Mobile App Programing PA2



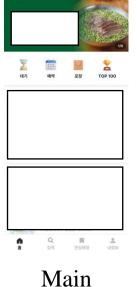
PA2 – Contents

- Topic & Application Example
- Spec 1 : Low-fidelity prototype
 - Overview of activities and transitions
- Spec 2 : Detailed descriptions for each activity
 - Activity requirements checklist
- Grading Criteria



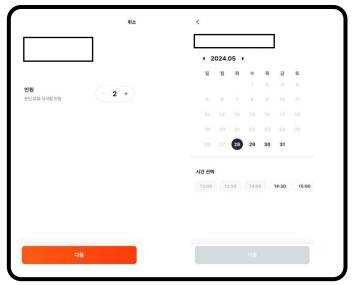
Topic & Application Example

- Simple Table reservation application
 - E.g: Catch Table, Tabling









Restaurant list

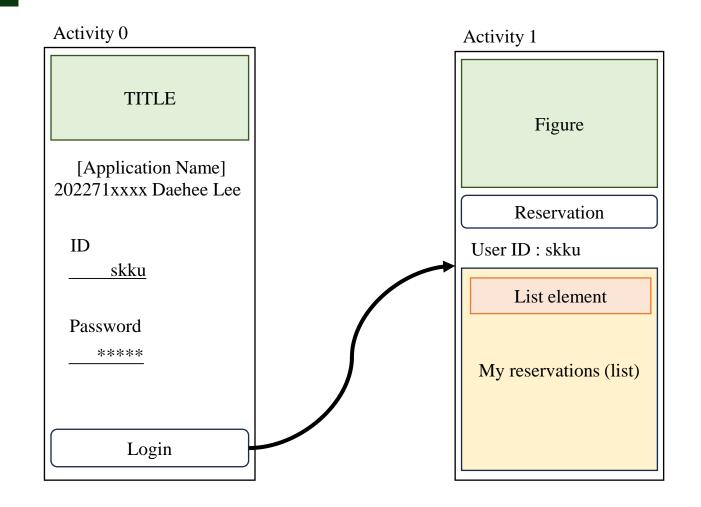
Restaurant info

Reservation

Application Example

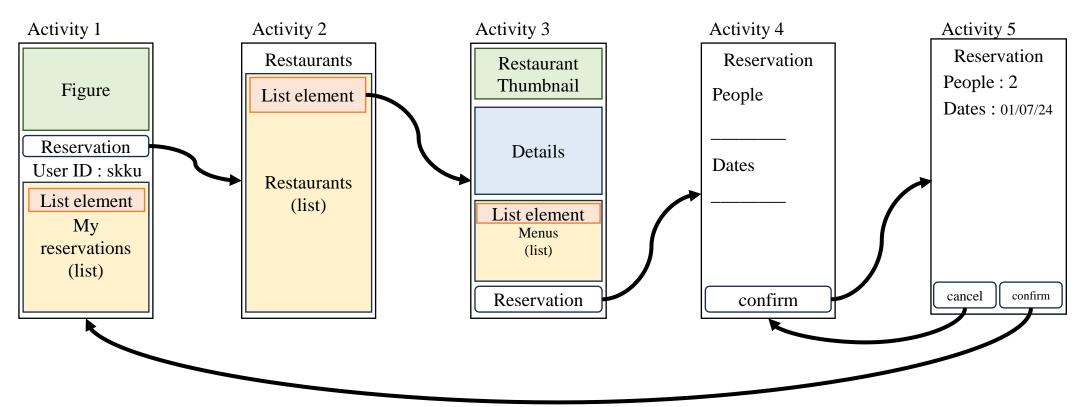


Spec 1. – Overview & Low-fidelity prototype





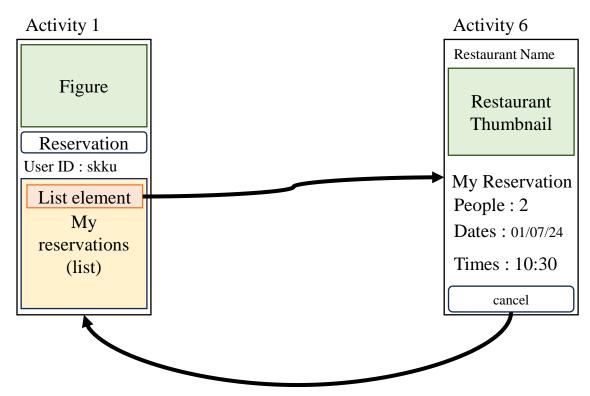
Spec 1. – Overview & Low-fidelity prototype

