

mwemu

radare2 capabilities inside
mwemu emulated process.

r2con2025



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exness

1. mwemu project

mwemu

- started on October 2021
- main purpose: controlling algorithms & predicting things.
- HW emulation (x86) + OS simulation (windows mainly)
- 32+64bits implemented from scratch (exced bytes to asm done with iced-x86)
- not based on unicorn, qemu or any emulation lib, 100% pure rust.
- open source: <https://github.com/sha0coder/mwemu>
- renamed from scemu to mwemu.



mwemu

HW Emulation

- x86 32 and 64bits on same engine.
- registers, flags, FPU, f80, interrupts.
- 364 instructions implemented.
- logic operations, rotation, shifts, etc.
- exotic instructions like xmm and ymm
- jump, call, branches
- gateway to the OS

OS Simulation

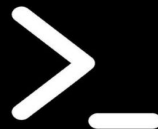
- file loaders PE, PE+, ELF64, shellcodes
- iat binding, crafting peb,teb,ldr
- allocators
- linux64 syscalls (basic support and only for static)
- exception (SEH, VEH and UEF)
- 615 winapi implemented
- generic emulation for unimplemented winapis



mwemu ecosystem

- mwemu – command line
- pymwemu – python3
- libmwemu – rust lib on crates.io

(linux & windows & mac)



