

Glue Code: Automating Scenarios



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Overview



Test automation layering

Test runner classes

Cucumber expressions



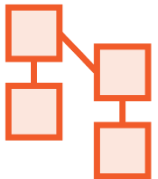
Layers of Test Automation Code



Executable specifications (Gherkin)



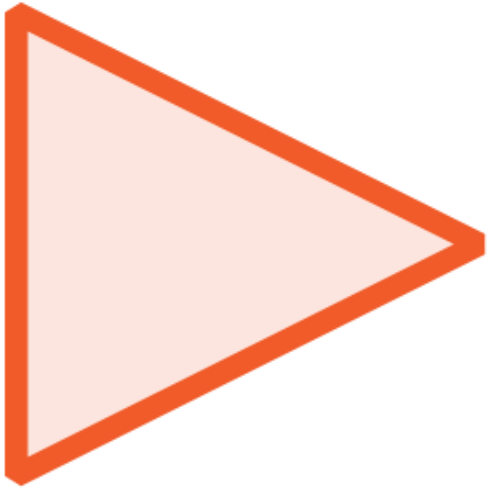
Glue code (Cucumber Step Definitions)



Test domain layer



Running a Gherkin Scenario



Test runner class

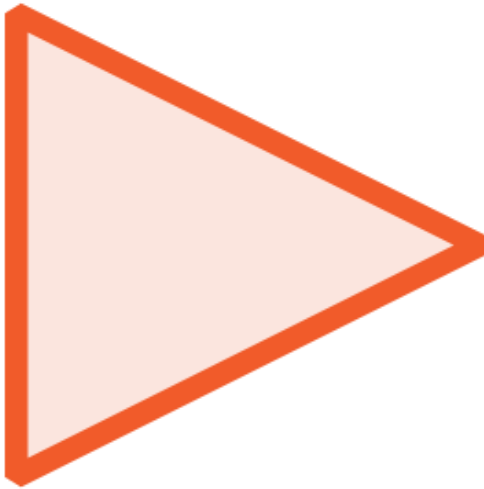


Feature files



Glue code

Running a Gherkin Scenario



Test runner class



Feature files



Glue code

```
import cucumber.api.CucumberOptions;
import cucumber.api.junit.Cucumber;
import org.junit.runner.RunWith

@RunWith(Cucumber.class)
@CucumberOptions(plugin = {"pretty"},
                  glue = "com.pluralsight.bdd.steps",
                  features = "classpath:features")
public class AcceptanceTestSuite {}
```

Test Runner Class

- ✓ Executes one or more feature files
- ✓ Configures Cucumber execution options



```
import cucumber.api.CucumberOptions;
import cucumber.api.junit.Cucumber;
import org.junit.runner.RunWith

@RunWith(Cucumber.class)
@CucumberOptions(plugin = {"pretty"},
                  glue = "com.pluralsight.bdd.steps"
                  features = "classpath:features")
public class AcceptanceTestSuite {}
```

Test Runner Options

- ✓ Define the package for your step definitions
- ✓ Define the resources folder for your feature files



Glue Code: Cucumber Expressions



Scenario: Ordering many smoothies

Given I have ordered 9 smoothies

```
import cucumber.api.java.en.Given;

public class OrderingSmoothiesStepDefinitions {

    @Given("I have ordered 9 smoothies")
    public void iHaveOrdered9Smoothies() {
        //...
    }
}
```



Scenario: Ordering many smoothies
Given I have ordered **9** smoothies

Integer parameter



```
import cucumber.api.java.en.Given;

public class OrderingSmoothiesStepDefinitions {

    @Given("I have ordered {int} smoothies")
    public void iHaveOrdered(int smoothieCount) {
        //...
    }
}
```



Scenario: Ordering many smoothies

Given I have ordered a "Green Goodness Smoothie"

String



```
import cucumber.api.java.en.Given;

public class OrderingSmoothiesStepDefinitions {

    @Given("I have ordered {string}")
    public void iHaveOrdered(String order) {
        //...
    }
}
```



