



SESSION - 12

MADLIBS



Learning Outcomes:

Apply & Create

- Learn to make Game.

ACTIVITY 01:-

</> WRITE THE PROGRAM TO CREATE A GAME

Program Step 1:-

Floral Smoke

Imports

Variables

Create variable...

app.edublocks.org says

New variable name:

Adjective 1

OK Cancel

Floral Smoke

Imports

Variables

Create variable...

app.edublocks.org says

New variable name:

Adjective 2

OK Cancel

Program Step 2:-

Floral Smoke

Imports

Variables

Create variable...

app.edublocks.org says

New variable name:

Noun 1

OK

Cancel

Floral Smoke

Imports

Variables

Create variable...

app.edublocks.org says

New variable name:

Noun 2

OK

Cancel

Program Step 3:-

Start code here

Adjective 1 ▼

= ▼

input(

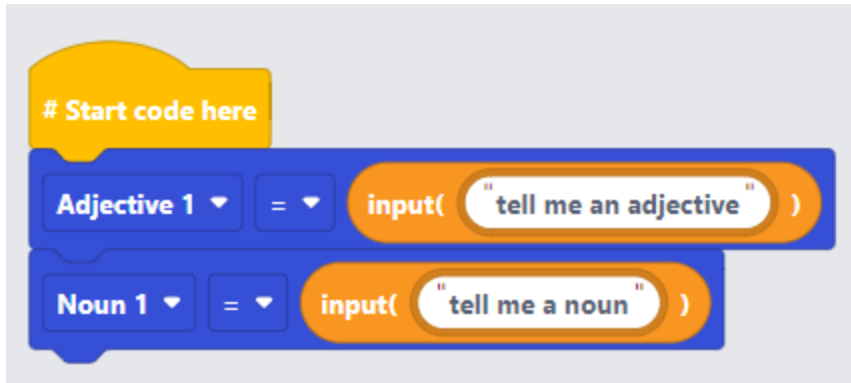
"tell me an adjective"

)

Code

```
1 #Start code here
2 Adjective_1 = input("tell me an adjective")
3
```

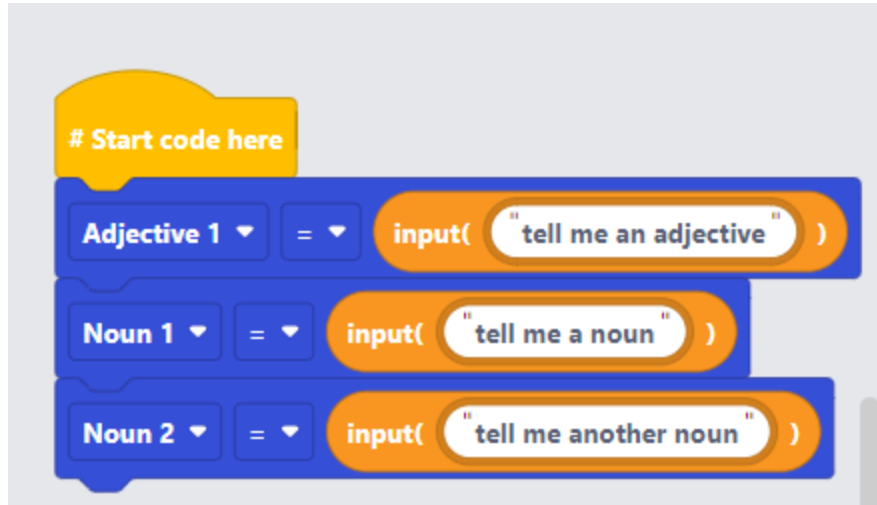
Program Step 4:-



Code

```
1 #Start code here
2 Adjective_1 = input("tell me an adjective")
3 Noun_1 = input("tell me a noun")
4
```

Program Step 5:-



Code

```
1 #Start code here
2 Adjective_1 = input("tell me an adjective")
3 Noun_1 = input("tell me a noun")
4 Noun_2 = input("tell me another noun")
5
```


Program Step 6:-

Start code here

Adjective 1 ▾ = ▾ input("tell me an adjective")

Noun 1 ▾ = ▾ input("tell me a noun")

Noun 2 ▾ = ▾ input("tell me another noun")

Ajective 2 ▾ = ▾ input("tell me another adjective")

