

Radar and Remote Sensing Equation Sheet

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Radar Fundamentals

1. Transmit Signal, T_x for a monostatic radar block diagram:

$$T_x(t) = A_0 U(t) \cos[2\pi f(t)t + \phi_{TX}(t)]$$

where:

A_0 = amplitude

$U(t)$ = pulse train signal

$f(t)$ = transmit frequency

$\phi_{TX}(t)$ = transmit phase

2. Received Signal, R_x for a monostatic radar block diagram:

$$R_x(t) = k(A_0 U(t - \nabla t) \cos[2\pi f(t - \nabla t) + \psi] + n(t))$$

where:

ψ = the sum of the phase shifts of the target and with the radar

k = is order of 10^{-18}

3. The Radar Power Equation

$$P_r = \frac{P_t G_t G_r \lambda^2 \sigma}{(4\pi)^3 R^4}$$

where:

Pt – Transmitted power (at antenna terminals) [W]

Gt – Transmitter antenna gain [unitless]

R – Range to target [m]

RCS – Target's radar cross section (also expressed as σ) [m^2]

Gr – Receiver antenna gain [unitless]

Pr – Received power (at antenna terminals) [W]

$$\lambda = \frac{c}{f} = \text{wavelength [m]}$$

The following quantities can be derived from the RPE, see ASEN5245_01c_Radar_Fundamentals_2024_0118 for more equations

- (a) Power density for an Isotropic Antenna

$$Q_i = \frac{P_t}{4\pi R^2} \text{ [Watts/m}^2\text{]}$$

where:

Q_i is the incident power density for an isotropic antenna ($G_t = 1$)

$4\pi R^2$ is the area of a sphere

- (b) Radar Cross Section (RCS)

$$\sigma(\theta, \phi) = \frac{P_{reflected}[W]}{Q_i[W/m^2]} [m^2]$$

- (c) Radiation Scattered by a Target
- (d) Power Backscattered by a Target
- (e) Power Density at Receive Antenna
- (f) Power Backscattered by Target
- (g) Power Collected by Receive Antenna
- (h) Received Power at Antenna Ports

4. Calculations in dB

$$P_{dB} = 10 \log\left(\frac{P_{linear}}{P_0}\right)$$

where:

P_{linear} is a value in "linear" units and P_0 represents the reference value (typically 1)

When the reference has physical meaning, then 'dB' is replaced with a special units:

Reference to milliWatts ($P_0 = 10^{-3}W$) dBm

Reference to Watts dBW

Reference to square meters (RCS, λ ,) dBsm

Reference to isotropic radiator dBi

Reference to dipole radiator dBd

5. Pulse Radar Range

$$R_{target} = \frac{cT_{delay}}{2} \text{ [m]}$$

where c is the speed of light, 3×10^8

6. Pulse Radar Waveform

τ [s] - the pulse width or duration the Tx is transmitting

T_{IPP} or IPP - the inter-pulse period [s], time between pulses

$PRF = 1/T_{IPP}$ [Hz] - the pulse repetition frequency

$$\text{Duty Cycle} = 100\left(\frac{\tau}{T_{IPP}}\right) [\%]$$

7. Range Resolution

$$\nabla R = R_2 - R_1 = c \frac{T_2 - T_1}{2} = c \frac{\delta t}{2}$$

where δt is the minimum time such that two targets at R1 and at R 2 will appear completely resolved

therefore:

$$\nabla R = \frac{c\tau}{2}$$

8. Unambiguous Range (Pulse Radar)

$$R_{max} = \frac{cT_{IPP}}{2}$$

Range aliasing implies that a target observed at range, $R_{obs} < R_{max}$ could have come from a different inter-pulse period

Noise and Losses

1. Noise Power of a Radar System

$$P_n = kT_{sys}B \text{ [W]}$$

where:

P_n is the noise power in Watts

k - Boltzmann's constant: 1.38×10^{-23} [J/K], note: [J] = [Watt second]

T_{sys} - system noise temperature [K]

B - receiver bandwidth [Hz] (typically $B = 1/\tau$, where τ is the pulse width [s])

2. Random Antenna Noise

$$T_{sys} = T_{antenna} + T_e = (T_a + T_A) + T_e$$

T_a - External noise. Noise picked up by the antenna (e.g., Galactic noise, sun, moon, ground and other thermal emitters. This noise is part of the antenna temperature

T_A - Thermal Emission. Noise due to physical antenna temperature. Also part of the antenna temperature

T_e - Receiver noise. Internally generated noise by Rx components (e.g., amplifiers, mixers). This noise is quantified by the Rx effective noise temperature

3. Radar Losses

$$L_{total} = L_{sys}L_{prop} \text{ where } L_{total} \geq 1$$

Two kinds of losses may occur: Propagation Path Losses – losses associated with the propagation medium between target and radar, such as, atmospheric attenuation and multipath interference

System Losses – losses within the radar system itself, such as insertion loss, as waves propagate through the radar system. (Losses within the antenna are accounted for in the antenna efficiency)

efficiency, ρ is expressed as $L = \frac{1}{\rho}$

Losses are factored into the RPE as follows:

$$P_r = \frac{P_t G_t G_r \lambda^2 \sigma}{(4\pi)^3 L_{FSPL}^2 R^4}$$

where L_{FSPL} is the one-way propagation loss (notice this quantity squared is the two-way propagation loss)

4. Specific Attenuation Model for Rain

see reference doc: ITU-R P.838-1

$$\gamma_R = kR^\alpha \text{ [dB/km]}$$

where γ_R is the specific attenuation for rain [dB/km]

k and α are frequency dependent constants tabulated for horizontal (H) and vertical (V) propagation polarizations

R is rain rate [mm/hr]

Then, we factor these losses into the RPE as:

$$P_r = \frac{P_t G_t G_r \lambda^2 \sigma}{(4\pi)^3 L_{FSPL}^2 L_{rain}^2 R^4}$$

where L_{rain} is the one-way propagation loss for rain (distance * attenuation rate) (notice this quantity squared is the two-way propagation loss)

Similar attenuation rates can be calculated for other atmospheric mediums, such as cloud and fog (Recommendation ITU-R P.840-3)

5. Coax Cable, Insertion loss (Attenuation) (a system loss)

6. Signal to Noise Ratio (SNR)

$$SNR = \frac{P_r}{P_n} = \frac{P_t G^2 \lambda^2 \sigma}{(4\pi)^3 L_{sys}^2 L_{prop}^2 R^4 k T_{sys} B}$$

7. Coherent integration

$$(SNR)_{coherent}(n_p) = n_p SNR(1)$$

where n_p is the number of consecutive pulses

8. Maximum Detectable Range

$$\text{Detection Threshold} = SNR_{min} = \frac{P_t \tau G^2 \lambda^2 \sigma}{(4\pi)^3 L_{sys} L_{prop}^2 R^4 k T_{sys}}$$

$$\text{Max Detectable range} = R_{max} = [\frac{P_t \tau G^2 \lambda^2 \sigma}{(4\pi)^3 L_{sys} L_{prop}^2 SNR_{min} k T_{sys}}]^{1/4}$$

$$\text{min RCS} = \sigma_{min} = \frac{(4\pi)^3 L_{sys} L_{prop}^2 SNR_{min} k T_{sys} R^4}{P_t \tau G^2 \lambda^2}$$

9. Fourier Transform (FT)

The Fourier transform can be viewed as a projection onto an orthogonal basis function.

Fourier Transform Pair:

$$F(\omega) = \int_{-\infty}^{\infty} f(t) e^{-j\omega t} dt \quad X(f) = \int_{-\infty}^{\infty} f(t) e^{-j2\pi ft} dt$$

$$f(t) = \frac{1}{2\pi} \int_{-\infty}^{\infty} F(\omega) e^{j\omega t} d\omega \quad x(t) = \frac{1}{2\pi} \int_{-\infty}^{\infty} X(f) e^{j2\pi ft} df$$

The basis functions are the complex exponentials.

Note that both $F(\omega)$ and $f(t)$ are continuous functions and can be either real or complex (as with I and Q voltages).

From Euler's Identity, we can represent cosines and sines with complex exponentials.

Negative frequencies represent clockwise (CW) rotation on complex plane

Positive frequencies represent counter-clockwise (CCW) rotation on complex plane

Refer to ASEN5245_Intro_Matched_Filter_Compression_013024.pdf for examples and further explanation.

10. Pulse Compression Ratio [TODO]

11. Decoding Phase Modulation [TODO]

EM Basics

1. Electrostatics

- Ohms Law: $V = RI$

where:

V = Voltage [V]

R = Resistance [Ω]

I = Current [Ampere]

- Electric Field

$$\tilde{E} = \rho \tilde{J}$$

where:

\tilde{E} = electric field [V/m]

\tilde{J} = current density [A/m^2]

ρ = resistivity of the medium [Ω/m]

$\sigma = 1/\rho$ = conductivity

- Coulomb's Law: $\tilde{E} = \frac{q}{4\pi\epsilon_0 r^2} \vec{R} [V/m^2]$

where:

$$\epsilon_0 = \text{Permittivity of Free Space} = \frac{1}{36\pi} * 10^{-9} [\text{Farads}/\text{m}]$$

Dielectric Constant = $\epsilon = \epsilon_r \epsilon_0$

\tilde{E} = electric field [V/m]

\tilde{D} = Electric Flux Density: $\tilde{D} = \epsilon \tilde{E}$

r = Distance between the centers of the two charges [m]

2. Magnetostatics

- Biot-Savart Law: $\vec{B} = \mu \tilde{H}$

where:

$$\tilde{B} = \text{Magnetic flux density [Tesla]} = \tilde{B} = \frac{\mu_0 I}{2\pi r}$$

\tilde{H} = Magnetic field intensity [A/m]

μ_0 = Permeability of free space $\approx 4\pi \times 10^{-7} \text{ T m/A}$ $\mu = \mu_r \mu_0$ and $\mu_r = 1$ for this class

$$\text{Electric current [A]} = \frac{dq}{dt}$$

\vec{r} = Position vector from the length element to the point of observation [m]

3. Electromagnetics

Table 1-6: The three branches of electromagnetics.

Branch	Condition	Field Quantities (Units)
Electrostatics	Stationary charges $(\partial q / \partial t = 0)$	Electric field intensity E (V/m) Electric flux density D (C/m ²) $\mathbf{D} = \epsilon \mathbf{E}$
Magnetostatics	Steady currents $(\partial I / \partial t = 0)$	Magnetic flux density B (T) Magnetic field intensity H (A/m) $\mathbf{B} = \mu \mathbf{H}$
Dynamics (Time-varying fields)	Time-varying currents $(\partial I / \partial t \neq 0)$	E, D, B, and H (E, D) coupled to (B, H)

Table 1-7: Constitutive parameters of materials.

