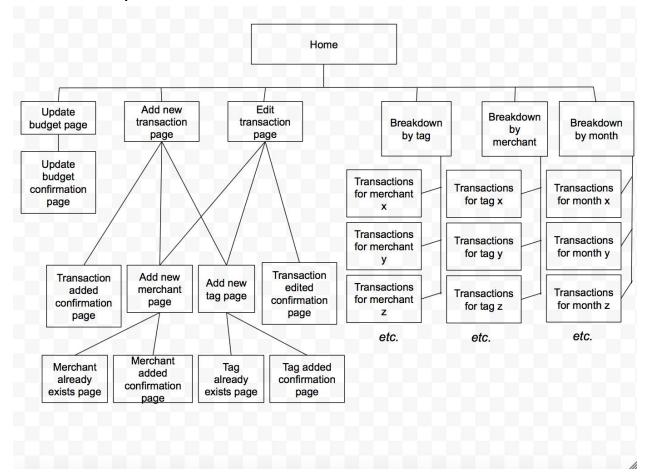
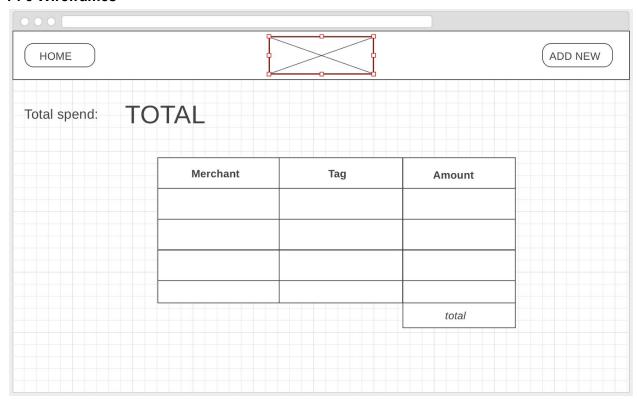
# **Evidence for Project Unit**

Rachel Johnson E19

# P. 5 User sitemap



# P. 6 Wireframes



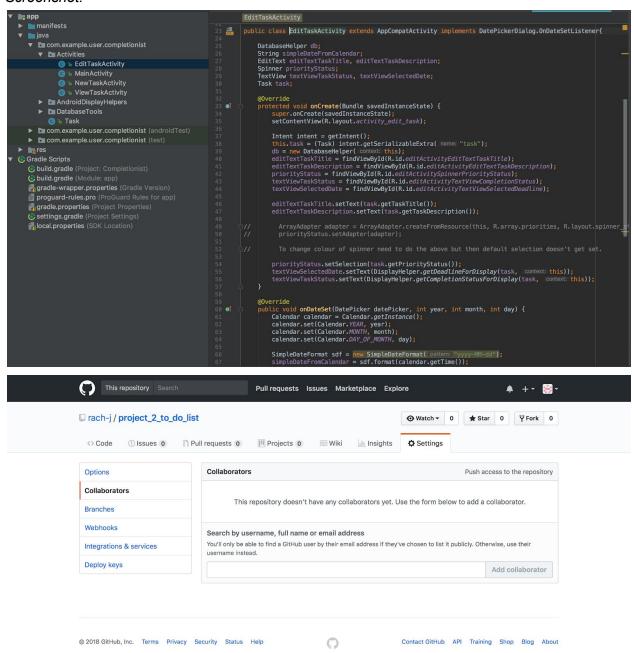
HOME	D NEW
Enter date of transaction:	
Enter amount spent:	
Select merchant:	
Merchant not listed? Add a new one:	
Select tag:	
Tag not listed? Add a new one:	
Add transaction	

#### P. 10 Pseudocode for a function

```
1 v function to find all transactions with a given merchant
2 find all transactions from the transactions table where the merchant_id in the table is the same as the id of the merchant in question
3 return this selection as an array of transactions where the transactions are ordered by transaction date
4 end
```

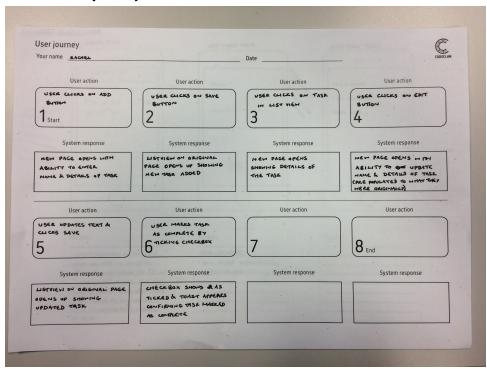
#### P. 11 Project I have worked alone on