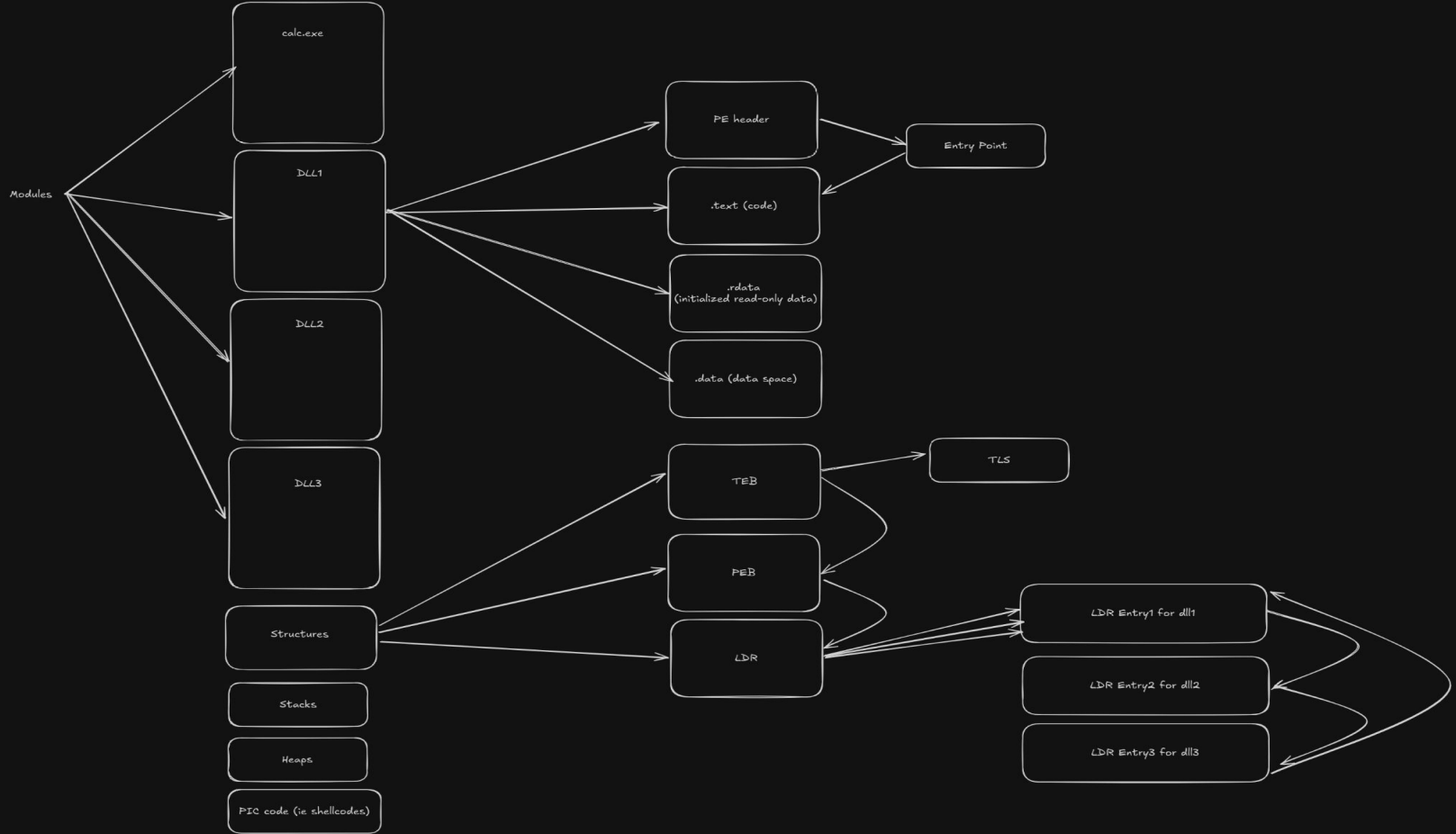
mwemu - contributors

- brandonros based on America
- acheron2302 based on Asia
- elcapor based on unknown
- sha0coder (creator) based on Europe



2. Windows Process internals

Windows Process Internals



mwemu virtual memory

```
--- console ---
```

```
=>m
print_maps
--- maps ---
ntdll.mrdata      0x70124000 - 0x70127000 (12288)
peb               0x70001000 - 0x70001320 (800)
ntdll.rsrc        0x70128000 - 0x70198000 (458752)
RtlUserProcessParameters32 0x60001000 - 0x60001048 (72)
ldr               0x70000000 - 0x70000094 (148)
kernelbase.text   0x7027e000 - 0x70454000 (1925120)
stack             0x212000 - 0x242000 (196608)
teb               0x70002000 - 0x700023e8 (1000)
command_line      0x60003000 - 0x6000306e (110)
ntdll.RT          0x7011d000 - 0x7011e000 (4096)
kernelbase.rsrc   0x7045f000 - 0x70466000 (4096)
kernel32.data     0x7024d000 - 0x7025d000 (65536)
file_name         0x60002000 - 0x6000206c (108)
kernelbase.didat  0x7045e000 - 0x7045f000 (4096)
kernel32.reloc    0x7026d000 - 0x7027d000 (65536)
ntdll.pe          0x70003000 - 0x70004000 (4096)
ntdll.text        0x70004000 - 0x7011d000 (1150976)
ntdll.00cfg       0x70127000 - 0x70128000 (4096)
ntdll.dll.ldr     0x60004000 - 0x60004888 (2184)
kernelbase.reloc  0x70460000 - 0x70490000 (196608)
kernelbase.idata  0x70458000 - 0x7045e000 (24576)
loader.exe.ldr    0x60000000 - 0x60000888 (2184)
kernel32.rdata    0x7021d000 - 0x7024d000 (196608)
kernel32.rsrc     0x7025d000 - 0x7026d000 (65536)
kernel32.dll.ldr  0x60005000 - 0x60005888 (2184)
kernel32.text     0x701ad000 - 0x7021d000 (458752)
kernel32.pe       0x7019d000 - 0x701ad000 (65536)
ntdll.data        0x7011e000 - 0x70124000 (24576)
kernelbase.dll.ldr 0x60006000 - 0x60006888 (2184)
kernelbase.data   0x70454000 - 0x70458000 (16384)
memory usage: 21984918 bytes
=>mt
mem test passed ok.
```

```
=>ldr
```

```
0x7fe000000000 loader.exe flink:7fe000004000 blink:7fe0003ec000 base:140000000 pe_hdr:e8 5045
0x7fe000004000 ntdll.dll flink:7fe000005000 blink:7fe000000000 base:7ff000003000 pe_hdr:e8 5045
0x7fe000005000 kernel32.dll flink:7fe000006000 blink:7fe000004000 base:7ff0001f8000 pe_hdr:f0 5045
0x7fe000006000 kernelbase.dll flink:7fe000007000 blink:7fe000005000 base:7ff0002b5000 pe_hdr:f0 5045