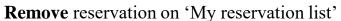


Add reservation information to 'My reservation list'



Spec 1. – Overview & Low-fidelity prototype





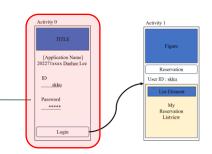


Spec 2. – Overall

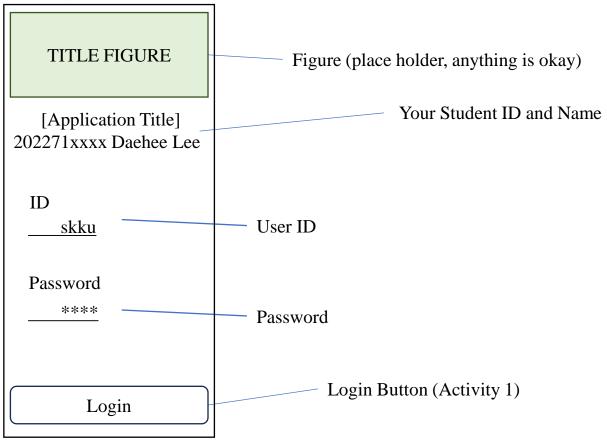
Check list

- ✓ Activity transition rule (if violated -5pt).
 - When the back button is pressed in Activity 1, the application should terminate.
 - In Activities 2, 3, 4, and 5, 6 pressing the back button should return the user to the previous activity.
 - Upon completing the reservation in Activity 5, only the Main activity(Activity 1) should remain.
- ✓ As long as the checklist is satisfied, **any implementation is acceptable**. You can make additional assumptions if you need.
- ✓ For application data **user_info.json** and **restaurant_info.json** are given by file. You should use it for database.
- ✓ Place .json files on PA2/app/src/asset (e.g PA2/app/src/asset/user_info.json, PA2/app/src/asset/restaurant_info.json)
- ✓ You can hard code user and restaurant data in your application, but there will be a (-10pt) penalty.
- ✓ You can add dummy data in your data file for testing your application.
- ✓ No image files are provided. You may download images from the internet to use, and if possible, please save them using the file names specified in provided data file (.json file)
- ✓ **All images** should be included in res/drawable folder. (e.g. res/drawable/[image_name].[jpg/png/jpeg/...], res/drawable/kfc_thumbnail.png)





Activity 0



Check list

Screen Components - 5pt

- Does the screen include all below components?
- Application TITLE FIGURE (Anything)
- Application Title(Anything)
- Your Student ID and Name
- Login field
- Password filed
- Login Button

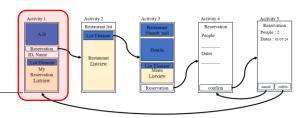
Activity Transition Login Button - 1pt

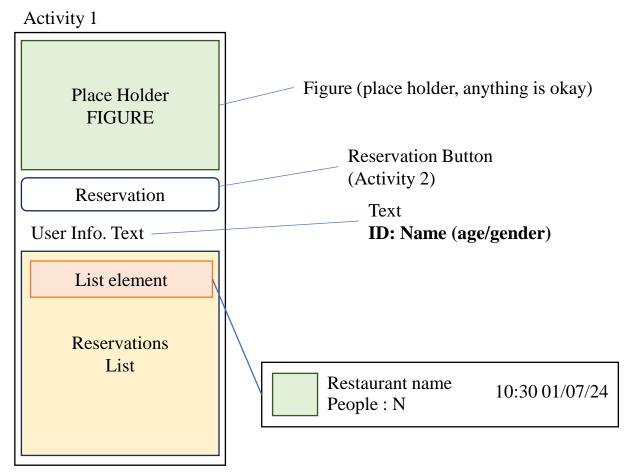
• When **Login Button** is pressed, **Activity 1** starts.

Login Function - ID/Password Validation Check - 4pt

- 1. When **Login Button** is pressed, it starts **Activity 1** only if valid user ID and password in **user_info.json** is typed.
- 2. If not, show login failed message by toast message.







^{*} Reservation List should contain both reservations from JSON and Activity 5.

