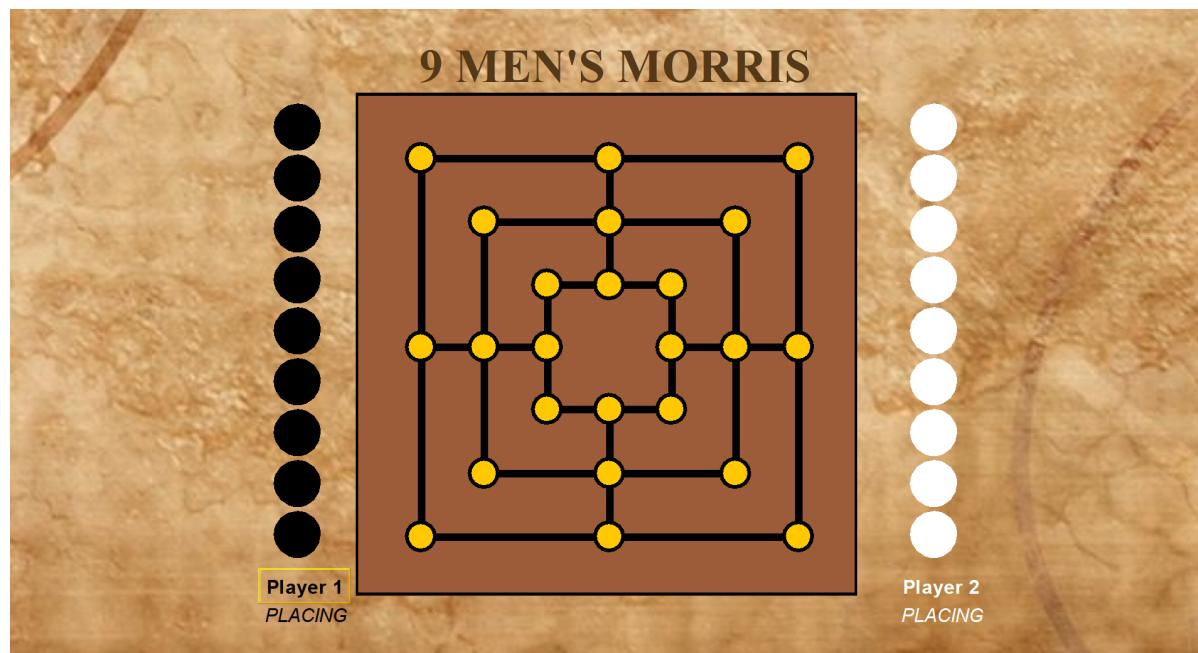
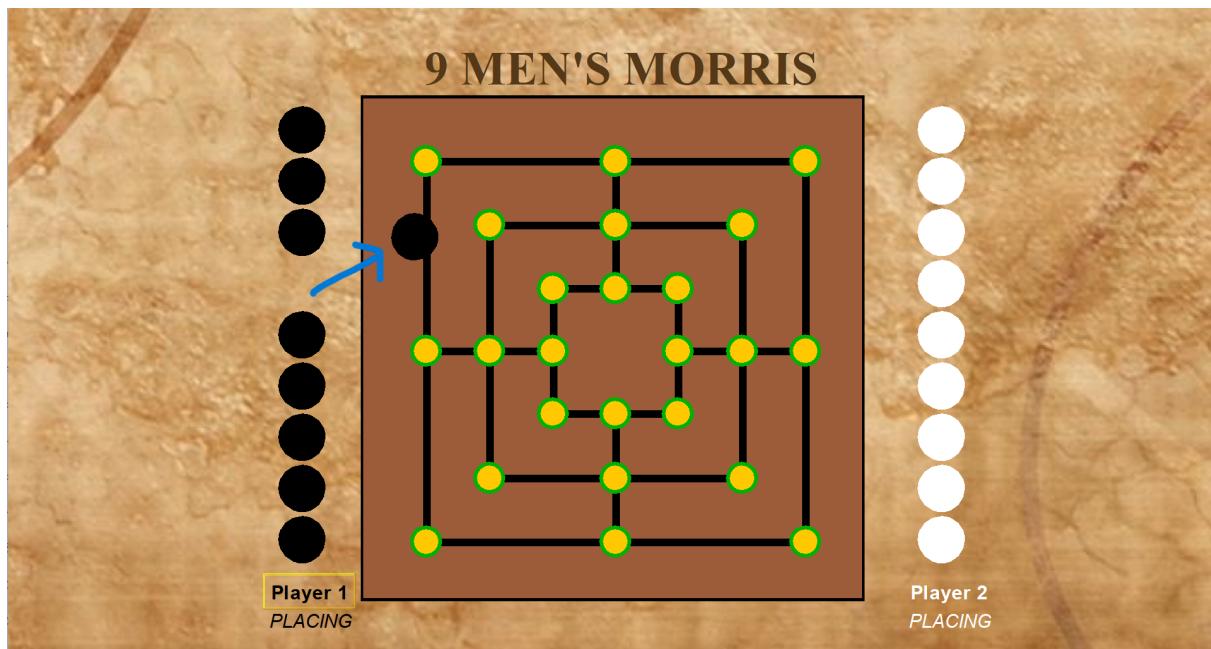