0x7fe000007000 iphlapi.dll flink:7fe000008000 blink:7fe000006000 base:7ff000057e000 pe_hdr:f8 5045
0x7fe000008000 ws2_32.dll flink:7fe000009000 blink:7fe000007000 base:7ff0005b8000 pe_hdr:f0 5045
0x7fe000009000 advapi32.dll flink:7fe00000a000 blink:7fe000008000 base:7ff000623000 pe_hdr:100 5045
0x7fe00000a000 comctl32.dll flink:7fe00000b000 blink:7fe000009000 base:7ff00006cd000 pe_hdr:f0 5045
0x7fe00000b000 winhttp.dll flink:7fe00000c000 blink:7fe00000a000 base:7ff000095f000 pe_hdr:f8 5045
0x7fe00000c000 wininet.dll flink:7fe00000d000 blink:7fe00000b000 base:7ff0000a4f000 pe_hdr:f0 5045
0x7fe00000d000 dnsapi.dll flink:7fe00000e000 blink:7fe00000c000 base:7ff0000cd9000 pe_hdr:f8 5045
0x7fe00000e000 shell32.dll flink:7fe00000f000 blink:7fe00000d000 base:7ff0000da4000 pe_hdr:f0 5045
0x7fe00000f000 shlwapi.dll flink:7fe00003e1000 blink:7fe00000e000 base:7ff001b2c000 pe_hdr:f0 5045
0x7fe00003e1000 user32.dll flink:7fe00003e2000 blink:7fe00000f000 base:7ff001b7e000 pe_hdr:f0 5045
0x7fe00003e2000 oleaut32.dll flink:7fe00003e3000 blink:7fe00003e1000 base:7ff001d13000 pe_hdr:f8 5045
0x7fe00003e3000 gdi32.dll flink:7fe00003e4000 blink:7fe00003e2000 base:7ff001dd8000 pe_hdr:f0 5045
0x7fe00003e4000 version.dll flink:7fe00003e5000 blink:7fe00003e3000 base:7ff001e02000 pe_hdr:e0 5045
0x7fe00003e5000 ole32.dll flink:7fe00003e6000 blink:7fe00003e4000 base:7ff001e0e000 pe_hdr:f8 5045
0x7fe00003e6000 api-ms-win-core-synch-l1-2-0.dll flink:7fe00003e7000 blink:7fe00003e5000 base:7ff001f65000 pe_hdr:d0 5045
0x7fe00003e7000 vcruntime140.dll flink:7fe00003e8000 blink:7fe00003e6000 base:7ff001f68000 pe_hdr:f0 5045
0x7fe00003e8000 api-ms-win-crt-runtime-l1-1-0.dll flink:7fe00003e9000 blink:7fe00003e7000 base:7ff001f81000 pe_hdr:d0 5045
0x7fe00003e9000 api-ms-win-crt-math-l1-1-0.dll flink:7fe00003ea000 blink:7fe00003e8000 base:7ff001f85000 pe_hdr:d0 5045
0x7fe00003ea000 api-ms-win-crt-stdio-l1-1-0.dll flink:7fe00003eb000 blink:7fe00003e9000 base:7ff001f8a000 pe_hdr:d0 5045
0x7fe00003eb000 api-ms-win-crt-locale-l1-1-0.dll flink:7fe00003ec000 blink:7fe00003ea000 base:7ff001f8e000 pe_hdr:d0 5045
0x7fe00003ec000 api-ms-win-crt-heap-l1-1-0.dll flink:7fe000000000 blink:7fe00003eb000 base:7ff001f91000 pe_hdr:d0 5045
```

