

CAT IDOL

TRINKET



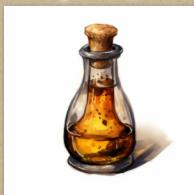
Playable, occupies **█** token slot.
Play and exhaust during a standard encounter to ignore **█** glyphs.

Curious.



POTION OF STRENGTH

POTION



Playable, communal
When played: add **X** and **X** to any card played with a **①** refresh cost until the next Setting. Discard and gain SHOCK and WEARY in the next Setting.

You'll regret drinking this later.



AMULKIN RING

ARTIFACT



Occupies **█** slot.
When this character plays any TOKEN, Refresh an Aspect Play Card with **②** in its cost.
If this character would take SHOCK, gain DOOM instead.

Curse or boon?



FELNJYR

TRINKET



Playable, occupies **█** slot.
Exhaust during a standard encounter to ignore **█** glyph costs.

Is there a spirit inside?



SENTIENT SPEAR

ARTIFACT



Playable, occupies a **★** token slot.
█ █ █ or **X X**
Refresh: Gain 2 Weary.

Whispers great and terrible things.



DASHING MAGIC SWORD

ARTIFACT



Playable, occupies a **X** token slot.
X X X
Refresh: Exhaust Play Cards with a total of 3 **█** or 3 **█** glyphs.

You can hear the crackling magic.



GALPHIN'S DEVICE

TRINKET



Playable, occupies **◎** slot.
Play and exhaust during a standard encounter to ignore **◎** glyph costs.

It is odd, how it works. Unless you know.



6 DEMON BAG

TRINKET



Playable, occupies **★** token slot.
Exhaust this card once with a Play Action during an adventure to pass any threat.
Refresh if you gain Doom.

Wind! Fire! All that kind of thing.



BOTTLE OF RAIN

POTION



Playable, communal
Play and discard this card to cancel an **Affliction** threat.

Drink it? Splash it?





Artifact



Artifact



Artifact



Artifact



Artifact



Artifact



Artifact



Artifact



Artifact

FADING MAGIC SWORD

TRINKET



Playable, occupies a X slot.
Exhaust during a standard encounter to ignore X glyph costs.

Fading magic is magic yet.



MERCURY STONE

TRINKET



Playable, occupies X slot.
Play and exhaust during a standard encounter to ignore X glyph costs.

A swirling vortex of possibility.



ODIFEROUS TOME

TRINKET



Playable, occupies M slot.
Play and exhaust during a standard encounter to ignore M glyph costs.

Where has this been?!





Artifact



Artifact



Artifact