

GENERAL RELATIVITY AND INTRODUCTORY ASTROPHYSICS

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[PYL742]

RAGHUTI DHAIR
2020 SEMESTER
PYLN &
MATHEMATICAL COMPUTATION & PHYSICS
KARNAKORAN

Course Info

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1 Minor (30%)

1 Major (50%)

4 Assignments ~ they will be v. long assignments

(each with equal weightage
(20 marks))

NOTE: Problem solving is essential to the understanding
of the course.

References:

- 1) Gravity, by Jim Hartle
 - 2) Gravitation, by Padmanabhan
 - 3) Classical Theory of Fields - Vol. 2, by Landau & Lifshitz
 - 4) Relativist's Toolkit, by Eric Poisson
- These 2 are the main books that'll be followed
- However, this uses the metric $(+1, -1, -1, -1)$
which is different from what we will be following in this course.

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17/2/22
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1] Concept of Event

LECTURE - 1
24/07/2023

refers to "occurrence
of something" where
 when

↓
∴ 4 numbers are
needed

For event P :

$$P(x^1, x^2, x^3, t)$$

3 coord.s
for "where"

NOTE: These coord.s
need NOT have
same dimensions

for "when"

(foreg:

r, θ, ϕ in case
of spherical
coord.s)

2] Time → it is something that
a clock measures

↓
(clock of the observer)

Anything which is periodic
could be used as a clock

In general, we write coord.s as : x^0, x^1, x^2, x^3
↓
for time (t)

* NOTE: Coordinates must be fixed
for a particular event

3] Inertial Frame

↓
if particle is moving
with a const. velocity &
doesn't interact

then it will continue to
move with that same
const. velocity

* According to General Relativity

↓
we will see that this is only
an approximation

(which we use
for Special
Relativity)

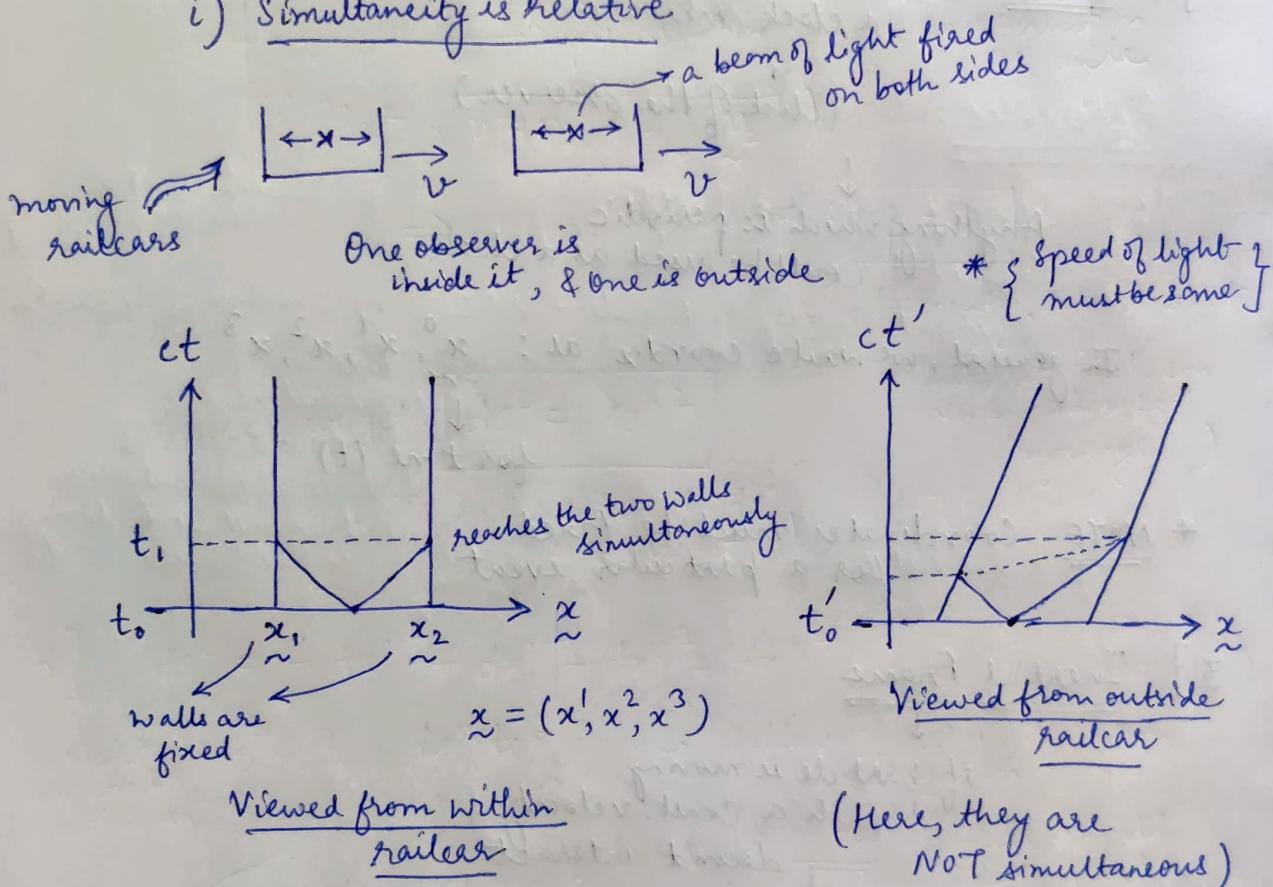
↓
actually we can never remove all
interactions (due to gravity)

