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#### 2 marles

### IA) i, Random variables & Types:

The Basic slewent of the language is the rouder variable, which can be thought of as referring to a "part" of the world whose "status" is Intially unknown.

Types: i, Boolean random variables ii pixcrete random variables iii, continous random variables

#### ii Atomic event:

the notion of an atomic event is useful in understanding the foundations of probability theory. An atomic event is a complete specification of the state of the world about which the agent is uncertain.

## in, prior probability:

The unconditional or prior probability associated with proposition & is the degree of belief accorded to in the absence of any other Information. It is written as p(a).

# iv, posterior probability:

once the agent has obtained some evidence concering the previously unknown random variables making up the domain, prior probabilities are no longer applicable.

v, Join probability: P(A and B)=P(A A B)=P(A) xp(B)

Axioms of probability:

let & be a sample space, A and B are events

P(A)>0

P(s)=1

P(A')=1-P(A)

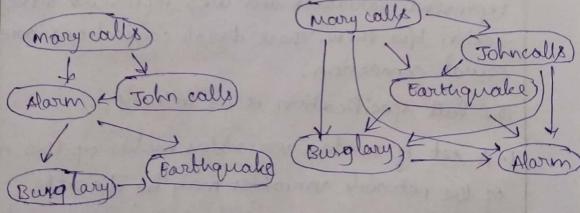
P(AUB) = P(A) + P(B) - P(ANB)

Trip is called addition rule of probability =) If events A and B are mutually exclusive,

then p(AUB) = p(A)+p(B).

2A) Bayesion belief network: -

Bayerian networks are graphical models for reasoning under uncertainly, where the node represents variable and ares represent direct connections blue them. There direct com--ections are often casual connections.



5A) function FORWARD\_BACKWARD (ev, prior) relarge a vector of probability diptribution Inputs: ev, a vector of evidence value for steps 1... + prior, the prior dixtribution on the snitial state, P(xo)

local variables: fu, a vector of forward messages for \$tep so, ... t, b, a representation of the backward message initially all 12 Su, a vector of smoothed estimates for \$teps 1,... t

fulo] <- prior
for i=1 to t do

Puli] <- forward [fuli-i], euci])
for i=t downto ( do

Suli] <- NORMALIZE (Puli) xb)

b <- BACKWARD (b, evci)

return su

#### Essays !-

1A) Definition: Bayesian Networks are graphical model for reasoning under uncertainty, where the nodes represent variables and arcs represent direct connection blue them. These direct connections are often casual connection.

The full specification is as follows:

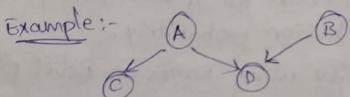
- 1. A set of random variables makes up the nodes of the network variables may be dixviete.
- 2. A set of directed links or avvious conceeds paint of nodes. If there is an avvious from node x to node y, x is said to be a parent of y.
- 3. Each node x, has a conditional probability distribution p(x) (parents(x)) that qualifies the

effect of the parents on the node.

4. The graph has no, directed cycle.

and lives specifies the conditional Indepence telationships the hold in the domain, in a way that will be made precipe shortly.

\* The Intuitive meaning of an arrow in a property constrait network is usually that x has a direct influence of y.



+ to describe above Bayerian Network, we show - Id specify the following probabilities.

$$P(A) = 0.3$$
  
 $P(B) = 0.6$   
 $P(C|A) = 0.4$   
 $P(C|A) = 0.2$   
 $P(D|A \cdot B) = 0.7$   
 $P(D|A \cdot B) = 0.4$   
 $P(D|A \cdot B) = 0.4$   
 $P(D|A \cdot B) = 0.01$ 

\* They can also be expressed as conditional probability tables as follows:

P(A) P(B)	1	P(c)	A	B	8(0)
0.3 0.6	-		T	1	0.7
	1	0.4	T	1 9	0.4
	1	Miles	P	+	0.2

\* using Bayerion belief network given, only 8 probability values in contrast to 16 values are required in general for 4 variables 2A, B, C, o in joint dixtribution probability.

+ joint probability using Bayerian Belief netwood is computed as follows:

P(A,B,C,D)=P(D/A,B) \* (P(C/A)) \* P(B) \* P(A)

= 0.7 \* 0.4 \* 0.6 \* 0.3

#### = 0.0504

conditional probability Table (CPT):

- + It contains conditional dixtribution.
- \* This form of table can be used for discode values also suitable for continous variables.
- \* Each row in a CPT contains the conditional probability value for a conditioning case.
- \* A conditioning case is just a possible combination of values for the parent node a ministrationic event, if you like,
- to each row must sum to 1, because the entires represent an exhaustic set of cases for the 110

# Semantics of Bayesian Network:

\* There are two ways in which one can under-

-stand the semantics of Bayesian network.

\* The first is to see the Network as a represent-

-ation of the joint probability distribution.

