

TUTORIAL 8: ENCAPSULATION

Encapsulation: Hide sensitive content from outer world. Example: “Driver can drive the car but don’t know how it works or build”

Main reason to use Encapsulation for code security and make code more protected .

Access specifier used here for change attribute accessibility.

>> Private member of the class can not directly accessible from outside of class. For set the value of this private member/attribute either we can use function/method declared into same class or use constructor, same way to read value of private member we can use same class function/method to get that value. This methodology known as **“GET SET”** method.

Example

```
#include<iostream>
```

```
using namespace std;
```

```
class employee{
```

```
//private member
```

```
private:
```

```
    int salary;
```

```
//Public member
```

```
public:
```

```
    string name;
```

```
//method to set salary (private member)
```

```
void set_salary(int x=5000) //minimum amount
```

```
{
```

```
        salary = x;
    }

    //method to get salary (private member)
    int get_salary(void)
    {

        return salary;
    }

};
```

```
int main()
{

    //Object create

    employee AIPL2430;

    //Set name of employee
    AIPL2430.name="Jaydeep Shah";

    //Set salary
    AIPL2430.set_salary(50000);

    //Print data
```

```
cout<<"Employee name is "<<AIPL2430.name<<" and salary = "<<AIPL2430.get_salary();
```

```
return 0;
```

```
}
```