4] Principles of Special Relativity

- { ① The laws of physics are the same in all inertial frames
 - ② There exists a finite but non-zero speed which is an invariant quantity → i.e. if we go from one frame to another ↓ it does not change
- The consequences of these are Special Relativity
- This happens to be the speed of light

5] Consequences of these principles

- i) Simultaneity is relative



- ii) Another concept : "Interval"

it is defined as: $ds^2 = -c^2 dt^2 + dx^2 + dy^2 + dz^2$

in shorthand

can be written as:

$$ds^2 = -c^2 dt^2 + |d\tilde{x}|^2$$

this is not really a distance since it has a negative sign

pythagorean distance b/w two points

$$(dl^2)$$

$$|d\tilde{x}|^2 \text{ or } d\tilde{x} \cdot d\tilde{x}$$

This quantity is ALSO invariant:

$$\text{i.e. } ds^2 = ds'^2$$

* NOTE: We will follow the notation:

$$\alpha \rightarrow 1, 2, 3$$

(greek letter)

$$i \rightarrow 0, 1, 2, 3$$

(latin letter)

6] For two nearby events: A(x^i) & B($x^i + dx^i$)

↙
if we connect
these two

with a ray of
light!

$$\underline{\text{NOTE}}: \left\{ \begin{array}{l} x^i = (x^0, x^1, x^2, x^3) \\ x^\alpha = (x^1, x^2, x^3) \end{array} \right\}$$

* where, $x^0 = ct$

$$\text{Then, } \underline{dx} = c dt$$

$$\text{i.e. } \Rightarrow \underline{x_2 - x_1} = c (\underline{t_2 - t_1})$$

$$\text{and similarly: } \underline{x'_2 - x'_1} = c (\underline{t'_2 - t'_1})$$

(since there is no c')

∴ we obtain:

$$\underline{ds^2} = 0 = \underline{ds'^2}$$

$$-c^2 dt^2 + |\underline{dx}|^2 - c^2 dt'^2 + |\underline{dx'}|^2$$

c is fixed everywhere
& that is what
leads to this result
that we see here)

7] Proof for Invariance of ds

We can say: \rightsquigarrow some taylor expansion

$$ds'^2 = f(ds^2)$$

$$= \alpha + \beta ds^2$$

Now, since if $ds = 0$, ds' must also be 0
⇒ α must be 0

$$\therefore ds'^2 = \beta ds^2$$

Let's say they are

connected by some velocity \vec{v} :

$$\therefore ds'^2 = \beta(v) \overbrace{ds^2}^{\downarrow} \rightarrow (\text{and it will NOT depend on dir., only on magnitude})$$

∴ We can write:

$$ds'^2 = \beta(v_1) ds^2$$

Now consider another frame ("') moving with \vec{v}_2 w.r.t. original frame

$$\therefore ds''^2 = \beta(v_2) ds^2$$

Also, we get (we can write):
 $ds''^2 = \beta(v_{12}) ds'^2$

Hence, we have: $\beta(v_{12}) = \frac{\beta(v_1)}{\beta(v_2)}$

v_{12} MUST depend on angle/direction

But this side has no information of angle

$$\therefore v_{12} = \sqrt{v_1^2 + v_2^2 + 2 \underbrace{v_1 \cdot v_2}_{\sim \sim}}$$

⇒ Thus, this means: $\boxed{\beta = 1}$

(or technically, any constant
but that const. can then be absorbed anyways)

Hence, we get: $\boxed{ds^2 = ds'^2}$

(i.e. the interval ds is invariant)

8] $ds^2 = -dx^0^2 + dx^1^2 + dx^2^2 + dx^3^2$

in short this can be written as:

$$= \eta_{ab} dx^a dx^b \quad \rightarrow \text{follows Einstein summation convention}$$

↓ i.e.

$$= \sum_{a,b} \eta_{ab} dx^a dx^b$$

however we don't need to show this summation

(* NOTE: Indices should ONLY repeat twice, if they do so at all)

* This is called the Metric

(it tells the distance b/w points in space)

{ Here, since latin letters are used, so a, b are from $0, 1, 2, 3$ }

η_{ab} : Matrix

\downarrow
 $4 \times 4 = 16$ components

\downarrow
It will be a symmetric matrix

\therefore so only 10 independent components
are actually there

i.e. $ds^2 = \eta_{00} (dx^0)^2$

$$+ \eta_{01} dx^0 dx^1 + \eta_{02} dx^0 dx^2 + \eta_{03} dx^0 dx^3$$

$$+ \eta_{10} dx^1 dx^0 + \eta_{11} (dx^1)^2 + \eta_{12} dx^1 dx^2 + \dots$$

(and so on)

Here, $\eta_{ab} = \text{diag}(-1, +1, +1, +1)$

i.e. only a diagonal matrix
(with zero everywhere else)

$$\begin{pmatrix} -1 & & 0 \\ 0 & +1 & & 0 \\ 0 & & +1 & \\ & & & +1 \end{pmatrix}$$

e.g. for ordinary planar case we know:

