

UNIT TESTING IN JAVA: JUNIT

CSC 207 SOFTWARE DESIGN



LEARNING OUTCOMES

Be able to write unit tests in Java using Junit



FIRST YEAR TESTING

Mostly focused on unit testing: when you call a function, does it behave correctly?

Test case design:

How do we pick test cases?



SELECTING TEST CASES

- Test for success
 - General cases, well-formatted input, boundary cases
 - Classics:
 - 0, 1, more
 - odd, even
 - beginning, middle, end
- Check for data structure consistency (representation invariants)
- Test for atypical behaviour
 - Does it handle invalid input (if required)?
 - Does it throw the exceptions it is supposed to?



UNIT TESTING

- Unit testing follows a pattern
 - Lots of small, **independent** tests
 - Reports passes, failures, and errors
 - Some optional setup and teardown shared across tests
 - Aggregation (combine tests into test suites)
- We could accomplish all of this “by hand”, but this common structure inspired the development of JUnit:
 - When you see a pattern, build a framework
 - Write shared code once
 - Make it easy for people to do things the right way



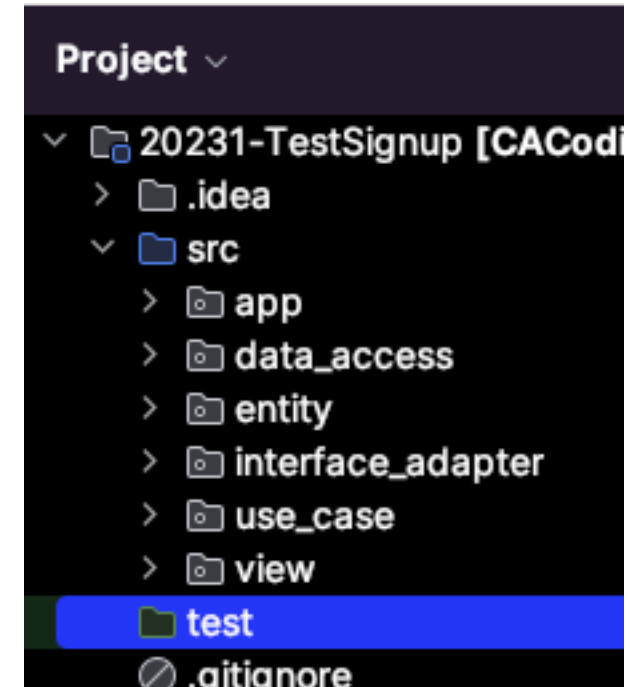
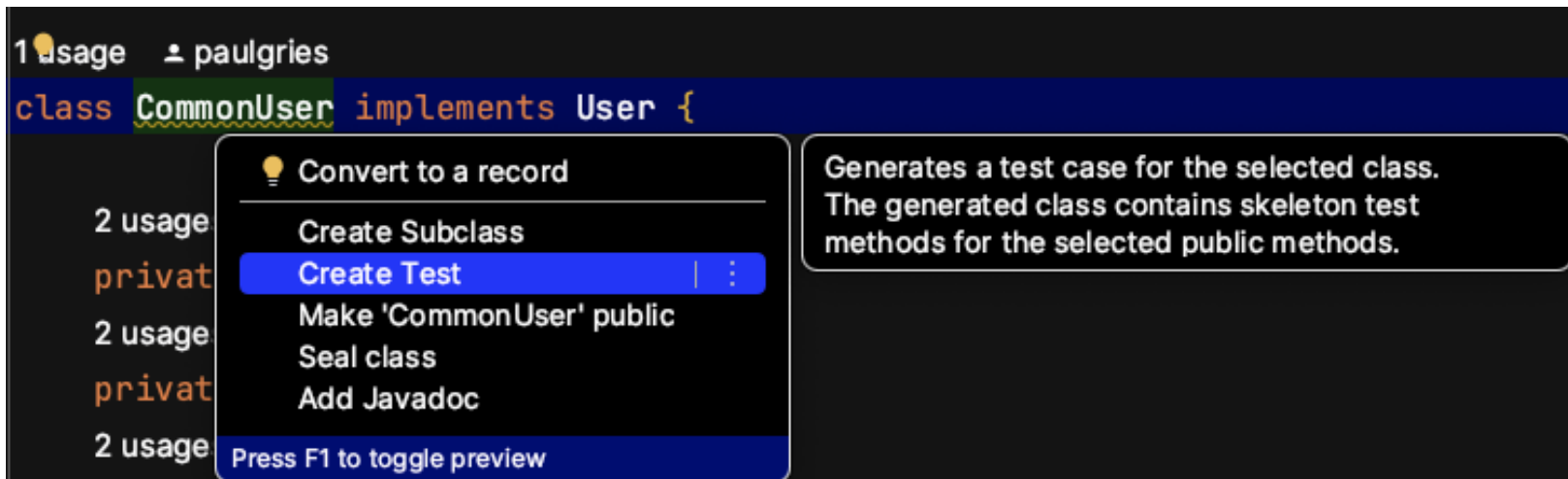
JUNIT

- Like pytest or unittest from Python
- You may encounter JUnit4 or JUnit5 when programming; they have very slight differences in syntax.
- We encourage you to explore <https://github.com/junit-team/junit5> and the documentation on Junit5 linked from there to learn more as you start writing tests.

