

# Advanced Waveform Design and Optimization Techniques



Duration: Half Day

An application to pulse  
compression in weather  
radar systems



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2024  
**ERAD**

# Goals of the course

- Getting familiar with advanced radar waveforms including LFM, binary phase, and polyphase sequences.
- Learn metrics for quantifying different waveforms, emphasizing their importance in weather radar applications.
- Understand basics of convex and nonconvex optimization techniques, including coordinate descent, gradient descent, and majorization minimization.
- Learn how to effectively apply nonconvex optimization techniques to design weather radar waveforms and improve sensitivity and accuracy in pulse compression.
- Understand the principles and benefits of waveform diversity in MIMO radar systems.



Expertise in radar signal processing, electromagnetics, systems modelling, wireless communications and hardware.

## Signal Processing Applications in Radar and Communications (SPARC)

# Research at SPARC



## Projects

**2** EC (ERC Advanced & ERC Proof-of-Concept)

**6** National projects – Fundamental Research (1 bilateral with Germany), **2** National projects – Collaboration with Industry

**1** US Airforce Overseas Research Lab Grant



## Personnel

22 @ End of current hiring: 12 PhD, 3 Post Docs, 3 Research Scientists, 2 Developers, 1 Research Fellow, 1 Assistant Prof

Alumni : 4 Post Docs (Prof UIC USA, Director D-TA Canada, LiangDao), 5 PhD (Valeo, Barkhausen, Amphinicy, IEE, ApraNorm)

Members from academia, industry (Embraer, Continental, ..)

## Dissemination

**3** Books / > **20** Journals / > **5** Book Chapters / >**40** Conferences, **6** patents

**Tutorials:** 12

**Prototype**

**Demonstrations:** 5



## Interaction with industry

Actively leading the **strategic partnership with IEE** ([www.iee.lu](http://www.iee.lu)) since **2015**

**6 industry PhD students**

**2 National Projects**

## Distinctions

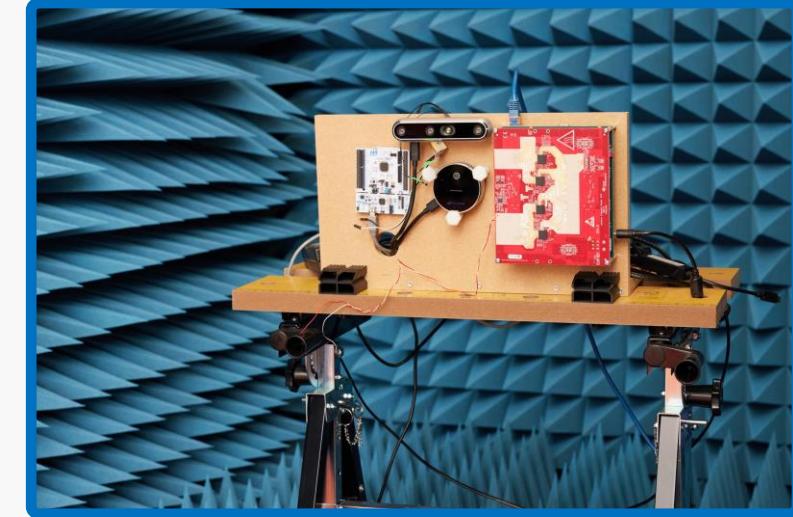
Best PhD Thesis Award from University of Luxembourg

Special mention : Barry Carlton Award from IEEE TAES

Student paper finalist IEEE Radar Conference 2019

Paper on Joint Radar Communications listed in the top 40 popular articles on IEEE TAES

Paper in SP Magazine top 45 most cited (from 2019)



Luxembourg  
National  
Research Fund

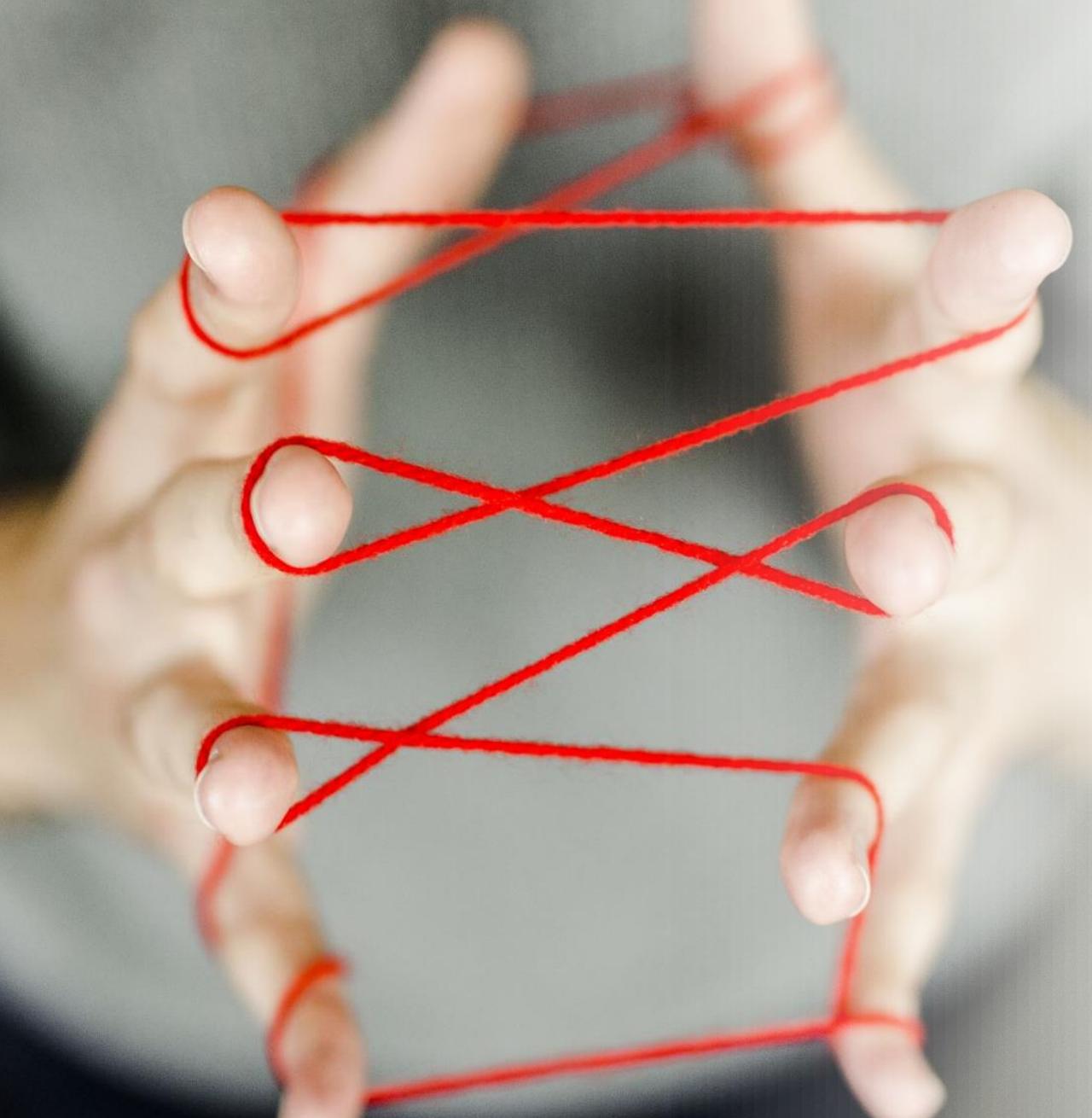


Funded by  
the European Union



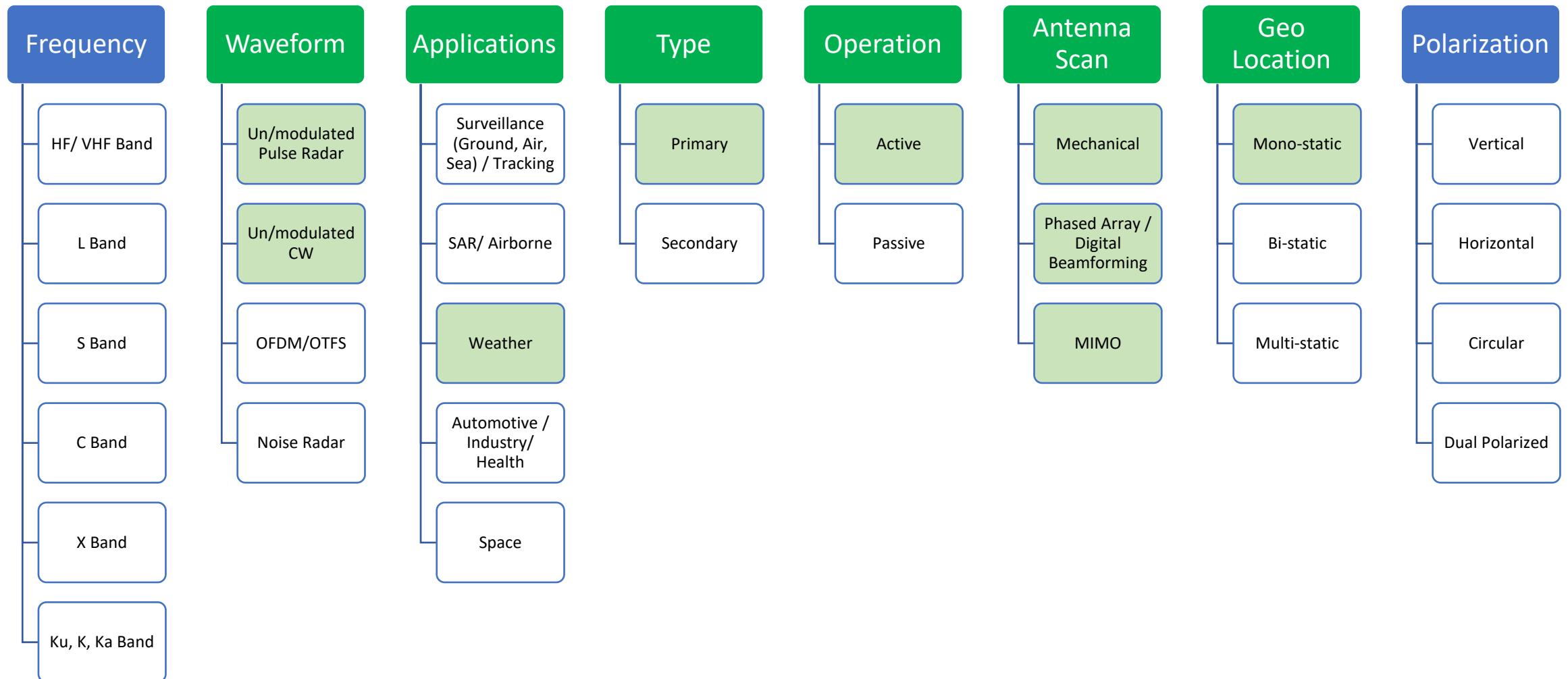
European Research Council  
Established by the European Commission

Acknowledgement



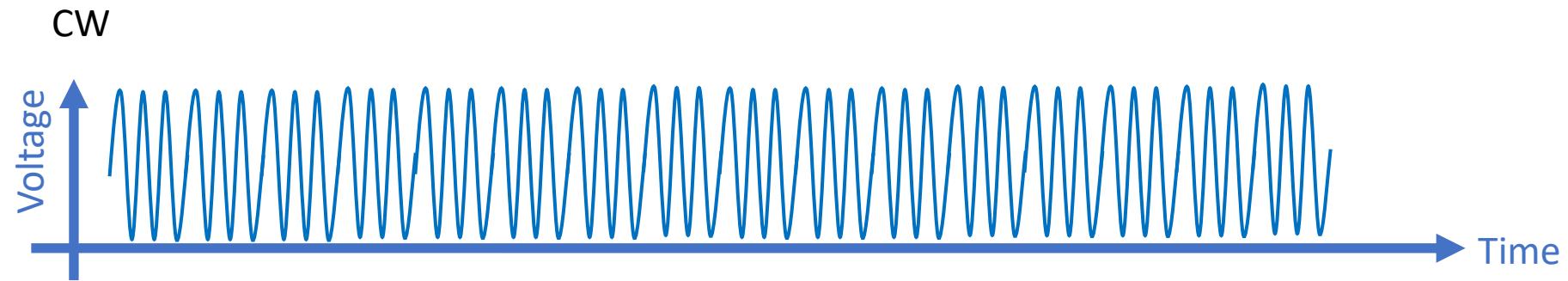
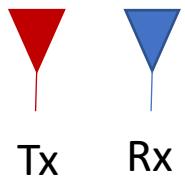
# Radar Waveforms

# Radar Classification



# Transmit Signal, CW or Pulsed?

Unmodulated  
CW



Unmodulated  
Pulsed Radar



Interleave transmit  
and receive periods

$$\text{Bandwidth} \approx \frac{1}{T_p} \quad \Rightarrow \quad \text{Time} \times \text{Bandwidth} \approx 1$$

# Transmit Signal, CW or Pulsed?

## Continuous Wave

Requires separate transmit and receive antennas.

Isolation requirements limit transmit power.

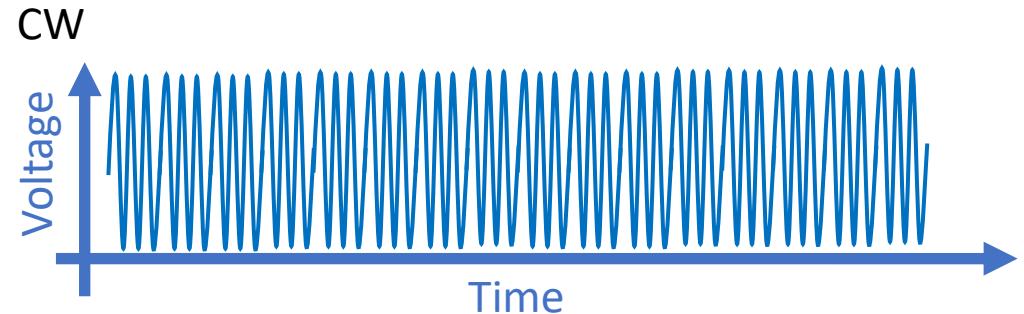
Radar has no blind ranges.

## Pulsed

Same antenna is used for transmit and receive.

Time-multiplexing relaxes isolation requirements to allow high power.

Radar has blind ranges due to "eclipsing" during transmit events.



## Pulsed



# What is a Pulse Compression?

- Higher average power is proportional to pulse width
- Better resolution is inversely proportional to pulse width

A long pulse can have the same bandwidth (resolution) as a short pulse if the long pulse be modulated with a “waveform”

energy of a long pulse + resolution of a short pulse

$$\text{Time} \times \text{Bandwidth} \gg 1$$

# What is a Waveform?

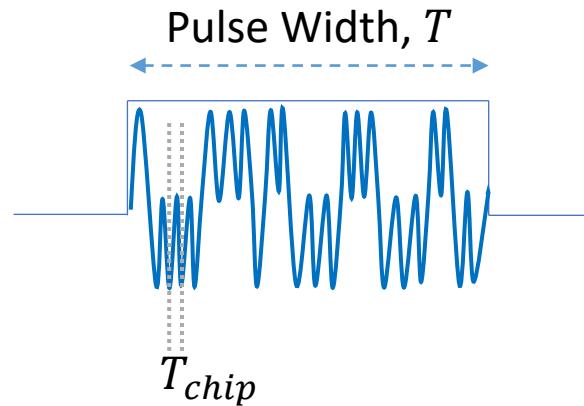
a waveform is a **structured modulation** of the pulse, typically in **frequency/phase (FM/PM)**, and sometimes also in **amplitude (AM)**.

AM waveform also necessitates **linearity** at the transmitter power amplifier (PA) to prevent waveform distortion

If a waveform has **constant amplitude**, the PA can be operated in saturation with much less distortion.

# Pulse Compression (intra-pulse modulation)

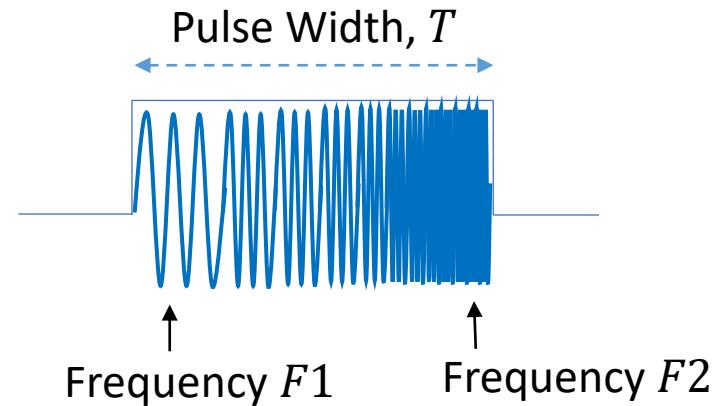
## Phase Modulated Waveform



$$\text{Bandwidth} = \frac{1}{T_{chip}}$$

$$\text{Time} \times \text{Bandwidth} = \frac{T}{T_{chip}}$$

## Frequency Modulated Waveform



$$\text{Bandwidth} = B = \Delta F = F2 - F1$$

$$\text{Time} \times \text{Bandwidth} = T \times B$$

Why not using amplitude modulation?

# Received Power in Radar

Assume, for simplicity, that the antenna is illuminating the interior of an imaginary sphere with equal power density in each unit of surface area

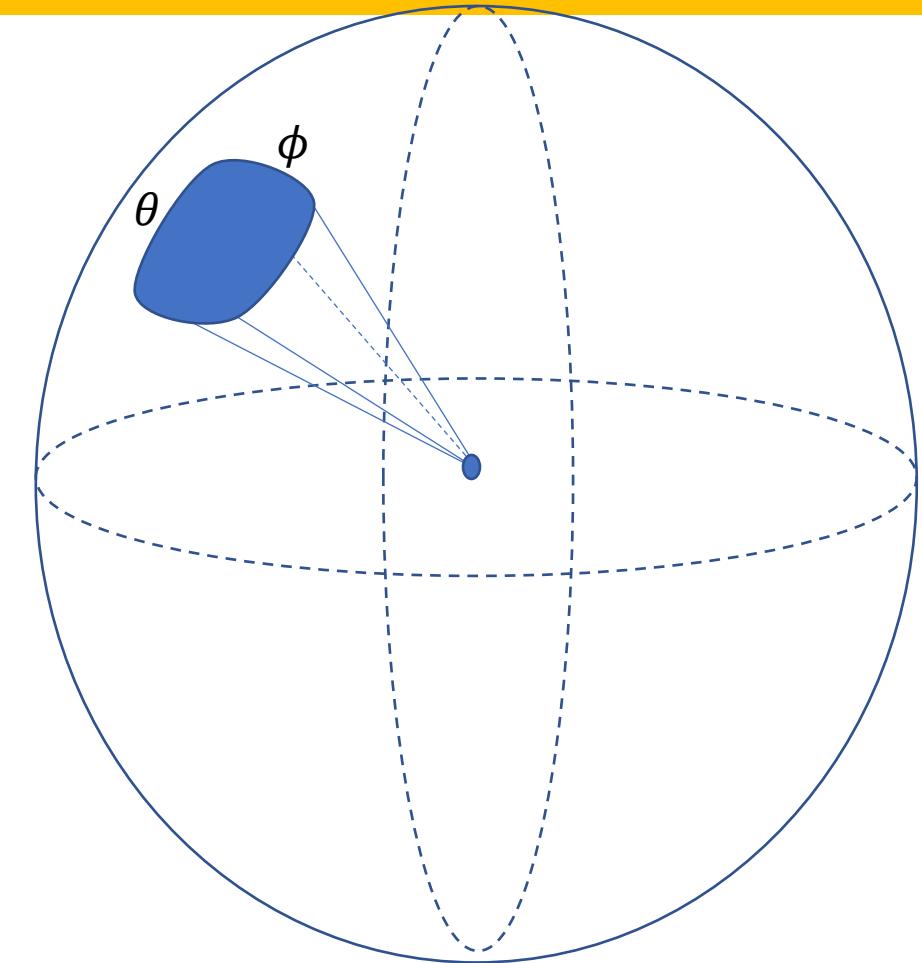
$$A_s = 4 \pi R^2$$

$A_s$  = area of a sphere  
 $R$  = radius of the sphere

The power density is found by dividing the total transmit power, in watts, by the surface area of the sphere in square meters:

$$\rho = \frac{P_t}{A_s} = \frac{P_t}{4\pi R^2}$$

power density in watts per square meters      total transmitted power in watts



# Received Power in Radar

Because radar systems use directive antennas to focus radiated energy on a target, the equation can be modified to account for the antenna's directive gain.

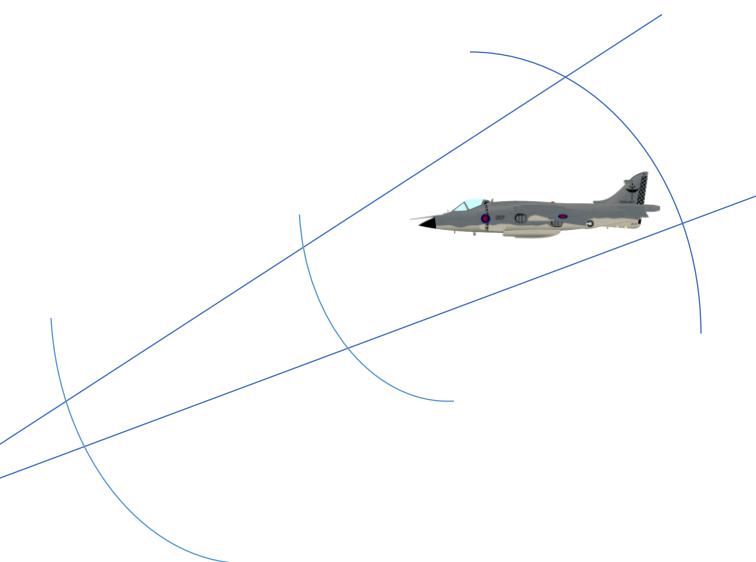
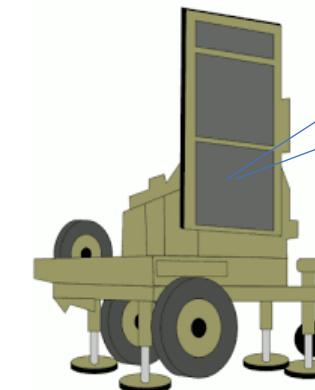
Power density at target

$$\rho_t = \frac{P_t G_t}{4\pi R^2}$$

Power density returned

$$\rho_R = \frac{P_t G_t}{4\pi R^2} \frac{\sigma}{4\pi R^2}$$

Some of that energy will be reflected in different directions, while others will be reradiated back to the radar system.



# Received Power in Radar

The radar antenna will receive a portion of this signal reflected by the target. This signal power is equal to the return power density at the antenna multiplied by the effective area of the antenna

$$P_r = \frac{P_t G_t \sigma A_e}{(4\pi)^2 R^4}$$

$P_r$  = signal power received at the receiver in watts

$P_t$  = transmitted power in watts

$G_t$  = gain of transmit antenna

$\sigma$  = RCS in square meters

$R$  = radius or distance to the target in meters

$A_e$  = effective area of the receive antenna square meters

Antenna theory allows us to relate the gain of an antenna to its effective area as follows:

$$A_e = \frac{G_r \lambda^2}{4\pi}$$

$G_r$  = gain of the receive antenna

$\lambda$  = wavelength of the radar signal in meters

# Received Power in Radar

For a monostatic radar the antenna gain  $G_t$  and  $G_r$  are equivalent. This is assumed to be the case for this derivation:

If  $G_t = G_r$

$$P_r = \frac{P_t G^2 \lambda^2 \sigma}{(4\pi)^3 R^4}$$

$$P_r = \frac{P_t G_t \sigma}{(4\pi)^2 R^4} \frac{G_r \lambda^2}{4\pi}$$

$P_r$  = signal power received at the receiver in watts

$P_t$  = transmitted power in watts

$G$  = antenna gain (assume same antenna for transmit and receive)

$\lambda$  = wavelength of the radar signal in meters

$\sigma$  = RCS of the target in square meters

$R$  = radius or distance to the target in meters

What is the effect of transmit signal bandwidth on the received power/SNR ?

# Noise Power in Radar

The theoretical limit of the noise power at the input of the receiver is described the thermal noise. It is a result of the random motion of electrons and is proportional to temperature:

$$P_n = k T_s B_n \approx k T_0 F_n B_n$$

System noise temperature

$$T_s = T_a + T_r + F_n T_0$$

↓                    ↓  
Antenna      RF components  
temperature    temperature

$P_n$  = noise power in watts

$k$  = Boltzmann's constant ( $1.38 \times 10^{-23} \text{ J/K}$ )

$T_s$  = system noise temperature in Kelvin =  $T_0 F_n$

$T_0$  = standard temperature in Kelvin (290 K)

$B_n$  = system noise bandwidth in Hz

$F_n$  = noise figure of the receiver subsystem (unitless)

At a room temperature of 290 K, the available noise power at the input of the receiver is  $4 \times 10^{-21} \text{ W/Hz}$ ,  
**–203.98 dBW/Hz**, or **–173.98 dBm/Hz**.

# Signal to Noise Ratio in Radar

$$P_r = \frac{P_t G_t G_r \lambda^2 \sigma}{(4\pi)^3 R^4}$$
$$P_n = k T_0 F_n B_n$$

 $\Rightarrow$ 

$$SNR = \frac{P_t G_t G_r \lambda^2 \sigma}{(4\pi)^3 k T_0 F_n B_n R^4}$$

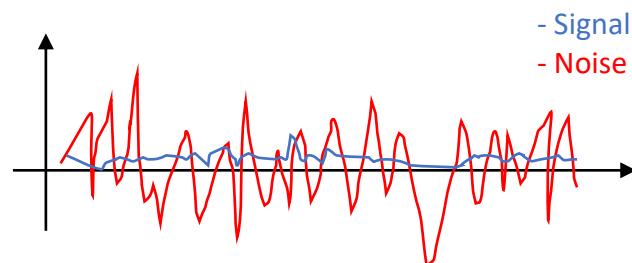
Signal to interference (clutter + jamming) Ratio

$$SINR = \frac{P_r}{P_n + P_c + P_J}$$

$P_c$  = received power from clutter  
 $P_J$  = received power from jammer

# Signal Processing Loss and Gain

Integration gain (inter-pulse)



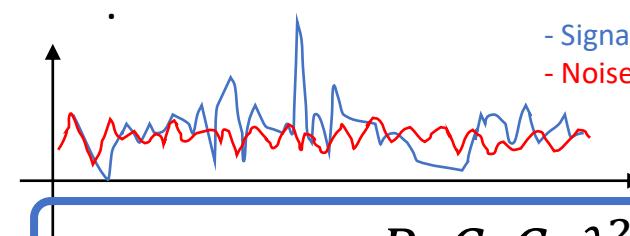
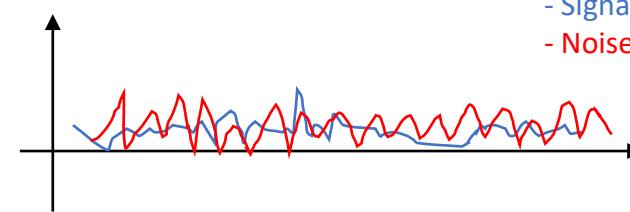
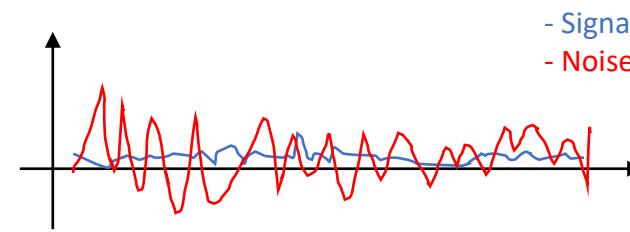
Signals are same each time; add  
“coherently”

Noise is different each time; doesn't  
add coherently

1<sup>st</sup> Return

+ 2<sup>nd</sup> Return

+ n<sup>th</sup> Return

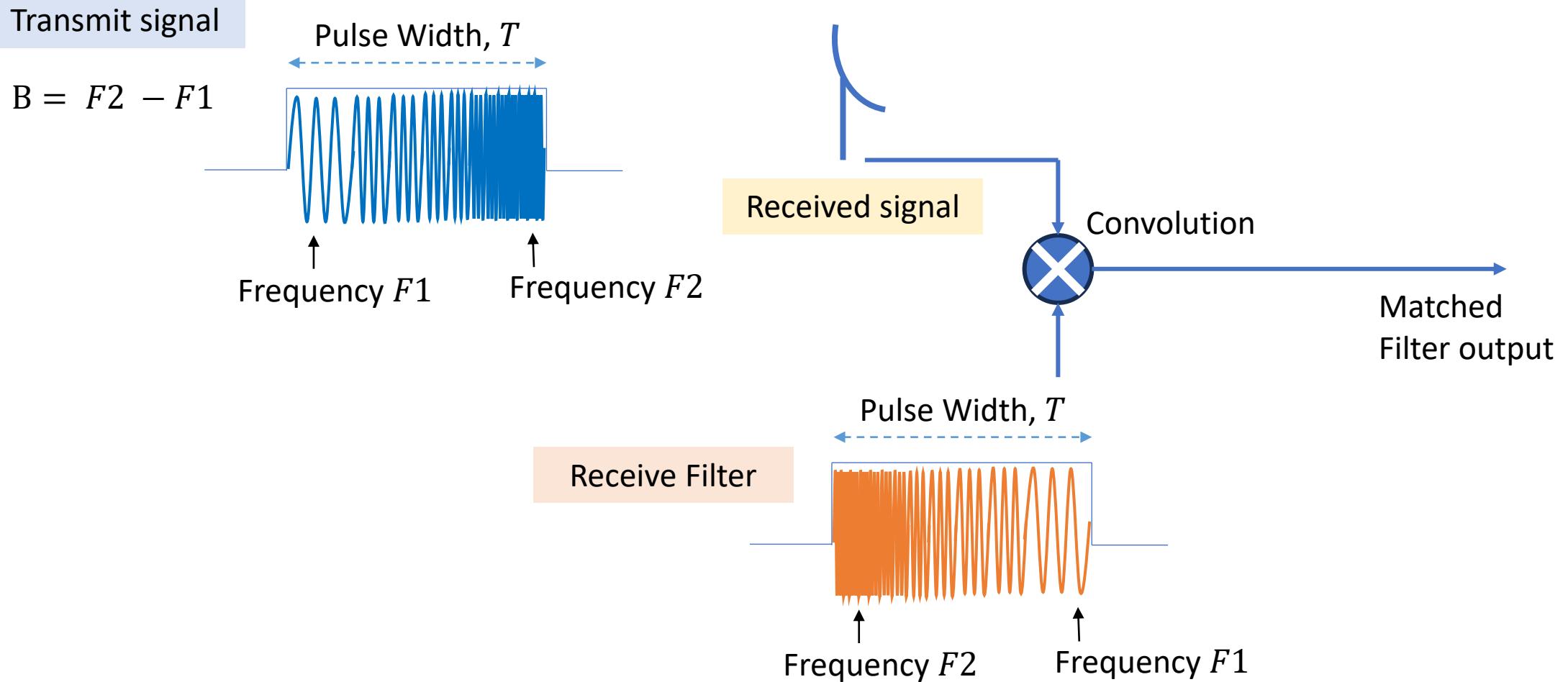


Signal integrated out of  
Noise (SNR increases by  
 $n_p$ )

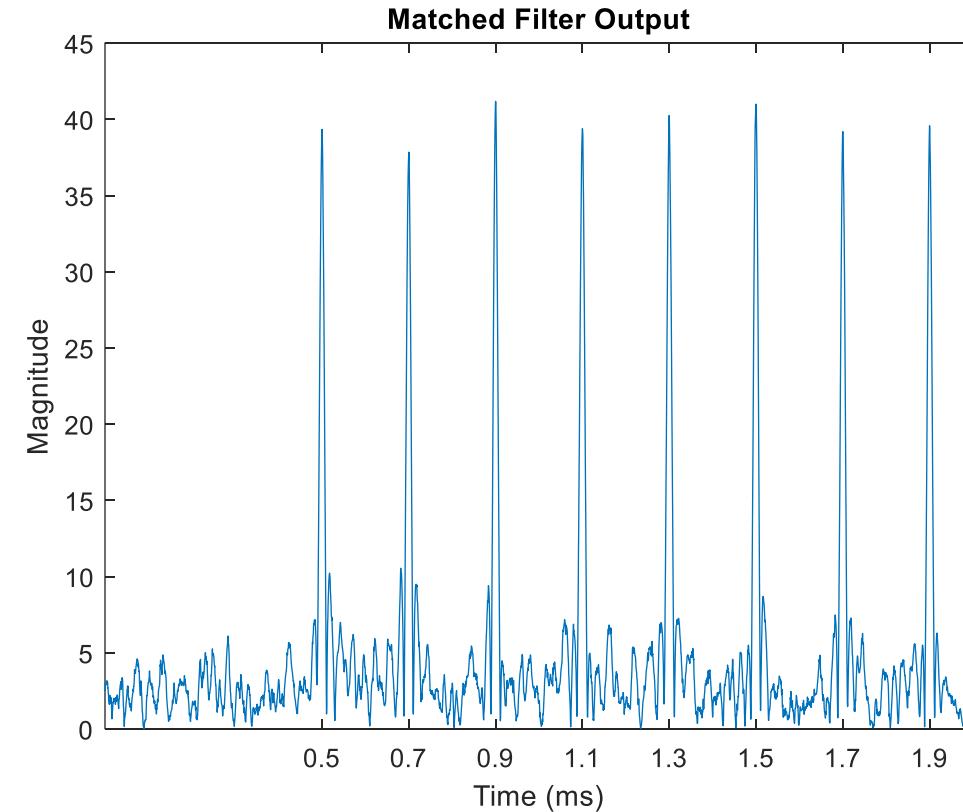
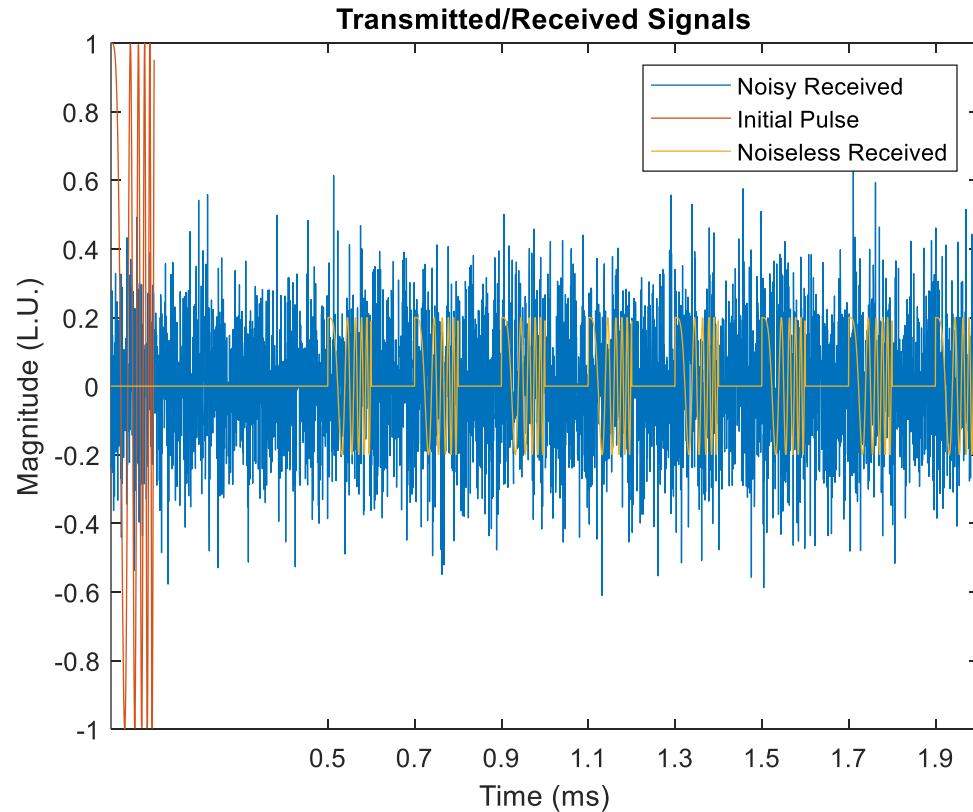
$SNR_u$  is the signal-to-noise ratio for an unmodulated pulse

$$SNR_u = \frac{P_t G_t G_r \lambda^2 n_p \sigma}{(4\pi)^3 k T_0 F_n B_n L_s R^4}$$

# Pulse Compression



# Pulse Compression



$$\text{Time} \times \text{Bandwidth} = T \times B = N$$

# Signal to Noise Ratio in Radar with Pulse Compression

$$SNR_{pc} = SNR_u \times (T \times B)$$

Time-Bandwidth Product

$SNR_{pc}$  is the signal-to-noise ratio for a modulated (pulse compression) pulse.

$SNR_u$  is the signal-to-noise ratio for an unmodulated pulse.

$T$  is the pulse length.

$B$  is the pulse modulation bandwidth

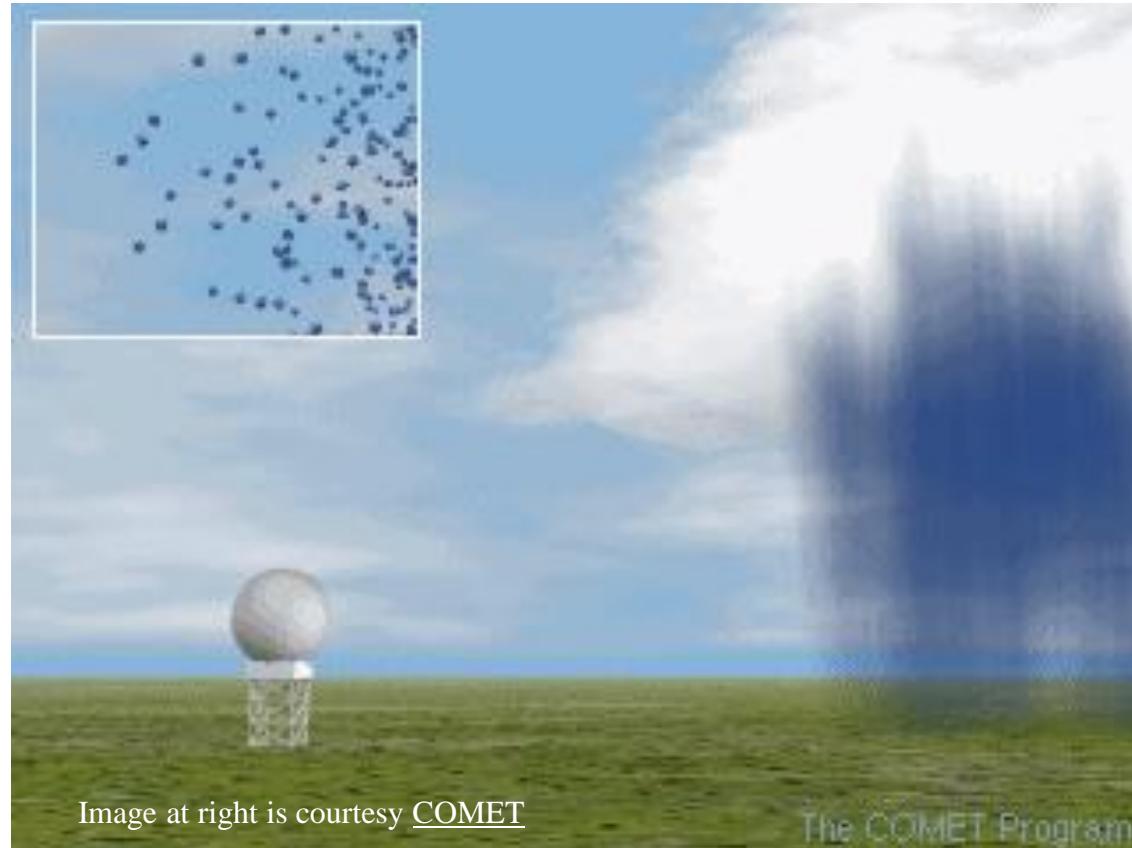
$$SNR_u = \frac{P_t G_t G_r \lambda^2 n_p \sigma}{(4\pi)^3 k T_0 F_n B_n L_s R^4}$$

If  $T \times B = N$   $\Rightarrow$

$$SNR_{pc} = \frac{P_t G_t G_r \lambda^2 N n_p \sigma}{(4\pi)^3 k T_0 F_n B_n L_s R^4}$$

How much is pulse compression loss?

# Received Power in Weather Radar



Point Targets

$$P_r = \frac{P_t G^2 \lambda^2 \sigma}{(4\pi)^3 R^4}$$

Distributed Targets

$$P_r = \frac{P_t G^2 \lambda^2 \sum \sigma}{(4\pi)^3 R^4}$$

contributing volume

$$V = \pi \left( \frac{R\theta}{2} \right)^2 \frac{h}{2} \quad h = \frac{c\tau}{2}$$

$$P_r = \frac{P_t G^2 \lambda^2}{(4\pi)^3 R^4} \pi \left( \frac{R\theta}{2} \right)^2 \frac{c\tau}{4} \eta$$

$\eta$  denotes the radar reflectivity per unit volume

# Received Power in Weather Radar

$$P_r = \frac{P_t G^2 \lambda^2}{(4\pi)^3 R^4} \pi \left(\frac{R\theta}{2}\right)^2 \frac{c\tau}{4} \eta$$

sphere radius

$$\eta = 64 \frac{\pi^5}{\lambda^4} |K|^2 \sum D^6$$

Reflectivity

$$P_r = \frac{\pi^3 c}{(4)^3 16 \ln 2} \left[ \frac{P_t \tau G^2 \theta^2}{\lambda^2} \right] \left[ |K|^2 \frac{Z}{R^2} \right]$$

# Signal to Noise Ratio in Weather Radar

$$P_r = \frac{\pi^3 c}{1024 \ln 2} \left[ \frac{P_t \tau G^2 \theta^2}{\lambda^2} \right] \left[ |K|^2 \frac{Z}{R^2} \right]$$

$$P_n = k T_0 F_n B_n$$

⇒

$$SNR = \frac{\pi^3 c P_t \tau G^2 \theta^2 |K|^2 Z}{1024 \ln 2 \lambda^2 k T_0 F_n B_n R^2}$$

# Signal to Noise Ratio in Weather Radar with Pulse Compression

$$SNR_{pc} = SNR_u \times (T \times B)$$

Time-Bandwidth Product

$SNR_{pc}$  is the signal-to-noise ratio for a modulated (pulse compression) pulse.

$SNR_u$  is the signal-to-noise ratio for an unmodulated pulse.

$T$  is the pulse length.

