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# **SuperH architecture implementation manual**

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**The kernel development community**

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## MEMORY MANAGEMENT

### SH-4

#### Store Queue API

void **sq\_flush\_range**(unsigned long *start*, unsigned int *len*)  
Flush (prefetch) a specific SQ range

##### Parameters

**unsigned long start** the store queue address to start flushing from

**unsigned int len** the length to flush

##### Description

Flushes the store queue cache from **start** to **start + len** in a linear fashion.

unsigned long **sq\_remap**(unsigned long *phys*, unsigned int *size*, const char \* *name*, pgprot\_t *prot*)  
Map a physical address through the Store Queues

##### Parameters

**unsigned long phys** Physical address of mapping.

**unsigned int size** Length of mapping.

**const char \* name** User invoking mapping.

**pgprot\_t prot** Protection bits.

##### Description

Remaps the physical address **phys** through the next available store queue address of **size** length. **name** is logged at boot time as well as through the sysfs interface.

void **sq\_unmap**(unsigned long *vaddr*)  
Unmap a Store Queue allocation

##### Parameters

**unsigned long vaddr** Pre-allocated Store Queue mapping.

##### Description

Unmaps the store queue allocation **map** that was previously created by [\*sq\\_remap\(\)\*](#). Also frees up the pte that was previously inserted into the kernel page table and discards the UTLB translation.

## SH-5

### TLB Interfaces

int **sh64\_tlb\_init**(void)

Perform initial setup for the DTLB and ITLB.

#### Parameters

**void** no arguments

unsigned long long **sh64\_next\_free\_dtlb\_entry**(void)

Find the next available DTLB entry

#### Parameters

**void** no arguments

unsigned long long **sh64\_get\_wired\_dtlb\_entry**(void)

Allocate a wired (locked-in) entry in the DTLB

#### Parameters

**void** no arguments

int **sh64\_put\_wired\_dtlb\_entry**(unsigned long long *entry*)

Free a wired (locked-in) entry in the DTLB.

#### Parameters

**unsigned long long entry** Address of TLB slot.

#### Description

Works like a stack, last one to allocate must be first one to free.

void **sh64\_setup\_tlb\_slot**(unsigned long long *config\_addr*, unsigned long *eaddr*, unsigned long *asid*, unsigned long *paddr*)

Load up a translation in a wired slot.

#### Parameters

**unsigned long long config\_addr** Address of TLB slot.

**unsigned long eaddr** Virtual address.

**unsigned long asid** Address Space Identifier.

**unsigned long paddr** Physical address.

#### Description

Load up a virtual<->physical translation for **eaddr\*\*<->\*\*paddr** in the pre-allocated TLB slot **config\_addr** (see **sh64\_get\_wired\_dtlb\_entry**).

void **sh64\_tear\_down\_tlb\_slot**(unsigned long long *config\_addr*)

Tear down a translation.

#### Parameters

**unsigned long long config\_addr** Address of TLB slot.

#### Description

Tear down any existing mapping in the TLB slot **config\_addr**.

**for\_each\_dtlb\_entry**(*tlb*)

Iterate over free (non-wired) DTLB entries

#### Parameters

**tlb** TLB entry



**for\_each\_itlb\_entry**(*tlb*)

Iterate over free (non-wired) ITLB entries

**Parameters**

**tlb** TLB entry

void **\_\_flush\_tlb\_slot**(unsigned long long *slot*)

Flushes TLB slot **slot**.

**Parameters**

**unsigned long long slot** Address of TLB slot.



## MACHINE SPECIFIC INTERFACES

### **`mach-dreamcast`**

void **`aica_rtc_gettimeofday`**(struct timespec \* *ts*)  
Get the time from the AICA RTC

#### **Parameters**

**`struct timespec * ts`** pointer to resulting timespec

#### **Description**

Grabs the current RTC seconds counter and adjusts it to the Unix Epoch.

int **`aica_rtc_settimeofday`**(const time\_t *secs*)  
Set the AICA RTC to the current time

#### **Parameters**

**`const time_t secs`** contains the time\_t to set

#### **Description**

Adjusts the given **`tv`** to the AICA Epoch and sets the RTC seconds counter.

### **`mach-x3proto`**

int **`ilsel_enable`**(ilsel\_source\_t *set*)  
Enable an ILSEL set.