Parameter	Units	Free-space Value
Electrical permittivity ϵ	F/m	$\epsilon_0 = 8.854 \times 10^{-12}$ (F/m) $\simeq \frac{1}{36\pi} \times 10^{-9}$ (F/m)
Magnetic permeability μ	H/m	$\mu_0 = 4\pi \times 10^{-7}$ (H/m)
Conductivity σ	S/m	0

4. Maxwell's Equations

Table 6-1: Maxwell's equations.

Reference	Differential Form	Integral Form	
Gauss's law	$\nabla \cdot D = \rho_v$	$\oint_S D \cdot ds = Q$	(6.1)
Faraday's law	$\nabla \times E = -\frac{\partial B}{\partial t}$	$\oint_C E \cdot dl = - \int_S \frac{\partial B}{\partial t} \cdot ds$	(6.2) [†]
No magnetic charges (Gauss's law for magnetism)	$\nabla \cdot B = 0$	$\oint_S B \cdot ds = 0$	(6.3)
Ampère's law	$\nabla \times H = J + \frac{\partial D}{\partial t}$	$\oint_C H \cdot dl = \int_S \left(J + \frac{\partial D}{\partial t} \right) \cdot ds$	(6.4)

[†]For a stationary surface S .

5. Phasor notation

$$\bar{F}(x, y, z; t) = F(x, y, z) \cos(\omega t + [k_x \cdot \hat{x} + k_y \cdot \hat{y} + k_z \cdot \hat{z}])$$

$$\bar{F}(x, y, z; t) = F(x, y, z) \cos(\omega t + \bar{k} \cdot \bar{x})$$

Euler's Identity: $Ae^{j\xi} = A\cos(\xi) + jA\sin(\xi) \quad j = \sqrt{-1}$

Real part: $Re(e^{j\xi}) = A\cos(\xi)$

$$\bar{F}(x, y, z; t) = F(x, y, z) \cos(\omega t + \bar{k} \cdot \bar{x}) = Re[F(x, y, z) e^{j\omega t + j\bar{k} \cdot \bar{x}}]$$

$$= Re[F(x, y, z) e^{j\bar{k} \cdot \bar{x}} e^{j\omega t}]$$

$$\left. \begin{array}{l} \tilde{F}(x, y, z) = Re[F(x, y, z) e^{j\omega t}] \\ e^{j\phi} = e^{j\bar{k} \cdot \bar{x}} \end{array} \right\} \Rightarrow \bar{F}(x, y, z; t) = \tilde{F}(x, y, z) e^{j\phi}$$

$$A = \text{AMPLITUDE} \quad \& \quad \phi = \text{PHASE}$$

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6. Complex permittivity

$$\textcircled{1} \quad \nabla \cdot \bar{\vec{E}} = \frac{\rho_v}{\epsilon}$$

$$\nabla \times \bar{\vec{E}} = -\mu \frac{\partial \bar{\vec{H}}}{\partial t}$$

$$\nabla \cdot \bar{\vec{H}} = 0$$

$$\nabla \times \bar{\vec{H}} = \bar{\vec{J}} + \epsilon \frac{\partial \bar{\vec{E}}}{\partial t}$$

KNOWING THAT
 $\bar{\vec{F}} = A e^{j\phi} e^{j\omega t}$

$$\textcircled{2} \quad \nabla \cdot \bar{\vec{E}} = \frac{\rho_v}{\epsilon}$$

$$\nabla \times \bar{\vec{E}} = -j\omega \mu \bar{\vec{H}}$$

$$\nabla \cdot \bar{\vec{H}} = 0$$

$$\nabla \times \bar{\vec{H}} = \bar{\vec{J}} + j\omega \epsilon \bar{\vec{E}}$$

$\textcircled{3}$ SINCE $\bar{\vec{J}} = \sigma \bar{\vec{E}}$, THEN $\bar{\vec{J}} = \sigma \bar{\vec{E}}$

$$\begin{aligned}\nabla \times \bar{\vec{H}} &= \sigma \bar{\vec{E}} + j\omega \epsilon \bar{\vec{E}} \\ &= (\sigma + j\omega \epsilon) \bar{\vec{E}} \\ &= j\omega \left(\frac{\sigma}{j\omega} + \epsilon \right) \bar{\vec{E}} \\ \nabla \times \bar{\vec{H}} &= j\omega \left(\epsilon - j \frac{\sigma}{\omega} \right) \bar{\vec{E}}\end{aligned}$$

$$\begin{aligned}\nabla \times \bar{\vec{H}} &= j\omega \epsilon_c \bar{\vec{E}} \\ \epsilon_c &\triangleq \epsilon - j \frac{\sigma}{\omega} \quad \text{PERMITTIVITY} \\ &= \epsilon' - j \epsilon'' \\ &\text{WITH } \epsilon'' = \frac{\sigma}{\omega} = 0 ; \quad \epsilon_c = \epsilon' = \epsilon\end{aligned}$$

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7. Propagating Waves

HOW DO WAVES PROPAGATE IN A CHARGE FREE ENVIRONMENT?

$$\bar{\rho}_v = 0 \quad \leftarrow \text{NO CHARGES}$$

$$\begin{aligned}\textcircled{1} \quad \nabla \cdot \bar{\vec{E}} &= 0 \\ \nabla \times \bar{\vec{E}} &= -j\omega \mu \bar{\vec{H}} \\ \nabla \cdot \bar{\vec{H}} &= 0 \\ \nabla \times \bar{\vec{H}} &= j\omega \epsilon_c \bar{\vec{E}}\end{aligned}$$

COMBINE EQUATIONS

$$\textcircled{2} \quad \Rightarrow \bar{\vec{H}} = \nabla \times \left[\frac{\bar{\vec{E}}}{-j\omega \mu} \right]$$

$$\nabla \times \left[\nabla \times \left[\frac{\bar{\vec{E}}}{-j\omega \mu} \right] \right] = j\omega \epsilon_c \bar{\vec{E}}$$

$$\nabla \times (\nabla \times \bar{\vec{E}}) = -j^2 \omega^2 \mu \epsilon_c \bar{\vec{E}}$$

$$\nabla \times (\nabla \times \bar{\vec{E}}) = \omega^2 \mu \epsilon_c \bar{\vec{E}}$$

$\textcircled{3}$ VECTOR IDENTITY:

$$\nabla \times (\nabla \times \bar{\vec{F}}) = \nabla (\nabla \cdot \bar{\vec{F}}) - \nabla^2 \bar{F}$$

∇^2 IS LAPLACIAN OPERATOR

$$\nabla^2 \bar{F} = \frac{\partial^2 F_x}{\partial x^2} + \frac{\partial^2 F_y}{\partial y^2} + \frac{\partial^2 F_z}{\partial z^2}$$

(SCALAR)

$$\begin{aligned}\textcircled{4} \quad \nabla \times (\nabla \times \bar{\vec{E}}) &= \nabla (\nabla \cdot \bar{\vec{E}}) - \nabla^2 \bar{E} = \omega^2 \mu \epsilon_c \bar{\vec{E}} \\ \nabla^2 \bar{E} + \omega^2 \mu \epsilon_c \bar{\vec{E}} &= 0\end{aligned}$$

HEMHLTZ EQN
(WAVE EQUATION)

Wave Propagation and Scattering

1. The Homogenous Wave Equation

$$\nabla^2 \tilde{\mathbf{E}} - \gamma^2 \tilde{\mathbf{E}} = 0 \text{ and } \nabla^2 \tilde{\mathbf{H}} - \gamma^2 \tilde{\mathbf{H}} = 0$$

where γ^2 is defined as the **propagation constant**: $\gamma^2 = -\omega^2 \mu \epsilon_c$

Define the **wavenumber** as $k = \omega \sqrt{\mu \epsilon_c}$ so that $\gamma^2 = -k^2$.

The wave equations become:

$$\nabla^2 \tilde{\mathbf{E}} + k^2 \tilde{\mathbf{E}} = 0 \text{ and } \nabla^2 \tilde{\mathbf{H}} + k^2 \tilde{\mathbf{H}} = 0$$

Recall from Maxwell's equations that E and H are orthogonal:

$$\begin{aligned}\bar{H} &= \frac{1}{\eta} \vec{k} \times \bar{E} \\ \bar{E} &= -\eta \vec{k} \times \bar{H} \\ \eta &= \sqrt{\frac{\mu}{\epsilon}}\end{aligned}$$

and \vec{k} is the unit vector in the direction of propagation.

- One solution to the wave equation with $\tilde{E}_y = 0$ has the form:

$$\mathbf{E}(z, t) = \hat{x} A \cos(\omega t - kz + \phi) + \hat{y}(0) \quad [\text{V/m}]$$

$$\bar{H} = \frac{1}{\eta} \hat{k} \times \bar{E}$$

$$\mathbf{H}(z, t) = \hat{x}(0) + \hat{y} \frac{E(z, t)}{\eta} = \hat{y}(2.65) \cos(\omega t - kz + \phi) \quad [\text{mA/m}]$$

2. Propagation through multiple elements

Losses of medium are usually expressed one-way path losses in dB.

$$L_i = \alpha_i d_i$$

where α_i is the attenuation coefficient [dB/km] and d_i is the path length [km]

Loss along the full path length is the Free Space Propagation Loss (FSPL) and is the sum of the Losses ($L_1 + L_2 + L_3 + \dots = L_{total}$)

3. Plane Wave Propagation in Lossless Media

From Maxwell's equations, $\bar{H} = \frac{1}{\eta} \hat{k} \times \bar{E}$, the **intrinsic impedance** of a lossless medium is

$$\eta = \frac{\omega\mu}{k} = \frac{\omega\mu}{\omega\sqrt{\mu\epsilon_r\epsilon_0}} = \sqrt{\frac{\mu}{\epsilon_r\epsilon_0}} \quad [\text{Ohms}]$$

The **phase velocity** of the wave traveling through the medium is

$$u_p = \frac{\omega}{k} = \frac{\omega}{\omega\sqrt{\mu\epsilon_r\epsilon_0}} = \frac{1}{\sqrt{\mu\epsilon_r\epsilon_0}} \quad [\text{m/s}]$$

The **wavelength** is given as

$$\lambda = \frac{2\pi}{k} = \frac{u_p}{f} \quad [\text{m}]$$

where f is the frequency in Hz.