$B$  is the pulse modulation bandwidth

$$SNR_u = \frac{\pi^3 c P_t \tau G^2 \theta^2 n_p |K|^2 Z}{1024 \ln 2 \lambda^2 k T_0 F_n L_s B_n R^2}$$

If  $T \times B = N \Rightarrow$

$$SNR_{pc} = \frac{\pi^3 c P_t \tau G^2 \theta^2 N n_p |K|^2 Z}{1024 \ln 2 \lambda^2 k T_0 F_n L_s B_n R^2}$$

# Pulse Compression in Weather Radar

- Instead of a **short pulse**, we transmit a **modulated long pulse** ( $\Delta R = \frac{c}{2B}$ )
- The energy of the transmitted pulse is now  $P_t T$ , so SNR will be increased by **time-bandwidth product**  $TB$  or  $\frac{T}{\tau}$
- The maximum detection range for a given target is increased by a factor  $\sqrt{TB}$
- For  $BT = 100$ , the **processing gain** is  $10 \log_{10}(100) = 20 \text{ dB}$
- The maximum detection range for this target would be increased by a factor  $\sqrt{100} = 10$ 
  1. Blind Range [in pulsed radar]
  2. Sidelobes (PSL and ISL)
  3. Doppler tolerance
  4. Receiver linearity

# Mathematical optimization for Sidelobe Reduction in Weather Radar



# Metrics for Goodness of the Waveforms

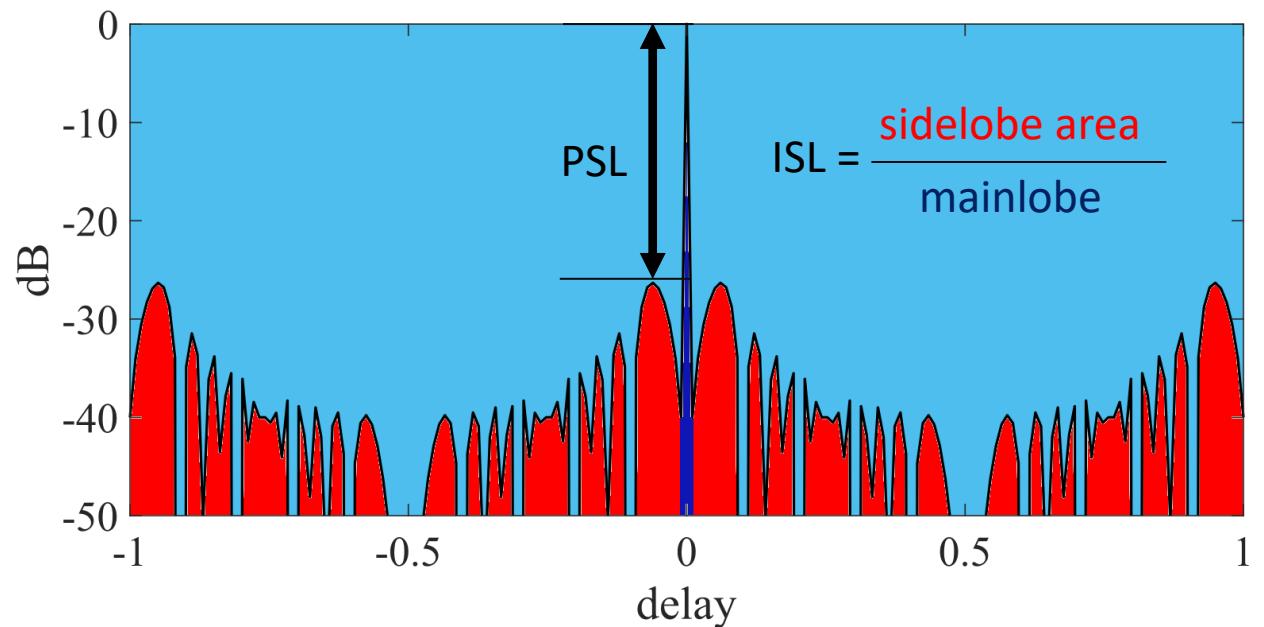
Low  
PSL

- avoid masking of weak targets

Low  
ISL

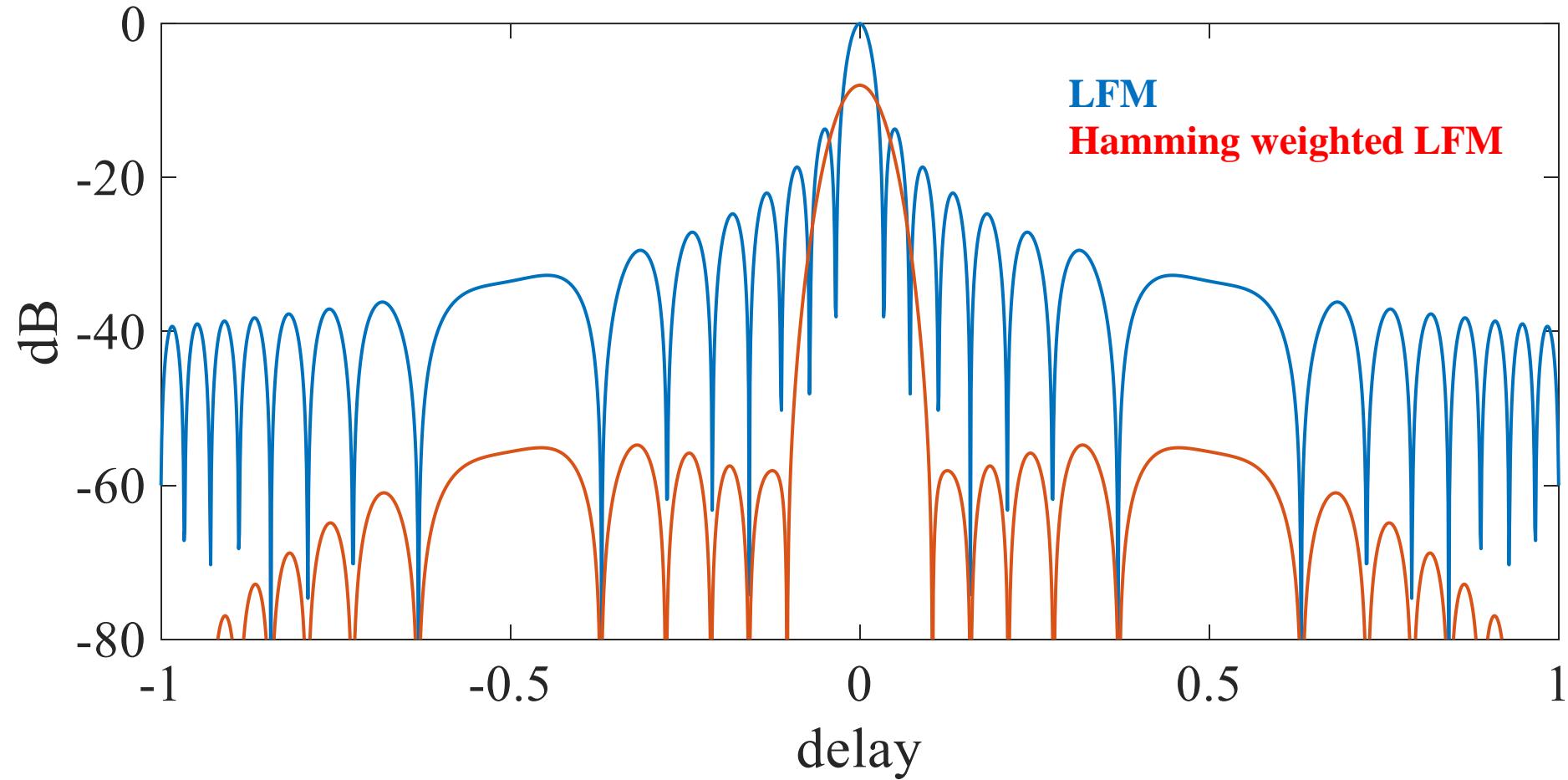
- mitigate deleterious effects of distributed clutter

Good Waveform

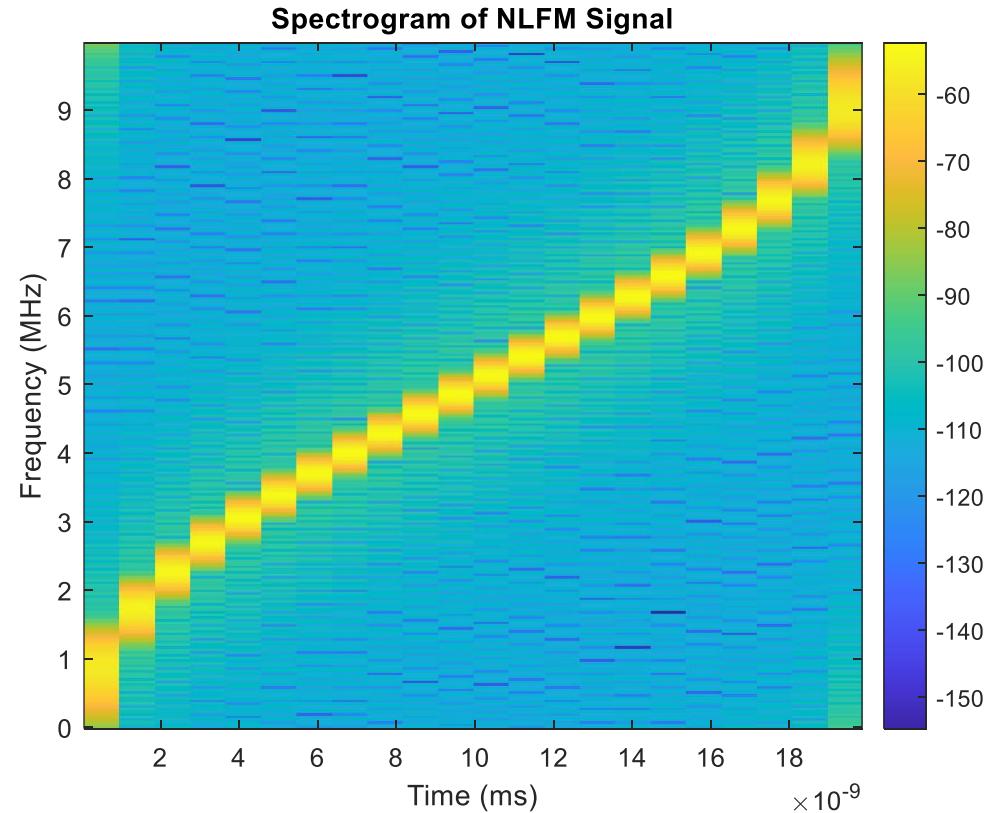
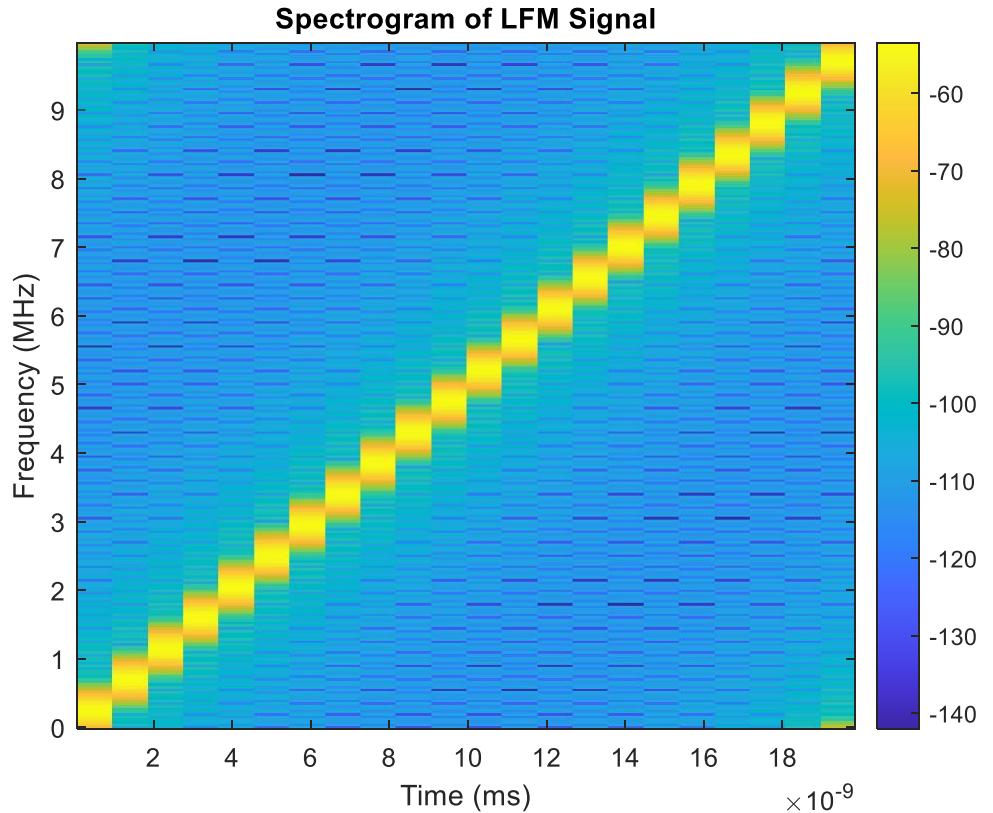


Conceptual definition of PSL and ISL measured on autocorrelation function response of a Golomb sequence

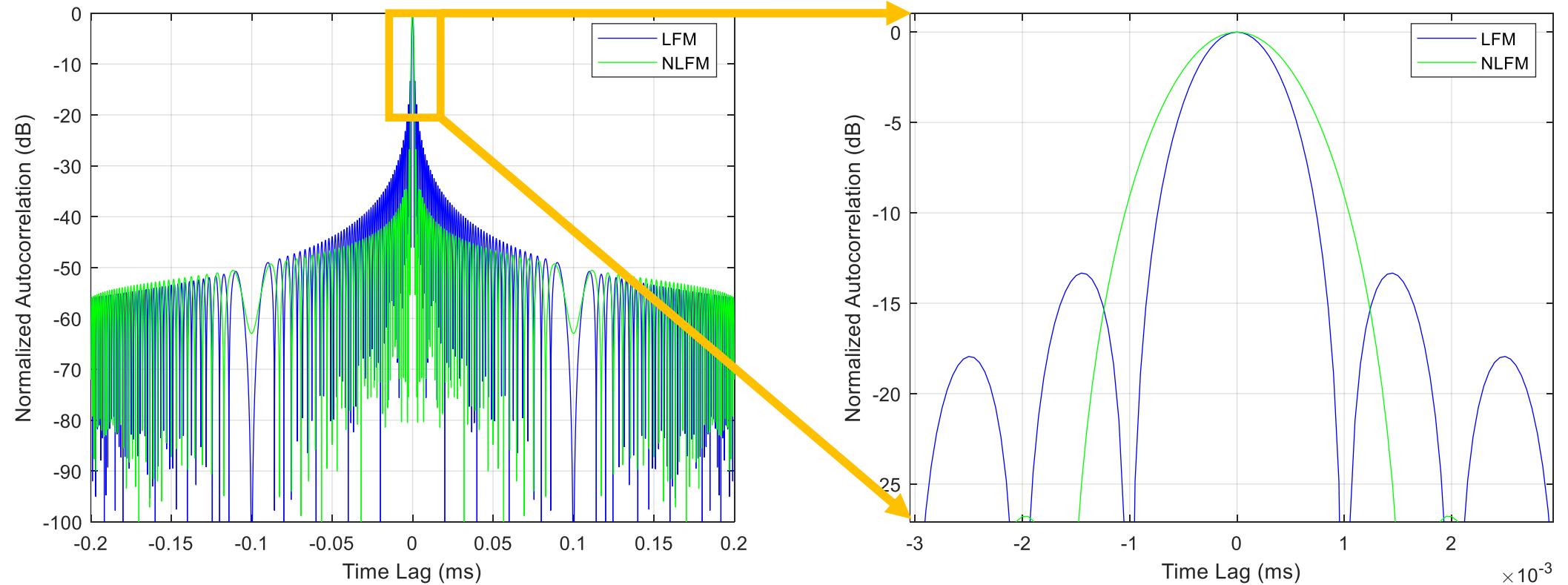
# Weighted LFM



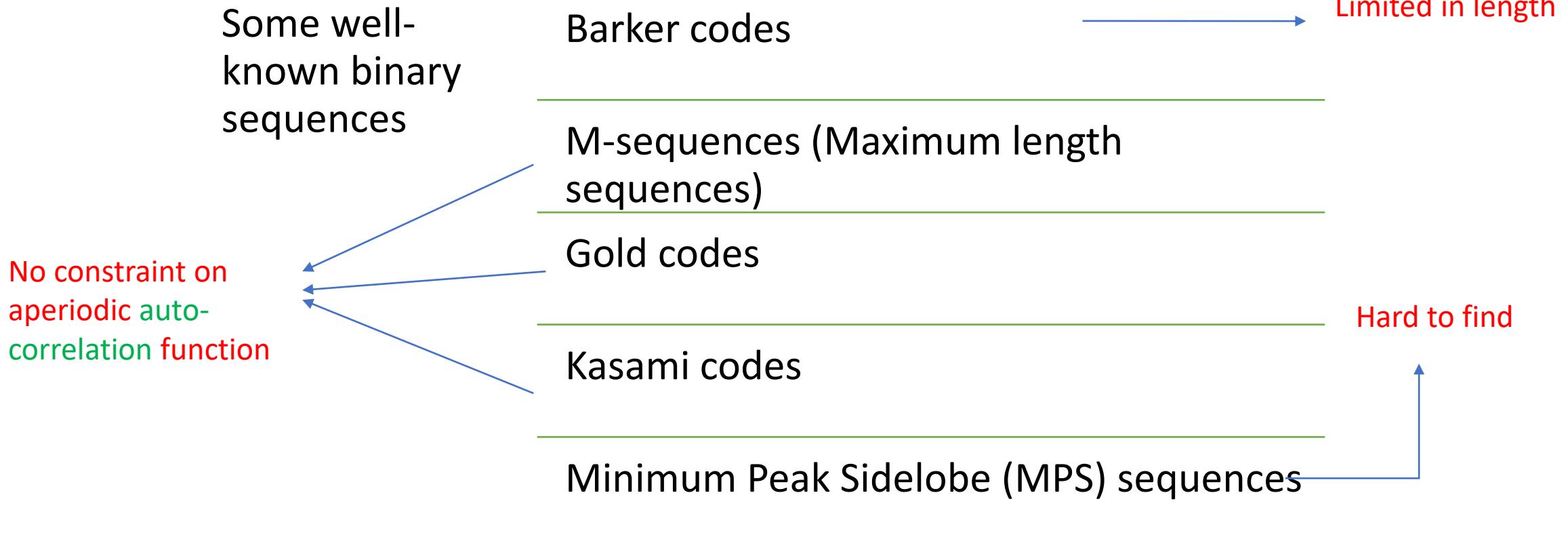
# Nonlinear FM (NLFM)



# NLFM



# Searching for Good Phase Sequences



# Mathematical optimization

The selection of a best **element**, with regard to some **criterion**, from some **set of available alternatives**

Simple example:

$$\begin{cases} \text{minimize}_x & x^2 + 1 \\ \text{subject to} & x \in [-1,1] \end{cases} \longrightarrow x^* = 0$$

Optimal solution:

If  $x \in [1, 2]$ , then  $x^* = 1$

## Optimization (disambiguation)

[Article](#) [Talk](#)

From Wikipedia, the free encyclopedia

**Our scope!**

**Mathematical optimization** is the theory and computation of extrema or stationary points of functions.

**Optimization**, **optimisation**, or **optimality** may also refer to:

- [Engineering optimization](#)
- [Feedback-directed optimisation](#), in computing
- [Optimality model](#) in biology
- [Optimality theory](#), in linguistics
- [Optimization \(role-playing games\)](#), a gaming play style
- [Optimize \(magazine\)](#)
- [Process optimization](#), in business and engineering, methodologies for improving the efficiency concept
- [Product optimization](#), in business and marketing, methodologies for improving the quality and di concept
- [Program optimization](#), in computing, methodologies for improving the efficiency of software
- [Search engine optimization](#), in internet marketing
- [Supply chain optimization](#), a methodology aiming to ensure the optimal operation of a manufact
- [Social media optimization](#), in internet marketing, involves optimizing social media profiles

# How to formulate the optimization problem for waveform design?

$$\begin{cases} \underset{x}{\text{minimize}} & f(x) \\ \text{subject to} & x \in \mathcal{X} \end{cases}$$

$x$ : optimization variable

$f(x)$ : objective function

$x \in \mathcal{X}$ : constraint



$x$ : waveform

$f(x)$ : performance metrics

$x \in \mathcal{X}$ : requirements on waveform

# Mathematical Optimization

$$\boldsymbol{x} = [x_1, x_2, \dots, x_N]^T$$

↓  
Transmit waveform      ↓  
Code length

$$r_k = \sum_{n=1}^{N-k} x_n^* x_{n+k}, \quad k = 0, \dots, N-1$$

$$\text{PSL} = \max_{k \neq 0} |r_k|$$

$$\text{ISL} = \sum_{k=1}^{N-1} r_k^2$$

# PSL Minimization Problem

$$\boldsymbol{x} = [x_1, x_2, \dots, x_N]^T$$

$$\mathcal{P}_{\boldsymbol{x}} \begin{cases} \text{minimize}_{\boldsymbol{x}} & \max_{k \neq 0} |r_k| \\ \text{subject to} & x_n \in \psi_n \end{cases}$$

# ISL Minimization Problem

$$\boldsymbol{x} = [x_1, x_2, \dots, x_N]^T$$

$$\mathcal{P}_{\boldsymbol{x}} \left\{ \begin{array}{l} \text{minimize}_{\boldsymbol{x}} \\ \text{subject to} \end{array} \right. \sum_{k=1}^{N-1} r_k^2 \\ x_n \in \psi_n$$

# Waveform Requirements

- Hardware perspective: costly, non-ideal
- Some factors need to consider when designing waveforms
- Two common waveform constraints: Unimodularity, finite phase value

Nonideal power amplifier:  
limited linear region



Unimodular waveform:  $|x_n| = 1, \forall n = 1, \dots, N$



More general version

Peak to average power ration (PAPR):

$$\text{PAR}(\mathbf{x}) = \max_n \left\{ |x_n|^2 \right\} / \|\mathbf{x}\|_2^2 \leq \gamma$$

# Waveform Requirements

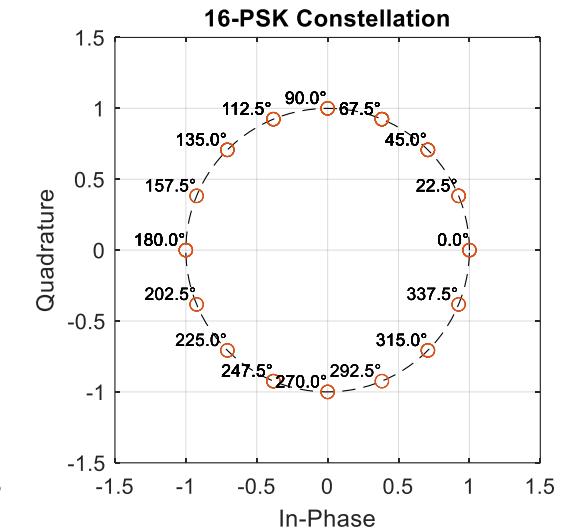
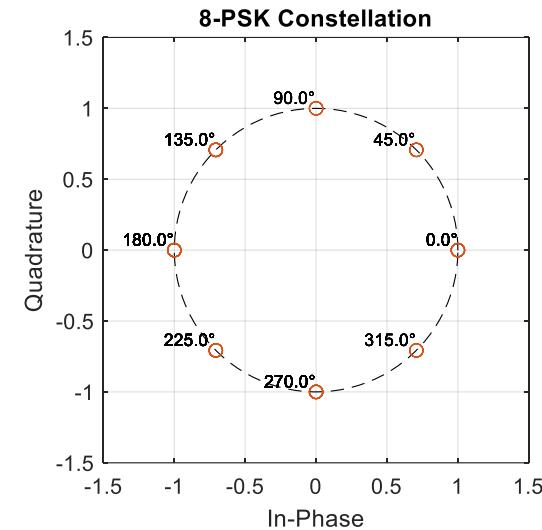
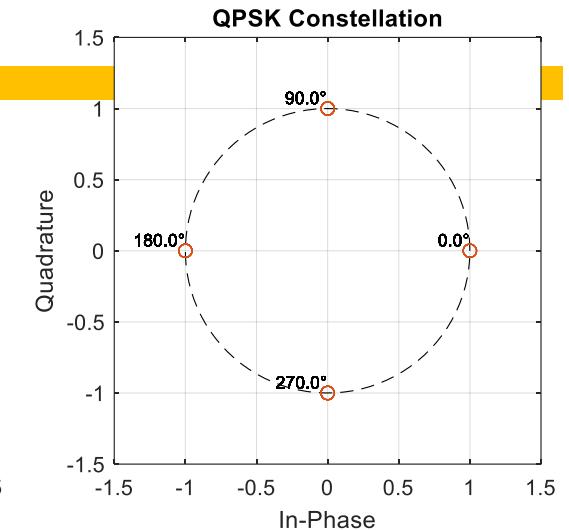
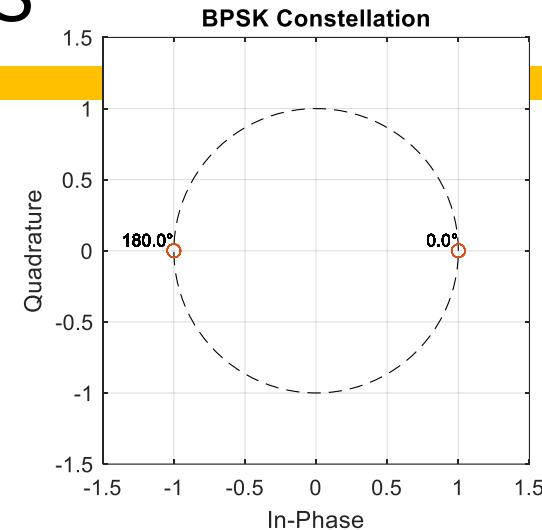
- Generates finite phase values
- Phase quantization should be considered



Constraint on phase alphabet

$$x_n \in \Omega_M$$

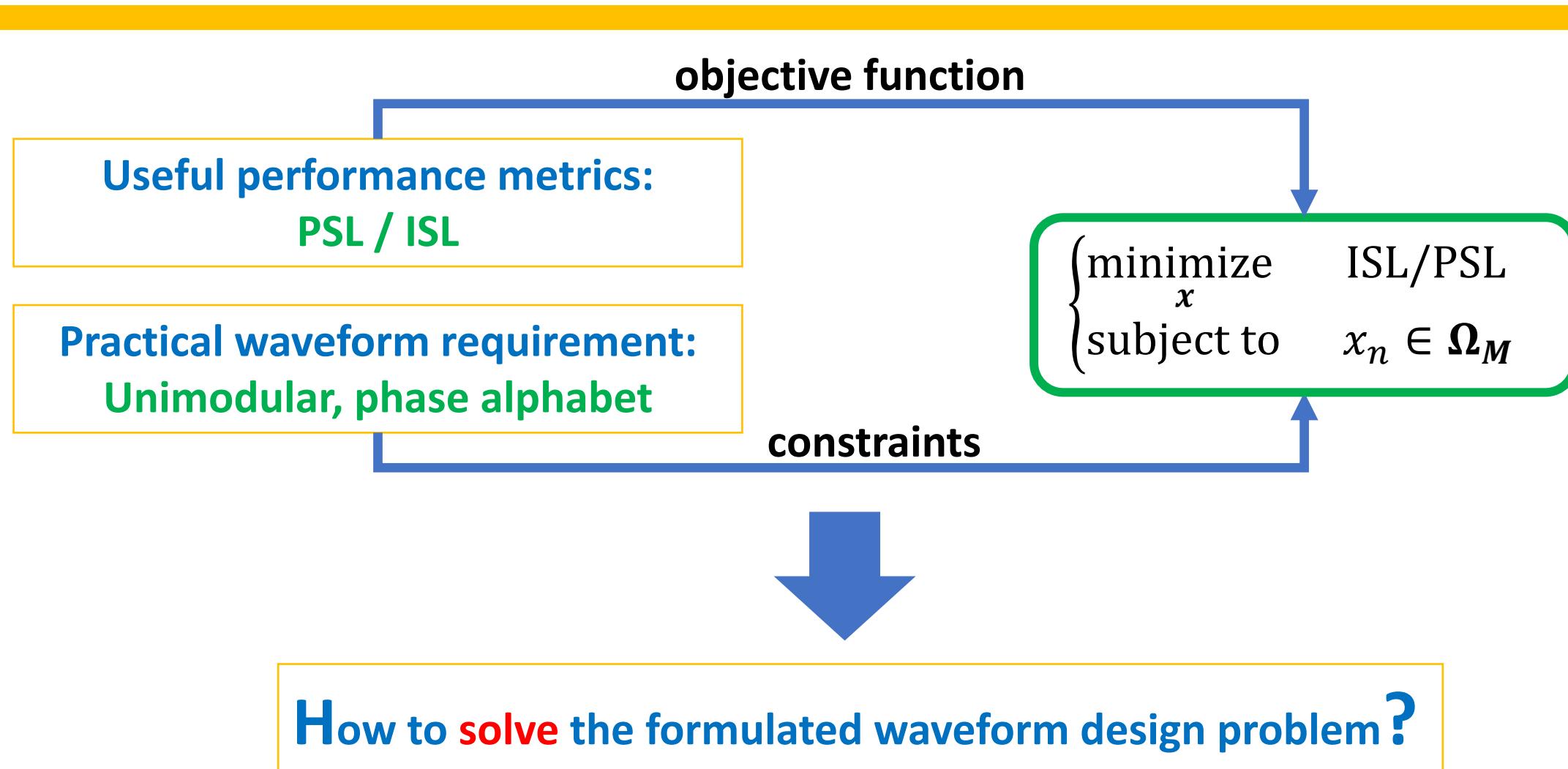
$$\Omega_M = \left\{ 1, e^{\frac{j2\pi}{M}}, \dots, e^{\frac{j2\pi(M-1)}{M}} \right\}$$



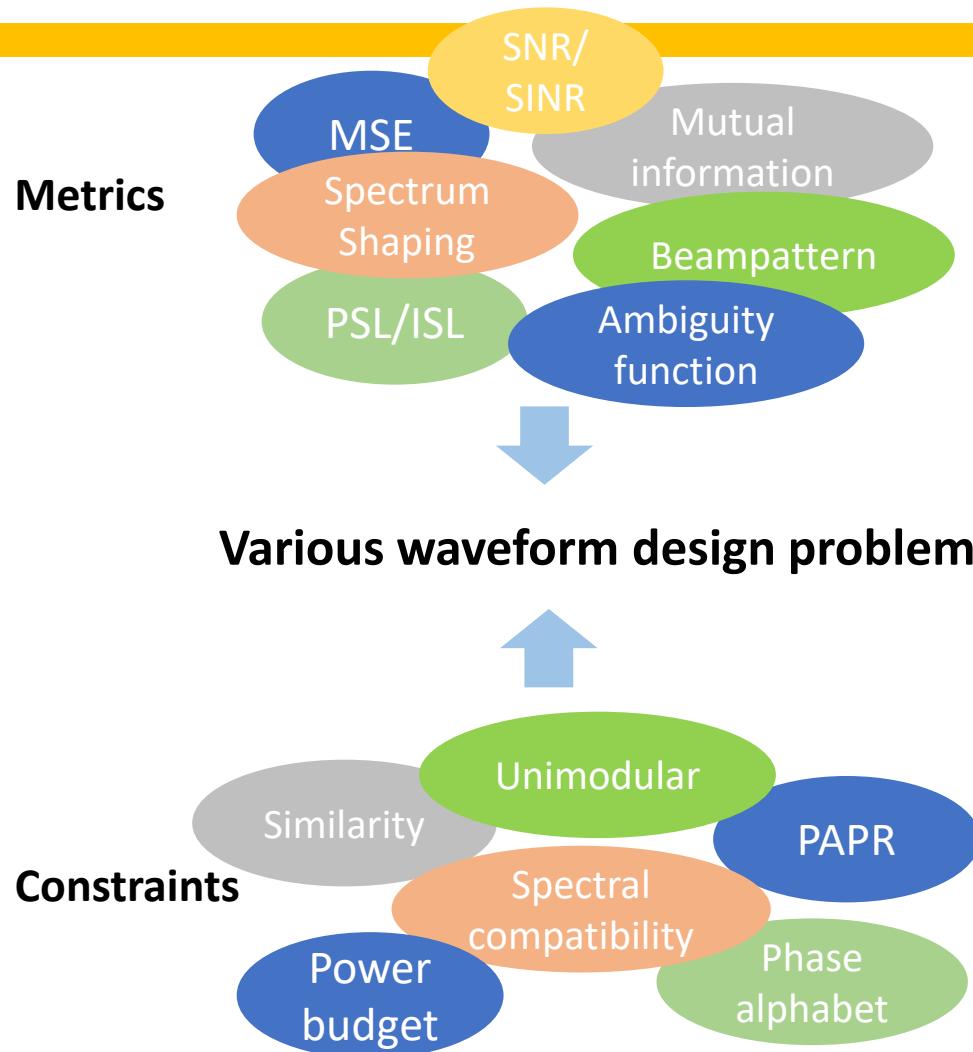
# Constraints

- Constraints
    - Energy
    - Peak-to-Average Power Ratio (PAPR, PAR)
    - Unimodularity (being Constant-Modulus)
    - Finite or Discrete-Alphabet (integer, **binary**, m-ary constellation)
    - ...
  - Challenges
    - How to handles signal constraints?
    - How to do it **fast**?
- Many of these problems are shown to be **NP-hard**
  - Many others are deemed to be difficult

# How to solve the formulated waveform design problem?



# Beyond ISL/PSL



**Algebraic construction:** Frank sequence, Golomb sequence...

**Heuristic constriction:** exhaustive search, evolutionary algorithm, simulated annealing...

- Still cannot cover all needs
- Many problems are nonconvex and NP-hard
- High dimension if long sequence is needed
- Time efficiency matters

**We focus on Optimization-based approach**

# Waveform Design Techniques

# Optimization Techniques for Waveform Design

- Gradient-Descent Based Methods (**GD**)
- Majorization-Minimization (**MM**)
- Coordinate Descent (**CD**)
- Block Successive Upper-bound Minimization (**BSUM**)
- Alternating Direction Method of Multipliers (**ADMM**)
- Several others ...

# Recall ISL/PSL Problems

Waveform to be designed:  $x = [x_1, x_2, \dots, x_N]^T \in \mathbb{C}^N$

PSL

$$\begin{cases} \underset{x}{\text{minimize}} & \max_k \{|r_k|\}_{k=1}^{N-1} \\ \text{subject to} & |x_n| = 1 \end{cases}$$

ISL

$$\begin{cases} \underset{\boldsymbol{x}}{\text{minimize}} & \sum_{k=1}^{N-1} |r_k|^2 \\ \text{subject to} & |x_n| = 1 \end{cases}$$

$$\begin{cases} \underset{x}{\text{minimize}} & \max_k \{|r_k|\}_{k=1}^{N-1} \\ \text{subject to} & x_n \in \Omega_M \end{cases}$$

$$\begin{cases} \underset{\boldsymbol{x}}{\text{minimize}} & \sum_{k=1}^{N-1} |r_k|^2 \\ \text{subject to} & x_n \in \Omega_M \end{cases}$$

Unimodular

Phase alphabet

$$\Omega_M = \left\{ 1, e^{\frac{j2\pi}{M}}, \dots, e^{\frac{j2\pi(M-1)}{M}} \right\}$$

# Gradient-Descent Based Methods (GD)

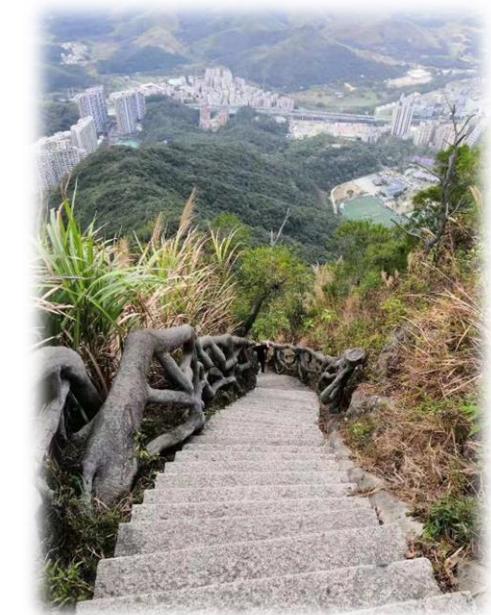
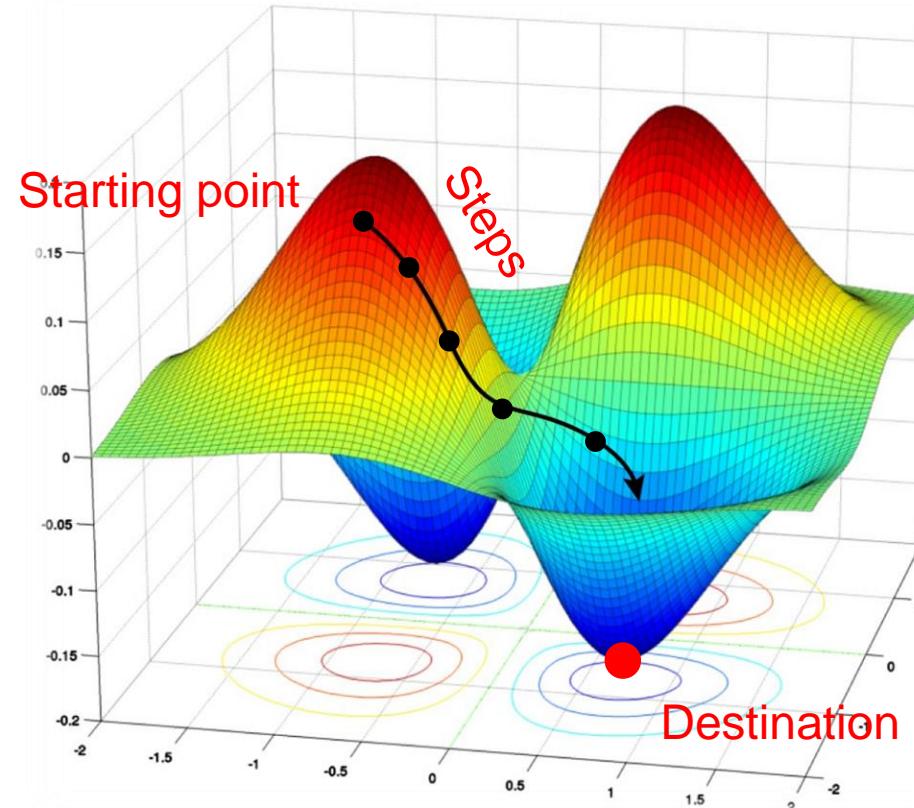
Unconstrained problem:

$$\underset{\mathbf{x}}{\text{minimize}} \quad f(\mathbf{x})$$

Gradient descent (GD) is well-known

$$\mathbf{x}_{k+1} = \mathbf{x}_k - \alpha \nabla f(\mathbf{x}_k)$$

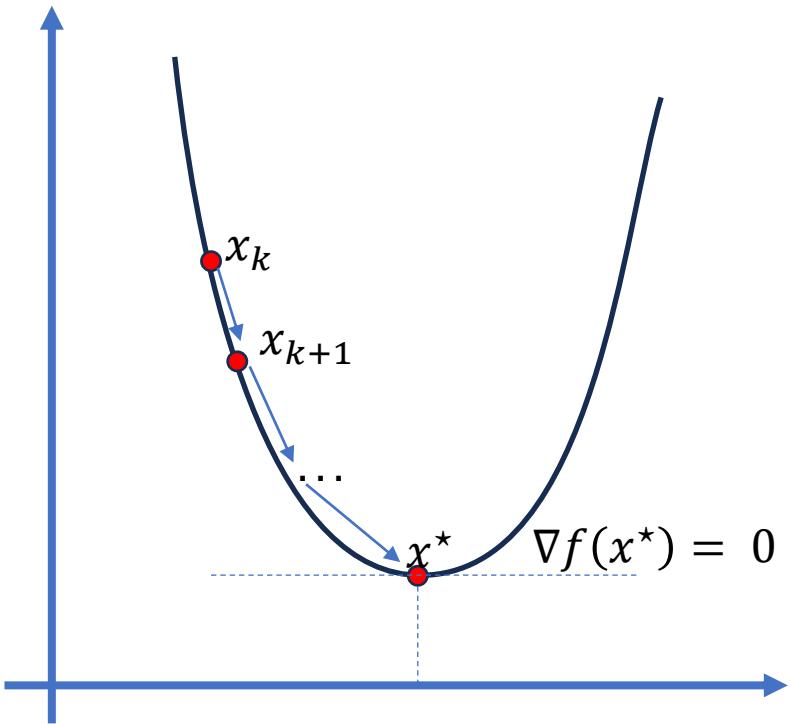
Updated point    Current point    Step-size



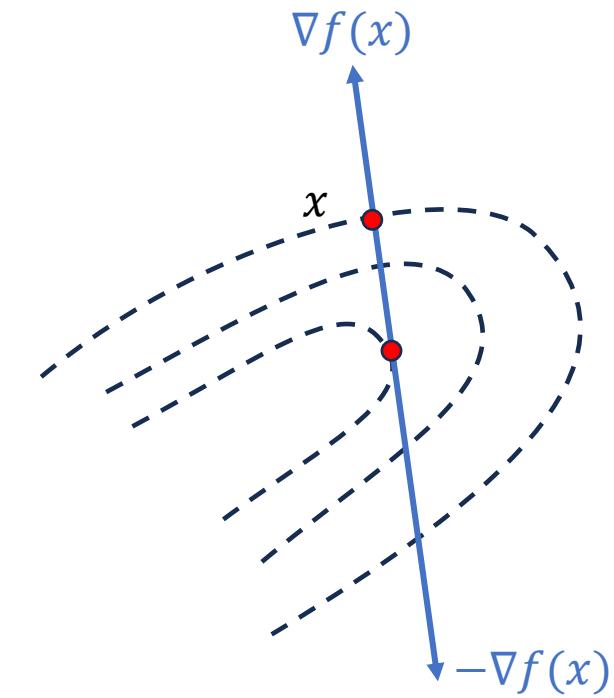
Iteratively repeat the update rule,  
the sequence  $\{\mathbf{x}_k\}$  converge at local optimum

# GD Based Methods

minimize  
 $x$



$f(x)$



# GD Based Methods – Algorithm

$$\underset{\boldsymbol{x}}{\text{minimize}} \quad f(\boldsymbol{x})$$

- 1 Start with some guess  $\boldsymbol{x}_0$
- 2 For each  $k = 0, 1, \dots$ 
  - $\boldsymbol{x}_{k+1} = \boldsymbol{x}_k - \alpha \nabla f(\boldsymbol{x}_k)$
  - Check when to stop (e. g. if  $\nabla f(\boldsymbol{x}_{k+1}) = 0$ )

# GD Based Methods

$$\underset{x}{\text{minimize}} \quad f(x)$$

$$x_{k+1} = x_k - \alpha \nabla f(x_k), \quad k = 0, 1, \dots$$

Stepsize  $\alpha \geq 0$ , usually ensures  $f(x_{k+1}) < f(x_k)$

Numerous ways to select  $\alpha$

# $\ell_p$ - Norm Minimization using GD

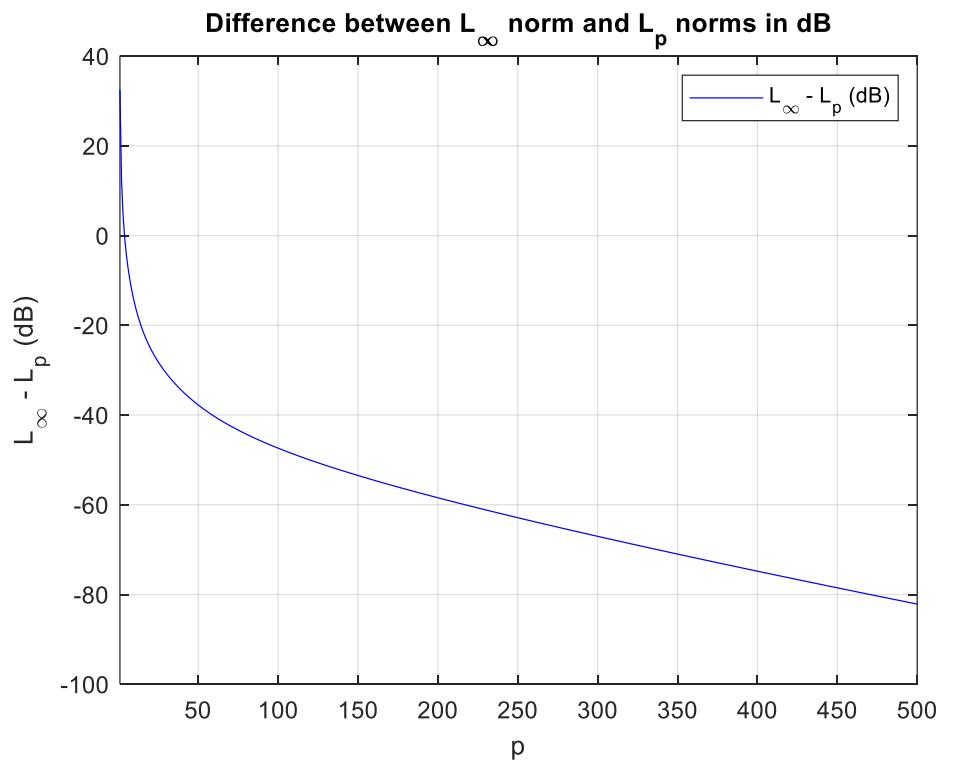
$$\ell_p \text{ norm: } \|\mathbf{x}\|_p = \left( \sum_{i=1}^n |x_i|^p \right)^{\frac{1}{p}}$$

$$\begin{cases} p = 2 : \|\mathbf{x}\|_2 = \sum_{n=1}^N |x_n|^2 & \text{ISL} \\ p = \infty : \|\mathbf{x}\|_\infty = \max_{1 \leq i \leq n} |x_i| & \text{PSL} \end{cases}$$

A unified formulation:

$$\begin{cases} \underset{\mathbf{x}}{\text{minimize}} & \sum_{k=1}^{N-1} |r_k|^p \\ \text{subject to} & x_n \in \Omega_M \end{cases}$$

$\ell_\infty$  norm approximation: use a large value of  $p$



How to solve this non-convex problem?

