



SDET
UNIVERSITY

Basics of Programming

Primitive

Numerical

character

integer

floating-point

Boolean

boolean

Non-Primitive

String

Array

...

Ranges of Primitive Data Types

Type	Size in Bytes	Min Range	Max Range	
byte	1	-2^7	$2^7 - 1$	Integers
short	2	-2^{15}	$2^{15} - 1$	
int	4	-2^{31}	$2^{31} - 1$	
long	8	-2^{63}	$2^{63} - 1$	
char	2	0	$2^{16} - 1$	Decimals
float	4	-2^{31}	$2^{31} - 1$	
double	8	-2^{63}	$2^{63} - 1$	
boolean	1*	0 "FALSE"	1 "TRUE"	

*JVM Specific; typically 1 byte

Keywords / Reserved Words

abstract	continue	for	new	switch
assert	default	goto	package	synchronized
boolean	do	if	private	this
break	double	implements	protected	throw
byte	else	import	public	throws
case	enum	instanceof	return	transient
catch	extends	int	short	try
char	final	interface	static	void
class	finally	long	strictfp	volatile
const	float	native	super	while

Local Variables

Declared and
available only within a
block

cannot use access specifier

*ex: method, loop,
if-statement, etc*

Class Variables

Declared at class-level

Takes access specifier



Static
Belongs to class

Instance
Belongs to objects

Relational Operators

Relational operators compare to like types and evaluate to **boolean** values

$<$... *“is less than”*

$>$... *“is greater than”*

$<=$... *“is less than or equal to”*

$=>$... *“is greater than or equal to”*

$==$... *“is equal to”*

$!=$... *“is not equal to”*

Conditional Logical Operators

&& ... “and”

|| ... “or”

! ... “not, opposite of”

exp1	exp2	(exp1 && exp1)	(exp1 exp1)	(!exp1)
true	true	true	true	false
true	false	false	true	false
false	true	false	true	true
false	false	false	false	true

Logical operators are binary operators that require **boolean** values

if Statement

If-Statements test the condition and returns boolean value.

Syntax:

```
if (condition) {  
    statements  
}  
else if (condition) {  
    ...  
}  
else { ... }
```


switch Statement

Switch statements test equivalence value of the same variable

Syntax: `var variable;`
`switch (variable) {`
 `case expression: statements;`
 `case expression: statements;`
 `default: statements;`
`}`

do / while Loops

Do and While Loops execute block when condition evaluates to True

Syntax: while (*condition*) {
 statements
}

do {
 statements
} while (*condition*)

What's the difference between
while and do Loops?

for Loop

For-Loops are enhanced structure to iterate through set of statements

Syntax: `for (initialization; condition; iteration) {`
 statements
 `}`

Initialization: used to initialize an index variable and is executed only once (at beginning of loop)

Condition: tests the condition before executing code

Iteration: actions changed for each iteration (generally increment or decrement to index variable)

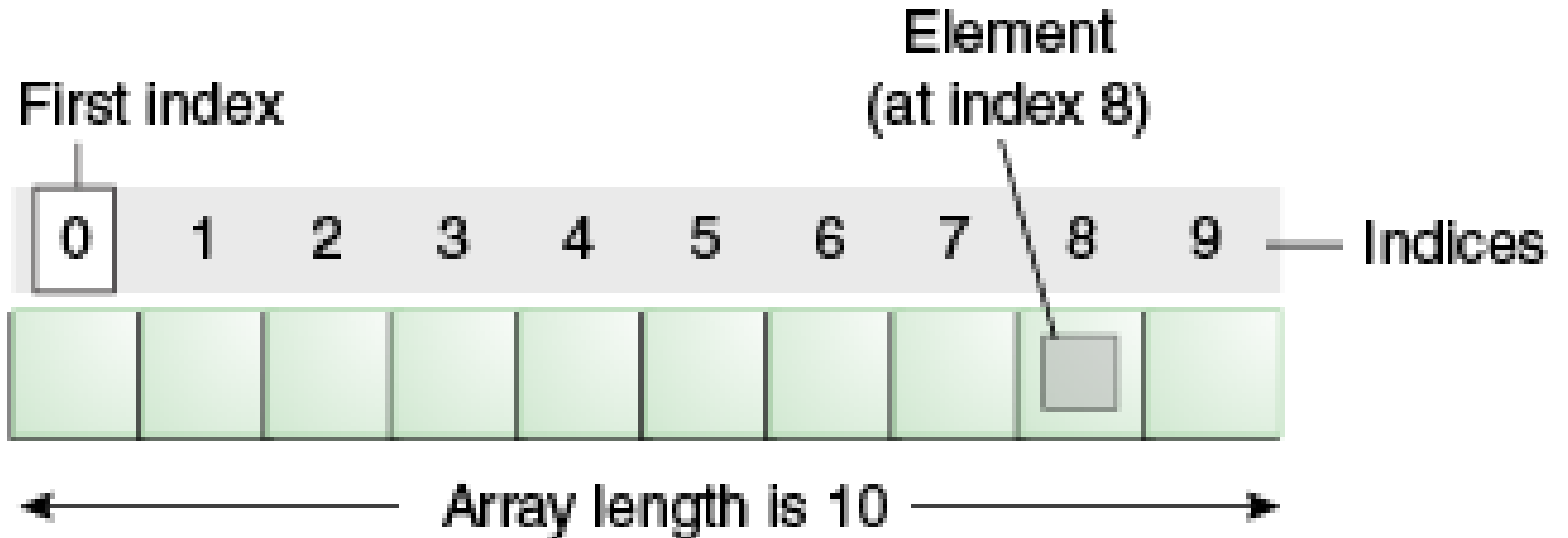
ARRAYS

What is an Array?

Definition: ordering by index of similar types of elements

Arrays hold multiple values of same data type into one variable, with each value identified by an index

ARRAYS



How do you **Define** an Array?

```
int[] arrayOfIntegers;
```

```
String []arrayOfStrings;
```

```
Double arrayOfDoubles[];
```

How do you **Instantiate** an Array?

```
arrayName = new dataType[size];
```

```
int myArray[] = new int[5];
```

How do you **Initialize** an Array?

```
arrayName[index] = value;
```

```
myArray[0] = "Java";
```

```
myArray[1] = "Oracle";
```

```
...
```


Declare + Instantiate + Initialize an Array?

```
int myArray[] = new Numbers{1,2,3};
```