In a **vacuum**, $\epsilon_r = 1$ and $\mu = \mu_0$ (non-magnetic material):

$$\eta = \eta_0 = \sqrt{\frac{\mu_0}{\epsilon_0}} = 377 \approx 120\pi \quad [\text{Ohms}]$$

$$u_p = c = \frac{1}{\sqrt{\mu_0\epsilon_0}} = 299,792,458 \approx 3 \times 10^8 \quad [\text{m/s}]$$

In a **vacuum**, $\epsilon_r = 1$ and $\mu = \mu_0$, intrinsic impedance & phase velocity:

$$\eta = \eta_0 = \sqrt{\frac{\mu_0}{\epsilon_0}} = 377 \approx 120\pi \quad [\text{Ohms}]$$

$$u_p = c = \frac{1}{\sqrt{\mu_0\epsilon_0}} = 299,792,458 \approx 3 \times 10^8 \quad [\text{m/s}]$$

In a **dielectric medium**, $\epsilon_r > 1$ and $\mu = \mu_0$ (non-magnetic):

$$\eta = \sqrt{\frac{\mu}{\epsilon_r\epsilon_0}} = \eta_0 \sqrt{\frac{1}{\epsilon_r}} = 377 \sqrt{\frac{1}{\epsilon_r}} \quad [\text{Ohms}]$$

$$u_p = \frac{1}{\sqrt{\mu\epsilon_r\epsilon_0}} = c \frac{1}{\sqrt{\epsilon_r}} \approx (3 \times 10^8) \frac{1}{\sqrt{\epsilon_r}} \quad [\text{m/s}]$$

Example: $\epsilon_r = 1.38$

$$u_p = c \frac{1}{\sqrt{\epsilon_r}} \sim c \frac{1}{\sqrt{1.38}} \sim (0.85)c$$

Electrical Specifications			
Performance Property	Units	US	(metric)
Cutoff Frequency	GHz	16.2	
Velocity of Propagation	%	85	
Dielectric Constant	NA	1.38	

The wave propagates slower in the cable than in free-space.

4. Atmospheric Refraction

Refraction - radio waves travel in a different direction because of the **index of refraction**

$$\text{The index of refraction, } n = \frac{c}{v_p}$$

where c is the speed of light and v_p is the phase speed of the wave in the medium

$$\text{In a vacuum, } v_{phase} = \frac{1}{\sqrt{\mu_0 \epsilon_0}} = \frac{1}{\sqrt{(4\pi \times 10^{-7})(36\pi \times 10^{-9})}} \sim 3 \times 10^8 = c$$

In a medium with dielectric $\epsilon = \epsilon_r \epsilon_0$, the propagation speed is:

$$v_{phase} = \frac{1}{\sqrt{\mu_0 \epsilon_r \epsilon_0}} = \frac{1}{\sqrt{(4\pi \times 10^{-7})(36\pi \times 10^{-9})\epsilon_r}} = \frac{c}{\sqrt{\epsilon_r}}$$

Thus, the index of refraction is:

$$n = \frac{c}{v_p} = \left(\frac{1}{\sqrt{\mu_0 \epsilon_0}} \right) \left(\frac{\sqrt{\mu_0 \epsilon_r \epsilon_0}}{1} \right) = \sqrt{\epsilon_r}$$

The index of refraction is a complex quantity with real and imaginary parts ($n = \sqrt{\epsilon_r} = n' - jn''$) and is also defined as:

$$n = 1 + 10^{-6}N$$

where N is the refractivity

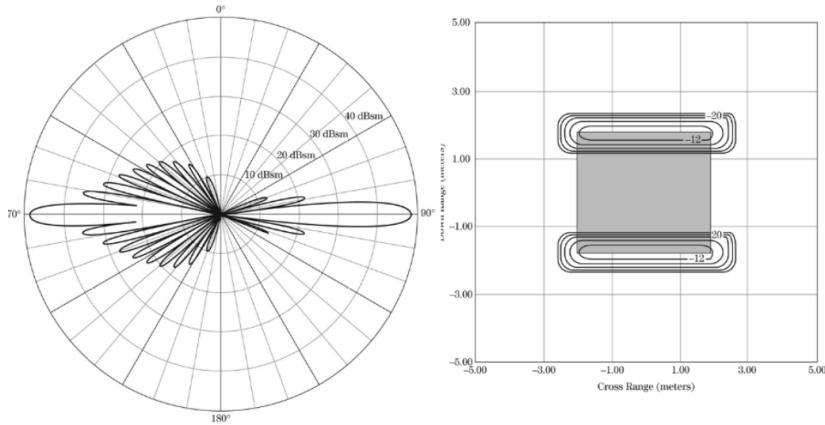
5. *Scattering

- Refraction - waves change direction as they pass from one medium to another
- Diffraction - waves change direction as they pass through an opening or navigate around a barrier
- Reflection - waves bounce off barrier
 - Surface, multi-path, and plate reflection
- Radar cross-section

For example, a plate has the cross section:

$$\text{Radar Cross section of a plate: } \sigma_{plate} = \frac{4\pi a^2 b^2}{\lambda^2} [\text{m}^2]$$

But the edges produce reflections, too.



Antenna Properties

1. Radiation Properties

- Reciprocity
- Antenna Pattern
- Gain
- Polarization

2. Impedance Properties

- Radiation resistance
- Loss resistance
- Voltage Standing Wave Ratio (VSWR)

3. Antenna Radiated Power

Power Density [W/m²]

Time averaged Poynting vector of an Electromagnetic (EM) wave is:

$$\vec{Q}_{ave}(r, \theta, \phi) = \frac{1}{2} Re[\vec{E}(r, \theta, \phi) \times \vec{H}(r, \theta, \phi)^*]$$

Total Power Radiated [W]

Total power radiated by the antenna at a distance R is:

$$P_{rad} = R^2 \iint_{4\pi} Q_{ave}(r, \theta, \phi) d\Omega$$

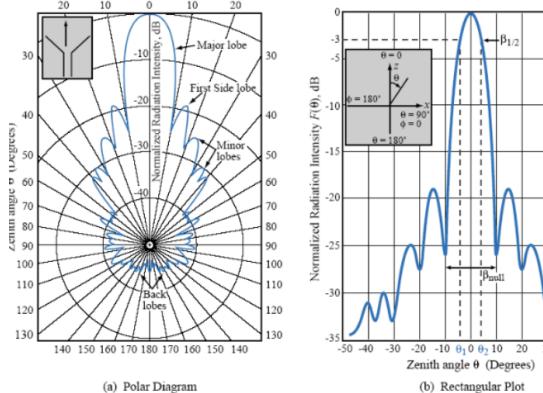
After normalizing the radiation pattern, with R separable from θ and ϕ :

$$P_{rad} = R^2 Q_{max} \iint_{4\pi} F_n(\theta, \phi) d\Omega$$

4. Radiation Pattern

The normalized radiation pattern is as follows:

Normalized Radiation Pattern:



$$F_n(\theta, \phi) = \frac{Q(\theta, \phi)}{Q_{max}}$$

(Dimensionless)

Maximum value = 1.
Normally expressed as
 $10\log(F)$.

5. Beam width

HPBW (half power beam width) is the angle between the two angles where the power is half of the max value. In dB, the power drops about 3 dB from the max value. In Linear Voltage, the power drops by a factor of 0.707.

6. Directivity (Isotropic radiator and Pattern solid angle)

How well an antenna directs energy relative to an isotropic antenna

Radiation intensity, the power radiated per unit solid angle:

$$I_{isotropic} = R^2 Q_{isotropic}(R) = \frac{R^2 P_{radiated}}{4\pi R^2} = \frac{P_{radiated}}{4\pi} \left[\frac{W}{steradian} \right]$$

And the power density at range R :

$$Q_{density}(R) = \frac{P_{radiated}}{\Omega_p R^2} \left[\frac{W}{m^2} \right]$$

where Ω_p is the pattern solid angle and can be approximated as:

$$\Omega_p = \theta_{HPBW} \phi_{HPBW}$$

Directivity, D :

$$D = \frac{I_{antenna}}{I_{isotropic}} = \frac{\frac{P_{radiated}}{\Omega_p}}{\frac{P_{radiated}}{4\pi}} = \frac{4\pi}{\Omega_p}$$

Note that we make the following assumptions:

- Ignore all sidelobes
- All energy is within HPBW
- Power density is uniform across beam solid angle

7. Gain

Antenna efficiency, ρ :

$$\rho = \frac{P_{radiated}}{P_t}$$

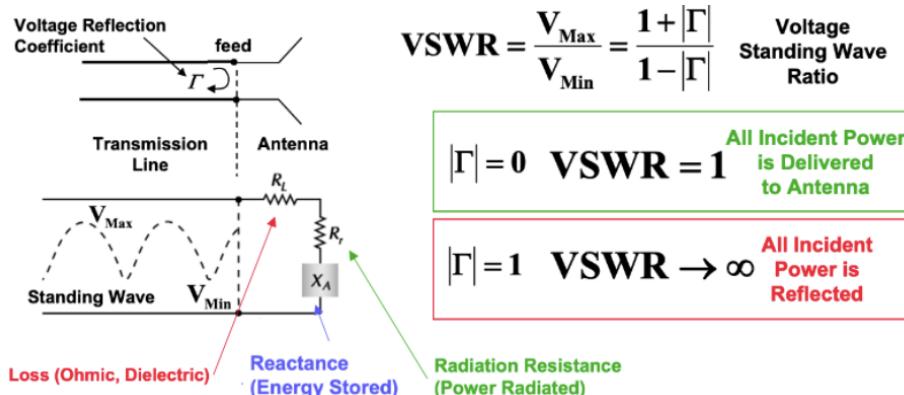
where P_t is the power supplied by the transmitter to the antenna terminals.

Gain, G :

$$G = \rho D$$

8. VSWR

Considered the antenna as an impedance, or the ratio of voltage to current at the feed port. We want to maximize the power transfer, but a VSWR of 2:1 is generally good enough:



where Γ is the reflection coefficient

9. Effective Aperture, A_e

The solid angle Ω_p is related to the area an antenna would use to capture propagating power density, Q .

The effective aperture is scaled by wavelength.

$$\Omega_p = \frac{\lambda^2}{A_e}$$

$$\text{Thus: } A_e = \frac{\lambda^2}{\Omega_p} = \frac{\lambda^2}{\theta_{HPBW}\phi_{HPBW}}$$

So Directivity, D , can also be calculated as:

$$D = \frac{4\pi}{\Omega_p} = \frac{4\pi}{\lambda^2} A_e$$

10. Beam Width

Let beam width be a function of antenna coordinates (x, y) instead of θ and ϕ .