Initialisation of Game with empty board and 9 tokens on each side for the players

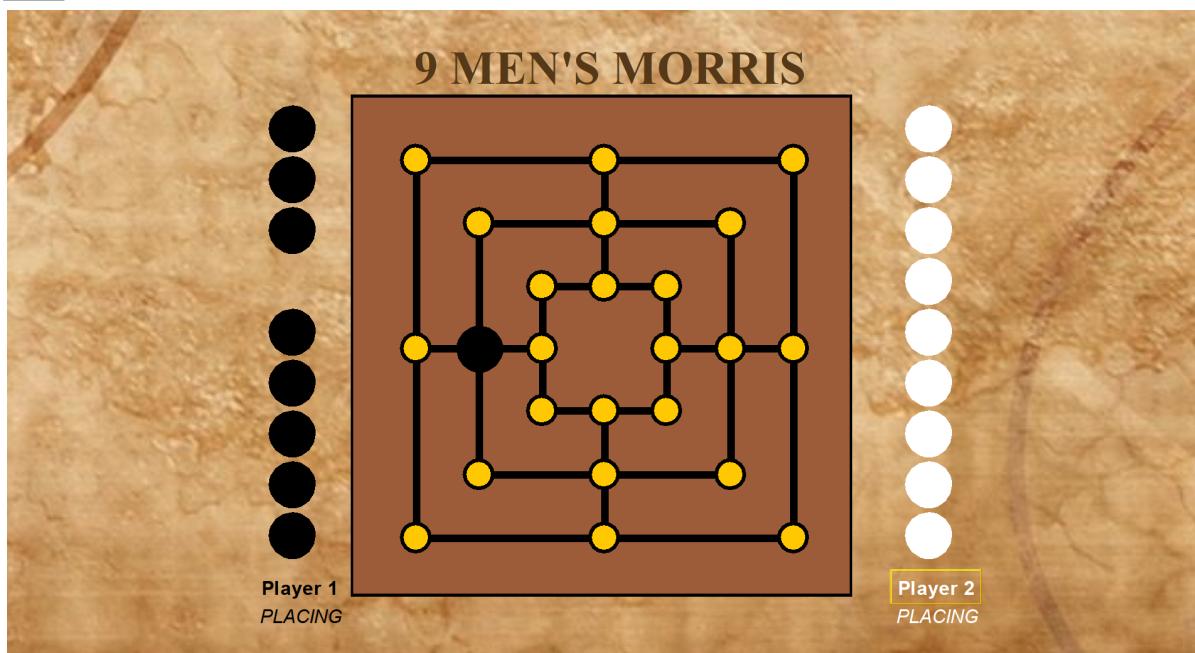


Placing of token

Before (while token being dragged)