Code

```
1 #Start code here
2 Adjective_1 = input("tell me an adjective")
3 Noun_1 = input("tell me a noun")
4 Noun_2 = input("tell me another noun")
5 Ajective_2 = input("tell me another adjective")
6
```

Program Step 7:-

Start code here

Adjective 1 = input("tell me an adjective")

Noun 1 = input("tell me a noun")

Noun 2 = input("tell me another noun")

Ajective 2 = input("tell me another adjective")

print(" ")

print("Roses are _____and so are you")

Code

```
1 #Start code here
2 Adjective_1 = input("tell me an adjective")
3 Noun_1 = input("tell me a noun")
4 Noun_2 = input("tell me another noun")
5 Ajective_2 = input("tell me another adjective")
6 print("")
7 print("Roses are _____and so are you")
8
```

Program Step 8:-

Start code here

Adjective 1 = input("tell me an adjective")

Noun 1 = input("tell me a noun")

Noun 2 = input("tell me another noun")

Ajective 2 = input("tell me another adjective")

print("")

print("Roses are _____and so are you")

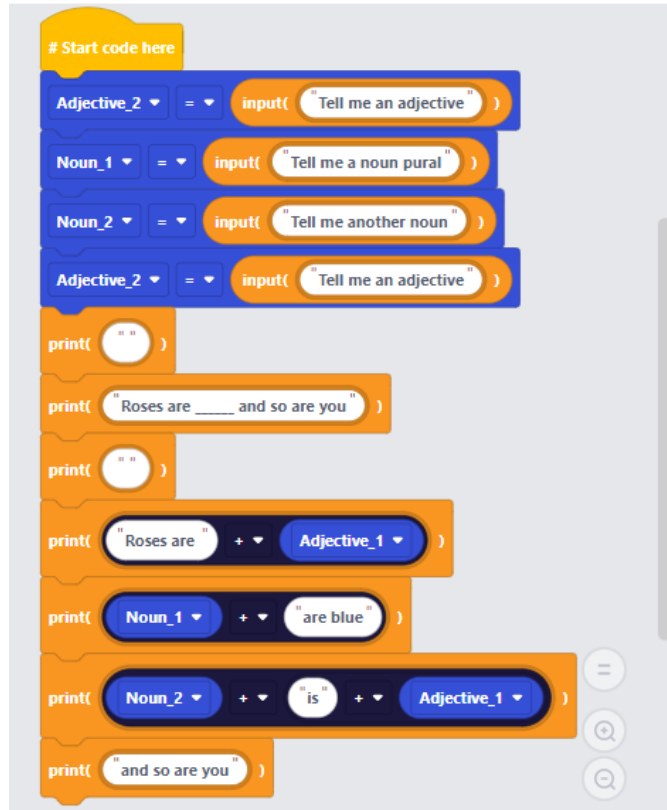
print("")

print(1)

Code

```
1 #Start code here
2 Adjective_1 = input("tell me an adjective")
3 Noun_1 = input("tell me a noun")
4 Noun_2 = input("tell me another noun")
5 Ajective_2 = input("tell me another adjective")
6 print("")
7 print("Roses are _____and so are you")
8 print("")
9 print(1)
10
```

Program Step 9:-



Code

```
1 #Start code here
2 Adjective_2 = input("Tell me an adjective")
3 Noun_1 = input("Tell me a noun plural")
4 Noun_2 = input("Tell me another noun")
5 Adjective_2 = input("Tell me an adjective")
6 print("")
7 print("Roses are ____ and so are you")
8 print("")
9 print("Roses are " + Adjective_1)
10 print(Noun_1 + "are blue")
11 print(Noun_2 + "is" + Adjective_1)
12 print("and so are you")
13
```

ACTIVITY SHEETS

Question 1:
Why we use “ ”?

- A. To indicate print value
- B. To indicate variable
- C. To indicate printing string
- D. None of these

Question 2:

How many arithmetic operations are there in python?

- A. 2
- B. 3
- C. 4
- D. 5

Question 3:

Why we use “/n”?

- A. To print new value
- B. To print on new line
- C. To create new string
- D. None of these

Question 4:

What is default data type of input block?

- A. int
- B. str
- C. boolean
- D. none of these

Question 5:

Do we need to convert input type for getting integer user input?

- A. Yes
- B. No

