

prelab

1. Solve the csp problem

$$TWO + TWO = FOUR$$

$$\begin{array}{r} TWO \\ TWO \\ \hline FOUR \end{array}$$

→ F has to be 1, which also means that

$$T \geq 5$$

→ The value of T depends on 'O'. So, if we look at the value of O

→ If $O=0$ the R would be 0, which doesn't work and O can't be 1 because already $F=1$

→ If $O=2$, then $R=4$ and since $O=2$, T must be equal to 6, so that $w < 5$ because there shouldn't be carry to T which changes the value of 'O'

$$\begin{array}{r} \boxed{6T} \boxed{w} \boxed{O^2} \\ \boxed{6T} \boxed{w} \boxed{O^2} \\ \hline \boxed{F1} \boxed{O^2} \boxed{u} \boxed{R^4} \end{array}$$

→ so the only possible value of w is 3 which implies the value of $u=6$. But already $T=6$

So, $O=2$ doesn't work

→ If $O=3$ then $R=6$, which forces the value of '7' to be 6.

So, $O=3$ doesn't work

→ If $O=4$ then $R=8$

$$\begin{array}{r} \boxed{T^7} \quad \boxed{W^3} \quad \boxed{O^4} \\ \boxed{T^7} \quad \boxed{W^3} \quad \boxed{O^4} \\ \hline \boxed{F^1} \quad \boxed{O^4} \quad \boxed{U^6} \quad \boxed{R^8} \end{array}$$

Since $O=4$, $T=7$, so that $w < 5$ because there shouldn't be carry to T

→ so possible values of w are 0, 2, 3

w cannot be 0 because then u becomes 0

If $w=2$ $u=4$ but already $O=4$

so $w \neq 2$

If $w=3$ $u=6$ which works

$T=7$, $w=3$, $O=4$, $F=1$, $U=6$, $R=8$

$$734 + 734 = 1468$$

→ If $O=5$ then $R=0$

So, T should be 7 and it should get carry which implies that $w \geq 6$

If $w=6$, $u=3$ since there is a carry from 'O' which works

$$765 + 765 = 1530$$

w can't be 7 because T is already 7

w can't be 8 because u becomes 7

but T is already 7

w can't be 9 which results $u=9$

→ If $O=6$ then $R=2$ and $T=8$ and w should be <5 because there can't be carry to T. so w could be 0, 3 or 4

If $w=0$, $u=1$, which doesn't work because F is already 1

If $w=3$, $u=7$ which works

$$836 + 836 = 1672$$

→ If $w=4$, then $u=9$ which works

$$846 + 846 = 1692$$

T^8	w^3	O^6	T^8	w^4	O^6
T^8	w^3	O^6	T^8	w^4	O^6
F^1			F^1		
O^6	U^7	R^2	O^6	U^9	R^2

→ If $O=7$ then $R=4$ and $T=8$ and w should be ≥ 5 because there has^{to} be carry

If $w=6$ $u=3$ which works

$$867 + 867 = 1734$$

If $W = 9$ then $U = 9$ which doesn't work

→ If $O = 8$ then $R = 6$ and $T = 9$ so that
 $W < 5$ because there should not be any
carry so W could be $0, 2, 3, 4$

If $W = 0$ then $U = 1$ doesn't work ($U = F$)

If $W = 2$ then $U = 5$ which works

$$928 + 928 = 1856$$

If $W = 3$ then $U = 7$ which works

$$938 + 938 = 1876$$

If $W = 4$ then $U = 9$ doesn't work because
 $T = 9$

→ If $O = 9$ then $R = 8$ but T should be 9
which doesn't work

so 7 possible answers are

$$938 + 938 = 1876$$

$$928 + 928 = 1856$$

$$867 + 867 = 1734$$

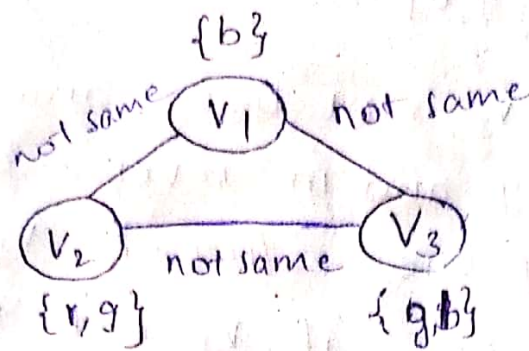
$$846 + 846 = 1692$$

$$836 + 836 = 1672$$

$$765 + 765 = 1530$$

$$734 + 734 = 1468$$

2. Apply ac1 for following



Initial domains:

$$V_1 = \{b\}$$

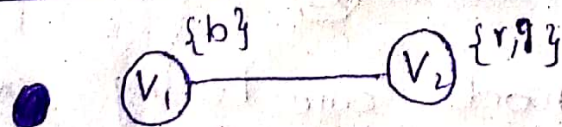
$$V_2 = \{r, g\}$$

$$V_3 = \{g, b\}$$

Each undirected constraint are is really two directed constraint arcs.

