JAVA-PBL WEEK 3

```
Write a program to create a Circle class with the following members
Point p;//Point class contains two members double x,y;
double r;
String color;
Date dateCreated;//check Date API
//methods
Constructors (private and public)
Functional Methods
       //calcArea()
       //calcPeri()
        //int compareTwoCircles(Circle c)
               Returns 0 - overlap
               Returns 1 - touch externally
               Returns 2 - disjoint externally
               Returns -1 - touch internally
               Returns -2 - disjoint internally
Circle implements an interface called Comparable
Go through Comparable interface API and implement body of the method compareTo()
       //write the body for compareTo()
        //logic is Circles are compared based on their area
//Class CircleCollection
//members - Circle[]
sort circles in the Array based on increasing order of areas (Arrays.sort(), Collections.sort())
```

CODE

POINT CLASS

```
package circle_entity;
public class Point {
      private double x;
      private double y;
      private Point() {
             this.x=0;
             this.y=0;
      public Point(double a, double b) {
             this();
             this.setCoordinate1(a);
             this.setCoordinate2(b);
      }
      public boolean setCoordinate1(double a) {
             if(a>=0 || a<=0) {
                    this.x = a;
                    return true;
             return false;
      public boolean setCoordinate2(double b) {
             if(b>=0 || b<=0) {
                   this.y = b;
                    return true;
             return false;
      public double getCoordinate1() {
             return this.x;
      public double getCoordinate2() {
             return this.y;
      public static double distance(Point a, Point b) {
             return Math.sqrt((b.x - a.x) * (b.x - a.x) + (b.y - a.y)*(b.y -
a.y));
      }
}
                                   CIRCLE CLASS
package circle_entity;
import java.util.Date;
public class Circle implements Comparable<Circle> {
      private double r;
      private String color;
      private Date dateCreated;
      private Point p;
      private Circle() {
             this.r = 0;
             this.color = "Red";
             this.dateCreated = new Date();
```

```
this.p = new Point(0,0);
      public Circle(Point p,double r,String c) {
             this();
             this.setCentre(p);
             this.setRadius(r);
             this.setColor(c);
      public boolean setCentre(Point p) {
             if(p != null) {
                    this.p = p;
                    return true;
             }
             return false;
      public boolean setRadius(double r) {
             if(r>=0) {
                    this.r = r;
                    return true;
             }
             return false;
      public void setColor(String c) {
                    this.color = c;
      public double getRadius() {
             return this.r;
      public String getColor() {
             return this.color;
      public Point getCentre() {
             return this.p;
      public Date getDate() {
             return this.dateCreated;
      }
      public double calcArea() {
             return Math.PI * this.r*this.r;
      public double calcPerimeter() {
             return 2*Math.PI*this.r;
      }
      public int compareTwoCircles(Circle c1,Circle c2) {
             double d = Point.distance(c1.getCentre(), c2.getCentre());
             if(Math.abs(c1.getRadius() - c2.getRadius()) < d && d <</pre>
c1.getRadius() + c2.getRadius())
                    return 0;
             else if(d == c1.getRadius() + c2.getRadius())
                    return 1;
             else if(d > c1.getRadius() + c2.getRadius())
                    return 2;
             else if(d == Math.abs(c1.getRadius() - c2.getRadius()))
                    return -1;
             else if(d < Math.abs(c1.getRadius() - c2.getRadius()))</pre>
                    return -2;
             else
                    return -3;
      }
```

```
public int compareTo(Circle c) {
              if(this.calcArea() == c.calcArea())
                    return 0;
             else if(this.calcArea() > c.calcArea())
                    return 1;
             else
                    return -1;
      public String toString() {
             String out ="";
             out+=String.format("Centre of circle = (%f , %f)
%n",this.getCentre().getCoordinate1(),this.getCentre().getCoordinate2());
             out+=String.format("Perimeter = %f %n", this.calcPerimeter());
             out+=String.format("Area = %f %n", this.calcArea());
out+=String.format("Color: %s %n", this.getColor());
             out+=String.format("Date Created: %s %n", this.getDate());
             return out;
      }
}
                               CIRCLECOLLECTION CLASS
package circle_collectors;
import java.util.*;
import circle_entity.*;
public class CircleCollection {
      private static Scanner sc = new Scanner(System.in);
    static ArrayList<Circle> al = new ArrayList<Circle>();
    int count;
      public static void main(String[] args) {
             boolean repeat = true;
             while(repeat) {
                           switch(mainMenu()) {
                                  case 1: insertCircle();
                                                break;
                                  case 2: displayCircleDetails();
                                                break;
                                  case 3: sortCircles();
                                                break:
                                  default: repeat = false;
                           }
             }
      private static void insertCircle() {
              System.out.println("Enter centre of circle:");
             System.out.println("Enter x-coordinate: ");
             double x = sc.nextDouble();
             System.out.println("Enter y-coordinate: ");
             double y = sc.nextDouble();
             Point p = new Point(x,y);
             System.out.println("Enter radius of circle: ");
             double r = sc.nextDouble();
             System.out.println("Enter color of circle: ");
             String color = sc.next();
             Circle c = new Circle(p,r,color);
             al.add(c);
```

```
}
  System.out.println("3.Sort Circles");
            System.out.println("Enter any other number to exit");
            return sc.nextInt();
  private static void sortCircles() {
           Collections.sort(al);
           System.out.println(al);
      private static void displayCircleDetails() {
            System.out.println(al);
  public String toString() {
        String out="";
        for(int i=0;i<count;i++)</pre>
              out+=this.al.get(i).toString();
        return out;
  }
}
```

OUTPUT

```
<terminated> CircleCollection [Java Application] C:\Program Files\Java\jdk-13.0.2\bin\javaw.exe (13-Sep-2020, 5:45:33 PM)
1.Create Circle
2.Display circles
3.Sort Circles
Enter any other number to exit
Enter centre of circle:
Enter x-coordinate:
4.5
Enter y-coordinate:
Enter radius of circle:
Enter color of circle:
blue
1.Create Circle
2.Display circles
3.Sort Circles
Enter any other number to exit
[Centre of circle = (4.500000 , 5.500000)
Perimeter = 37.699112
Area = 113.097336
Color: blue
Date Created: Sun Sep 13 17:45:59 IST 2020
```

```
1.Create Circle
2.Display circles
3.Sort Circles
Enter any other number to exit
Enter centre of circle:
Enter x-coordinate:
2.5
Enter y-coordinate:
3.5
Enter radius of circle:
Enter color of circle:
white
1.Create Circle
2.Display circles
3.Sort Circles
Enter any other number to exit
[Centre of circle = (4.500000 , 5.500000)
Perimeter = 37.699112
Area = 113.097336
Color: blue
Date Created: Sun Sep 13 17:45:59 IST 2020
, Centre of circle = (2.500000 , 3.500000)
Perimeter = 31.415927
Area = 78.539816
Color: white
Date Created: Sun Sep 13 17:46:25 IST 2020
, Centre of circle = (4.500000 , 5.500000)
Perimeter = 37.699112
Area = 113.097336
Color: blue
Date Created: Sun Sep 13 17:45:59 IST 2020
1.Create Circle
2.Display circles
3.Sort Circles
Enter any other number to exit
5
```