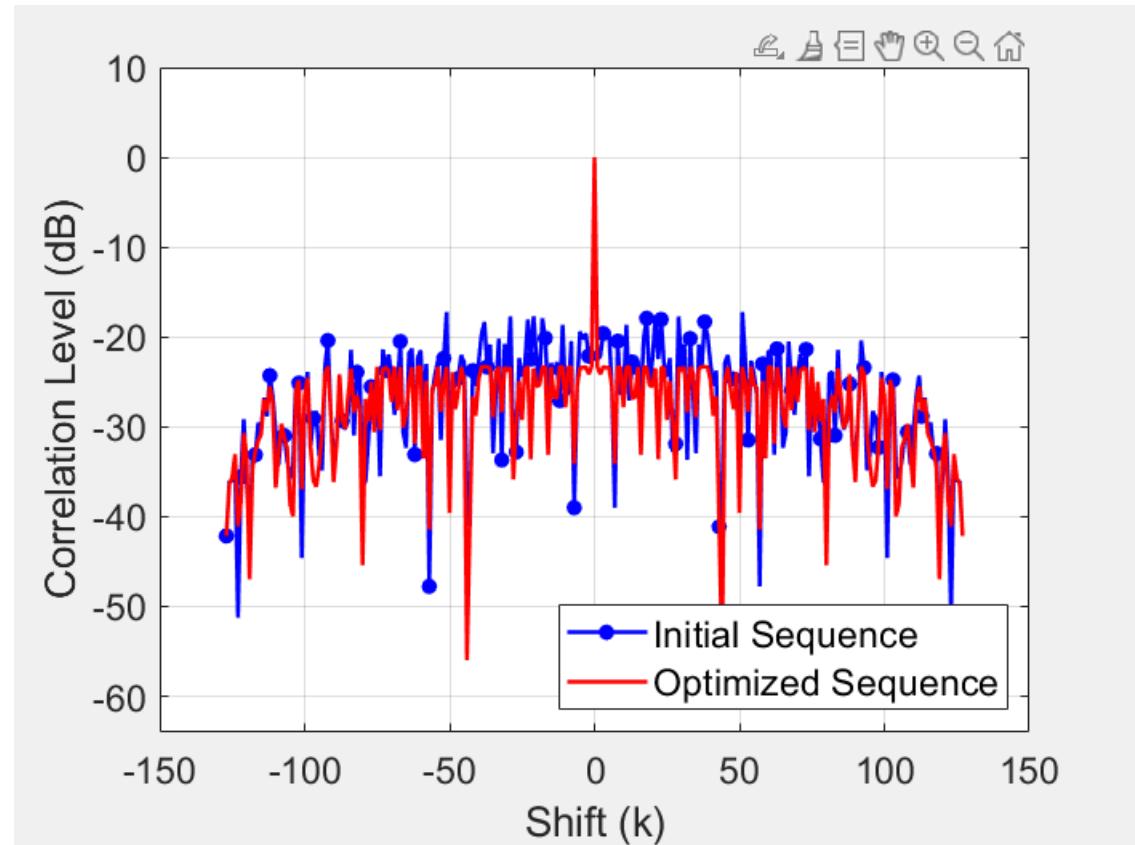
# $\ell_p$ - Norm Minimization using GD

{  
minimize  
 $x$   
subject to

$$\|r_k\|_p$$
$$|x_n| = 1$$



Scan the QR  
code to have  
download the  
code



J. M. Baden, B. O'Donnell and L. Schmieder, "Multiobjective Sequence Design via Gradient Descent Methods," in IEEE Transactions on Aerospace and Electronic Systems, vol. 54, no. 3, pp. 1237-1252, June 2018, doi: 10.1109/TAES.2017.2780538.

# Why $\ell_p$ - Norm of autocorrelation?

For a real number  $p \geq 1$ , the  $\ell_p$ - Norm of  $x = [x_1, x_2, \dots, x_N]^T$  is defined by

$$\|x\|_p = (|x_1|^p + |x_2|^p + \dots + |x_N|^p)^{\frac{1}{p}}$$

The absolute value bars are unnecessary when  $p$  is a rational number, and, in reduced form, has an even numerator. The Euclidean norm from above falls into this class and is the 2-Norm, and the 1-Norm is the norm that corresponds to the [rectilinear distance](#). The  $\ell_\infty$ -Norm or [maximum norm](#) (or uniform norm) is the limit of the  $\ell_p$ -Norm for  $p \rightarrow \infty$ . It turns out that this limit is equivalent to the following definition:

$$\|x\|_\infty = \max\{|x_1|, |x_2|, \dots, |x_N|\}$$

# Not Easy for Waveform Design

$$\begin{cases} \text{minimize}_x & f(x) \\ \text{subject to} & x \in \mathcal{X} \end{cases}$$

**For waveform design problems,**

- $f(x)$  can be complicated even non-differentiable
- $x$  can be high-dimension → computational cost
- Some constraints to consider, i.e.,  $x \in \mathcal{X}$



We need **more efficient optimization techniques**

# Majorization-Minimization (MM)

An MM algorithm operates by creating a **surrogate** function that **minorizes** or **majorizes** the objective function. When the surrogate function is optimized, the objective function is driven uphill or downhill as needed.

# Majorization-Minimization (MM)

$$\begin{cases} \text{minimize} & f(x) \\ \text{subject to} & x \in X \end{cases}$$

## First step: Majorization

Construct the majorizer satisfying

$$u\left(\mathbf{x}, \mathbf{x}^{(\ell)}\right) \geq f(\mathbf{x}), \text{ for all } \mathbf{x} \in \mathcal{X},$$

$$u\left(\mathbf{x}^{(\ell)}, \mathbf{x}^{(\ell)}\right) = f\left(\mathbf{x}^{(\ell)}\right).$$

## Second step: Minimization

$$\mathbf{x}^{(\ell+1)} \in \arg \min_{\mathbf{x} \in \mathcal{X}} u\left(\mathbf{x}, \mathbf{x}^{(\ell)}\right)$$

---

### Algorithm 2: Sketch of the MM Method

---

**Result:** Optimized code vector  $\mathbf{x}^*$

initialization;

**for**  $\ell = 0, 1, 2, \dots$  **do**

$$\mathbf{x}^{(\ell+1)} \in \operatorname{argmin}_{\mathbf{x} \in \mathcal{X}} u\left(\mathbf{x}, \mathbf{x}^{(\ell)}\right);$$

Stop if convergence criterion is met;

$$\ell \leftarrow \ell + 1$$

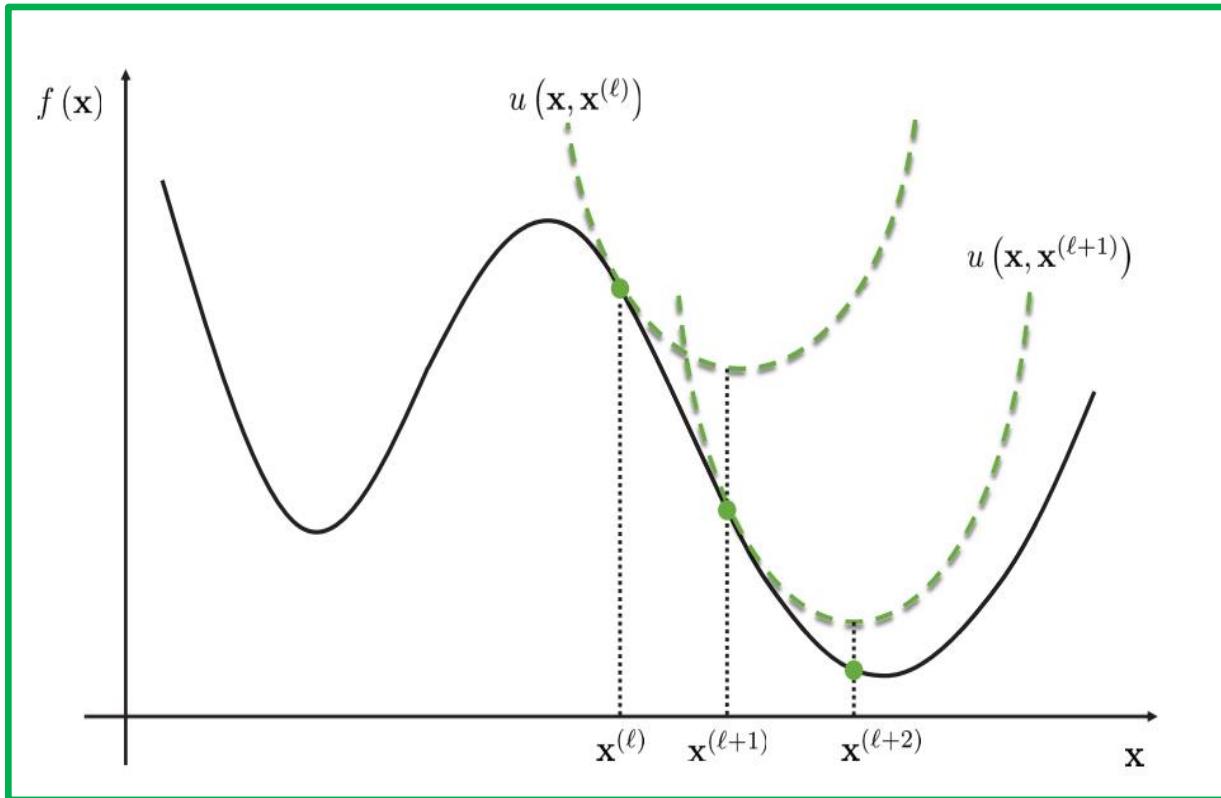
**end**

---

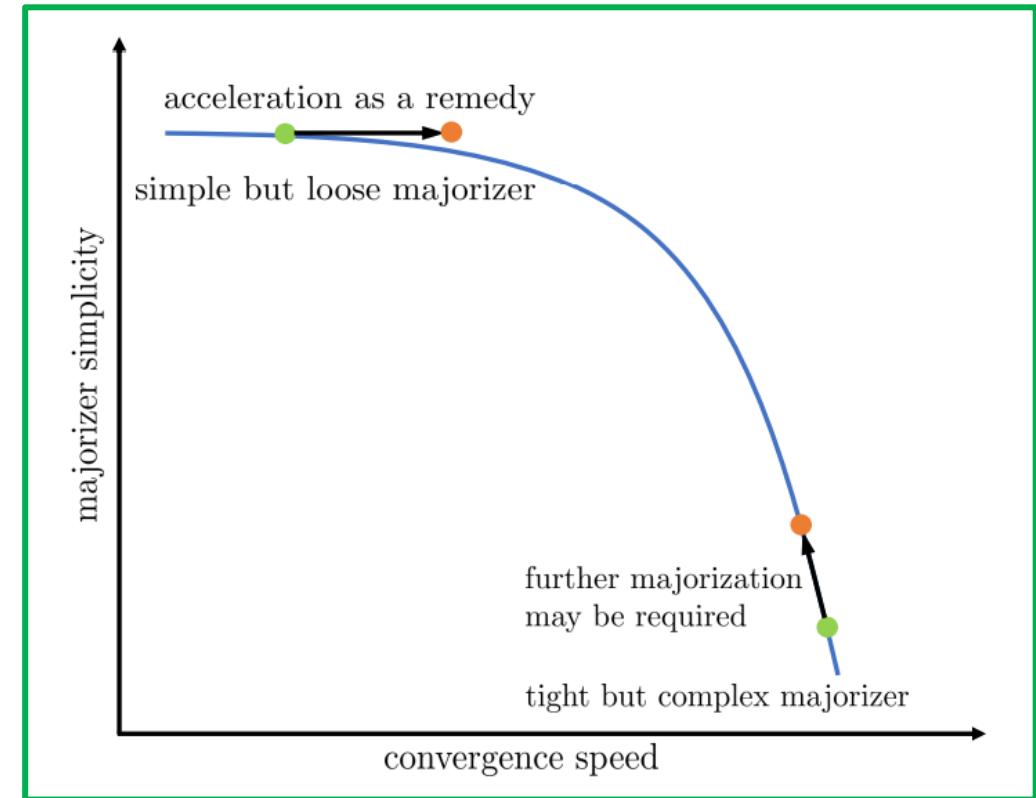
**Note:** For maximization problem, minorization maximization  
Construct the minorizer and then maximize

# MM Method

Graphic illustration of MM



Simplicity versus convergence



# MM Example

Minimization of  $\cos(x)$

Second order Taylor expansion

$$\cos(x) = \cos(x_n) - \sin(x_n)(x - x_n) - \frac{1}{2}\cos(z)(x - x_n)^2$$

Holds for some  $z$  between  $x$  and  $x_n$

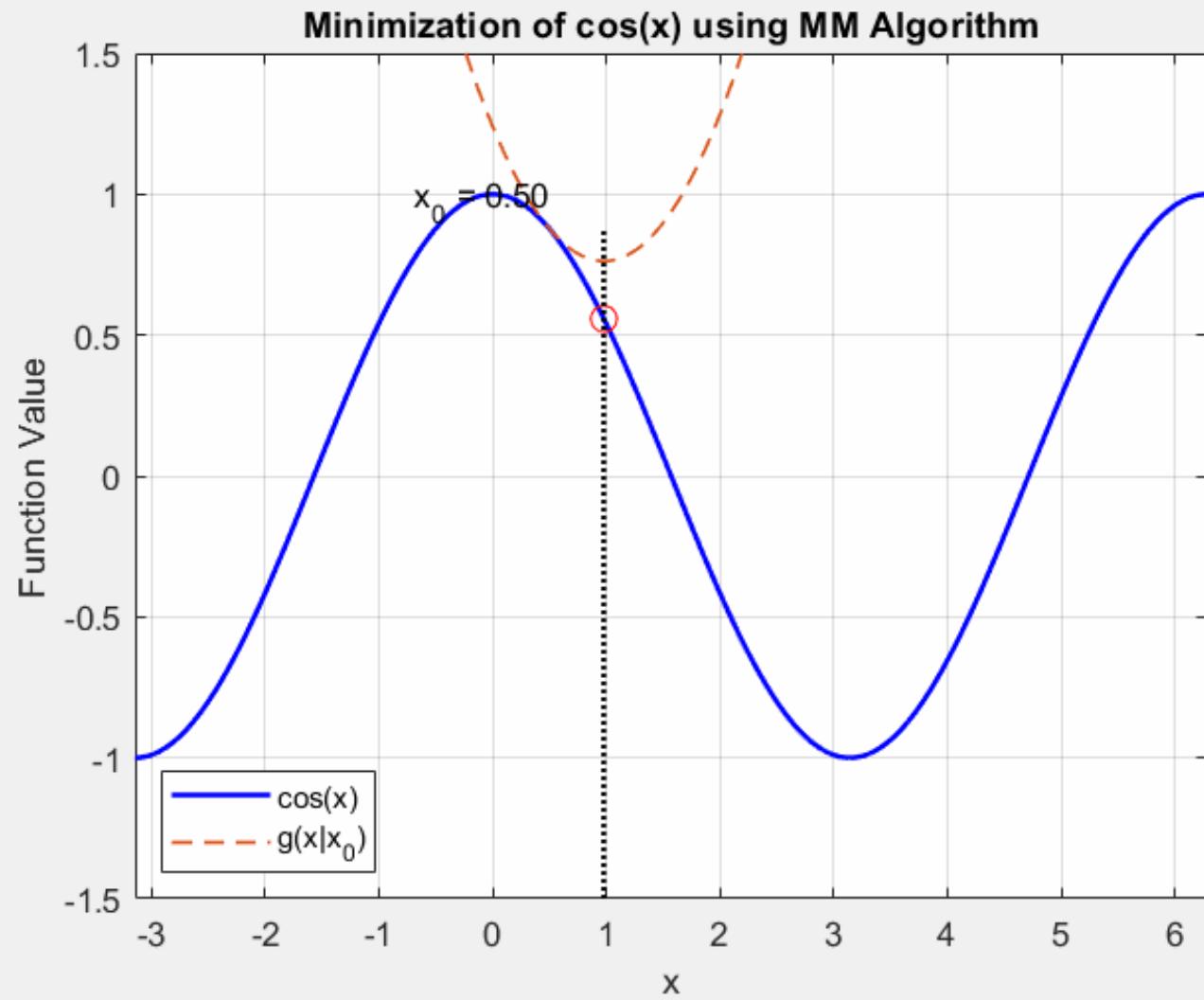
# MM Example

$$g(x|x_n) = \cos(x_n) - \sin(x_n)(x - x_n) + \frac{1}{2}(x - x_n)^2$$

Can be selected as majorizer that majorizes  $f(x)$

Solving  $\frac{d}{dx} g(x|x_n) = 0$  gives the MM algorithm

$$x_{n+1} = x_n + \sin(x_n)$$



Minimum  
of  $\cos(x)$   
using MM

# MM Algorithm

**Input:**  $x_0 \in \mathbb{C}^N$

- 1: **while** not converged **do**
- 2:     Construct a surrogate function  $g(x|x_n)$  of  $f(x)$  at the current iteration
- 3:     Minimize the surrogate to get the next iterate:

$$x_{n+1} = \underset{x}{\operatorname{argmin}} g(x|x_n)$$

- 4:         $n \leftarrow n + 1$

- 5: **end while**

**Output:** The solution  $x_n$

# ISL Minimization Problem using MM

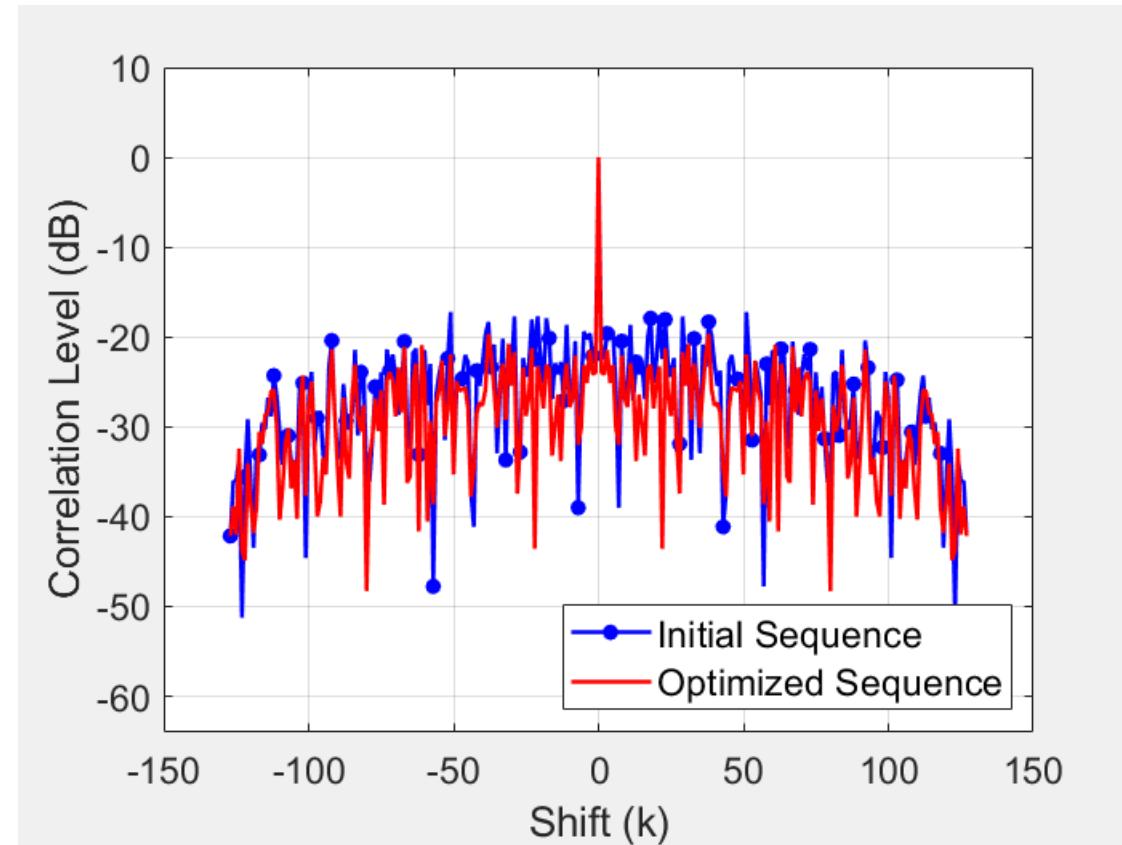
$$\text{WISL} = \sum_{k=1}^{N-1} w_k |r_k|^2,$$

minimize  $\text{WISL}$   
 $x_n$

subject to  $|x_n| = 1, n = 1, \dots, N,$



Access to code



J. Song, P. Babu and D. P. Palomar, "Sequence Design to Minimize the Weighted Integrated and Peak Sidelobe Levels," in IEEE Transactions on Signal Processing, vol. 64, no. 8, pp. 2051-2064, April 15, 2016, doi: 10.1109/TSP.2015.2510982.

# Coordinate Descent (CD)

Successively minimizes along coordinate directions

Optimize each parameter separately, holding all the others fixed.

- ✓ Very simple and easy to implement
- ✓ Careful implementations can attain state-of-the-art
- ✓ Scalable, don't need to keep data in memory, low memory requirements
- ✓ Faster than gradient descent if iterations are  $N$  times cheaper

# CD idea

$$\boldsymbol{x} = [x_1, x_2, \dots, x_N]^T$$

$$\mathcal{P}_{\boldsymbol{x}} \begin{cases} \text{minimize}_{\boldsymbol{x}} & f(\boldsymbol{x}) \\ \text{subject to} & x_n \in \psi_n \end{cases}$$

**idea:** optimize over **individual** coordinates

# CD Algorithm

$$x_1^{(k)} \in \arg \min_{x_1} f(x_1, x_2^{(k-1)}, x_3^{(k-1)}, \dots, x_N^{(k-1)})$$

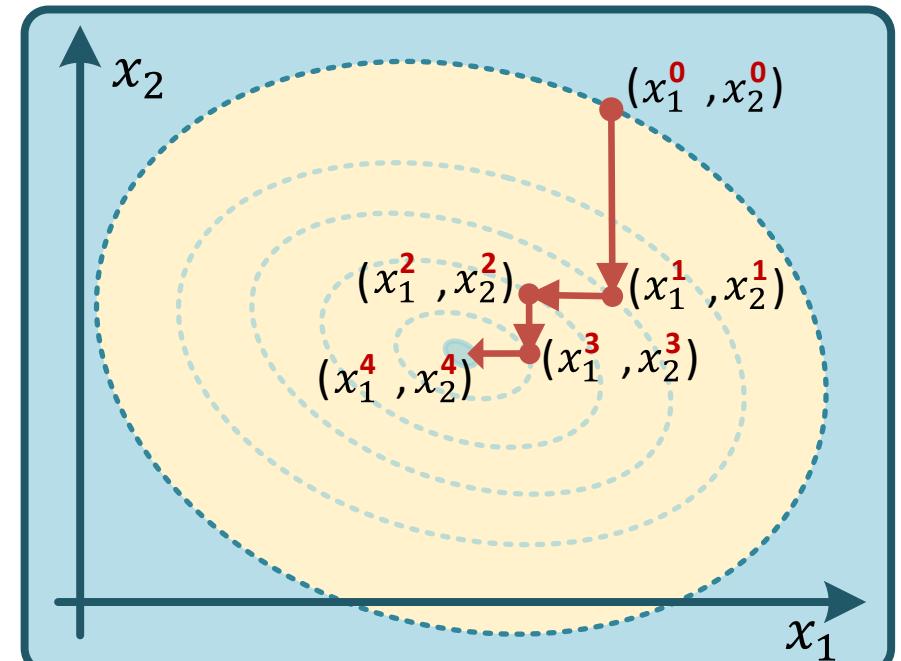
$$x_2^{(k)} \in \arg \min_{x_2} f(x_1^{(k)}, x_2, x_3^{(k-1)}, \dots, x_N^{(k-1)})$$

$$x_3^{(k)} \in \arg \min_{x_3} f(x_1^{(k)}, x_2^{(k)}, x_3, \dots, x_N^{(k-1)})$$

⋮

$$x_N^{(k)} \in \arg \min_{x_N} f(x_1^{(k)}, x_2^{(k)}, x_3^{(k)}, \dots, x_N)$$

Successively minimizes along  
coordinate directions



$$y = x_1^2 + 2 x_2^2 - 9$$

No stepsize tuning!



# Variable update rule

Gauss-Seidel style (One-at-a-time)

$$x_i^{(k+1)} \leftarrow \arg \min_{\zeta} f(x_1^{(k+1)}, \dots, x_{i-1}^{(k+1)}, \zeta, x_{i+1}^{(k)}, \dots, x_N^{(k)})$$

Jacobi style (all-at-once ; easy to parallelize)

$$x_i^{(k+1)} \leftarrow \arg \min_{\zeta} f(x_1^{(k)}, \dots, x_{i-1}^{(k)}, \zeta, x_{i+1}^{(k)}, \dots, x_N^{(k)})$$



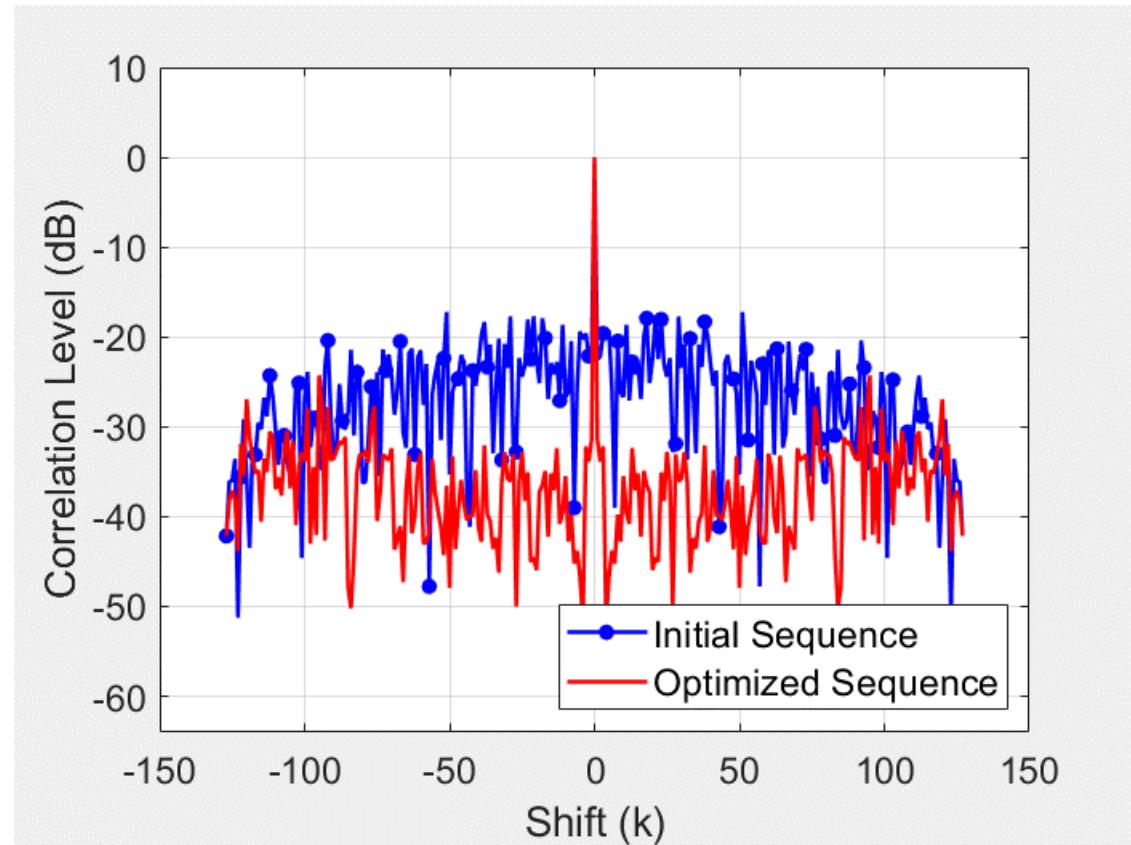
- Maximum Block Improvement
  - For **differentiable**  $f$ , pick the index that minimizes  $\nabla f(x_i^k)$
- Various update order:
  - **Cyclic order:**  $1, 2, \dots, N, 1, \dots$
  - **Double sweep:**  $1, 2, \dots, N$ , then  $N - 1, \dots, 1$ , repeat
  - **Cyclic with permutation:** random order each cycle
  - **Random sampling:** pick random index at each iteration

# ISL Minimization Problem using CD

$$\left\{ \begin{array}{l} \text{minimize}_{\boldsymbol{x}} \quad \sum_{k=1}^{N-1} r_k^2 \\ \text{subject to} \quad x_n \in \psi_n \end{array} \right.$$



Access to code



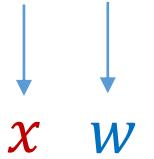
M. Alaee-Kerahroodi, A. Aubry, A. De Maio, M. M. Naghsh and M. Modarres-Hashemi, "A Coordinate-Descent Framework to Design Low PSL/ISL Sequences," in IEEE Transactions on Signal Processing, vol. 65, no. 22, pp. 5942-5956, 15 Nov.15, 2017, doi: 10.1109/TSP.2017.2723354.

# CD Advantages

- Each iteration is usually cheap (**single variable optimization**)
- No extra storage vectors needed
- No **stepsize** tuning
- No other parameters that must be tuned
- In general, “**derivative free**”
- Simple to implement
- Works well for large-scale problems
- Currently quite popular; parallel version exist

# Alternative optimization

2 blocks CD is called **alternative optimization**

$$\boldsymbol{x} = [x_1, x_2]^T$$

$$x \quad w$$

$$\mathcal{P}_{\boldsymbol{x}, \boldsymbol{w}} \left\{ \begin{array}{ll} \text{minimize} & f(\boldsymbol{x}, \boldsymbol{w}) \\ \boldsymbol{x}, \boldsymbol{w} \\ \text{subject to} & \boldsymbol{x} \in \psi_1, \boldsymbol{w} \in \psi_2 \end{array} \right.$$

# Block MM/BSUM

$$\boldsymbol{x} = [x_1, x_2, \dots, x_N]^T$$

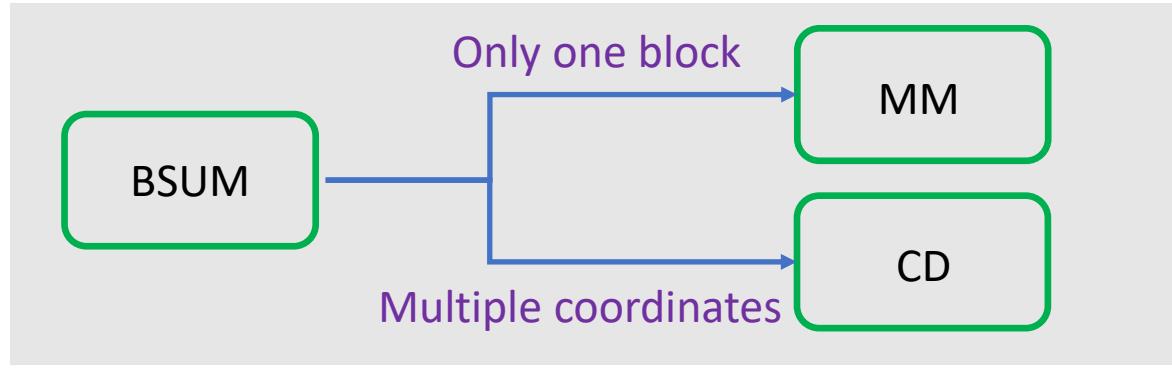
$$\mathcal{P}_{\boldsymbol{x}} \begin{cases} \underset{\boldsymbol{x}}{\text{minimize}} & f(\boldsymbol{x}) \\ \text{subject to} & x_n \in \psi_n \end{cases}$$

$$x_i^{(k+1)} \leftarrow \arg \min_{\zeta} u_i(x_1^{(k+1)}, \dots, x_{i-1}^{(k+1)}, \zeta, x_{i+1}^{(k)}, \dots, x_N^{(k)})$$

↓  
Local approximation of the objective function

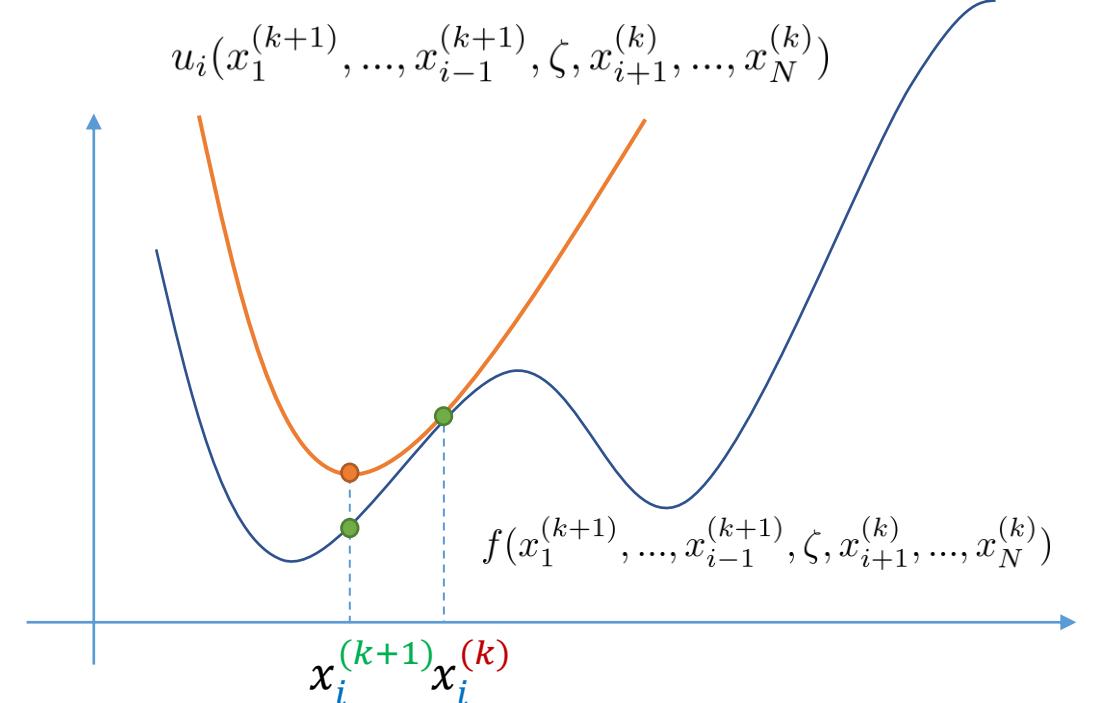
# Block MM/BSUM

$$\begin{cases} \underset{\boldsymbol{x}_1, \dots, \boldsymbol{x}_N}{\text{minimize}} & f(\boldsymbol{x}_1, \dots, \boldsymbol{x}_N) \\ \text{subject to} & \boldsymbol{x}_n \in \mathcal{X}_n, n = 1, \dots, N \end{cases}$$



$$x_i^{(k+1)} \leftarrow \arg \min_{\zeta} u_i(x_1^{(k+1)}, \dots, x_{i-1}^{(k+1)}, \zeta, x_{i+1}^{(k)}, \dots, x_N^{(k)})$$

Majorizer/upper bound of the objective function

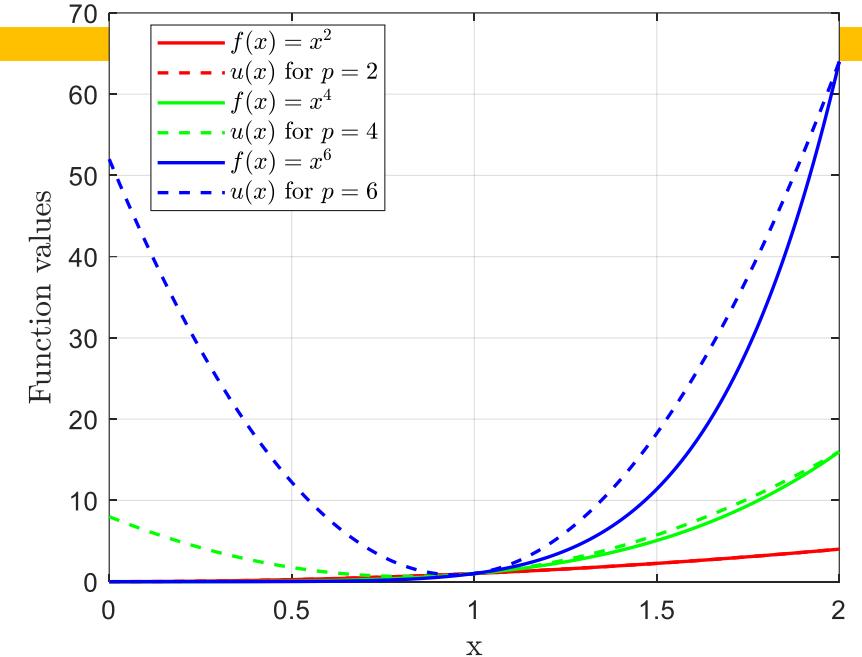


# Block MM/BSUM for $\ell_p$ - Norm Minimization

Majorizer of  $f(x) = x^p$ ,  $x \in [0, t]$  with  $p \geq 2$

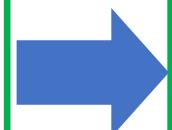
$$u(x) = ax^2 + \left(px_0^{p-1} - 2ax_0\right)x + ax_0^2 - (p-1)x_0^p$$

$$a = \frac{t^p - x_0^p - px_0^{p-1}(t-x_0)}{(t-x_0)^2}$$

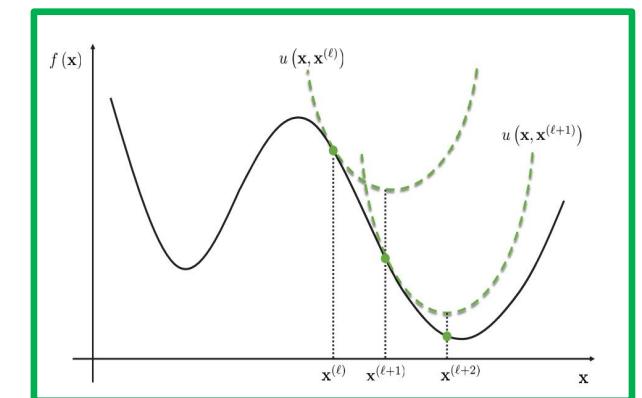


At each iteration, we solve

$$\begin{cases} \text{minimize}_{\mathbf{x}} & \sum_{k=1}^{N-1} |r_k|^p \\ \text{subject to} & x_n \in \Omega_M \end{cases}$$



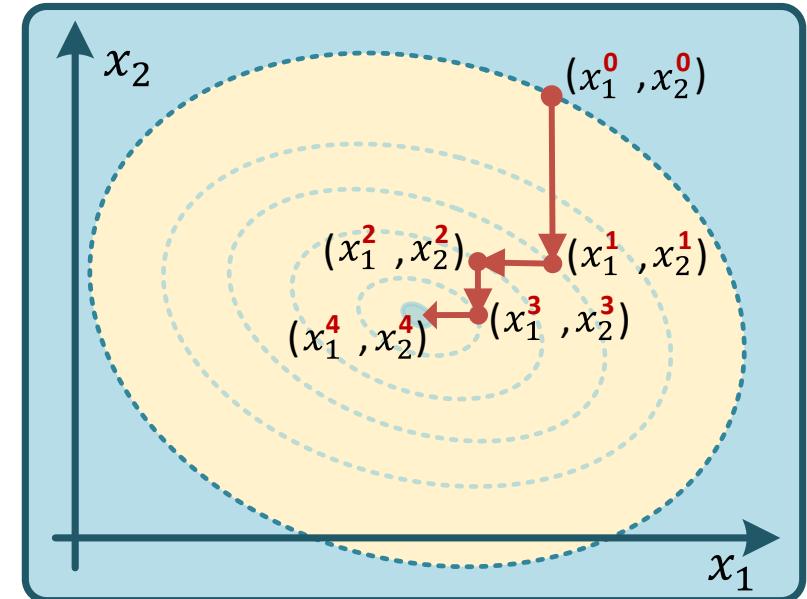
$$\begin{cases} \text{minimize}_{\mathbf{x}} & \sum_{k=1}^{N-1} a_k |r_k|^2 + \sum_{k=1}^{N-1} b_k |r_k| \\ \text{subject to} & x_n \in \Omega_M \end{cases}$$