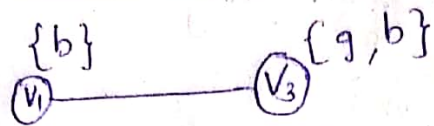
Constraint: The graph is consistent if and only if there should be atleast one color to a node and no two connected nodes have same colors

Arc Examined: $V_1 - V_2$

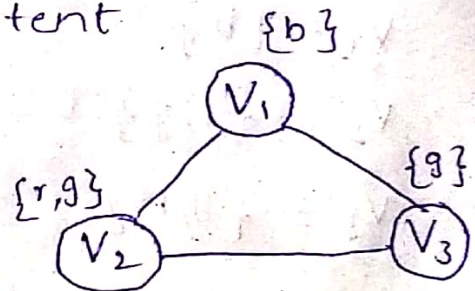


if V_1 is b then V_2 can be any color (r or g) and in reverse case since V_1 is having only b in its domain. The arc is consistent for any value of domain of V_2 .
Therefore no value is deleted.

Arc Examined: $V_1 - V_3$

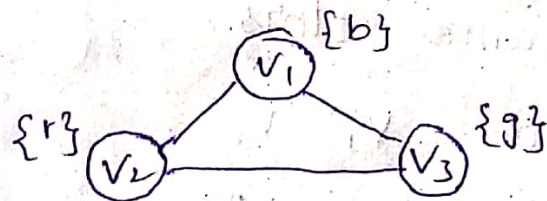


if V_1 is b then V_3 must be g and there is no inconsistency and in reverse case, since V_1 is having only one value ' b ' V_3 can be g but not b because if V_3 is ' b ' then arc is inconsistent (since V_1 is also b). So the value b is deleted from domain of V_3 so that the arc is consistent.



Arc Examined: $V_2 - V_3$

if V_2 is r , then arc is consistent since V_3 is having only value that is g . the reverse case since V_3 is g then V_2 must be r and the arc is inconsistent, if $V_2 = g$ so $V_2(g)$ is deleted to make arc consistent.



Therefore all the nodes are having one colour and no two nodes have same colour so the graph is consistent.

Arc Examined	Value Deleted
$V_1 - V_2$	None
$V_1 - V_3$	$V_3(b)$
$V_2 - V_3$	$V_2(g)$

INLAB

1. You have to color a map with different colors where no two neighboring regions can have the same color. Assume that you have 5 colors red, blue, green, yellow and pink. Write an efficient python code to color the regions in the following map.



Sample Output:

```
input
{'Madhya Pradesh': 'Red', 'Andhra Pradesh': 'Red', 'Kerala': 'Red', 'Odisha': 'Blue',
'Telangana': 'Green', 'TamilNadu': 'Green', 'Chhattisgarh': 'Yellow', 'Maharashtra':
'Pink', 'Karnataka': 'Blue'}

...Program finished with exit code 0
Press ENTER to exit console.
```

Code:

```
Inlab7.ipynb
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+ Code + Text
colors=["Red","Blue","Green","Yellow","Pink"]
states=['AndhraPradesh','Karnataka','Tamilnadu','Kerala','MadhyaPradesh','Odisha','Telangana','Chhattisgarh','Maharashtra']
neighbours={}

neighbours['AndhraPradesh']=['Karnataka','Tamilnadu','Odisha','Telangana']
neighbours['Karnataka']=['AndhraPradesh','Tamilnadu','Kerala','Telangana','Maharashtra']
neighbours['Tamilnadu']=['AndhraPradesh','Karnataka','Kerala']
neighbours['Kerala']=['Karnataka','Tamilnadu']
neighbours['Telangana']=['Karnataka','Odisha','Chhattisgarh','Maharashtra','AndhraPradesh']
neighbours['Maharashtra']=['MadhyaPradesh','Karnataka','Chhattisgarh','Telangana']
neighbours['MadhyaPradesh']=['Maharashtra','Chhattisgarh']
neighbours['Chhattisgarh']=['Maharashtra','Odisha','Telangana','MadhyaPradesh']
neighbours['Odisha']=['Chhattisgarh','AndhraPradesh','Telangana']

colors_of_states={}

def promising(state,color):
    for neighbour in neighbours.get(state):
        color_of_neighbour = colors_of_states.get(neighbour)
        if color_of_neighbour==color:
            return False
    return True

def get_color_for_state(state):
    for color in colors:
        if(promising(state,color)):
            return color

def main():
    for state in states:
        colors_of_states[state]=get_color_for_state(state)
    print(colors_of_states)

main()

{'AndhraPradesh': 'Red', 'Karnataka': 'Blue', 'Tamilnadu': 'Green', 'Kerala': 'Red', 'MadhyaPradesh': 'Red', 'Odisha': 'Blue', 'Telangana': 'Green', 'Chhattisgarh': 'Yellow', 'Maharashtra': 'Pink'}
```

