TP ATELIER CUCUMBER:

Setting Up Development Environment

Step 1: Create a Maven Project

Create a new Maven project from scratch and add the following dependencies and plugins to the pom.xml file.

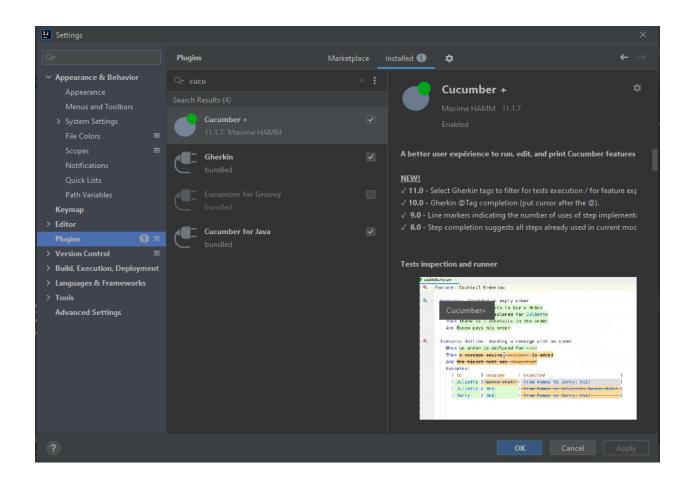
you can take it at:

https://mvnrepository.com/artifact/io.cucumber/cucumber-java/7.3.4

https://mvnrepository.com/artifact/io.cucumber/cucumber-junit/7.3.4

Step 2: Add Cucumber for Java and Gherkin IntelliJ IDEA plugin

Go to File > Settings > Plugins > search 'Cucumber for Java' and 'Gherkin' > enable.



Step 3: Project Directory Structure

The directory structure of the sample project looks like the following.

```
+---idea
+---main
| +---java
| +---resources
\---test
```

```
| +---java
| | \---org.example
| | | |---SearchTest.java
| | |---RunTest.java
| \---resources
| \---features
| |---SearchTest.feature
|---pom.xml
```

Getting Started with Development

Step 1: Writing Features

Cucumber executes your .feature

files in *test/resources/features* directory. These files contain executable specifications written in a domain-specific language (DSL) called **Gherkin** which is a business-readable, plain-text, English-like language with simple grammar. To specify business rules by real-world examples, Gherkin uses main keywords: *Feature, Scenario, Given, When, Then, And, But, Background, Scenario Outline, Examples* and some extra syntax """ (Doc strings), | (Data tables), @(Tags), # (Comments).

```
Feature: Search on Wikipedia
Scenario: Search direct on Wiki
Given Enter search term 'Cucumber'
When Do search
Then Single result is shown for 'Cucumber'
```

A .feature file is supposed to describe a single feature of the system, or a particular aspect of a feature. It's just a way to provide a high-level description of a software feature, and to group related scenarios. A feature file gets the following format.

Step 2: Writing Step Definitions

Cucumber doesn't know how to execute your scenarios out-of-thebox. It needs Step Definitions to **translate plain text Gherkin steps into actions** that will interact with the system. **When Cucumber executes a Step in a Scenario, it will look for a matching Step Definition to execute.**

When Cucumber matches a Step against a pattern in a Step Definition, it passes the value of all the capture groups to the Step Definition's arguments.

```
package org.example;
import io.cucumber.java.en.Given;
import io.cucumber.java.en.Then;
import io.cucumber.java.en.When;

public class SearchTest {
    @Given("Enter search term {string}")
    public void enterSearchTermCucumber(String name) {
        System.out.println("test 1");
    }

    @When("Do search")
    public void doSearch() {
        System.out.println("test 2");
    }

    @Then("Single result is shown for {string}")
    public void singleResultIsShownForCucumber(String name) {
        System.out.println("test 3");
    }
}
```

Note that Cucumber does not differentiate between the five-step keywords *Given, When, Then, And* and *But*.

After writing features and step definitions, you are ready to implement the class TestRun.java . Thanks to Cucumber, the annotations and empty methods which map to the steps in feature files can be auto-generated.

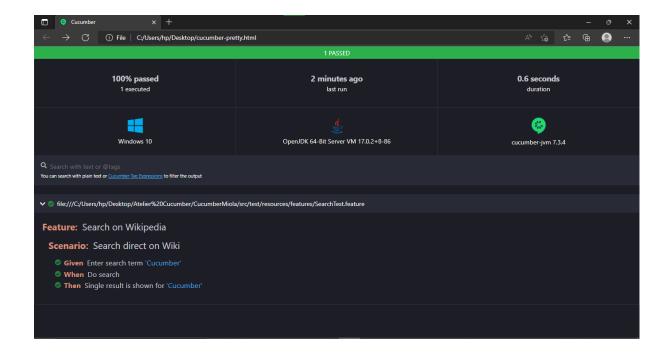
Step 3: Writing Test Runner

After writing the features and the step definitions, the test runner code is implemented. In the following code RunTest.java class, note the **@CucumberOptions**. One can define the location of features, glue files (step definitions), and formatter plugins inside this Cucumber options.

Step 4: Generating Reports

This is one another cool option in Cucumber. If you carefully look at the pom.xml file, you can see maven-project-info-reports-plugin.

```
Add plugin = {
    "pretty",
    "html:target/cucumber-reports/cucumber-pretty",
    "json:target/cucumber-reports/CucumberTestReport.json",
    "rerun:target/cucumber-reports/rerun.txt" to the file RunTest.java.
```



DONE IS DONE