

29/08/2020. Graphical method

Given $Z = 3x + 2y$

constraints are $2x + y \leq 18$

$$2x + 3y \leq 42$$

$$3x + y \leq 24$$

$$y \geq 0$$

so now to get optimal solution, do below steps-

$$2x + y \leq 18$$

$$\text{let } x=0$$

$$\therefore 2(0) + y \leq 18$$

$$\therefore y = 18$$

$$(x, y) = (0, 18)$$

$$\text{(ii) let } y=0$$

$$2x + y \leq 18$$

$$2x + 0 \leq 18$$

$$x \leq 9$$

$$(x, y) = (9, 0)$$

$$2x + 3y \leq 42$$

$$\text{let } x=0$$

$$2(0) + 3y \leq 42$$

$$3y \leq 42$$

$$y \leq 14$$

$$\therefore (x, y) = (0, 14)$$

$$3x + y \leq 24$$

$$\text{(i) let } x=0$$

$$3(0) + y \leq 24$$

$$y \leq 24$$

$$(x, y) = (0, 24)$$

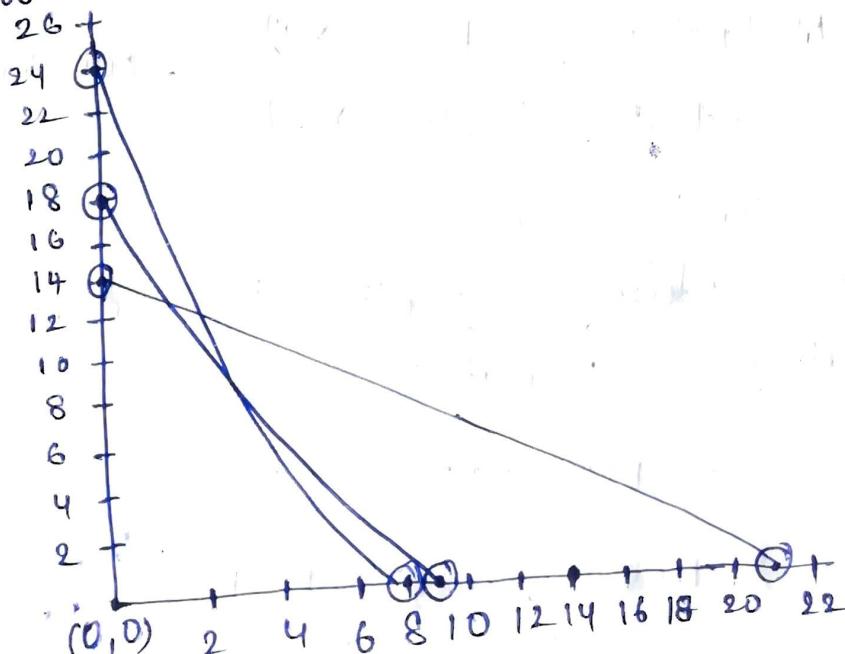
$$\text{(iii) let } y=0$$

$$3x + 0 \leq 24$$

$$x = 8$$

$$\therefore (8, 0) = (x, y)$$

Now draw a Graph



Now we will get intersection of points
and points at x and y axes.

so points are $(0,14)$ $(3,12)$ $(6,6)$ $(8,0)$

Now optimal sol is

$$Z = 3x + 2y \quad (\text{ii}) (3,12) \quad (\text{iii}) 3(6) + 2(6)$$

$$(\text{i}) = 3(0) + 2(14) \quad 3(3) + 2(12) \quad = 18 + 12$$

$$Z = 28 \quad 9 + 24$$

$$= 33 \quad (\text{iv}) (8,0)$$

\therefore out of 33 is greatest
so $Z = 33$

$$3(8) + 2(0) \\ = 24$$

Note:- we use Graphical method, only when there
are 2 decision variables.