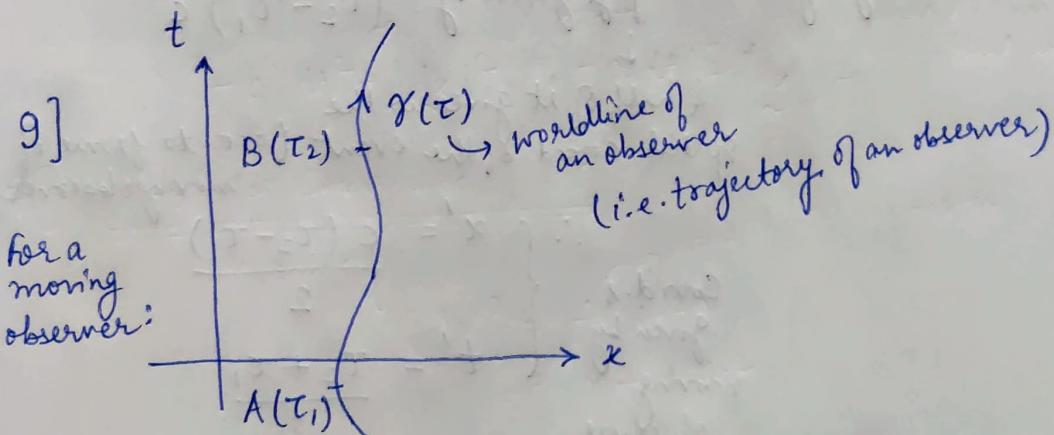
$$dl^2 = dx^2 + dy^2$$

Here, metric

is simply

Kronecker delta

$$\delta^\alpha_\beta = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$



As we know, for curves there are parameters:

e.g.:  $(x-x_c)^2 + (y-y_c)^2 = a^2$

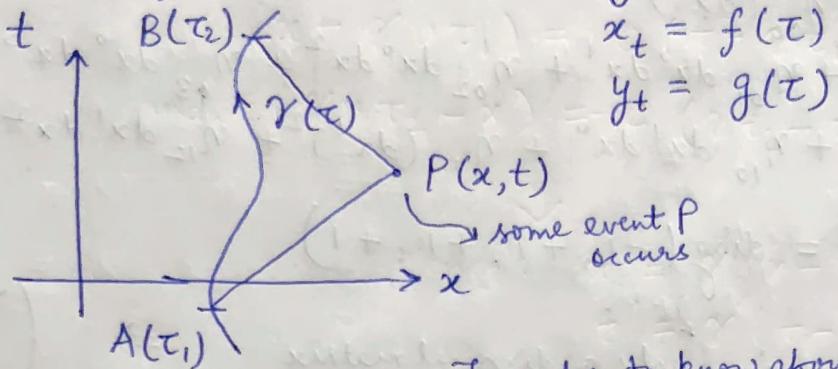
$$\left. \begin{array}{l} x-x_c = a \cos \theta \\ y-y_c = a \sin \theta \end{array} \right\} \text{parameterized form}$$

Similarly, here τ is our parameter

↓
we take τ as the time
measured by clock of the observer

↓
it is called "Proper Time"

10] ∵ The trajectory is specified by :



In order to know about this event,
a "light clock" is used

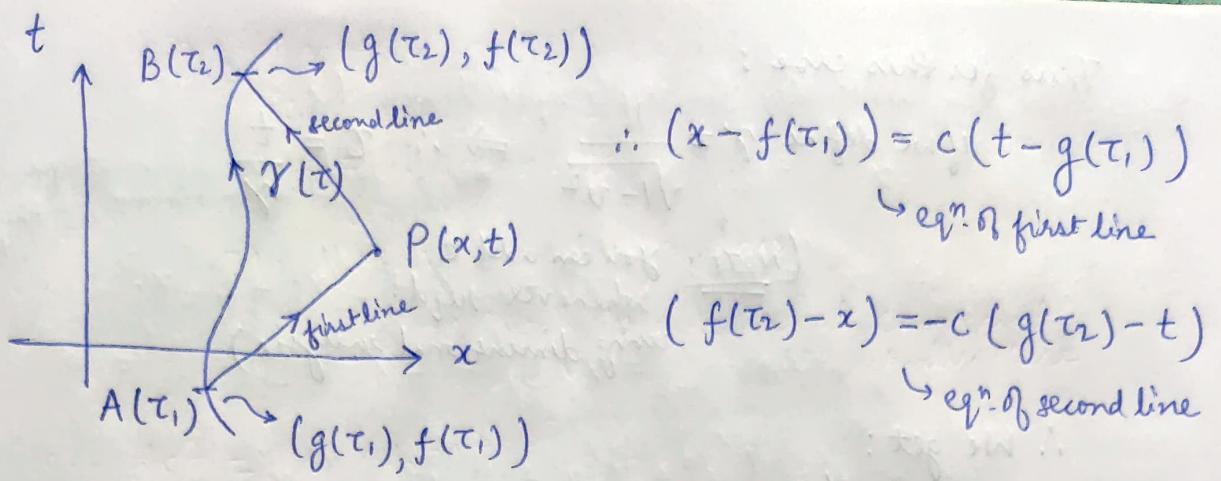
↓
i.e. observer sends a beam of light
at $\tau = \tau_1$, and it comes back
at $\tau = \tau_2$

Thus, distance travelled
by light is simply given by: $(\tau_2 - \tau_1)c$

↓
& half of it gives us the
spatial coord. of the event (acc. to frame of
moving observer)

$$\therefore \begin{cases} x' = \frac{c(\tau_2 - \tau_1)}{2} \\ \text{Coord. s given by moving observer} \end{cases}$$
$$t' = \frac{\tau_2 + \tau_1}{2}$$

Now, we want to know the coord.s x, t given
by the stationary observer.



$$\therefore (x - f(\tau_1)) = c(t - g(\tau_1)) \quad \hookrightarrow \text{eqn. of first line}$$

$$(f(\tau_2) - x) = -c(g(\tau_2) - t) \quad \hookrightarrow \text{eqn. of second line}$$

