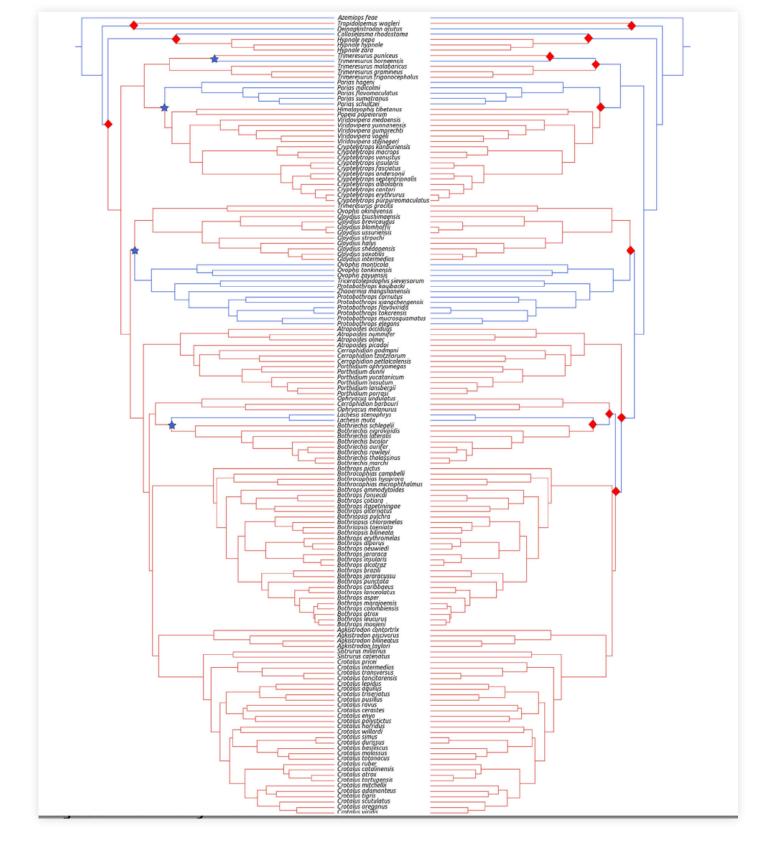
Tree Thinking

April Wright 08.09.2018

Good Morning!

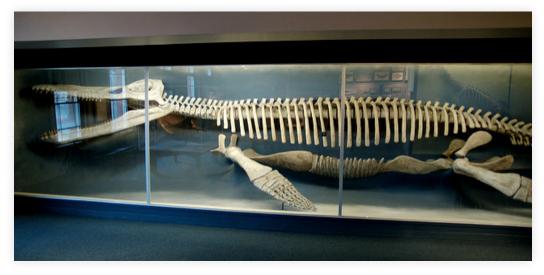
- What is a tree?
- How is a tree built?
- What are phylogenetic data?