Simplex Process

This process is also called iterative method

Problem:-

$$\max Z = 12x_1 + 16x_2 \rightarrow \text{objective function.}$$

$$10x_1 + 20x_2 \leq 120 \rightarrow \text{(1)} \quad \} \text{- constraints.}$$

$$8x_1 + 8x_2 \leq 80 \rightarrow \text{(2)}$$

$$x_1, x_2 \geq 0$$

We are adding equality to constraints by
adding 1 variable.

$$\max Z = 12x_1 + 16x_2 + 0s_1 + 0s_2$$

$$10x_1 + 20x_2 + s_1 = 120 \rightarrow \text{(1)}$$

$$8x_1 + 8x_2 + s_2 = 80 \rightarrow \text{(2)}$$

$$x_1, x_2, s_1, s_2 \geq 0$$

Simplex table

c_{bi}	c_j	12	16	0	0	sol.	Ratio min
Basic variable	x_1	x_2	s_1	s_2		120	
0	s_1	10	20	1	0	120	$120/20 = 6$
0	s_2	8	8	0	1	80	$80/8 = 10$
	Z_j	0	0	0	0	0	
	$c_j - Z_j$	12	16	0	0		

key row

key column

$$* Z_j = \sum_{i=1}^2 (c_{bi})(a_{ij})$$

* for maximisation all $c_j - Z_j \leq 0$

* for minimization all $c_j - Z_j \geq 0$.

* c_j = values of coefficients of objective function.

* Z_j is calculated as

$$\sum_{i=1}^n (c_{bi})(a_{ij})$$

s_1, s_2 are slack variables

* No as we need maximisation we take $c_j - Z_j \leq 0$.

* Now at $c_j - Z_j$ row takes highest column and take the column value as key column.

* Now in key column, the highest valued row is taken as key row. (wrong) X

* intersection of key column & key row produce 1 element, that element is called key element

Note:- c_{bi} means coefficient of slack variable.

CBi	c_j	12	12	0	0	Sol	Ratio
	Basic var	x_1	x_2	S_1	S_2		
0	S_1	10	20	1	0	120	$\frac{120}{20} = 6$
0	S_2	8	8	0	1	80	$\frac{80}{8} = 10$
	Z_j'	10	0	0	0		key column
	$c_j - Z_j'$	12	16	0	0		mark

∴ we select key row as follows.
 After you find key column, find ratio as $Sol / \text{key column elements}$

Now we get a different ratios out of them take row, which at least ratio. and mark as key row.

Now intersection of key row & column gives element called key element.

Q) New value = oldvalue - $\frac{\text{key col} \times \text{key row}}{\text{key element}}$

$$= 8 - \frac{8 \times 10}{20}$$

$$\text{key col} = 8$$

becoz 20 is

already key element

$$= 8 - \frac{80}{20}$$

$$= 8 - 4$$

$$\text{New value} = 4$$

same is for key row

Iteration - I

we make iteration becoz, in last table
 we got $x_1 = 12$ & $x_2 = 16$
 $c_j - z_j \leq 0$ but they are > 0 so
 we need iteration.

CB _i	c _j	12	16	0	0	SOL	Ratio
		x ₁	x ₂	s ₁	s ₂		
16	x ₁	$\frac{10}{20} = \frac{1}{2}$	$\frac{20}{20} = 1$	$\frac{1}{20}$	$\frac{6}{20} = 0$	6	$\frac{6}{\frac{1}{2}} = 12$
0	\bar{s}_2	4	0	-2/5	1	32	$\frac{32}{4} = 8$
	z _j	8	16	4/5	0	96	
	c _j - z _j	4	0	-4/5	0		

1) New value = old val - key col x key row

$$\begin{aligned} & \text{Key element} \\ & = 8 - \frac{8 \times 20}{20} \\ & = 8 - 8 \\ & = 0. \end{aligned}$$

2) N.V = 0 - $\frac{8 \times 1}{20} = -\frac{8}{20} = -\frac{2}{5} = -\frac{2}{5}$

3) N.V = 1 - $\frac{8 \times 0}{20} = 1 - 0 = 1$

4) N.V = 80 - $\frac{8 \times 120}{20} = 80 - 48 = 32$

Note:- we will fill 1 row in iteration table,
based on previous table

In that table, key column, one variable
is there. For that row, we will start

Big-M Method

We solve this, by adding artificial
variables, $a_1 \& a_2$

$A_1, A_2 \rightarrow$ artificial variables

$S_1, S_2 \rightarrow$ slack variable

$M \rightarrow$ high penalty value.

minimum $Z = x_1 + x_2$ - optimum function.

$$\begin{array}{l} x_1 + 2x_2 \geq 2 \\ x_1 + 7x_2 \geq 7 \\ x_1, x_2 \geq 0 \end{array} \quad \left. \begin{array}{l} \\ \\ \end{array} \right\} \text{These are inequality conditions}$$

To get equality we do as follows.

