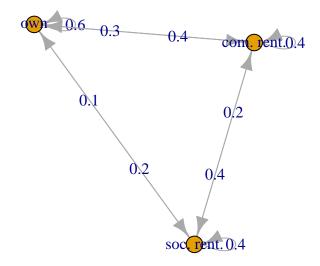
Stochastic homework 2

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example 1

 \mathbf{a}

```
#states
states <- c("own","com. rent.","soc. rent.")</pre>
#transition matrix
tmat <- matrix(data=c(.6,.3,.1,</pre>
                      .2,.4,.4), byrow=TRUE, nrow=3,
               dimnames=list(states, states))
tmat
##
              own com. rent. soc. rent.
## own
             0.6
                        0.3
                                    0.1
## com. rent. 0.4
                        0.4
                                    0.2
## soc. rent. 0.2
                        0.4
                                    0.4
library("markovchain")
## Warning: package 'markovchain' was built under R version 3.6.3
## Package: markovchain
## Version: 0.8.4.1
            2020-05-04
## BugReport: http://github.com/spedygiorgio/markovchain/issues
# Markov chain
mc <- new("markovchain", states = states, byrow = TRUE, transitionMatrix = tmat, name = "residence clas
# transition diagram
plot(mc)
```



\mathbf{b}

the probability that a granddaughter lives in her own apartment if her grandmother was a social renter is 0.36 (mc^2)

```
## residence classes^2
## A 3 - dimensional discrete Markov Chain defined by the following states:
  own, com. rent., soc. rent.
##
   The transition matrix (by rows) is defined as follows:
##
              own com. rent. soc. rent.
## own
              0.50
                         0.34
                                    0.16
                                    0.20
## com. rent. 0.44
                         0.36
                                    0.26
## soc. rent. 0.36
                         0.38
# transitionafter two steps from parents soc. rent. -> own apartment
(mc^2)["soc. rent.","own"]
## [1] 0.36
```

\mathbf{c}

Reseidence structure after two generations

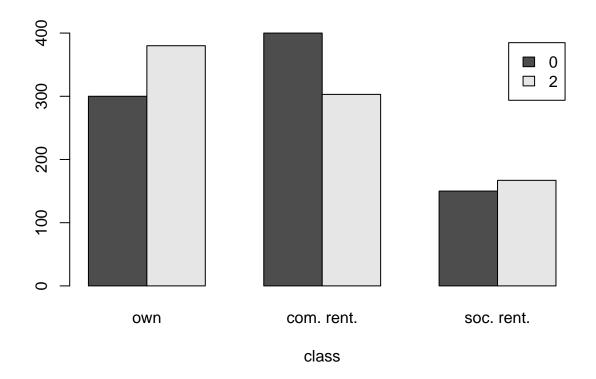
```
q0 <- c(300,400,150)
```

```
dist <- q0*(mc^2) # after two generations
print(dist)

## own com. rent. soc. rent.
## [1,] 380 303 167

steps <- c(0,2)
dist1 <- rbind(q0, q0*(mc^2))
dimnames(dist1) <- list(steps, states)

barplot(dist1, beside = T, xlab = "class", legend = steps)</pre>
```