From $\Omega_p = \theta_{HPBW}\phi_{HPBW} = \frac{\lambda^2}{A_e}$, we can write:

$$\beta_x \beta_y \approx \frac{\lambda}{l_x} \frac{\lambda}{l_y}$$

So, beam width is approximately: $\beta \approx \frac{\lambda}{\text{length of antenna}}$ [radians]

$$\text{Beam widths: } \beta_x \simeq \frac{\lambda}{l_x}, \beta_y \simeq \frac{\lambda}{l_y}$$

$$\text{2-D beam width: } \Omega_p \simeq \beta_x \beta_y \simeq \frac{\lambda^2}{l_x l_y} \simeq \frac{\lambda^2}{A_e}$$

$$\text{Directivity: } D = \frac{4\pi}{\Omega_p} = \frac{4\pi A_e}{\lambda^2}$$

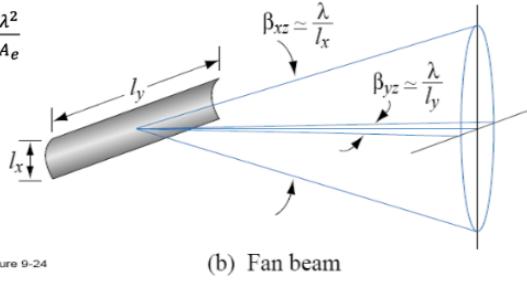


Figure 9-24

(b) Fan beam

11. Physical Aperture, A_p

For dish and horn antennas, it can be useful to relate effective and physical apertures through the aperture efficiency $\eta_{aperture}$

$$A_e = \eta_{aperture} A_p$$

12. Aperture illumination

More amplitude taper increases the antenna beam width by factor k_x . and reduces the side-lobe amplitude

$$\beta_x = k_x \frac{\lambda}{l_x}$$

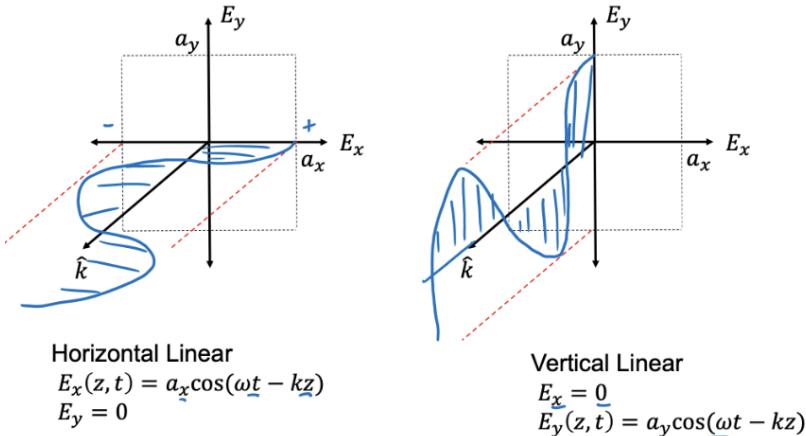
Antenna efficiency is also related to these constants:

$$\eta_{aperture} = \frac{1}{k_x k_y}$$

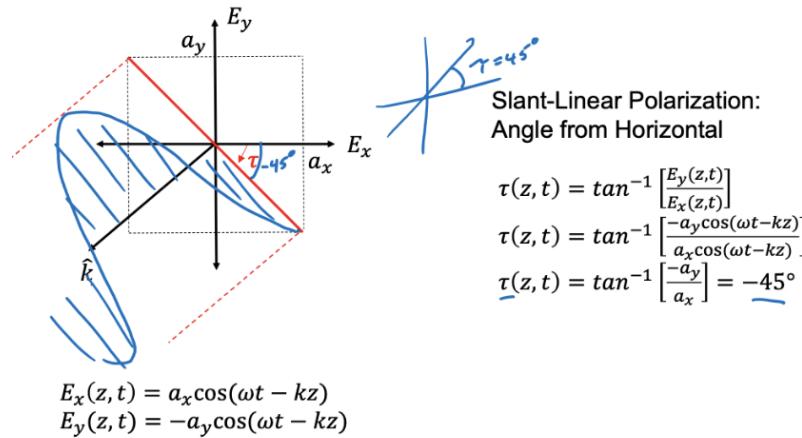
13. Polarization

Types of polarizations:

- Linear polarizations (horizontal and vertical)

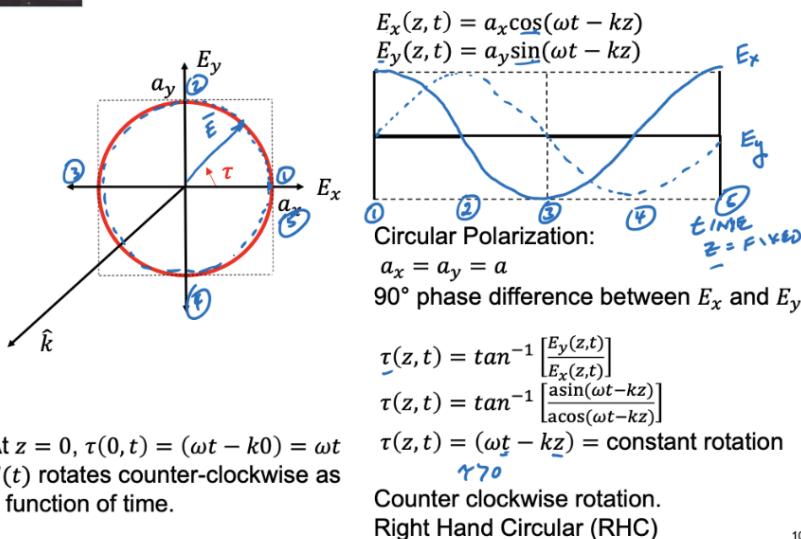


- Slant polarization

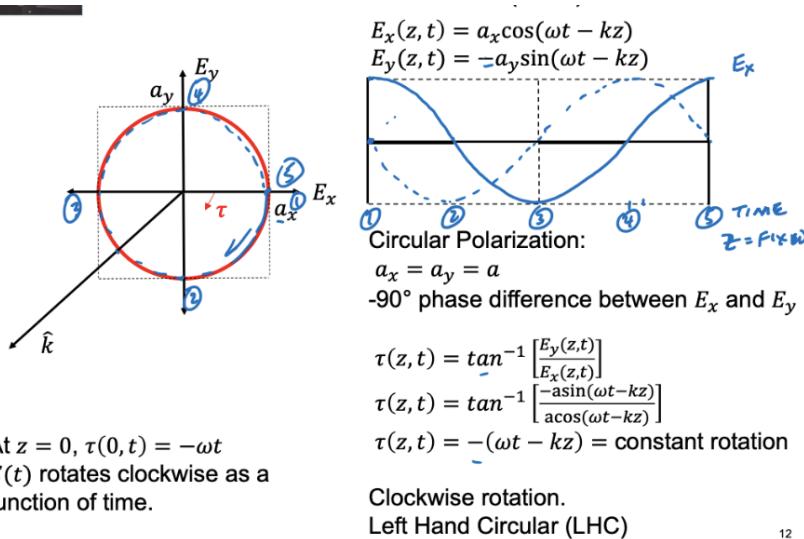


- Circular polarization

Right hand circular (counter clock-wise rotation)



Left hand circular (clock-wise rotation)



- Elliptical polarization

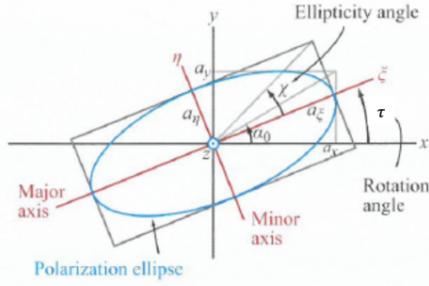


Figure 2-8: Polarization ellipse in the x - y plane, with the wave traveling in the z direction (out of the page).

Elliptical Polarization:
 E_x and E_y have different amplitudes
 $a_x \neq a_y$

Two phase terms determine rotation direction and shape
 τ – rotation angle
 (sign determines RHC & LHC)
 χ – Ellipticity angle

Transform between linear and circular polarizations:

Linear polarized waves can be transformed into circular polarizations by shifting the phase of one of the two linear components by $+/- 90$ degrees:

If transmitting E_H^t and E_V^t , then RHC and LHC can be estimated using:

$$\begin{bmatrix} E_{RHC}^t \\ E_{LHC}^t \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & +j \\ 1 & -j \end{bmatrix} \begin{bmatrix} E_H^t \\ E_V^t \end{bmatrix}$$

This transformation yields:

$$E_{RHC}^t = \frac{1}{\sqrt{2}} [E_H^t + jE_V^t]$$

$$E_{LHC}^t = \frac{1}{\sqrt{2}} [E_H^t - jE_V^t]$$

If transmitting RHC and LHC, then E_H^t and E_V^t can be estimated using:

$$\begin{bmatrix} E_H^t \\ E_V^t \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ -j & +j \end{bmatrix} \begin{bmatrix} E_{RHC}^t \\ E_{LHC}^t \end{bmatrix}$$

This transformation yields:

$$E_H^t = \frac{1}{\sqrt{2}} [E_{RHC}^t + E_{LHC}^t]$$

$$E_V^t = \frac{1}{\sqrt{2}} [-jE_{RHC}^t + jE_{LHC}^t]$$

Target Scattering Matrix

A scattered wave's polarization is determined by its scattering matrix:

$$E^{scat} = S_{target} E^{inc}$$

where the scattering angle and incident angle both change the scattering matrix. In the monostatic case, the scattering angle is 180 degrees from the incident angle is called backscattering.

Scattering matrix notation S_{XY} : X is backscatter and Y is incident.

$$\mathbf{E}^{scat} = \begin{bmatrix} E_V^{scat} \\ E_H^{scat} \end{bmatrix} = \begin{bmatrix} S_{VV} & S_{VH} \\ S_{HV} & S_{HH} \end{bmatrix} \begin{bmatrix} E_V^{inc} \\ E_H^{inc} \end{bmatrix}$$

For monostatic radars, cross-polarizations are the same, thus $S_{VH} = S_{HV}$.

Volume Scattering

1. Radar Pulse Volume

The volume of the radar resolution volume is defined by range, and the azimuth and elevation angles of the antenna pattern.

