Rachel Longoria UX Designer

rachellongoria.github.io/portfolio

Experience

Server/Web Designer, Pour House Pints & Pies

Dec 2018 - Current

Worked with a coworker to redesign restaurant website and update menu. Collected feedback from coworkers and convinced managers to add POS features that improved Front of House task flows.

Technical Advisor, Electronic Arts

Jan 2018 - Dec 2018

Designed recap pdfs for my team's monthly meetings. Participated in usability testing with our UAT team which improved the experience of our internal customer management tool. Updated multiple internal processes which helped improve the quality of our customer calls.

Lead Trainer/Bartender, Chili's Grill & Bar

Feb 2011 - Jan 2018

Redesigned the entire training program for our restaurant which improved the on-boarding process for new hires and trainers.

Awards

Process Champion, Month of June - Electronic Arts, 2018

Top Bonus Receiver, WWCE (48 days) - Electronic Arts, 2018

Employee of the Year - Chili's Grill & Bar, 2015

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Education

A.A.S. Visual Communication - User Experience Design

Austin Community College Aug 2018 - May 2020

Skills

Design	Tools
Sketching	Adobe XD
Personas	Adobe Photoshop
Storyboarding	Adobe Illustrator
User flows	Sketch

Wireframing
Rapid prototyping

Research

Usability testing
Contextual inquiry
In-depth interviews
Qualitative analysis
Quantitative analysis

Invision Mural JIRA Evernote Slack

Figma

Google Drive