d

yes the chain is regular as we can see higher powers of markov chain are all having same rows. The distribution after a long time therefore does not depend on the initial distribution. That is also equal to the steady state.

```
steadyStates(mc)
```

```
## own com. rent. soc. rent.
## [1,] 0.4516129 0.3548387 0.1935484

mc^100

## residence classes^100
## A 3 - dimensional discrete Markov Chain defined by the following states:
## own, com. rent., soc. rent.
```

```
## The transition matrix (by rows) is defined as follows:
##
                    own com. rent. soc. rent.
## own
              0.4516129 0.3548387 0.1935484
## com. rent. 0.4516129 0.3548387 0.1935484
## soc. rent. 0.4516129 0.3548387 0.1935484
mc<sup>500</sup>
## residence classes 500
## A 3 - dimensional discrete Markov Chain defined by the following states:
## own, com. rent., soc. rent.
## The transition matrix (by rows) is defined as follows:
##
                    own com. rent. soc. rent.
## own
              0.4516129 0.3548387 0.1935484
## com. rent. 0.4516129 0.3548387 0.1935484
## soc. rent. 0.4516129 0.3548387 0.1935484
mc^1000
## residence classes 1000
## A 3 - dimensional discrete Markov Chain defined by the following states:
## own, com. rent., soc. rent.
## The transition matrix (by rows) is defined as follows:
##
                    own com. rent. soc. rent.
## own
              0.4516129 0.3548387 0.1935484
## com. rent. 0.4516129 0.3548387 0.1935484
## soc. rent. 0.4516129 0.3548387 0.1935484
\mathbf{e}
long term residence structure own=383.8710, com.rent=301.6129, soc.rent=164.5161
steps \leftarrow c(0, 1, 5, 10, 50,60,100)
initialState <-c(300,400,150)
pred <- c(); # create an empty matrix</pre>
for (k in steps) {
  pr <- initialState*(mc^k) # calculate the distribution after k steps
pred <- rbind(pred, pr) # add to the list of of distributions</pre>
}
# names of rows and columns
dimnames(pred) <- list(steps, states)</pre>
pred
            own com. rent. soc. rent.
## 0
       300.0000 400.0000 150.0000
       370.0000 310.0000 170.0000
## 1
## 5
       383.7240 301.6560 164.6200
## 10 383.8703
                  301.6131 164.5166
## 50 383.8710
                  301.6129 164.5161
## 60 383.8710 301.6129 164.5161
## 100 383.8710 301.6129 164.5161
```

 \mathbf{f}

prais mobility index is 0.8

```
pi <- (3-sum(diag(tmat)))/(3-1)
pi</pre>
```

[1] 0.8

example 2

adjacency matrix

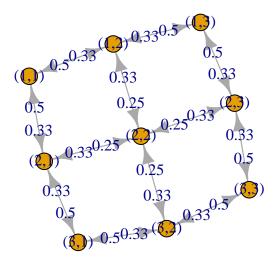
```
states2 <- c()
for(i in 1:3)
{
  for(j in 1:3)
states2 <- c(states2, c(i,j))</pre>
  }
}
states2
## [1] 1 1 1 2 1 3 2 1 2 2 2 3 3 1 3 2 3 3
tates3 \leftarrow c("(1,1)","(1,2)","(1,3)","(2,1)","(2,2)","(2,3)","(3,1)","(3,2)","(3,3)")
states3
## [1] "(1,1)" "(1,2)" "(1,3)" "(2,1)" "(2,2)" "(2,3)" "(3,1)" "(3,2)" "(3,3)"
adjmat <- matrix(data=c(0,1,0,1,0,0,0,0,0,0,
                        1,0,1,0,1,0,0,0,0,
                        0,1,0,0,0,1,0,0,0,
                        1,0,0,0,1,0,1,0,0,
                        0,1,0,1,0,1,0,1,0,
                        0,0,1,0,1,0,0,0,1,
                        0,0,0,1,0,0,0,1,0,
                        0,0,0,0,1,0,1,0,1,
                        0,0,0,0,0,1,0,1,0), byrow=TRUE, nrow=9,
               dimnames=list(states3, states3))
```

\mathbf{a}

adjmat

```
(1,1) (1,2) (1,3) (2,1) (2,2) (2,3) (3,1) (3,2) (3,3)
## (1,1)
                           0
              0
                    1
                                 1
                                              0
                                                                  0
## (1,2)
              1
                    0
                           1
                                 0
                                        1
