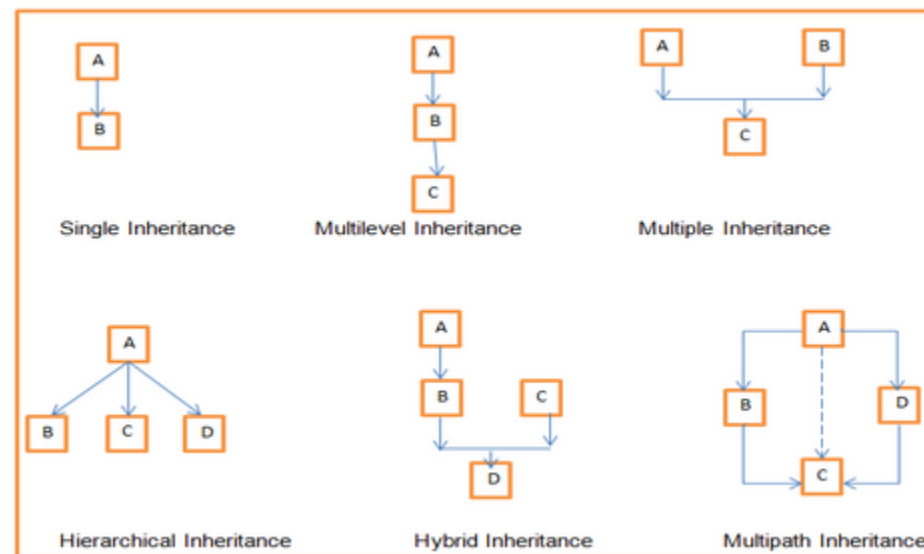
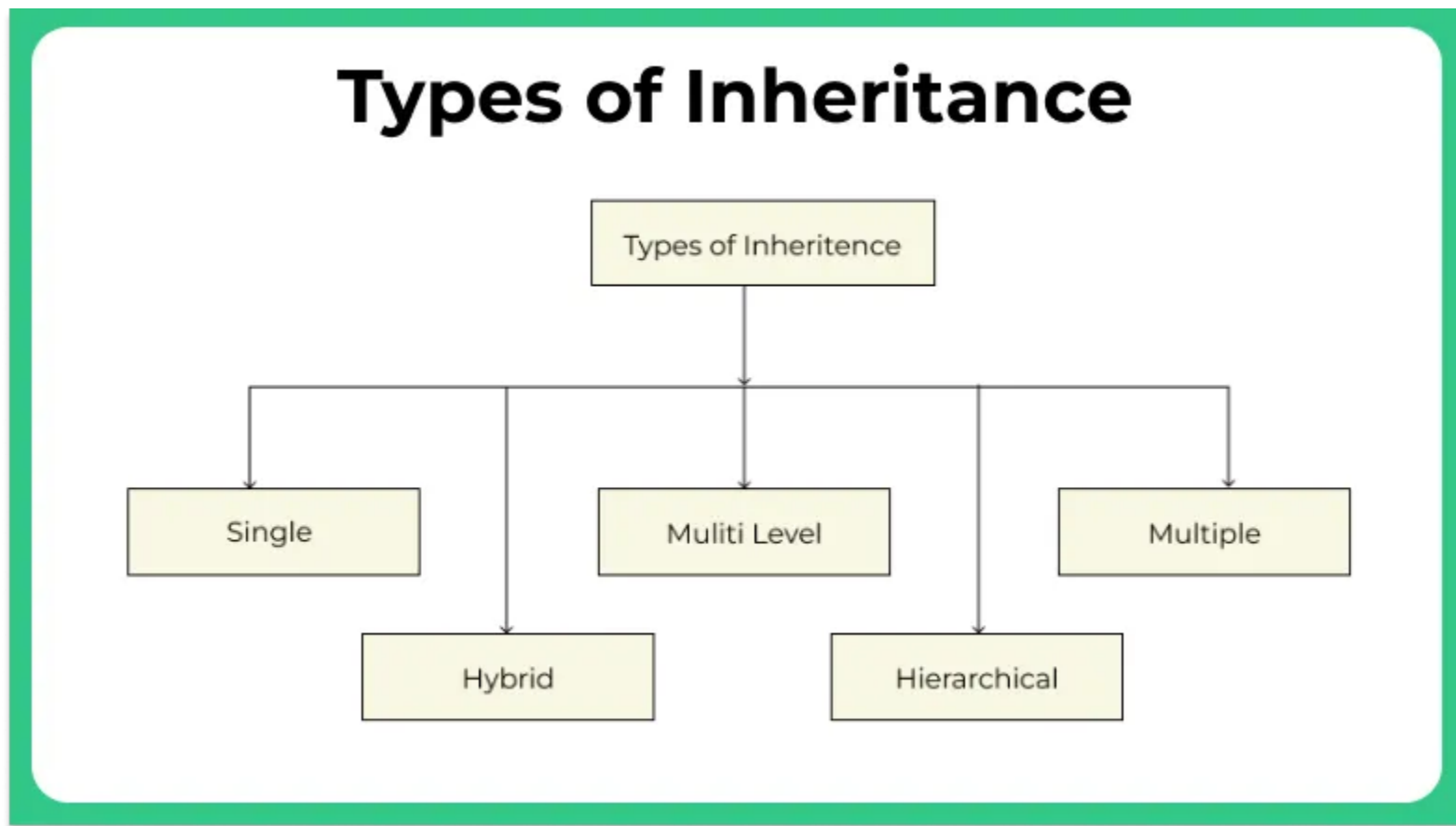