\* The second is to view it as to encoding of a collection of conditional Independence statement

\* The two views are equivalent.

prepresenting full joint distribution:

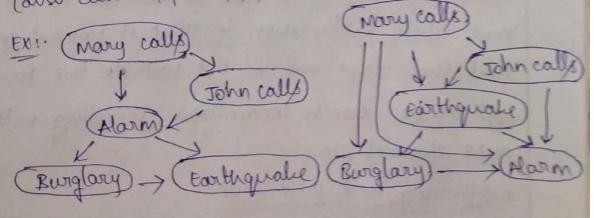
A generic entry in the joint distribution is the probability of a conjunction of particular assignments to each variable, such as

 $P(x_1 = x_1 A, \dots A x_n = x_n)$ 

P(x1,..., Xn)= IT p(x1| parent\_node(x1)) -> Fquation

compactness and node ordering:

\* The compactness of Bayesian network is on Ex of a very general property of locally structured (also called spare) system.



## ZA) Pemperal models

Having set up the structure of a generic tempor method we can formulate the basic inference ball that must be solved.

1. Filtering: P(+t/e1:t)

To compate the current belief state given all evidence. Better name: state estimation.

ii, prediction: p(\*t+k(et:t) for k>0

To compute a future belief state, given current evidence.

Ex: In the umbrella, this might mean computing the probability of rain three days from now.

ii, smoothing: p(\*thes:t) for 0 < k < t. To compute a better estimate of past states.

in, most likely explanation; argmax1; tp(x, tleist)

To compute the store sequence that is most likely given the evidence.

Ex: If the umbrella appears on each of the fight twice days and is alleast on the fourth, then the most likely explanation in that it tained on the first three days and did not rain on the fourth. Applications: speech recognition, decoding with a noity channel etc.,

i, filtering and prediction:

& A useful filtering algorithm needs to maintain a current state estimate and update it, rather than going back over the entire history of percepts of each update.

# In other words, given the results filtering upto time the agent needs to compute the results for the t+1 from the new evidence eits P(x+1/ei:t+1)=f(et+1,P(x+1ei:k)) recursive estimation

1) It can be two-party process emerge quite simply when the formula it rearranged.

p(x+1 le1: ++1) = p(x+1 le1: + 1 ext) (diving up the evidence)

= xp(et+1 | xt+1, e1:1) p(xt+1 le1:t) (using Bayes rule)

= xp(et+1 | xt+1) p(xt+1 le1:t) (remot manhow assumption)

# The second term, p[x+1/e;+) represents a onestep productions predictions of the next state,
and the first term, updates this will the new
evidence. Notify that p(e+1/x++1) is obtainable
directly from the sensor model.

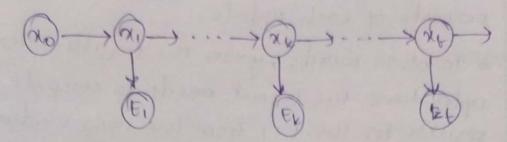
\* Now we obtain the one step prediction for the next state by conditioning on the world state

\* = p(x+1) = ~ p(e+1 (x+1) = p(x+1 | x+1) = p(x+1 |

= exp(ex+1/x++1) Ep(x++1/x+)p(x+le1+t)

ii, smoothing: It is a process of computing mags passing approach we can polit the computation into two parts - the evidence up to be and the

evidence from lets to t.



proof: P(xkleit) = P(xkleik, eutlit)

= ~ p(xxle1:4) p(ex+1:6|xx,e1:4) = ~ p(xxle1:4) p(ex+1:6|xx) = ~ fix x bx+1:6

\* It terms out that the backward message but to can be computed by a recursive process. that runs backward from: t

P(ekti: t | Xk) = E P(ekti: t | Xk Xk+1) P(xk+1 | Xk)

= XXP(extit | XX+1)p(xx+1 | XX)

= 2 P (ek+1, ek+2=k | x k+1) P(x k+1 x b)

= E P(Cuti (Xuti)) P(Cut2t (Xuti)) + (Xuti)

Forward and Backeward Algorithm -

function FORWARD. - BACKWARD'(ev. prior) teturns a vector of probability distribution.

inputs: ev. a vector of evidence values for 1,...t prior, the prior distribution on the initial state p(xo). local variables: fu, a vector of forward message for \*tep\* o,...t., b, a representation of the backward menage, intially all is.

sv, a vector of smoothed estimates for \*tep\* 1,...t.

fu[o] + prior

for i=1 tot do

fu[i] + FORWARD (FU(i-1], CU(i))

for i=t downto 1 do

fu[i] + NORMALIZE (FU[i]Xb)

b+ BACKWARD (b, CU(i))

return SV

# Ti, Finding the most likely sentence:

\* Suppose that [true, true, folse, true, true] ix the unbrella sequence for the security cards first five days on the Job.

+ what is the weather sequence must likely to explain this?

\* Does the absence of the umberella on day 3 mean that it wasn't raining or did the director forget to bring it?

\* Thus the algorithm for computing the most likely sequence is similar to litering it runs-forward along the sequence, compose

max p(x:1..., xe, xe+1/e1:++1)

= ~ p (e++ (x++) max (p(x++) (x+) max p(x,..., x++),
x+ 2, x+ (e1:+))

The progress of computation is shown in Fig. Af the end, it will have the probability for the most likely sequence reading each of the final state