                                              0
                                                     0
                                                           0
## (1,3)
              0
                    1
                           0
                                 0
                                        0
                                              1
                                                     0
                                                           0
                                                                  0
## (2,1)
                           0
                                 0
                    0
                                        1
                                              0
                                                     1
                                                           0
                                                                  0
              1
                           0
                                                                  0
## (2,2)
              0
                    1
                                 1
                                        0
                                              1
                                                     0
                                                           1
## (2,3)
                                 0
                                        1
                                              0
                                                                  1
              0
                    0
                           1
## (3,1)
              0
                    0
                           0
                                 1
                                        0
                                              0
                                                     0
                                                           1
                                                                  0
## (3,2)
              0
                    0
                           0
                                 0
                                        1
                                              0
                                                     1
                                                           0
                                                                  1
## (3,3)
                                 0
                                              1
                                                     0
                                                           1
                                                                  0
```

```
rs <- rowSums(adjmat)</pre>
trmat <- diag(1/rs) %*% adjmat
trmat
##
                        (1,3) (2,1)
                                      (2,2) (2,3)
                                                   (3,1) (3,2)
           (1,1) (1,2)
##
  [1,] 0.0000000 0.50 0.0000000 0.50 0.0000000 0.00 0.0000000 0.00
[3,] 0.0000000 0.50 0.0000000 0.00 0.0000000 0.50 0.0000000 0.00
  [4,] 0.3333333 0.00 0.0000000 0.00 0.3333333 0.00 0.3333333 0.00
##
  [5,] 0.0000000 0.25 0.0000000 0.25 0.0000000 0.25 0.0000000 0.25
  [6,] 0.0000000 0.00 0.3333333 0.00 0.3333333 0.00 0.0000000 0.00
##
   [7,] 0.0000000 0.00 0.0000000 0.50 0.0000000 0.00 0.0000000 0.50
##
## [8,] 0.0000000 0.00 0.0000000 0.00 0.3333333 0.00 0.3333333 0.00
##
           (3,3)
## [1,] 0.000000
## [2,] 0.0000000
## [3,] 0.0000000
## [4,] 0.0000000
## [5,] 0.0000000
## [6,] 0.3333333
## [7,] 0.0000000
## [8,] 0.3333333
## [9,] 0.0000000
rwgraph <- new("markovchain", states = states3, byrow = TRUE,</pre>
            transitionMatrix = trmat, name = "Random walk")
plot(rwgraph)
```