2. Radar Cross Section of volume of distributed targets

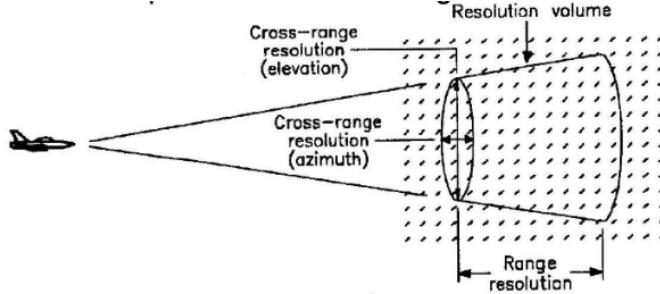
The RCS of volume targets is the summation of RCS of the individual targets:

$$\sigma_{volume} = \sigma^0 \Delta V = \sum \sigma_{targets}(i) \Delta V = \eta \Delta V$$

where $\sigma^0 = \sum \sigma_{targets}(i) = \eta$ is the RCS of the volume of targets per unit volume

3. Radar Power Equation for volume target scattering

The radar resolution volume (aka resolution cell) is the volume illuminated by the radar.



Volume:

$$\begin{aligned}\Delta V &= \Delta R[\pi ab] = \Delta R \left[\pi \left(\frac{R\theta_{HPBW}}{2} \right) \left(\frac{R\phi_{HPBW}}{2} \right) \right] \\ \Delta V &= \pi \left(\frac{c\tau}{2} \right) \left(\frac{R\theta_{HPBW}}{2} \right) \left(\frac{R\phi_{HPBW}}{2} \right) \\ \Delta V &= \left(\frac{c\tau}{2} \right) \left(\frac{\pi R^2 \theta_{HPBW} \phi_{HPBW}}{4} \right) \quad [\text{m}^3]\end{aligned}$$

The power returned at the antenna terminals by a volume target is given as:

$$\begin{aligned}P_r &= \frac{P_t G_t G_r \lambda^2 \sigma_{volume}}{(4\pi)^3 R^4} = \frac{P_t G_t G_r \lambda^2}{(4\pi)^3 R^4} \left[\left(\frac{c\tau}{2} \right) \left(\frac{\pi R^2 \theta_{HPBW} \phi_{HPBW}}{4} \right) \right] \eta \quad [\text{W}] \\ P_r &= \frac{P_t G_t G_r \lambda^2 c \tau \pi (\theta_{HPBW} \phi_{HPBW})}{8(4\pi)^3 R^2} \eta \quad [\text{W}]\end{aligned}$$

The SNR for a volume target is given as:

$$SNR = \frac{P_r}{Noise_r} = \frac{P_t G_t G_r \lambda^2 c \tau \pi (\theta_{HPBW} \phi_{HPBW}) \eta}{8(4\pi)^3 L_{sys} L_{FSPL}^2 (kT_{sys} B) R^2}$$

With a match filter, $B = 1/\tau$

$$SNR = \frac{P_r}{Noise_r} = \frac{P_t \tau^2 G_t G_r \lambda^2 c (\theta_{HPBW} \phi_{HPBW}) \eta}{(8)^3 (\pi)^2 L_{sys} L_{FSPL}^2 (kT_{sys}) R^2}$$

where τ is the pulse length.

- For more on estimating RCS depending on the radar grazing angle, see

ASEN5245_Scattering_01_Volume_Surface_Particle_022724.pdf

Beam limited case - high grazing angle (including nadir) - modify the radar power equation $P_r \sim 1/R^2$

Pulse limited case - low grazing angle - modify the radar power equation $P_r \sim 1/R^3$

- Scattering Regions - The size of the object relative to the radar wavelength will determine how waves scatter off and around the object

- Rayleigh Scattering

Particle is very small compared to wavelength. The electric field is invariant in the vicinity of the particle.

$$\frac{2\pi a}{\lambda} < 0.5$$

- Mie Scattering

Particle is comparable in size to wavelength. The electric field varies across the particle.

- Optical Scattering

Particle is much larger than wavelength. Scattering occurs off the front face of the sphere.

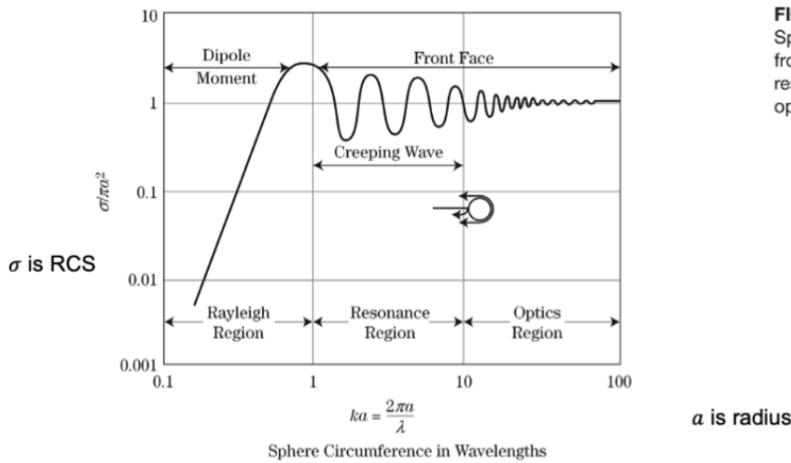


FIGURE 6-12 ■
Sphere scattering
from Rayleigh,
resonance, and
optics regions, [1].

Rayleigh, Mie, and Geometric (Optic) Regions

6. Mie Theory - solution to Maxwell's equations for scattering and absorption of EM waves by a sphere

Solution depends on the size parameter: $x = \frac{2\pi r}{\lambda}$

and the normalized index of refraction: $m = \frac{n_{particle}}{n_{medium}}$

Mie scattering:

In solving Maxwell's equations, the incident plane wave is expanded into Legendre polynomials so that solutions inside and outside the sphere match the boundary conditions.

The solution is in the far-field from the particle, has two terms, and is a function of scattering angle θ

$$S_1(\theta) = \sum_{n=1}^{\infty} \frac{2n+1}{n(n+1)} [a_n \pi_n(\cos\theta) + b_n \tau_n(\cos\theta)]$$

$$S_2(\theta) = \sum_{n=1}^{\infty} \frac{2n+1}{n(n+1)} [b_n \pi_n(\cos\theta) + a_n \tau_n(\cos\theta)]$$

where

$$\tau_n(\cos\theta) = \frac{d}{d\theta} P_n^1(\cos\theta), \quad \pi_n(\cos\theta) = \frac{1}{\sin\theta} P_n^1(\cos\theta)$$

$$a_n = \frac{\psi'_n(mx)\psi_n(x) - m\psi_n(mx)\psi'_n(x)}{\psi'_n(mx)\zeta_n(x) - m\psi_n(mx)\zeta'_n(x)}, \quad b_n = \frac{m\psi'_n(mx)\psi_n(x) - \psi_n(mx)\psi'_n(x)}{m\psi'_n(mx)\zeta_n(x) - \psi_n(mx)\zeta'_n(x)}$$

and P_n^1 are associated Legendre polynomials of the first kind, ψ_n and ζ_n are spherical Bessel functions, and prime indicates derivative with respect to x .

Mie scattering for a metal sphere:

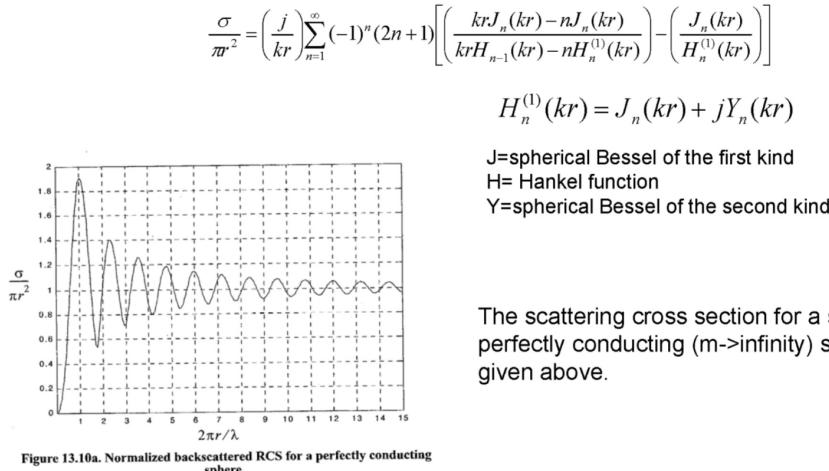


Figure 13.10a. Normalized backscattered RCS for a perfectly conducting sphere.

The scattering cross section for a single perfectly conducting ($m \rightarrow \infty$) sphere is given above.

7. Rayleigh Scattering for Dielectrics

For frequencies less than 10 GHz, the radar scattering cross-section from dielectric spheres (i.e., non-perfect conductors) can be approximated by:

$$\sigma_i = \frac{\pi^5 |K|^2}{\lambda^4} D_i^6 \quad [\text{mm}^2]$$

$$|K|^2 = \left| \frac{(m^2 - 1)}{(m^2 + 2)} \right|, \text{ where } m \text{ is the refractive index of the dielectric.}$$

For water (less than 10 GHz): $|K|^2 = 0.93$

For ice (less than 10 GHz): $|K|^2 = 0.20$

8. Radar Reflectivity

The radar cross section (RCS) of a single raindrop (for frequencies less than 10 GHz) (note that both D and λ are in mm):

$$\sigma_i = \frac{\pi^5 |K|^2}{\lambda^4} D_i^6 \quad [\text{mm}^2]$$

The **radar reflectivity** is the total radar cross section in a cubic meter

$$\eta = \frac{\sum_i \sigma_i}{V_{\text{unit volume}}} = \frac{\pi^5 |K|^2}{\lambda^4} \frac{\sum_i D_i^6}{V_{\text{unit volume}}} \quad [\text{mm}^2 / \text{m}^3]$$

For raindrops, define the **radar reflectivity factor** Z to be independent of wavelength:

$$Z = \frac{\sum_i D_i^6}{V_{\text{unit volume}}} \quad [\text{mm}^6 / \text{m}^3]$$

This leads to:

$$\eta = \frac{\pi^5 |K|^2}{\lambda^4} Z$$

In the radar range equation:

$$\sigma_{RCS\text{pulsevolume}} = \Delta V \eta = \Delta V \frac{\pi^5 |K|^2}{\lambda^4} Z \text{ [mm}^2]$$

Where the radar pulse volume is:

$$\Delta V = \left(\frac{c\tau}{2}\right) \left(\frac{\pi R^2 \theta_{HPBW} \phi_{HPBW}}{8(4\pi)^3 R^2} \eta\right) \text{ [W]}$$

Thus, the received power can be expressed as a function of radar reflectivity factor:

$$P_r = \frac{P_t G_t G_r c \tau (\theta_{HPBW} \phi_{HPBW})}{8(4\pi)^3 R^2} \left(\frac{\pi^5 |K|^2}{\lambda^4} Z\right) \text{ [W]}$$

$$P_r = \frac{P_t G_t G_r c \tau (\theta_{HPBW} \phi_{HPBW}) \pi^3 |K|^2}{512 \lambda^2} \left(\frac{Z}{R^2}\right) \text{ [W]}$$