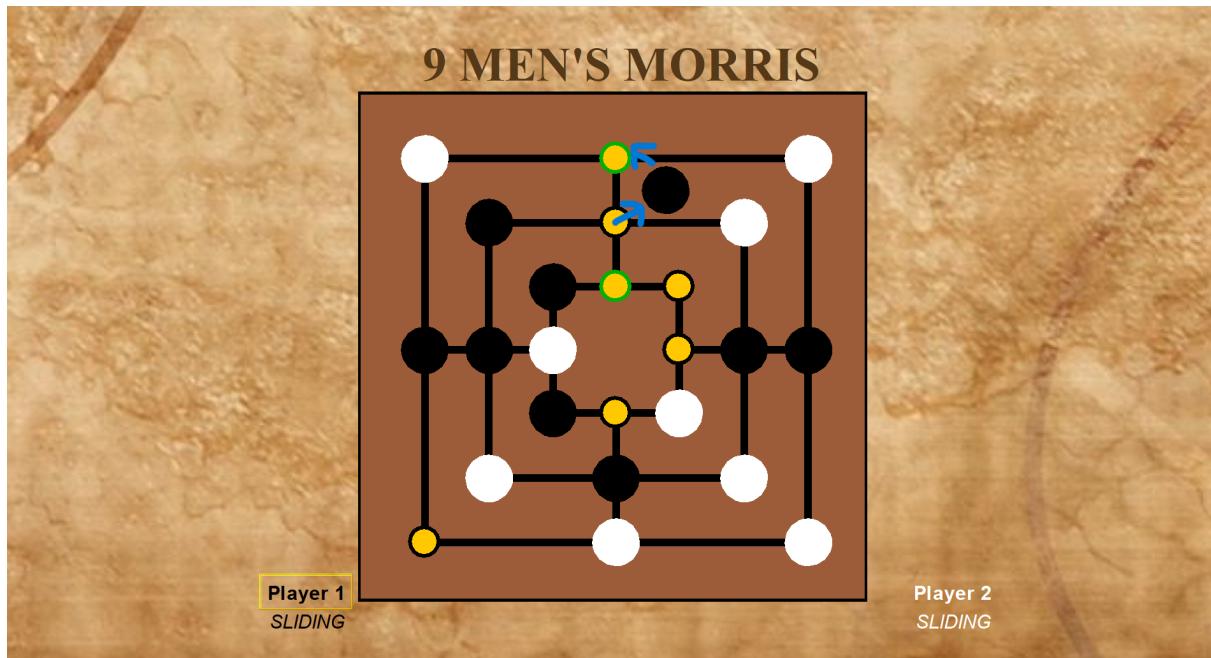


After

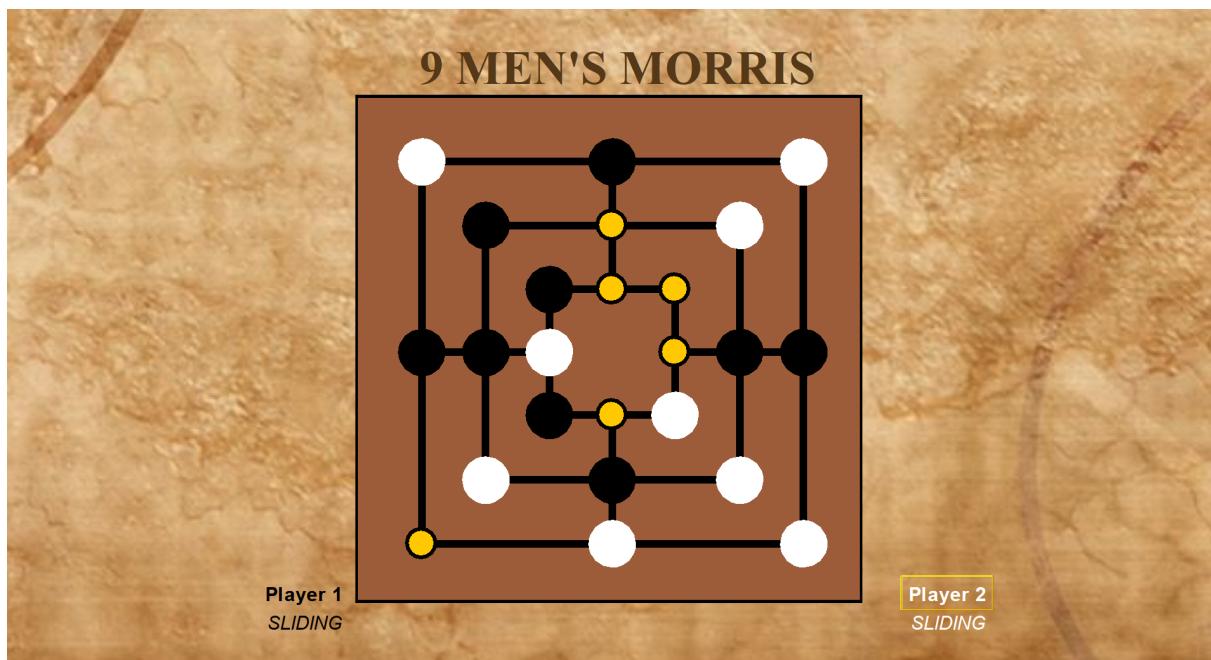


Sliding of token

Before