3. Example with Enigma Packer

Enigma Packer – emulating first loop

```
~/s/mwemu >>> cargo run --release -- -f ~/Downloads/Telegram\Desktop/enigma_test_protected.exe -6 -c 100000 -vv
```

- First millions of instruction is a XOR loop.
- Loop ends in moment: 230,523,805
- why? code protection or anti-emulation?
- it takes just 11.71 seconds for mwemu.

```
99901 0x14104a3c0: jne 000000014104A3B4h taken
99902 0x14104a3b4: xor [rcx],edx
99903 0x14104a3b6: add rcx,4
99904 0x14104a3bd: dec rax
99905 0x14104a3c0: jne 000000014104A3B4h taken
99906 0x14104a3b4: xor [rcx],edx
99907 0x14104a3b6: add rcx,4
99908 0x14104a3bd: dec rax
99909 0x14104a3c0: jne 000000014104A3B4h taken
99910 0x14104a3b4: xor [rcx],edx
99911 0x14104a3b6: add rcx,4
99912 0x14104a3bd: dec rax
99913 0x14104a3c0: jne 000000014104A3B4h taken
99914 0x14104a3b4: xor [rcx],edx
99915 0x14104a3b6: add rcx,4
99916 0x14104a3bd: dec rax
99917 0x14104a3c0: jne 000000014104A3B4h taken
99918 0x14104a3b4: xor [rcx],edx
99919 0x14104a3b6: add rcx,4
99920 0x14104a3bd: dec rax
99921 0x14104a3c0: jne 000000014104A3B4h taken
99922 0x14104a3b4: xor [rcx],edx
99923 0x14104a3b6: add rcx,4
99924 0x14104a3bd: dec rax
99925 0x14104a3c0: jne 000000014104A3B4h taken
99926 0x14104a3b4: xor [rcx],edx
99927 0x14104a3b6: add rcx,4
99928 0x14104a3bd: dec rax
99929 0x14104a3c0: jne 000000014104A3B4h taken
99930 0x14104a3b4: xor [rcx],edx
99931 0x14104a3b6: add rcx,4
99932 0x14104a3bd: dec rax
99933 0x14104a3c0: jne 000000014104A3B4h taken
99934 0x14104a3b4: xor [rcx],edx
99935 0x14104a3b6: add rcx,4
99936 0x14104a3bd: dec rax
99937 0x14104a3c0: jne 000000014104A3B4h taken
99938 0x14104a3b4: xor [rcx],edx
99939 0x14104a3b6: add rcx,4
99940 0x14104a3bd: dec rax
99941 0x14104a3c0: jne 000000014104A3B4h taken
99942 0x14104a3b4: xor [rcx],edx
99943 0x14104a3b6: add rcx,4
99944 0x14104a3bd: dec rax
99945 0x14104a3c0: jne 000000014104A3B4h taken
99946 0x14104a3b4: xor [rcx],edx
99947 0x14104a3b6: add rcx,4
99948 0x14104a3bd: dec rax
99949 0x14104a3c0: jne 000000014104A3B4h taken
99950 0x14104a3b4: xor [rcx],edx
99951 0x14104a3b6: add rcx,4
99952 0x14104a3bd: dec rax
99953 0x14104a3c0: jne 000000014104A3B4h taken
99954 0x14104a3b4: xor [rcx],edx
99955 0x14104a3b6: add rcx,4
99956 0x14104a3bd: dec rax
99957 0x14104a3c0: jne 000000014104A3B4h taken
99958 0x14104a3b4: xor [rcx],edx
99959 0x14104a3b6: add rcx,4
99960 0x14104a3bd: dec rax
99961 0x14104a3c0: jne 000000014104A3B4h taken
99962 0x14104a3b4: xor [rcx],edx
```

Enigma Packer – first api call

```
~/s/mwemu >>> time cargo run --release -- -f ~/Downloads/Telegram\Desktop/enigma_test_protected.exe -6 -c 230523814 --cmd 'q'

230523805 0x14104a774: jne 0000000014104A76Ch not taken
230523806 0x14104a77a: jmp 0000000014104A783h
      mem_trace: pos = 230523807 rip = 14104a783 op = read bits = 32 address = 0x14002a03c value = 0x80 name = 'enigma_test_protected2a000'
230523807 0x14104a783: mov edi,[rsi+3Ch] ; 0x80
      mem_trace: pos = 230523808 rip = 14104a786 op = read bits = 32 address = 0x14002a110 value = 0xcd8000 name = 'enigma_test_protected2a000'
230523808 0x14104a786: mov edi,[rdi+rsi+90h] ; 0xcd8000
230523809 0x14104a78d: add rdi,rsi
230523810 0x14104a790: cmp dword ptr [rdi+0Ch],0
      mem_trace: pos = 230523810 rip = 14104a790 op = read bits = 32 address = 0x140d0200c value = 0xcd92cc name = 'enigma_test_protected2a000'
      cmp: 0xcd92cc > 0x0
230523811 0x14104a794: je 0000000014104A838h not taken
      mem_trace: pos = 230523812 rip = 14104a79a op = read bits = 32 address = 0x140d0200c value = 0xcd92cc name = 'enigma_test_protected2a000'
230523812 0x14104a79a: mov ecx,[rdi+0Ch] ; 0xcd92cc
230523813 0x14104a79d: add rcx,rsi
-----
230523814 0x14104a7a0: call qword ptr [rbp+0D2511Ch]
--- console ---
=>
230523814 0x14104a7a0: call qword ptr [rbp+0D2511Ch]
      mem_trace: pos = 230523814 rip = 14104a7a0 op = read bits = 64 address = 0x140d2511c value = 0x7ff000217050 name = 'enigma_test_protecteddd21000'
      mem_trace: pos = 230523814 rip = 14104a7a0 op = write bits = 64 address = 0x329f58 value = 0x14104a7a6 name = 'stack'
/!\ changing RIP to kernel32.text
      mem_trace: pos = 230523814 rip = 14104a7a0 op = read bits = 64 address = 0x329f50 value = 0x14104a7a6 name = 'stack'
      mem_trace: pos = 230523814 rip = 14104a7a0 op = write bits = 64 address = 0x329f50 value = 0x14104a7a6 name = 'register'
** 230523814:14104a7a6 kernel32!GetModuleHandleA `kernel32.dll` 7ff0001f8000
=>q
```


Trying full-emulation first

```
~/s/mwemu >>> cargo run --release -- -f ~/Downloads/Telegram\Desktop/enigma_test_protected.exe -6
```

```
** 238232127:140c1eb42 kernel32!GetCommandLineA
** 238234333:14004023c kernel32!GetLastError = 0
** 238234339:14004024c ** 238234339 kernel32!TlsGetValue idx: 1 =0x7fe000012000
** 238234346:14004027b kernel32!SetLastError err: 0
** 238236560:140c1eb60 kernel32!GetCommandLineW
** 238236557:140c1eb74 kernel32!GetCommandLineW
** 238239658:1400368d2 :1400368d2 oleaut32!SysAllocStringLen str_ptr: 0x0 size: 10
** 238239658:1400368d2 SysAllocStringLen returning: 0x7fe001423004 (base: 0x7fe001423000, length_prefix: 20)
** 238242485:140c1eb88 kernel32!GetModuleHandleA 'ntdll.dll' 7ff000003000
** 238247870:1400368d2 :1400368d2 oleaut32!SysAllocStringLen str_ptr: 0x0 size: 27
** 238247870:1400368d2 SysAllocStringLen returning: 0x7fe001424004 (base: 0x7fe001424000, length_prefix: 54)
** 238251222:1400368d2 :1400368d2 oleaut32!SysAllocStringLen str_ptr: 0x0 size: 6
** 238251222:1400368d2 SysAllocStringLen returning: 0x7fe001425004 (base: 0x7fe001425000, length_prefix: 12)
** 238255518:140c16c6c ntdll!RtlDosPathNameToNtPathName_U dos_path='c:\c:\c\c\c\c\c' dos_path_name_ptr: 0x7fe001425004 nt_path_name_ptr: 0x329730 nt_file_name_ptr: 0x0
** 238255518:140c16c6c Converted DOS path 'c:\c\c\c\c\c\c' to NT path '\??\c:\c\c\c\c\c\c'
** 238255518:140c16c6c Created UNICODE_STRING: Length=20, MaxLength=22, Buffer=0x7fe001426000
** 238264177:1400c46c0 ** 238264177 ntdll!NtCreateFile | Handle=0x329750 Access=0x00100000 ObjAttr=0x329700 IoStat=0x329740 AllocSz=0x0 FileAttr=0x80
** 238264177:1400c46c0 ** 238264177 ntdll!NtCreateFile resolved filename: '\??\c:\c\c\c\c\c\c'
** 238264177:1400c46c0 ** 238264177 Reading OBJECT_ATTRIBUTES at 0x329700
** 238264177:1400c46c0 ** 238264177 OBJECT_ATTRIBUTES structure dump:
** 238264177:1400c46c0 ** 238264177 +0x00: 0x00007ff000000030
** 238264177:1400c46c0 ** 238264177 +0x08: 0x0000000000000000
** 238264177:1400c46c0 ** 238264177 +0x10: 0x000000000000329730
** 238264177:1400c46c0 ** 238264177 +0x18: 0x0000000000000040
** 238264177:1400c46c0 ** 238264177 +0x20: 0x0000000000000000
** 238264177:1400c46c0 ** 238264177 +0x28: 0x0000000000000000
** 238264177:1400c46c0 ** 238264177 RootDirectory: 0x0, ObjectName pointer: 0x329730
** 238264177:1400c46c0 ** 238264177 Reading UNICODE_STRING at 0x329730
** 238264177:1400c46c0 ** 238264177 UNICODE_STRING +0x00: 0x00000000100160014
** 238264177:1400c46c0 ** 238264177 UNICODE_STRING +0x08: 0x00007ff001426000
** 238264177:1400c46c0 ** 238264177 UNICODE_STRING: Length=20 MaxLength=22 Buffer=0x7fe001426000
** 238264177:1400c46c0 ** 238264177 Filename: '\??\c:\c\c\c\c\c\c'
** 238264177:1400c46c0 ** 238264177 ntdll!NtCreateFile resolved filename: '\??\c:\c\c\c\c\c\c'
** 238266056:140c16c8c ntdll!RtlFreeAnsiString 0x3315504
** 238266776:140036959 oleaut32!SysFreeString 0x7fe001425004
** 238266776:140036959 SysFreeString zeroing 18 bytes starting at 0x7fe001425000 (string data was 12 bytes, 6 chars)
** 238269622:140036959 oleaut32!SysFreeString 0x7fe001424004
** 238269622:140036959 SysFreeString zeroing 60 bytes starting at 0x7fe001424000 (string data was 54 bytes, 27 chars)
** 238282009:1400c4444 ntdll!NtSetInformationFile handle: 0x34 info_class: 14 length: 8
** 238297408:1400c45e5 ntdll!NtReadFile \??\c:\c\c\c\c\c\c hndl: 0x34 buff: 0x329c10 sz: 64 off_var: 0x0
=== EMULATOR STATE AT PANIC ===
Current position: 238297408
238297408 0x1400c45e5: call qword ptr [140269710h]
Registers:
RAX: 0x000000000000329730 RBX: 0x00007ff000f0ed50
RCX: 0x0000000000000034 RDX: 0x0000000000000000
RSI: 0x000000000000000a RDI: 0x00000000140d20f0
RBP: 0x00000000003296c8 RSP: 0x000000000000329648
RB: 0x0000000000000000 R9: 0x0000000000000000
R10: 0x005007005c0000 R11: 0x0000000014020578
R12: 0x00000000140d32c4 R13: 0x00007ff001940000
R14: 0x0000000000000000 R15: 0x0000000000000000
RIP: 0x000000001400c45c
EFLAGS: 0x00000046
Last instruction:
Instruction size: 0
Call stack (last 1 entries):
0: 1400c45e5:call:7ff00009ee70
Tick count: 94
Base address: 0x140000000
Filename: /home/uid0/Downloads/Telegram Desktop/enigma_test_protected.exe
*****
```