# Use CD for the Majorized Problem

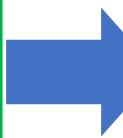
$$\begin{cases} \text{minimize}_{\boldsymbol{x}} & \sum_{k=1}^{N-1} a_k |r_k|^2 + \sum_{k=1}^{N-1} b_k |r_k| \\ \text{subject to} & x_n \in \Omega_M \end{cases}$$

$$\boldsymbol{x} = [x_1, x_2, \dots, x_N]^T \in \mathbb{C}^N$$



$x_d$  Only variable to optimize

$$\mathbf{x}_{-d} = [x_1^{(i+1)}, \dots, x_{d-1}^{(i+1)}, 0, x_{d+1}^{(i)}, \dots, x_N^{(i+1)}]^T \in \mathbb{C}^N$$



$$r_k(x_d) = a_{1k}x_d + a_{2k}x_d^* + a_{3k}$$

# Find the Optimal Phase

$$x_d \in \Omega_M$$

$$\Omega_M = \left\{ 1, e^{\frac{j2\pi}{M}}, \dots, e^{\frac{j2\pi(M-1)}{M}} \right\}$$

$$x_d = e^{j\phi_d}$$

$$\tilde{r}_k(\phi_d) = a_{1k}e^{j\phi_d} + a_{2k}e^{-j\phi_d} + a_{3k}$$



$$\begin{aligned} \tilde{\mathcal{H}}_h^{(i+1)} & \left\{ \begin{array}{ll} \min_{\phi_d} & \sum_{k=1}^{N-1} a_k |\tilde{r}_k(\phi_d)|^2 + \sum_{k=1}^{N-1} b_k \operatorname{Re} \left\{ \tilde{r}_k(\phi_d)^* \frac{r_k^{(\ell)}}{|r_k^{(\ell)}|} \right\} \\ \text{s.t.} & \phi_d \in \Phi_M = \left\{ 0, \frac{2\pi}{M}, \frac{4\pi}{M}, \dots, \frac{2\pi(M-1)}{M} \right\} \end{array} \right. \end{aligned}$$

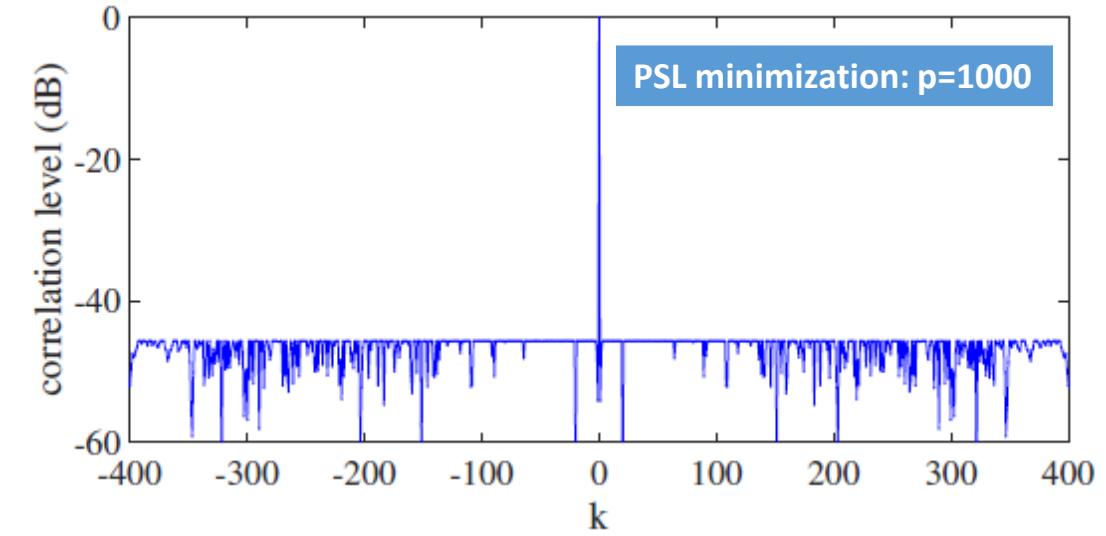
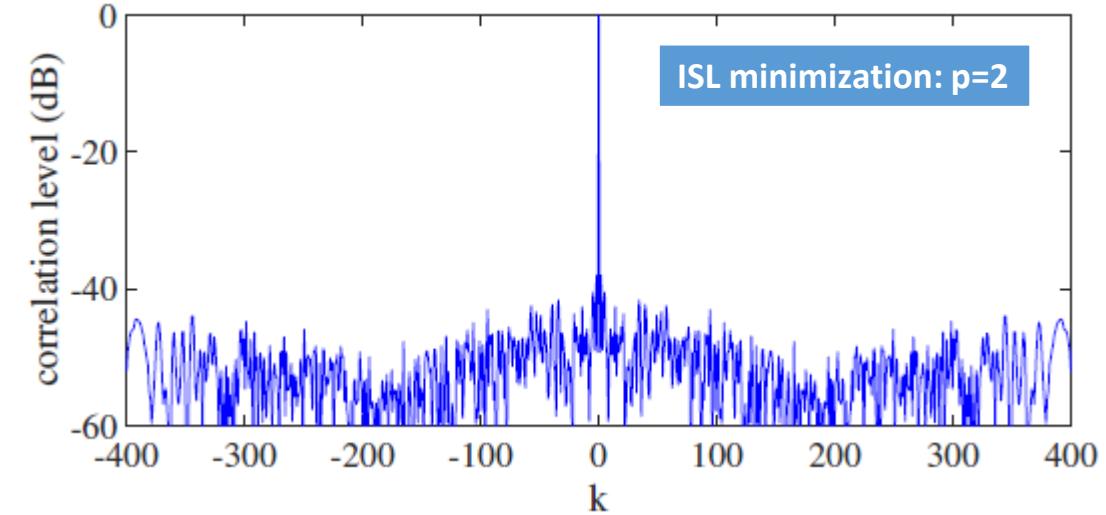
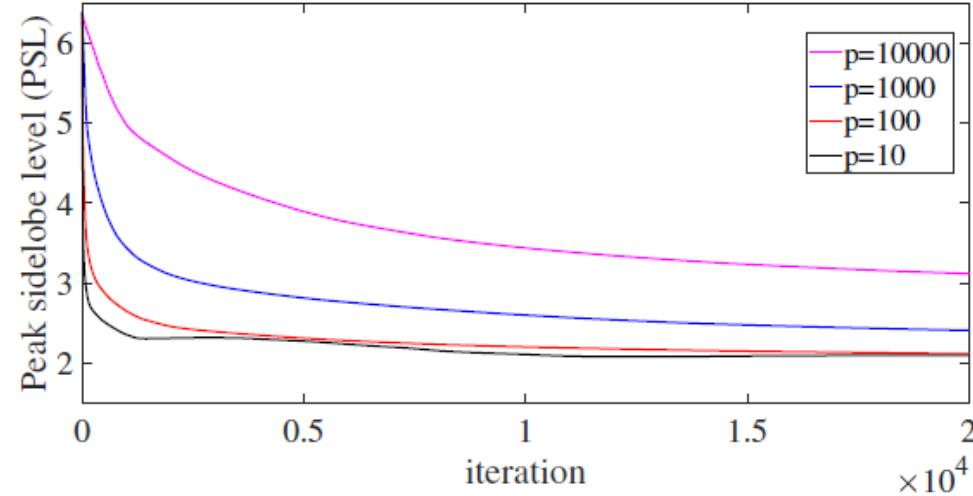


$$\beta_d = \tan \left( \frac{\phi_d}{2} \right) \quad |\tilde{r}_k(\phi_d)|^2 = \frac{\tilde{p}_k(\beta_d)}{q(\beta_d)} \quad \operatorname{Re} \left\{ \tilde{r}_k^*(\beta_d) \frac{r_k^{(i)}}{|r_k^{(i)}|} \right\} = \frac{\bar{p}_k(\beta_d)}{q(\beta_d)}$$

$$\begin{cases} \min_{\beta_d} & \frac{1}{q(\beta_d)} \sum_{k=1}^{N-1} a_k \tilde{p}_k(\beta_d) + b_k \bar{p}_k(\beta_d) \\ \text{s.t.} & \beta_d \in B \end{cases}$$

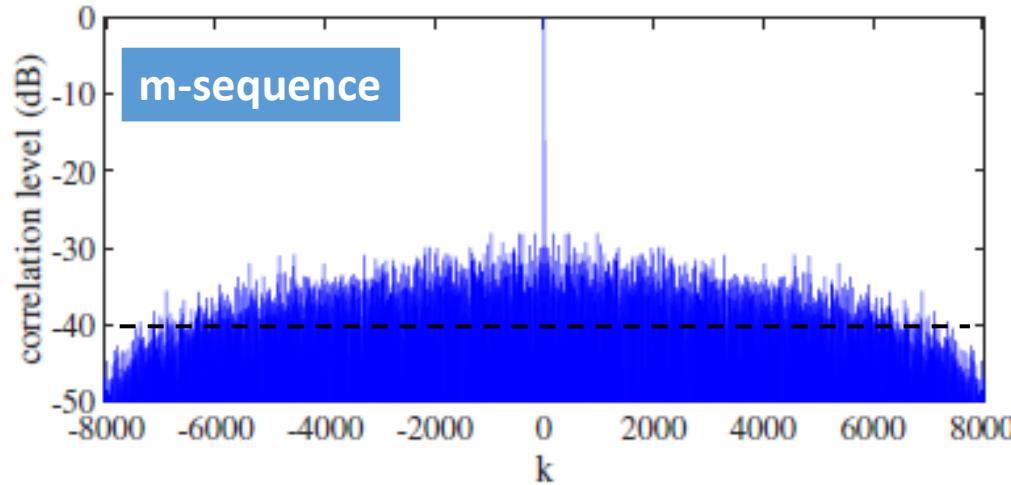
$$\begin{aligned} \tilde{p}_k(\beta_d) &= \mu_{1k}\beta_d^4 + \mu_{2k}\beta_d^3 + \mu_{3k}\beta_d^2 + \mu_{4k}\beta_d + \mu_{5k} \\ \bar{p}_k(\beta_d) &= \kappa_{1k}\beta_d^4 + \kappa_{2k}\beta_d^3 + \kappa_{3k}\beta_d^2 + \kappa_{4k}\beta_d + \kappa_{5k} \\ q(\beta_d) &= (1 + \beta_d^2)^2 \end{aligned}$$

# Block MM/BSUM for $\ell_p$ - Norm Minimization

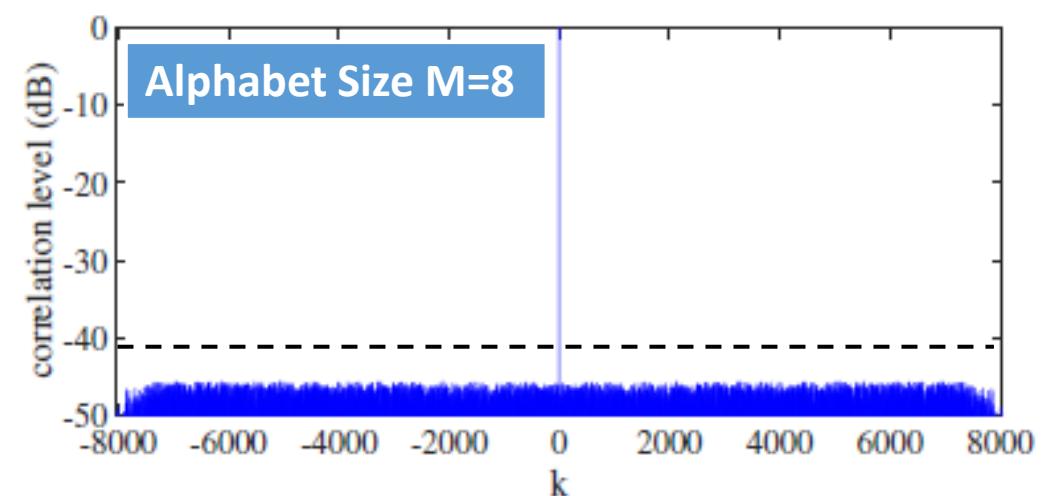
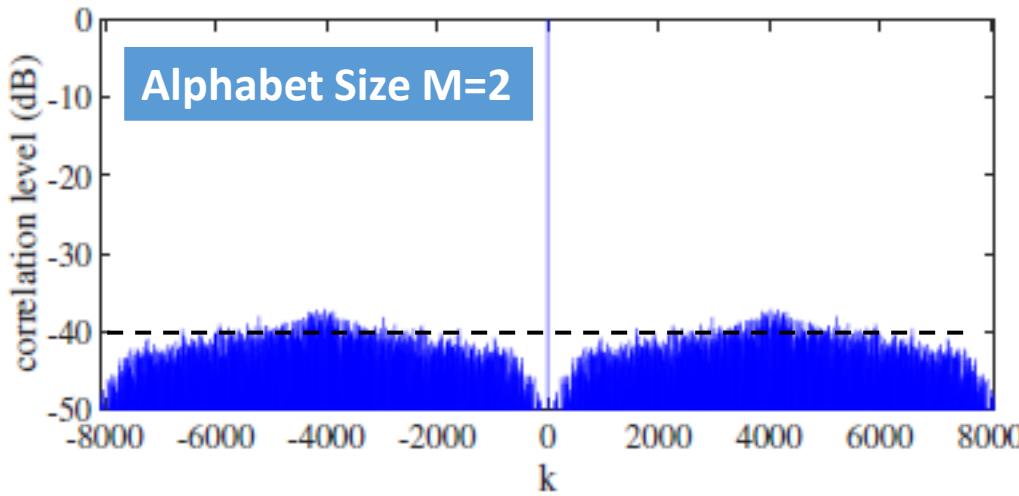


- Monotonicity is ensured  $\rightarrow$  know when to stop
- Both ISL and PSL ensure a low sidelobe level
- Slight difference in sidelobes between ISL and PSL

# Block MM/BSUM for $\ell_p$ - Norm Minimization



- Optimized sequence is better than m-sequence
- Alphabet size  $\nearrow$ , sidelobe level  $\searrow$



# Joint Waveform and Receive Filter Design



for Pulse Compression in Weather Radar Systems

M. Alaee-Kerahroodi, L. Wu, E. Raei and M. R. B. Shankar, "Joint Waveform and Receive Filter Design for Pulse Compression in Weather Radar Systems," in IEEE Transactions on Radar Systems, vol. 1, pp. 212-229, 2023, doi: 10.1109/TRS.2023.3290846.

# Signal Model

Let  $\mathbf{J}_k$  be  $N \times N$  shift matrix which its  $(m, n)$ -th entry ( $m = 1, 2, \dots, N$ ,  $n = 1, 2, \dots, N$ ) is given by

$$\mathbf{J}_k(m, n) = \begin{cases} 1, & m - n = k \\ 0, & m - n \neq k. \end{cases}$$

Received Signal

$$\mathbf{y} = \alpha_0 \mathbf{x} + \underbrace{\sum_{\substack{k=-N+1 \\ k \neq 0}}^{N-1} \alpha_k \mathbf{J}_k \mathbf{x}}_{\text{interference caused by radar code}} + \boldsymbol{\nu},$$

# Matched Filtering

$$\mathbf{x}^H \mathbf{y} = \alpha_0 \mathbf{x}^H \mathbf{x} + \sum_{\substack{k=-N+1 \\ k \neq 0}}^{N-1} \alpha_k \mathbf{x}^H \mathbf{J}_k \mathbf{x} + \mathbf{x}^H \boldsymbol{\nu}.$$

Considering  $\|\mathbf{x}\|^2 = 1$ , the received Signal to Interference plus Noise Ratio (SINR) can be obtained by,

$$\text{SINR} = \frac{|\alpha_0|^2}{\zeta \sum_{\substack{k=-N+1 \\ k \neq 0}}^{N-1} |\mathbf{x}^H \mathbf{J}_k \mathbf{x}|^2 + \sigma_\nu^2} \quad \hat{\alpha}_0 = \mathbf{x}^H \mathbf{y},$$

the term  $\sum_{\substack{k=-N+1 \\ k \neq 0}}^{N-1} |\mathbf{x}^H \mathbf{J}_k \mathbf{x}|^2$  is the ISL

# Mismatched Filtering

$$\tilde{\mathbf{x}} = [\mathbf{0}_M^T, \mathbf{x}^T, \mathbf{0}_M^T]^T,$$

and let  $\tilde{\mathbf{w}} \in \mathbb{C}^{\tilde{N}}$  be the receive filter, with  $\tilde{N} = 2M + N$  where  $M \gg N$ . In this case, the received signal after filtering can be obtained by

$$\tilde{\mathbf{z}} = \alpha_0 \tilde{\mathbf{w}}^H \tilde{\mathbf{x}} + \sum_{\substack{k=-\tilde{N}+1 \\ k \neq 0}}^{N-1} \alpha_k \tilde{\mathbf{w}}^H \tilde{\mathbf{J}}_k \tilde{\mathbf{x}} + \tilde{\mathbf{w}}^H \tilde{\boldsymbol{\nu}},$$

$$\text{SINR} = \frac{|\alpha_0|^2 |\tilde{\mathbf{w}}^H \tilde{\mathbf{x}}|^2}{\tilde{\mathbf{w}}^H \mathbf{R} \tilde{\mathbf{w}}},$$

$$\mathbf{R} = \zeta \sum_{\substack{k=-\tilde{N}+1 \\ k \neq 0}}^{N-1} \tilde{\mathbf{J}}_k \tilde{\mathbf{x}} \tilde{\mathbf{x}}^H \tilde{\mathbf{J}}_k^H + \sigma_{\tilde{\boldsymbol{\nu}}}^2 \mathbf{I}.$$

# Mismatched Filtering

$$\hat{\alpha}_0 = \frac{\tilde{\mathbf{z}}}{\tilde{\mathbf{w}}^H \tilde{\mathbf{x}}},$$

$$\text{MSE}(\hat{\alpha}_0) = \mathbb{E} \left\{ \left| \frac{\tilde{\mathbf{z}}}{\tilde{\mathbf{w}}^H \tilde{\mathbf{x}}} - \alpha_0 \right|^2 \right\} = \frac{\tilde{\mathbf{w}}^H \mathbf{R} \tilde{\mathbf{w}}}{|\tilde{\mathbf{w}}^H \tilde{\mathbf{x}}|^2}.$$

$$\mathcal{S}_{\tilde{\mathbf{w}}} \left\{ \min_{\tilde{\mathbf{w}}} \quad \frac{\tilde{\mathbf{w}}^H \mathbf{R} \tilde{\mathbf{w}}}{|\tilde{\mathbf{w}}^H \tilde{\mathbf{x}}|^2}, \quad \tilde{\mathbf{w}}^* = \mathbf{R}^{-1} \tilde{\mathbf{x}}. \right.$$

# Waveform and Mismatched Filter Design

$$\hat{\alpha}_0 - \alpha_0 = \sum_{\substack{k=-\tilde{N}+1 \\ k \neq 0}}^{\tilde{N}-1} \alpha_k \frac{\tilde{\mathbf{w}}^H \tilde{\mathbf{J}}_k \tilde{\mathbf{x}}}{\tilde{\mathbf{w}}^H \tilde{\mathbf{x}}} + \frac{\tilde{\mathbf{w}}^H \tilde{\boldsymbol{\nu}}}{\tilde{\mathbf{w}}^H \tilde{\mathbf{x}}}.$$

$$\text{Mismatch ISL} = \sum_{\substack{k=-\tilde{N}+1 \\ k \neq 0}}^{\tilde{N}-1} \frac{|\tilde{\mathbf{w}}^H \tilde{\mathbf{J}}_k \tilde{\mathbf{x}}|^2}{|\tilde{\mathbf{w}}^H \tilde{\mathbf{x}}|^2}.$$

# Waveform and Filter Design based on ISL Minimization

$$\mathcal{I} \begin{cases} \min_{\tilde{\mathbf{x}}, \tilde{\mathbf{w}}} & \frac{\sum_{k=-\tilde{N}+1}^{\tilde{N}-1} | \tilde{\mathbf{w}}^H \tilde{\mathbf{J}}_k \tilde{\mathbf{x}} |^2}{| \tilde{\mathbf{w}}^H \tilde{\mathbf{x}} |^2} \\ s.t. & \mathbf{x} \in \Omega \end{cases}$$

$$\mathcal{S}_{\tilde{\mathbf{x}}, \tilde{\mathbf{w}}} \begin{cases} \min_{\tilde{\mathbf{x}}, \tilde{\mathbf{w}}} & \frac{\tilde{\mathbf{w}}^H \mathbf{R} \tilde{\mathbf{w}}}{| \tilde{\mathbf{w}}^H \tilde{\mathbf{x}} |^2} \\ s.t. & \mathbf{x} \in \Omega \end{cases}$$

# Joint Waveform and Filter Design

$$\text{Mismatch PSL} = \max_{\substack{k=-\tilde{N}+1 \\ k \neq 0}} \frac{|\tilde{\mathbf{w}}^H \tilde{\mathbf{J}}_k \tilde{\mathbf{x}}|^2}{|\tilde{\mathbf{w}}^H \tilde{\mathbf{x}}|^2}.$$

$$\begin{aligned} \mathcal{P} \left\{ \min_{\tilde{\mathbf{x}}, \tilde{\mathbf{w}}} \quad & \max_{k \neq 0} \frac{|\tilde{\mathbf{w}}^H \tilde{\mathbf{J}}_k \tilde{\mathbf{x}}|^2}{|\tilde{\mathbf{w}}^H \tilde{\mathbf{x}}|^2} \\ \text{s.t.} \quad & \mathbf{x} \in \Omega \right. \end{aligned}$$

Alternate between waveform and filter

# Waveform optimization – use CD

$$\mathcal{P}_{\tilde{\mathbf{x}}} \left\{ \begin{array}{ll} \text{minimize}_{\tilde{\mathbf{x}}} & \sum_{\substack{k=-\tilde{N}+1 \\ k \neq 0}}^{\tilde{N}-1} \frac{|\tilde{\mathbf{w}}^H \tilde{\mathbf{J}}_k \tilde{\mathbf{x}}|^p}{|\tilde{\mathbf{w}}^H \tilde{\mathbf{x}}|^2} \\ \text{subject to} & \mathbf{x} \in \Omega_h \end{array} \right.$$

$$|\tilde{\mathbf{w}}^H \tilde{\mathbf{J}}_k \tilde{\mathbf{x}}|^p = |a_{1k} e^{j\phi_d} + a_{2k}|^p$$

$$|\tilde{\mathbf{w}}^H \tilde{\mathbf{x}}|^2 = |b_1 e^{j\phi_d} + b_2|^2,$$

# Waveform optimization – use CD

$$\mathcal{P}_{\phi_d} \left\{ \begin{array}{ll} \min_{\phi_d} & \sum_{\substack{k=-\tilde{N}+1 \\ k \neq 0}}^{\tilde{N}-1} \frac{|a_{1k} e^{j\phi_d} + a_{2k}|^p}{|b_1 e^{j\phi_d} + b_2|^2} \\ s.t. & \phi_d \in \{1, e^{j\frac{2\pi}{L}}, \dots, e^{j\frac{2\pi(L-1)}{L}}\} \end{array} \right.$$

$$l^* = \arg \min_{l=1,\dots,L} \sum_{\substack{k=-\tilde{N}+1 \\ k \neq 0}}^{\tilde{N}-1} \frac{|\mathcal{F}_L\{a_{1k}, a_{2k}\}|^p}{|\mathcal{F}_L\{b_1, b_2\}|^2},$$

# Filter optimization – use BSUM

$$\mathcal{P}_{\tilde{\mathbf{w}}} \left\{ \min_{\tilde{\mathbf{w}}} \sum_{\substack{k=-\tilde{N}+1 \\ k \neq 0}}^{\tilde{N}-1} \frac{|\tilde{\mathbf{w}}^H \tilde{\mathbf{J}}_k \tilde{\mathbf{x}}|^p}{|\tilde{\mathbf{w}}^H \tilde{\mathbf{x}}|^2} \right\}$$

*Lemma* Let  $f(x) = x^p$  with  $p \geq 2$  and  $x \in [0, t]$ . Then for any given  $x_0 \in [0, t)$ ,  $f(x)$  is majorized at  $x_0$  over the interval  $[0, t]$  by

$$u(x) = ax^2 + \left( px_0^{p-1} - 2ax_0 \right) x + ax_0^2 - (p-1)x_0^p$$

with

$$a = \frac{t^p - x_0^p - px_0^{p-1}(t - x_0)}{(t - x_0)^2}.$$

# Filter optimization – use BSUM

$$\min_{\tilde{\mathbf{w}}} \frac{\sum_{k \neq 0} \left( \tau_k \left| \tilde{\mathbf{w}}^H \tilde{\mathbf{J}}_k \tilde{\mathbf{x}} \right|^2 + \lambda_k \operatorname{Re} \left\{ (\tilde{\mathbf{w}}^H \tilde{\mathbf{J}}_k \tilde{\mathbf{x}})^* \frac{\tilde{r}_k^{(\ell)}}{|\tilde{r}_k^{(\ell)}|} \right\} + \gamma_k \right)}{|\tilde{\mathbf{w}}^H \tilde{\mathbf{x}}|^2}$$

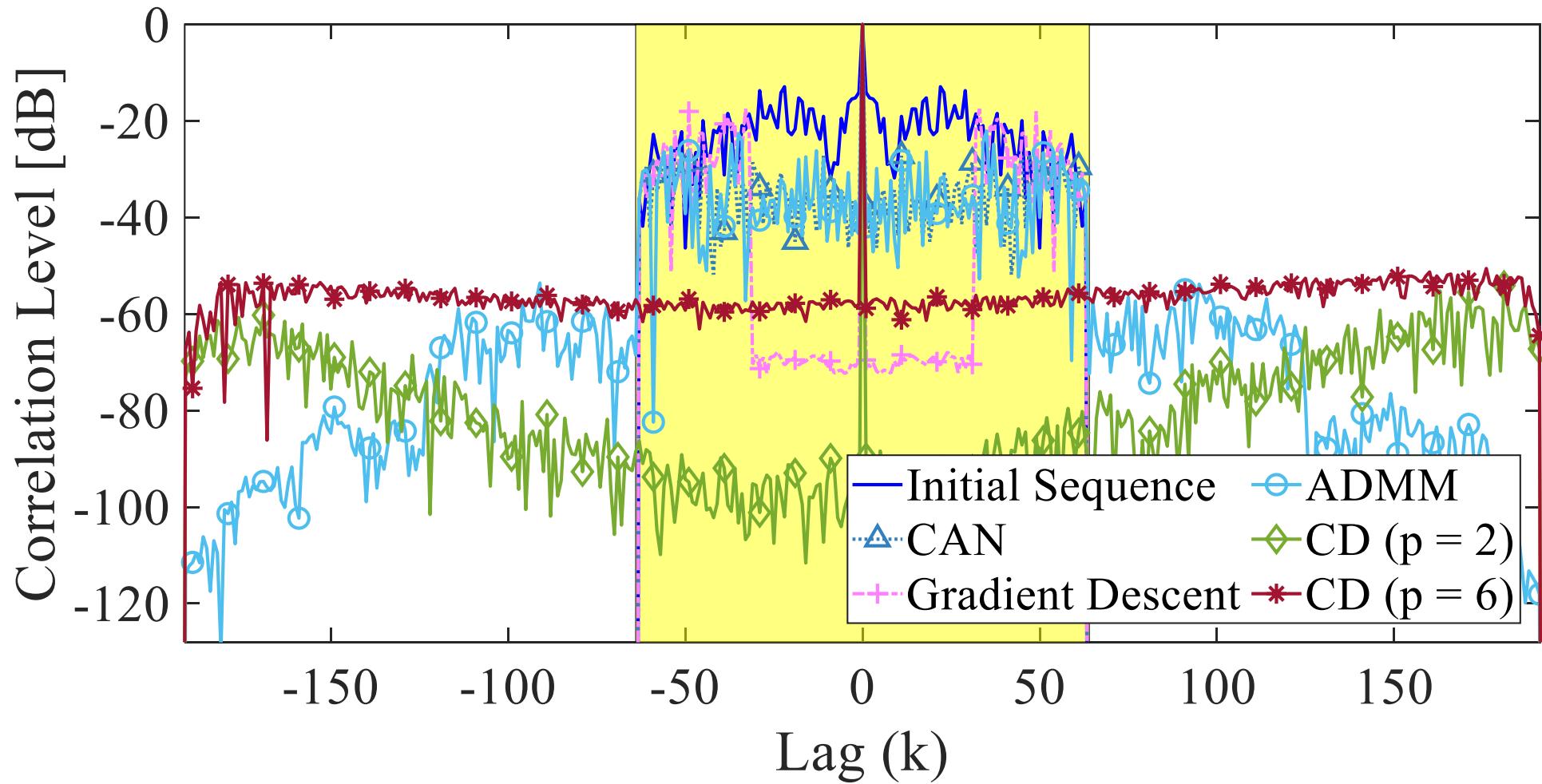
$$\begin{aligned} & \sum_{k \neq 0} \left( \tau_k \left| \tilde{\mathbf{w}}^H \tilde{\mathbf{J}}_k \tilde{\mathbf{x}} \right|^2 + \lambda_k \operatorname{Re} \left\{ (\tilde{\mathbf{w}}^H \tilde{\mathbf{J}}_k \tilde{\mathbf{x}})^* \frac{\tilde{r}_k^{(\ell)}}{|\tilde{r}_k^{(\ell)}|} \right\} + \gamma_k \right) \\ &= \tilde{\eta}_1 \rho_d^2 + \tilde{\eta}_2 \rho_d e^{j\theta_d} + \tilde{\eta}_3 \rho_d e^{-j\theta_d} + \tilde{\eta}_4, \end{aligned}$$

$$|\tilde{\mathbf{w}}^H \tilde{\mathbf{x}}|^2 = \tilde{\mu}_1 \rho_d^2 + \tilde{\mu}_2 \rho_d e^{j\theta_d} + \tilde{\mu}_3 \rho_d e^{-j\theta_d} + \tilde{\mu}_4,$$

# Filter optimization – use BSUM

$$\mathcal{P}_{\rho_d, \theta_d} \left\{ \begin{array}{ll} \text{minimize} & f(\rho_d, \theta_d) \\ \rho_d, \theta_d & \\ \text{subject to} & \rho_d \in \mathbb{R} \\ & \theta_d \in [0, 2\pi) \end{array} \right.$$

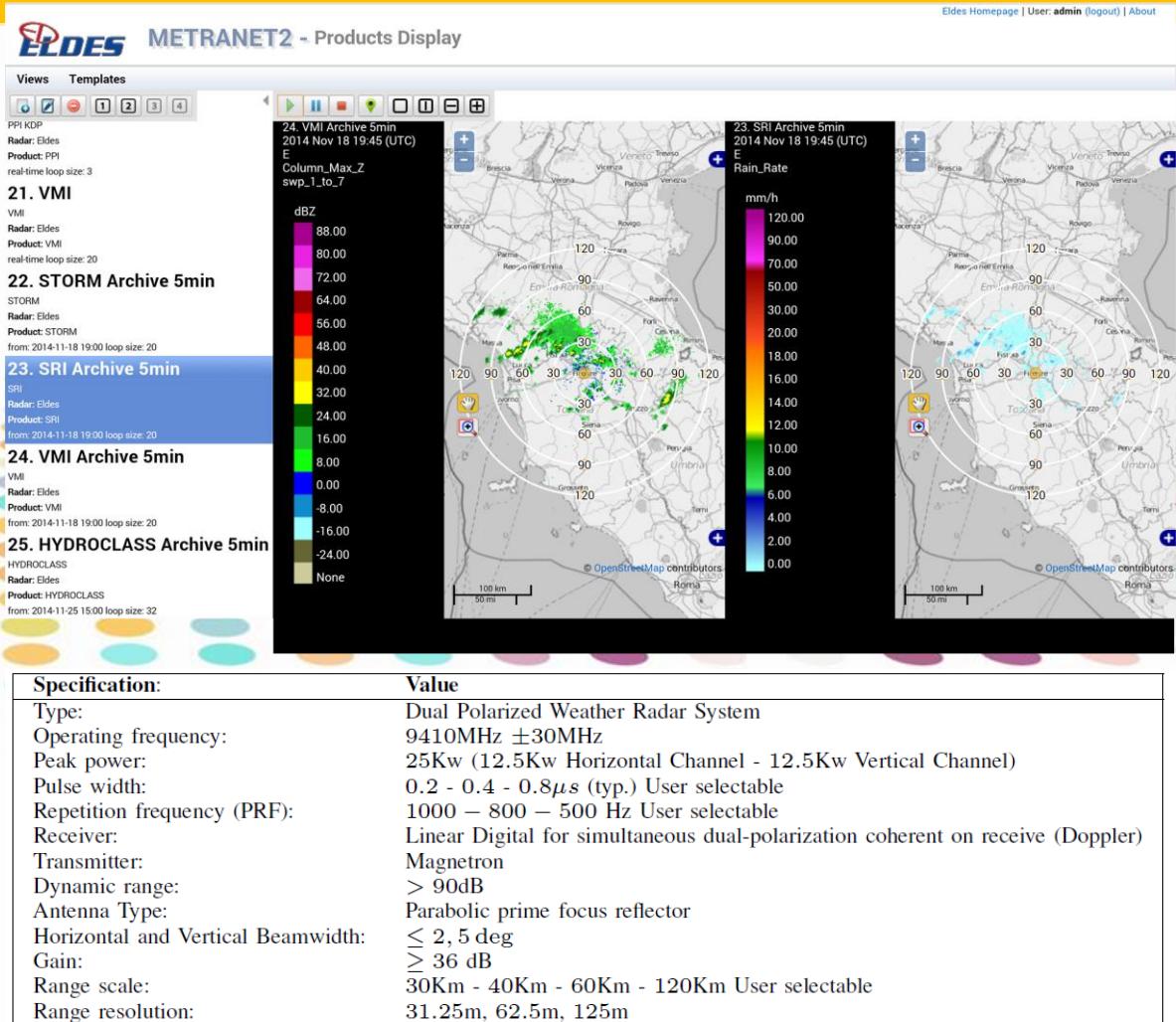
# Optimized Waveform and Filter



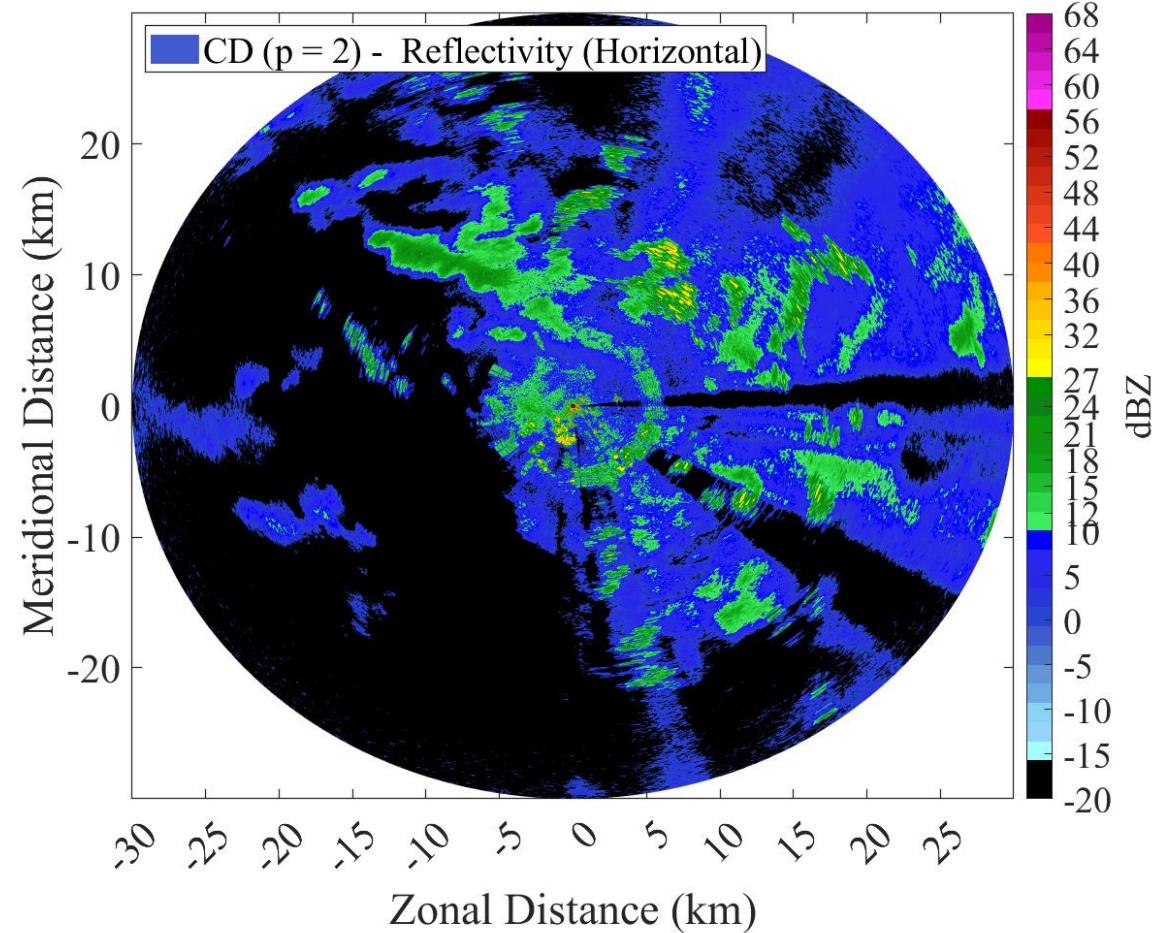
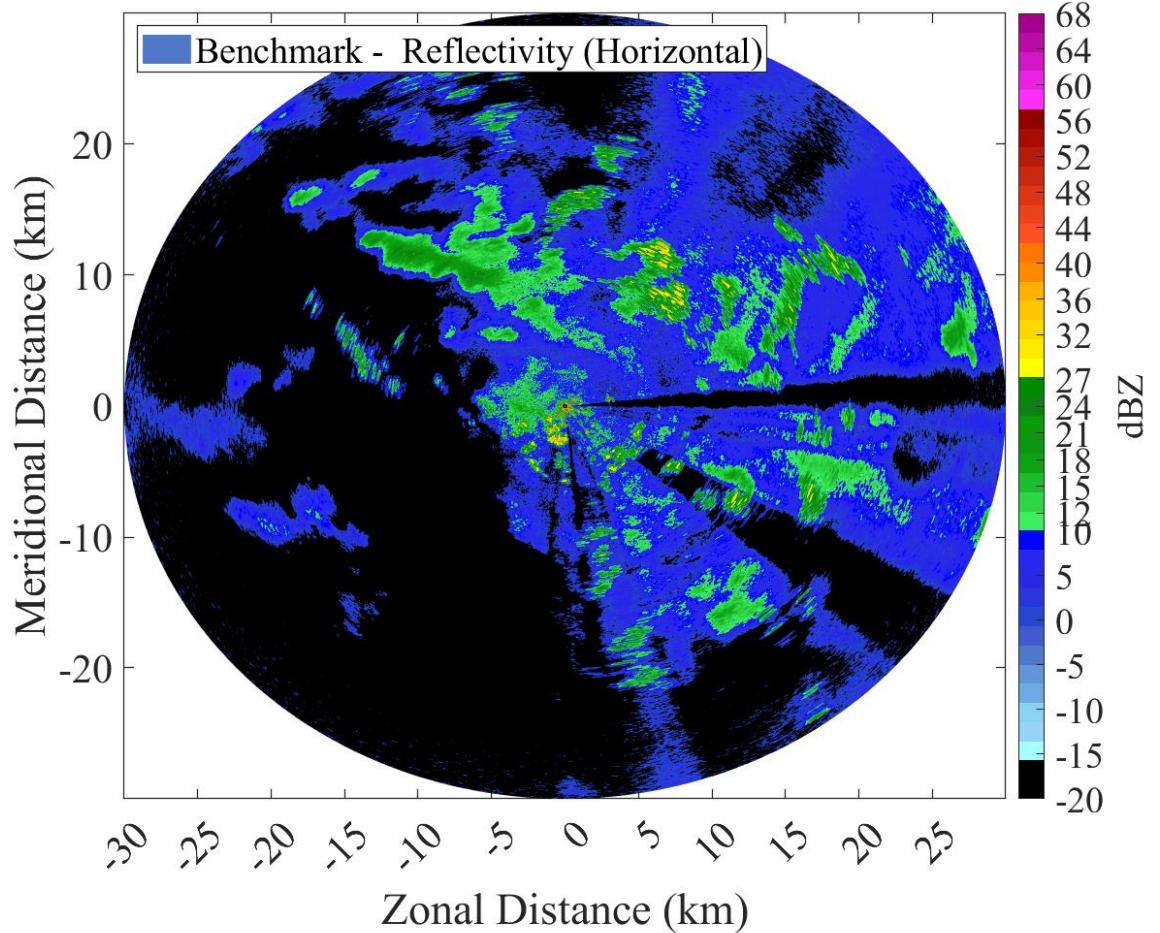
# Real radar data