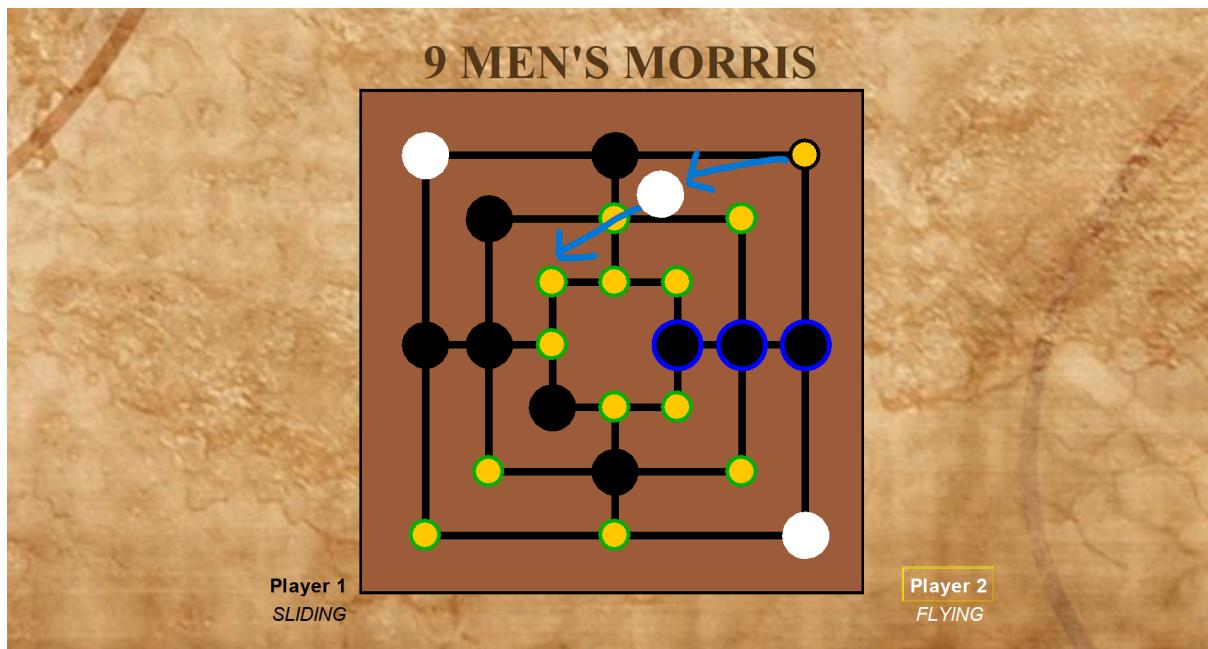


After

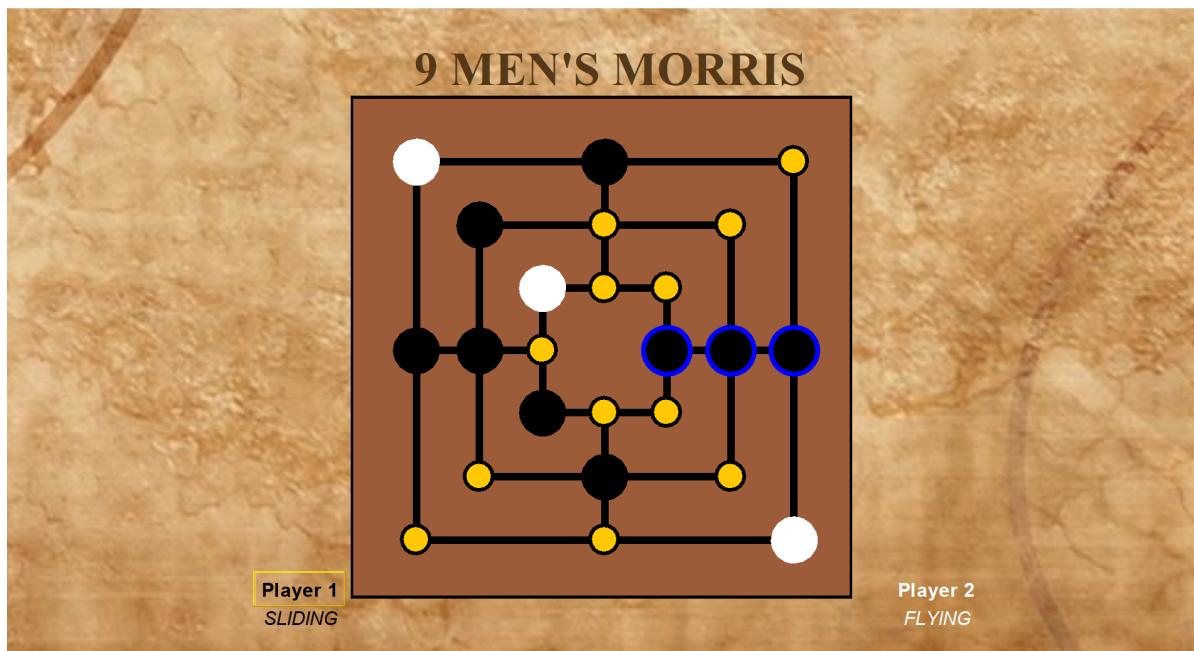


Flying of Token

Before

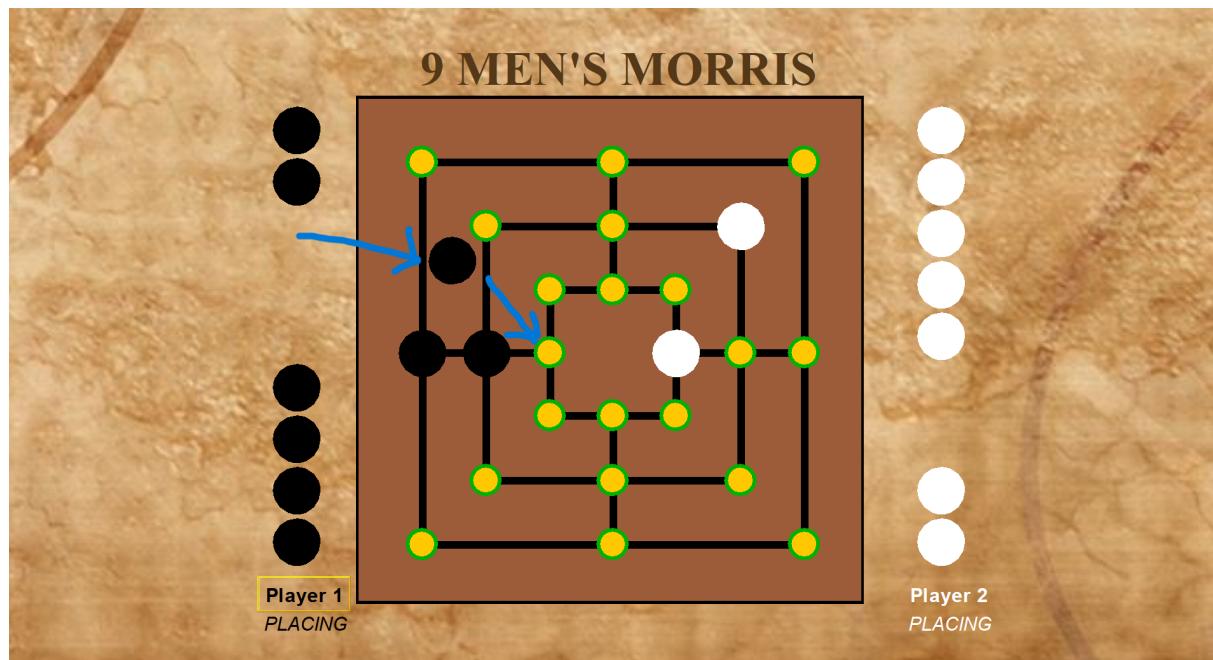


After

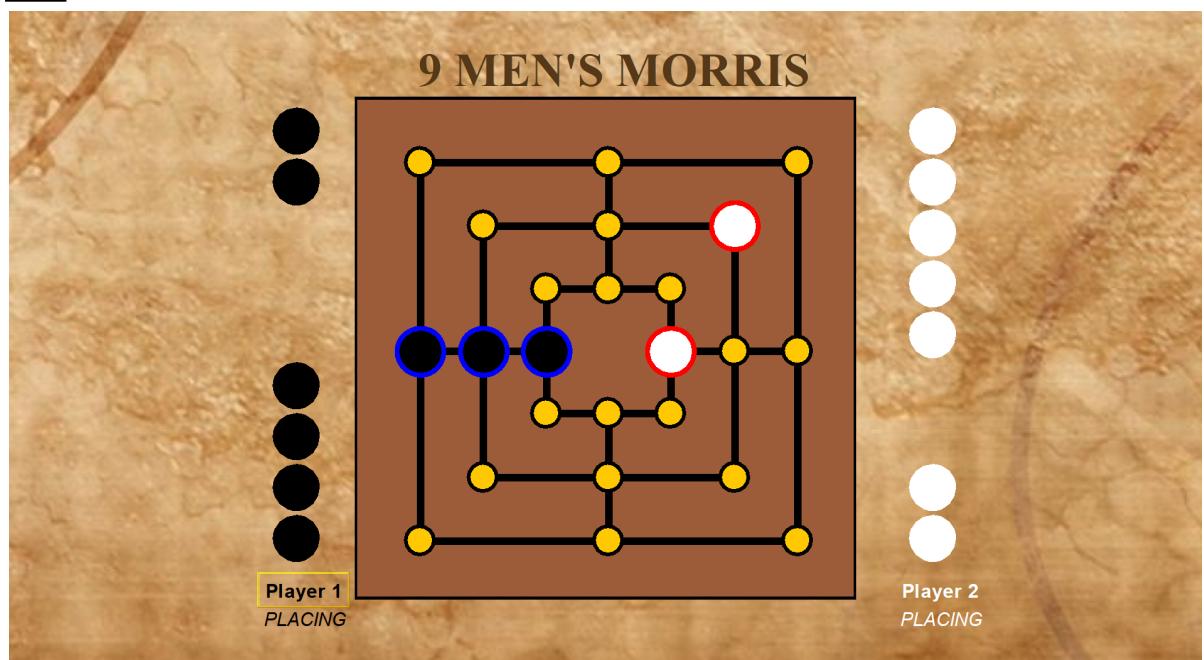


Forming of a mill

Before

