

HLCS Preseason Charter

April 10, 2023

Team Formation

At the beginning of each split, the top 6* players will be randomly shuffled into three teams, granting 2 top players per team. The remaining 9 will be shuffled to fill out the rest of the rosters. There will be 2-3 splits in the preseason, and the teams will be shuffled between splits.

* The top 6 players for the first split have been arbitrarily determined by Hubert. In the future, the top 6 players will be determined by players' Fantasy Score in the preceding split.

Series Format

In each split, the teams face off against each other in a double round robin. In other words, each team will play against each team twice: once on blue side and once on red side. This results in each team being responsible in playing 4 games per split. Side selection for the first game can be determined by coin flip.

The games will be 5v5 on Summoner's Rift with a typical Tournament Draft. This is the same in professional play where starting with blue side, teams alternate ban 3 champions each, snake draft 3 champions each, alternate ban 2 champions each, and snake draft 2 champions each.

For-Fun Disclosure

I understand that new and old players will probably drop in and out based on availability, so we can figure that out as we go. This isn't really that serious anyway, BUT it'd be more fun and interesting if we can at least keep the teams the same within each split. In any case, thanks for reading. Good luck and have fun.

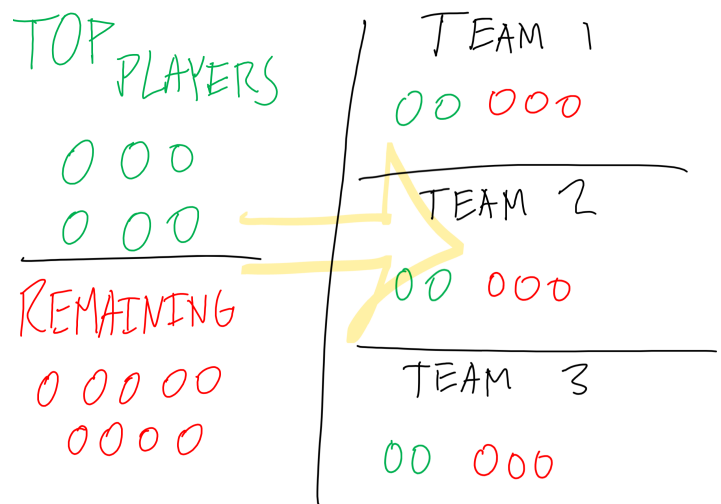


Figure 1: HLCS Preseason Team Formation

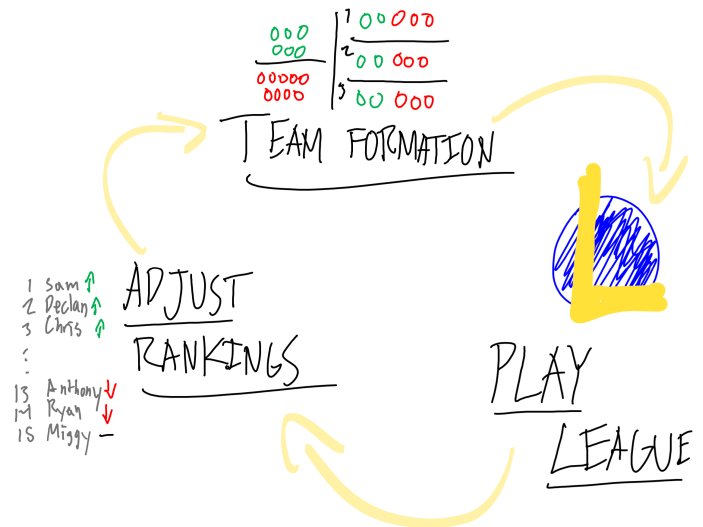


Figure 2: Preseason Cycle of Events