b

```
# simulation
simulation1 <- rmarkovchain(10, rwgraph, t0 = "(1,1)")
simulation1
## [1] "(2,1)" "(3,1)" "(2,1)" "(3,1)" "(2,1)" "(2,2)" "(2,3)" "(3,3)"
## [9] "(3,2)" "(3,3)"</pre>
```

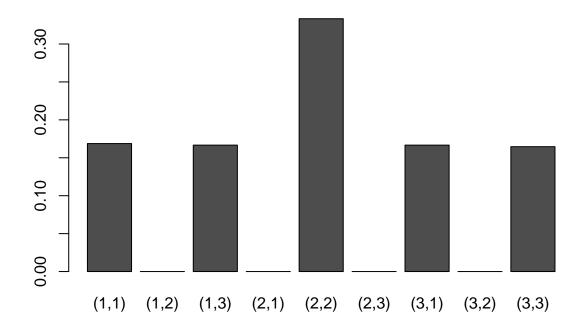
\mathbf{c}

As even 10th adn 11th power of the transition matrix does not contain only strictly positive elements, we suspect that the matrix is not regular

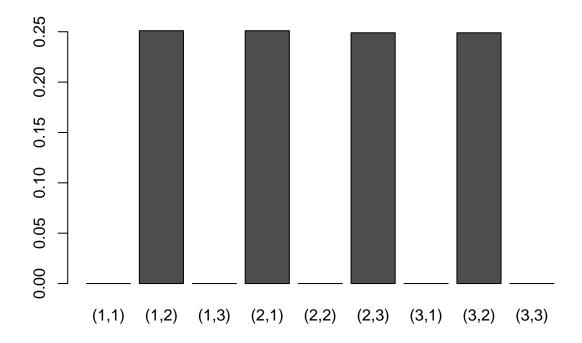
```
dist3 <- rwgraph^10
dist3</pre>
```

```
## Random walk^10
## A 9 - dimensional discrete Markov Chain defined by the following states:
## (1,1), (1,2), (1,3), (2,1), (2,2), (2,3), (3,1), (3,2), (3,3)
## The transition matrix (by rows) is defined as follows:
## (1,1) (1,2) (1,3) (2,1) (2,2) (2,3)
## (1,1) 0.1687243 0.0000000 0.1666667 0.0000000 0.3333333 0.0000000
## (1,2) 0.0000000 0.2520576 0.0000000 0.2500000 0.0000000 0.2500000
## (1,3) 0.1666667 0.0000000 0.1687243 0.0000000 0.3333333 0.0000000
## (2,1) 0.0000000 0.2500000 0.0000000 0.2520576 0.0000000 0.2479424
```

```
## (2,2) 0.1666667 0.0000000 0.1666667 0.0000000 0.3333333 0.0000000
## (2,3) 0.0000000 0.2500000 0.0000000 0.2479424 0.0000000 0.2520576
## (3,1) 0.1666667 0.0000000 0.1646091 0.0000000 0.3333333 0.0000000
## (3,2) 0.0000000 0.2479424 0.0000000 0.2500000 0.0000000 0.2500000
## (3,3) 0.1646091 0.0000000 0.1666667 0.0000000 0.3333333 0.0000000
##
             (3,1)
                       (3,2)
                                 (3,3)
## (1,1) 0.1666667 0.0000000 0.1646091
## (1,2) 0.0000000 0.2479424 0.0000000
## (1,3) 0.1646091 0.0000000 0.1666667
## (2,1) 0.0000000 0.2500000 0.0000000
## (2,2) 0.1666667 0.0000000 0.1666667
## (2,3) 0.0000000 0.2500000 0.0000000
## (3,1) 0.1687243 0.0000000 0.1666667
## (3,2) 0.0000000 0.2520576 0.0000000
## (3,3) 0.1666667 0.0000000 0.1687243
dist4 <- rwgraph^11
dist4
## Random walk^11
   A 9 - dimensional discrete Markov Chain defined by the following states:
   (1,1), (1,2), (1,3), (2,1), (2,2), (2,3), (3,1), (3,2), (3,3)
   The transition matrix (by rows) is defined as follows:
                       (1,2)
                                 (1,3)
##
             (1,1)
                                            (2,1)
                                                      (2,2)
                                                                (2,3)
## (1,1) 0.0000000 0.2510288 0.0000000 0.2510288 0.0000000 0.2489712
## (1,2) 0.1673525 0.0000000 0.1673525 0.0000000 0.3333333 0.0000000
## (1,3) 0.0000000 0.2510288 0.0000000 0.2489712 0.0000000 0.2510288
## (2,1) 0.1673525 0.0000000 0.1659808 0.0000000 0.3333333 0.0000000
## (2,2) 0.0000000 0.2500000 0.0000000 0.2500000 0.0000000 0.2500000
## (2,3) 0.1659808 0.0000000 0.1673525 0.0000000 0.3333333 0.0000000
## (3,1) 0.0000000 0.2489712 0.0000000 0.2510288 0.0000000 0.2489712
## (3,2) 0.1659808 0.0000000 0.1659808 0.0000000 0.3333333 0.0000000
## (3,3) 0.0000000 0.2489712 0.0000000 0.2489712 0.0000000 0.2510288
             (3,1)
                       (3,2)
                                 (3,3)
## (1,1) 0.0000000 0.2489712 0.0000000
## (1,2) 0.1659808 0.0000000 0.1659808
## (1,3) 0.0000000 0.2489712 0.0000000
## (2,1) 0.1673525 0.0000000 0.1659808
## (2,2) 0.0000000 0.2500000 0.0000000
## (2,3) 0.1659808 0.0000000 0.1673525
## (3,1) 0.0000000 0.2510288 0.0000000
## (3,2) 0.1673525 0.0000000 0.1673525
## (3,3) 0.0000000 0.2510288 0.0000000
Q0 \leftarrow c(1, 0, 0, 0, 0, 0, 0, 0, 0)
Q10 <- Q0*(rwgraph^10)
barplot(Q10)
```



Q11 <- Q0*(rwgraph^11) barplot(Q11)



d even at higher powers it does not have strictly positive elements. Hence, the chain is not regular. also it can be seen that there are two rows which are repeating itself.