• Determine the timing of trait evolution

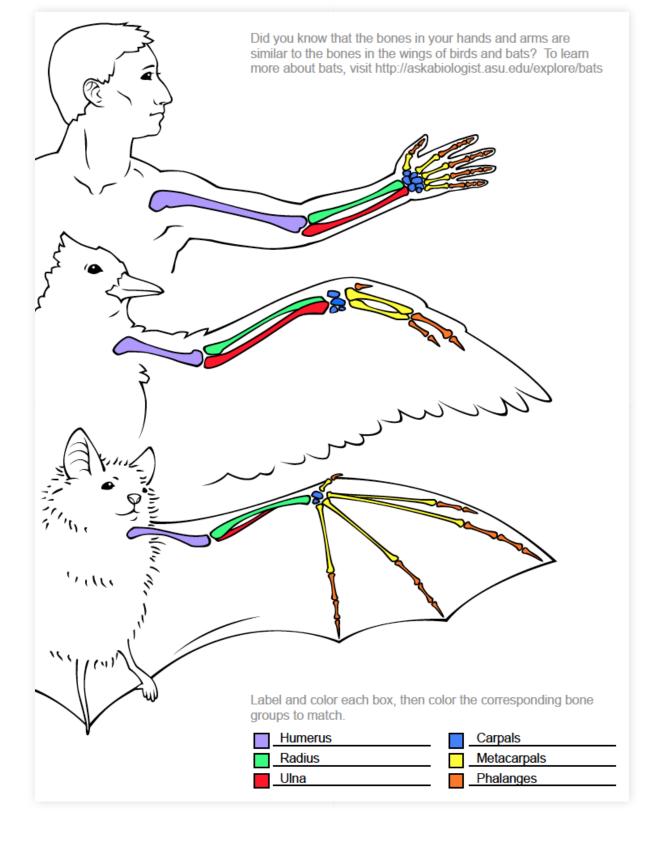


-Tell homology from convergence





-Trace the origins of structures



-Taxonomy

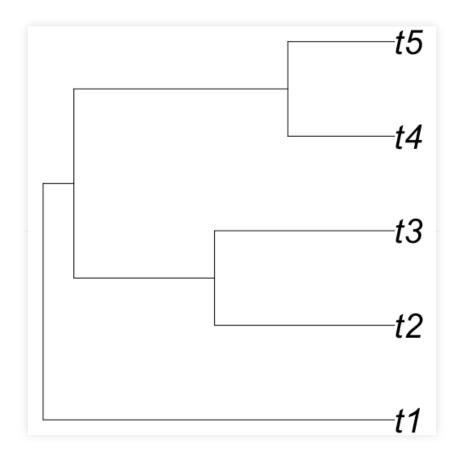
- Hennig, 1950 Grundzüge einer Theorie der Phylogenetischen Systematik
 - Taxonomy should be logically consistent with the tree for the group

-Taxonomy

- Hennig, 1950 Grundzüge einer Theorie der Phylogenetischen Systematik
 - Taxonomy should be logically consistent with the tree for the group
- Sneath & Sokal, 1963, 1973
 - Using distance matrices to cluster based on phenetic similarity

Tree Terms: Tip

```
library(phytools)
tree <- pbtree(n = 5)
plot(tree, cex = 3.5, no.margin = TRUE,
edge.width = 1.5)</pre>
```



```
tree$tip.label
```

[1] "t1" "t2" "t3" "t4" "t5"

Tip: What we are putting on the tree. May be species, individuals, or higher-order taxa. May be called terminal node, leaf, one degree node. Access in R: tree\$tip.label

Tree Terms: branch

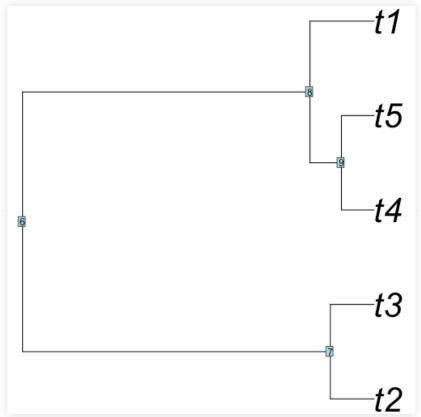
```
library(phytools)
tree <- pbtree(n = 5)
#plot(tree, cex = 3.5, no.margin = TRUE,
edge.width = 1.5)
tree$edge</pre>
```

```
[,1] [,2]
[1,]
          6
[2,]
[3,]
                8
[4,]
                3
          8
[5,]
[6,]
          7
                9
[7,]
                4
                5
[8,]
```

Branch: What connects the tip to the tree. Can have a variety of units, which we will discuss over the next few days. May be called edge. Access in R: tree\$edge

Tree Terms: Node

```
library(phytools)
tree <- pbtree(n = 5)
plot(tree, cex = 3.5, no.margin = TRUE,
edge.width = 1.5)
nodelabels()</pre>
```



Node: Where nodes meet, implying a most recent common ancestor. May be called vertex, or three-degree node.