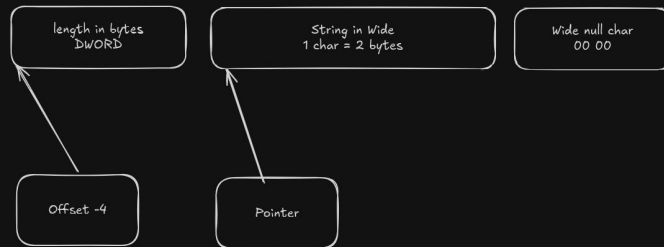
- The problem is not x86 emulation.
- It's windows simulation.
- full-emulation is only for simpler packers and shellcode encoders
- pymwemu Resulted very useful python module for emulating

4. radare2 inside

radare2 inside - viewing data blobs

```
-----
238217842 0x140d06de1: jmp    qword ptr [140D026C4h]
--- console ---
=>r rcx
    rcx: 0x3297b8 3315640 (stack)
=>r rdx
    rdx: 0x7fe00141c004 140600070488068 'c:\cwd' (bstr_7fe00141c000)
=>r r8
    r8 : 0x26 38
=>
238217842 0x140d06de1: jmp    qword ptr [140D026C4h]
    mem_trace: pos = 238217842 rip = 140d06de1 op = read bits = 64 address = 0x140d026c4 value = 0x7ff001d20f40 name = 'enigma_test_protected2a000'
/!\ changing RIP to oleaut32.text
    mem_trace: pos = 238217842 rip = 140d06de1 op = read bits = 64 address = 0x3296c0 value = 0x140036d0c name = 'stack'
    mem_trace: pos = 238217842 rip = 140d06de1 op = write bits = 64 address = 0x3296c0 value = 0x140036d0c name = 'register'
** 238217842:140036d0c oleaut32!SysReAllocStringLen pbstr_ptr: 0x3297b8 psz: 0x7fe00141c004 len: 38
** 238217842:140036d0c Old BSTR content: "C:\cwd" (length: 38 chars)
** 238217842:140036d0c New source string: "c:\cwd" (length: 38 chars)
** 238217842:140036d0c Final BSTR content: "c:\cwd" (length: 38 chars)
** 238217842:140036d0c oleaut32!SysReAllocStringLen allocated new string at 0x7fe00141d004 size: 76 (base: 0x7fe00141d000)
=>
```