rwgraph⁵⁰

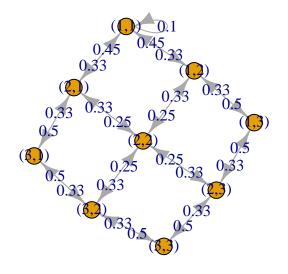
```
## Random walk<sup>50</sup>
    A 9 - dimensional discrete Markov Chain defined by the following states:
##
    (1,1), (1,2), (1,3), (2,1), (2,2), (2,3), (3,1), (3,2), (3,3)
    The transition matrix (by rows) is defined as follows:
##
                                                                (3,1) (3,2)
##
             (1,1) (1,2)
                              (1,3) (2,1)
                                               (2,2) (2,3)
  (1,1) 0.1666667
                    0.00 0.1666667
                                     0.00 0.3333333
                                                      0.00 0.1666667
                                                                       0.00
  (1,2) 0.0000000
                    0.25 0.0000000
                                     0.25 0.0000000
                                                      0.25 0.0000000
                                                                       0.25
## (1,3) 0.1666667
                    0.00 0.1666667
                                     0.00 0.3333333
                                                      0.00 0.1666667
                                                                       0.00
## (2,1) 0.0000000
                    0.25 0.0000000
                                     0.25 0.0000000
                                                      0.25 0.0000000
                                                                       0.25
## (2,2) 0.1666667
                    0.00 0.1666667
                                     0.00 0.3333333
                                                      0.00 0.1666667
                                                                       0.00
## (2,3) 0.0000000
                    0.25 0.0000000
                                     0.25 0.0000000
                                                      0.25 0.0000000
                                                                       0.25
  (3,1) 0.1666667
                    0.00 0.1666667
                                     0.00 0.3333333
                                                      0.00 0.1666667
                                                                       0.00
   (3,2) 0.0000000
                    0.25 0.0000000
                                     0.25 0.0000000
                                                      0.25 0.0000000
                                                                       0.25
##
   (3,3) 0.1666667
                    0.00 0.1666667
                                     0.00 0.3333333
                                                      0.00 0.1666667
                                                                       0.00
##
             (3,3)
## (1,1) 0.1666667
## (1,2) 0.0000000
## (1,3) 0.1666667
## (2,1) 0.0000000
## (2,2) 0.1666667
## (2,3) 0.0000000
## (3,1) 0.1666667
```

```
## (3,2) 0.0000000
## (3,3) 0.1666667
rwgraph<sup>75</sup>
## Random walk^75
   A 9 - dimensional discrete Markov Chain defined by the following states:
    (1,1), (1,2), (1,3), (2,1), (2,2), (2,3), (3,1), (3,2), (3,3)
   The transition matrix (by rows) is defined as follows:
             (1,1) (1,2)
##
                             (1,3) (2,1)
                                             (2,2) (2,3)
                                                             (3,1) (3,2)
## (1,1) 0.0000000 0.25 0.0000000 0.25 0.0000000 0.25 0.0000000
                                                                    0.25
## (1,2) 0.1666667 0.00 0.1666667 0.00 0.3333333 0.00 0.1666667
                                                                    0.00
## (1,3) 0.0000000 0.25 0.0000000 0.25 0.0000000 0.25 0.0000000
                                                                    0.25
## (2,1) 0.1666667 0.00 0.1666667 0.00 0.3333333 0.00 0.1666667
## (2,2) 0.0000000 0.25 0.0000000 0.25 0.0000000 0.25 0.0000000
                                                                    0.25
## (2,3) 0.1666667 0.00 0.1666667 0.00 0.3333333 0.00 0.1666667
                                                                    0.00
## (3,1) 0.0000000 0.25 0.0000000 0.25 0.0000000
                                                   0.25 0.0000000
                                                                    0.25
## (3,2) 0.1666667 0.00 0.1666667 0.00 0.3333333 0.00 0.1666667
                                                                    0.00
## (3,3) 0.0000000 0.25 0.0000000 0.25 0.0000000 0.25 0.0000000
                                                                    0.25
##
             (3,3)
## (1,1) 0.0000000
## (1,2) 0.1666667
## (1,3) 0.0000000
## (2,1) 0.1666667
## (2,2) 0.0000000
## (2,3) 0.1666667
## (3,1) 0.0000000
## (3,2) 0.1666667
## (3,3) 0.0000000
rwgraph<sup>100</sup>
## Random walk 100
   A 9 - dimensional discrete Markov Chain defined by the following states:
   (1,1), (1,2), (1,3), (2,1), (2,2), (2,3), (3,1), (3,2), (3,3)
  The transition matrix (by rows) is defined as follows:
##
             (1,1) (1,2)
                             (1,3) (2,1)
                                             (2,2) (2,3)
                                                             (3,1) (3,2)
## (1,1) 0.1666667 0.00 0.1666667 0.00 0.3333333 0.00 0.1666667
                                                                    0.00
## (1,2) 0.0000000 0.25 0.0000000 0.25 0.0000000 0.25 0.0000000
## (1,3) 0.1666667 0.00 0.1666667 0.00 0.3333333 0.00 0.1666667
                                                                    0.00
## (2,1) 0.0000000 0.25 0.0000000 0.25 0.0000000
                                                   0.25 0.0000000
## (2,2) 0.1666667 0.00 0.1666667 0.00 0.3333333
                                                   0.00 0.1666667
                                                                    0.00
## (2,3) 0.0000000 0.25 0.0000000 0.25 0.0000000
                                                   0.25 0.0000000
                                                                    0.25
## (3,1) 0.1666667 0.00 0.1666667
                                                                    0.00
                                   0.00 0.3333333
                                                   0.00 0.1666667
## (3,2) 0.0000000 0.25 0.0000000 0.25 0.0000000
                                                   0.25 0.0000000
                                                                    0.25
## (3,3) 0.1666667 0.00 0.1666667 0.00 0.3333333 0.00 0.1666667
                                                                    0.00
             (3,3)
## (1,1) 0.1666667
## (1,2) 0.0000000
## (1,3) 0.1666667
## (2,1) 0.0000000
## (2,2) 0.1666667
## (2,3) 0.0000000
## (3,1) 0.1666667
## (3,2) 0.0000000
```

```
## (3,3) 0.1666667
```