Tree Terms: Node

```
library(ape)
tree <- pbtree(n = 5)
#plot(tree, cex = 3.5, no.margin = TRUE,
edge.width = 1.5)
#nodelabels(cex=3.5)
tree$Nnode</pre>
```

```
[1] 4

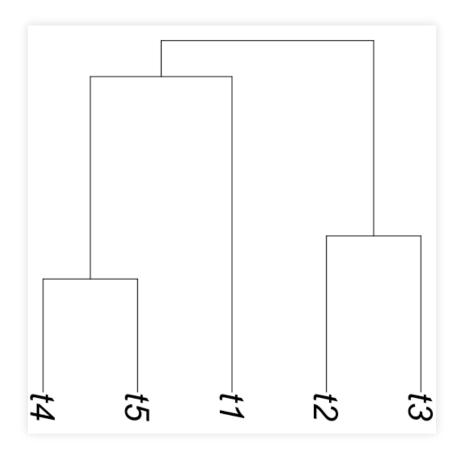
getMRCA(tree, c("t1", "t2"))

[1] 6
```

Node: Where nodes meet, implying a most recent common ancestor. May be called vertex, or three-degree node.

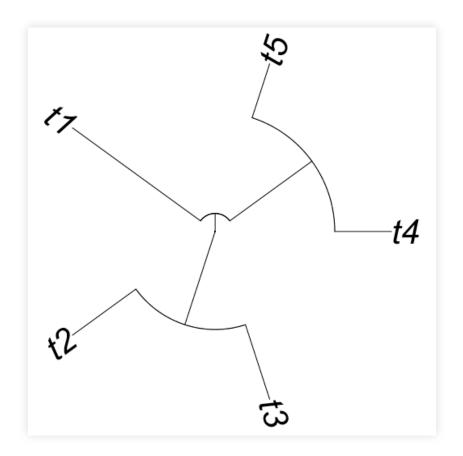
Tree Terms

```
plot(tree, cex = 3.5, no.margin = TRUE,
edge.width = 1.5, direction = "downwards")
```



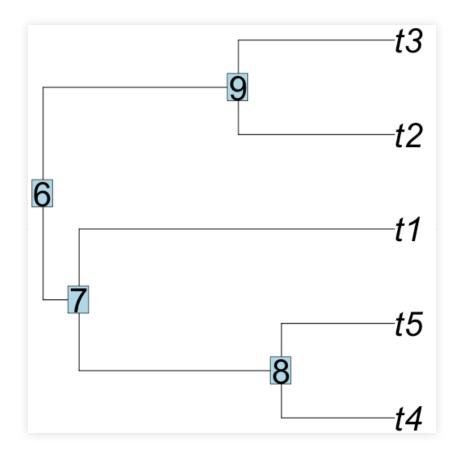
Tree Terms

```
plot(tree, cex = 3.5, no.margin = TRUE,
edge.width = 1.5, type="fan")
```



Tree Terms: Rotation - reflecting taxa at a node

```
plot(tree, cex = 3.5, no.margin = TRUE,
edge.width = 1.5)
nodelabels(cex = 3.5)
```



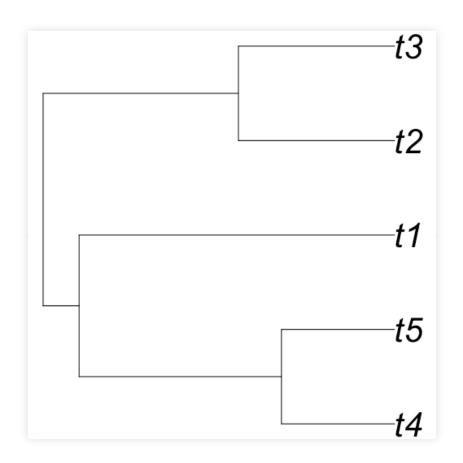
```
rotateNodes(tree, c(7, 8))
```

Phylogenetic tree with 5 tips and 4 internal nodes.

```
Tip labels:
[1] "t1" "t5" "t4" "t2" "t3"
```

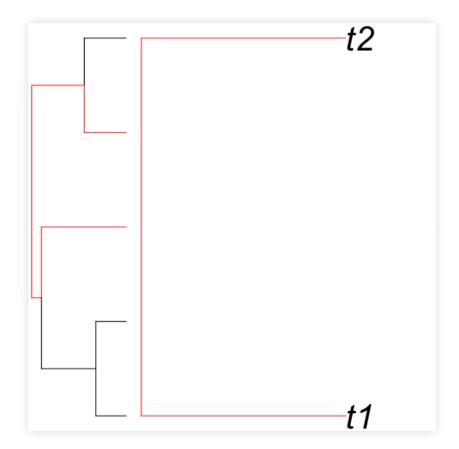
Rooted; includes branch lengths.

```
plot(tree, cex = 3.5, no.margin = TRUE,
edge.width = 1.5)
```



