

## Experiment-9

**Aim: Design a Stopwatch application**

### **Procedure:**

#### **Creating a New project:**

- Open Android Studio and then click on File -> New -> New project.
- Then select the Empty Activity and click Next.
- Then type the Application name as “stopwatch”, select the Minimum SDK and select language as Java then click Finish

#### **Designing layout for the Android Application:**

- Click on app -> res -> layout -> activity\_main.xml and write the following code

#### **Code for Activity\_main.xml:**

```
<?xml version="1.0" encoding="utf-8"?>
```

```
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
```

```
    xmlns:app="http://schemas.android.com/apk/res-auto"
```

```
    xmlns:tools="http://schemas.android.com/tools"
```

```
    android:layout_width="match_parent"
```

```
    android:layout_height="match_parent"
```

```
    tools:context=".MainActivity">
```

```
<TextView
```

```
    android:layout_width="wrap_content"
```

```
    android:layout_height="wrap_content"
```

```
    android:text="Hello World!"
```

```
    android:id="@+id/tv1"
```

```
    android:layout_marginTop="50dp"
```

```
    android:layout_marginLeft="150dp"
```

```
    android:gravity="center"
```

```
android:textSize="30sp"/>
```

```
<Button
```

```
    android:layout_width="wrap_content"
```

```
    android:layout_height="wrap_content"
```

```
    android:id="@+id/b1"
```

```
    android:text="START"
```

```
    android:layout_marginTop="200dp"
```

```
    android:layout_marginLeft="150dp"
```

```
    android:onClick="onClickStart"/>
```

```
<Button
```

```
    android:layout_width="wrap_content"
```

```
    android:layout_height="wrap_content"
```

```
    android:id="@+id/b2"
```

```
    android:text="STOP"
```

```
    android:layout_marginTop="300dp"
```

```
    android:layout_marginLeft="150dp"
```

```
    android:onClick="onClickStop"/>
```

```
<Button
```

```
    android:layout_width="wrap_content"
```

```
    android:layout_height="wrap_content"
```

```
    android:id="@+id/b3"
```

```
    android:text="RESET"
```

```
    android:layout_marginTop="400dp"
```

```
    android:layout_marginLeft="150dp"
```

```
android:onClick="onClickReset"/>
```

```
</RelativeLayout>
```

**So now the designing part is completed.**

**Java Coding for the Android Application:**

Click on app -> java -> com.garima.stopwatch -> MainActivity.

**Code for MainActivity.java:**

```
package com.garima.stopwatch;
```

```
import androidx.appcompat.app.AppCompatActivity;
```

```
import android.os.Bundle;
```

```
import android.os.Handler;
```

```
import android.view.View;
```

```
import android.widget.TextView;
```

```
public class MainActivity extends AppCompatActivity {
```

```
    private int seconds=0;
```

```
    boolean running,wasRunning;
```

```
    TextView txtv;
```

```
    Handler hl;
```

```
    @Override
```

```
    protected void onCreate(Bundle savedInstanceState) {
```

```
        super.onCreate(savedInstanceState);
```

```
setContentView(R.layout.activity_main);
```

```
if(savedInstanceState!=null)
```

```
{  
  
    seconds=savedInstanceState.getInt("seconds");  
    running=savedInstanceState.getBoolean("running");  
    wasRunning=savedInstanceState.getBoolean("wasRunning");  
  
}  
  
runTimer();  
  
}
```

```
protected void onPause() {
```

```
  
    super.onPause();  
    wasRunning=running;  
    running=false;  
  
}
```

```
protected void onResume()
```

```
{  
  
    super.onResume();  
    if(wasRunning)  
  
        running=true;
```

```
}
```

```
@Override
```

```
public void onSaveInstanceState(Bundle savedInstanceState)
```

```
{
```

```
    savedInstanceState.putInt("seconds",seconds);
```

```
        savedInstanceState.putBoolean("running",running);

        savedInstanceState.putBoolean("wasRunning",wasRunning);

    }

    public void onClickStart(View v)

    {

        running=true;

    }

    public void onClickStop(View v)

    {

        running=false;

    }

    public void onClickReset(View v)

    {

        running=false;

        seconds=0;

    }

    private void runTimer() {

        txtv=(TextView)findViewById(R.id.tv1);

        hl=new Handler();

        hl.post(new Runnable() {

            @Override
```

```
public void run() {  
  
    int hours=seconds/3600;  
  
    int minutes=(seconds%3600)/60;  
  
    int secs=seconds%60;
```



String

```
time=String.format("%d:%02d:%02d",hours,minutes,secs);
```

```
txtv.setText(time);
```

```
if(running)
```

```
{
```

```
seconds++;
```

```
}
```

```
hl.postDelayed(this,100) ;
```

```
}
```

```
});
```

```
}
```

```
}
```

## OUTPUT