9. Raindrop Size Distribution

Number of raindrops per unit volume: raindrop size distribution $N(D)$ units of
[# drops per cubic meter per mm] = [m⁻³ mm⁻¹]

Exponential Distribution:

$$N(D) = N_0 \exp(-\Lambda D) = N_0 e^{-\Lambda D}$$

N_0 - is the intercept parameter (magnitude of the distribution when $D = 0$)

Λ - is the slope parameter

Reflectivity is given by:

$$Z(\text{linear}) = \sum_{D_{\min}}^{D_{\max}} N(D) D^6 \Delta D \text{ [mm}^6 / \text{m}^3]$$

Rain rate is given by:

$$R = \frac{6\pi}{10^4} \sum_{D_{\min}}^{D_{\max}} N(D) D^3 v(D) \Delta D \text{ [mm/hr]}$$

The Marshall-Palmer relationship:

$$N_0 = 8000 \text{ [m}^{-3} \text{ mm}^{-1}]$$

$$\Lambda = 4.1 R^{-0.21} \text{ [mm}^{-1}]$$

$$Z = 200 R^{1.6} \text{ where } Z \text{ is in [mm}^6 / \text{m}^3] \text{ & } R \text{ is in [mm/hr]} \quad \text{Marshall-Palmer distribution (1948)} \text{ }^{42}$$

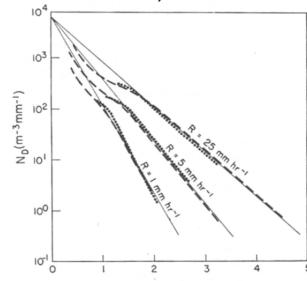


Fig. 2. Distribution function (solid straight lines) compared with results of Laws and Parsons (broken lines) and Ottawa observations (dotted lines).

Raindrops have differential reflectivity, thus the RCS changes with horizontal and vertical polarizations.

1 Motion

1. Target Motion

- Power-only velocity estimation:

The time it takes the target to move from one range gate to another, $T_{\Delta R}$, is equal to the range resolution over the target velocity: $T_{\Delta R} = \frac{\Delta R}{v_{target}}$

2. Doppler Frequency

$$f_d = f_{Rx} - f_{Tx} = \frac{2v_d}{\lambda} \text{ [Hz]}$$

Where + f_d indicates an approaching target and - f_d indicates a receding target.

The doppler velocity, defined here as v_d is the radial component of velocity: $v_d = v \cos(\theta)$, where θ is the angle from the horizon.

Doppler frequency can also be represented as the change in phasor with each pulse:

$$f_d = \frac{1}{2\pi} \frac{\Delta\phi}{\Delta t}$$

3. Doppler Clutter

- Assume pulse-limited clutter

- Received clutter echo power:

$$P_r = \frac{P_t G^2 \lambda^2 \sigma^0 \Delta R \theta_3}{(4\pi)^3 R^3 L_s L_a(R) \cos \delta}$$

- Received target echo power:

$$P_r = \frac{P_t G^2 \lambda^2 \sigma}{(4\pi)^3 R^4 L_s L_a(R)} \text{ W}$$

- Therefore signal-to-clutter ratio is

$$S/C = \frac{\sigma \cdot \cos \delta}{\sigma^0 \cdot \Delta R \cdot \theta_3 \cdot R}$$

An example of the parameters would be:

- Parameters:

- $\sigma = 10 \text{ dBsm} = 10$
- $\sigma^0 = -20 \text{ dB} = 0.01$ (e.g., grass, crops, trees at X band)
- $R = 20 \text{ km}$
- $\theta_3 = 3^\circ$ (half-power beam width)
- $\Delta R = 20 \text{ m}$
- $\delta = 20^\circ$

4. Received signal for a moving target

Transmit a simple pulse waveform

$$x(t) = 1, \quad 0 \leq t \leq \tau$$

Suppose target is moving with constant radial closing velocity v ; received waveform is (ignoring time delay)

$$x'(t) = x(t) e^{j\Omega_D t} = e^{j\Omega_D t}, \quad 0 \leq t \leq \tau$$

$$\Omega_D = 2\pi \left(\frac{2v}{\lambda} \right) = \frac{4\pi v}{\lambda} \text{ rad/sec}$$

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5. Apply a matched filter for a doppler radar

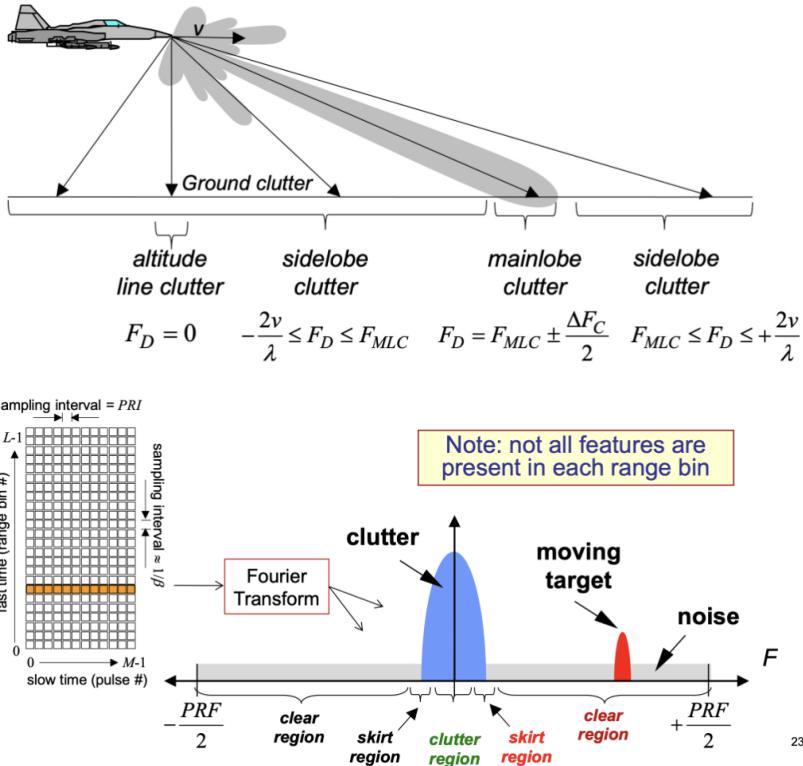
- Select $T_M = 0$ (noncausal) for simplicity; then matched filter impulse response is

$$h(t) = \alpha \{x'(-t)\}^* = \alpha x^*(-t) e^{+j\Omega_D t}$$

- Frequency response of matched filter is

$$\begin{aligned} H(\Omega) &= \alpha \int x^*(-t) e^{+j\Omega_D t} e^{-j\Omega t} dt; t' = -t \\ &= \alpha \left[\int x(t') e^{-j(\Omega - \Omega_D)t'} dt' \right]^* \\ &= \alpha X^*(\Omega - \Omega_D) \end{aligned}$$

6. Doppler clutter spectrum



- Center of Doppler spectrum shifts to

$$F_D = \frac{2v}{\lambda} \cos \psi = F_{MLC} \text{ Hz}$$

- Bandwidth of mainlobe clutter is spread by

$$B_{MLC} \approx \frac{2v\theta_3}{\lambda} \sin \psi \text{ Hz}$$

- So now,

$$\Delta F_C \approx \frac{2\Delta v}{\lambda} + \frac{1}{MT} + B_{MLC}$$

Where F_D is the location of the center of the doppler spectrum.

PRF is the pulse repetition frequency.

ψ is the squint angle.

θ is the HPBW ?

MT is the moving target

2 Doppler Radar System Design

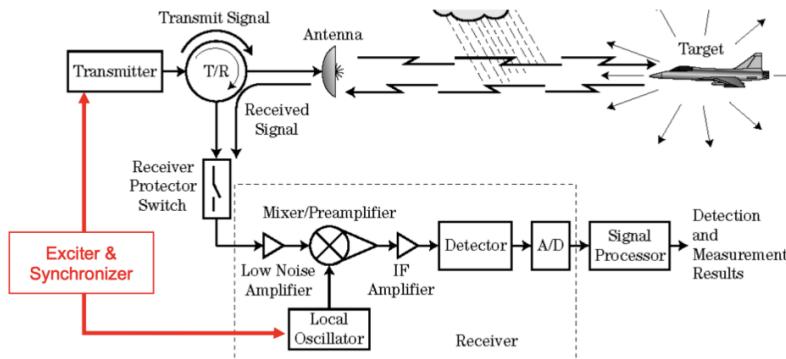
1. Coherent Transmitter

Coherent – the local oscillator communicates with the transmitter and receiver
Phase at start of Tx pulse is the same for every pulse.

Tx phase is known throughout inter-pulse period (Reference Signal)

Received signal will be instantaneously compared with Tx phase

Architecture:



Transmit signal for unmodulated pulse, Tx:

$$Tx(t) = A_0 a(t, \tau) \cos[2\pi f t + \phi_{Tx}]$$

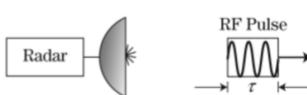
where:

A_0 = amplitude

$a(t, \tau)$ = pulse train signal of width τ

f = transmit frequency, unmodulated == unchanging with time

ϕ_{Tx} = transmit phase, consistent from pulse to pulse



The received signal:

$$Rx(t) = \kappa A_0 a(t, \tau) \cos[2\pi f t + \phi_{Tx} + \phi_{target}]$$

Transmitter Parameters:

Peak power: P_p - can only be transmitted for short durations

$$\text{Average transmitted power: } P_{av} = P_p \frac{\tau}{T_{ipp}}$$

$$\text{Duty Cycle} = 100 \frac{\tau}{T_{ipp}} [\%]$$

2. Mixer

A mixer is a nonlinear device used to change the frequency of an input signal to a new output frequencies. The output frequencies, called Intermediate Frequencies (IF) are the sum and difference frequencies between the input Radio Frequency (RF) signal and the Local Oscillator (LO) reference:

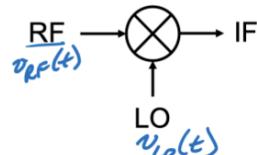
$\omega_{RF} + \omega_{LO}$ - Upper side-band

$\omega_{RF} - \omega_{LO}$ - Lower side-band

Given voltage signals:

$$\begin{aligned} v_{RF}(t) &= A \cos(\omega_{RF}t + \phi_{RF}) \\ v_{LO}(t) &= B \cos(\omega_{LO}t + \phi_{LO}) \end{aligned}$$

