inp_unit_concurrency 16₋ bw [input 4 CI, 500 cores 4 SA, [input 4 CI, 500 cores comet 4 SA, 14 stampede [input 4 CI, 500 cores 4 SA, 12 #concurrent units 8 6 4 0 L 5 15 20 10 0 time (s)