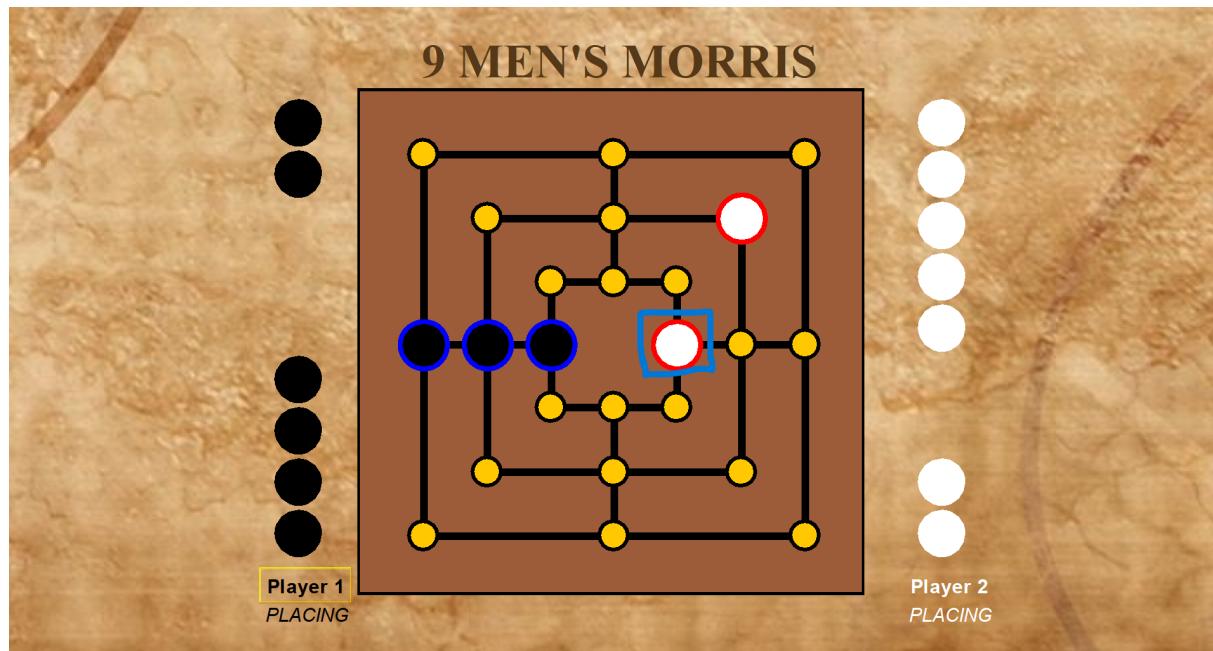


After

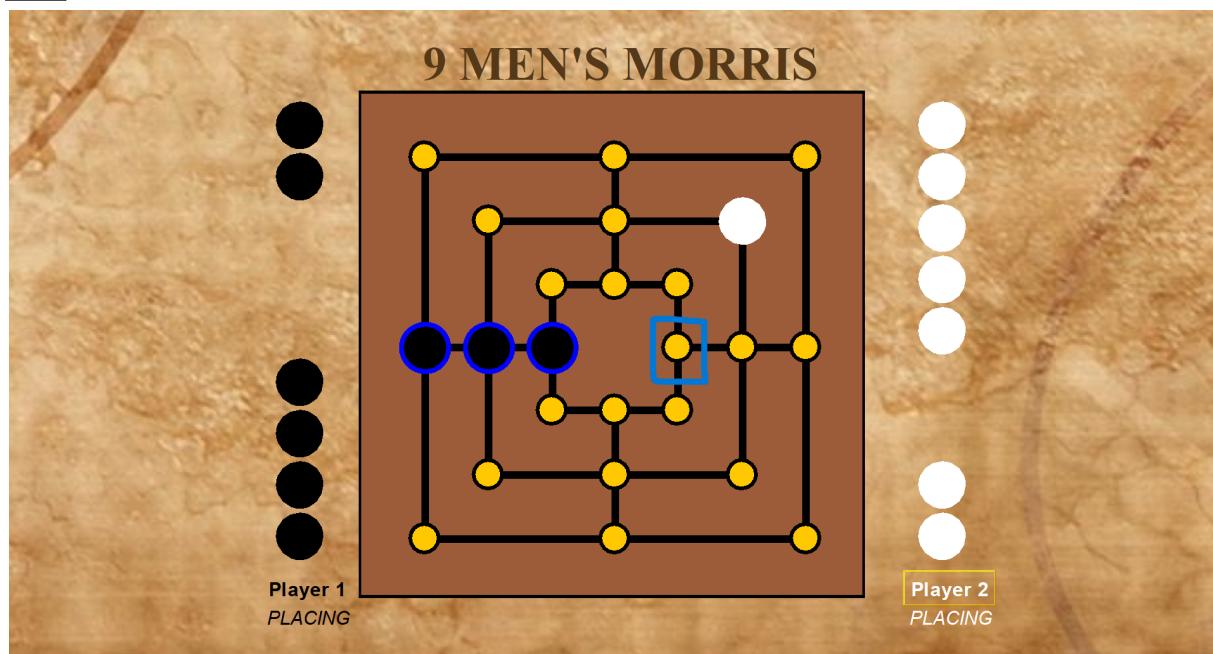


Removal of Token

Before