$$x_1 + 2x_2 - S_1 + A_1 = 2$$

$$x_1 + 7x_2 - S_2 + A_2 = 7$$

$$x_1, x_2, S_1, S_2, A_1, A_2 \geq 0$$

$$Z = x_1 + x_2 + 0S_1 + 0S_2 + \underbrace{MA_1 + MA_2}_{\text{max +ve value}}$$

+ve zero

Initial Table

C.B. ⁱ	C _j	1	1	0	0	M	M	S _{0f}	Ratio
		x ₁	x ₂	S ₁	S ₂	A ₁	A ₂		
m	A ₁	1	2	-1	0	1	0	2	$2/2 = 1$
m	A ₂	1	7	0	-1	0	1	7	$7/7 = 1$
	Z _j	2M	9M	-M	-M	M	M	9M	
	C _j - Z _j	1-2M	1-9M	+M	M	0	0		

optimal condition checking

$$c_j - z_j \geq 0$$

A_1 - leaving var
 x_2 - entering var

1-2m

Here 1st 2 terms are negative.
 out of those 1-2m is least

Iteration Table - I

CB _i	C _j	1	1	0	0	m	m	S ₀₁	Ratio
		x ₁	x ₂	S ₁	S ₂	A ₁	A ₂		
α_1 coeff. val m	x_2	$\frac{1}{2}$	1	$-\frac{1}{2}$	0	$\frac{1}{2}$	0	1	$\frac{1}{2}$
	A_2	$-\frac{5}{2}$	0	$\frac{9}{2}$	-1	$-\frac{7}{2}$	1	0	$\frac{9}{2}$
	Z_j	$1-5m/2$	1	$9m-\frac{1}{2}$	-m	$\frac{1-3m}{2}$	m	1	
	$C_j - Z_j$	$1+5m/2$	0	$\frac{1-7m}{2}$	m	$\frac{9m-1}{2}$	0		

$$\textcircled{1} \quad N \cdot V = 1 - 1 \times \frac{7}{2} = 1 - \frac{7}{2} = -\frac{5}{2}$$

$$\textcircled{2} \quad N \cdot V = 7 - \frac{2}{2} \times \frac{7}{2} = 7 - \frac{7}{2} = 0$$

$$\textcircled{3} \quad N \cdot V = 0 - \frac{(-1) \times \frac{7}{2}}{2} = +\frac{7}{2}$$

$$\textcircled{4} \quad N \cdot V = -1 - \frac{(0 \times 2)}{2} = -1$$

$$\textcircled{5} \quad N \cdot V = 0 - \left(\frac{1 \times 2}{2} \right) = -\frac{2}{2}$$

$$\textcircled{6} \quad N \cdot V = 1 - (0 \times \frac{7}{2}) = 1$$

$$\textcircled{7} \quad N \cdot V = 7 - (2 \times \frac{7}{2}) = 0$$

optimal condition checking

all $c_j - z_j$ values ≥ 0 .

Here 3 & 5 are negative values
so Here 3 is highest negative.
So consider it as key column.

If ratio is negative we don't consider
that row as key row. So consider
next row as key row.

s_1 - entering

Iteration Table-II

CB _i	c_j	1	1	0	0	m	m	sol	Ratio
	Basic	x_1	x_2	s_1	s_2	A_1	A_2		
0	x_2	$\frac{1}{2}$	1	0	$-\frac{1}{2}$	0	$\frac{1}{2}$	1	
0	x_1	$-5/2$	0	1	$-2/2$	-1	$2/2$	0	
	z_j	$\frac{1}{2}$	1	0	$-\frac{1}{2}$	0	$\frac{1}{2}$	1	
	$c_j - z_j$	$6/2$	0	0	$1/2$	m	$m - 1/2$		

optimal condition checking

$c_j - z_j$, all values are ≥ 0 . (✓)

\therefore solution $Z_j = 1$

Duality in Linear programming

- If problem is rewritten by exchanging rows & columns of a matrix problem, then it is called dual of the problem.
- original problem is also called primal problem.
- The optimal solution of dual problem gives complete information about ...
- constraints means rows of a problem.
- variables means columns of a problem.
- By computing dual of the primal problem, the solution is become easy.

Rules for Primal and Dual

- * If primal contains m variables and n constraints, then dual contains n variables and m constraints.
- * If primal is a maximisation, dual will be minimisation and vice-versa.
- In primal problems,
- * Maximisation problems must have \leq constraint
minimisation \geq constraint

Coefficient matrix of constraints of the dual
is the transpose of the primal.

constants becomes the coefficients
of primal

constraints becomes the coefficients of primal and dual.