Check list

Screen Components - 6pt

- Does the screen include all below components?
- Place Holder FIGURE (Anything can possible)
- Reservation Button
- User Info. Text
 - Formatted as "ID: Name (age/gender)"
- Reservation List

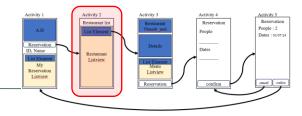
Activity Transition Reservation Button - 1pt

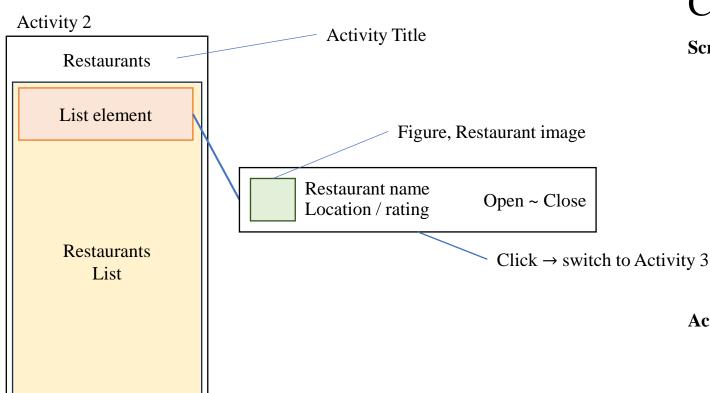
• When **Reservation Button** is pressed, **Activity 2** starts.

List-up My Reservation Status on Reservations List - 8pt

- Does the "Reservation List" section display the user's reservation status (with details) correctly? *
- Each list element should contain below components:
 - Restaurant Thumbnail, Restaurant Name
 - The number of people, Reservation Time and Date







Check list

Screen Components - 10pt

- Is the given restaurant information displayed well? *
- Does the screen include all below components?
- Activity Title (e.g. Restaurants)
- Restaurants List
- Each Restaurant Element should contain below components:
 - Restaurant Name
 - Restaurant Location
 - Restaurant Rates
 - Restaurant Opening Hours

Activity Transition with Restaurant Element - 1pt

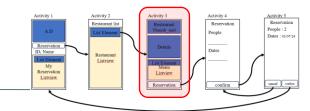
• When **each Restaurant Element** is pressed, **Activity 3** starts.

Passing Restaurant Elements - 9pt

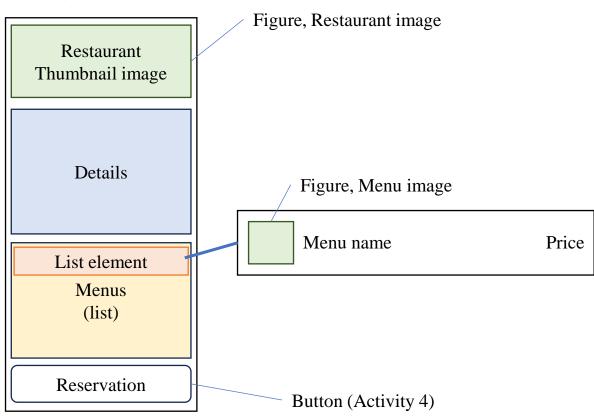
• When a restaurant element is clicked, does the clicked element's information passed to the next activity (**Activity 3**)?



^{*} If you don't use restaurant.json to displaying restaurant list, you only get the partial points.



Activity 3



* If you don't use restaurant.json to displaying restaurant list, you only get the partial points.

Check list

Screen Components - 3pt

- Does the screen include all below components?
- Restaurant Thumbnail Image (Anything Possible)
- Detail Part should contain following information:
 - Restaurant Name, Type and Location
 - Rates, Descriptions
 - Opening Hours
- Menu List and Reservation Button

Restaurant Information Validation - 4pt

 Does the <u>restaurant information</u> from Activity 2 appear in Activity 3 well? *

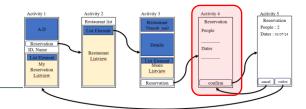
Restaurant Menu List-Up - 7pt

- Are the restaurant's **menu and its information list** displayed well on screen? *
- Each element should contain following information:
 - Menu Image (Anything), Menu Name and Price

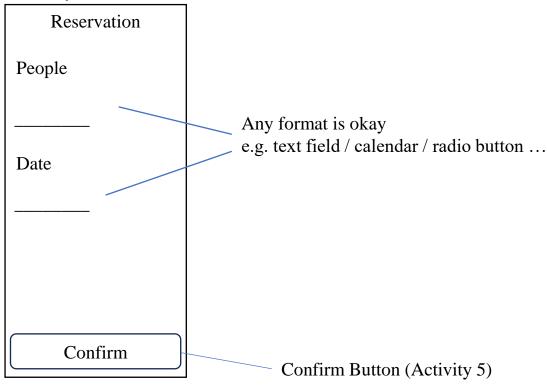
Activity Transition Reservation Button - 1pt

• When **Reservation Button** is clicked, Activity 4 starts.





