Bryan Rachmat

Website: https://rachmatbryan.github.io/BryanRachmat/

Mobile: +1-604-779-2701Github: rachmatbryan Linkedin: Bryan Rachmat

EDUCATION

Trinity Western University

Langley, BC

Bachelor of Science in Computer Science; Mathematics Minor GPA: 3.67

Jan. 2020 - Dec. 2024

Email: rachmat.bryan@gmail.com

Nano-Degrees

Udacity Online

Software Development

2024

• Full Stack JavaScript Developer: Focused on JavaScript frameworks such as Angular, Node, React, and Express, along with PostgreSQL, Jasmine, AWS Elastic Beanstalk, and CircleCI.

Udemy Online Programming 2022

o Complete Web Development: Learned HTML, CSS, JavaScript, Tailwind CSS, PHP, SQL, and Ajax.

• Complete Python Bootcamp: Learned Python, and OOP.

EXPERIENCE

Trinity Western University

Langley, BC, Canada

Teaching Assistant

Jan 2023 - Present

- Educational Support: Provided targeted assistance to students requiring help with Java and OOP, using a variety of teaching methods tailored to individual learning styles.
- Assignment Grading: Evaluated student assignments to ensure a fair and consistent assessment process, with detailed analysis of code quality, functionality, and adherence to best practices.
- Feedback Provision: Offered constructive feedback to students, highlighting strengths and areas for improvement to guide them towards higher proficiency in coding skills.

Trinity Western University

Langley, BC, Canada

Research Assistant

May 2023 - Aug 2023

- o Artificial Intelligence Research: Specialized in AI-driven 3D animation. Published "MARTA: Modern Automatic Renderings from Text to Animation" in IEEE UEMCON 2023.
- Algorithm Development: Developed algorithms for translating natural language into 3D animations.
- Technology Integration: Implemented machine learning models, Python, Blender, CUDA, NLP, and Stable Diffusion in creating automated 3D animations from text.

Projects

- Angular Online Store: Developed a comprehensive e-commerce application with Angular. Features product listings, cart functionality, and checkout processes.
- ImageAPI: Built a Node is and Express service for dynamic image resizing, with a suite of endpoints for user-defined dimensions.
- Elderly Cognitive Game (ESP32): Created a cognitive game for the elderly using ESP32 and MicroPython.
- Photography Website: Designed and developed an interactive website for showcasing photographic work, using HTML, CSS, and JavaScript.
- Storefront Backend: Engineered a robust backend for e-commerce operations using Express and PostgreSQL with RESTful APIs.
- Udagram Deployment: Implemented a scalable infrastructure for deploying a social media application on AWS, with automated CI/CD via CircleCI.

Programming Skills

• Languages: Python, HTML, CSS, JavaScript, SQL, Java.

Technologies: AWS, Node.js, Express, Angular, React, TypeScript