

Rachel Paner

UI/UX Designer
rachelpaner.github.io

Contact

(925) 325-8583
rachelspaner@gmail.com
linkedin.com/in/rachelpaner

Experience

UX Design Intern

Trees.app

Jan 2023 - current | Remote

- Participate in design sprint to ideate, wireframe, and prototype recommendation mechanics for machine learning-based student productivity app
- Conduct quantitative & qualitative research through surveys & user interviews

UX/Graphic Designer

Packed

November 2022 - current | La Jolla, CA

- Create graphics, marketing collateral, and website layouts weekly using Figma and Adobe Creative Suite for student-run sustainable food delivery startup
- Collaborate with marketing to ideate and enforce visual rebranding guidelines across all user-facing material for launch to over 40,000 students

UI Designer

UCSD Circle K Tech Team

September 2021 - March 2022 | La Jolla, CA

- Revitalized original UCSD Circle K desktop and mobile website using Figma in teams of 2-3 UI Designers
- Enhanced user-experience and accessibility of website by applying user research insights and analyzing effects of color, shape, and typography

Lead Marketing & Graphic Design Assistant

UCSD Campus Performance and Events Office

January 2022 - current | La Jolla, CA

- Produce graphic/video digital and print collateral to promote large-scale events and artists for the leading Department of Arts at UC San Diego
- Direct and mentor teams while delegating design and research tasks and formulating marketing strategies to reach over 40,000 UCSD students, alumni, and the greater San Diego area

Education

UC San Diego

September 2020 - June 2024

B.S. Cognitive Science
(Design & Interaction)

Minor in Computer Science

GPA: 3.9/4.0 (*Provost's Honors*)

Skills

Prototyping
Wireframing
Interaction Design
Visual Design
Storyboarding
User Research
User Flows
Usability Testing
Design Systems
Data Analysis
Heuristic Evaluation

Tools

Figma
Photoshop
Illustrator
InDesign
After Effects
Procreate
Microsoft Office
Bootstrap
Dovetail
Miro

Languages

HTML/CSS
JavaScript
Java
Python