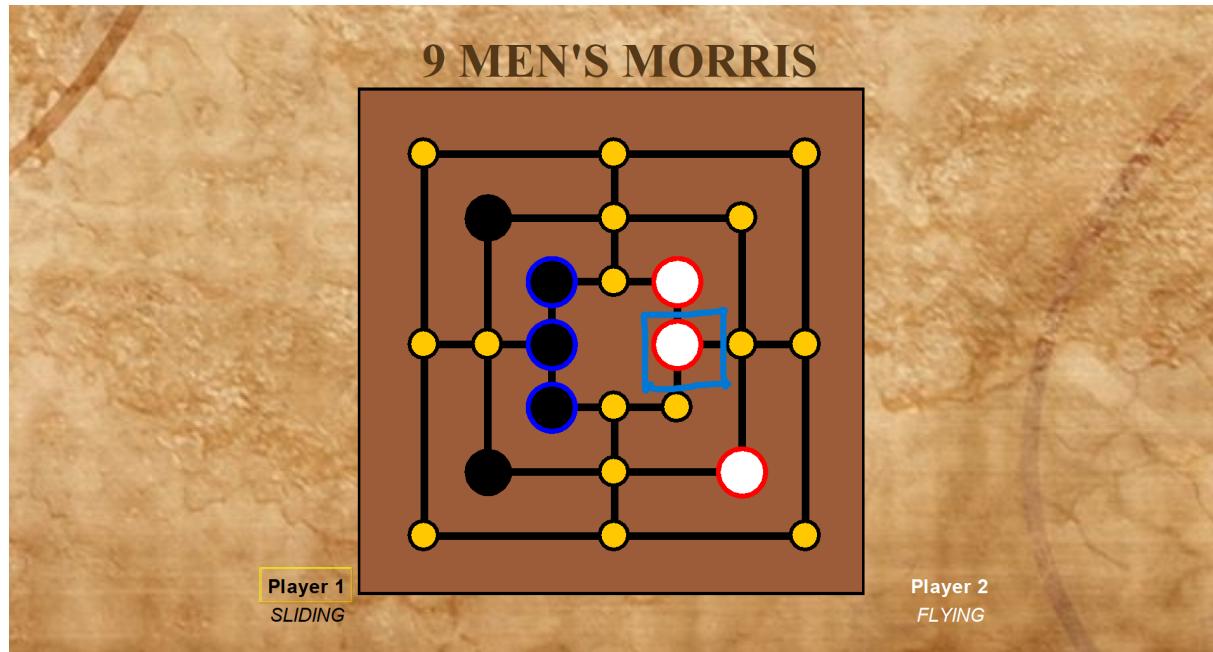
After



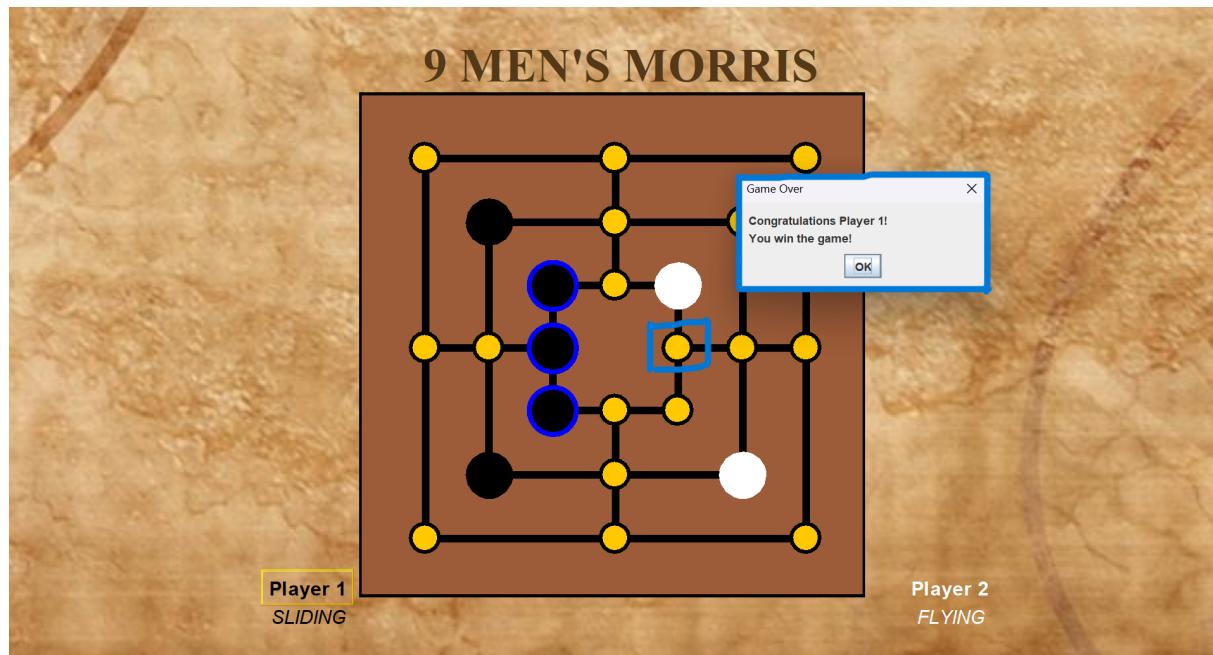
End Game

Less than 3 tokens

Before



After



Game end due to No Valid Moves left

E.g All Black tokens have no valid intersection point to slide to