Activity 4



Check list

Screen components - 3pt

- Does the screen include all below components?
- Number of People field
- Date filed
- Confirm Button

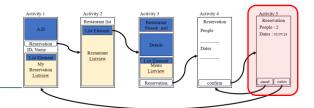
Input Validation - 3pt

- Check whether the input "People field" is in range from 1 to 10.
- Check the "**Date**" field's input whether its date is after today.

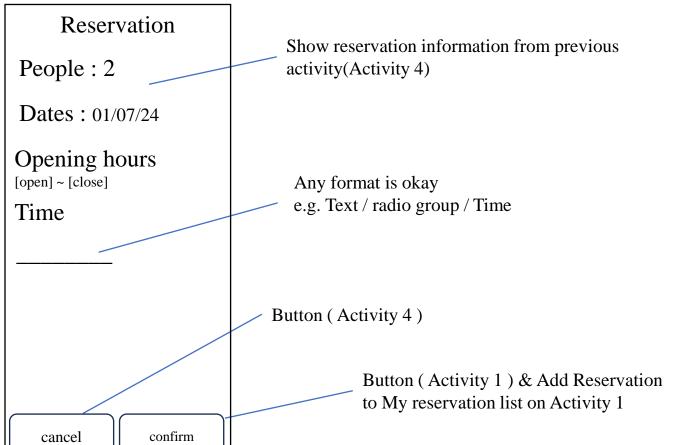
Activity Transition Confirm Button - 1pt

• When **Confirm Button** is pressed, **Activity 5** starts.





Activity 5



Check list

Screen components - 5pt

- Does the screen include all below components?
- Number of people
- Dates
- Opening hours [open]~[close]
- Time filed
- Cancel button, Confirm button.

Data Validation – 3pt

• Is reservation information **from the previous activity** displayed appropriately?

Time Validation – 3pt

 When the confirm button is clicked with an invalid time (time does not fall within the opening hours), do not switch your activity and display a toast error message.

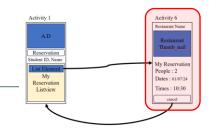
Activity Transition - 2pt

- When Cancle Button is pressed, return to **Activity 4**.
- When Confirm Button is pressed, return to **Activity 1.**

My Reservation append - 5pt

• When a reservation is completed, does the screen switch to the main activity (Activity 1) and then correctly **reflect the new reservation in the 'My reservation list'**?





Activity 6

Restaurant Name

Restaurant
Thumbnail

Figure, Restaurant image

My Reservation

People: 2

Dates: 01/07/24

Times: 10:30

cancel

Information of my reservation

Cancel button (Activity 1/toast message)

Check list

Screen components - 5pt

- Does the screen include all below components?
- Restaurant name, thumbnail (Anything possible)
- Reservation number of people
- Reservation dates
- Reservations times

Data Validation – 4pt

• Is reservation information **from the previous activity** displayed appropriately?

Activity Transition - 1pt

• When Cancel Button is pressed, return to **Activity 1.**

My Reservation removal - 5pt

- 1. When cancel Button is pressed, it returns to **Activity 1**.
- 2. Show **a toast message** the reservation has been canceled.
- 3. Remove canceled reservation from the 'My reservations list' in **Activity 1.**



Grading criteria

• Criteria

- Main score: Functionality of features listed on the checklist [100pt]
- Additional score : Additional functionality (Anything) [+10pt]
- Final Score: min (100, Main score + Additional score)

• Evaluation environment

• Pixel 5 API 29

Submission

- Submit single zip file with name "<Student ID> pa2.zip"
- Shift twice -> search "export" -> Export to .zip -> change file name and select location to save
- Do not care about ending '-<number>" (ex. 2024312345-1.zip)

• Schedule

- Application : During Class
- Application Report : by June 9th, 23:59