\mathbf{e}

```
invariant <- steadyStates(rwgraph)</pre>
invariant
            (1,1) (1,2)
                                           (2,2) (2,3)
##
                            (1,3) (2,1)
                                                          (3,1) (3,2)
## [1,] 0.08333333 0.125 0.08333333 0.125 0.1666667 0.125 0.08333333 0.125
            (3,3)
## [1,] 0.08333333
f
modified markov chain
trmat[1,1] <- 0.1
trmat[1,2] <- 0.45
trmat[1,4] <- 0.45
trmat1 <- trmat
trmat1
##
            (1,1) (1,2)
                           (1,3) (2,1)
                                          (2,2)(2,3)
                                                         (3,1) (3,2)
   ##
                                                               0.00
   [2,] 0.3333333 0.00 0.3333333
                                 0.00 0.3333333
                                                0.00 0.0000000
                                                               0.00
   [3,] 0.0000000 0.50 0.0000000
                                 0.00 0.0000000
                                                0.50 0.0000000
##
                                                               0.00
##
   [4,] 0.3333333 0.00 0.0000000
                                 0.00 0.3333333
                                                0.00 0.3333333
                                                               0.00
##
   [5,] 0.0000000 0.25 0.0000000
                                 0.25 0.0000000
                                                0.25 0.0000000
                                                               0.25
   [6,] 0.0000000 0.00 0.3333333
                                 0.00 0.3333333
                                                0.00 0.0000000
                                                               0.00
##
##
   [7,] 0.0000000 0.00 0.0000000
                                 0.50 0.0000000
                                                0.00 0.0000000
                                                               0.50
##
   [8,] 0.0000000 0.00 0.0000000
                                 0.00 0.3333333
                                                0.00 0.3333333
                                                               0.00
   ##
                                                               0.50
##
            (3,3)
##
   [1,] 0.0000000
##
   [2,] 0.0000000
##
   [3,] 0.0000000
   [4,] 0.0000000
##
   [5,] 0.0000000
##
##
   [6,] 0.3333333
   [7,] 0.0000000
   [8,] 0.3333333
##
   [9,] 0.0000000
rwgraph1 <- new("markovchain", states = states3, byrow = TRUE,</pre>
              transitionMatrix = trmat1, name = "Random walk1")
plot(rwgraph1)
```



g

yes the chain is regular, as it now has strictly positive elements which are all equal as can be seen in its 1000th power. Each row has the limit distribution.