#### Screenshot:

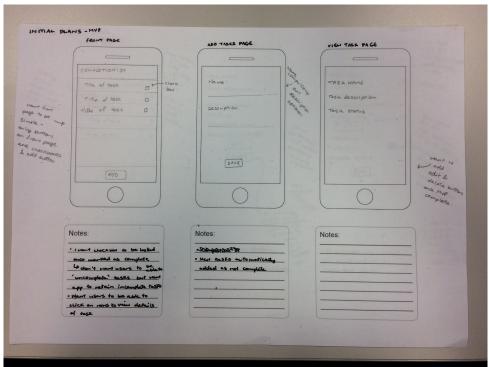


# P.12 Planning and development of project

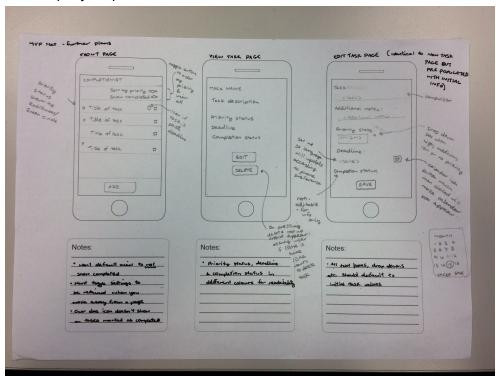
Planned user journey:



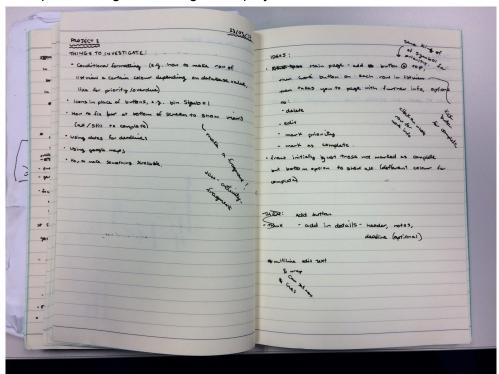
# Initial app layout plans:

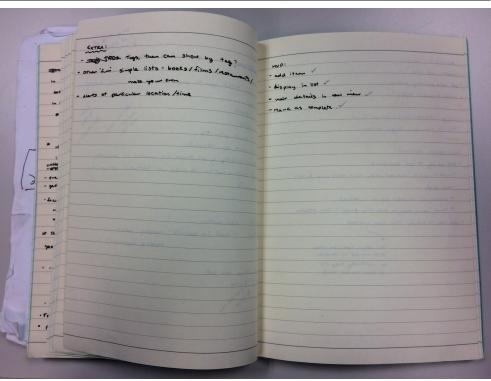


# Next step layout plans once MVP hit:

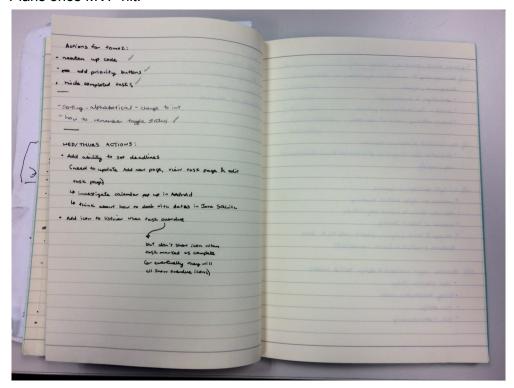


# Initial plans / things to investigate for project:

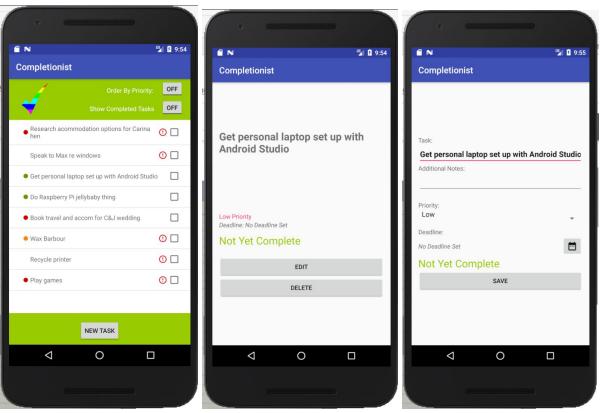




#### Plans once MVP hit:

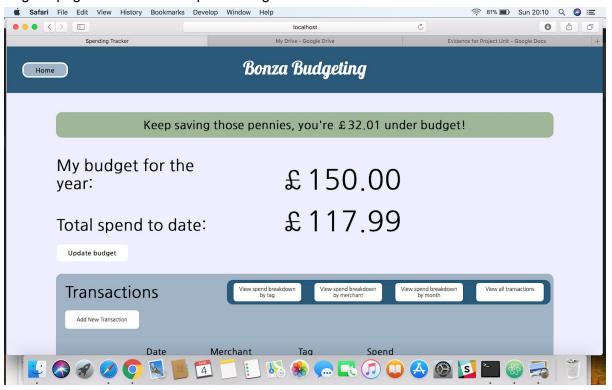


## Screenshots of final app:

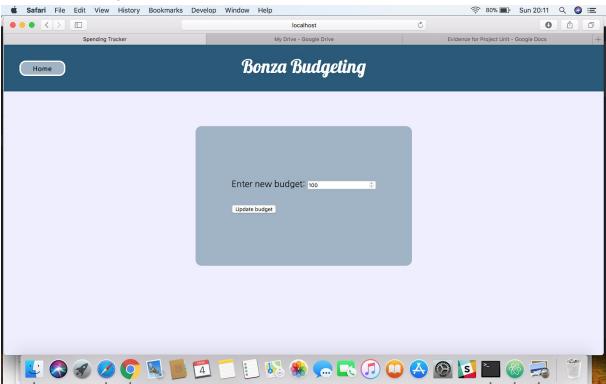


## P.13 User input

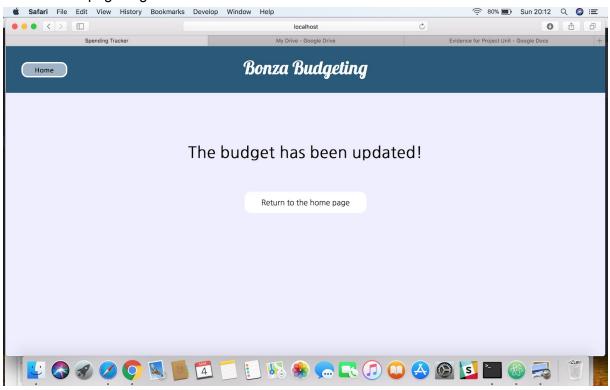
Original page. User clicks to update budget:



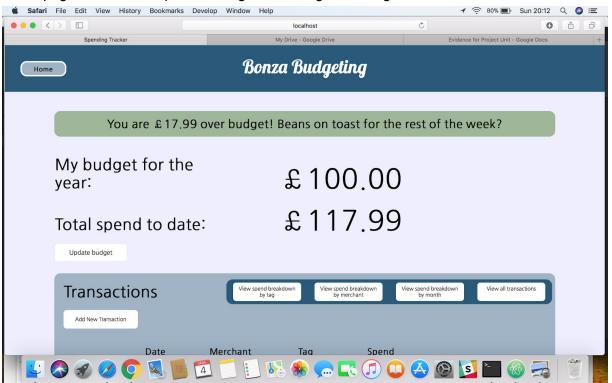
## User updates budget:



### Confirmation page is generated:



### Home page now shows updated budget and budget message:

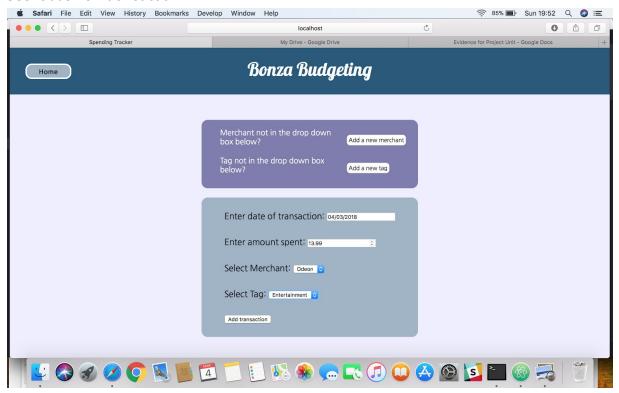


## P. 14 Interaction with data persistence

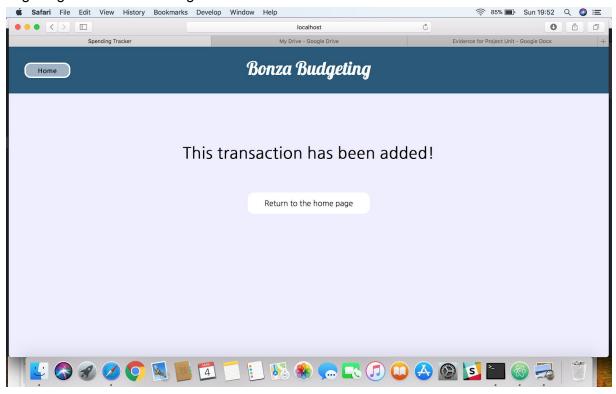
Original transactions:



#### User adds new transaction:



### Page is generated confirming transaction is saved:

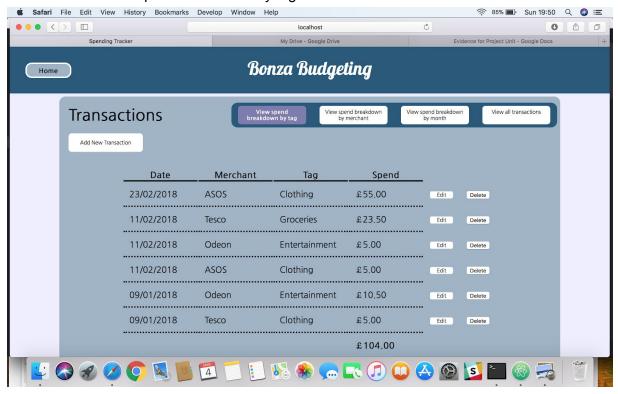


#### New transaction now shows in list of transactions recorded:



### P.15 User output result

User clicks on 'view spend breakdown by tag' button:



A page detailing the total spend split by tag is generated:

