

M5 Categories

Robin Adams

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Definition 0.1 (Category). A *category* \mathcal{C} is a sextuple $(Ar, Ob, \text{dom}, \text{cod}, \text{id}, m)$ such that:

- $\text{dom} : Ar \rightarrow Ob$
- $\text{cod} : Ar \rightarrow Ob$
- $\text{id} : Ob \rightarrow Ar$
- $m : \{(f, g) \in Ar^2 : \text{dom } f = \text{cod } g\} \rightarrow Ar$

such that:

- $\forall A \in Ob. \text{dom}(\text{id}_A) = A$
- $\forall A \in Ob. \text{cod}(\text{id}_A) = A$
- $\forall f, g \in Ar. (\text{dom } f = \text{cod } g \Rightarrow \text{dom } m(f, g) = \text{dom } g)$
- $\forall f, g \in Ar. (\text{dom } f = \text{cod } g \Rightarrow \text{cod } m(f, g) = \text{cod } f)$
- $\forall f \in Ar. m(\text{id}_{\text{cod } f}, f) = f$
- $\forall f \in Ar. m(f, \text{id}_{\text{dom } f}) = f$
- $\forall f, g, h \in Ar. (\text{dom } f = \text{cod } g \wedge \text{dom } g = \text{cod } h \Rightarrow m(f, m(g, h)) = m(m(f, g), h))$

We call Ar the *arrows* of \mathcal{C} and Ob the *objects*. We call $\text{dom } f$ the *domain* of the arrow f , and $\text{cod } f$ the *codomain*. We write $f : A \rightarrow B$ for $\text{dom } f = A \wedge \text{cod } f = B$.

We say arrows f and g are *composable* iff $\text{dom } f = \text{cod } g$, in which case $m(f, g)$ is called their *composite*, written $f \circ g$.

We call id_A the *identity arrow* on A .

Definition 0.2 (Category of Sets). The *category of sets* **Set** is the category with set of objects **V** and with **Set** $[A, B]$ the set of all functions from A to B .

Definition 0.3 (Preordered Sets as Categories). Identify any preordered set (P, \leq) with the category P with set of objects P and a morphism $(a, b) : a \rightarrow b$ iff $a \leq b$.

Definition 0.4 (Discrete Category). For any set A , the *discrete category* A is the preordered set $(A, =)$ considered as a category.

Definition 0.5 (Slice Category). Let \mathbb{C} be a category and $A \in \mathbb{C}$. The *slice category* \mathbb{C}/A is the category with:

- objects all pairs (B, f) where $B \in \mathbb{C}$ and $f : B \rightarrow A$ in \mathbb{C}
- morphisms $(B, f) \rightarrow (C, g)$ all morphisms $h : B \rightarrow C$ in \mathbb{C} such that $g \circ h = f$.

Definition 0.6 (Slice Category). Let \mathbb{C} be a category and $A \in \mathbb{C}$. The *coslice category* $\mathbb{C} \backslash A$ is the category with:

- objects all pairs (B, f) where $B \in \mathbb{C}$ and $f : A \rightarrow B$ in \mathbb{C}
- morphisms $(B, f) \rightarrow (C, g)$ all morphisms $h : B \rightarrow C$ in \mathbb{C} such that $g = h \circ f$.

Definition 0.7 (Pointed Sets). The category \mathbf{Set}_* of *pointed sets* is the coslice category $\mathbf{Set} \backslash 1$.

Definition 0.8 (Subcategory). A category \mathbb{C} is a *subcategory* of \mathbb{D} iff every object of \mathbb{C} is an object of \mathbb{D} , and every morphism $A \rightarrow B$ in \mathbb{C} is a morphism $A \rightarrow B$ in \mathbb{D} .

It is *full* iff, for all $A, B \in \mathbb{C}$, every morphism $A \rightarrow B$ in \mathbb{D} is a morphism $A \rightarrow B$ in \mathbb{C} .

Proposition 0.9. Let $f, g : A \rightarrow B$. Then $f = g$ if and only if, for every object X and arrow $x : X \rightarrow A$, we have $f \circ x = g \circ x$.

PROOF: If the right-hand side holds then $f = f \circ \text{id}_A = g \circ \text{id}_A = g$. \square

Definition 0.10 (Monic). An arrow $f : A \rightarrow B$ is *monic*, $f : A \rightarrow B$, iff, for every object X and morphisms $x, y : X \rightarrow A$, if $f \circ x = f \circ y$ then $x = y$.

Definition 0.11 (Epic). An arrow $f : A \rightarrow B$ is *epic*, $f : A \rightarrow B$, iff, for every object X and morphisms $x, y : B \rightarrow X$, if $x \circ f = y \circ f$ then $x = y$.

