

### Lab program 9a:-

- a) Write a program to traverse a graph using BFS method.

```
#include <stdio.h>
```

```
int graph[20][20], visited[20];
int n;
```

```
/* BFS Function */
```

```
void bfs(int start)
```

```
{
```

```
    int queue[20], front = 0, rear = 0;
```

```
    int i;
```

```
    queue[rear++] = start;
```

```
    visited[start] = 1;
```

```
    printf("BFS Traversal: ");
```

```
    while (front < rear)
```

```
{
```

```
    start = queue[front++];
```

```
    printf("%d ", start);
```

```
    for (i = 0; i < n; i++)
```

```
{
```

```
    if (graph[start][i] == 1 && visited[i] == 0)
```

```
{
```

```
        queue[rear++] = i;
```

```
        visited[i] = 1;
```

```
}
```

```
}
```

```
}
```

```
}
```

```
/* Main Function */
```

```
int main()
```

```
{
```

```
    int i, j, start;
```

```
    printf("Enter number of vertices: ");
```

```
    scanf("%d", &n);
```

```
printf("Enter adjacency matrix:\n");
for (i = 0; i < n; i++)
{
    for (j = 0; j < n; j++)
    {
        scanf("%d", &graph[i][j]);
    }
    visited[i] = 0;
}

printf("Enter starting vertex: ");
scanf("%d", &start);

bfs(start);

return 0;
}
```

```
Enter number of vertices: 3
Enter adjacency matrix:
1
2
3
4
5
6
7
8
9
Enter starting vertex: 1
BFS Traversal: 1
Process returned 0 (0x0)   execution time : 20.717 s
Press any key to continue.
```