

### Task 1: Computing shortest path

*Requirement:*  $O(E \log V)$  time complexity,  $O(V + E)$  space complexity

$V$  = vertices,  $E$  = edges

Step	Time complexity	Space complexity
Create an adjacency list from the input file	$O(E)$	$O(E)$
Implement Dijkstra's with min-heap, including vertices array	$O(E \log V)$	$O(V)$ for vertices array

Overall meets requirements.

### Task 2: The minimum detour path

*Requirement:*  $O(E \log V)$  time complexity,  $O(V + E)$  space complexity

Step	Time complexity	Space complexity
Create an adjacency list from the input file, with two sets of each vertex (indicated as discrete by a numerical offset) and connect the two vertices by a zero weight edge between the corresponding customer vertices	$O(E)$	$O(E)$
Implement Dijkstra's with min-heap, including vertices array, but add the offset so that the target vertex is on the second set of vertices in the graph	$O(E \log V)$	$O(V)$ for vertices array