OLEAUT32 BSTR OBJECT



radare2 inside – viewing data blobs

```
** 238217842:140036d0c oleaut32!SysReAllocStringLen pbstr_ptr: 0x3297b8 psz: 0x7fe00141c004 len: 38
** 238217842:140036d0c Old BSTR content: "C:\cwd" (length: 38 chars)
** 238217842:140036d0c New source string: "c:\cwd" (length: 38 chars)
** 238217842:140036d0c Final BSTR content: "c:\cwd" (length: 38 chars)
** 238217842:140036d0c oleaut32!SysReAllocStringLen allocated new string at 0x7fe00141d004 size: 76 (base: 0x7fe00141d000)
=>r2 0x7fe00141d004
spawning radare2 software.
-- This binary may contain traces of human
[0x7fe00141d004]> px
- offset - 4 5 6 7 8 9 A B C D E F 1011 1213 456789ABCDEF0123
0x7fe00141d004 6300 3a00 5c00 6300 7700 6400 0000 5c00 c.:.\c.w.d...\
0x7fe00141d014 6300 3a00 5c00 7500 7300 6500 7200 7300 c.:.\u.s.e.r.s.
0x7fe00141d024 5c00 7500 7300 6500 7200 5c00 6100 7000 \.u.s.e.r.\a.p.
0x7fe00141d034 7000 6400 6100 7400 6100 5c00 7200 6f00 p.d.a.t.a.\r.o.
0x7fe00141d044 6100 6d00 6900 6e00 6700 5c00 0000 0000 a.m.i.n.g.\....
0x7fe00141d054 0000 0000 0000 0000 0000 0000 0000 .....
0x7fe00141d064 0000 0000 0000 0000 0000 0000 0000 .....
0x7fe00141d074 0000 0000 0000 0000 0000 0000 0000 .....
0x7fe00141d084 0000 0000 0000 0000 0000 0000 0000 .....
0x7fe00141d094 0000 0000 0000 0000 0000 0000 0000 .....
0x7fe00141d0a4 0000 0000 0000 0000 0000 0000 0000 .....
0x7fe00141d0b4 0000 ffff ffff ffff ffff ffff ffff .....
0x7fe00141d0c4 ffff ffff ffff ffff ffff ffff ffff .....
0x7fe00141d0d4 ffff ffff ffff ffff ffff ffff ffff .....
0x7fe00141d0e4 ffff ffff ffff ffff ffff ffff ffff .....
0x7fe00141d0f4 ffff ffff ffff ffff ffff ffff ffff .....
[0x7fe00141d004]> px -4
- offset - 0 1 2 3 4 5 6 7 8 9 A B C D E F 0123456789ABCDEF
0x7fe00141d000 4c00 0000 L...
[0x7fe00141d004]> pv4 -4
0x0000004c
[0x7fe00141d004]> ? 0x4c
int32 76
uint32 76
hex 0x4c
octal 0114
unit 76
segment 0000:004c
string "L"
fvalue 76.0
float 0.0000000000000000f
double 0.0000000000000000
binary 0b01001100
base36 0_24
ternary 0t2211
[0x7fe00141d004]>
```

radare2 inside – static analysis and AI

```
[0x140d06de1 | fcn.140d06de1]> afl | wc -l
13437
[0x140d06de1 | fcn.140d06de1]> pdf
    ;-- rip:
[ 6: fcn.140d06de1 ()];
    0x140d06de1      ff25db8ffff    jmp qword [0x140d026c4]      ; [0x140d026c4:8]=0x7ff001d20f40
[0x140d06de1 | fcn.140d06de1]> pdc
// callconv: rax amd64 (rdi, rsi, rdx, rcx, r8, r9, xmm0, xmm1, xmm2, xmm3, xmm4);
int fcn.140d06de1 (int rdi, int rsi) {
    loc_0x140d06de1:
        goto loc_qword [0x140d026c4] // [0x140d026c4:8]=0x7ff001d20f40
        return rax;
}

[0x140d06de1 | fcn.140d06de1]> axt @fcn.140d06de1
[0x140d06de1 | fcn.140d06de1]> axt @0x140d06de1
[0x140d06de1 | fcn.140d06de1]> axt 0x140d06de1
[0x140d06de1 | fcn.140d06de1]> s 0x140028B40h
[0x14002bb40 | fcn.14002bb40]> decal -d

The provided output from 'pdd' and 'pdg' shows a function 'fcn_14002bb40' in what appears to be a decompiled or p
(Radare2)**. The function is very minimal and contains only a call to some address ('0x1403b485c') which is trea

Here's how you can translate this into **Python**:

### ✓ Python Translation

def fcn_14002bb40():
    # WARNING: Could not recover jumtable at 0x00014002bb40. Too many branches
    # WARNING: Treating indirect jump as call
    # Indirect call to address 0x1403b485c
    # In Python, we simulate this by calling a function at that address (if known)
    # Since we don't have the actual function, we just return
    return

### 🔍 Explanation:
- The original C-style pseudo-code shows a function that does nothing but calls another function indirectly via a
- In Python, since we don't have access to raw memory addresses or actual machine code execution, we simulate the
  .. just returns).
- If you were to actually execute this code in a real environment (like a debugger or emulator), you'd need to re
  can't do that without more context or tools like 'capstone', 'unicorn', etc.

---

### 🛠 Optional Enhancement (if you have a known target function):

If you know what function '0x1403b485c' points to, you could replace the 'return' with a call to that function:

def some_target_function():
    # Placeholder for actual logic
    pass

def fcn_14002bb40():
    some_target_function()
    return

Let me know if you want help translating more complex logic or integrating with disassembly tools!
[0x14002bb40 | fcn.14002bb40]> █
```

radare2 inside – static analysis and AI

```
[0x140040220 | fcn.140040220]> decal -d
```

Here's the **Python translation** of the provided pseudo-code from the `r2dec` output. The function `fcn_140040220` is translated into Python, preserving its logic and structure.