Definition 0.12 (Section, Retraction). Let $r : A \rightarrow B$ and $s : B \rightarrow A$. Then r is a *retraction* of s , and s is a *section* of r , iff $r \circ s = \text{id}_B$.

We also call a retraction a *split epi*, and a section a *split monic*.

Proposition 0.13. Every section is monic.

PROOF:

- $\langle 1 \rangle 1$. LET: $s : A \rightarrow B$ be a section of $r : B \rightarrow A$
- $\langle 1 \rangle 2$. LET: X be an object and $x, y : X \rightarrow A$
- $\langle 1 \rangle 3$. ASSUME: $s \circ x = s \circ y$
- $\langle 1 \rangle 4$. $x = y$

PROOF:

$$\begin{aligned}x &= r \circ s \circ x \\ &= r \circ s \circ y \\ &= y\end{aligned}$$

□

Proposition 0.14. *Every retraction is epic.*

PROOF: Dual.

Lemma 0.15. *Let $f : A \rightarrow B$, $g : B \rightarrow A$ and $h : B \rightarrow A$ be arrows. If g is a retraction of f and h is a section of f then $g = h$.*

PROOF:

$$\begin{aligned}g &= g \circ \text{id}_B \\ &= g \circ f \circ h \\ &= \text{id}_A \circ h \\ &= h\end{aligned}$$

□

Proposition 0.16. *Let $r : A \rightarrow B$. Then r is a retraction if and only if, for every object X and morphism $y : X \rightarrow B$, there exists $x : X \rightarrow A$ such that $r \circ x = y$.*

PROOF:

⟨1⟩1. If r is a retraction then, for every object X and morphism $y : X \rightarrow B$, there exists $x : X \rightarrow A$ such that $r \circ x = y$.

⟨2⟩1. LET: $s : B \rightarrow A$ be a section of r .

⟨2⟩2. LET: X be an object and $y : X \rightarrow B$

⟨2⟩3. LET: $x = s \circ y$

⟨2⟩4. $r \circ x = y$

⟨1⟩2. If, for every object X and morphism $y : X \rightarrow B$, there exists $x : X \rightarrow A$ such that $r \circ x = y$, then r is a retraction.

PROOF: Simply take $x = \text{id}_A$.

□

Definition 0.17 (Isomorphism). An arrow $f : A \rightarrow B$ is an *isomorphism*, $f : A \cong B$, iff there exists an arrow $f^{-1} : B \rightarrow A$, its *inverse*, such that f^{-1} is both a section and a retraction of f .

Proposition 0.18. *The inverse of an isomorphism is unique.*

PROOF: Lemma 0.15. □

Proposition 0.19. *Every isomorphism is monic.*

PROOF: Proposition 0.13. □

Proposition 0.20. *Every isomorphism is epic.*

PROOF: Proposition 0.14. \square

Proposition 0.21. *If a morphism is monic and split epi then it is an isomorphism.*

PROOF:

$\langle 1 \rangle 1.$ LET: $f : A \rightarrow B$ be monic and have section $s : B \rightarrow A$

$\langle 1 \rangle 2.$ $f \circ s \circ f = f$

$\langle 1 \rangle 3.$ $s \circ f = \text{id}_A$

$\langle 1 \rangle 4.$ f is iso with inverse s .

\square

Proposition 0.22. *If a morphism is epic and split monic then it is an isomorphism.*

PROOF: Dual. \square

Proposition 0.23. *For any object A , we have $\text{id}_A : A \cong A$ with $\text{id}_A^{-1} = \text{id}_A$.*

PROOF: Since $\text{id}_A \circ \text{id}_A = \text{id}_A$. \square

Proposition 0.24. *If $f : A \cong B$ then $f^{-1} : B \cong A$ and $(f^{-1})^{-1} = f$.*

Proposition 0.25. *If $f : A \cong B$ and $g : B \cong C$ then $g \circ f : A \cong C$ and $(g \circ f)^{-1} = f^{-1} \circ g^{-1}$.*

PROOF:

$$\begin{aligned} f^{-1} \circ g^{-1} \circ g \circ f &= f^{-1} \circ f \\ &= \text{id}_A \end{aligned}$$

$$\begin{aligned} g \circ f \circ f^{-1} \circ g^{-1} &= g \circ g^{-1} \\ &= \text{id}_C \end{aligned}$$

\square

Definition 0.26 (Balanced). A category is *balanced* iff every arrow that is both monic and epic is an isomorphism.

1 Terminal Objects

Definition 1.1 (Terminal). An object T is *terminal* iff, for every object X , there exists a unique morphism $X \rightarrow T$.

Example 1.2. In **Set**, 1 is terminal.

Example 1.3. $*$ $\in 1$ is terminal in **Set** $_*$.

Proposition 1.4. *Any two terminal objects are isomorphic, and the isomorphism between them is unique.*

PROOF:

$\langle 1 \rangle 1.$ LET: S and T be terminal objects.