Tree Terms: Monophyletic - an ancestor and all its descendents

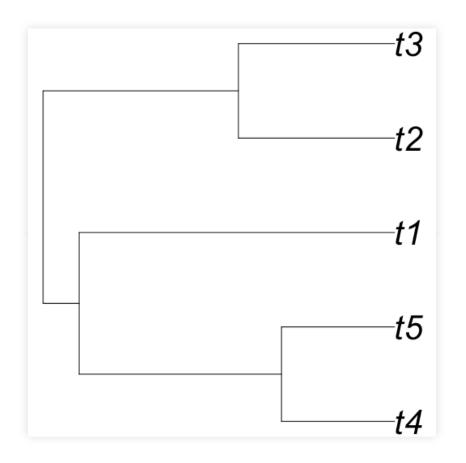
```
is.monophyletic(tree, c("t1", "t2"), plot =
TRUE, edge.width = 1.5, cex = 3.5, no.margin
= TRUE)
```



```
[1] FALSE
```

Tree Terms: Rooting

```
# reroot(tree, node.number)
plot(tree, cex = 3.5, no.margin = TRUE,
edge.width = 1.5)
```

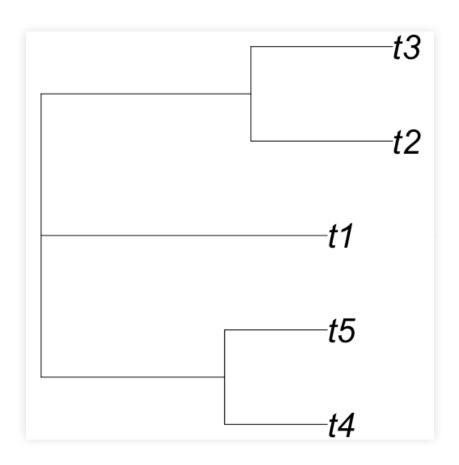


Ingroup: Taxa of interest

Outgroup: Taxon closely related used to root the tree

Tree Terms: Rooting

```
unroot_tree <- unroot(tree)
plot(unroot_tree, cex = 3.5, no.margin =
TRUE, edge.width = 1.5)</pre>
```



How is a tree built?

- Many ways. We will focus on three:
 - Maximum parsimony
 - Maximum likelihood
 - Bayesian inference

```
library(alignfigR)
char_data <- read_alignment("../extdata
/bears_fasta.fa")
char_data[1:3]</pre>
```

```
$Agriarctos_spp
    ";" "0" ";" ";" ";" ";" ";" ";" ";" ";"
   "0" "0" "1" "1" "1" "1" "0" "0" "1" "?"
"1" "1" "?" "0" "1" "1" "1"
   "1" "0" "1" "1" "0" "?" "?" "0" "1" "1"
"1" "0" "?" "?" "?" "?" "?"
    "?"
$Ailurarctos_lufengensis
       "0" "0" "1" "1" "1" "1" "0" "1" "1"
  "1" "?" "0" "?" "?" "?"
    "?" "0" "1" "1" "1" "?"
                        "0" "0" "1" "1"
"1" "0" "1" "0" "1" "1" "0"
    "1" "1" "?" "?" "?" "?" "?" "?" "?"
"?"
```

char_data[1:3]

```
$Agriarctos spp
      "0" "0" "1" "1" "1" "1" "0" "0"
  "1" "?" "0" "1" "1" "1"
    "1" "0" "1" "1" "0" "?"
                        "?" "0"
  "O" "?" "?" "?" "?" "?"
    "?"
$Ailurarctos_lufengensis
       "0"<u>"</u>";" ";" ";" ";"
                        "," "," ","
       "0" "1" "1" "1" "1"
                        "0" "1"
  "1" "?" "0" "?" "?" "?"
    "?" "0" "1" "1" "1" "?"
                        "0" "0"
    "1" "1" "?" "?" "?" "?" "?"
"?"
$Ailuropoda melanoleuca
    "1" "0" "1" "1" "1" "0" "1" "1" "0"
"1" "0" "0" "1" "0" "0" "0"
```

