4. Stack // Collection

C LeetCode

- 1. Definition -> Stack st = new Stack<>();
- 2. insert -> T push(t); // TC: O(1)
- 3. size -> int size(); // TC: O(1)
- 4. look up for head element -> T peek(); // TC: O(1)
- 5. remove head element -> T pop(); // TC: O(1)
- 6. check for Empty -> boolean isEmpty(); // TC: O(1)

5. Queue // Collection

- Definition -> Queue queue = new LinkedList<>();
- 2. insert -> boolean add(t); // TC: O(1)
- 3. size -> int size(); // TC: O(1)
- 4. look up for head element -> T peek(); // TC: O(1)
- 5. remove head element -> T poll(); // TC: O(1)
- 6. check for Empty -> boolean is Empty(); // TC: O(1)
- 7. points to remember:
 - · queue poll vs stack pop
 - · queue add vs stack push
 - · we can define queue via LinkedList, PriorityQueue based on use case

6. String / StringBuilder

- 1. Definition -> String str = new String();
- 2. size -> int length();// TC: O(1)
- 3. convert to char Array -> toCharArray(); // TC: O(n)
- 4. value for specific index -> charAt(int index); // TC: O(1)
- 5. substring from string -> substring(a,b] // a : inclusive, b: Exclusive, TC: O(n)
- 6. transform to Lowercase -> toLowerCase(); // TC: O(n)
- 7. transform to UpperCase -> toUpperCase(); // TC: O(n)
- 8. replace all characters in string -> replaceAll(from, to) // TC: O(n)
- 9. Some useful Character properties
 - Character.isLetter();
 - Character.isAlphabetic();
 - Character.isUpperCase();
 - Character.isLowerCase();
 - Character.isDigit();

10. Concatenation

- T str1 + str2
- StringBuilder ->
 - new StringBuilder() / new StringBuilder(int)
 - append("adding string") // better way to do
 - toString() // converting back to string

7. HashSet // Collection

1. Definition -> Set set = new HashSet<>();