Operating System Design – 19CS2106S

Skill - 6

1. kill.c, grep.c (Xv6 design & implementation. (xv6 source code))

Kill.c Code

```
#include "types.h"
#include "stat.h"
#include "user.h"
int main(int argc, char * argv)
{
        int i;
        if(argc < 2){
            printf(2, "usage: kill pid...\n");
        exit();
        }
        for(i=1; i<argc; i++)
        kill(atoi(argv[i]));
        exit();
}</pre>
```

```
sd-190030004@team-osd:~/xv6-getpinfo
                                                                           X
osd-190030004@team-osd xv6-getpinfo]$ kill
                                  3) SIGQUIT
                                                    4) SIGILL
                                                                     5) SIGTRAP
6) SIGABRT
                                  8) SIGFPE
                12) SIGUSR2
17) SIGCHLD
22) SIGTTOU
                                 13) SIGPIPE
                                                   14) SIGALRM
16) SIGSTKFLT
                                 18) SIGCONT
23) SIGURG
                                                   24) SIGXCPU
26) SIGVTALRM
31) SIGSYS
                27) SIGPROF
                                                                        SIGPWR
                                 35) SIGRTMIN+1
                                                                    37) SIGRTMIN+
38) SIGRTMIN+4
                39) SIGRTMIN+5 40) SIGRTMIN+6 41) SIGRTMIN+7 42) SIGRTMIN+
                44) SIGRTMIN+10 45) SIGRTMIN+11 46) SIGRTMIN+12 47) SIGRTMIN+
48) SIGRTMIN+14 49) SIGRTMIN+15 50) SIGRTMAX-14 51) SIGRTMAX-13 52) SIGRTMAX-
53) SIGRTMAX-11 54) SIGRTMAX-10 55) SIGRTMAX-9 56) SIGRTMAX-8 57) SIGRTMAX-
58) SIGRTMAX-6 59) SIGRTMAX-5 60) SIGRTMAX-4 61) SIGRTMAX-3
                                                                    62) SIGRTMAX-
63) SIGRTMAX-1 64) SIGRTMAX
[osd-190030004@team-osd xv6-getpinfo]$ ps
 PID TTY
                    TIME CMD
37778 pts/2
               00:00:00 bash
39211 pts/2
               00:00:00 ps
osd-190030004@team-osd xv6-getpinfo]$
```

Grep.c code

```
#include "types.h"
#include "stat.h"
#include "user.h"
char buf[1024];
int match(char*, char*);
void
grep(char *pattern, int fd)
 int n, m;
 char *p, *q;
 m = 0;
 while((n = read(fd, buf+m, sizeof(buf)-m)) > 0){
  m += n;
  p = buf;
  while((q = strchr(p, '\n')) != 0){
    *q = 0;
   if(match(pattern, p)){
     *q = 'n';
     write(1, p, q+1 - p);
   p = q+1;
  if(p == buf)
   m = 0;
  if(m > 0){
   m = p - buf;
   memmove(buf, p, m);
  }
 }
}
main(int argc, char *argv[])
 int fd, i;
 char *pattern;
 if(argc \ll 1)
  printf(2, "usage: grep pattern [file ...]\n");
  exit();
 }
```

```
pattern = argv[1];
 if(argc \le 2){
  grep(pattern, 0);
  exit();
 }
 for(i = 2; i < argc; i++){
  if((fd = open(argv[i], 0)) < 0)
   printf(1, "grep: cannot open %s\n", argv[i]);
   exit();
  grep(pattern, fd);
  close(fd);
 exit();
}
// Regexp matcher from Kernighan & Pike,
// The Practice of Programming, Chapter 9.
int matchhere(char*, char*);
int matchstar(int, char*, char*);
int
match(char *re, char *text)
 if(re[0] == '^')
  return matchhere(re+1, text);
 do{ // must look at empty string
  if(matchhere(re, text))
   return 1;
 \} while(*text++ != '\0');
 return 0;
}
// matchhere: search for re at beginning of text
int matchhere(char *re, char *text)
 if(re[0] == '\0')
  return 1;
 if(re[1] == '*')
  return matchstar(re[0], re+2, text);
 if(re[0] == '\$' \&\& re[1] == '\0')
  return *text == \0;
 if(*text!='\0' && (re[0]=='.' || re[0]==*text))
```

```
return matchhere(re+1, text+1);
return 0;
}
// matchstar: search for c*re at beginning of text
int matchstar(int c, char *re, char *text)
{
    do{      // a * matches zero or more instances
        if(matchhere(re, text))
        return 1;
} while(*text!='\0' && (*text++==c || c=='.'));
return 0;
}
```

2. Triply-Indirect Block filesystem in xv6 and xv6 filesystem visualizer (xv6 customization)

```
#include "types.h"
#include "stat.h"
#include "user.h"
#include "fcntl.h"
int
main()
  char buf[512];
  int fd, i, sectors;
  fd = open("big.file", O CREATE | O WRONLY);
  if(fd < 0){
   printf(2, "big: cannot open big.file for writing\n");
    exit();
  sectors = 0;
  while(1){
   *(int*)buf = sectors;
    int cc = write(fd, buf, sizeof(buf));
    if(cc \ll 0)
     break;
    sectors++;
       if (sectors % 100 == 0)
              printf(2, ".");
  printf(1, "\nwrote %d sectors\n", sectors);
  close(fd);
  fd = open("big.file", O RDONLY);
  if(fd < 0){
   printf(2, "big: cannot re-open big.file for reading\n");
  for(i = 0; i < sectors; i++){
    int cc = read(fd, buf, sizeof(buf));
    if(cc <= 0){
     printf(2, "big: read error at sector %d\n", i);
     exit();
    if(*(int*)buf != i){
      printf(2, "big: read the wrong data (%d) for sector %d\n",
             *(int*)buf, i);
      exit();
    }
  }
  exit();
```

```
SeaBIOS (version 1.11.0-2.e17)

iPXE (http://ipxe.org) 00:03.0 C980 PCI2.10 PnP PMM+1FF94780+1FED4780 C980

Booting from Hard Disk..xv6...
cpu1: starting 1
cpu0: starting 0
sb: size 1000 nblocks 941 ninodes 200 nlog 30 logstart 2 inodestart 32 bmap 8
init: starting sh
190030004$ big
.
wrote 140 sectors
190030004$
```