**ELDES® S.r.l.**

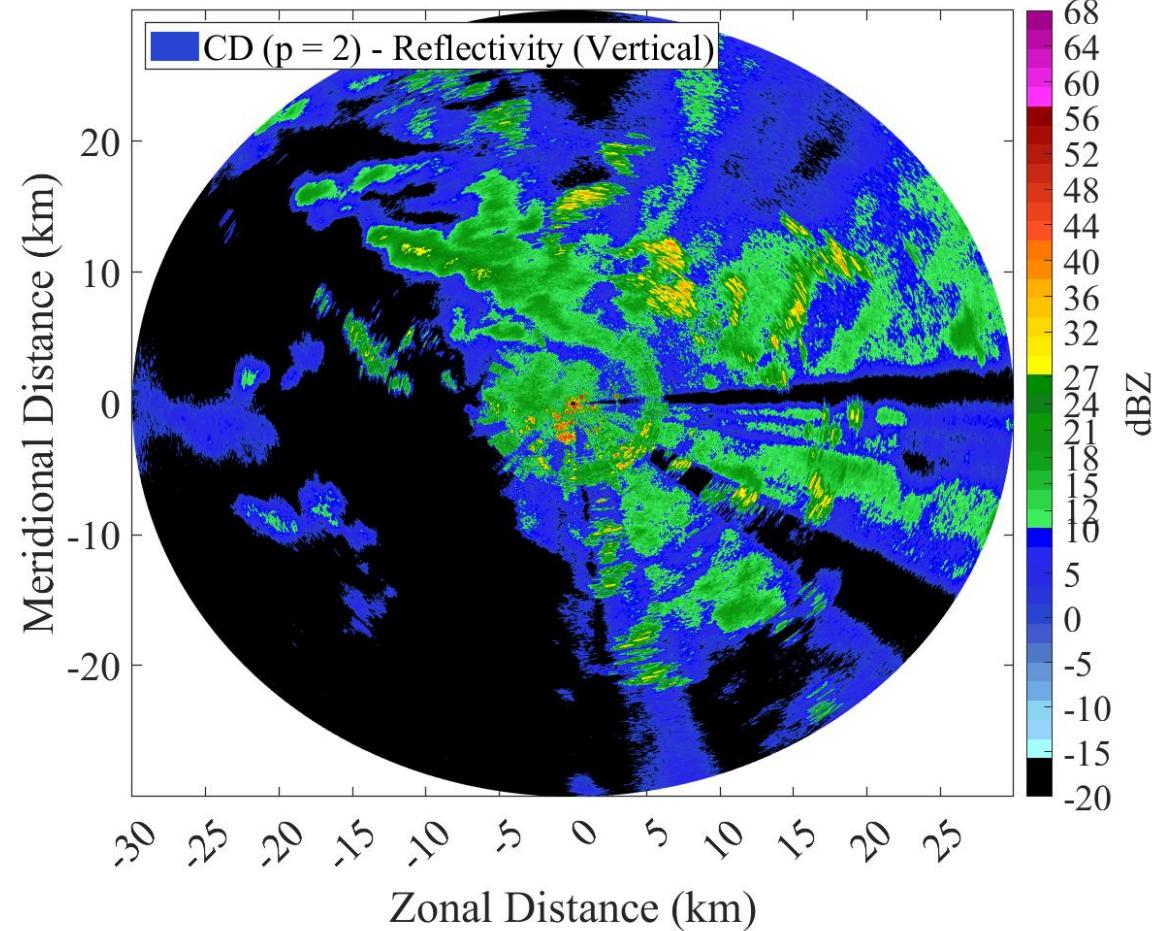
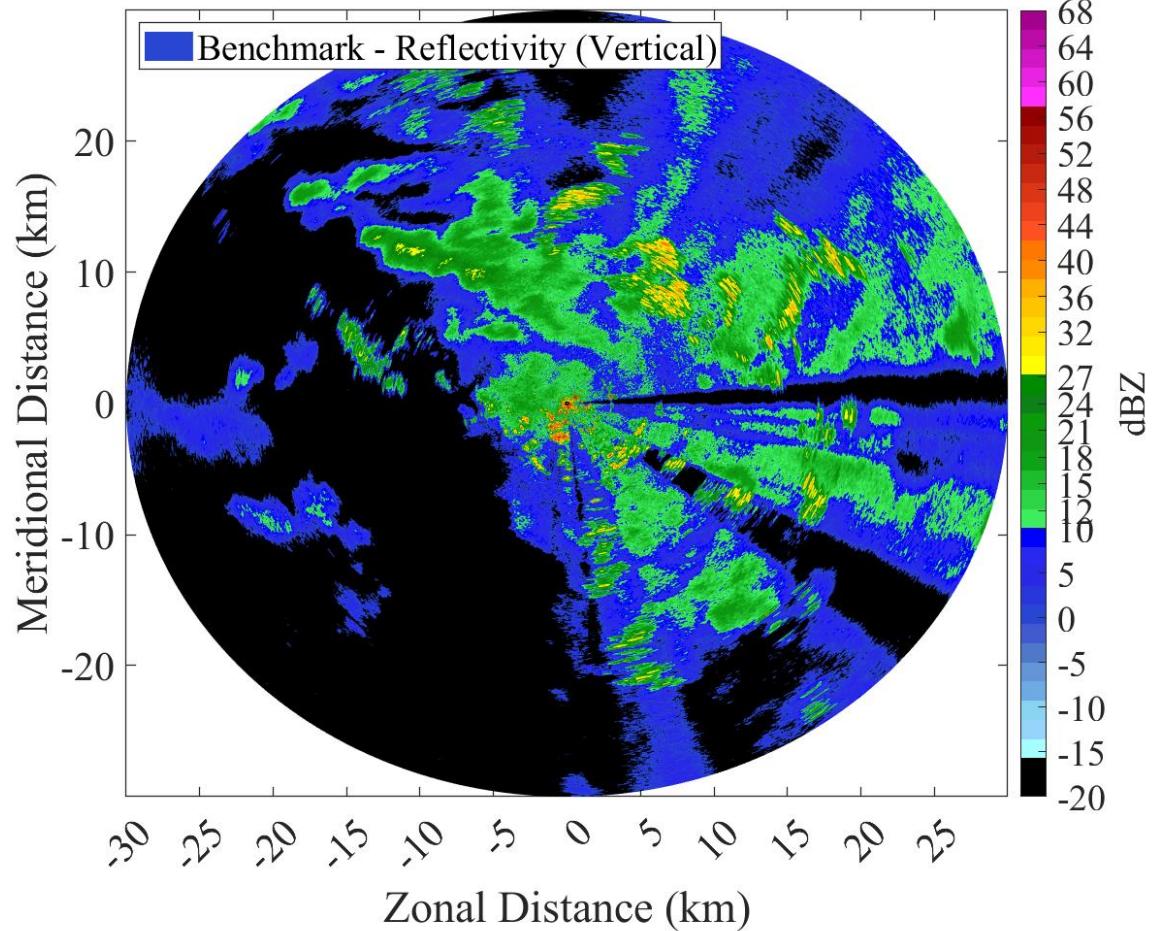
Via di Porto, 2/B – 50018 Scandicci, Florence, Italy  
Tel. +39 055 3981100 Fax +39 055 790950



# Reflectivity (Horizontal)

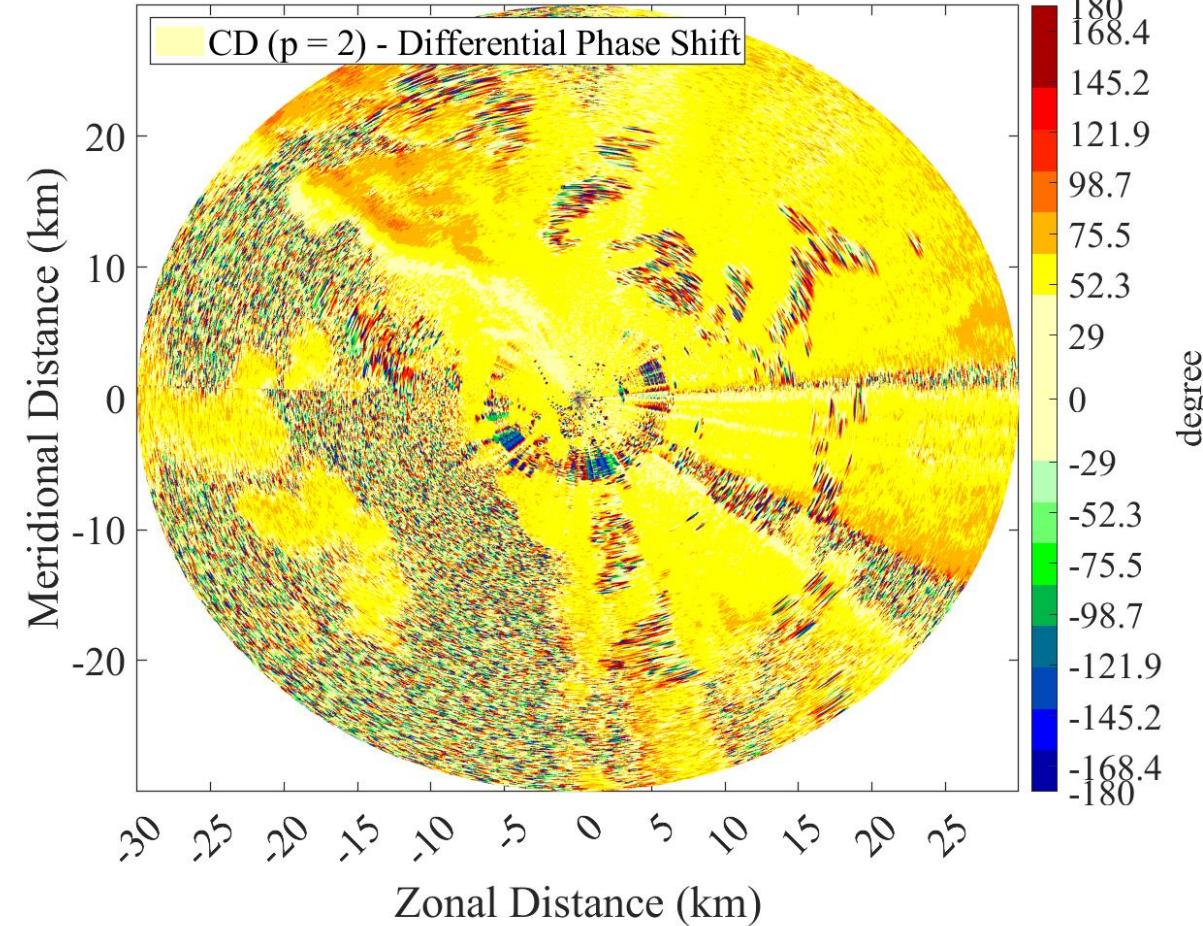
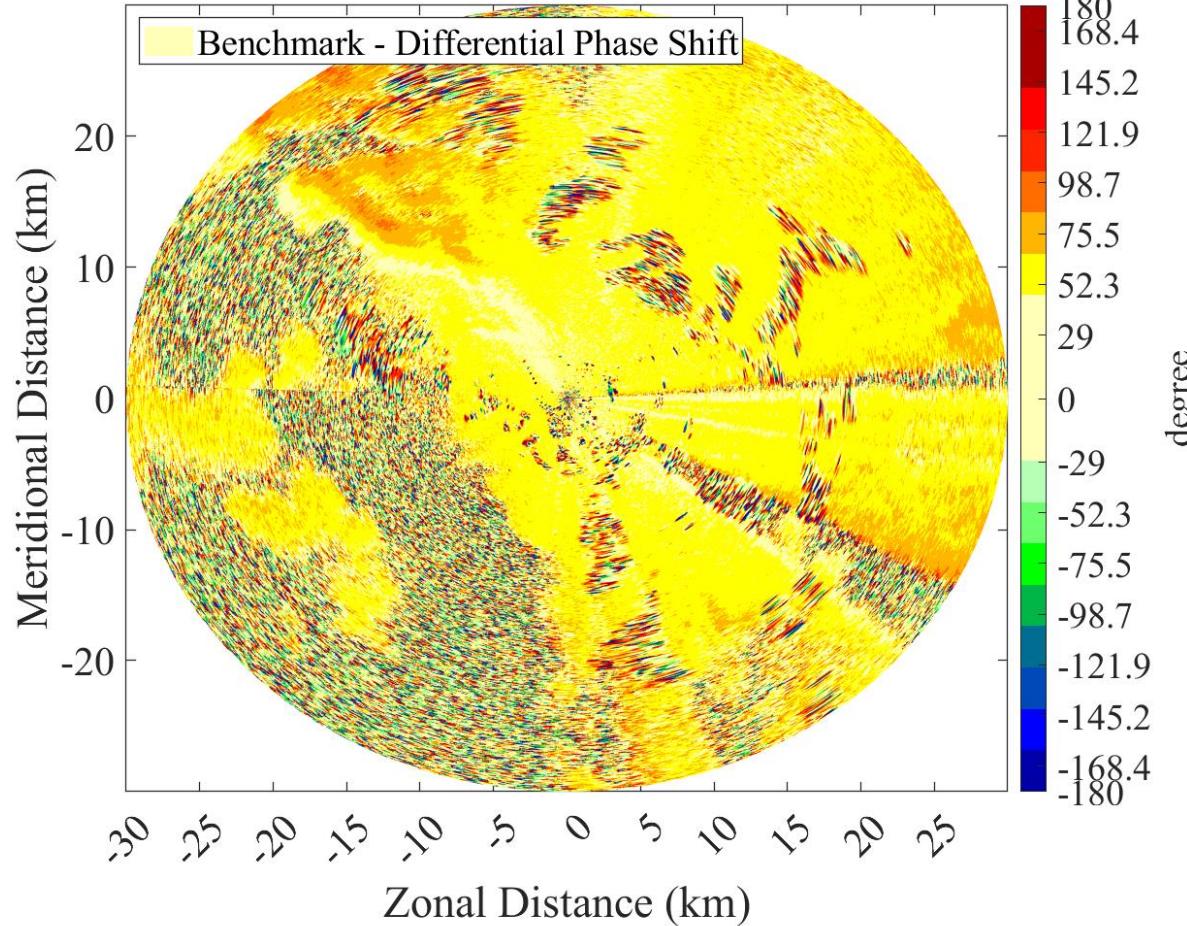


# Reflectivity (Vertical)

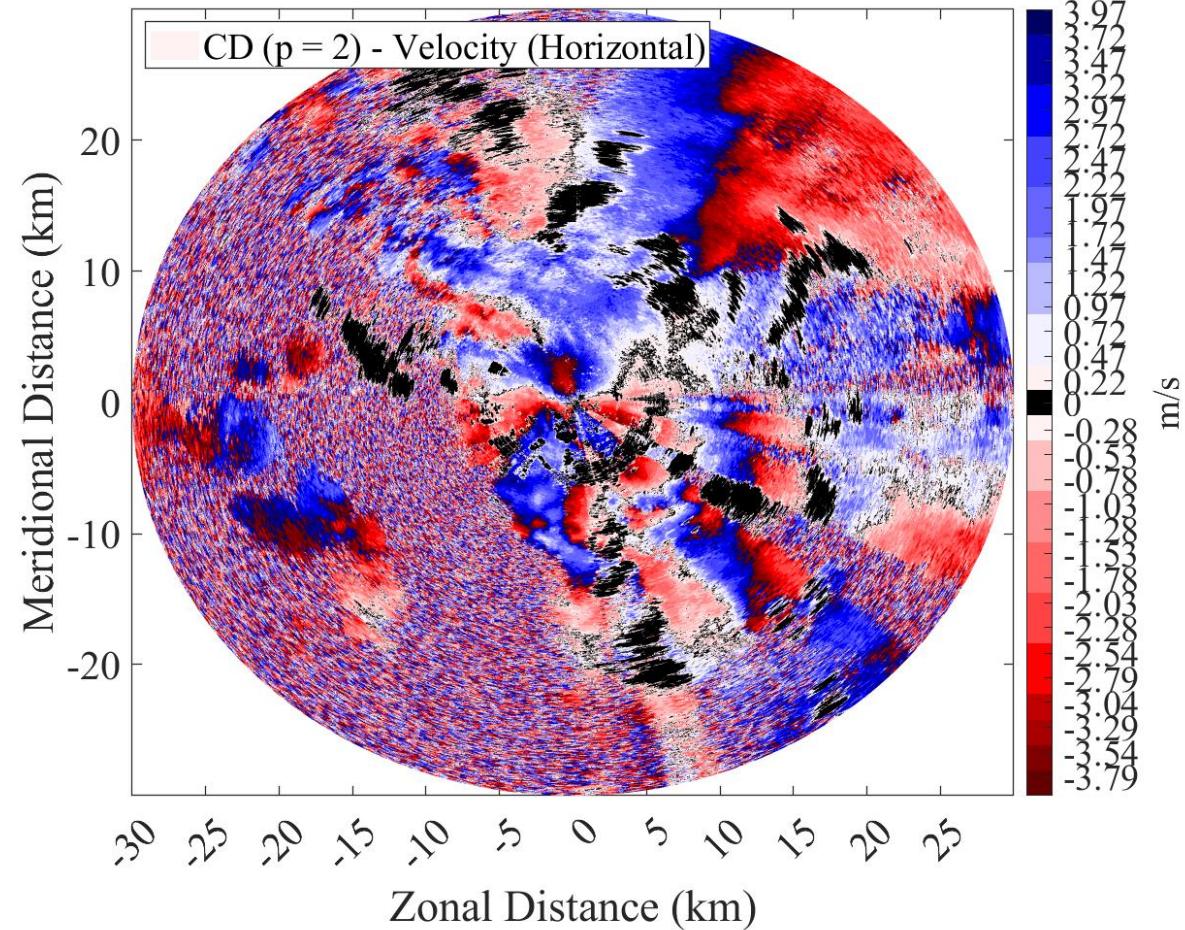
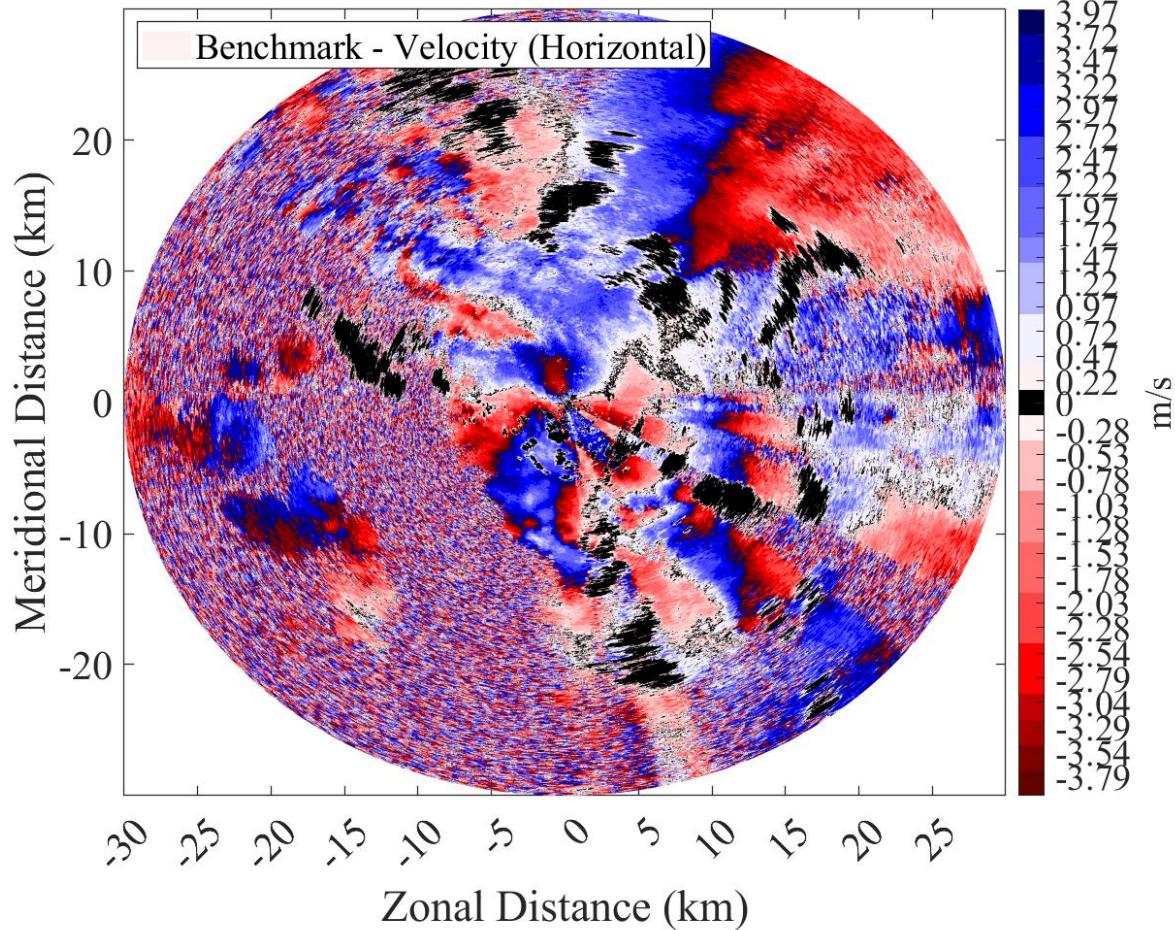


# Differential Phase

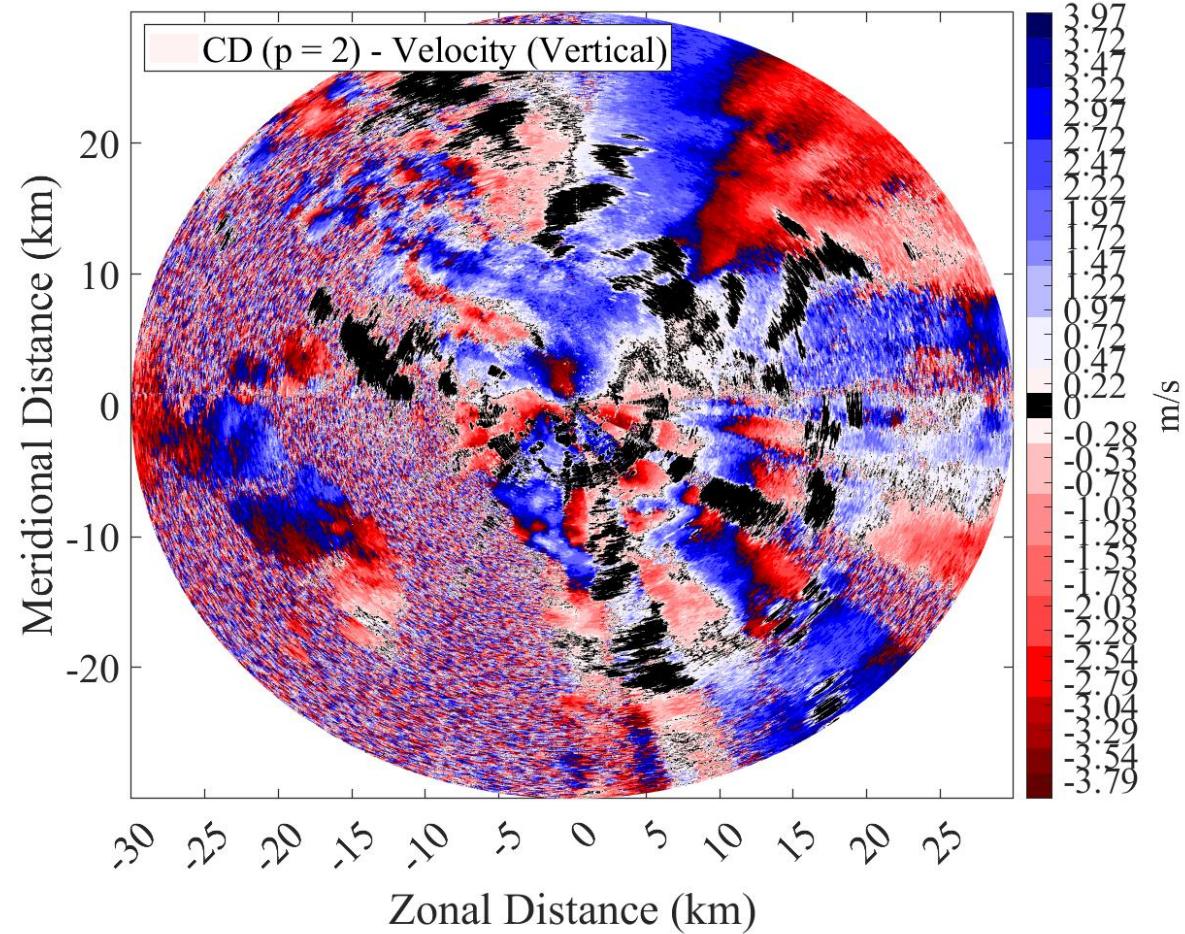
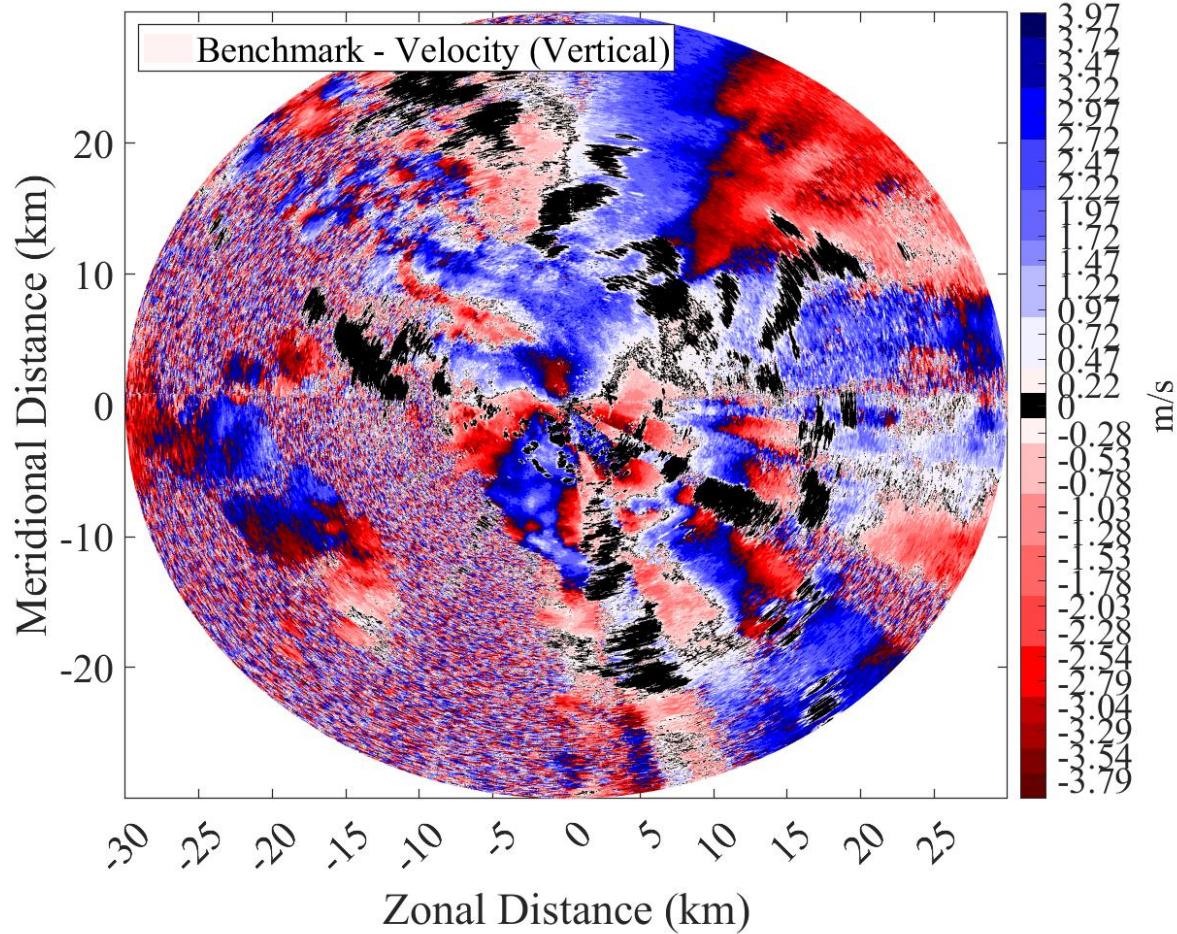
$$\hat{\phi}_{DP} = \angle \langle S_h S_v^* \rangle$$



# Velocity (Horizontal)

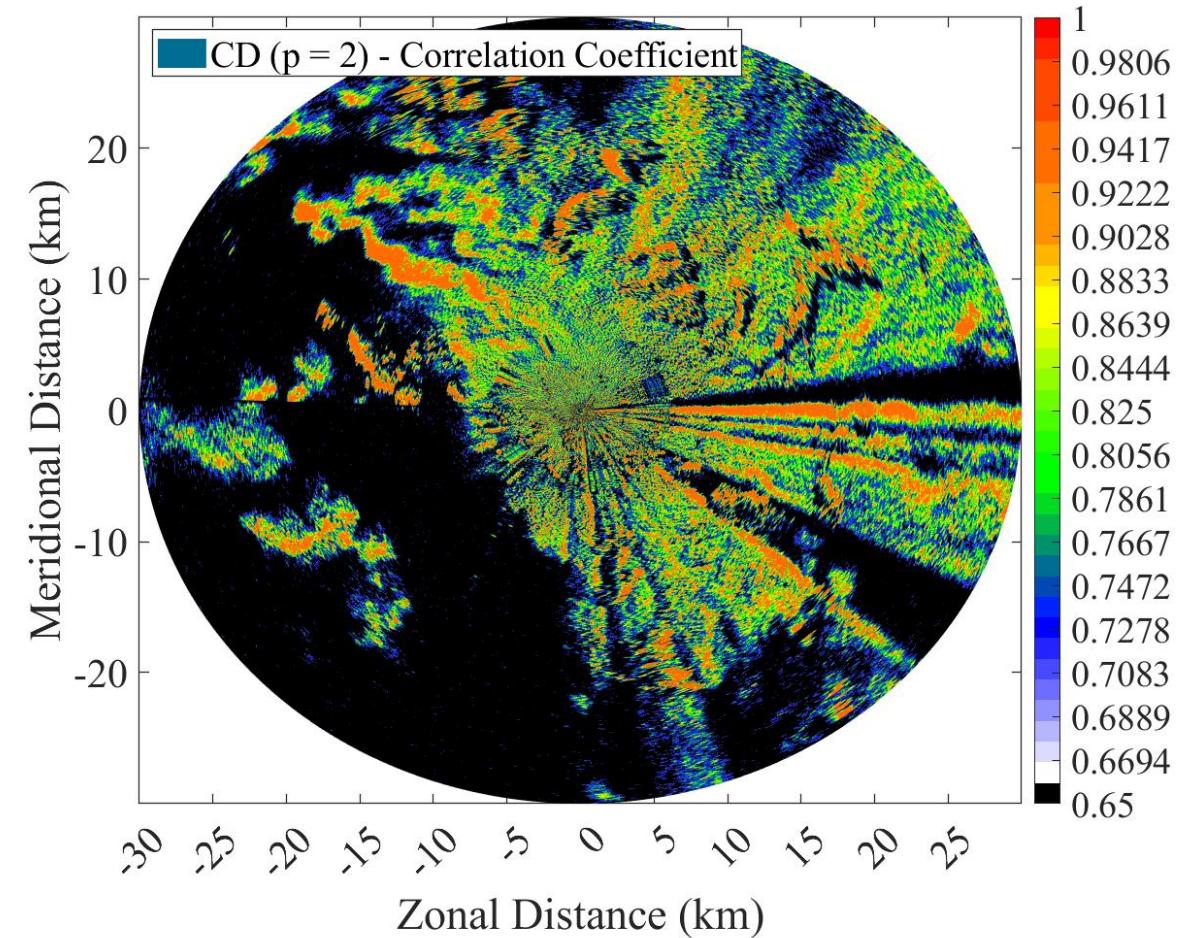
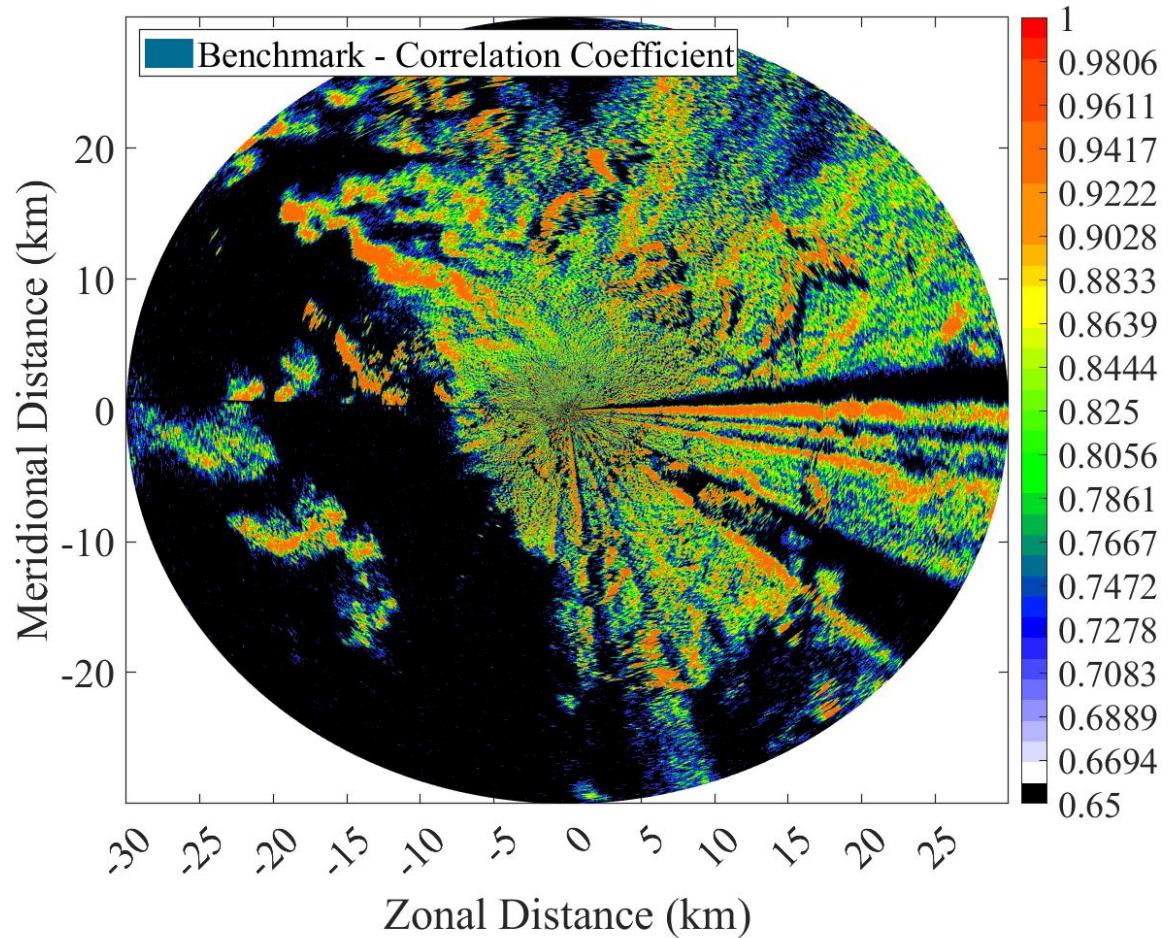


# Velocity (Vertical)

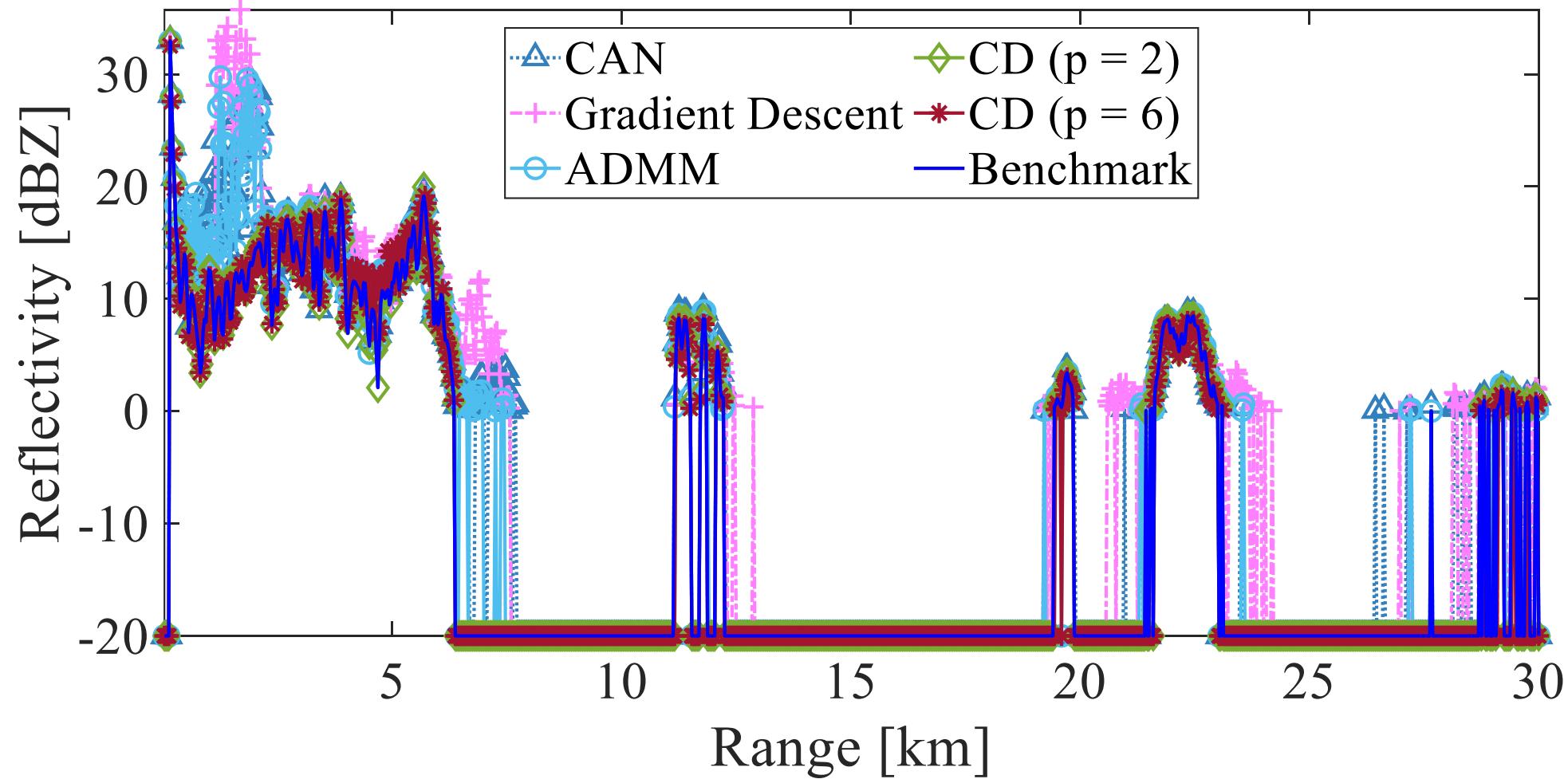


# Correlation coefficient

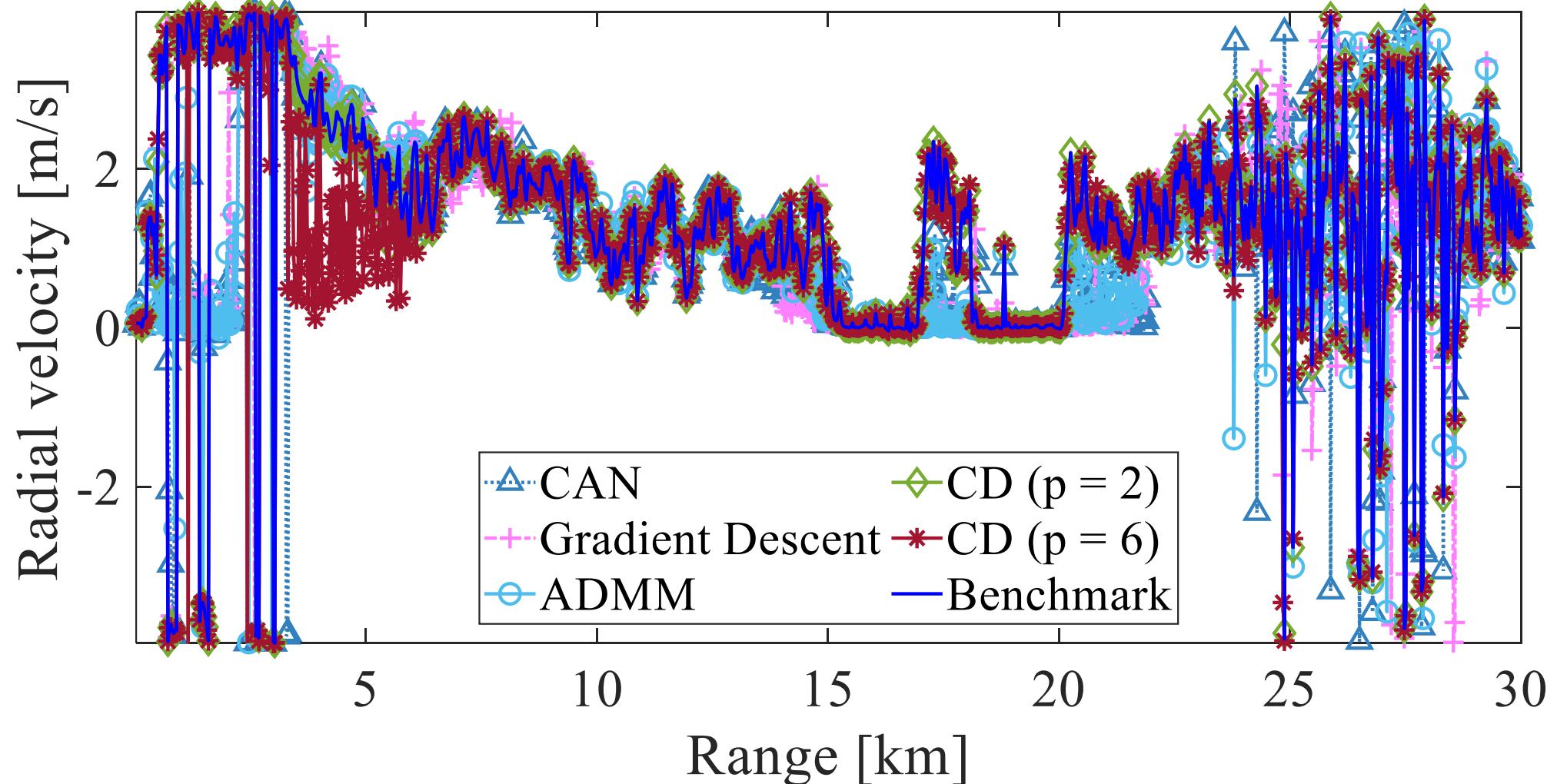
$$\hat{\rho}_{hv} = \frac{|\langle S_h S_v^* \rangle|}{\sqrt{\langle |S_h|^2 \rangle \langle |S_v|^2 \rangle}}$$