Code:

```
colors=["Red","Blue","Green","Yellow","Pink"]

states=['AndhraPradesh','Karnataka','Tamilnadu','Kerala','MadhyaPradesh',
        'Odisha','Telangana','Chhattisgarh','Maharastra']

neighbours={}

neighbours['AndhraPradesh']=['Karnataka','Tamilnadu','Odisha','Telangan
a']
neighbours['Karnataka']=['AndhraPradesh','Tamilnadu','Kerala','Telangan
a','Maharastra']
neighbours['Tamilnadu']=['AndhraPradesh','Karnataka','Kerala']
neighbours['Kerala']=['Karnataka','Tamilnadu']
neighbours['Telangana']=['Karnataka','Odisha','Chhattisgarh','Maharastr
a','AndhraPradesh']
neighbours['Maharastra']=['MadhyaPradesh','Karnataka','Chhattisgarh','T
elangana']
neighbours['MadhyaPradesh']=['Maharastra','Chhattisgarh']
neighbours['Chhattisgarh']=['Maharastra','Odisha','Telangana','MadhyaPr
adesh']
neighbours['Odisha']=['Chhattisgarh','AndhraPradesh','Telangana']

colors_of_states={}
def promising(state,color):
    for neighbour in neighbours.get(state):
        color_of_neighbour = colors_of_states.get(neighbour)
        if color_of_neighbour==color:
            return False
    return True

def get_color_for_state(state):
    for color in colors:
        if(promising(state,color)):
            return color

def main():
    for state in states:
        colors_of_states[state]=get_color_for_state(state)

    print(colors_of_states)

main()
```


POSTLAB

1. Solve the following problem using Constraint Satisfaction Problems (CSP):

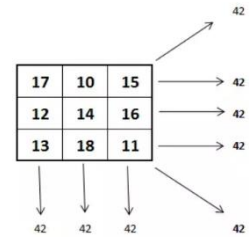
Test Case 1: Magic Square ([[10,11,12], [13, 14, 15], [16, 17, 18]])

False, this is not a magic square. The numbers in the rows/columns/diagonals do not add up to the same value. Let's try another list of lists.

Test Case 2: Magic Square ([[17,10,15],[12,14,16],[13,18,11]])

True

- Develop a python program that satisfies below operations.



Code:

```

PostLab7.ipynb
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+ Code + Text
Connect Editing

def isMagicSquare(mat) :
    s = 0
    for i in range(0,R):
        s = s + mat[i][i]

    s2 = 0
    for i in range(0,R):
        s2 = s2 + mat[i][R-1-i]
    if(s!=s2):
        return False

    for i in range(0,R):
        rowSum = 0;
        for j in range(0,R):
            rowSum += mat[i][j]
        if(rowSum != s):
            return False

    for i in range(0,R):
        colSum = 0
        for j in range(0,R):
            colSum += mat[j][i]
        if(s != colSum):
            return False
    return True

R = int(input("Enter the number of rows:"))
C = int(input("Enter the number of columns:"))

# Initialize matrix
mat = []
print("Enter the entries rowwise:")

# For user input
for i in range(R): # A for loop for row entries
    a = []
    for j in range(C): # A for loop for column entries
        a.append(int(input()))
    mat.append(a)

if(isMagicSquare(mat)) :
    print("Magic Square")
else :
    print("Not a magic Square")

Enter the number of rows:3
Enter the number of columns:3
Enter the entries rowwise:
1
3
6
7
2
5
8
9
7
Not a magic Square

```

Code:

```
def isMagicSquare(mat) :  
    s = 0  
    for i in range(0,R):  
        s = s + mat[i][i]  
  
    s2 = 0  
    for i in range(0,R):  
        s2 = s2 + mat[i][R-i-1]  
    if(s!=s2):  
        return False  
  
    for i in range(0,R):  
        rowSum = 0;  
        for j in range(0,R):  
            rowSum += mat[i][j]  
        if(rowSum != s):  
            return False  
  
    for i in range(0,R):  
        colSum = 0  
        for j in range(0,R):  
            colSum += mat[j][i]  
        if(s != colSum):  
            return False  
    return True  
  
R = int(input("Enter the number of rows:"))  
C = int(input("Enter the number of columns:"))  
  
# Initialize matrix  
mat = []  
print("Enter the entries rowwise:")  
  
# For user input  
for i in range(R):      # A for loop for row entries  
    a = []  
    for j in range(C):  # A for loop for column entries  
        a.append(int(input()))  
    mat.append(a)  
  
if(isMagicSquare(mat)) :  
    print("Magic Square")  
else :  
    print("Not a magic Square")
```