rwgraph1⁵⁰⁰

```
## Random walk1^500
   A 9 - dimensional discrete Markov Chain defined by the following states:
    (1,1), (1,2), (1,3), (2,1), (2,2), (2,3), (3,1), (3,2), (3,3)
##
##
   The transition matrix (by rows) is defined as follows:
##
              (1,1)
                        (1,2)
                                   (1,3)
                                              (2,1)
                                                        (2,2)
##
  (1,1) 0.09177935 0.1237942 0.08261063 0.1237942 0.1652213 0.1237886
## (1,2) 0.09169943 0.1239243 0.08251838 0.1239243 0.1650368 0.1239311
## (1,3) 0.09178958 0.1237776 0.08262243 0.1237776 0.1652449 0.1237703
## (2,1) 0.09169943 0.1239243 0.08251838 0.1239243 0.1650368 0.1239311
## (2,2) 0.09178958 0.1237776 0.08262243 0.1237776 0.1652449 0.1237703
## (2,3) 0.09169525 0.1239311 0.08251355 0.1239311 0.1650271 0.1239386
## (3,1) 0.09178958 0.1237776 0.08262243 0.1237776 0.1652449 0.1237703
## (3,2) 0.09169525 0.1239311 0.08251355 0.1239311 0.1650271 0.1239386
  (3,3) 0.09179170 0.1237741 0.08262488 0.1237741 0.1652498 0.1237665
##
              (3,1)
                        (3,2)
                                   (3,3)
## (1,1) 0.08261063 0.1237886 0.08261253
## (1,2) 0.08251838 0.1239311 0.08251608
## (1,3) 0.08262243 0.1237703 0.08262488
## (2,1) 0.08251838 0.1239311 0.08251608
```

```
## (2,2) 0.08262243 0.1237703 0.08262488
## (2,3) 0.08251355 0.1239386 0.08251103
## (3,1) 0.08262243 0.1237703 0.08262488
## (3,2) 0.08251355 0.1239386 0.08251103
## (3,3) 0.08262488 0.1237665 0.08262744
rwgraph1~1000
## Random walk1~1000
   A 9 - dimensional discrete Markov Chain defined by the following states:
    (1,1), (1,2), (1,3), (2,1), (2,2), (2,3), (3,1), (3,2), (3,3)
   The transition matrix (by rows) is defined as follows:
##
##
              (1,1)
                        (1,2)
                                   (1,3)
                                              (2,1)
                                                                  (2,3)
## (1,1) 0.09174314 0.1238532 0.08256883 0.1238532 0.1651377 0.1238532
## (1,2) 0.09174309 0.1238533 0.08256878 0.1238533 0.1651376 0.1238533
## (1,3) 0.09174315 0.1238532 0.08256884 0.1238532 0.1651377 0.1238532
## (2,1) 0.09174309 0.1238533 0.08256878 0.1238533 0.1651376 0.1238533
## (2,2) 0.09174315 0.1238532 0.08256884 0.1238532 0.1651377 0.1238532
## (2,3) 0.09174309 0.1238533 0.08256877 0.1238533 0.1651375 0.1238533
## (3,1) 0.09174315 0.1238532 0.08256884 0.1238532 0.1651377 0.1238532
## (3,2) 0.09174309 0.1238533 0.08256877 0.1238533 0.1651375 0.1238533
## (3,3) 0.09174315 0.1238532 0.08256884 0.1238532 0.1651377 0.1238532
              (3,1)
                        (3,2)
                                   (3,3)
## (1,1) 0.08256883 0.1238532 0.08256883
## (1,2) 0.08256878 0.1238533 0.08256877
## (1,3) 0.08256884 0.1238532 0.08256884
## (2,1) 0.08256878 0.1238533 0.08256877
## (2,2) 0.08256884 0.1238532 0.08256884
## (2,3) 0.08256877 0.1238533 0.08256877
## (3,1) 0.08256884 0.1238532 0.08256884
## (3,2) 0.08256877 0.1238533 0.08256877
## (3,3) 0.08256884 0.1238532 0.08256884
```

\mathbf{h}

as we can see that steadystates function is giving an output which is numerically similar to all the rows of rwgraph1^1000 hence it is again proved that it is a regular markov chain which has a unique convergence.

```
invariant1 <- steadyStates(rwgraph1)</pre>
invariant1
##
                         (1,2)
                                     (1,3)
                                                (2,1)
                                                           (2,2)
                                                                      (2,3)
              (1,1)
  [1,] 0.09174312 0.1238532 0.08256881 0.1238532 0.1651376 0.1238532
              (3,1)
                         (3,2)
                                     (3,3)
## [1,] 0.08256881 0.1238532 0.08256881
i
print(invariant)
```

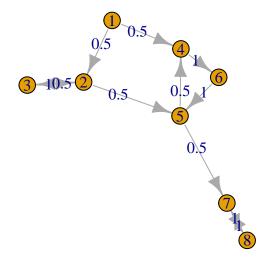
```
## (1,1) (1,2) (1,3) (2,1) (2,2) (2,3) (3,1) (3,2)
## [1,] 0.08333333 0.125 0.08333333 0.125 0.1666667 0.125 0.08333333 0.125
## (3,3)
## [1,] 0.08333333
```

```
print(invariant1)
## (1,1) (1,2) (1,3) (2,1) (2,2) (2,3)
## [1,] 0.09174312 0.1238532 0.08256881 0.1238532 0.1651376 0.1238532
## (3,1) (3,2) (3,3)
## [1,] 0.08256881 0.1238532 0.08256881
```