Now, we already know:

$$x' = \frac{(x - f(\tau_1)) + (f(\tau_2) - x)}{2} = \frac{f(\tau_2) - f(\tau_1)}{2}$$

$$t' = \frac{\tau_1 + \tau_2}{2}$$

and also now
we have: $(x - f(\tau_1)) = c(t - g(\tau_1))$
 $(f(\tau_2) - x) = -c(g(\tau_2) - t)$

11] For the case that observer is moving
with constant v :

On trajectory γ : $ds^2 = \underbrace{-c^2 d\tau^2}_{\text{as per moving observer}} = \underbrace{-c^2 dt^2 + dx^2}_{\text{as per stationary observer}}$

$$\Rightarrow d\tau = dt \left(1 - \frac{1}{c^2} \left(\frac{dx}{dt} \right)^2 \right)^{1/2}$$

$$= dt \left(1 - \frac{v^2}{c^2} \right)^{1/2}$$

Thus, $\tau = \int dt \sqrt{1 - v^2} \Leftarrow (\text{here } c \text{ is omitted for simplicity})$

Since this expression $(1 - v^2)$ is always < 1 {i.e. using units such that $c=1$ }

* \therefore Moving clocks tick slower than stationary ones

Thus for this case :

$$\text{if we define } \gamma = \frac{1}{\sqrt{1-v^2}} \Rightarrow \therefore \tau = \frac{t}{\gamma}$$

(NOTE: you can add c
wherever reqd.
using dimensional analysis)

∴ We get:

$$(x - vt_1) = c(t - \tau_1)$$

$$\text{and, } (vt_2 - x) = -c(\tau_2 - t)$$



$$\text{Hence: } \begin{cases} x' = \gamma(x - vt) \\ t' = \gamma(t - vx) \end{cases} \quad \begin{matrix} \text{LORENTZ} \\ \text{TRANSFORMATIONS} \end{matrix}$$

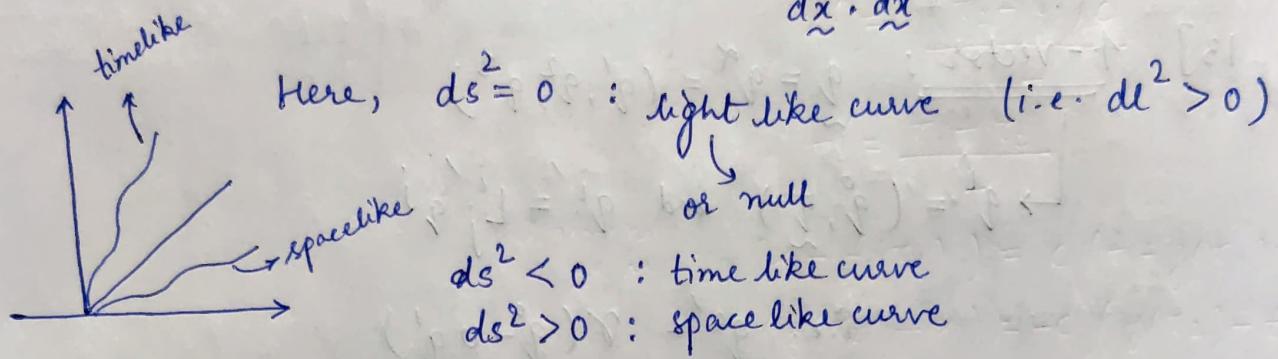
LECTURE-2

25/07/2023

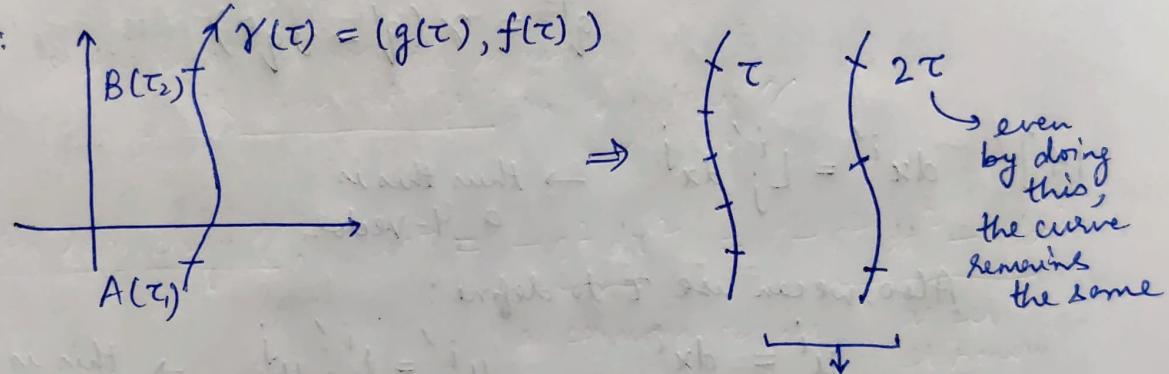
NOTE: We have seen before:

for $A(x^i)$ & $B(x^i + dx^i)$

$$ds^2 = -dt^2 + \underbrace{dx^2 + dy^2 + dz^2}_{dl^2} \quad \text{or} \quad \underbrace{dx \cdot dx}$$



NOTE: $\gamma(\tau) = (g(\tau), f(\tau))$



* NOTE: C is a constant in ALL frames
 (inertial as well as non-inertial)

This is called
 "Reparameterization invariant symmetry"

