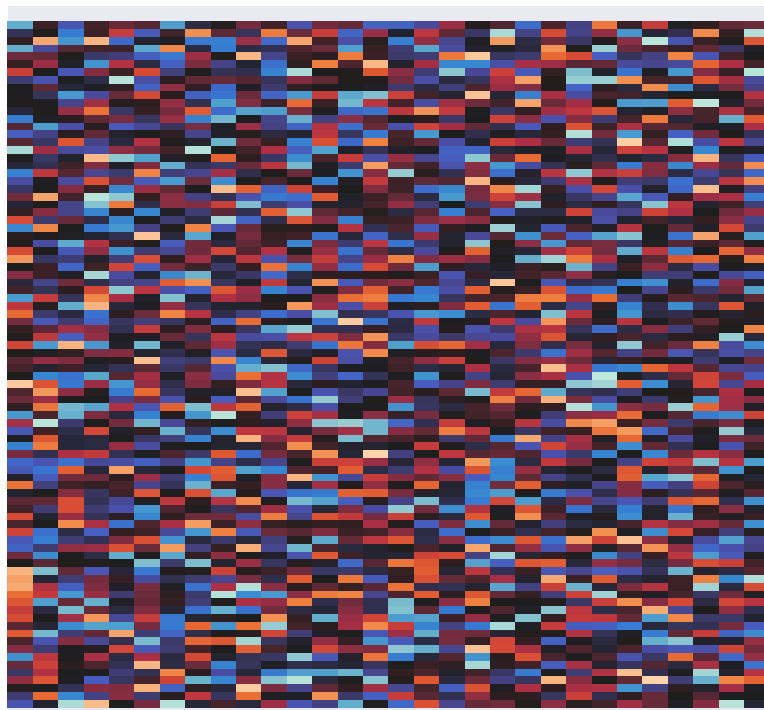


16 - Noise



0 2 4 6 8 10 12 14 16 18 20 22 24 26 28