These data are binary

char_data[1:3]

```
$Agriarctos spp
      "0" "0" "1" "1" "1" "1" "0" "0"
  "1" "?" "0" "1" "1" "1"
    "1" "0" "1" "1" "0" "?"
                        "?" "0"
  "O" "?" "?" "?" "?" "?"
    "?"
$Ailurarctos_lufengensis
       "0"<u>"</u>";" ";" ";" ";"
                        "," "," ","
       "0" "1" "1" "1" "1"
                        "0" "1"
  "1" "?" "0" "?" "?" "?"
    "?" "0" "1" "1" "1" "?"
                        "0" "0"
    "1" "1" "?" "?" "?" "?" "?"
"?"
$Ailuropoda melanoleuca
    "1" "0" "1" "1" "1" "0" "1" "1" "0"
"1" "0" "0" "1" "0" "0" "0"
```

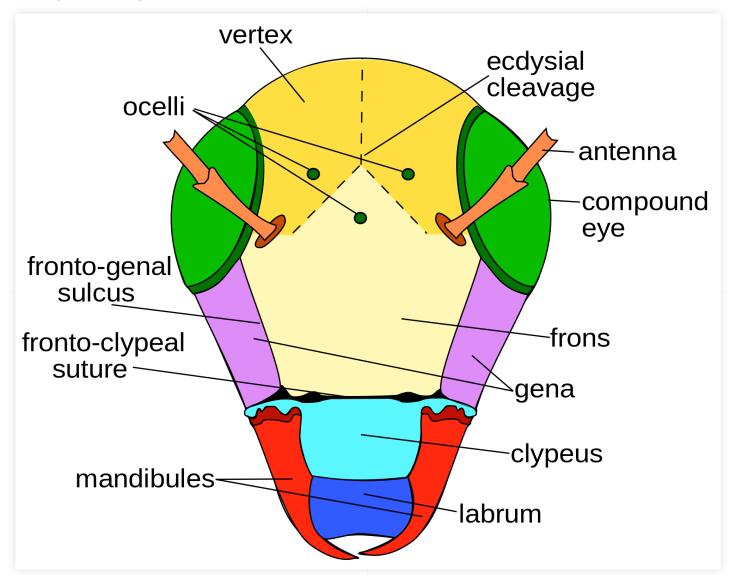
Always arranged with rows being taxa and columns corresponding to a character - "matrix" structure

Text editor - phylo data, metadata

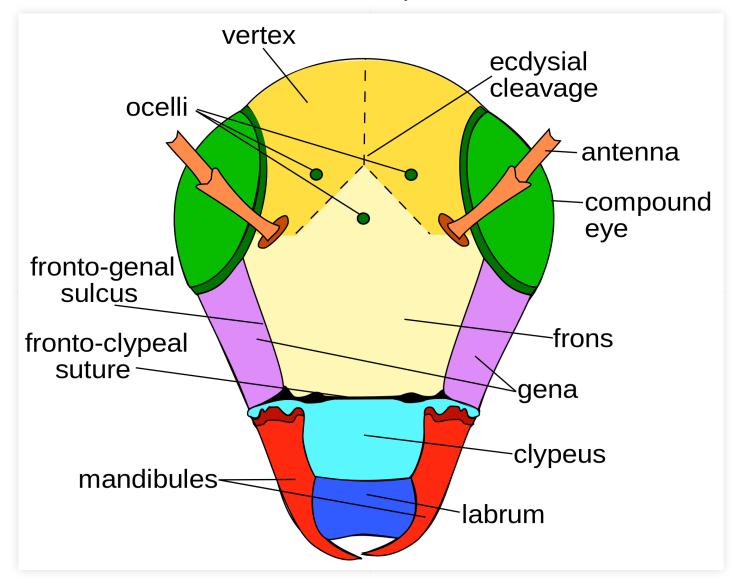
DNA data tends to be simple

Example character from Brady:

1. Worker, queen, and male. Specialized, stout setae on anterior margin of clypeus: (0) absent; (1) present. The presence of these specialized setae is a putative synapomorphy of Amblyoponinae (Ward, 1994), including Amblyopone and Onychomyrmex.