NOTE: We saw (and this holds true IN GENERAL) \rightarrow not only for inertial frame

$$ds^2 = -dt^2 + dx^2 = -d\tau^2$$

$$\Rightarrow d\tau = (-ds^2)^{1/2}$$

$$\text{and, } \tau = \int dt \sqrt{1 - v^2(t)} \quad (\text{where, } v = \frac{dx}{dt})$$

NOTE: For Uniform velocity: $v = \text{const.} \Rightarrow \frac{dx}{dt} = v \Rightarrow x = vt$
 i.e. $\boxed{t = \tau, x = \tau v}$

12] We can write for multiple spatial coords :

$$x^{i'} = L_j^{i'} x^j \Rightarrow \text{Lorentz Transformations} \quad (\text{they are linear})$$

$$\therefore \text{Here } \Rightarrow x^0' = t' = L_0^0 x^0 + L_1^0 x^1 + L_2^0 x^2 + L_3^0 x^3$$

$$\text{where } L_0^0 = \gamma, L_1^0 = -\gamma v, L_2^0 = L_3^0 = 0$$

$$x^i' = x^i = L_0^i x^0 + L_1^i x^1 + L_2^i x^2 + L_3^i x^3$$

13] 4-vector: $\underline{q} = q^\alpha = (q^0, q^1, q^2, q^3)$

$$\rightarrow q^i = (q^0, q^1) \text{ and } q^{i'} = L_j^{i'} q^j$$

$$\text{i.e. } q^0' = \gamma(q^0 - v q^1)$$

$$q^1' = \gamma(q^1 - v q^0)$$

14] $dx^{i'} = L_j^{i'} dx^j \rightarrow$ thus this is
a 4-vector

Also, we can use τ to define:

$$u^i = \frac{dx^i}{d\tau}, \quad u^{i'} = L_j^{i'} u^j \Rightarrow \text{this is called 4-velocity}$$

$$\begin{aligned} \text{Here, } u^i &= (u^0, \underline{u}) = \left(\frac{dx^0}{d\tau}, \frac{d\underline{x}}{d\tau} \right) = (\gamma, \gamma \underline{v}) \text{ or} \\ &= \left(\frac{dt}{d\tau}, \frac{dt}{d\tau} \frac{d\underline{x}}{dt} \right) \quad \gamma(1, \underline{v}) \end{aligned}$$

15] Further, we can take:

$$\underline{p}^i = m u^i = (\underline{p}^0, \underline{\underline{p}}), \quad \underline{p}^{i'} = L_j^{i'} \underline{p}^j$$

* mass of particle is
the SAME (it does
NOT change)

$$\text{Thus, } \underline{p}^i = m u^i = m(\gamma, \gamma \underline{v}) = (\gamma m, \gamma m \underline{v}) = \left(\frac{m}{\sqrt{1-v^2}}, \frac{m v}{\sqrt{1-v^2}} \right)$$

16] We define the following: $q_i = \eta_{ij} q^j$ this is called
Lowering the index

$$\begin{aligned}\therefore u_i u^i &= \eta_{ij} u^j u^i \\ &= -(u^0)^2 + |\tilde{u}|^2 \\ &= -\gamma^2 + \gamma^2 |\tilde{v}|^2\end{aligned}$$

$\therefore \boxed{u^a u_a = -1}$

Similarly, $\boxed{p^a p_a = -m^2}$

In general, we say, the norm of 4-vector is:

$$q^i q_i = \eta_{ij} q^i q^j = -(q^0)^2 + |\tilde{q}|^2$$

Also, since $q^i = (q^0, \tilde{q}) \Rightarrow q_i = (-q^0, \tilde{q})$

NOTE: For null (or light-like vector) \Rightarrow norm is 0

For time-like \Rightarrow norm is < 0

For space-like \Rightarrow norm is > 0

(\therefore To be accurate,
metric tells
us what the
"norm" is)

17] If we define the following: $M^{ij} = A^i B^j$

also, $A^{i'} = L_j^{i'} A^j$ and $B^{i'} = L_j^{i'} B^j$

and if the transformation
for M^{ij} is defined as:

$$\begin{aligned}M^{i'j'} &= A^{i'} B^{j'} \\ \Rightarrow M^{i'j'} &= L_k^{i'} L_m^{j'} A^k B^m\end{aligned}$$

\Rightarrow then we
call M
2-tensors

And, In general:

$$T^{i'j'k'} \dots = L_a^{i'} L_b^{j'} L_c^{k'} \dots T^{abc\dots}$$

[21] Similarly, we take the following definition:

$$M_j^i = \eta_{jk} M^{ki}$$

$$\text{and also, } M_{ab} = \eta_{ai} \eta_{bj} M^{ij}$$

$$\left\{ \underline{\text{NOTE:}} \quad (L_b^{a'}) (L_a^c) = \delta_b^c \right\}$$

$$\underline{\text{NOTE:}} \quad MM^{-1} = I$$

{ We will continue using L in G.R., but it won't represent Lorentz Transformation, & instead will be for General coordinate transformations }

18] We also define:

$$q_{a'} = (L_{a'}^i) q_i$$

Thus, we can write:

$$T^{a'b'c'\dots}_{p'q'r'\dots} = (L_i^{a'} L_j^{b'} L_k^{c'} \dots) (L_p^l L_q^m L_r^n T^{ijk\dots}_{lmn\dots})$$

$$\text{Also: } T^{ab} T^{ij} \eta_{ai} \eta_{bj}$$

$$= T_i^b T_b^i$$

$$= T_i^b \eta_{bj} T^{ij}$$

$$= T_{ij} T^{ij}$$

contraction

19] Some more important identities:

$$A_{ij} = -A_{ji} \quad \leftarrow \begin{matrix} \text{where } A \\ \text{is antisymmetric} \\ \text{tensor} \end{matrix}$$