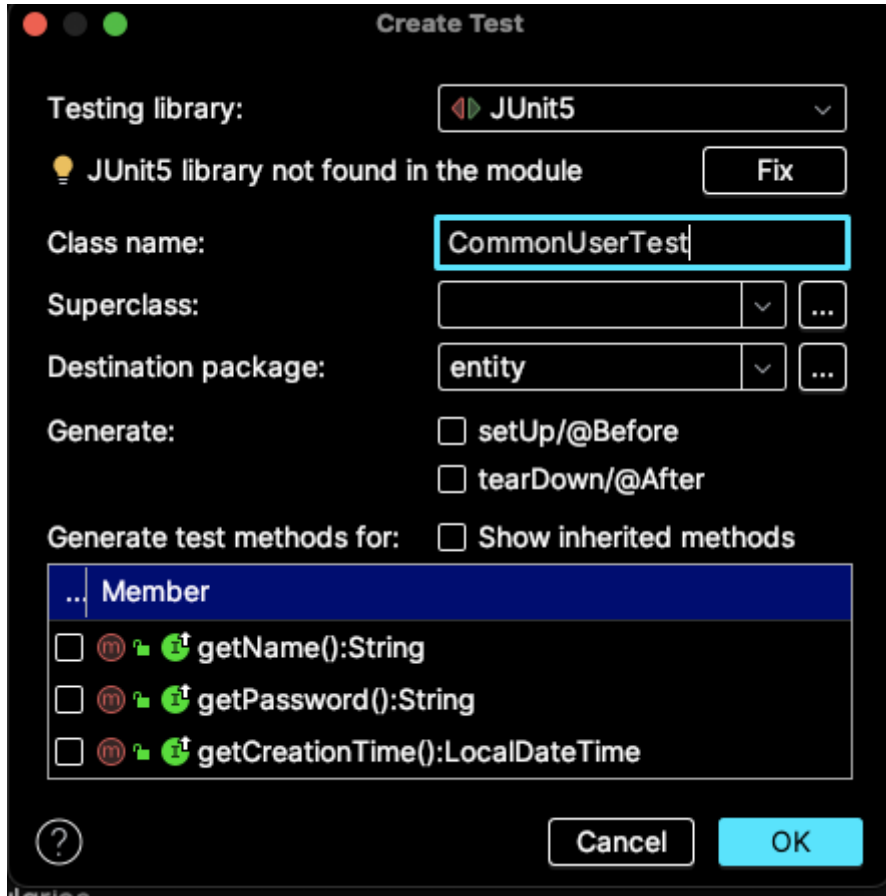


GENERATE JUNIT TESTS IN INTELLIJ

1. Create a test directory at the root of your project
 - Mark it as Test Sources Root
 - It will soon have the same package hierarchy as src
2. Select a class to test and choose Create Test



USING JUNIT IN INTELIJ



- We'll use JUnit5 here, but 4 is fine too
- Click “Fix” if you need to
- Select the methods to generate tests for



USING JUNIT IN INTELIJ

- This will be placed in the test/entity directory (but with empty bodies for you to fill in)
- @BeforeEach methods are called before every @Test method
- There is an @AfterEach as well

```
package entity;
```

```
class CommonUserTest {
```

```
    private CommonUser user;
```

```
    @BeforeEach
```

```
    void init() {
```

```
        user = new CommonUser(  
            "Paul", "password", LocalDateTime.now());
```

```
    }
```

```
    @Test
```

```
    void getName() {
```

```
        assertEquals("Paul", user.getName());
```

```
    }
```

```
    @Test
```

```
    void getPassword() {
```

```
        assertEquals("password", user.getPassword());
```

```
    }
```

```
}
```



TESTING CODE WITH EXCEPTIONS

```
class ExceptionDemoTest {  
    @Test  
    void exceptionTest() {  
        Calculator calculator = new Calculator();
```

// Assert that the calculator.divide call throws an exception

```
Exception exception = assertThrows(  
    ArithmeticException.class,
```

// This creates an anonymous method that gets called by the assertThrows method
() -> calculator.divide(1, 0)

```
);  
assertEquals("/ by zero", exception.getMessage());
```

```
}
```

```
}
```

```
class Calculator {  
    public void divide(int i, int j) {  
        int result = i / j;  
    }  
}
```



SETUP AND TEARDOWN

- There are three steps in running a test: **setup**, **run**, and **teardown**
- The **setup** phase is in a single method annotated with `@BeforeEach`
- The **teardown** phase is in a single method annotated with `@AfterEach`
- These are called before and after every test method
- The methods annotated with `@BeforeAll` run once before all test methods in that test class are executed, and those methods annotated with `@AfterAll` run once after.
- The `@Before*` and `@After*` methods are used to avoid repetition. For example, to create/destroy data structures required for more than one test method.



ASSERTION METHODS

- Single-Outcome Assertions
 - `fail()`; OR `fail(msg)`;
- Stated Outcome Assertions
 - `assertNotNull(object)`; OR `assertNotNull(msg, object)`;
 - `assertTrue(booleanEx)`; OR `assertTrue(msg, booleanEx)`;
- Equality Assertions
 - `assertEquals(exp, act)`; OR `assertEquals(msg, exp, act)`;
- Fuzzy Equality Assertions (for floating-point numbers)
 - `assertEquals(msg, expected, actual, tolerance)`;
- <https://junit.org/junit5/docs/current/api/org.junit.jupiter.api/org/junit/jupiter/api/Assertions.html>



TEST-DRIVEN DEVELOPMENT

- Try writing your tests first!
- Then your tests:
 - are based on requirements rather than code
 - determine the code you need to write
- Later, if you think of a situation that your code doesn't handle, add a test for it
- This approach aids in the definition of requirements
- It provides tangible evidence of progress

