

Types of Methods

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There are 3 types of methods

1. Object/Instance Method
2. Class method
3. Static Method

1. Object Method: It is a method that is used to access and modify the members of an object.

Passing self is mandatory.

Syntax:

Class Cname:

```
Def Mname(self,args):  
    S B
```

```
Obj=Cname(args)  
Cname.mname(obj,values)  
Or  
Obj.Mname(values)
```

Eg:

```
class School:  
    sname='DPS'  
    loc='Delhi'  
    def __init__(self,sname,sid):  
        self.sname=sname  
        self.sid=sid  
    def disp(self,sname,sid):  
        print(self.sname,self.sid)  
s1=School('A',1)  
School.disp(s1,'A',1)  
s1.disp('A',1)
```

2. Class Method: It is used to access or modify the members of a class.

Passing 'cls' is mandatory
@classmethod is used here

Syntax:

Class Cname:

```
@classmethod  
Def mnane(cls,args):  
    S B  
Obj=Cname(values)
```

```
Cname.mname(values)
```

Or

```
Obj.mname(values)
```

Creating objects is optional

Eg:

```
'''class Comp:  
    cname='TCS'  
    loc='Banglore'  
    ctype='Service based'  
    pcompany='Tata'  
    ceo='K. Krishnaswamy'
```

```
@classmethod  
def disp(cls):  
    print(cls.cname,cls.loc,cls.ctype,cls.pcompany,cls.ceo)  
@classmethod  
def ch_loc(cls,new):  
    cls.loc=new
```

```
Comp.disp()  
Comp.ch_loc('Pune')  
Comp.disp()'''
```

Eg for both class and object method:

```
class School:
```

```
    name='DPS'  
    loc='Delhi'  
    prin='Mr. A K Datta'  
    scid=5545
```

```
def __init__(self,sname,sid,sclass,grade):  
    self.sname=sname  
    self.sid=sid  
    self.sclass=sclass  
    self.grade=grade  
  
def dis_st(self):  
    print(self.sname,self.sid,self.sclass,self.grade)
```

```
def ch_cls(self,new):  
    self.sclass=new
```

```
@classmethod  
def dis_sc(cls):  
    print(cls.name,cls.loc,cls.prin,cls.scid)
```

```
@classmethod  
def ch_prin(cls,new):  
    cls.prin=new
```

```
s1=School('Aman',501,5,'A+')
s1.dis_st()
School.dis_sc()
s1.ch_cls(6)
s1.dis_st()
School.ch_prin('S Roy')
School.dis_sc()
```

3. Static Method: It is the class which is neither related to the class nor the object but works as the supportive for both class and object.

@staticmethod is used.

Syntax:

Class Cname:

```
@staticmethod
Def mname(args):
    S B
Ob=Cname(values)
Self.mname(values) #if want to work with respect to object method
    Or
Cls.mname(values) #if we want to work with respect to class method
```

Eg:

```
class Calculator:
    @staticmethod
    def add(a, b):
        return a + b

print(Calculator.add(5, 3))
```

Eg2:

```
class NumberCheck:
    @staticmethod
    def is_even(number):
        return number % 2 == 0

print(NumberCheck.is_even(4))
print(NumberCheck.is_even(7))
```