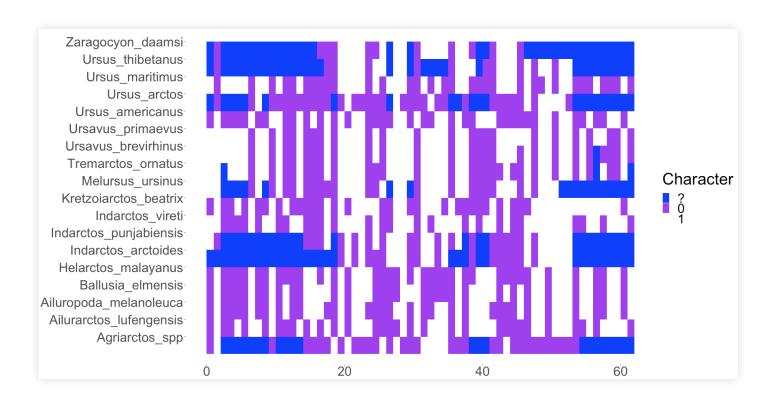
How do we know we have a truly discrete state?



How do we know we've captured the relevant charac	cter axes?
---	------------

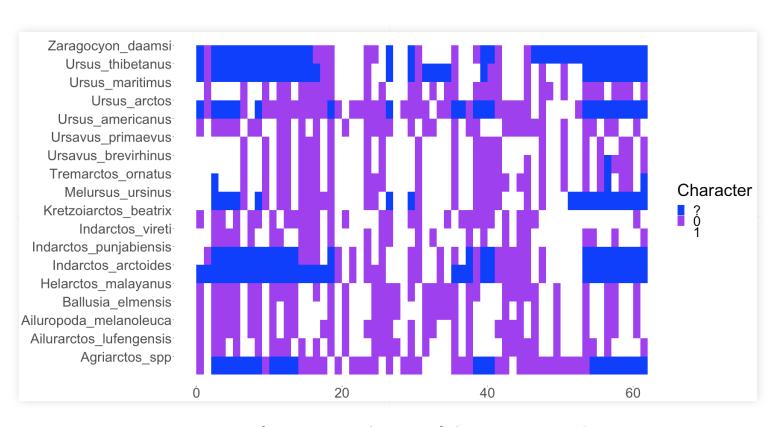
Phylogenetic Data

```
library(ggplot2)
colors <- c("blue", "purple", "white")
plot_alignment(char_data, colors,
taxon_labels = TRUE) + theme(text =
element_text(size=40))</pre>
```



Phylogenetic Data

```
library(ggplot2)
colors <- c("blue", "purple", "white")
plot_alignment(char_data, colors,
taxon_labels = TRUE) + theme(text =
element_text(size=40))</pre>
```



How do we go from this to a tree?

Parsimony

- Not only applied in phylogenetics
- The simplest explanation for the observed data is the best

Parsimony

- Maximum parsimony: the tree that minimizes the number of "steps", or changes, on a tree is to be preferred
- Let's turn to the board for a minute: Parsimony informative, invariant, and parsimony non-informative variation

RStudio –or–Shiny

```
library(treesiftr)
aln_path <- "../extdata/bears_fasta.fa"
bears <- read_alignment(aln_path)
tree <- read.tree("../extdata
/starting_tree.tre")

sample_df <- generate_sliding(bears,
start_char = 1, stop_char = 5, steps = 1)
print(sample_df)</pre>
```

```
      starting_val
      stop_val
      step_val

      1
      1
      2
      1

      2
      2
      3
      1

      3
      3
      4
      1

      4
      4
      5
      1

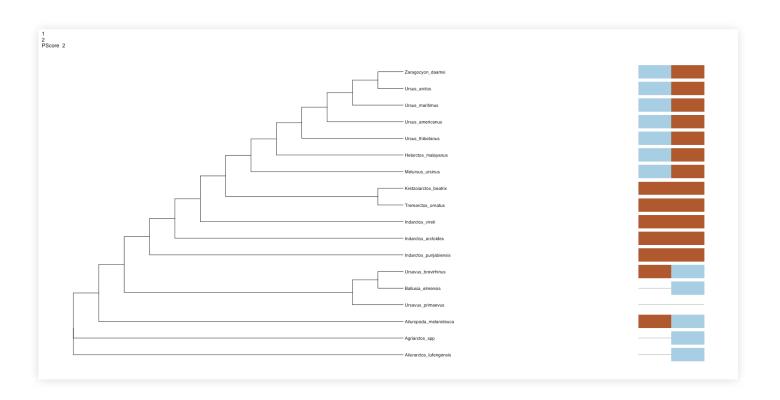
      5
      5
      6
      1
```

```
library(phangorn)
library(ggtree)
output_vector <- generate_tree_vis(sample_df
= sample_df, alignment =
aln_path, tree = tree, phy_mat = bears,
pscore = TRUE)</pre>
```

```
Final p-score 2 after 0 nni operations
Final p-score 2 after 0 nni operations
Final p-score 2 after 0 nni operations
Final p-score 2 after 1 nni operations
Final p-score 2 after 1 nni operations
```