Scenario: Ordering many smoothies

Given I have ordered 9 "Green Goodness Smoothie"

```
import cucumber.api.java.en.Given;

public class OrderingSmoothiesStepDefinitions {

    @Given("I have ordered {int} {string}")
    public void iHaveOrdered(int count, String order) {
        //...
    }
}
```



Scenario: Ordering smoothies as a Gold member

Given I am a **Gold** Morning Freshness member

Word



```
import cucumber.api.java.en.Given;

public class OrderingSmoothiesStepDefinitions {

    @Given("I am a {word} Morning Freshness member")
    public void iAmAMorningFreshnessMember(String memberLevel) {
        //...
    }
}
```



Scenario: Ordering a smoothie

Given a "Strawberry Smoothie" costs \$5.95

Float

```
import cucumber.api.java.en.Given;

public class OrderingSmoothiesStepDefinitions {

    @Given("a {string} costs ${float}")
    public void costOfASmoothie(String smoothie,
                                float cost) {

        //...
    }
}
```



Scenario: Ordering a smoothie

Given Michael is a Morning Smoothie member

When he orders a **Green Goodness** Smoothie

Anonymous



```
import cucumber.api.java.en.Given;

public class OrderingSmoothiesStepDefinitions {

    @Given("he orders a {} Smoothie")
    public void ordersASmoothie(String smoothie) {
        //...
    }
}
```



Glue Code: Regular Expressions



Regular Expressions in Cucumber



Identify which parts of your scenarios should be passed as parameters







More powerful than Cucumber Expressions



Harder to read than Cucumber Expressions

Simple Regular Expressions

Regular Expression	Meaning
 ^	The start of the string
 \$	The end of the string
 (. *)	Matches anything (including nothing)
 (. +)	Matches at least one of anything



Scenario: Ordering smoothies



Given I have ordered **9** smoothies



```
@Given("^I have ordered (.*) smoothies$")  
public void iHaveOrdered(int smoothieCount) {...}
```



More Regular Expressions


Regular Expression	Meaning
 (\\d+)	A sequence of digits
 (\\w+)	A sequence of letters or digits



Scenario: Ordering smoothies

Given I have ordered **9** **Green Goodness** smoothies

```
@Given("^I have ordered (\\d+) (.*) smoothies$")  
public void iHaveOrdered(int smoothieCount  
                          String smoothieType) {...}
```

A diagram consisting of two blue curved arrows. The first arrow originates from the number '9' in the Gherkin text above and points to the first parameter of the Java method, 'smoothieCount'. The second arrow originates from the text 'Green Goodness' in the Gherkin text above and points to the second parameter of the Java method, 'smoothieType'.

Equivalent Expressions

“Given I order a smoothie”

“Given I have ordered a smoothie”

“Given I have ordered an apple smoothie”



Matching Optional Text

Regular Expression	Meaning
s?he	Optional character: matches “she” or “he”
an?	Matches “a” or “an”
(?:order have ordered)	Matches “orders” or “has ordered”, but does not capture it as a parameter