For a symmetric tensor: $S_{ij} = S_{ji}$

$$\text{also, } S^{ij} A_{ij} = 0$$

$$\left\{ S^{ij} A_{ij} = \frac{1}{2} S^{ij} A_{ij} + \frac{1}{2} S^{ij} A_{ij} = \frac{1}{2} S^{ji} A_{ji} + \frac{1}{2} S^{ij} A_{ij} = -\frac{1}{2} S^{ij} A_{ij} + \frac{1}{2} S^{ij} A_{ij} = 0 \right\}$$

LECTURE-3

28/07/2023

NOTE: We know:

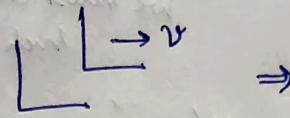
$$ds^2 = \eta_{ab} dx^a dx^b = \eta_{i'j'} dx^{i'} dx^{j'} = ds'^2$$

$$\Rightarrow \eta_{ab} dx^a dx^b = \eta_{i'j'} L_a^{i'} L_b^{j'} dx^a dx^b$$

$$\Rightarrow \boxed{\eta_{i'j'} = L_a^{i'} L_b^{j'} \eta_{ab}}$$

$$\left\{ * \text{NOTE: } L_b^{a'} \neq L_b^{a'} \right\}$$

We can think of inverse Lorentz transform as:



Lor. Trans. gives relation for:

$$x' = \gamma(x - vt)$$

$$t' = \gamma(t - vx)$$

Inverse is for going in $-v$ dirn.
(i.e. $L(-v)$)
It is simple here since this is only 1-D case

$$x = f(x', t')$$

$$t = g(x', t')$$

Q] We have:

$$* M^{i'j'} = L_a^{i'} L_b^{j'} M^{ab}$$

$$* \eta_{ab} q^a q^b = \eta_{a'b'} q^{a'} q^{b'} \\ = q^a q_a = q^{j'} q_{j'}$$

{since, we know the definition: $q_a = \eta_{ab} q^b$ }

$$* q_{a'} = L_{a'}^j q_j \quad \text{and} \quad q^{j'} = L_k^{j'} q^k$$

* NOTE: Historically we call:

$q^a, M^{ik}, R^{abc}, S^{abcd}, \dots \rightarrow$ Contravariant tensors

$q_a, M_{ik}, R_{abc}, \dots \rightarrow$ Covariant tensors

* However these terms here do NOT have any mathematical meaning

$$21] * M_c^a = M^{ab} \eta_{bc}$$

$$\Rightarrow M_{dc} = M^{ab} \eta_{bc} \eta_{ad}$$

NOTE: In order to obtain trace, just multiply δ_b^a at the end!

e.g.: For $M_c^a \Rightarrow M_c^a \delta_a^c = M_a^a = \text{Trace}(M)$

or
 M_c^c

22] for some scalar function $\phi(t, \tilde{x})$

* $\phi(x^i) \xrightarrow{\text{means}} \phi'(x') = \phi(x)$

i.e. in the new coord system
we must change the function to some ϕ'
such that the value remains
the same

Now, $\partial_{i'} \phi'(x'^i) \equiv \frac{\partial \phi'(x'^i)}{\partial x'^i} = \frac{\partial x^k}{\partial x'^i} \frac{\partial \phi(x^k)}{\partial x^k}$

this can
be any
 x^a
(but
it will
be unprimed)

since $dx'^i = L_i^a dx^a$

$$\Rightarrow \frac{\partial}{\partial x'^i} = \frac{\partial x^k}{\partial x'^i} \frac{\partial}{\partial x^k} = L_{i'}^k \frac{\partial}{\partial x^k}$$

Hence, this means:

$$\boxed{\partial_{i'} = L_{i'}^k \partial_k}$$

NOTE: Using $\partial_0 \phi, \partial_{\tilde{x}} \phi$:

$$\partial_k \phi = \left(\frac{\partial \phi}{\partial t}, \nabla \phi \right)$$

23] We can thus use $\tilde{A}, \tilde{B}, \nabla \phi, \nabla \cdot \tilde{A}, \nabla \times \tilde{A}, \tilde{A} \times \tilde{B}$:

In general: $\partial_i q^i = \partial_0 q^0 + \nabla \cdot \tilde{q}$

Divergence is

$$= \frac{\partial q^0}{\partial t} + \nabla \cdot \tilde{q}$$

However, curl by itself does NOT make sense outside of 3-dimensions

(since the cross product does NOT generalise to the 4th dimension)

Instead if we consider the definition

$$\underset{\sim}{A} \times \underset{\sim}{B} = A^\alpha B^\beta \epsilon_{\alpha\beta\gamma}$$

this is a pseudovector

(and ignore the unit vector)

where $\epsilon_{123} = 1$, cyclic
 $\epsilon_{213} = -1$, anti-cyclic
 $\epsilon_{113} = 0$

Similarly $\Rightarrow q^i p^j \epsilon_{ijk} = A_{kl}$ \rightarrow there are anti-symmetric tensor (since $A_{kl} = -A_{lk}$)

but, $A^{ij} B^{mn} \epsilon_{ijmn}$ \rightarrow this is a pseudoscalar

24] The Action Principle

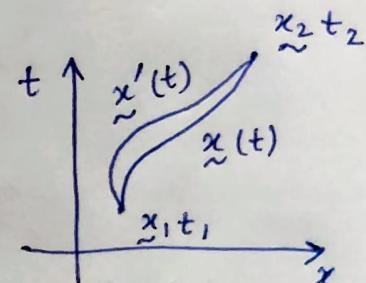
The dynamics of any particle simply follows from a quantity called the "action"

