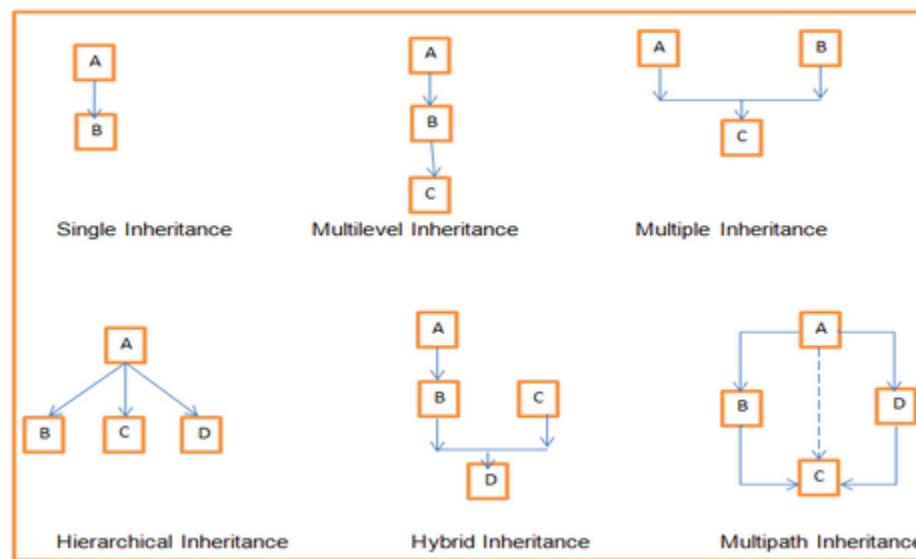
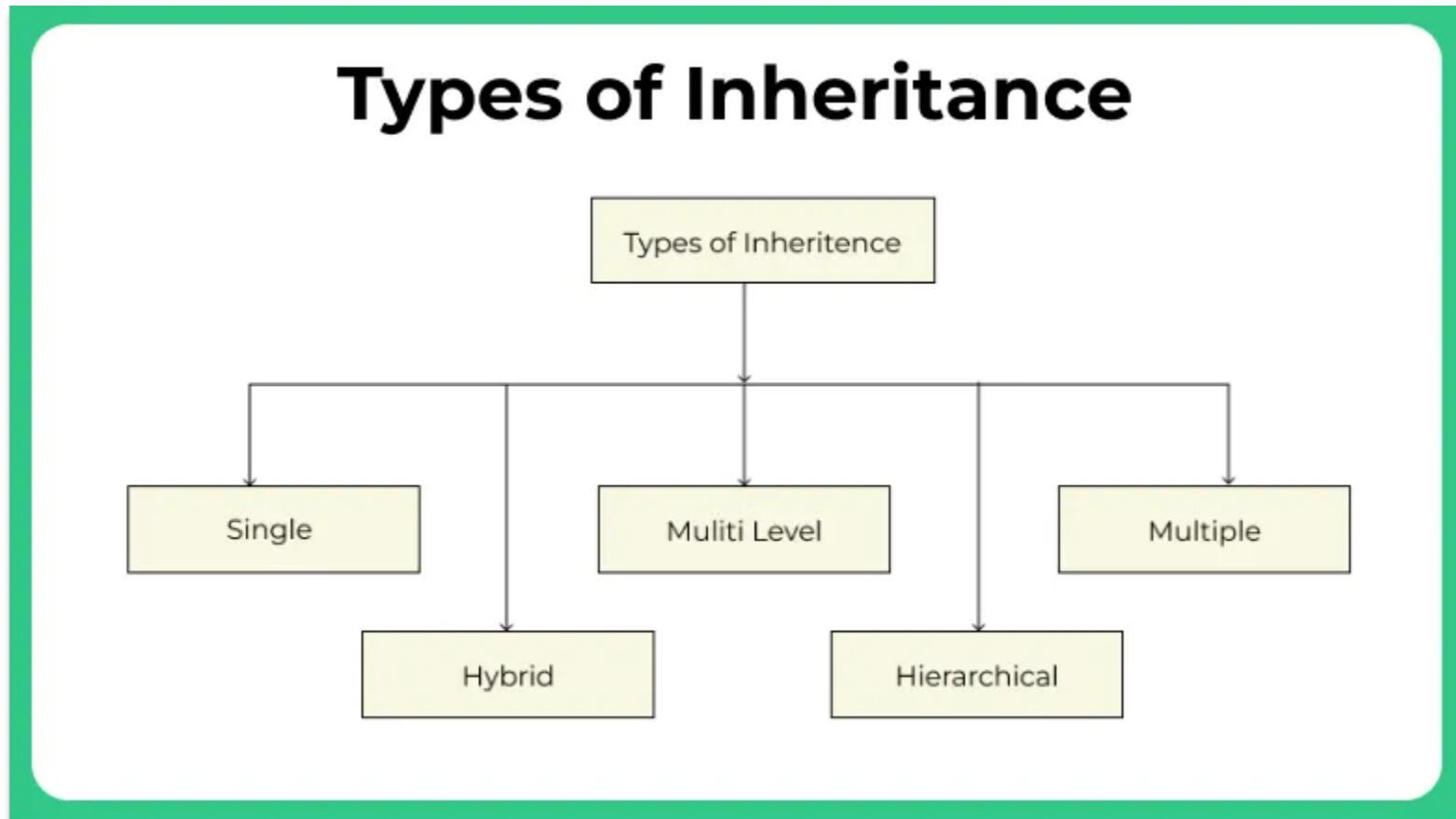


INHERITANCE

Types of

inheritance:



Only public and protected variables and function inherited, private method or variable never inherited from base to derived class.