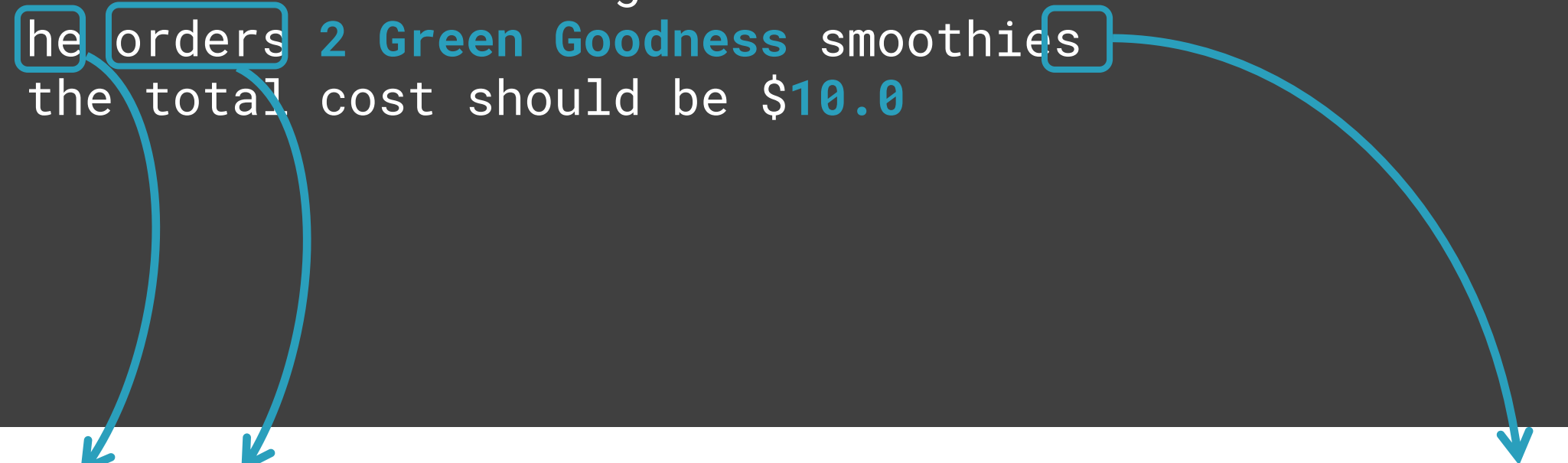


Scenario: Michael orders a smoothie

Given Michael is a Morning Freshness member

When he orders 2 Green Goodness smoothies

Then the total cost should be \$10.0



The diagram consists of three blue arrows. The first arrow starts from the word 'he' in the 'When' clause and points to the first capture group '^s?he' in the regex. The second arrow starts from the word 'orders' in the 'When' clause and points to the second capture group '(:orders|has ordered)'. The third arrow starts from the word 'smoothies' in the 'When' clause and points to the final part of the regex 'smoothies?\$'.

```
@Given("s?he (?:orders|has ordered) (\\d+) (.*?) smoothies?$")
public void hasOrdered(String memberName,
                       Integer count,
                       String itemName) {...}
```



Glue Code: Working with Tables



Scenario: Proposing appropriate special deals

Given Michael is a Morning Freshness member

And his favorite flavors are:

	Banana	
	Apple	



```
@Given("his favorite flavors are:")  
public void his_favorite_flavors_are(List<String> favorites) {...}
```



When the daily specials are:

Title	Flavors
20% on all Banana Smoothies	Banana
10% on all Berry Smoothies	Strawberry, Blueberry



```
@When("the daily specials are:")  
public void the_daily_specials_are(List<Map<String,String>> specials) {...}
```



Then **Michael** should see the following specials:

Title	Flavors
20% on all Banana Smoothies	Banana

```
@Then("{} should see the following specials:")  
public void the_daily_specials_are(String memberName,  
                                   List<Map<String,String>> specials) {...}
```



And he should see the following calorie counts:

Basic Banana Smoothie	180	
Deluxe Banana Smoothie	240	
Banana and Ice Cream Smoothie	350	

```
@Then("he should see the following calorie counts:")  
public void calorie_counts_are(Map<String,Integer> calorieCounts) {...}
```



Scenario: Michael orders a smoothie
Given Michael is a Morning Freshness member
When he orders **2 Green Goodness** smoothies
Then the total cost should be **\$10.0**

```
@Given(" ^s?he(?:orders|has ordered) (\\d+) (\\d+) smoothies?$")  
public void hasOrdered(String memberName,  
                        Integer count,  
                        String itemName) {...}
```



Scenario Outline: Michael orders a smoothie
Given Michael is a Morning Freshness member
When he orders **<Quantity>** **Green Goodness** smoothies
Then the total cost should be \$**<Total>**

Examples:

Quantity	Total
1	5.00
2	10.00
3	15.00

```
@Given(" ^s?he (? :orders|has ordered) (\\d+) (.* ) smoothies?$")
public void hasOrdered(String memberName,
                        Integer count,
                        String itemName) {...}
```



Demo



Writing Glue Code



Demo



Cucumber Step Definitions



Demo



Implementing Step Definition Methods



Demo



Implementing Step Definition Methods

Part 2



Summary



What have you learned?

- Test automation framework layers
- Cucumber Expressions
- Regular Expressions
- Working with lists and maps
- Working with scenario outlines