# Reflectivity (Horizontal)



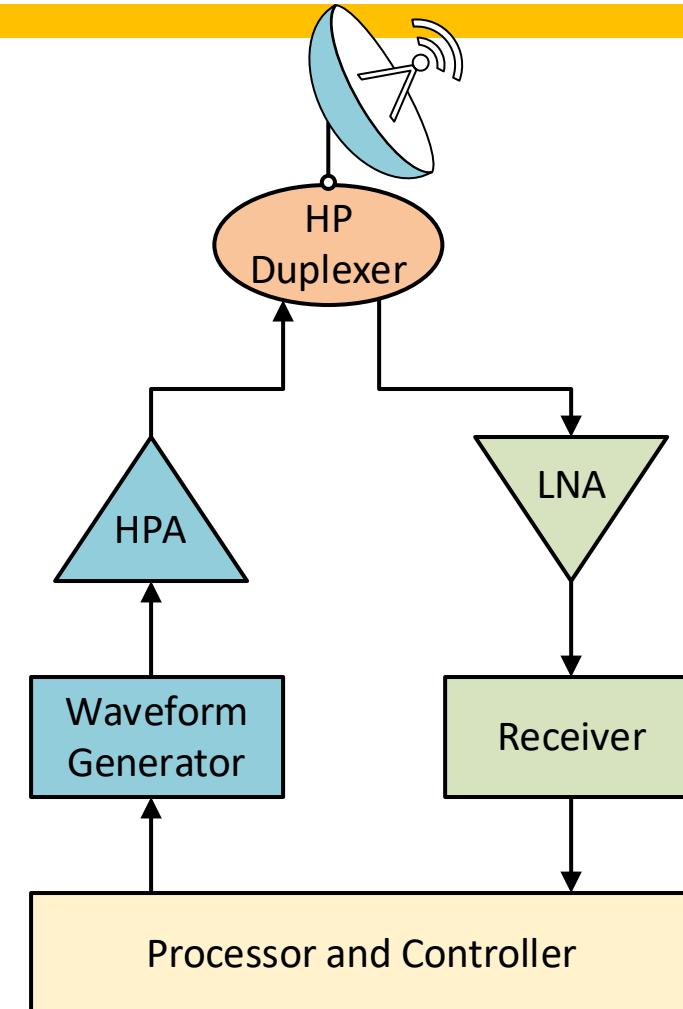
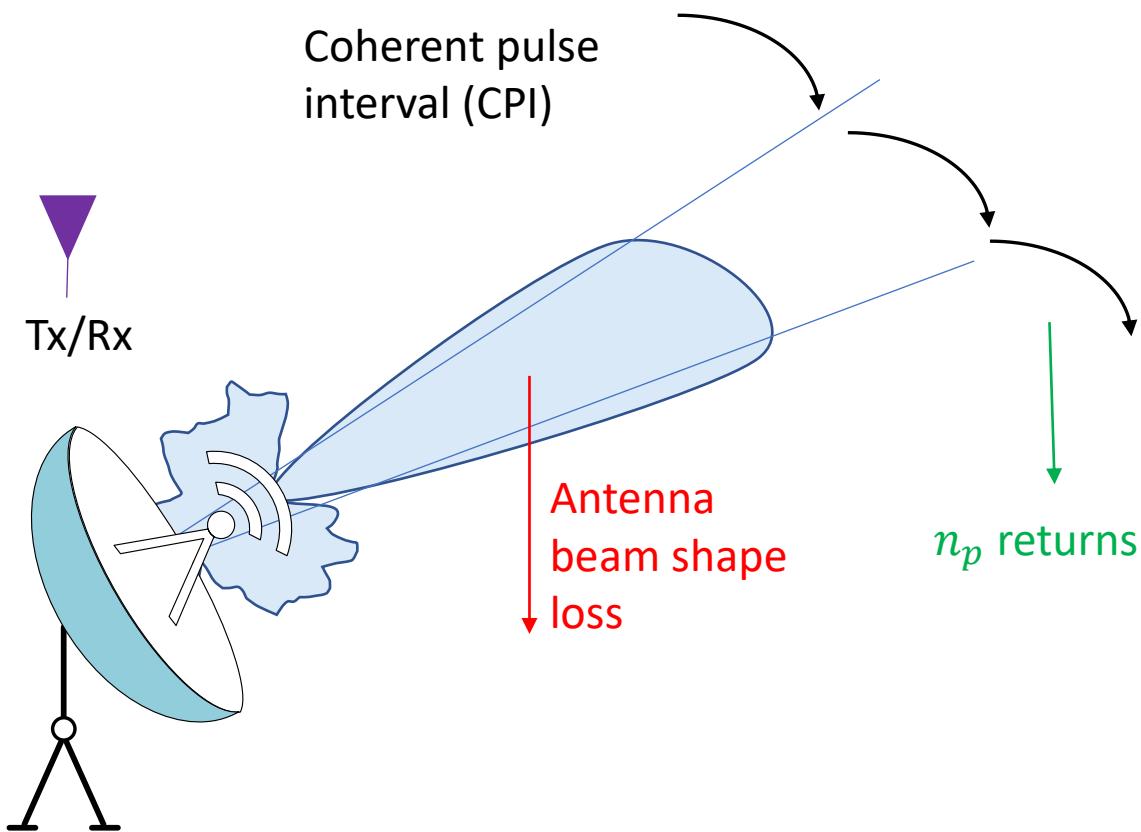
# Radial Velocity



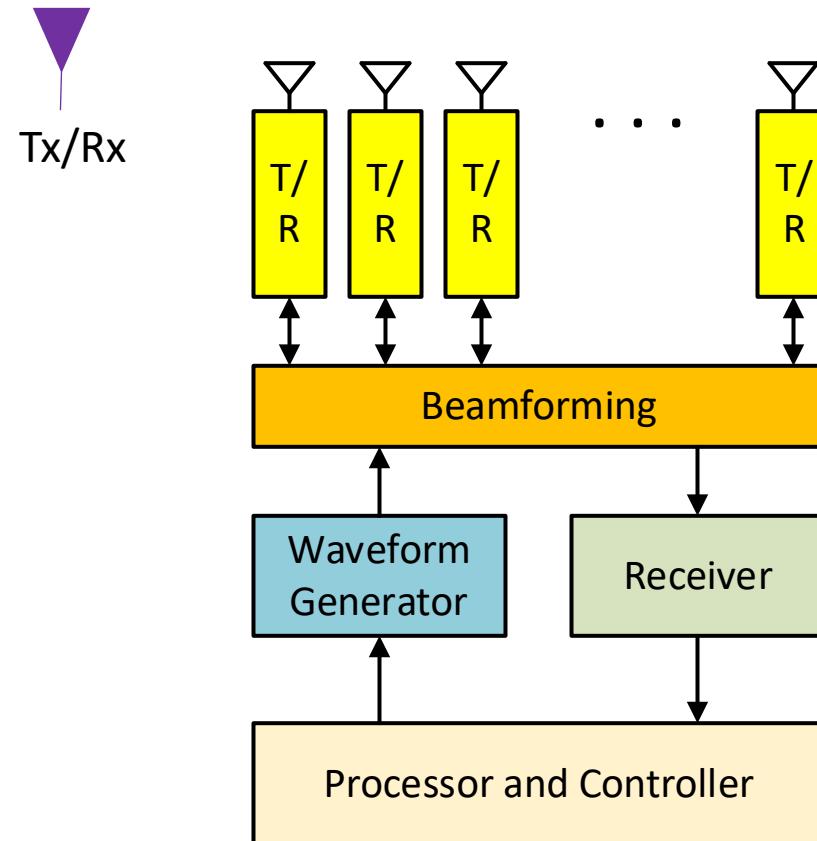
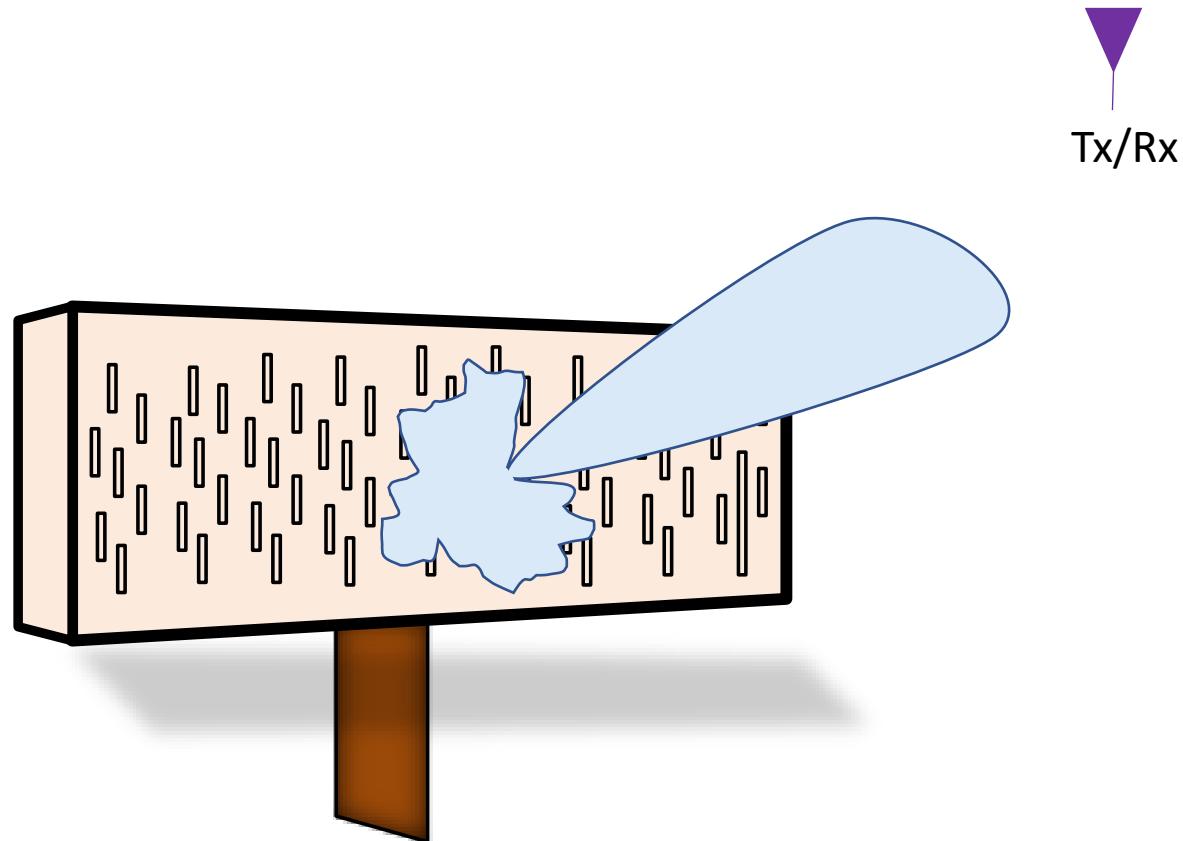
# Waveform Design in

# Phased Array and MIMO Radars

# Antenna – Mechanical Scan

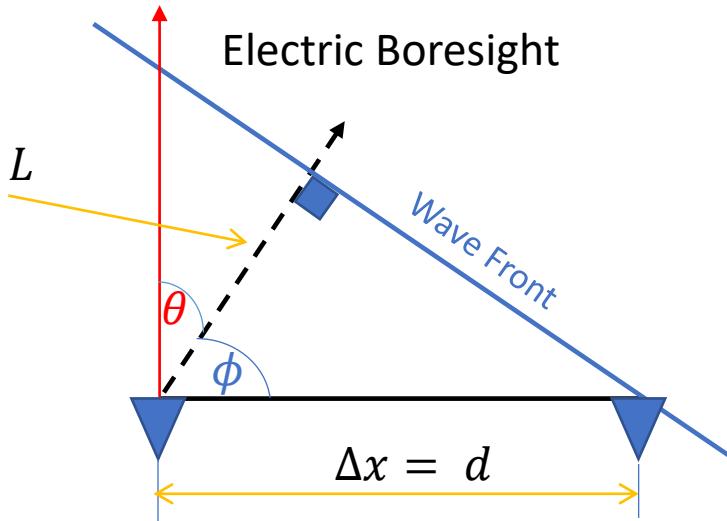


# Antenna – Phased Array



Active Phase Array

# Antenna – Phased Array



$$\cos \phi = \frac{L}{d}, \quad \theta + \phi = 90 \quad \cos \phi = \cos(90 - \theta) = \sin \theta$$

$$\sin \theta = \frac{L}{d} \Rightarrow \quad L = d \sin \theta$$

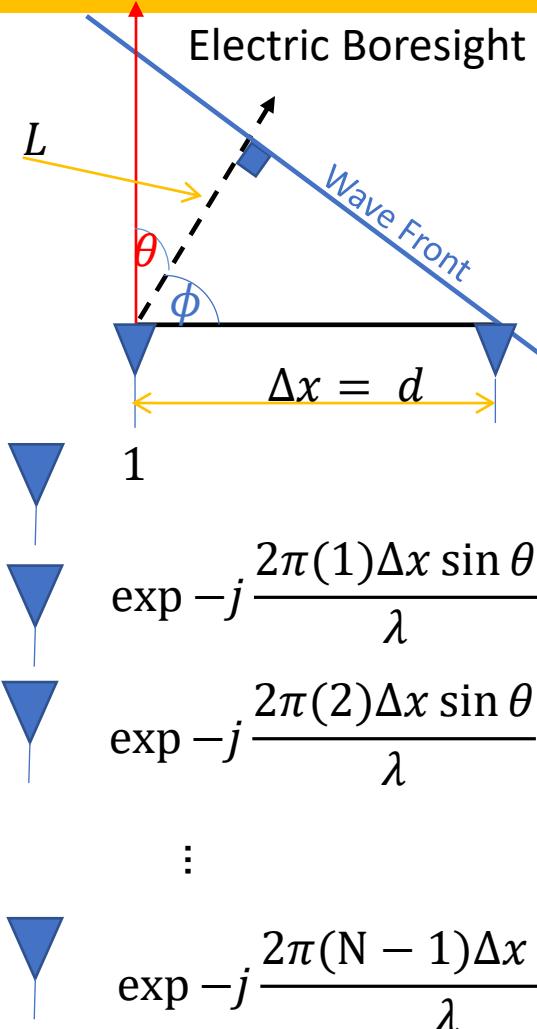
The phase variation across the array surface, or *aperture*, is the total path length variation times  $\frac{2\pi}{\lambda}$

$$\Delta\phi = \frac{2\pi d \sin \theta}{\lambda}$$

$$\text{If } d = \frac{\lambda}{2} \Rightarrow \quad \Delta\phi = \pi \sin \theta$$

What happens if we increase  $d$  ?

# Antenna – Phased Array



$$(3\text{dB}) \text{ Beamwidth [rad]} \cong \frac{\alpha\lambda}{N \Delta x}$$

$\alpha$  is the beamwidth factor and is determined by the aperture taper function

$N$  is number of antennas

$\Delta x$  is the distance between two antenna elements

$$AF(\theta) = \frac{1}{N} \sum_{n=0}^{N-1} \exp \left( -j \frac{2\pi}{\lambda} n \Delta x \sin \theta \right)$$

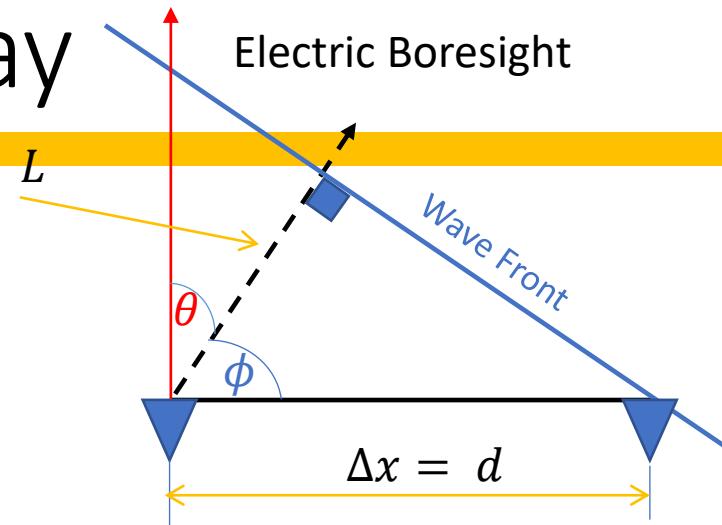
This expression is referred to as the **array factor (AF)**

If the element is assumed to be an **isotropic radiator**, which has no angular dependence, then the **array factor** and the **phased array radiation pattern** will be equal.

# Antenna – Phased Array

$$\begin{aligned} & 1 \\ & \exp -j \frac{2\pi(1)\Delta x \sin \theta}{\lambda} \\ & \exp -j \frac{2\pi(2)\Delta x \sin \theta}{\lambda} \\ & \vdots \\ & \exp -j \frac{2\pi(N-1)\Delta x \sin \theta}{\lambda} \end{aligned}$$

Can include  
amplitude and phase



$$\mathbf{a}(\theta) = \left[ 1, \exp \left( -j \frac{2\pi \Delta x \sin \theta}{\lambda} \right), \dots, \exp \left( -j \frac{2\pi(N-1) \Delta x \sin \theta}{\lambda} \right) \right]^T \in \mathbb{C}^N$$

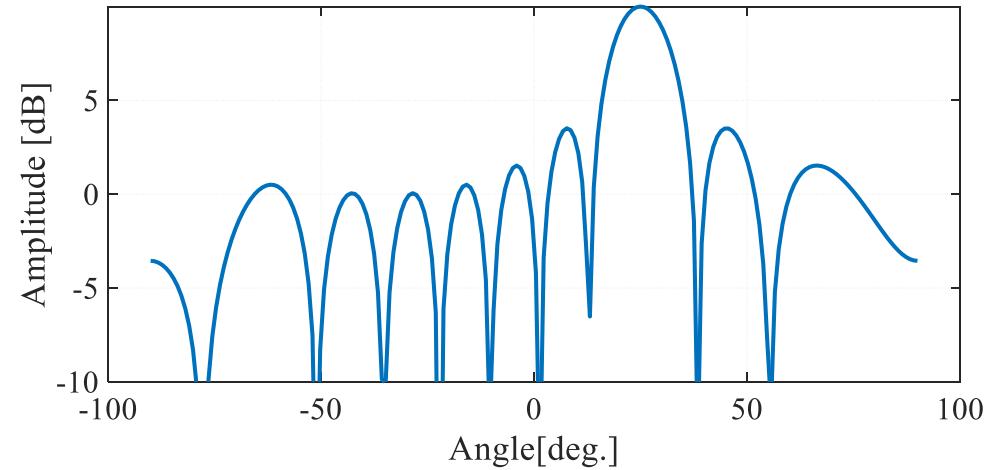
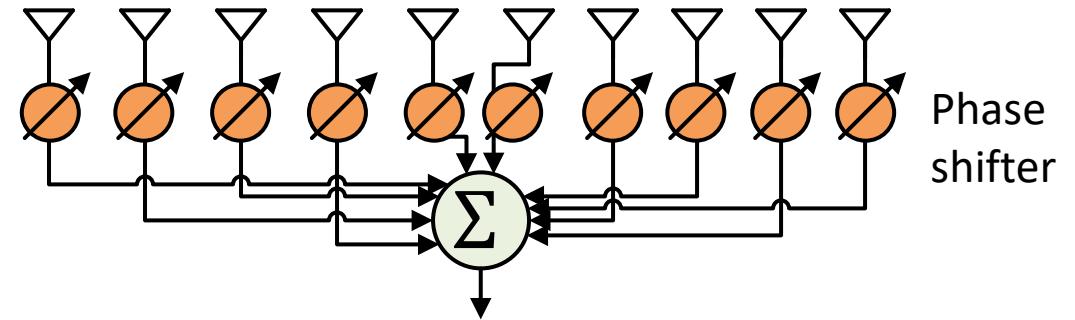
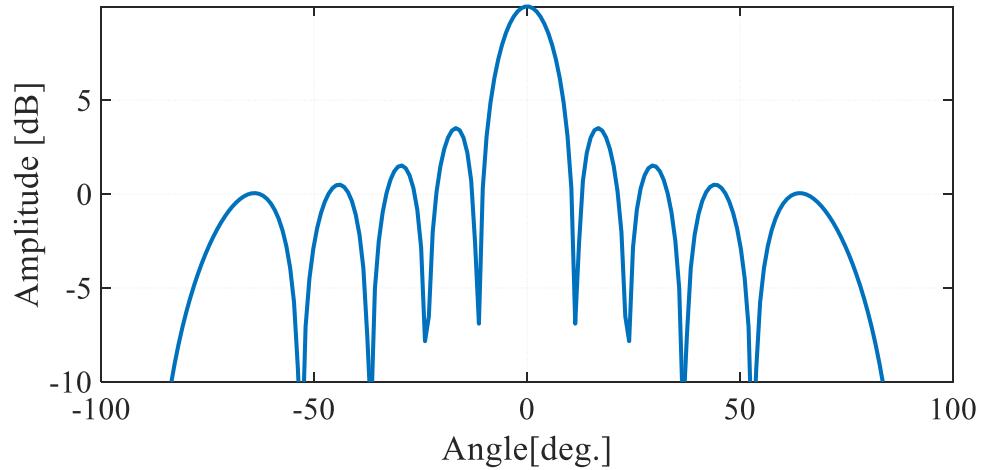
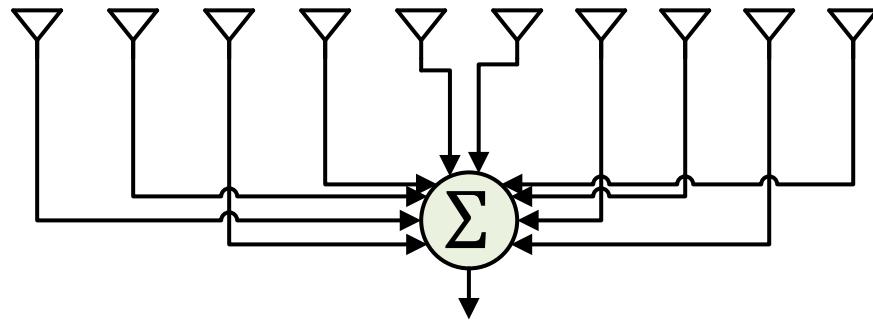
Steering vector

$$AF(\theta) = \mathbf{w}^H(\theta) \mathbf{a}(\theta)$$

Weights

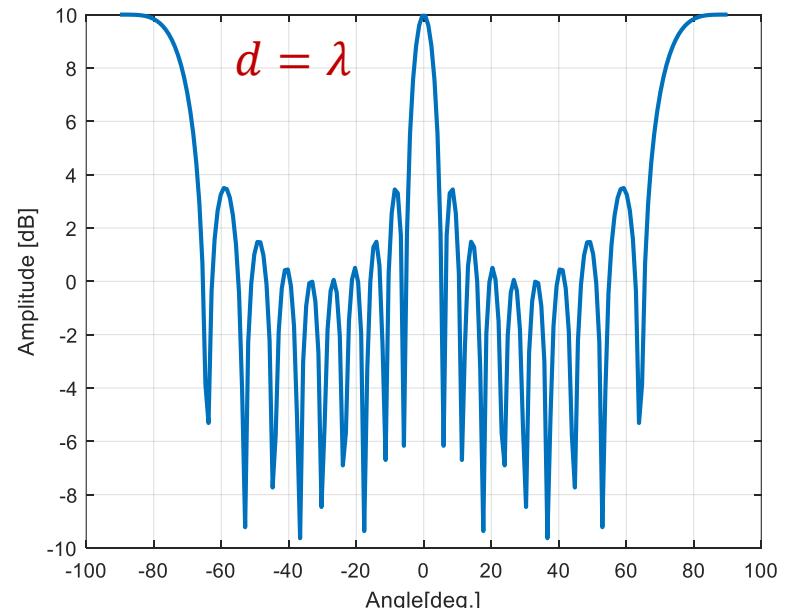
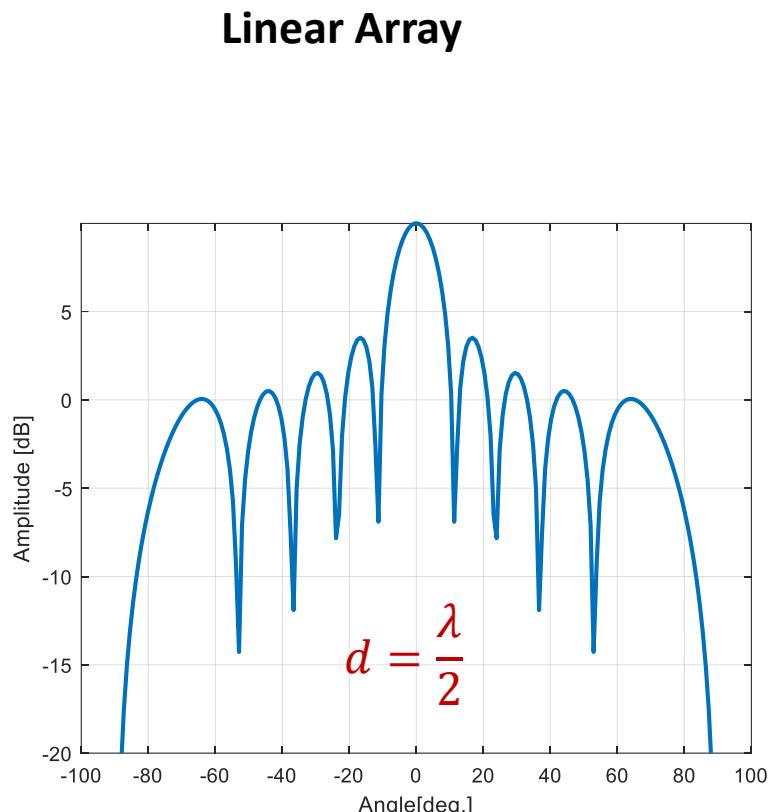
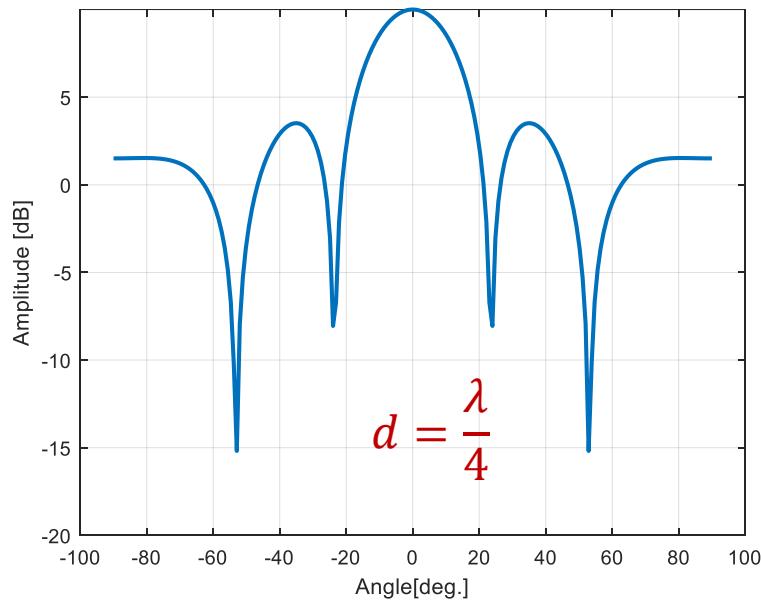
- ✓ steer beam to a desired angle
- ✓ control the sidelobe levels

# Antenna – Phased Array



# Antenna – Phased Array

$N = 10$  Isotropic Elements  
No Phase Shifting



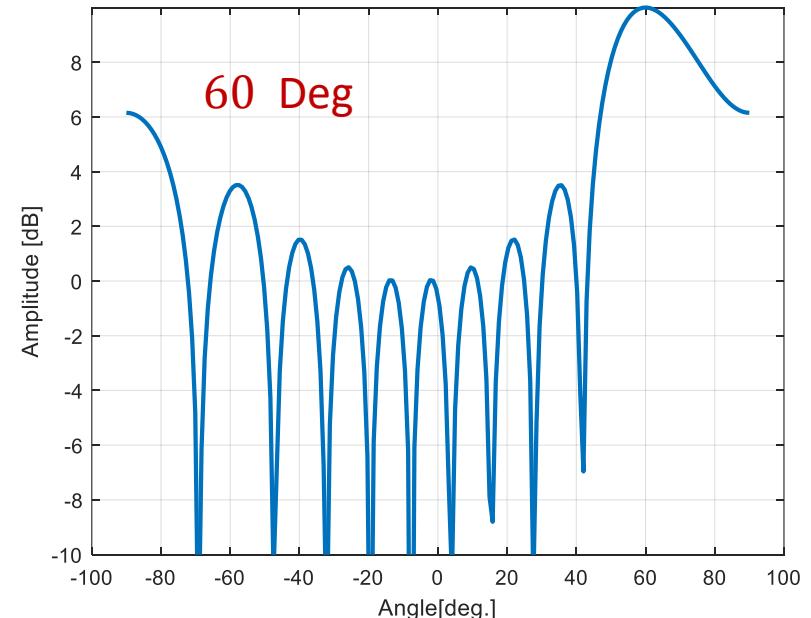
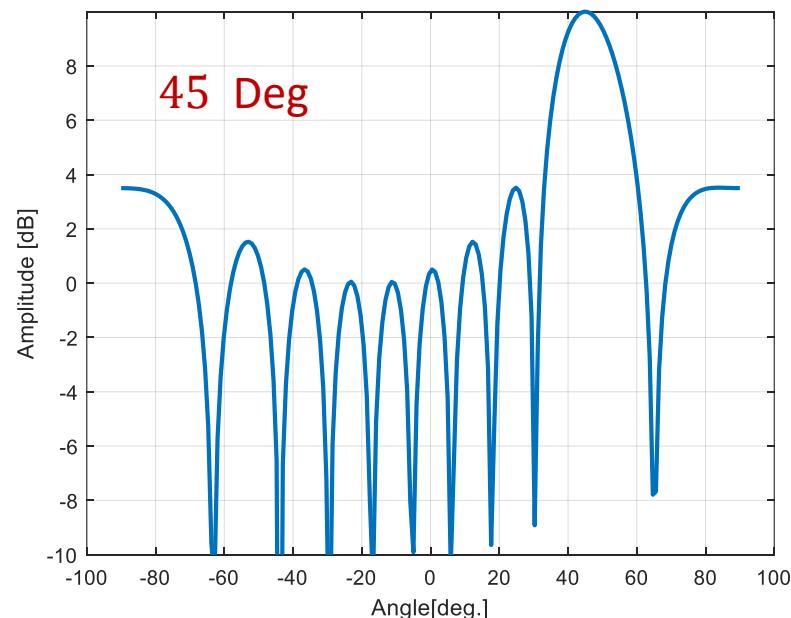
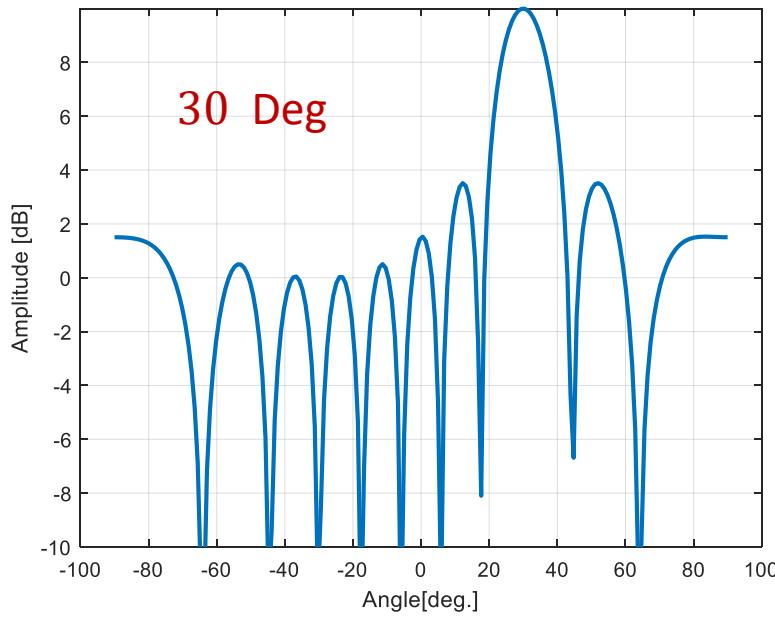
Limit element separation to  $d < \lambda$  to prevent **grating lobes** for broadside array

# Antenna – Phased Array

Linear Array

$N = 10$  Isotropic Elements

$d = \frac{\lambda}{2}$ , Beam pointing direction = 30, 45 , 60



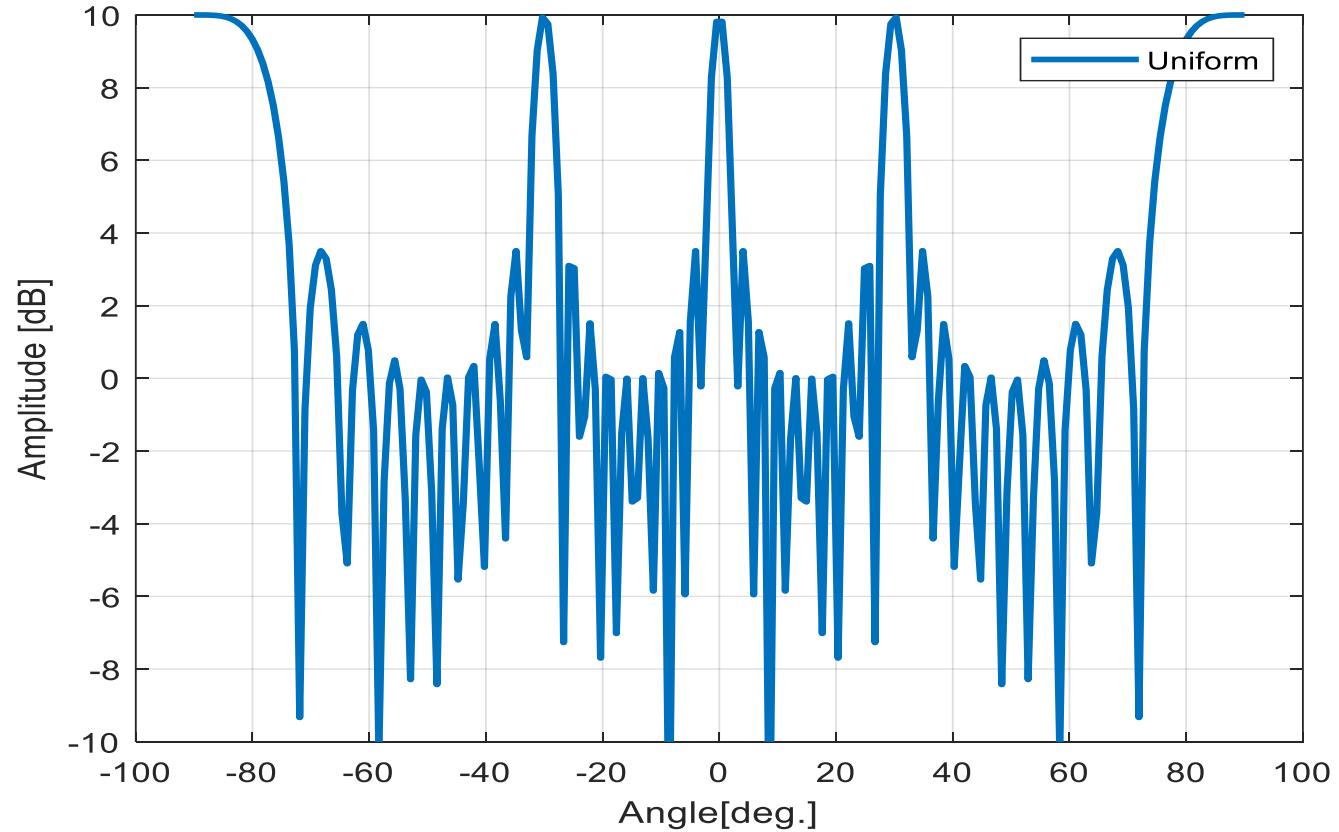
# Antenna – Phased Array

## Linear Array

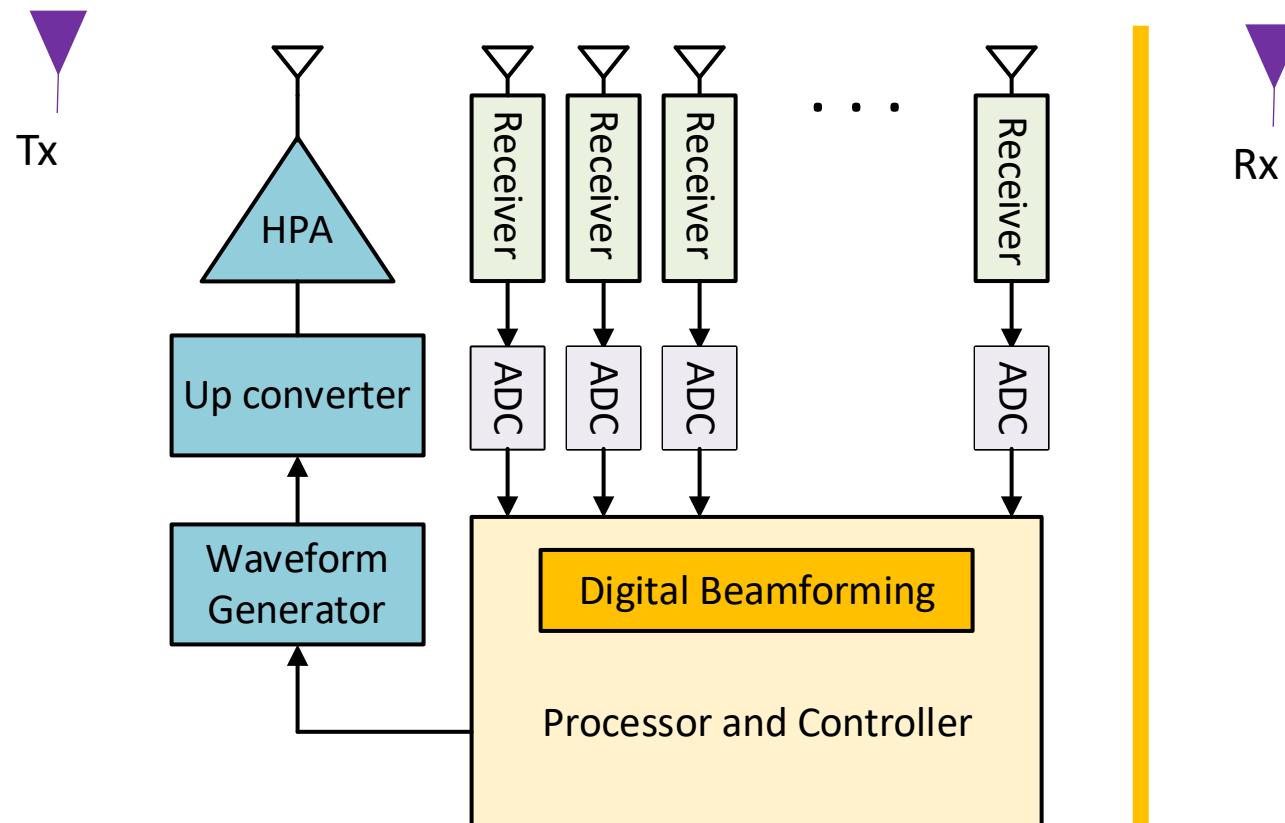
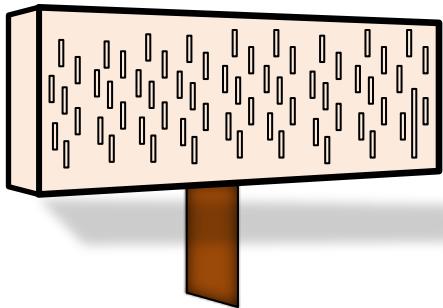
$N = 10$  Isotropic Elements  
No Phase Shifting

$$d = 2\lambda$$

What are side effects of  
grating lobes ?