The action, $A [\tilde{x}(t); \tilde{x}_2, t_2, \tilde{x}_1, t_1]$

the action is a function of the end point and a functional of the path

$$A = \int_{t_1}^{t_2} L(x(t), \dot{x}(t)) dt$$

↓
the lagrangian



* Extremum (we then extremize the path)

$$A [\tilde{x}(t) + \delta \tilde{x}(t), 2, 1] - A [\tilde{x}(t), 2, 1] = \delta A = 0$$

↓
slightly shifted from original path

↓
this gives the trajectory

$$\text{Now, } \delta A = \int_{t_1}^{t_2} \delta L \, dt = \int_{t_1}^{t_2} \left(\frac{\partial L}{\partial x^\alpha} \delta x^\alpha + \frac{\partial L}{\partial \dot{x}^\alpha} \delta \dot{x}^\alpha \right) dt$$

we use the following "trick":

$$\delta \left(\frac{dx^\alpha}{dt} \right) = \frac{d}{dt} \delta x^\alpha$$

$$= \int_{t_1}^{t_2} \left(\frac{\partial L}{\partial x^\alpha} \delta x^\alpha + \frac{\partial L}{\partial \dot{x}^\alpha} \frac{d}{dt} (\delta x^\alpha) \right) dt$$

$$= \int_{t_1}^{t_2} \left[\frac{\partial L}{\partial x^\alpha} \delta x^\alpha + \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}^\alpha} \delta x^\alpha \right) - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}^\alpha} \right) \delta x^\alpha \right] dt$$

$$\therefore \text{We get, } \delta A = \int_{t_1}^{t_2} \left[\frac{\partial L}{\partial x^\alpha} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}^\alpha} \right) \right] dt \delta x^\alpha + \left. \frac{\partial L}{\partial \dot{x}^\alpha} \delta x^\alpha \right|_{t_1}^{t_2}$$

Ways of solving this:

(1) End pts. are fixed & $\delta A = 0$:

$$\frac{\partial L}{\partial x^\alpha} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}^\alpha} \right) = 0$$

or

$$\frac{\partial L}{\partial x^\alpha} - \frac{dp_\alpha}{dt} = 0 \quad (\text{where, } p_\alpha = \frac{\partial L}{\partial \dot{x}^\alpha})$$

(2) Let end pts. be free:

$$\frac{\partial A}{\partial x^\alpha} = \frac{\partial L}{\partial \dot{x}^\alpha} = p_\alpha \Rightarrow \underline{\text{Hamilton-Jacobi equation}}$$

Note: We can make a canonical transformation from $(q, p) \rightarrow (q', p')$ such that Hamiltonian = 0

Then: $\dot{q} = \{q, H\} = 0$, $\dot{p} = \{p, H\} = 0$
 poisson bracket

NOTE: { Classical Mechanics , by Kibble
 Classical Mechanics , by Landau-Lifshitz
(References
for Classical Mechanics)
revision

then we can write :

$$\frac{\partial A}{\partial t} + H(q_r, \frac{\partial A}{\partial x^\alpha}) = 0$$

eg: For a free particle: $H = \frac{p^2}{2m} = \frac{1}{2m} \left(\frac{\partial A}{\partial x} \right)^2$

taking $A = -E(t) + f(x)$
 $\Rightarrow -\dot{E} + \frac{1}{2m} \left(\frac{df}{dx} \right)^2 = 0$

LECTURE-4

31/07/2023

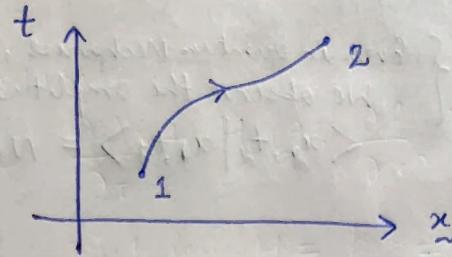
NOTE: We have seen :

The action, $A[\tilde{x}(t); x_2, t_2; x_1, t_1] = \int_{t_1}^{t_2} L(\tilde{x}, \dot{\tilde{x}}) dt$

This lagrangian is to be obtained depending on the problem

t_2)

L could also depend on t , but here we haven't taken it to be explicitly dependent on t



$$\text{Then, } \delta A = \int_{t_1}^{t_2} \left[\frac{dp}{dt} - \frac{\partial L}{\partial \tilde{x}} \right] \delta \tilde{x}(t) dt + \left. \tilde{p} \delta \tilde{x} \right|_{t_1}^{t_2}$$

(where, $\tilde{p} = \frac{\partial L}{\partial \dot{\tilde{x}}}$)

Here we have two ways of solving :

(1) Fix end pts. & demand $\delta A = 0$

$$\Rightarrow \frac{dp}{dt} = \frac{\partial L}{\partial \tilde{x}} \quad \rightarrow \text{this is the trajectory}$$

(2) Fix trajectory to be that one which solves ELE, and vary the end pts. (Euler-Lagrange eqn.)

$$\tilde{p} = \frac{\partial A}{\partial \dot{\tilde{x}}}, \quad H(\tilde{x}, \tilde{p}) \rightarrow \frac{\partial A}{\partial t} + H(\tilde{x}, \frac{\partial A}{\partial \dot{\tilde{x}}}, t) = 0$$