Single inheritance:

//Single class inheritance

//One base class (Parent class) and one derived class (child class)

```
#include<iostream>
```

```
using namespace std;
```

//create base class

```
class A
```

```
{
```

```
public:
```

```
    void print_A()
```

```
{
```

```
    cout << endl << "Call method in class A";
```

```
}
```

```
};
```

//Derived class from base class

```
class B : public A
```

```
{
```

```
public:
```

```
    //Nothing inside class B (But all functionality of class A is available)
```

```
};
```

```
int main()
```

```
{
```

```
    //Create object
```

B test;

//call method of class A from object of class B.

test.print_A();

return 0;

}

Multiple Inheritance:

```
//Multiple class inheritance  
//Multiple base class (Parent class) and one derived class (child class)
```

```
#include<iostream>  
using namespace std;  
  
//create base class  
class A  
{  
public:  
    void print_A()  
    {  
        cout << endl << "Call method in class A";  
    }  
};
```

```
//Other base class  
class B  
{  
public:  
    void print_B()  
    {  
        cout << endl << "Call method in Class B";  
    }  
};
```

```
//Derived class(Multiple base class)

class C : public A, public B
{
    //Nothing inside C

};

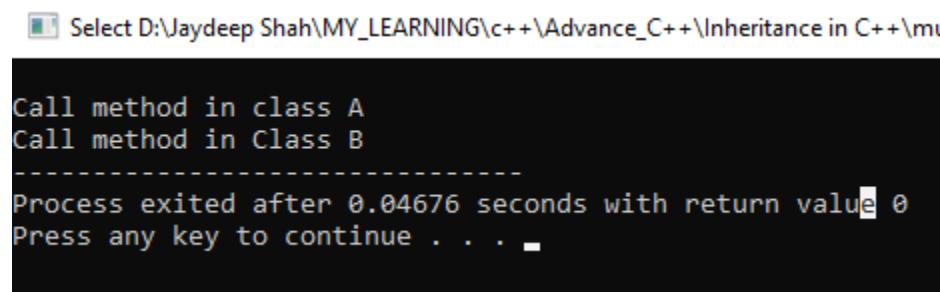
int main()
{
    //Create object
    C test;

    //call method of class A from object of class C
    test.print_A();

    //call method of class B from object of class C
    test.print_B();

    return 0;
}
```

OUTPUT:

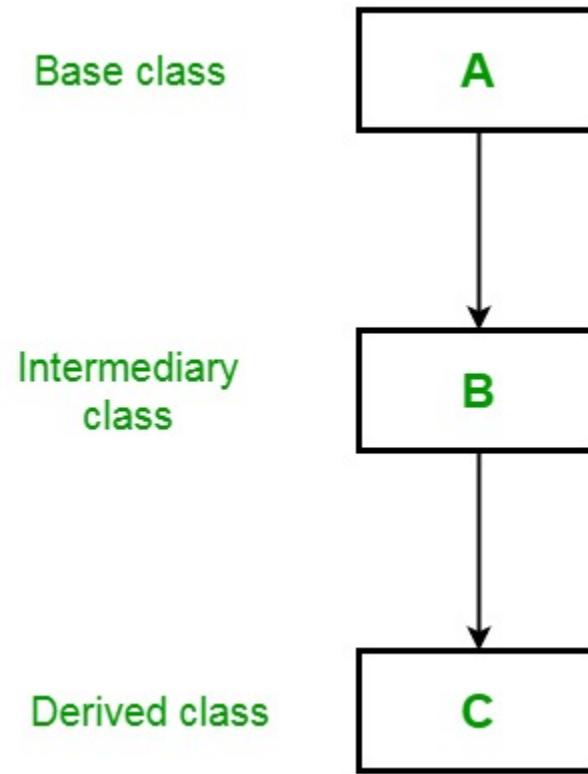


```
Select D:\Jaydeep Shah\MY_LEARNING\c++\Advance_C++\Inheritance in C++\main.cpp

Call method in class A
Call method in Class B
-----
Process exited after 0.04676 seconds with return value 0
Press any key to continue . . .
```

Multilevel inheritance:

Mullevel inheritance means one class derived from other derived class not from direct any based class.



Example code:

```
#include<iostream>
using namespace std;

//create base class
class A
{
public:
    void print_A()
    {
        cout << endl << "Class A method call";
    }
};

//Derived class
class B : public A
```

```
{  
public:  
    void print_B()  
    {  
        cout << endl << "Class B method call";  
    }  
};
```

//Multilevel inheritance

```
class C : public B
```

```
{  
public:  
    //Nothing  
};
```

```
int main()
```

```
{  
    //Create object  
    C test;  
    //call method of class A from object of class C  
    test.print_A();  
    //call method of class B from object of class C  
    test.print_B();  
  
    return 0;  
}
```

OUTPUT:

```
Class A method call
Class B method call
-----
Process exited after 0.04441 seconds with return value 0
Press any key to continue . . .
```