# INHERITANCE

Types of

inheritance:



**Only public and protected variables and function inherited, private method or variable never inherited from base to derived class.**

## Single inheritance:

//Single class inheritance

//One base class (Parent class) and one derived class (child class)

```
#include<iostream>
```

```
using namespace std;
```

//create base class

```
class A
```

```
{  
    public:  
        void print_A()  
        {  
            cout << endl << "Call method in class A";  
        }  
};
```

//Derived class from base class

```
class B : public A
```

```
{  
    public:  
        //Nothing inside class B (But all functionality of class A is available)  
  
};
```

```
int main()
```

```
{  
    //Create object
```

B test;

//call method of class A from object of class B.

test.print\_A();

return 0;

}

## **Multiple Inheritance:**

//Multiple class inheritance

//Multiple base class (Parent class) and one derived class (child class)

```
#include<iostream>
```

```
using namespace std;
```

//create base class

```
class A
```

```
{
```

```
    public:
```

```
        void print_A()
```

```
        {
```

```
            cout << endl << "Call method in class A";
```

```
        }
```

```
};
```

//Other base class

```
class B
```

```
{
```

```
    public:
```

```
        void print_B()
```

```
        {
```

```
            cout << endl << "Call method in Class B";
```

```
        }
```

```
};
```

//Derived class(Multiple base class)

```
class C : public A, public B
```

```
{
```

```
    //Nothing inside C
```

```
};
```

```
int main()
```

```
{
```

```
    //Create object
```

```
    C test;
```

```
    //call method of class A from object of class C
```

```
    test.print_A();
```

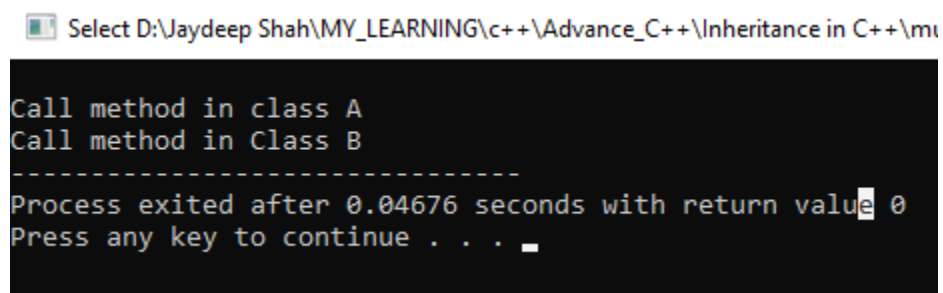
```
    //call method of class B from object of class C
```

```
    test.print_B();
```

```
    return 0;
```

```
}
```

**OUTPUT:**

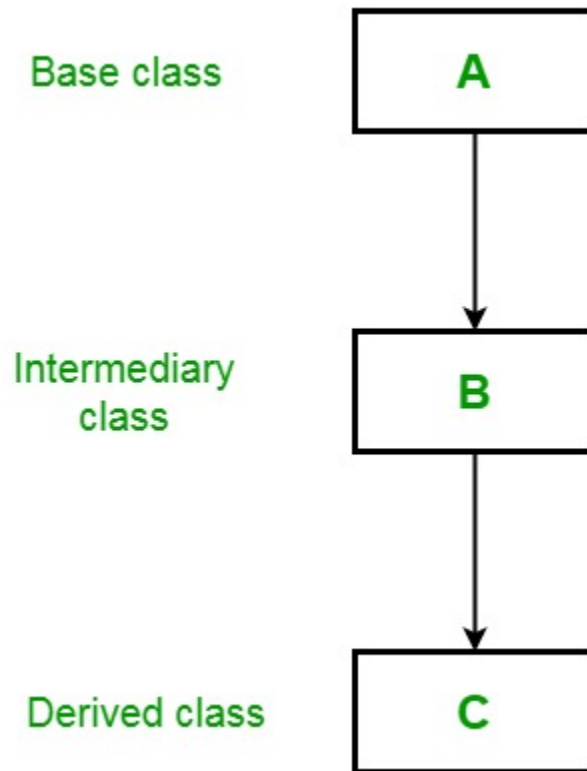


```
Select D:\Jaydeep Shah\MY_LEARNING\c++\Advance_C++\Inheritance in C++\mi

Call method in class A
Call method in Class B
-----
Process exited after 0.04676 seconds with return value 0
Press any key to continue . . .
```

## Multilevel inheritance:

Multilevel inheritance means one class derived from other derived class not from direct any based class.



### Example code:

```
#include<iostream>
```

```
using namespace std;
```

```
//create base class
```

```
class A
```

```
{
```

```
    public:
```

```
        void print_A()
```

```
        {
```

```
            cout << endl << "Class A method call";
```

```
        }
```

```
};
```

```
//Derived class
```

```
class B : public A
```

```
{  
  
    public:  
  
        void print_B()  
  
        {  
  
            cout << endl << "Class B method call";  
  
        }  
  
};
```

//Multilevel inheritance

```
class C : public B
```

```
{  
  
    public:  
  
        //Nothing  
  
};
```

```
int main()
```

```
{  
  
    //Create object  
  
    C test;  
  
    //call method of class A from object of class C  
  
    test.print_A();  
  
    //call method of class B from object of class C  
  
    test.print_B();  
  
  
    return 0;  
  
}
```

## OUTPUT:

```
Class A method call  
Class B method call  
-----  
Process exited after 0.04441 seconds with return value 0  
Press any key to continue . . . █
```