# Antenna – Phased Array



Phase Array Radars  
with Digital Beamforming

**Phased Array**



**Single Input Multi Output**

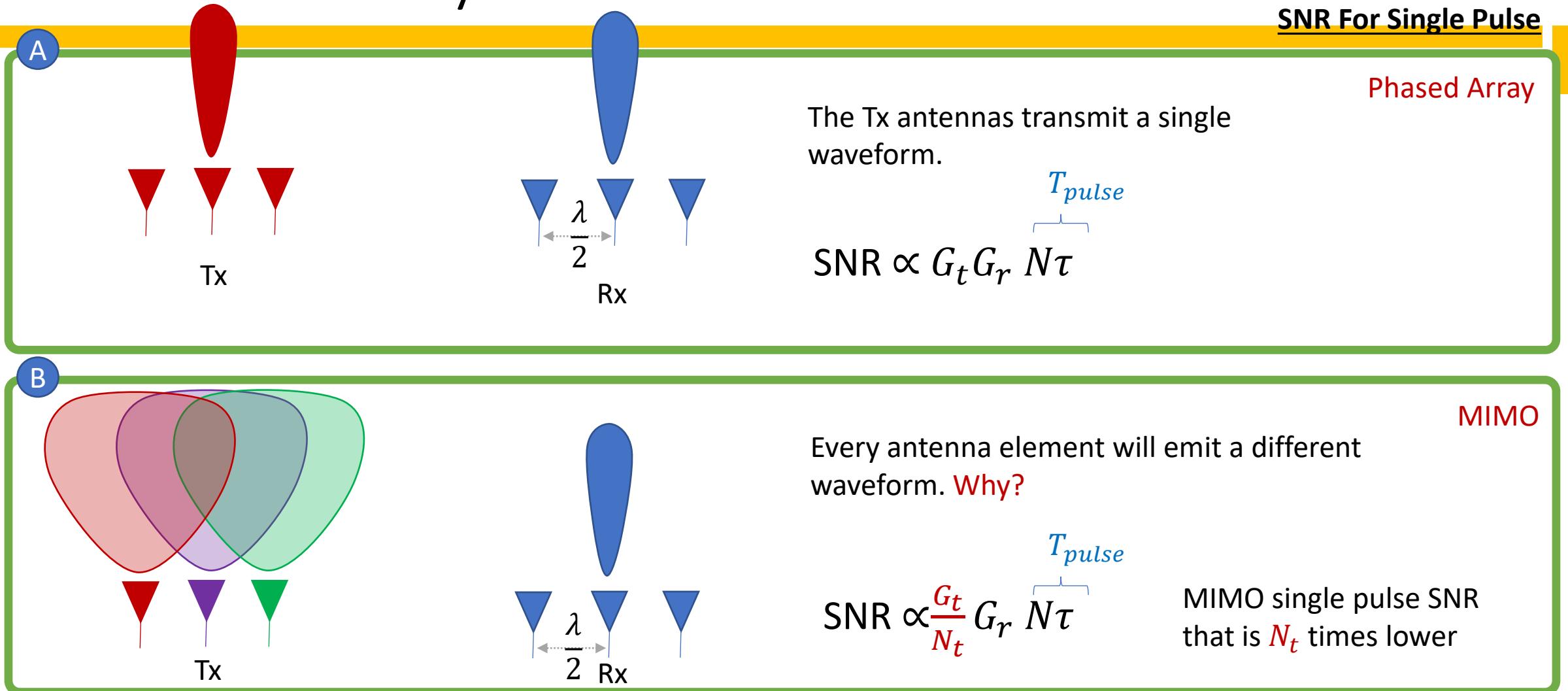
**MIMO**



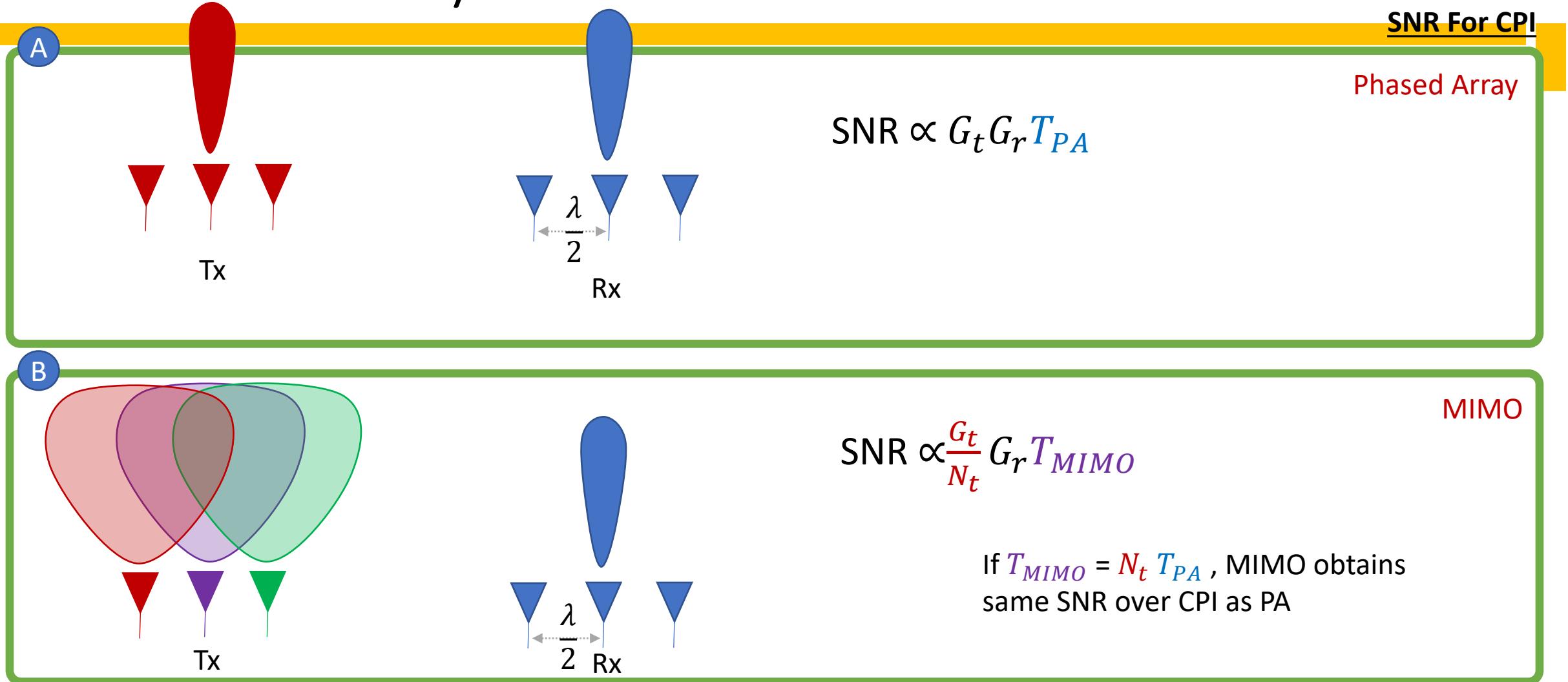
**Multi Input Multi Output**

# Waveform Diversity

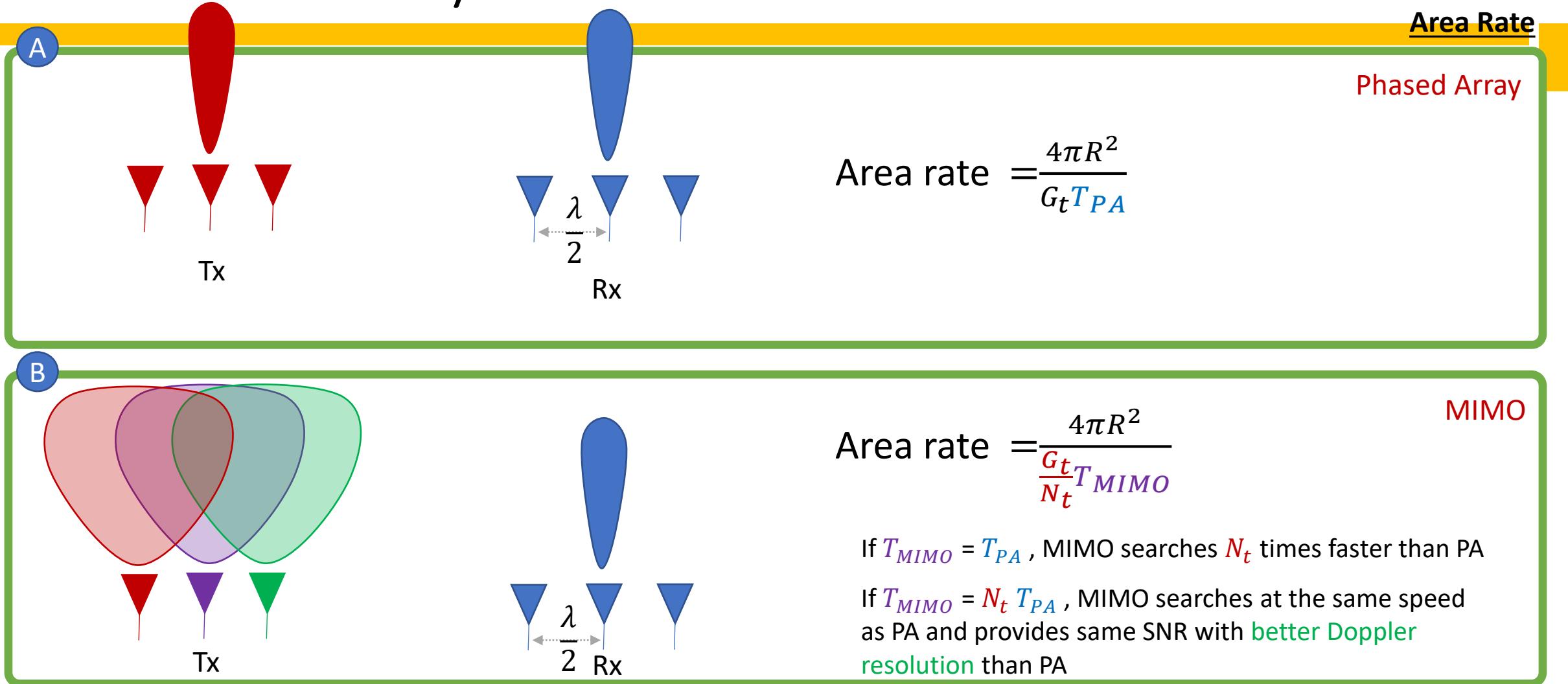
# Phased Array and MIMO Radars



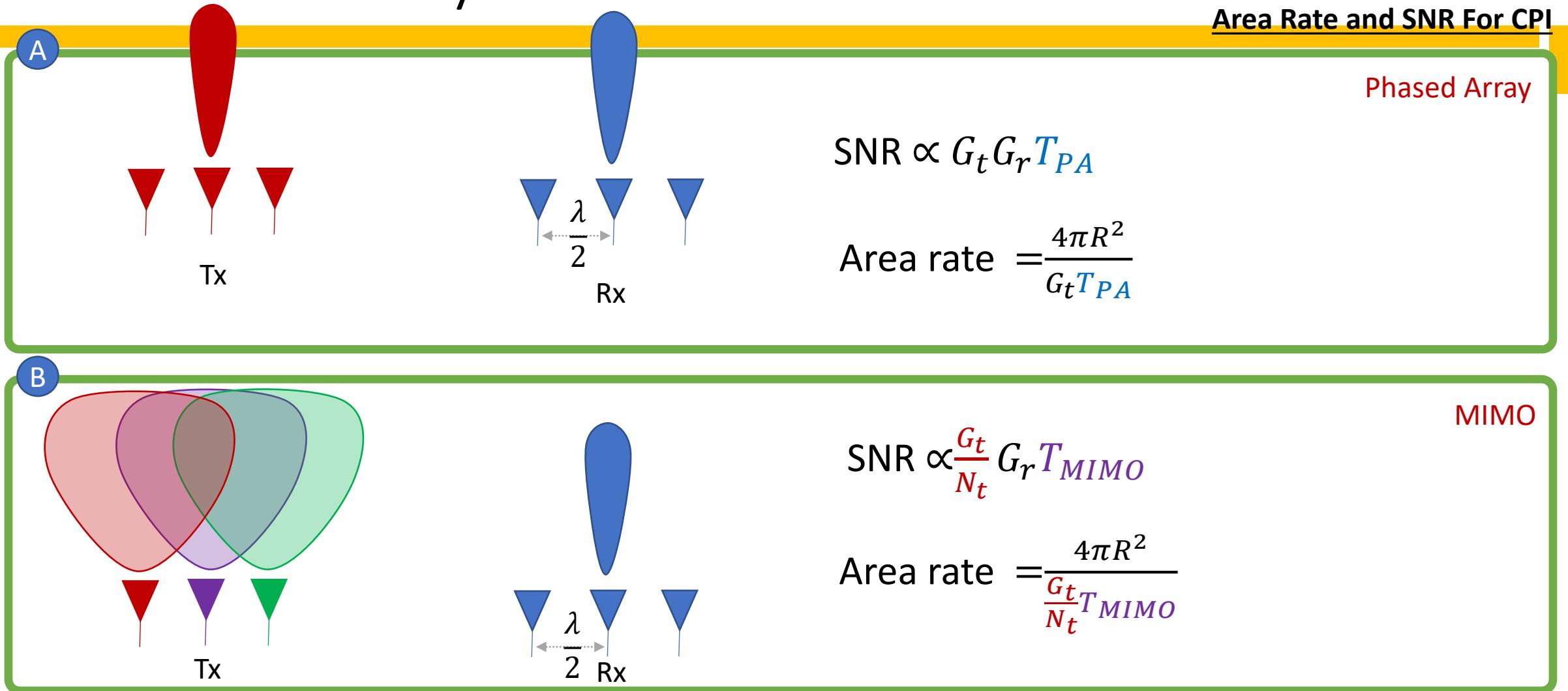
# Phased Array and MIMO Radars



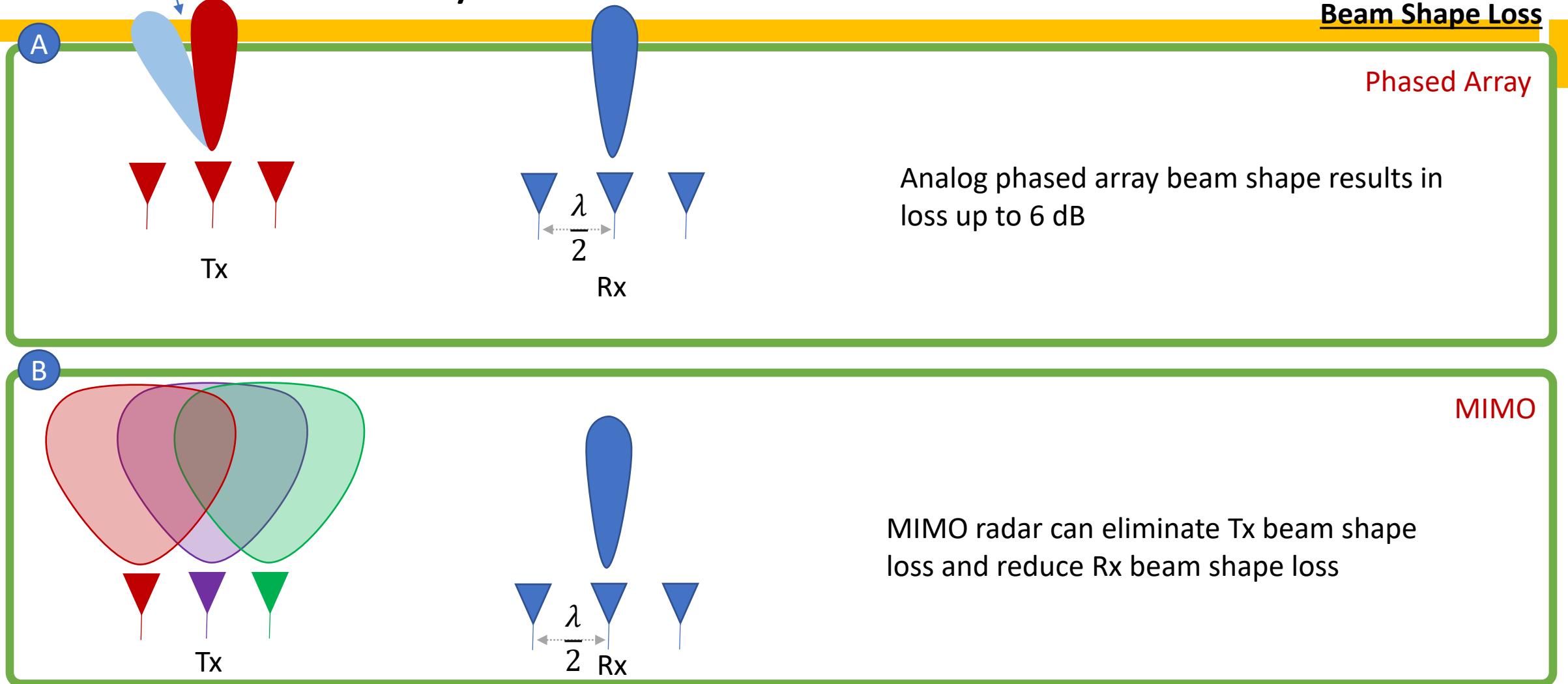
# Phased Array and MIMO Radars



# Phased Array and MIMO Radars

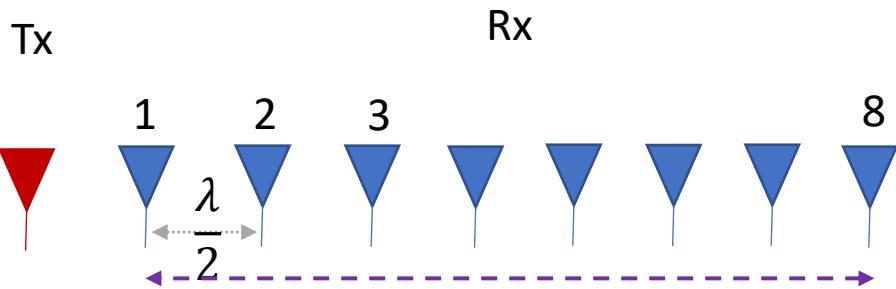


# Phased Array and MIMO Radars

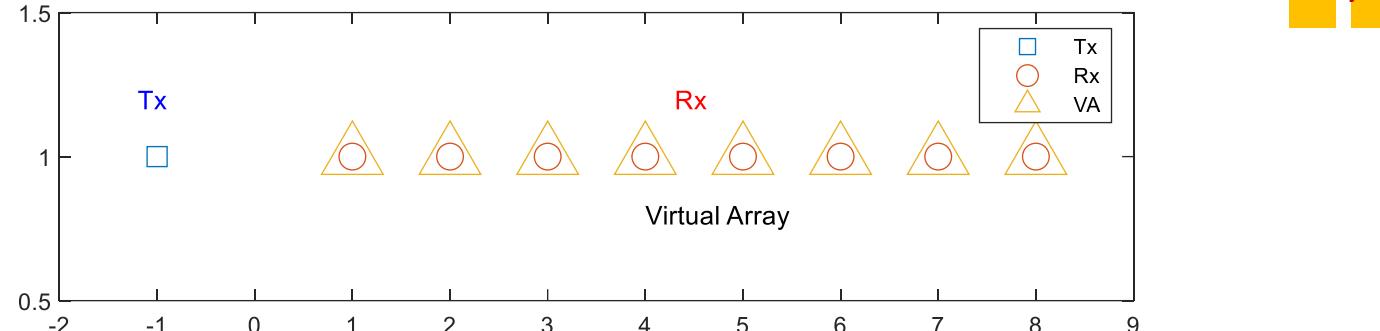


# Phased Array and MIMO Radars

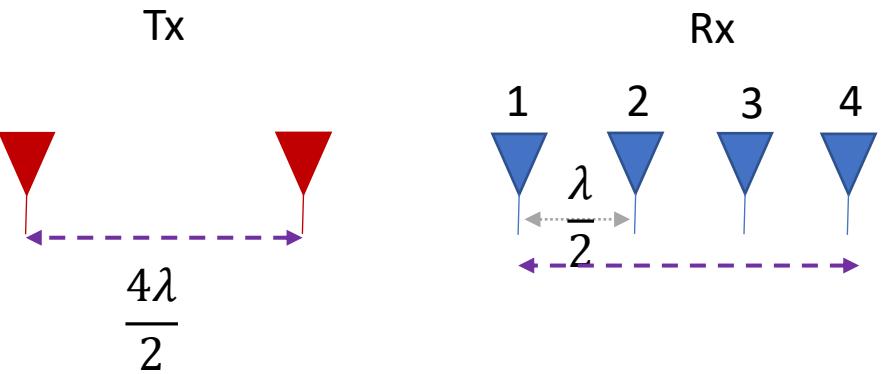
A



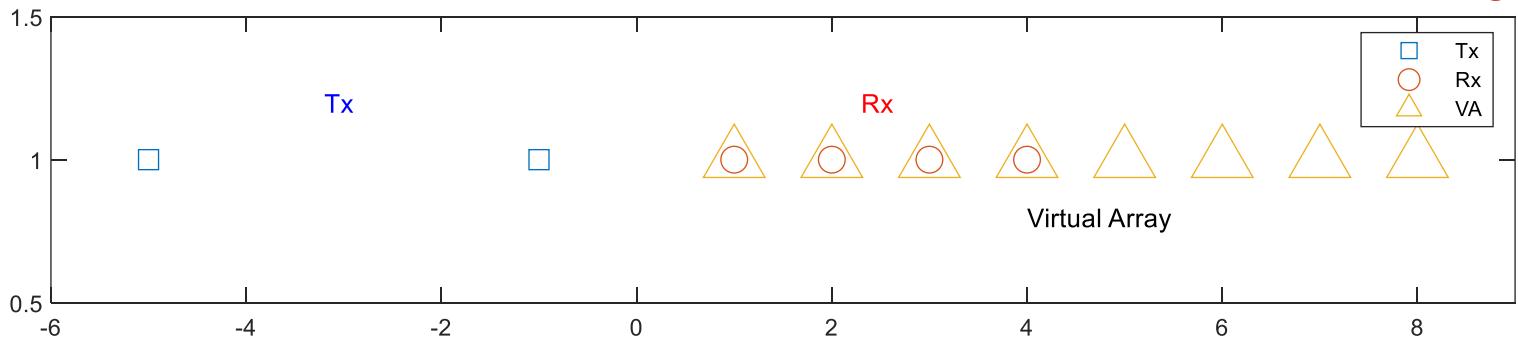
Phased Array



B



MIMO

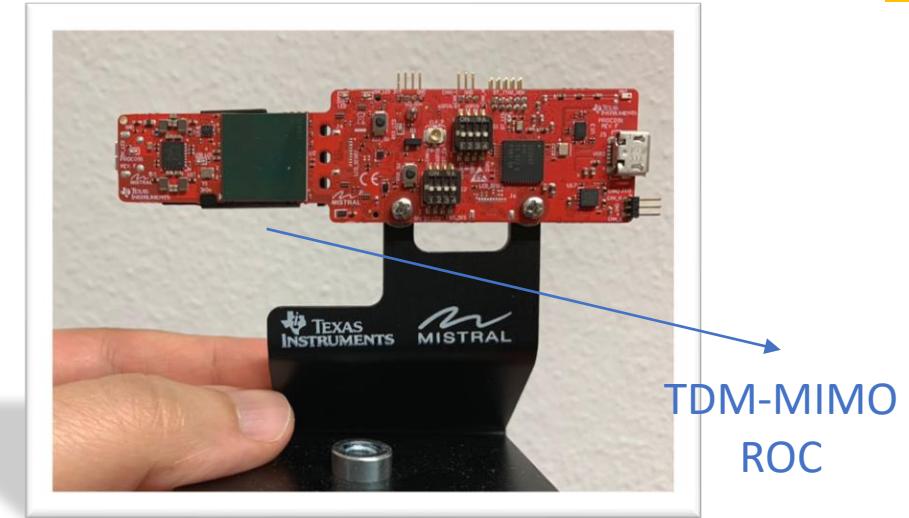
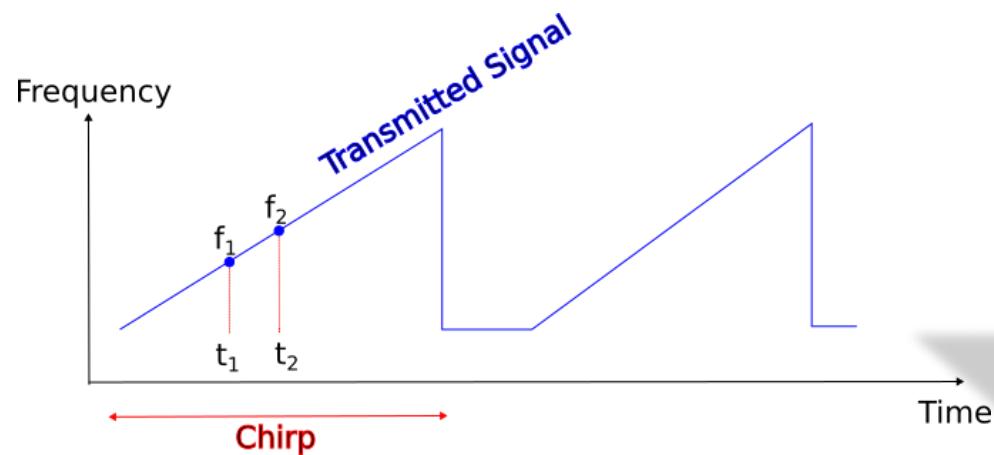


Compare (A) and (B) in terms of: Two-way antenna beampattern (angular resolution)

# Example Application: mmWave MIMO Radars

- ✓ Operating in mmWave (60GHz, and 79 GHz)
- ✓ More than **5GHz** bandwidth

- ✓ Radar on chip (ROC)
- ✓ MIMO capabilities



Today's mmWave  
radars :

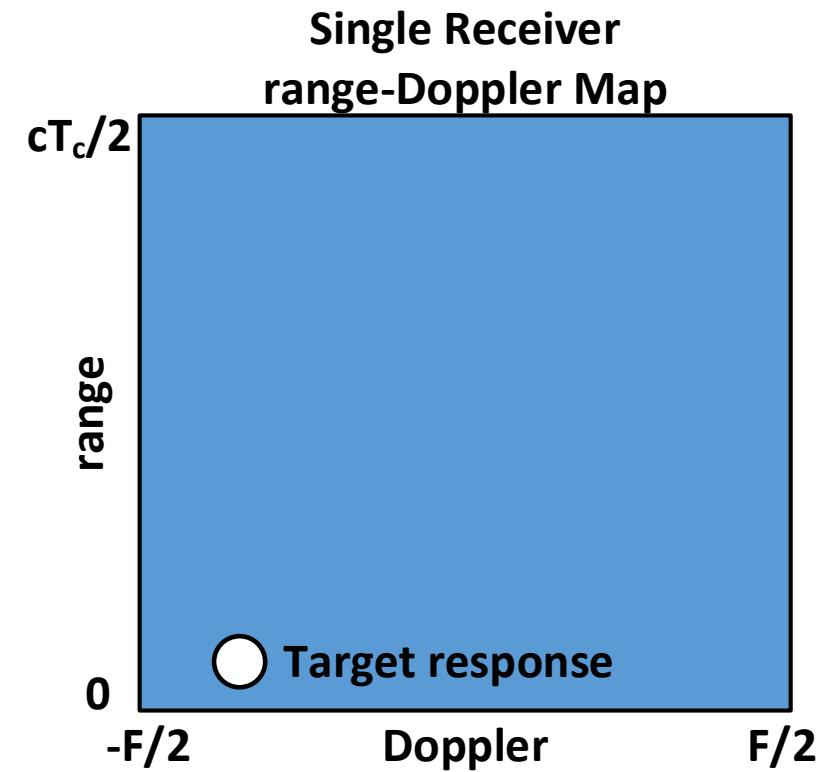
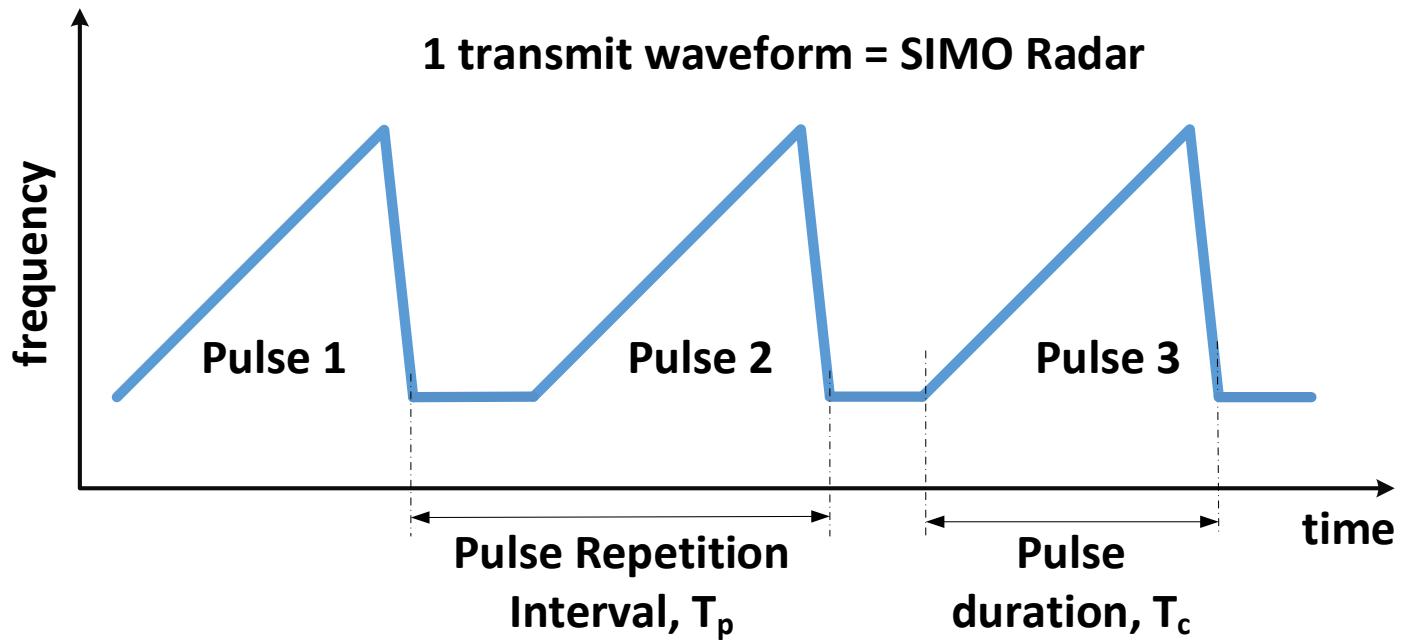
- Adaptive cruise control (ACC)
- Lane change assistance
- Collision avoidance
- Emergency braking
- Blind spot detection
- New-born baby monitoring
- Elderly fall and emergency detection
- Patient monitoring
- Drone navigation
- Drone swarm collision avoidance
- Occupancy sensing
- People flow management
- Public building security
- Smart street lighting
- Factories
- Robotics

# Inter-Pulse Modulation Techniques

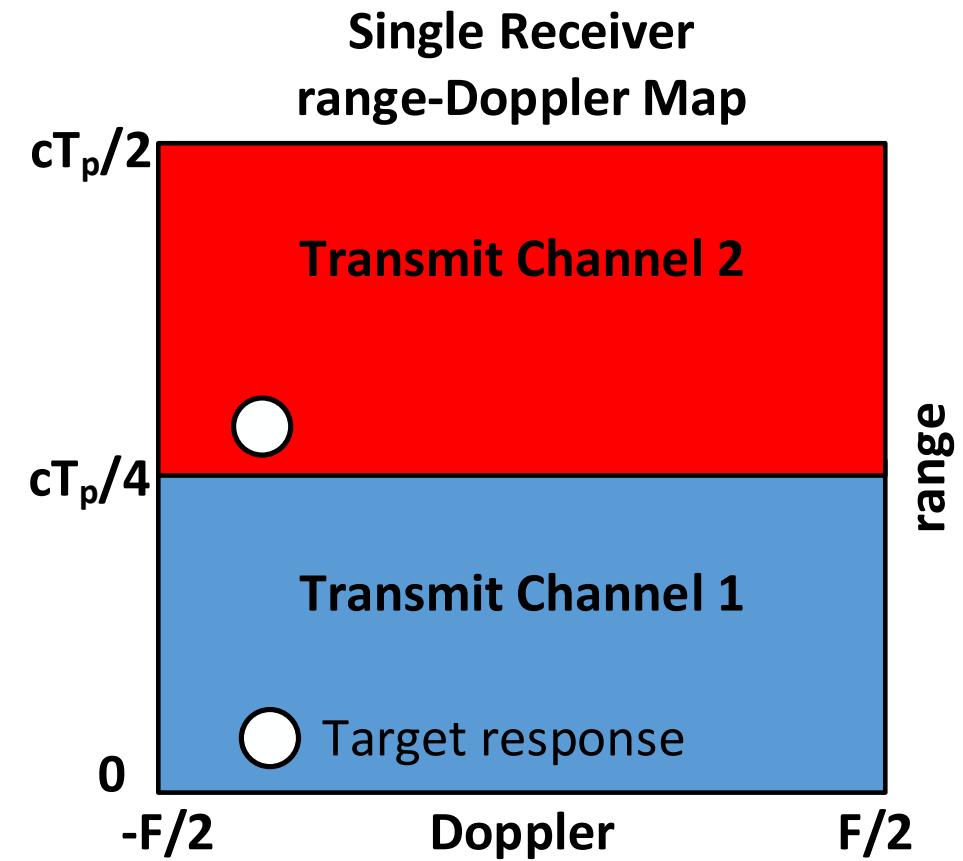
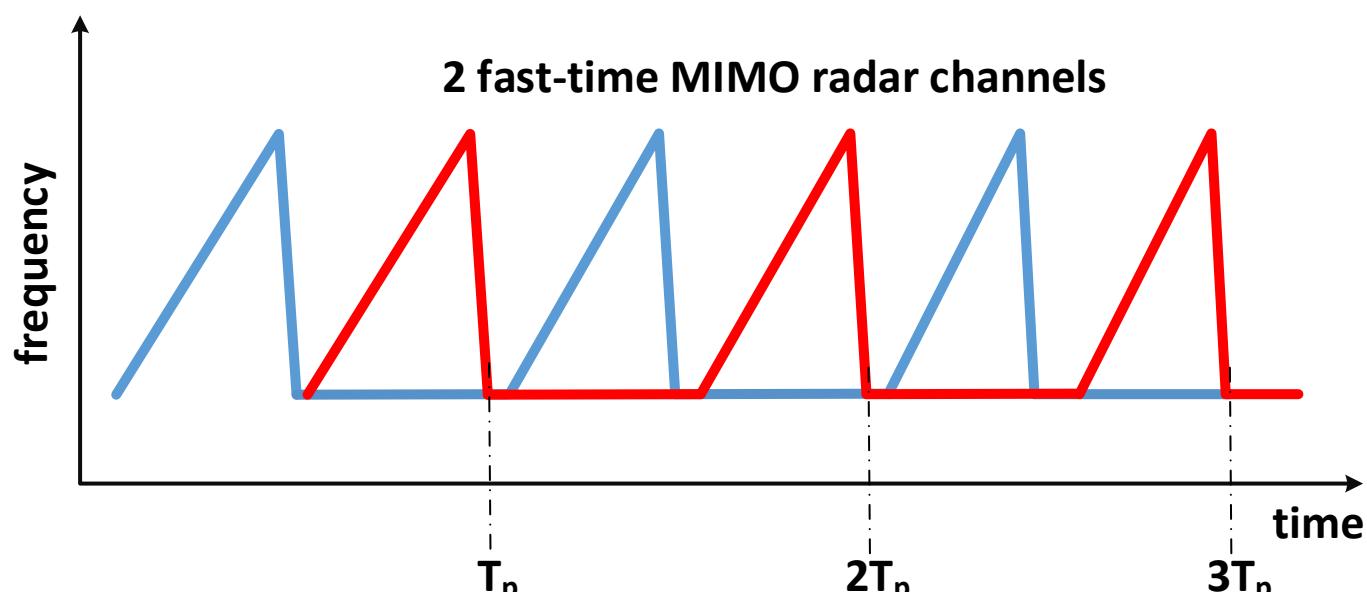
- Time Division Multiplexing (TDM)
- Frequency Division Multiplexing (FDM)
- Doppler Division Multiplexing (DDM)
- Binary Phase Modulation (BPM)

# Time Division Multiplexing (TDM)

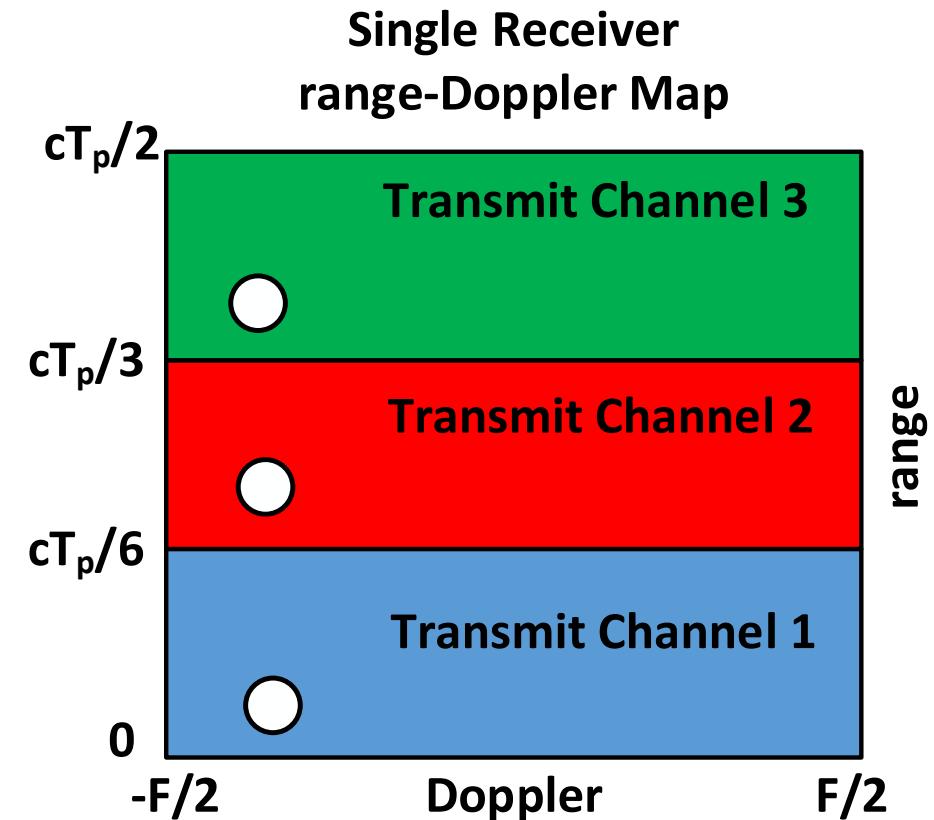
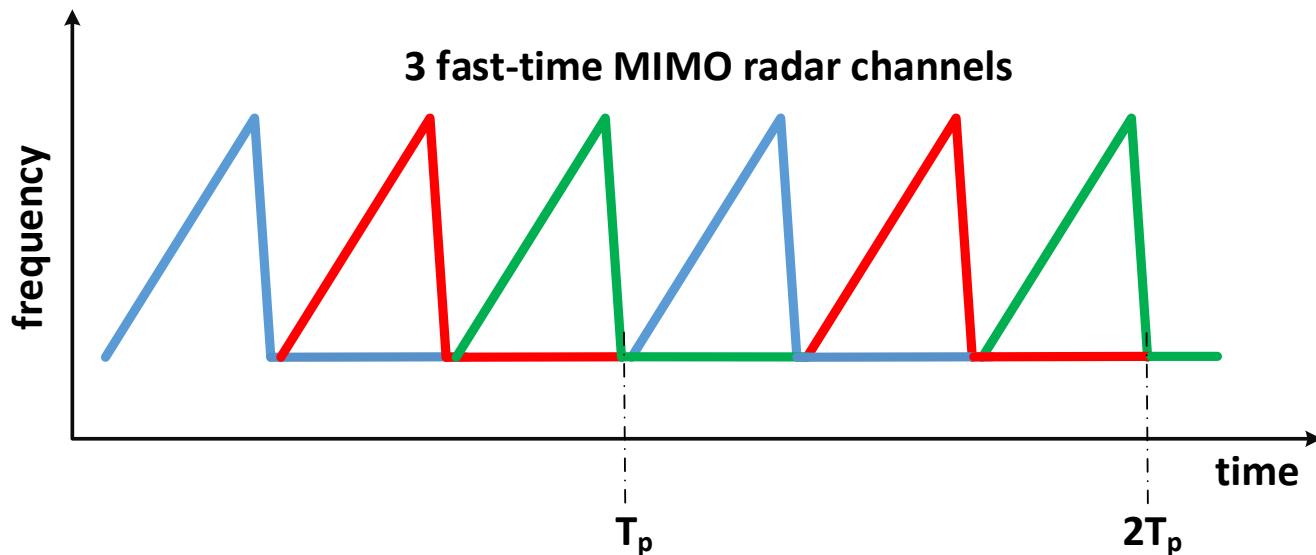
$$F = \frac{1}{T_R}$$



# Time Division Multiplexing (TDM)

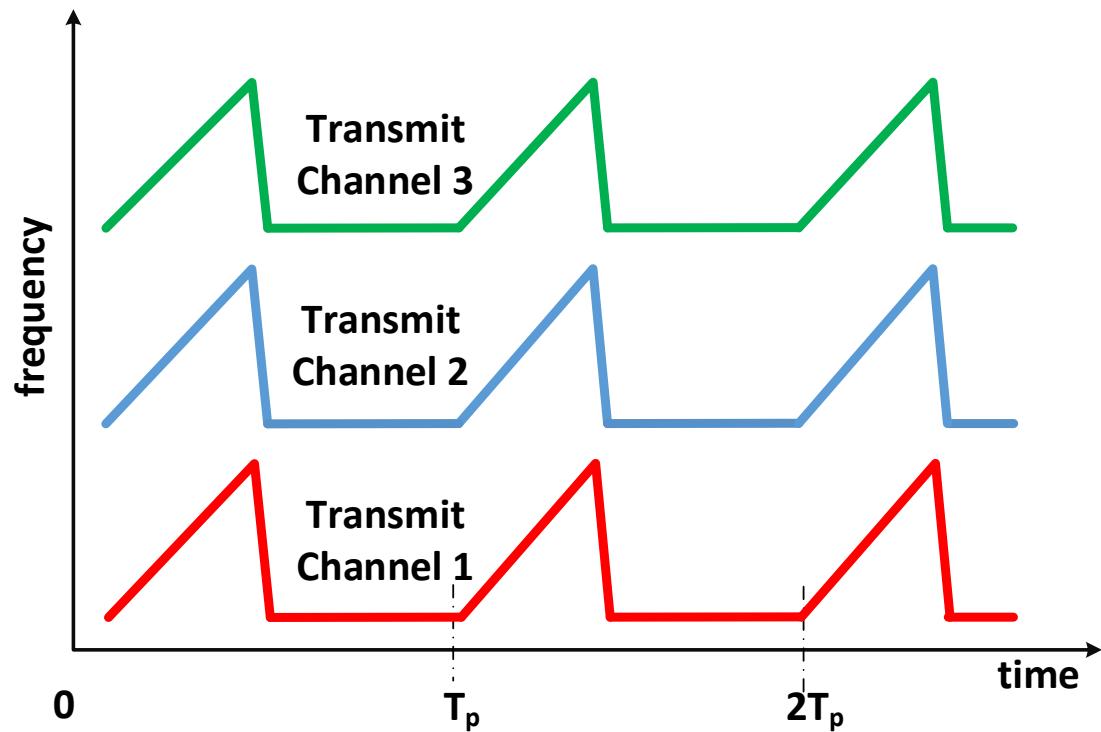


# Time Division Multiplexing (TDM)

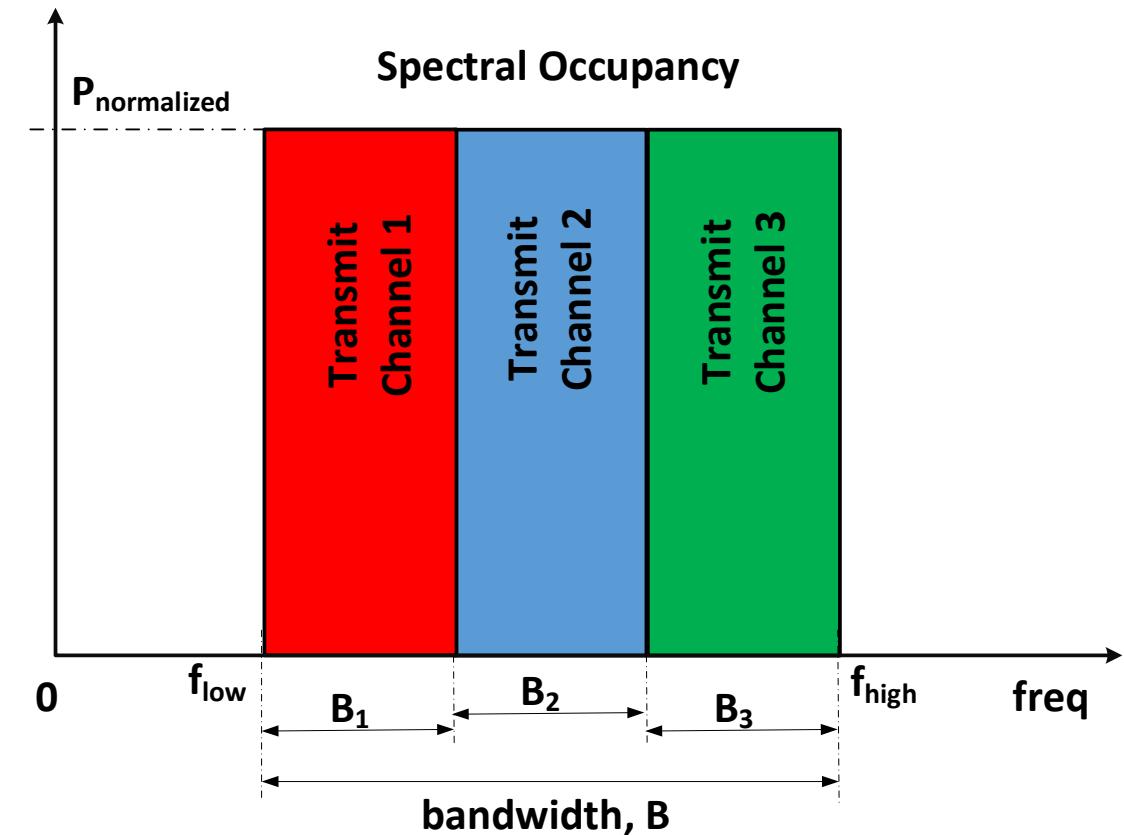


# Frequency Division Multiplexing (FDM)

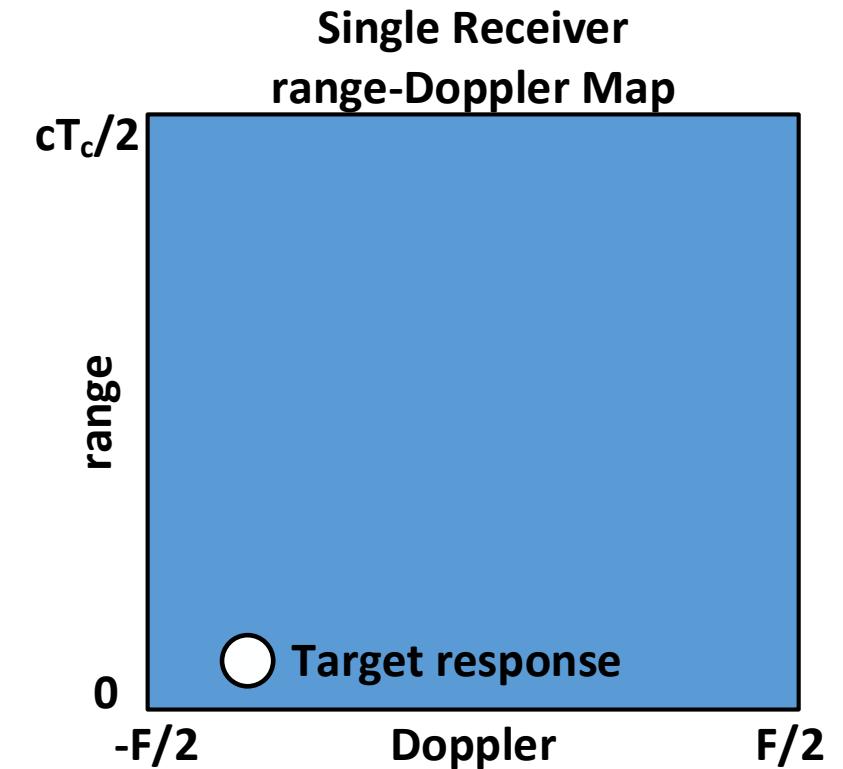
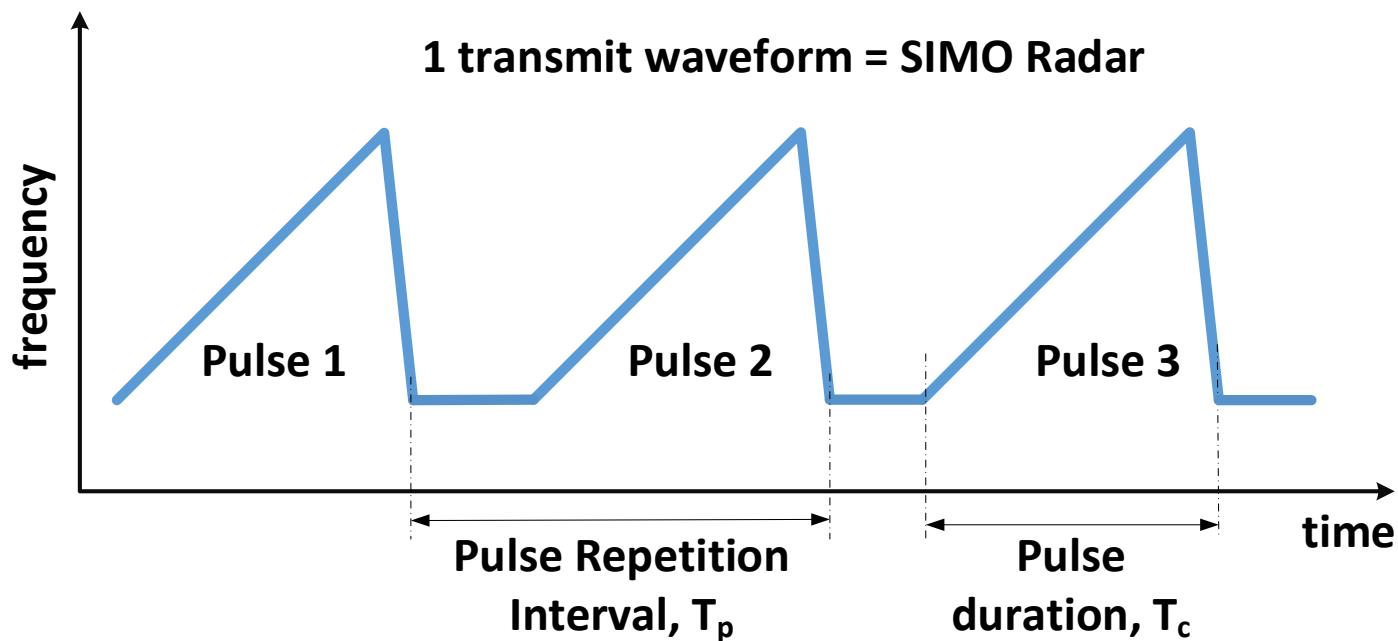
- Easy to implement with minimal hardware complexity
- range resolution compromised for more channels