RF mixer port
LO mixer port

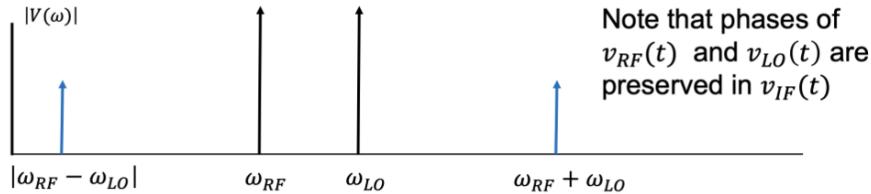


Then, the voltage signal at the IF port is:

$$v_{IF}(t) = v_{RF}(t)v_{LO}(t)$$

Multiplying these two signals yields:

$$\begin{aligned} v_{IF}(t) &= A \cos(\omega_{RF}t + \phi_{RF}) B \cos(\omega_{LO}t + \phi_{LO}) \\ &= \frac{AB}{2} \cos((\omega_{RF} - \omega_{LO})t + (\phi_{RF} - \phi_{LO})) + \frac{AB}{2} \cos((\omega_{RF} + \omega_{LO})t + (\phi_{RF} + \phi_{LO})) \end{aligned}$$



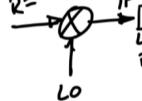
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Use a bandpass filter on a mixer to remove spurs (unwanted frequencies) and keep only the good frequencies:

either $\omega_{RF} + \omega_{LO}$ or $\omega_{RF} - \omega_{LO}$

Can also use an amplifier to correct for conversion loss & filter loss

Example with stationary target:

$R =$  $V_{IF} = A \cos(\omega t - 2KR_{TARGET} + \phi_0 + \phi_{TARGET}) = A \cos(\omega t + x)$
 $V_{LO} = B \cos(\omega t + \phi_0) = B \cos(\omega t + y)$

USE LOWPASS FILTER TO REMOVE -2ω & $+2\omega$ COMPONENTS:

$$V_{IF_{LP}} = \frac{AB}{2} \cos(-2KR_{TARGET} + \phi_0 + \phi_{TARGET} - \phi_0) = \underline{\underline{\frac{AB}{2} \cos(-2KR_{TARGET} + \phi_{TARGET})}}$$

CASE I. TARGET IS STATIONARY:



With moving target:

FOR EACH PULSE, TARGET GETS CLOSER TO RADAR BY ΔR .

$$\Delta R = v T_{pp} [m] [s] = [m]$$

EXPRESS RANGE TO TARGET AS: $R_{TARGET} = R_0 - \Delta R = R_0 - i v T_{pp}$

WHERE $i = 0, 1, 2, \dots$

$$R_0 = R_{TARGET} \Big|_{i=0}$$

$$\begin{aligned} V_{IF_{LP}} &= \frac{AB}{2} \cos \left[-2K(R_0 - \Delta R) + \phi_{TARGET} \right] = \frac{AB}{2} \cos \left[-2KR_0 + 2K\Delta R + \phi_{TARGET} \right] \\ &= \frac{AB}{2} \cos \left[2 \left(\frac{2\pi}{\lambda} \right) v (i T_{pp}) + (-2KR_0 + \phi_{TARGET}) \right] \\ &= \frac{AB}{2} \cos \left[2\pi \left(\frac{2v}{\lambda} \right) (i T_{pp}) + (-2KR_0 + \phi_{TARGET}) \right] \end{aligned}$$

RECALL: $f_d = \frac{2v}{\lambda}$ DOPPLER FREQ.

$$V_{IF_{LP}} = \frac{AB}{2} \cos \left[\omega_d (i T_{pp}) + (-2KR_0 + \phi_{TARGET}) \right] \quad \text{TIME}$$

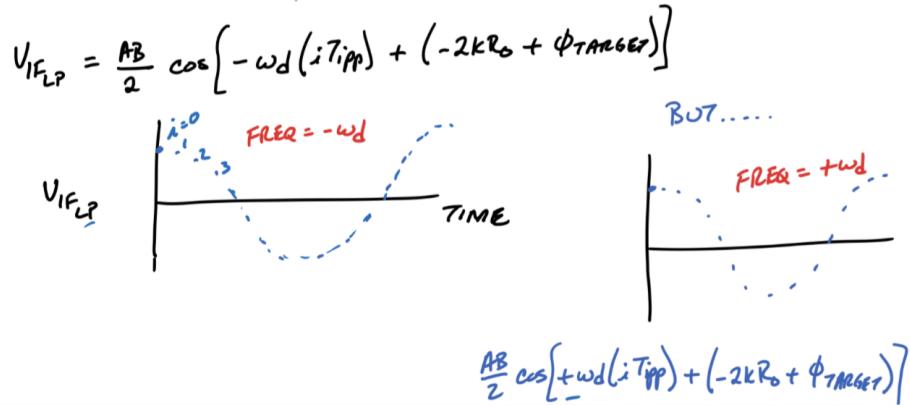
FREQ = ω_d

47

With receding target:

$$R_{\text{TARGET}} = R_0 + \Delta R = R_0 + v(iT_{\text{pp}})$$

$$V_{\text{IF}_{\text{LP}}} = \frac{AB}{2} \cos \left[-2kR_0 - 2k(v)(iT_{\text{pp}}) + \phi_{\text{TARGET}} \right]$$



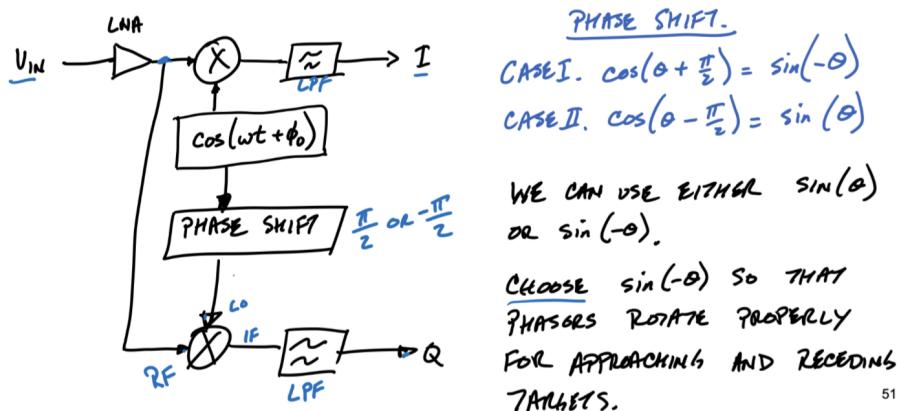
To extract the real part of the voltage:

IN THE COMPLEX PLANE:

$$\text{Re}\{\tilde{U}\} = \text{Re}\{A \angle \theta\} = A \cos(\theta)$$

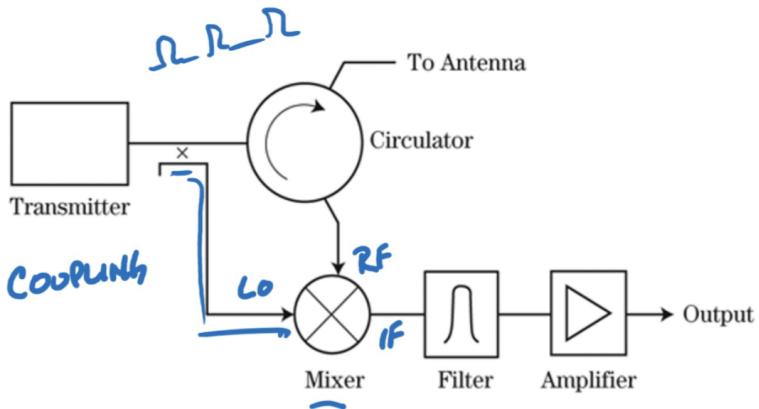
$$\text{Im}\{\tilde{U}\} = \text{Im}\{A \angle \theta\} = A \sin(\theta)$$

CAN WE MIX THE INPUT VOLTAGE WITH A SINE FUNCTION TO EXTRACT $\text{Im}\{\tilde{U}\}$?

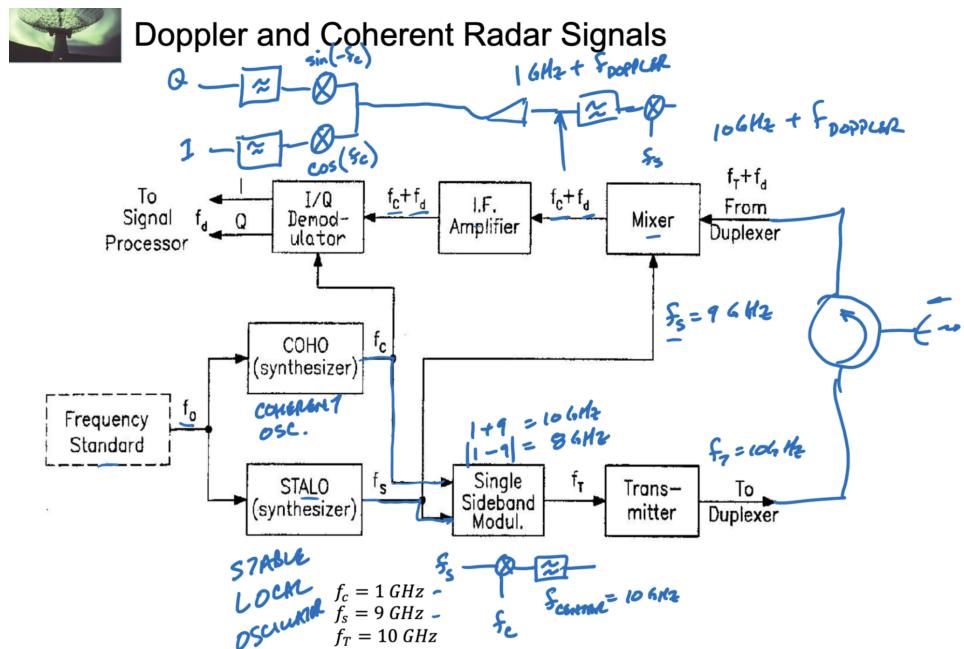


3. Receiver architecture

Homodyne Receiver – 1 Mixer



Heterodyne Receiver – 2 Stages of Mixing



Signal:	Symbol:	Equivalence:
STALO (Stable Local Oscillator)	f_s	
COHO (Coherent Oscillator)	f_c	
Illumination	f_T	$f_s + f_c$ (usually)
Doppler shift	f_d	$f_R - f_T$
Target echo received	f_R	$f_T + f_d$
Echo out of receiver mixer	$f_I = f_c + f_d$	$f_T + f_d - f_s$
Echo out of I/Q demodulator	f_d	$f_c + f_d - f_c$

4. Coherent Integration & Doppler Velocity Ambiguity

Recall the output of the quadrature mixer:

$$\begin{aligned}
& \text{I (real component)} & \text{Q (imaginary component)} \\
\text{Approaching target: } I(t_i) &= \cos(\omega_d t_i - 2kR_0 + \phi_{target}) & Q(t_i) &= \sin(\omega_d t_i - 2kR_0 + \phi_{target}) \\
\text{Receding target: } I(t_i) &= \cos(-\omega_d t_i - 2kR_0 + \phi_{target}) & Q(t_i) &= \sin(-\omega_d t_i - 2kR_0 + \phi_{target}) \\
\text{where } \omega_d &= 2\pi f_d = (2\pi) \left(\frac{2v_{radial}}{\lambda} \right) & & ^{34}
\end{aligned}$$

The nyquist frequency:

If the A/D has a sample rate of $1/T_{IPP}$, then the Nyquist frequency (the highest frequency that can still be reconstructed) is

$$f_{Nyquist} = \frac{1}{2T_{IPP}} \quad [\text{Hz}]$$



We can calculate the maximum observable radial velocity:

This means that maximum Doppler frequency equals Nyquist frequency, $f_d = f_{Nyquist}$.

