

TUTORIAL 8: ENCAPSULATION

Encapsulation: Hide sensitive content from outer world. Example: “Driver can drive the car but don’t know how it works or build”

Main reason to use Encapsulation for code security and make code more protected .

Access specifier used here for change attribute accessibility.

>> Private member of the class can not directly accessible from outside of class. For set the value of this private member/attribute either we can use function/method declared into same class or use constructor, same way to read value of private member we can use same class function/method to get that value. This methodology known as “GET SET” method.

Example

```
#include<iostream>

using namespace std;

class employee{

//private member

private:

    int salary;

//Public member

public:

    string name;

//method to set salary (private member)

void set_salary(int x=5000) //minimum amount

{
```

```
salary = x;  
}
```

```
//method to get salary (private member)  
int get_salary(void)  
{  
    return salary;  
}
```

```
};
```

```
int main()  
{
```

```
//Object create  
employee AIPL2430;  
  
//Set name of employee  
AIPL2430.name="Jaydeep Shah";
```

```
//Set salary  
AIPL2430.set_salary(50000);
```

```
//Print data
```

```
cout<<"Employee name is "<<AIPL2430.name<<" and salary = "<<AIPL2430.get_salary();  
return 0;  
}
```