Inverter Area:      10.18
Macro/Black Box Area:     0.000000
Net Area:                 0.000000
-----
Cell Area:                341.177405
Design Area:              341.177405

Design Rules
-----
Total Number of Nets:      37
Nets With Violations:      0
Max Trans Violations:      0
Max Cap Violations:        0
-----

Hostname: soc08

Compile CPU Statistics
-----
Resource Sharing:           0.06
Logic Optimization:         0.72
Mapping Optimization:       0.16
-----
Overall Compile Time:       2.80
Overall Compile Wall Clock Time: 3.54

-----
Cell Area:                341.177405
Design Area:              341.177405

Design Rules
-----
Total Number of Nets:      37
Nets With Violations:      0
Max Trans Violations:      0
Max Cap Violations:        0
-----

Hostname: soc08

Compile CPU Statistics
-----
Resource Sharing:           0.06
Logic Optimization:         0.72
Mapping Optimization:       0.16
-----
Overall Compile Time:       2.80
Overall Compile Wall Clock Time: 3.54

-----
Design WNS: 0.00 TNS: 0.00 Number of Violating Paths: 0

Design (Hold) WNS: 0.00 TNS: 0.00 Number of Violating Paths: 0
-----
1
design_vision>

```

Longest path: 1.47
Sequential Cell Count: 5
Combinational Cell Count: 24
Number of logic gates layers: 5

c. Comparison

The area after synthesis is bigger than before synthesis, which is due to the reason of delay setting. With same number of logic gates layers and sequential cell, the circuit after synthesis has less number of combinational circuits but with a bit longer critical path that might happens in the counter also because of the input and output delay setting.

3. Power

a. Before Synthesis

```
*****
Report : power
       -analysis_effort low
Design : traffic_light
Version: P-2019.03
Date   : Sun Dec 10 07:55:18 2023
*****

Library(s) Used:

    gtech (File: /usr/cad/synopsys/synthesis/cur/libraries/syn/gtech.db)
    slow  (File: /mnt3/CBDK_IC_Contest_v2.1/SynopsysDC/db/slow.db)

Operating Conditions: slow   Library: slow
Wire Load Model Mode: top

Global Operating Voltage = 1.08
Power-specific unit information :
  Voltage Units = 1V
  Capacitance Units = 1.000000pf
  Time Units = 1ns
  Dynamic Power Units = 1mW      (derived from V,C,T units)
  Leakage Power Units = 1pW

    Cell Internal Power = 5.8311 uW   (97%)
    Net Switching Power = 179.8703 nW (3%)
    -----
    Total Dynamic Power = 6.0109 uW   (100%)
    Cell Leakage Power  = 253.6096 nW
```

Power Group	Internal Power	Switching Power	Leakage Power	Total Power	(%)	Attrs
io_pad	0.0000	0.0000	0.0000	0.0000	(0.00%)	
memory	0.0000	0.0000	0.0000	0.0000	(0.00%)	
black_box	0.0000	0.0000	0.0000	0.0000	(0.00%)	
clock_network	0.0000	0.0000	0.0000	0.0000	(0.00%)	
register	5.6367e-03	1.0591e-04	1.4527e+05	5.8878e-03	(93.99%)	
sequential	0.0000	0.0000	0.0000	0.0000	(0.00%)	
combinational	1.9441e-04	7.3965e-05	1.0834e+05	3.7671e-04	(6.01%)	
Total	5.8311e-03 mW	1.7987e-04 mW	2.5361e+05 pW	6.2645e-03 mW		

***** End Of Report *****

Total power: 6.2645e-03 mW

b. After Synthesis

```
*****
Report : power
        -analysis_effort low

Design : traffic_light
Version: P-2019.03
Date   : Sun Dec 10 02:56:48 2023
*****

Library(s) Used:

    slow (File: /mnt3/CBDK_IC_Contest_v2.1/SynopsysDC/db/slow.db)

Operating Conditions: slow   Library: slow
Wire Load Model Mode: top

Global Operating Voltage = 1.08
Power-specific unit information :
    Voltage Units = 1V
    Capacitance Units = 1.000000pf
    Time Units = ns
    Dynamic Power Units = 1mW      (derived from V,C,T units)
    Leakage Power Units = 1pW

    Cell Internal Power   = 5.9761 uW   (94%)
    Net Switching Power  = 361.9794 nW  (6%)
    -----
    Total Dynamic Power   = 6.3380 uW   (100%)
    Cell Leakage Power    = 308.4187 nW