25] We consider the Lagrangian as :

$$L(v, \dot{x}, t) = L(v)$$

Considering the assumptions :

Newtonian mechanics, free particle

The Galilean transformations are :

$$x' = x - vt \quad \Rightarrow \text{we can take} : v \rightarrow v' = v - V$$

$$t' = t$$

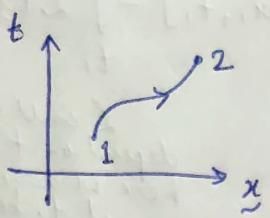
$$\text{Now, } L' = L + \frac{df}{dt}(v, t, x) \quad \rightarrow \text{i.e. } L = L(v^2)$$

The lagrangian satisfying this is: $L = kv^2$ ($k = \frac{m}{2}$)

Also, $\tilde{p} = m\tilde{v}$ such that it is invariant

So we can write the action as:

$$A[\tilde{x}(t); 2, 1] = \int_{t_1}^{t_2} \frac{1}{2} m v^2 dt = \frac{m}{2} \frac{|\tilde{x}_2 - \tilde{x}_1|^2}{(t_2 - t_1)}$$

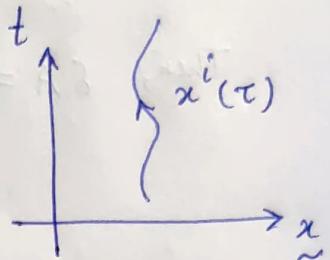


{ Even in Quantum Mechanics, the action is important.
We observe the amplitude as:
 $\langle \tilde{x}_2, t_2 | \tilde{x}_1, t_1 \rangle = N(t) \exp\left(-\frac{i m |\tilde{x}_2 - \tilde{x}_1|^2}{2 \hbar (t_2 - t_1)}\right)$ }

26] In relativity, we have:

$$A[x^i(\tau); 2, 1] = -K \int_{\tau_1}^{\tau_2} d\tau$$

this has been chosen, since τ is invariant



$$= -K \int_1^2 \sqrt{-ds^2} = -K \int_1^2 \sqrt{-\frac{dx_a}{d\tau} \frac{dx^a}{d\tau}} d\tau$$

* NOTE: This action is reparameterization invariant

(since $d\tau$ could be replaced by any $d\tau'$)

(such as $2 d\tau, 3 d\tau, \dots$
any A remains same)

$$\therefore A = -K \int_{t_1}^{t_2} \sqrt{1-v^2} dt$$

{ NOTE: Now, $L = (\sqrt{1-v^2})(-K) = -K \left(1 - \frac{v^2}{2} + \dots\right)$

$$= -K + K \frac{v^2}{2} + \dots$$

[* and setting $\frac{v}{c} \ll 1$ (or equivalently, $v \ll c$) should give us the non-relativistic Action]

\therefore Taking $K=m$: $A = -m \int d\tau = \boxed{-m \int_{t_1}^{t_2} \sqrt{1-v^2} dt}$ (for $c=1$)

We know, $p^k = mu^k = \gamma mc(1, \frac{v}{c}) = (\gamma m_e, \gamma mv)$

Also, $\frac{d}{dt} \left(\frac{\partial L}{\partial v} \right) = 0 \Rightarrow \frac{d}{dt} \left(\frac{mv}{\sqrt{1-v^2}} \right) = 0 = \left(\frac{E}{c}, \gamma mv \right)$

{ * NOTE: You can use a different parameterization for $d\tau$ if required.

Eg: For light $d\tau$ can't be used
(since $ds = 0$)

But some other parameterization could still be taken. ?

NOTE: We know:

$$p_a p^a = -m^2$$

$$\Rightarrow E^2 + |\tilde{p}|^2 = -m^2$$

$$\Rightarrow \boxed{E = \sqrt{|\tilde{p}|^2 + m^2}}$$

\therefore For massless particles, $\boxed{E = cp}$

$$27] A = -m \int \sqrt{-dx_a dx^a} \quad , \text{ Now: } dx_a dx^a = \eta_{ab} dx^a dx^b$$

$$\begin{aligned} \delta A &= -m \int \delta \sqrt{-dx_a dx^a} \\ &= -m \int \frac{1}{2} \frac{-2 dx_a \delta(dx^a)}{\sqrt{-dx^a dx_a}} \end{aligned} \quad \begin{aligned} \text{Also: } \delta(\eta_{ab} dx^a dx^b) \\ &= \eta_{ab} \delta(dx^a) dx^b \\ &\quad + \eta_{ab} dx^a \delta(dx^b) \end{aligned}$$

$$= m \int \frac{dx_a}{d\tau} \delta(dx^a)$$

$$= m \int u_a d(\delta x^a)$$

$$= m \int_1^2 d(u_a \delta x^a) - \frac{du_a}{d\tau} \delta x^a d\tau$$

$$\Rightarrow \delta A = m u_a \delta x^a \Big|_1^2 - \int_1^2 m \frac{du_a}{d\tau} \delta x^a d\tau$$

$$(1) \underline{\text{Fix end pts. \& } \delta A = 0}: \quad m \frac{du_a}{d\tau} = 0$$

$$(2) \quad mu_a = \frac{\partial A}{\partial x^a} = p_a \Rightarrow \boxed{\frac{\partial A}{\partial x^a} \frac{\partial A}{\partial x^b} \eta^{ab} = -m^2}$$

Hamilton-Jacobi
Equation for
Relativity