$\langle 1 \rangle 2$. LET: ϕ be the unique arrow $S \rightarrow T$
 $\langle 1 \rangle 3$. LET: ϕ^{-1} be the unique arrow $T \rightarrow S$
 $\langle 1 \rangle 4$. $\phi \circ \phi^{-1} = \text{id}_T$
 PROOF: Each is the unique arrow $T \rightarrow T$.
 $\langle 1 \rangle 5$. $\phi^{-1} \circ \phi = \text{id}_S$
 PROOF: Each is the unique arrow $S \rightarrow S$.
 \square

2 Initial Objects

Definition 2.1 (Initial). An object I is *initial* iff, for every object X , there exists a unique morphism $I \rightarrow X$.

Example 2.2. In a preorder, an initial object is the same as a least element.

Example 2.3. The only initial object in **Set** is \emptyset .

Example 2.4. $* \in 1$ is initial in **Set** $_*$.

Proposition 2.5. *Any two initial objects are isomorphic, and the isomorphism between them is unique.*

PROOF: Dual to Proposition 1.4. \square

3 Zero Objects

Definition 3.1 (Zero Object). A *zero object* is an object that is both initial and terminal.

Example 3.2. $* \in 1$ is the zero object in **Set** $_*$.

Proposition 3.3. *Let (P, \leq) be a preorder and $a \in P$. The slice category P/a is isomorphic to the preorder $(\{x \in P : x \leq a\}, \leq)$ considered as a category.*

Proposition 3.4. *Let (P, \leq) be a preorder and $a \in P$. The coslice category $P \backslash a$ is isomorphic to the preorder $(\{x \in P : a \leq x\}, \leq)$ considered as a category.*

4 Opposite Category

Definition 4.1 (Opposite Category). Let \mathbb{C} be any category. The *opposite category* \mathbb{C}^{op} has objects the objects of \mathbb{C} and morphisms $A \rightarrow B$ the morphisms $B \rightarrow A$ in \mathbb{C} .

Proposition 4.2. *An initial object in \mathbb{C}*

5 Groupoids

Definition 5.1 (Groupoid). A *groupoid* is a category in which every morphism is an isomorphism.

6 Automorphisms

Definition 6.1 (Automorphism). Let A be an object. An *automorphism* on A is an isomorphism $A \cong A$.

7 Quotient Sets

Proposition 7.1. Let A be a set and let \sim be an equivalence relation on A . Let \mathbb{C} be the subcategory of $\mathbf{Set} \backslash A$ consisting of pairs (Z, ϕ) such that, for all $x, y \in A$, if $x \sim y$ then $\phi(x) = \phi(y)$.

Then $(A / \sim, \pi)$ is the initial object in \mathbb{C} , where $\pi : A \rightarrow A / \sim$ is the canonical projection.

PROOF: For any object $\phi : A \rightarrow Z$ in the category, the only morphism $(A / \sim, \pi) \rightarrow (Z, \phi)$ is the function $f : A / \sim \rightarrow Z$ such that $f([a]) = \phi(a)$ for all $a \in A$. \square

8 Products

Definition 8.1 (Product). Let \mathbb{C} be a category and $\{A_i\}_{i \in I}$ a family of objects in \mathbb{C} . A *product* of $\{A_i\}_{i \in I}$ is a terminal object in the category with:

- objects all pairs $(C, \{f_i\}_{i \in I})$ where $C \in \mathbb{C}$ and $f_i : C \rightarrow A_i$ for all $i \in I$;
- morphisms $(C, \{f_i\}_{i \in I}) \rightarrow (D, \{g_i\}_{i \in I})$ all morphisms $x : C \rightarrow D$ such that, for all $i \in I$, we have $g_i \circ x = f_i$.

Example 8.2. The Cartesian product $\prod_{i \in I} A_i$ with projections is the product of $\{A_i\}_{i \in I}$ in \mathbf{Set} .

Example 8.3. Products in a preorder are meets.

Proposition 8.4. If $A \times B$ and $B \times A$ exist then they are isomorphic.

Proposition 8.5. If $A \times (B \times C)$ and $(A \times B) \times C$ exist then they are isomorphic.

9 Coproducts

Definition 9.1 (Coproduct). Let \mathbb{C} be a category and $A, B \in \mathbb{C}$. A *coproduct* of A and B is an initial object in the category with:

- objects all triples (C, f, g) where $C \in \mathbb{C}$, $f : A \rightarrow C$ and $g : B \rightarrow C$
- morphisms $(C, f, g) \rightarrow (D, h, k)$ all morphisms $x : C \rightarrow D$ such that $h = x \circ f$ and $k = x \circ g$

Example 9.2. Disjoint unions are coproducts in \mathbf{Set} .

Example 9.3. Products in a preorder are joins.