Power Group      Internal      Switching      Leakage      Total
                  Power        Power          Power        Power  ( % ) Attrs
-----
io_pad           0.0000          0.0000         0.0000        0.0000 ( 0.00%)
memory          0.0000          0.0000         0.0000        0.0000 ( 0.00%)
black_box       0.0000          0.0000         0.0000        0.0000 ( 0.00%)
clock_network   0.0000          0.0000         0.0000        0.0000 ( 0.00%)
register        5.6367e-03      1.0591e-04     1.4527e+05     5.8878e-03 ( 88.59%)
sequential      0.0000          0.0000         0.0000        0.0000 ( 0.00%)
combinational   3.3941e-04      2.5607e-04     1.6315e+05     7.5863e-04 ( 11.41%)
-----
Total           5.9761e-03 mW   3.6198e-04 mW  3.0842e+05 pW  6.6465e-03 mW

***** End Of Report *****
```

Total power: 6.6465e-03 mW

c. Comparison

The circuit after logic synthesis has larger power consumption.

4. Delay

a. Before Synthesis

```
*****
Report : timing
        -path full
        -delay max
        -max_paths 1
        -sort_by group
Design : traffic_light
Version: P-2019.03
Date   : Sun Dec 10 07:56:25 2023
*****

Operating Conditions: slow   Library: slow
Wire Load Model Mode: top

Startpoint: count/count_reg_1_
            (rising edge-triggered flip-flop clocked by clk)
Endpoint:  count/count_reg_4_
            (rising edge-triggered flip-flop clocked by clk)
Path Group: clk
Path Type: max

Point                                     Incr      Path
-----
clock clk (rise edge)                    10.00      10.00
clock network delay (ideal)               0.00      10.00
count/count_reg_1_/CK (DFFTRX1)          0.00      10.00 r
count/count_reg_1_/Q (DFFTRX1)          0.52      10.52 f
count/U10/CO (ADHXL)                     0.18      10.70 f
count/U9/CO (ADHXL)                      0.16      10.86 f
count/U11/CO (ADHXL)                     0.16      11.02 f
count/U14/Y (XOR2X1)                     0.09      11.11 r
count/count_reg_4_/D (DFFTRX1)          0.00      11.11 r
data arrival time                         11.11

clock clk (rise edge)                    30.00      30.00
clock network delay (ideal)               0.00      30.00
count/count_reg_4_/CK (DFFTRX1)          0.00      30.00 r
library setup time                       -0.23      29.77
data required time                        29.77

-----
data required time                        29.77
data arrival time                        -11.11
-----
slack (MET)                              18.66
```

Delay type: max

Data arrival time: 11.11(ns)

Setup time: 29.77(ns)

Slack: 18.66(ns)

b. After Synthesis

```
*****
Report : timing
        -path full
        -delay max
        -max_paths 1
        -sort_by group
Design : traffic_light
Version: P-2019.03
Date   : Sun Dec 10 02:29:54 2023
*****

Operating Conditions: slow   Library: slow
Wire Load Model Mode: top

Startpoint: count/count_reg_2_
            (rising edge-triggered flip-flop clocked by clk)
Endpoint: HR (output port clocked by clk)
Path Group: clk
Path Type: max

Point                                     Incr      Path
-----
clock clk (rise edge)                    10.00      10.00
clock network delay (ideal)               0.00      10.00
count/count_reg_2_/CK (DFFTRX1)          0.00      10.00 r
count/count_reg_2_/Q (DFFTRX1)           0.52      10.52 f
count/U8/Y (NAND2X1)                     0.12      10.64 r
count/U3/Y (AOI21X1)                     0.14      10.78 f
count/ST[0] (counter)                    0.00      10.78 f
U18/Y (AND2X2)                           0.19      10.97 f
U17/Y (AOI22XL)                          0.30      11.27 r
U26/Y (AOI21X1)                          0.20      11.47 r
HR (out)                                 0.00      11.47 r
data arrival time                        11.47

clock clk (rise edge)                    30.00      30.00
clock network delay (ideal)              0.00      30.00
output external delay                    -1.00      29.00
data required time                       29.00