Variables in primal & dual, are ≥ 0

1) construct the dual of the primal problems.

$$\text{Maximise} \quad 2x_1 + 6x_2 \leq 50$$

$$3x_1 + 2x_2 \leq 35$$

$$571 - 322 \leq 10.$$

$$x_2 \leq 20$$

where $x_1, x_2 \geq 0$.

a) Let y_1, y_2, y_3 & y_4 be the corresponding dual variables, then the dual problem is given by

minimisation

$$w = 50y_1 + 35y_2 + 60y_3 + 20y_4$$

subject to constraints.

$$2y_1 + 3y_2 + 5y_3 \geq 3$$

$$6y_1 + 2y_2 - 3y_3 + y_4 \geq 5$$

where $y_1, y_2, y_3, y_4 \geq 0$.

As a dual problem has lesser number of constraints, it requires lesser work & effort to solve it.

Note:- computational difficulty in LPP is mainly associated with no of constraints rather than no of variables.

Problem:- Construct the dual of the problem,

Minimise $Z = 3x_1 - 2x_2 + 4x_3$ subject to the constraint

$$3x_1 + 5x_2 + 4x_3 \geq 7 \quad \text{--- (1)}$$

$$6x_1 + 7x_2 + 3x_3 \geq 4 \quad \text{--- (2)}$$

$$7x_1 - 2x_2 - x_3 \leq 10 \quad \text{--- (3)}$$

$$x_1 - 2x_2 + 5x_3 \geq 3 \quad \text{--- (4)}$$

$$4x_1 + 7x_2 - 2x_3 \geq 2 \quad \text{--- (5)}$$

$$\& x_1, x_2, x_3 \geq 0.$$

Sol:- The given problem is of minimisation.

* All constraints should be of type \geq

* By multiplying 3rd constraint (equation) with -1 on both sides, we get

$$-7x_1 + 2x_2 + x_3 \geq -10 \quad \text{--- (6)}$$

\therefore dual of given problem will be

$$\text{maximise } W = 7y_1 + 4y_2 - 10y_3 + 3y_4 + 2y_5$$

subject to the constraints

$$3y_1 + 6y_2 - 7y_3 + y_4 + 4y_5 \leq 3$$

$$5y_1 + 2y_2 + 2y_3 - 2y_4 + 7y_5 \leq -2$$

$$4y_1 + 3y_2 + y_3 + 5y_4 - 2y_5 \leq 4$$

where y_1, y_2, y_3, y_4 & $y_5 \geq 0$
and are called as dual variables.

Dual problem, when primal is in standard form.

problem:-

$$\text{max } Z = 3x_1 + 10x_2 + 2x_3 \text{ subject to}$$

$$2x_1 + 3x_2 + 2x_3 \leq 7$$

$$3x_1 - 2x_2 + 4x_3 = 3$$

$$x_1 \geq 0, x_2 \geq 0, x_3 \geq 0$$

a) Since a given problem is of maximisation,
all constraints should be of type \leq

\leq

The equation $3x_1 - 2x_2 + 4x_3 = 3$ can be expressed
as a pair of inequalities

$$3x_1 - 2x_2 + 4x_3 \leq 3. \quad 3x_1 - 2x_2 + 4x_3 \geq 3.$$

(or)

$$3x_1 - 2x_2 + 4x_3 \leq 3$$

$$-3x_1 + 2x_2 - 4x_3 \geq -3.$$

The primal problem becomes maximised

$$Z = 3x_1 + 10x_2 + 2x_3 \text{ subject to constraints}$$

$$2x_1 + 3x_2 + 2x_3 \leq 7$$

$$3x_1 - 2x_2 + 4x_3 \leq 3.$$

$$-3x_1 + 2x_2 - 4x_3 \leq -3$$

$$x_1, x_2, x_3 \geq 0.$$

let y_1, y_2, y_2^1, y_2^u be associative non-negative dual variables. Then dual of primal problem is given by

minimise $w = 7y_1 + 3y_2^1 - 3y_2^u$ subject to constraints.

$$2y_1 + 3y_2^1 - 3y_2^u \geq 3$$

$$3y_1 - 2y_2^1 + 2y_2^u \geq 10$$

$$2y_1 + 4y_2^1 - 4y_2^u \geq 2$$

$$\text{where } y_1, y_2^1, y_2^u \geq 0$$

substituting $y_2^1 - y_2^u = y_2$ where y_2 is unrestricted in sign, then dual problem becomes $\min w = 7y_1 + 3y_2$ subject to constraints.