output_vector[1] #sample output - you will
get more than this when you run in your
console

[[1]]



??? Do a couple trees on the board, including the pruning algorithm. Then allow them to play.

Parsimony: Many trees for one character and 4 taxa

Parsimony: How do we find the most parsimonious tree?

- We're going to take an exercise break and play with PAUP
 - http://phylosolutions.com/paup-test/
 - Download the command line executeable for your OS
 - Copy it into this repository
 - Open a terminal

PAUP

execute data/bears_morphology.nex

- NOTE: PAUP allows tab-completion
- Open the bears_morphology file in a text editor. Now:

PAUP: A couple important commands

```
cstatus
tstatus
showmatrix
showdist
log file="mylogfile"
```

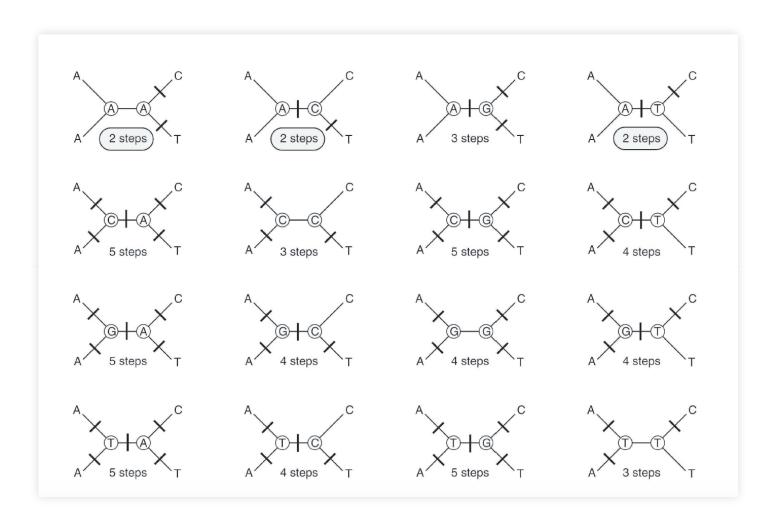
• Try each of these - what information do they give you?

PAUP: Building a tree

alltrees

What happened here?

Parsimony: Enumeration is not possible for more than 12 taxa



??? This is one character. Imagine many - enumeration is not possible. Also note that several trees have the same "best" tree

PAUP: Heuristic Searches

Heuristic - use of shortcuts to reduce the number of trees we need to search

hsearch

- What is the name of the heuristic that was used?
- How was the initial tree discovered?
- How many trees were searched?
- How many "best" trees were there, and what is their score?

PAUP: Heuristic Searches

Heuristic - use of shortcuts to reduce the number of trees we need to search

```
hsearch swap = nni
```

- How many trees were examined with this algorithm? Why is this number so much smaller?
- How many "best" trees were found, and what is their score?

PAUP: Heuristic Searches

Heuristic - use of shortcuts to reduce the number of trees we need to search

```
hsearch swap = spr
```

- How many trees were examined with this algorithm?
- How many "best" trees were found, and what is their score?
- When would we expect searching algorithm to matter strongly?

PAUP: Exporting parsimony trees

```
savetrees from=1 to=1 file=results/tree1.tre;
savetrees from=2 to=2 file=results/tree2.tre;
savetrees from=3 to=3 file=results/tree3.tre;
```

PAUP: Reading in parsimony trees

Error in file(file, "r") : cannot open the connection