#### **Parameters**

**`ilsel_source_t set`** ILSEL source (see `ilsel_source_t` enum in `include/asm-sh/ilsel.h`).

#### **Description**

Enables a given non-aliased ILSEL source ( $\leq$  ILSEL\_KEY) at the highest available interrupt level. Callers should take care to order callsites noting descending interrupt levels. Aliasing FPGA and external board IRQs need to use *`ilsel_enable_fixed()`*.

The return value is an IRQ number that can later be taken down with *`ilsel_disable()`*.

int **`ilsel_enable_fixed`**(ilsel\_source\_t *set*, unsigned int *level*)  
Enable an ILSEL set at a fixed interrupt level

#### **Parameters**

**`ilsel_source_t set`** ILSEL source (see `ilsel_source_t` enum in `include/asm-sh/ilsel.h`).

**`unsigned int level`** Interrupt level (1 - 15)

### Description

Enables a given ILSEL source at a fixed interrupt level. Necessary both for level reservation as well as for aliased sources that only exist on special ILSEL#s.

Returns an IRQ number (as *ilsel\_enable()*).

void **ilsel\_disable**(unsigned int *irq*)

Disable an ILSEL set

### Parameters

**unsigned int irq** Bit position for ILSEL set value (retval from enable routines)

### Description

Disable a previously enabled ILSEL set.

## SuperHyway

int **superhyway\_add\_device**(unsigned long *base*, struct superhyway\_device \* *sdev*, struct superhyway\_bus \* *bus*)  
Add a SuperHyway module

### Parameters

**unsigned long base** Physical address where module is mapped.

**struct superhyway\_device \* sdev** SuperHyway device to add, or NULL to allocate a new one.

**struct superhyway\_bus \* bus** Bus where SuperHyway module resides.

### Description

This is responsible for adding a new SuperHyway module. This sets up a new struct superhyway\_device for the module being added if **sdev** == NULL.

Devices are initially added in the order that they are scanned (from the top-down of the memory map), and are assigned an ID based on the order that they are added. Any manual addition of a module will thus get the ID after the devices already discovered regardless of where it resides in memory.

Further work can and should be done in `superhyway_scan_bus()`, to be sure that any new modules are properly discovered and subsequently registered.

int **superhyway\_register\_driver**(struct superhyway\_driver \* *drv*)  
Register a new SuperHyway driver

### Parameters

**struct superhyway\_driver \* drv** SuperHyway driver to register.

### Description

This registers the passed in **drv**. Any devices matching the id table will automatically be populated and handed off to the driver's specified probe routine.

void **superhyway\_unregister\_driver**(struct superhyway\_driver \* *drv*)  
Unregister a SuperHyway driver

### Parameters

**struct superhyway\_driver \* drv** SuperHyway driver to unregister.

### Description

This cleans up after `superhyway_register_driver()`, and should be invoked in the exit path of any module drivers.

## Maple

int **maple\_driver\_register**(struct maple\_driver \* *drv*)  
register a maple driver

### Parameters

**struct maple\_driver \* drv** maple driver to be registered.

### Description

Registers the passed in **drv**, while updating the bus type. Devices with matching function IDs will be automatically probed.

void **maple\_driver\_unregister**(struct maple\_driver \* *drv*)  
unregister a maple driver.

### Parameters

**struct maple\_driver \* drv** maple driver to unregister.

### Description

Cleans up after *maple\_driver\_register()*. To be invoked in the exit path of any module drivers.

void **maple\_getcond\_callback**(struct maple\_device \* *dev*, void (\*callback) (struct mapleq \**mq*, unsigned long *interval*, unsigned long *function*)  
setup handling MAPLE\_COMMAND\_GETCOND

### Parameters

**struct maple\_device \* dev** device responding

**void (\*) (struct mapleq \*mq) callback** handler callback

**unsigned long interval** interval in jiffies between callbacks

**unsigned long function** the function code for the device

int **maple\_add\_packet**(struct maple\_device \* *mdev*, u32 *function*, u32 *command*, size\_t *length*, void \* *data*)  
add a single instruction to the maple bus queue

### Parameters

**struct maple\_device \* mdev** maple device

**u32 function** function on device being queried

**u32 command** maple command to add

**size\_t length** length of command string (in 32 bit words)

**void \* data** remainder of command string

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