data required time                       29.00
data arrival time                       -11.47
-----
slack (MET)                             17.53
```

Delay type: max

Data arrival time: 11.47 (ns)

Setup time: 29.00(ns)

Slack: 17.53(ns)

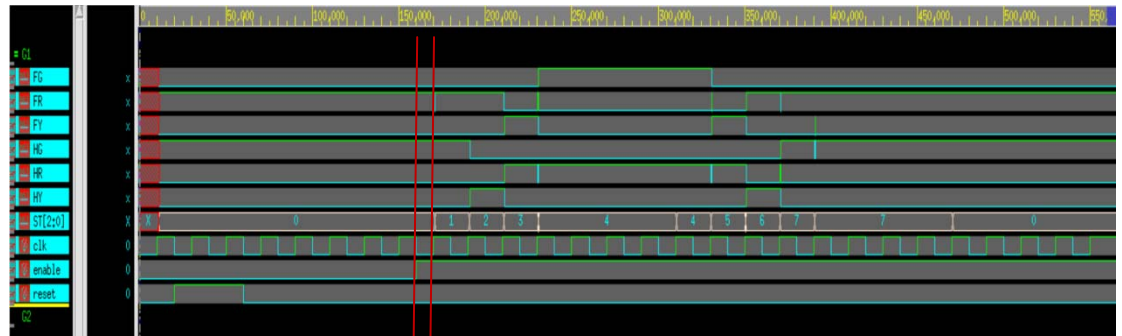
c. Comparison

The slack after synthesis has a smaller slack compare to the one before synthesis.

V. Testbench and Verification

Following are the main function of our circuit, we check each function separately and if they all functioned correctly, then it shows that the circuit can normally work.

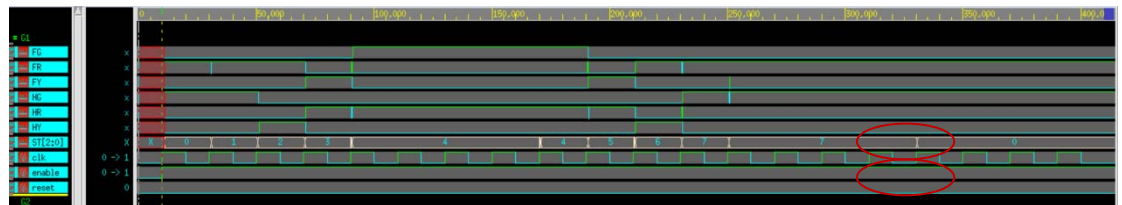
1. When there are cars on farm road, S0->S1



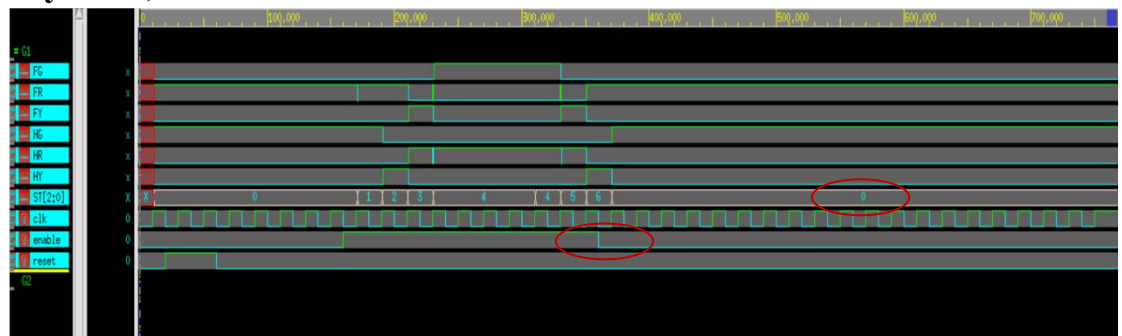
When enable(car detect)=1, the state will change from 0 to 1 after the posedge of clk arrive.

And the states continue normally.

2. After one turn of the light conversion, if there still have cars on the road, S7→S0



3. After the light conversion, if there is no car on the road anymore, current state→S0



4. When reset=1, current state→ S0



VI. Discussion and Reflection

1. Discussion

The reason for the delay effect arises from the difference in the time it takes for signals to reach the output port. In other words, before the signal on the longest path completes its calculation and reaches the output port, signals from other paths with shorter delays will already have arrived.

This causes continuous fluctuations in the output values. In the context of simulating the waveform in the traffic light, this delay effect resembles a signal glitch.

2. Reflection

I feel a big difference between writing HW1 and HW2 with this HW4. Writing combinational circuit and writing sequential circuit has huge difference in the data type and its way of sending signals, to write a sequential circuit, one should be very clear about the circuit they are designing. I got confused with my code several times in the designing process, however, thanks to the help of error message, I figured out my mistake immediately and successfully complete the work.

After having the experience of designing the traffic light controller, I felt that I can really design something that can be apply in the real world, it is a cool thing to be honest, however, this work is really time consuming, I spent most of my time not on writing code but on logic synthesis.... Can't imagine how much effort will it take on our final project.