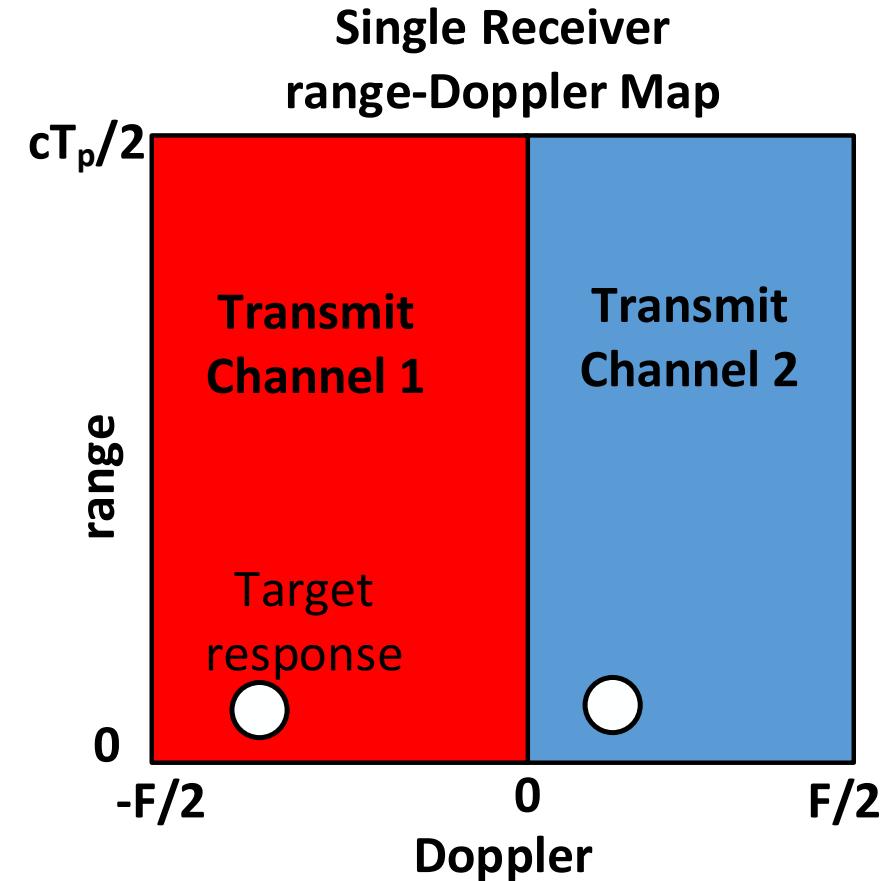
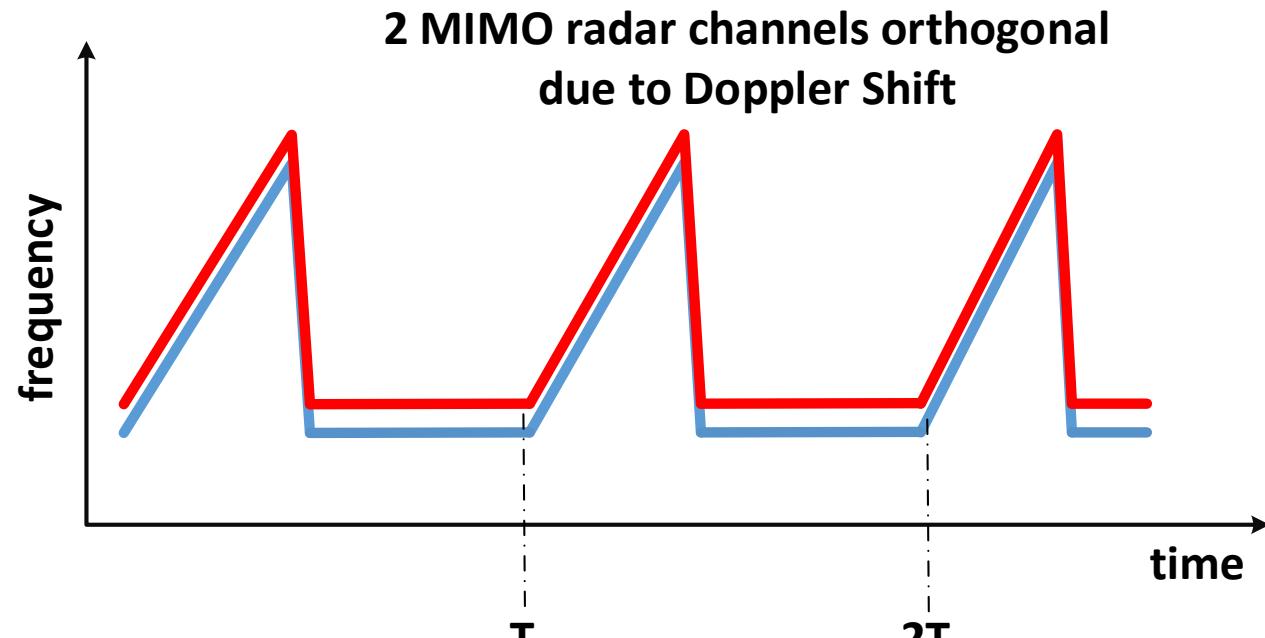
range resolution =  $\frac{c}{2B}$ ,  
 where  $c$  = speed of light,  $B$  = bandwidth.



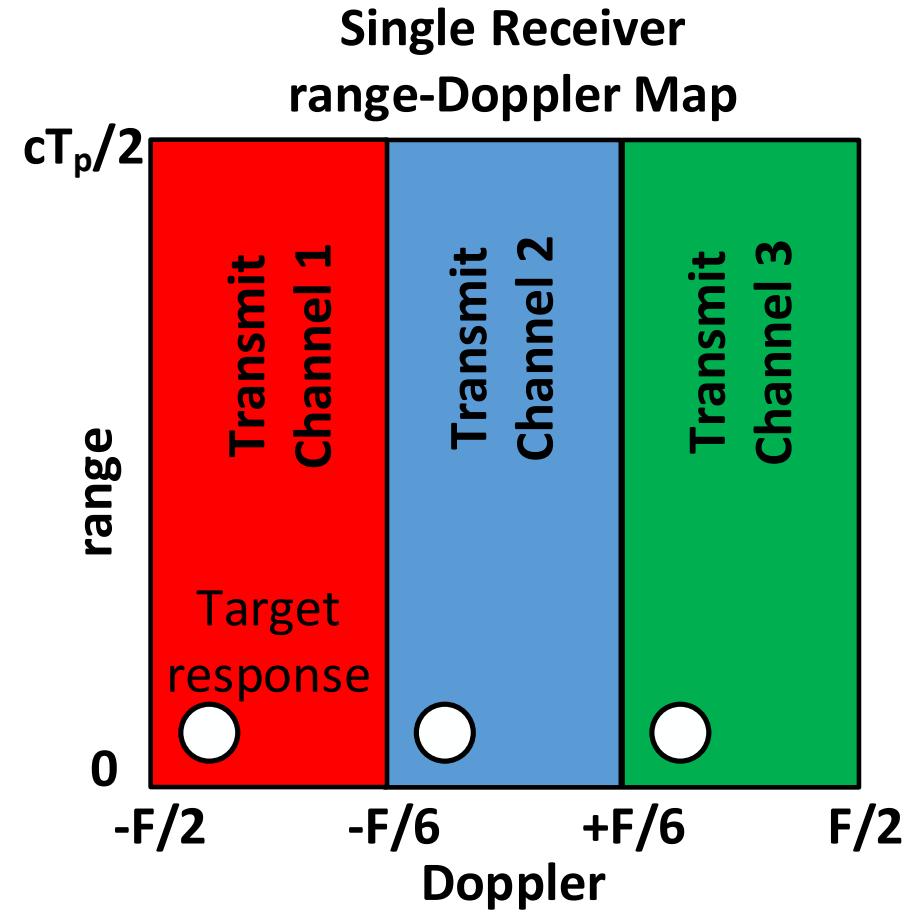
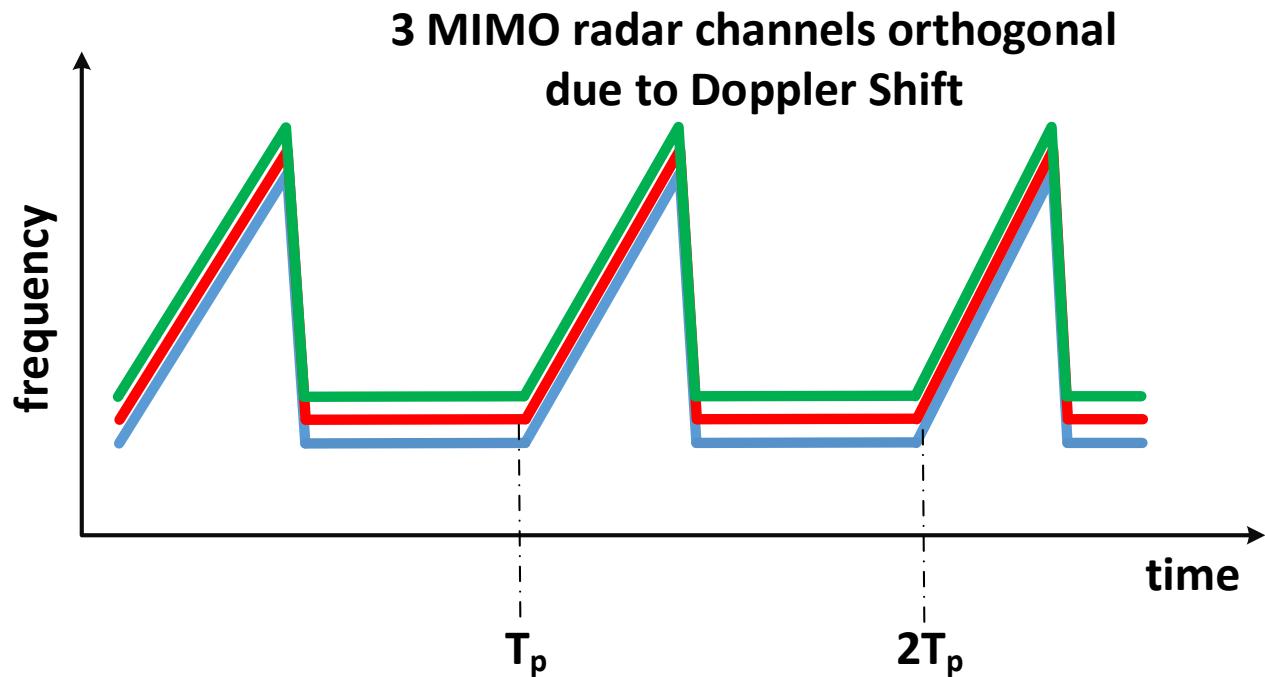
# Doppler Division Multiplexing (DDM)



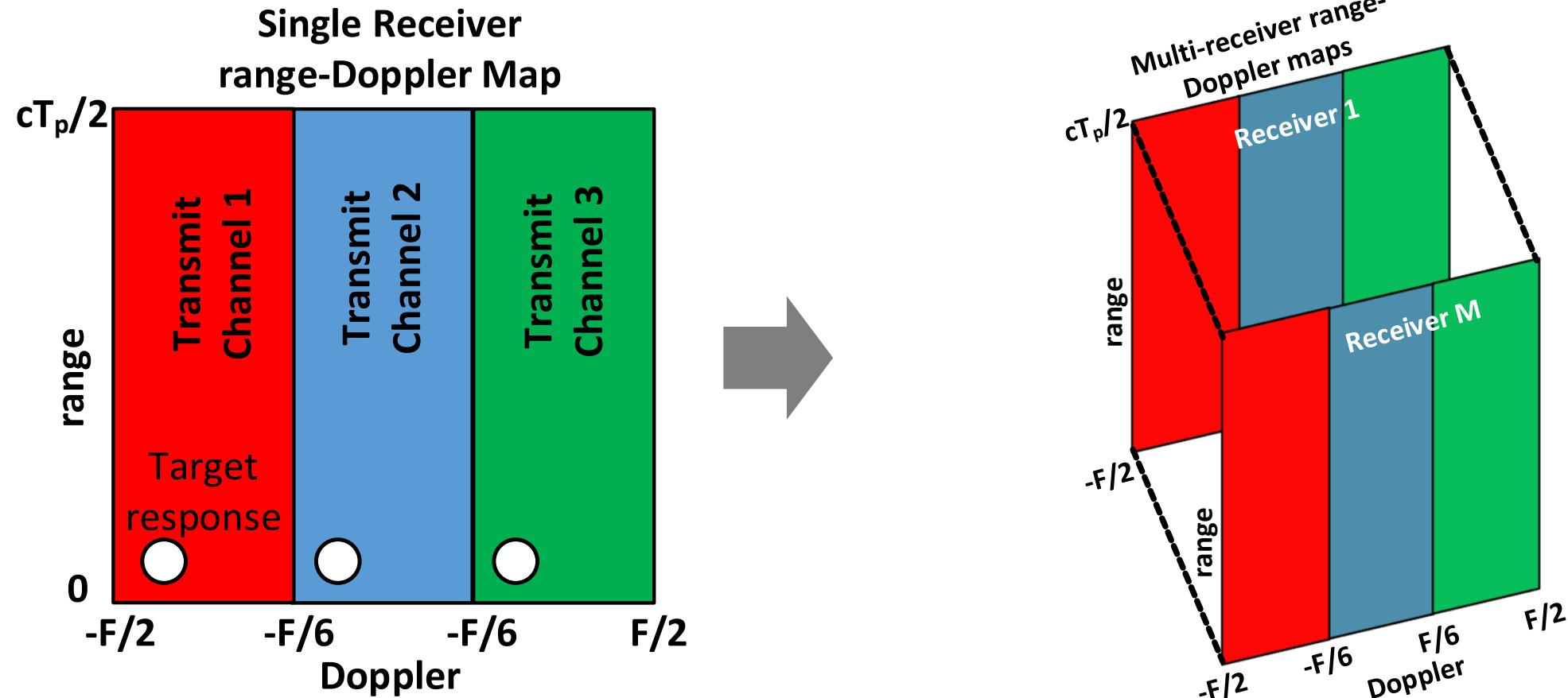
# Doppler Division Multiplexing (DDM)



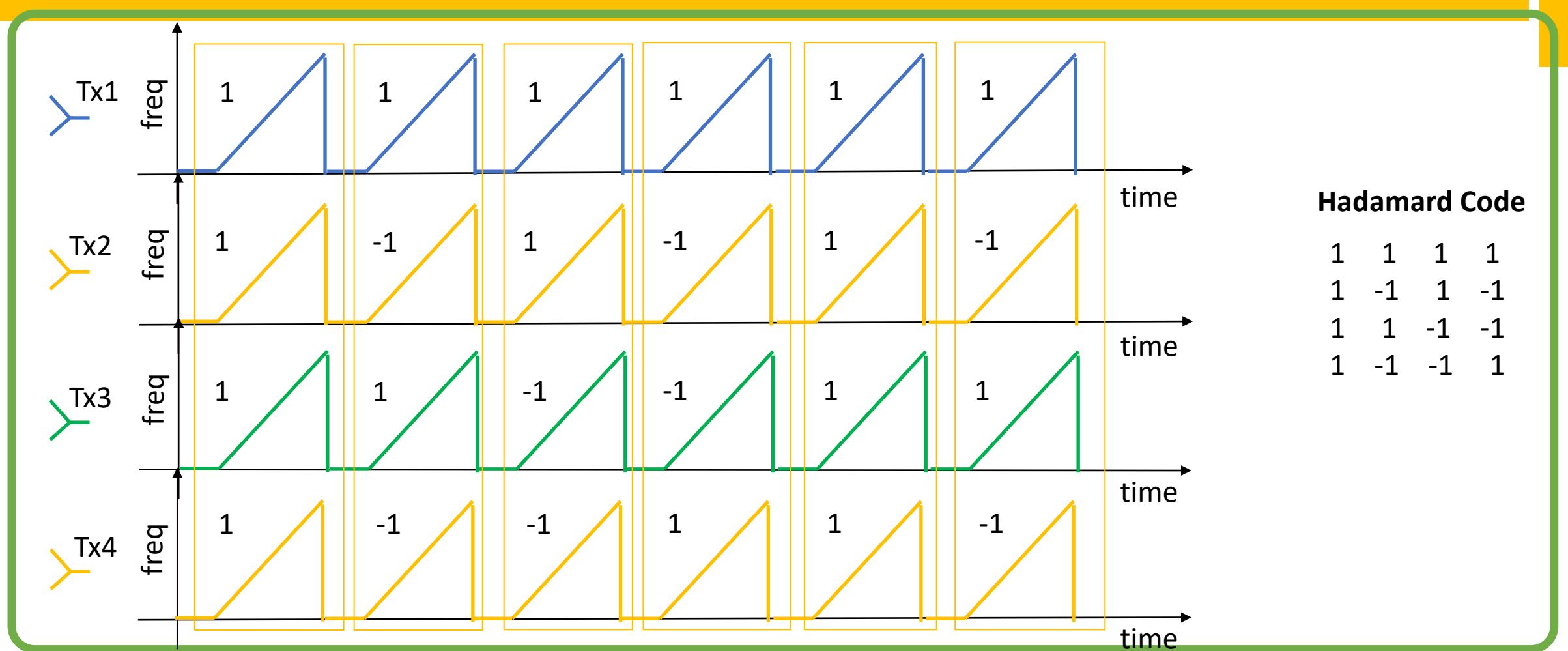
# Doppler Division Multiplexing (DDM)



# Doppler Division Multiplexing (DDM)

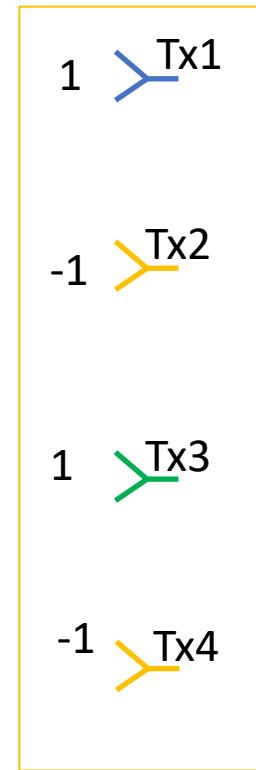
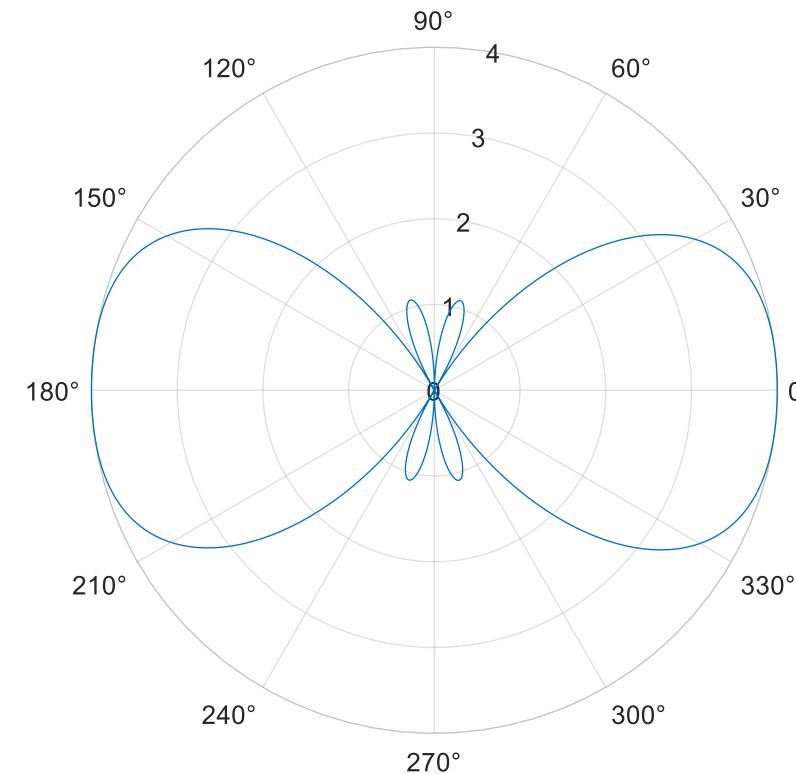
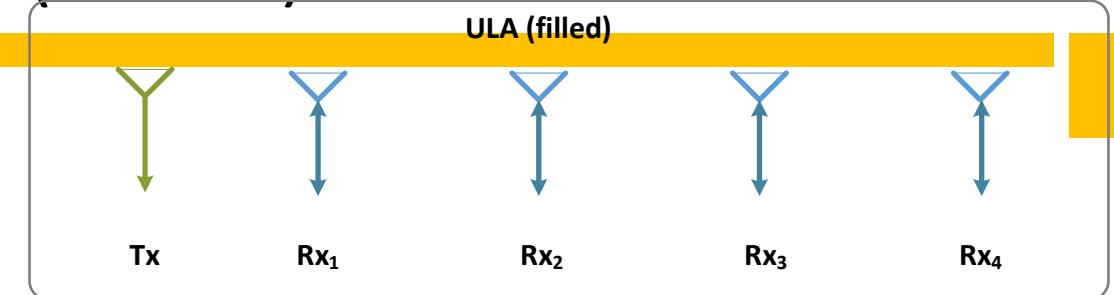
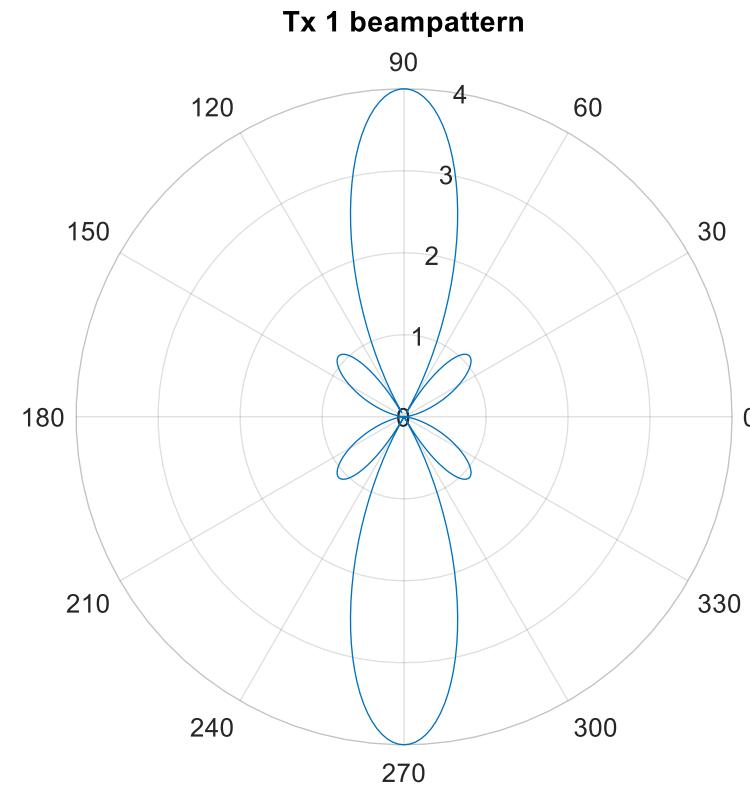
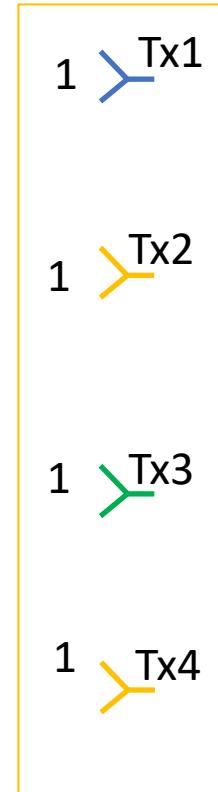


# Binary Phase Modulation (BPM)



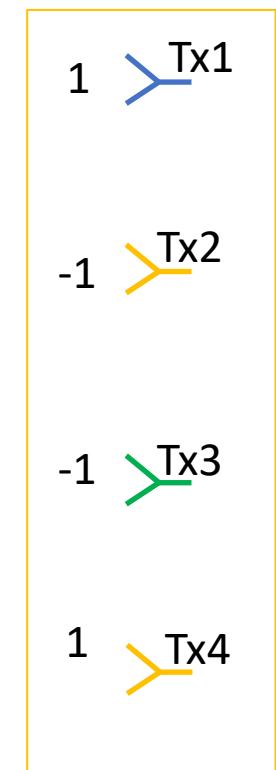
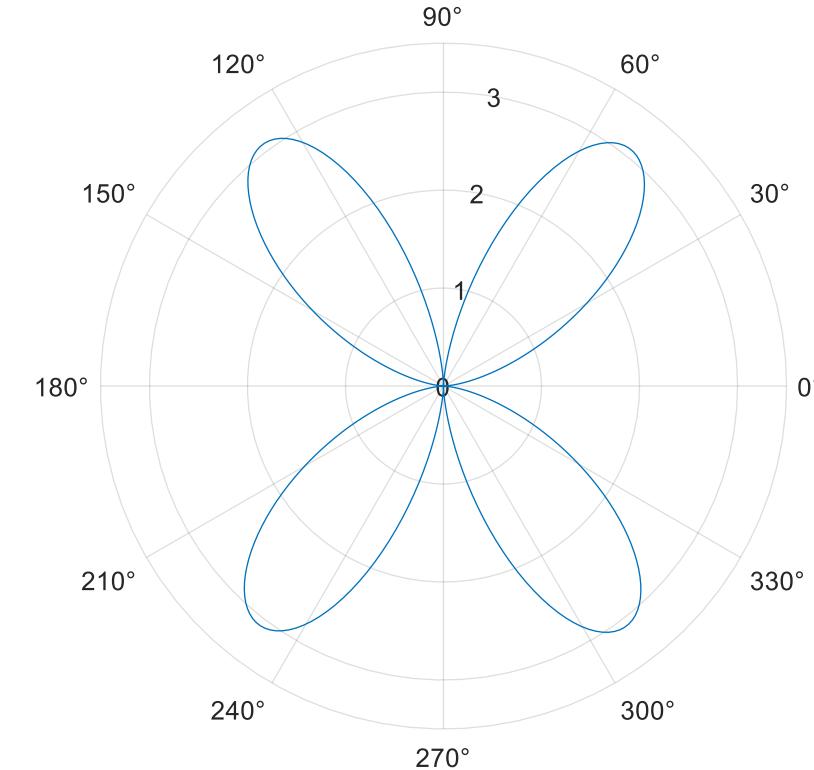
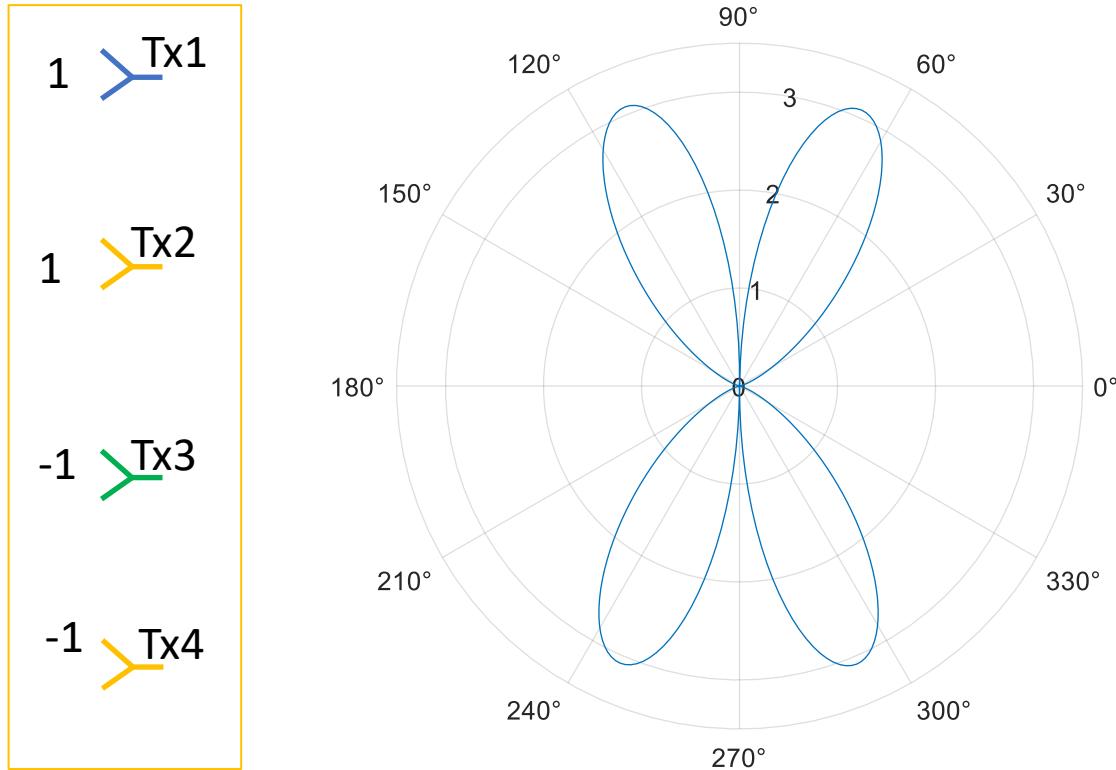
# Binary Phase Modulation (BPM)

Filled Array

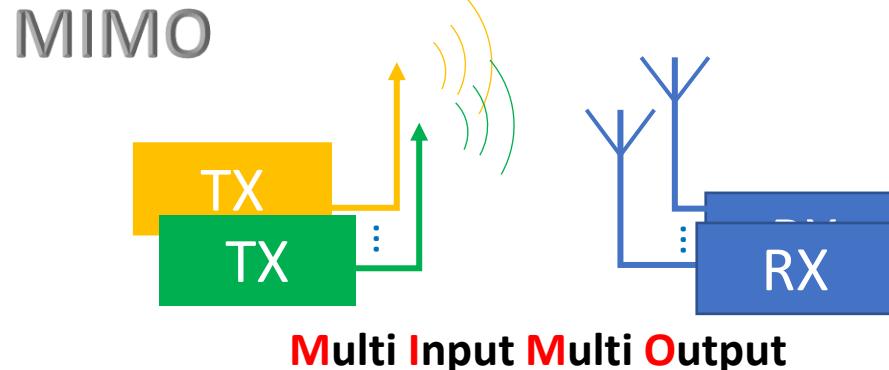
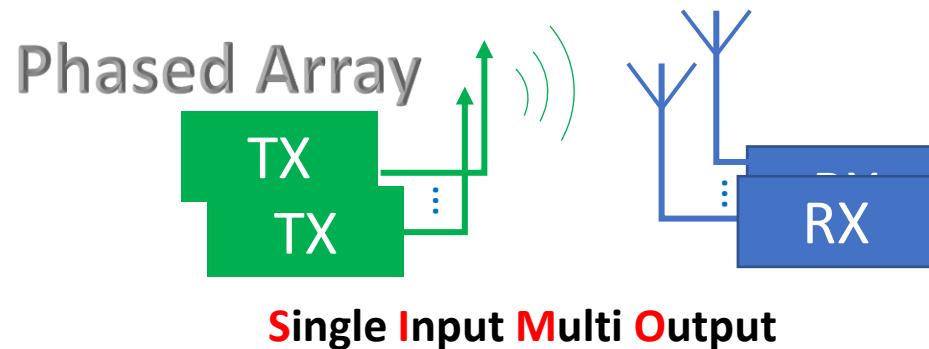


# Binary Phase Modulation (BPM)

Filled Array



# Intra-Pulse Code Division Multiplexing (CDM)



$$x_m = [x_m(1), x_m(2), \dots, x_m(N)]^T \in \mathbb{C}^N$$

$$\mathbf{X} = [x_1, \quad x_2, \quad \dots, x_M] \in \mathbb{C}^{N \times M}$$

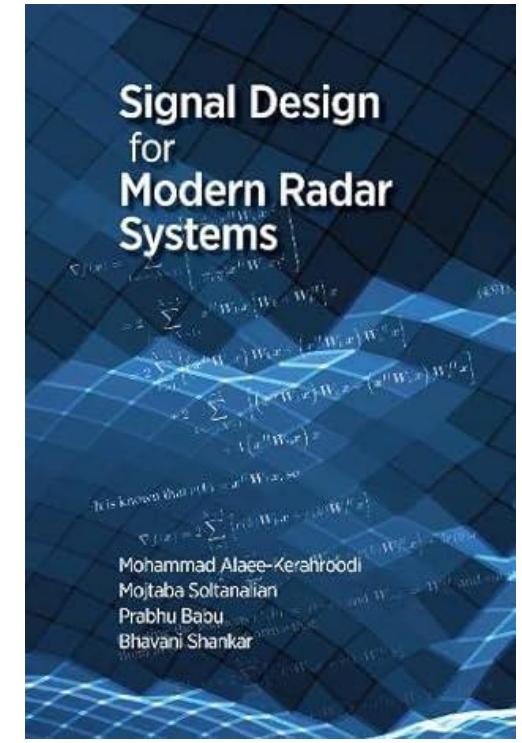
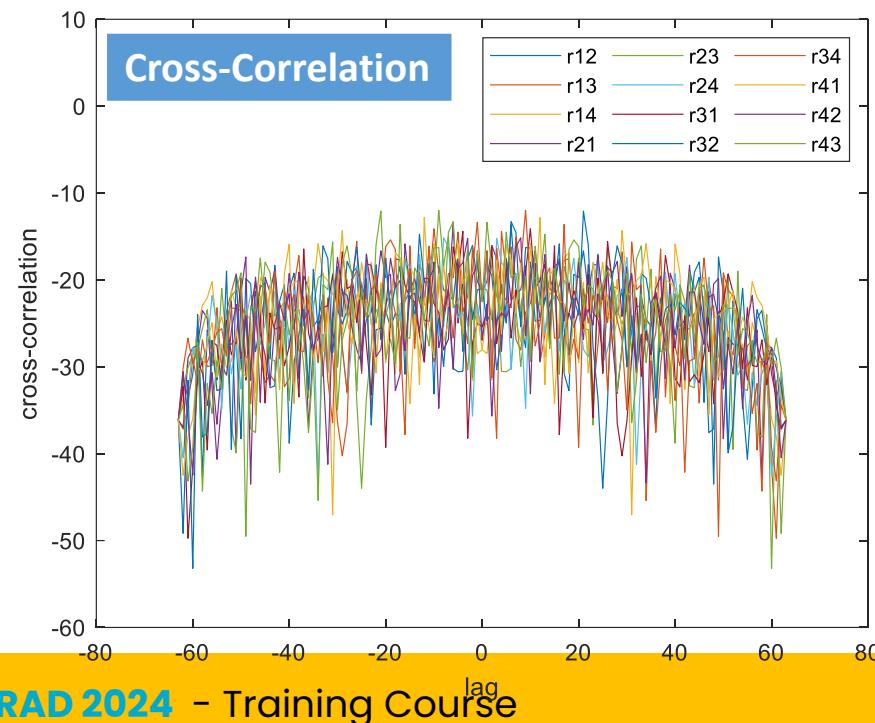
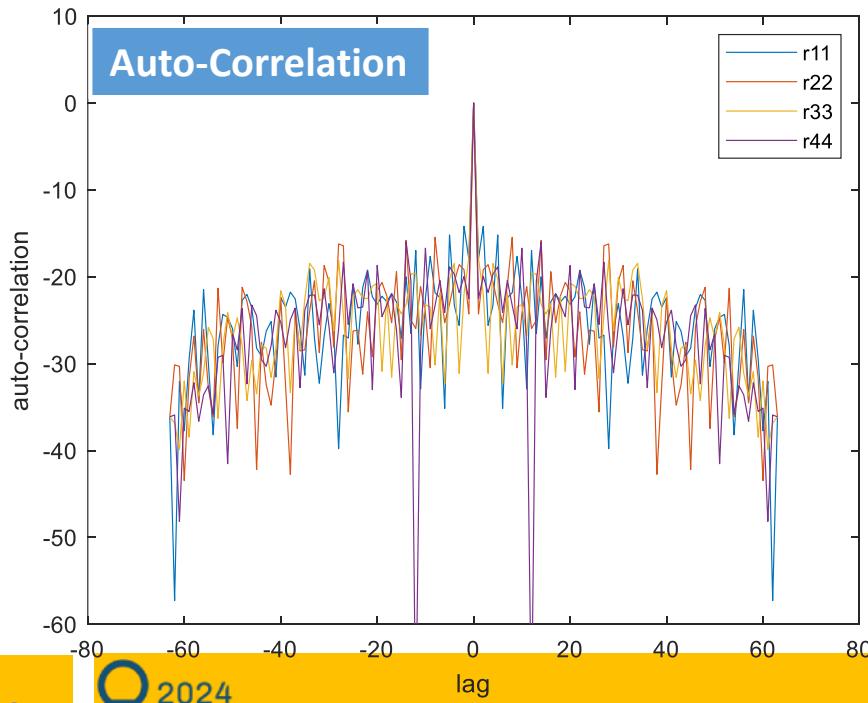
$$r_{ml}(k) = \sum_{n=1}^{N-k} x_m(n)x_l^*(n+k) = r_{lm}^*(-k)$$

$$\text{PSL} = \max \left\{ \underbrace{\max_m \max_{k \neq 0} |r_{mm}(k)|}_{\text{Intra Sequence (solved)}}, \underbrace{\max_{m,l} \max_k |r_{ml}(k)|}_{\text{Between Sequences}} \right\}$$
$$\text{ISL} = \underbrace{\sum_{m=1}^{N_T} \sum_{k=-N+1}^{N-1} |r_{mm}(k)|^2}_{\text{Intra Sequence (solved)}} + \underbrace{\sum_{m,l=1}^{N_T} \sum_{k=-N+1}^{N-1} |r_{ml}(k)|^2}_{\text{Between Sequences}}$$

**How to design set of sequences with small PSL / ISL ?**

# What could be waveform for MIMO Radars?

$$\begin{cases} \min_{\mathbf{x} \in \mathbb{C}^{N \times M}} \quad \text{ISL} = \sum_{m=1}^{N_T} \sum_{k=-N+1}^{N-1} |r_{mm}(k)|^2 + \sum_{m,l=1}^{N_T} \sum_{k=-N+1}^{N-1} |r_{ml}(k)|^2 \\ \text{subject to} \quad |x_{n,m}| = 1, \forall \begin{cases} n &= 1, \dots, N \\ m, m' &= 1, \dots, M. \end{cases} \end{cases}$$



Alae-Kerahroodi,  
Mohammad, et al. *Signal  
design for modern radar  
systems*. Artech House, 2022.

# ROME

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Thank you  
Questions ?