example 3

markov chain

```
#states
states4 <- c("1","2","3","4","5","6","7","8")
#transition matrix
0,0,.5,0,.5,0,0,0,
                    0,1,0,0,0,0,0,0,
                    0,0,0,0,0,1,0,0,
                    0,0,0,.5,0,0,.5,0,
                    0,0,0,0,1,0,0,0,
                    0,0,0,0,0,0,0,1,
                    0,0,0,0,0,0,1,0), byrow=TRUE, nrow=8,
              dimnames=list(states4,states4))
tmat4
    1 2 3 4 56 78
## 1 0 0.5 0.0 0.5 0.0 0 0.0 0
## 2 0 0.0 0.5 0.0 0.5 0 0.0 0
## 3 0 1.0 0.0 0.0 0.0 0 0.0 0
## 4 0 0.0 0.0 0.0 0.0 1 0.0 0
## 5 0 0.0 0.0 0.5 0.0 0 0.5 0
## 6 0 0.0 0.0 0.0 1.0 0 0.0 0
## 7 0 0.0 0.0 0.0 0.0 0 0.0 1
## 8 0 0.0 0.0 0.0 0.0 0 1.0 0
library("markovchain")
# Markov chain
mc4 <- new("markovchain", states = states4, byrow = TRUE, transitionMatrix = tmat4, name = "communication"
# transition diagram
plot(mc4)
```



a

when talking about states accesible from 5 we look for outgoing arrows. 4 is accesible from 5 6 is accesible from 5 through 4 7 is accesible from 5 8 is accesible from 5 through 7

b

when talking about which states lead to 5 we look for incoming arrows. state 2 leads to 5 state 1 and 3 through 2 lead to 5. state 1 also through states 4 and 6 leads to 5. state 6 leads to 5. state 4 through 6 leads to 5.

\mathbf{c}

states 4 and 6 communicate with 5

\mathbf{d}

we have 4 communication classes 1 2,3 4,5,6 7,8

communicatingClasses(mc4)

```
## [[1]]
## [1] "1"
##
```

```
## [[2]]
## [1] "2" "3"
##
## [[3]]
   [1] "4" "5" "6"
##
##
## [[4]]
## [1] "7" "8"
\mathbf{e}
transient classes "1" "2" "3"
"4" "5" "6"
Transient states "1" "2" "3" "4" "5" "6"
transientClasses(mc4)
## [[1]]
## [1] "1"
##
## [[2]]
   [1] "2" "3"
##
##
## [[3]]
## [1] "4" "5" "6"
transientStates(mc4)
## [1] "1" "2" "3" "4" "5" "6"
\mathbf{f}
recurrent class "7" "8" recurrent states "7" "8"
recurrentClasses(mc4)
## [[1]]
## [1] "7" "8"
recurrentStates(mc4)
## [1] "7" "8"
```

\mathbf{g}

If a recurrent class contains a single state, then this state is called absorbing state. A state i is called absorbing if it is impossible to leave this state. Therefore, the state i is absorbing if and only if P(i to i)=1 and P(i to j)=0. A Markov chain is an absorbing chain

there is at least one absorbing state and it is possible to go from any state to at least one absorbing state in a finite number of steps. In an absorbing Markov chain, a state that is not absorbing is called transient. In our markov chain there are no absorbing states.

\mathbf{h}

A unichain is a Markov chain with a single recurrent class, and possibly some transient classes. yes our markov chain is a unichain as it has one recurring class "7" and "8".

i

canonicForm(mc4)

```
## communicating classes
## A 8 - dimensional discrete Markov Chain defined by the following states:
   7, 8, 1, 2, 3, 4, 5, 6
   The transition matrix (by rows) is defined as follows:
##
       7 8 1
              2
                  3
                       4
                           5 6
## 7 0.0 1 0 0.0 0.0 0.0 0.0 0
## 8 1.0 0 0 0.0 0.0 0.0 0.0 0
## 1 0.0 0 0 0.5 0.0 0.5 0.0 0
## 2 0.0 0 0 0.0 0.5 0.0 0.5 0
## 3 0.0 0 0 1.0 0.0 0.0 0.0 0
## 4 0.0 0 0 0.0 0.0 0.0 0.0 1
## 5 0.5 0 0 0.0 0.0 0.5 0.0 0
## 6 0.0 0 0 0.0 0.0 0.0 1.0 0
```