



# Module 1 Day 12

Polymorphism and Interfaces

# Polymorphism

- “Many forms”
- Two distinct aspects:
  - If B is a subclass of A and a function can accept A as a parameter, then it can also accept B. If we have a collection of A, we can also store B in the collection
  - Subclasses can override methods defined on the superclass, and the appropriate method gets invoked based on the Type of the target object
- You cannot talk Polymorphism without talking Inheritance

# Interfaces

- Defines a contract between a class and its user
- Defines the **public** properties and methods, but NEVER the implementation
  - No need for access modifiers because all members are *public* by definition
- Classes which inherit the interface MUST provide the implementation
  - For **ALL** its methods
- Class inheritance → “is a”; Interface inheritance → “Can do”

# Interfaces

- All members of an interface are public
- A class can
  - derive from ONE class
  - Implement MANY interfaces
- Polymorphism works with Interfaces!
  - If B is a class that *implements* interface IA and a function can accept IA as a parameter, then it can also accept B