Then, what is the maximum resolved radial velocity?

$$f_d = \frac{2v_r}{\lambda}, \text{ rearranging, } v_r = \frac{(f_d)\lambda}{2}$$

Or in simpler terms:

$$v_{max}^{radial} = \frac{\lambda}{4T_{IPP}}$$

Including coherent integration:

$$v_{max}^{radial} = \frac{\lambda}{4N_{coh}T_{IPP}} \quad [\text{m/s}]$$

Coherent Integration: Averaging consecutive I and Q voltages. The time between averaged samples becomes:

$$T_{coh} = N_{coh}T_{IPP}$$

where $N_{coh} \geq 1$ (is an integer) and T_{coh} is called the coherent integration time.

We will see that Coherent Integration enables shorter R_u and smaller v_{radial}^{max} .

Coherent integration improves SNR as a processing gain:

$$SNR_{coh} = N_{coh}SNR_{single-pulse}$$

The maximum unambiguous range is:

$$R_{unambiguous} = R_u = \frac{cT_{IPP}}{2}$$

Range-Doppler Ambiguity constant:

$$R_u v_{max}^{radial} = \frac{c\lambda}{8}$$

5. Target Fluctuation Models

Total power return from multiple targets:

$$P_r = \frac{P_t G^2 \lambda^2}{(4\pi)^3 R_0^4} \sum_{i=1}^N \sigma_i e^{-j2k(\delta R_i)} \quad [\text{W}]$$

Where the RCS total is:

$$\sigma_{total} = \sum_{i=1}^N \sigma_i e^{-j2k(\delta R_i)} \quad [m^2]$$

where δR_i represents a small deviation from the range to target:

$$R = R_0 + \delta R_i$$

If we consider power as a function of wavelength:

What is the total power return as a function of the separation $a\lambda$?

$$\sigma_{total} = \sigma_t e^{-j2kR_1} + \sigma_t e^{-j2kR_2} = \sigma_t [e^{-j2kR_1} + e^{-j2kR_2}]$$

$$\sigma_{total} = \sigma_t [e^{-j2kR_1} + e^{-j(2kR_1+2(\frac{2\pi}{\lambda})a\lambda)}]$$

Phase of random scatterers in pulse volume:

The power returns have an exponential distribution when there is no dominant target:

$$p(P_r) = \frac{1}{\bar{P}_r} \exp\left[-\frac{P_r}{\bar{P}_r}\right] \text{ where } P_r \text{ is positive and } \bar{P}_r \text{ is the mean return power.}$$

And the real and imaginary components are assumed independent, random variables with Gaussian distributions with the same variance:

variance, $var_{Gaussian}$, $N(0, var_{Gaussian})$:

$$p(Re(P_r)) = \frac{1}{\sqrt{2\pi var_{Gaussian}}} \exp\left[\frac{-Re(P_r)^2}{2var_{Gaussian}}\right]$$

$$p(Im(P_r)) = \frac{1}{\sqrt{2\pi var_{Gaussian}}} \exp\left[\frac{-Im(P_r)^2}{2var_{Gaussian}}\right]$$

Since $P_r = [(Re(P_r))^2 + (Im(P_r))^2]^{1/2}$, the P_r has an exponential distribution:

$$p(P_r) = \frac{1}{\bar{P}_r} \exp\left[-\frac{P_r}{\bar{P}_r}\right], \quad \text{with } \bar{P}_r = 2var_{Gaussian}$$

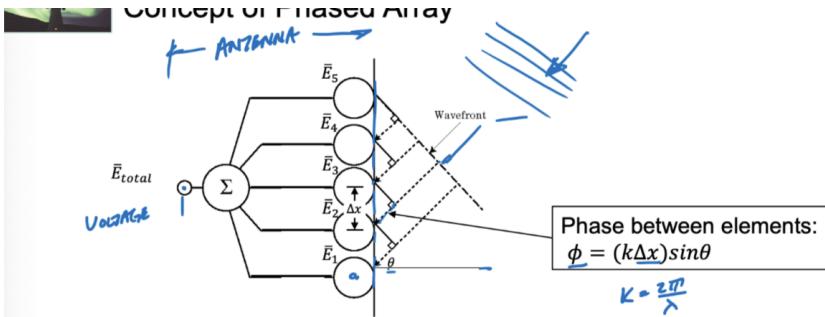
In the case where there is a dominant target:

Use a chi-square distribution with four degrees of freedom:

$$p(x) = \frac{4x}{\bar{x}^2} \exp\left[-\frac{2x}{\bar{x}}\right] \quad \text{with } x \geq 0, \bar{x} > 0$$

3 Phased Array Antennas

1. Concept of phased array antennas



Given a 5-element array with elements uniformly spaced, the total electric field detected at back of the antenna is:

$$\begin{aligned}\bar{E}_{total} &= \bar{E}_1 + \bar{E}_2 + \bar{E}_3 + \bar{E}_4 + \bar{E}_5 \\ \bar{E}_{total} &= \bar{E}_1 e^{-j\phi_1} + \bar{E}_2 e^{-j\phi_2} + \bar{E}_3 e^{-j\phi_3} + \bar{E}_4 e^{-j\phi_4} + \bar{E}_5 e^{-j\phi_5}\end{aligned}$$

Assume equal magnitude at each element: $E = |\bar{E}_1| = |\bar{E}_2| = |\bar{E}_3| = |\bar{E}_4| = |\bar{E}_5|$

Then, the total field is:

$$E_{total} = E_0 [e^{-j\phi_1} + e^{-j\phi_2} + e^{-j\phi_3} + e^{-j\phi_4} + e^{-j\phi_5}]$$

2. Normalized array factor for N-element array

We will see that the normalized array pattern $F_{AF}(\theta)$ is given by

$$F_{AF}(\theta) = \frac{1}{N^2} \left(\frac{\sin\left[\left(\frac{Nk\Delta x}{2}\right)(\sin\theta)\right]}{\sin\left[\left(\frac{k\Delta x}{2}\right)(\sin\theta)\right]} \right)^2$$

where θ is the angle off normal to the array, N is the number of elements, $k = \frac{2\pi}{\lambda}$, and Δx is the spacing between elements. Maximum value $\max[F_{AF}(\theta)] = 1$.

Depending on notation, Array Pattern (power) will be expressed as either:

$$G(\theta) = \frac{1}{N^2} \left[\frac{\sin\left(\frac{N}{2}(kd \cos\theta + \beta)\right)}{\sin\left(\frac{1}{2}(kd \cos\theta + \beta)\right)} \right]^2$$

These are the same equations when:

$$\psi = 90^\circ - \theta$$

$$\cos\theta = \sin\psi$$

$$\beta = -kd \sin\psi_0$$

$$G(\sin\psi) = \frac{1}{N^2} \left[\frac{\sin\left(\frac{Nkd}{2}(\sin\psi - \sin\psi_0)\right)}{\sin\left(\frac{kd}{2}(\sin\psi - \sin\psi_0)\right)} \right]^2$$

where ψ_0 is the steering angle

3. Steering the main beam

"Broadside" means to point normal to the array.

To point off-normal, need to change the phase relative to the reference element ($n = 1$) which is a function of $k\Delta x$. To point in the *steering* direction θ_s , the incremental phase at each element is:

$$\phi_n = (n - 1) k\Delta x \sin \theta_s$$

The normalized array factor becomes:

$$F_{AF}(\theta) = \frac{1}{N^2} \left(\frac{\sin \left[\left(\frac{Nk\Delta x}{2} \right) (\sin \theta - \sin \theta_s) \right]}{\sin \left[\left(\frac{k\Delta x}{2} \right) (\sin \theta - \sin \theta_s) \right]} \right)^2 = \frac{1}{N^2} \left(\frac{\sin \left[\left(\frac{N}{2} \right) (k\Delta x) (\sin \theta - \sin \theta_s) \right]}{\sin \left[\left(\frac{1}{2} \right) (k\Delta x) (\sin \theta - \sin \theta_s) \right]} \right)^2$$

4. Grating lobes

Grating lobes appear for values of θ such that:

$$\left(\frac{k\Delta x}{2} \right) (\sin \theta - \sin \theta_s) = \pm m\pi; \quad \text{where } m = 1, 2, \dots$$

With $k = \frac{2\pi}{\lambda}$, this reduces to: $\sin \theta = \pm m \frac{\lambda}{\Delta x} + \sin \theta_s$;

Prevent grating lobes by placing element closer together:

$$\Delta x \leq \frac{\lambda}{(1 + |\sin \theta_s|)}$$

Since maximum steering angle is $\theta_s = -90$ or $+90$ maximum $|\sin \theta_s| = 1$,

Prevent grating lobes (at any steering angle) by setting: $\Delta x \leq \frac{\lambda}{2}$

5. Pattern multiplication

Pattern Multiplication Principle states that the total radiation pattern from an N -element array is the product of the radiation pattern of a single element and the N -element array pattern:

$$\underline{F_{total}(\theta)} = \underline{F_{element}(\theta)} \underline{F_{AF}(\theta)}$$

$F_{element}(\theta)$ is the radiation pattern of a single element (single antenna)

$F_{AF}(\theta)$ is the radiation pattern of an N -element array using *isotropic radiators*

6. MIMO radar (Multiple In Multiple Out)

Define MIMO configuration • Processing Chain – Fast Time processing – (Range) – Slow Time processing – (Doppler) – Angle-of-Arrival (AoA) processing – (Angle) • Converting a Physical Antenna Array to a Virtual Antenna Array