✓ Python Equivalent:

```
def fcn_140040220(arg1, arg2, arg4):
    # Simulate stack frame setup (not needed in Python but for clarity)
    # In real assembly, this would involve stack manipulation

    # Call fcn_14002b030()
    esi = fcn_14002b030()

    # Dereference pointer at 0x140258480 and call fcn_14002b020 on it
    rax = fcn_14002b020(**0x140258480) # This assumes **0x140258480 is a valid pointer to a function

    if rax == 0:
        fcn_140040100()
        rax = fcn_14002b020(**0x140258480)
        fcn_14003fab0(0x1000000)

    # Call fcn_14002b040 with esi as argument
    fcn_14002b040(esi)

    # Return value: (arg1 & 0xFFFFFFFF) + rax
    return (arg1 & 0xFFFFFFFF) + rax
```

📝 Notes:

- `fcn_14002b030`, `fcn_14002b020`, `fcn_140040100`, `fcn_14003fab0`, and `fcn_14002b040` are assumed to be defined elsewhere in your codebase or libraries.
- The `**0x140258480` syntax implies that `0x140258480` is a pointer to a pointer (or a function pointer), which is typical in low-level code.
- The `& 0xFFFFFFFF` operation ensures we're working with a 32-bit value (as in x86-64 where `arg1` is 64-bit but we mask it to 32-bit).
- This function returns a sum of a masked version of `arg1` and the result of `fcn_14002b020`.

Let me know if you'd like a version that simulates the actual memory or function calls using `ctypes` or similar!

```
[0x140040220 | fcn.140040220]> █
```

radare2 inside – integration

```
pub fn spawn radare2(addr: u64, emu: &mut Emu) {
  let mem = match emu.maps.get_mem_by_addr(addr) {
    Some(m) => m,
    None => {
      log::info!("address not found on any map");
      return;
    }
  };

  let tmpfile = format!("/tmp/{}.r2", mem.get_name());
  mem.save_all(&tmpfile);

  let base = format!("{:x}", mem.get_base());
  let seek = format!("{:x}", addr);
  let bits;
  if emu.cfg.is_64bits {
    bits = "64"
  } else {
    bits = "32"
  }
  let precmd = format!("dr rax={}; dr rbx={}; dr rcx={}; dr rdx={}; dr rsi={};
    dr rdi={}; dr rbp={}; dr rsp={}; dr rip={}; dr r8={};
    dr r9={}; dr r10={}; dr r11={}; dr r12={}; dr r13={};
    dr r14={}; dr r15={}; decal -e model=qwen3-coder:30b; r2ai -e r2ai.model=qwen3-coder:30b;",
    emu.regs().rax, emu.regs().rbx, emu.regs().rcx, emu.regs().rdx,
    emu.regs().rsi, emu.regs().rdi, emu.regs().rbp, emu.regs().rsp,
    emu.regs().rip, emu.regs().r8, emu.regs().r9, emu.regs().r10,
    emu.regs().r11, emu.regs().r12, emu.regs().r13, emu.regs().r14,
    emu.regs().r15);

  let r2args = vec![
    "-n", "-a", "x86", "-b", &bits, "-m", &base, "-s", &seek, "-c", &precmd, &tmpfile,
  ];

  log::info!("spawning radare2 software.");

  match Command::new("radare2")
    .args(&r2args)
    .stdin(Stdio::inherit())
    .stdout(Stdio::inherit())
    .stderr(Stdio::inherit())
    .spawn()
  {
    Ok(mut child) => {
      let _ = child.wait();
    }
    Err(e) => {
      log::error!("Install radare first! {}", e);
      return;
    }
  }

  if let Err(e) = fs::remove_file(&tmpfile) {
    if e.kind() != io::ErrorKind::NotFound {
      log::error!("temporal file not found");
    }
  }
}
```

exness

5. demo

Thank you!

<https://github.com/sha0coder/mwemu>

Jesus Olmos

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