$$2y_1 + 3y_2 \geq 3$$

Assignment :-

construct dual of problem $\min z = 2x_1 + 3x_3$
 subject to $2x_1 + x_2 \leq 3$.

$$x_1 + 2x_2 + 6x_3 \geq 5$$

$$-x_1 + x_2 + 2x_3 = 2$$

where $x_1, x_2, x_3 \geq 0$.

solving LPP by using its dual.

i) solve the following LPP by using its dual,

$$\max z = 5x_1 - 2x_2 + 3x_3 \text{ subject to}$$

$$2x_1 + 2x_2 - x_3 \geq 2$$

$$3x_1 - 4x_2 \leq 3$$

$$x_2 + 3x_3 \leq 5$$

$$x_1, x_2, x_3 \geq 0$$

a) The given problem can be written as

$$\max z = 5x_1 - 2x_2 + 3x_3 \text{ subject to}$$

constraints

$$-2x_1 - 2x_2 + x_3 \leq -2$$

$$3x_1 - 4x_2 \leq 3$$

$$x_2 + 3x_3 \leq 5$$

$$x_1, x_2, x_3 \geq 0$$

The associated dual of the primal problem above is given by

minimise $w = -2y_1 + 3y_2 + 5y_3$ subject to
 the constraint

$$-2y_1 + 3y_2 + y_3 \geq 5$$

$$-2y_1 - 4y_2 + y_3 \geq -2$$

$$y_1 + 3y_3 \geq 3$$

where $y_1, y_2, y_3 \geq 0$.

The solution of the dual by simplex method consists of the following steps:

Step 1:- Express the problem in standard form

Note:- whenever you try to compute dual, the right hand side value should not be negative.

so multiplying and constraints with -1 , it can be written as.

$$2y_1 + 4y_2 - y_3 \leq 2$$

Introducing the slack and surplus variables we get an artificial system given by.
minimise $w = -2y_1 + 3y_2 + 5y_3$ subject to constraints.

$$-2y_1 + 3y_2 - s_1 + A_1 = 5$$

$$2y_1 + 4y_2 - y_3 + s_2 = 2$$

$$y_1 + 3y_3 - s_3 + A_2 = 3$$

Note:- If you have \geq in equation, then add $-s_i + A_j$,

If you have \leq in equation, then we add s_j (slack variable)

Step 2:- Find the initial basic feasible solution.

$$\text{put } y_1 = y_2 = y_3 = s_1 = s_3 = 0$$

$$A_1 = 5 \quad s_2 = 2 \quad A_2 = 3$$

which is not BFS.

C_j	-2	3	5	0	0	0	M	M
c_B Basis	y_1	y_2	y_3	s_1	s_2	s_3	A_1	A_2
M	A_1	-2	3	0	-1	0	0	0
0	s_2						X	
M	A_2							

C_j	-2	3	5	0	0	0	M	M	b	0
c_B Basis	y_1	y_2	y_3	s_1	s_2	s_3	A_1	A_2		
M	A_1	-2	3	0	-1	0	0	0	5	
0	s_2	2	4	-1	0	1	0	0	2	
M	A_2	1	0	3	0	0	-1	1	3	

$$z_j = \sum c_B b_{ij}$$

$$\bar{c}_j = c_j - z_j$$

y_2



y_2 is incoming vector

Final simplex table

C_j	-2	3	5	0	0	0	M	M	b
c_B Basis	y_1	y_2	y_3	s_1	s_2	s_3	A_1	A_2	
0	s_3	-15	0	0	-4	-3	1	4	-1
3	y_2	$-2/3$	1	0	$-1/3$	0	0	$1/3$	2
5	y_3	$-4/3$	0	1	$-4/3$	-1	0	$4/3$	0

$$g^* = -\frac{76}{3} \quad 3 \quad 5 \quad -\frac{23}{3} \quad -5 \quad 0 \quad \frac{23}{3} \quad 0$$

$$\bar{c}_j = c_j - z_j = \frac{90}{3} \quad 0 \quad 0 \quad \frac{23}{3} \quad 5 \quad 0 \quad -\frac{23}{3} + m \quad m$$

optimal solution is given by $y_1 = 0$

$$y_2 = \frac{5}{3}, y_3 = \frac{14}{3}$$