

Moldova Nouă – Master Default Blueprint 2025

Tourism • Industry • Transport • Robotics • Children • Heritage

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1) Key Development Sites

Code	Location	Focus
MN-CORE	Moldova Nouă	EV Factory, Data Center, Venice Island Hub, Festival Grounds, Children's Zone
RS-HUB	Reșița	Industrial hub, Tesla materials plant, Energy Valley, Train Depot, Children's Zone
HC-SPA	Băile Herculane	Thermal spa, wellness city, Cernei gondola, SPA parties
SM-SKI	Semenic	Ski resort, hiking trails, gondola Reșița–Semenic, Adventure Park
CN-NE	Cheile Nerei – Beușnița	Eco-tourism, gondola access, drone-guided trails
BZ-PORT	Bazia	Tourism port, entry to Danube, Venice water hub
ORV-ANI	Oravița – Anina	Scenic railway restoration, tourist route
NAI-CON	Naița – Radimna – Piatra Albă	Agriculture, fish farms, rural tourism, Kids Farm Village
CAP-DEC	Capul lui Decebal (Orșova)	Tourist circuit, cruises, monument link
BN-GRD	Banat Guardian Statue	Symbolic monument on Danube (Moldova Nouă)

2) Children’s Universe – Core of the Project

- Theme Parks: roller coasters, rides, carousels.
- Water Parks: kids’ pools, slides, bubble dance parties in hot springs.
- STEM & Robotics Labs: educational hubs with mini-robots.
- Adventure Parks: eco-trails, zip lines, climbing towers.
- Cultural Hubs: theatre, 4D cinema, creative workshops.
- Kids Farm Village: ponies, animals, gardens, farm-to-table education.

3) Transport & Connectivity

- ■ High-Speed Train: Timișoara – Reșița – Moldova Nouă – Herculane.
- ■ Scenic Train: Oravița – Anina – Cheile Nerei.
- ■ International Link: Naița – Belgrad.
- ■ Gondola: Reșița – Semenic.
- ■ Gondola: Herculane – Muncii Cernei.
- ■ Gondola: Cheile Nerei – Beușnița.

- ■ Gondola + Bridge: Moldova Nou■ – Island Venice Hub.

4) Robotics Integration

- Tesla Optimus humanoids for SPA, hotels, tourism assistance.
- Industrial robotic arms for EV factory and materials plant.
- Heavy-lift drones for gondola construction, roofs, inspections.
- Marine robots for Bazia■ & Venice-style canals.
- Quadrupeds for bridge inspections & monument security.
- Autonomous trains with robotic maintenance crews.

5) Project Status & Upgrade Space

Project	Status	Next Steps
EV Factory + Data Center	Concept	Finalize land allocation, deploy robotics.
Venice Island Hub	Concept	Eco-impact study, bridge and gondola design.
Children’s Universe	Core	Design theme zones, secure safety approvals.
Re■i■a Industrial Hub	Planning	Tesla materials plant feasibility, workforce training.
Herculane Spa City	Concept	SPA design, integrate robotics eco-maintenance.
Semenic Ski & Adventure	Concept	Telescaun design, eco-tourism approvals.
Cheile Nerei Eco-Gondola	Concept	Route mapping, environmental study.
Bazia■ Danube Port	Concept	Feasibility study for Venice canals + cruise docking.
Naida■–Radimna Rural Tourism	Concept	Farm cluster, kids farm pilot, training locals.
Capul lui Decebal	Existing	Add cruise packages, holographic guided tours.
Banat Guardian Statue	Concept	Design and engineering feasibility.

6) Economic Impact & Revenue Streams

Sector	Annual Potential Revenue (EUR)	Notes
EV Factory + Data Center	€1.2 – €1.8 B	Production, exports, AI/Cloud services
Tourism & Festivals	€400 – €600 M	UNTOLD-style festivals, Venice canals, eco-tourism
SPAs & Wellness	€250 – €400 M	Luxury + affordable wellness resorts
Transport & Connectivity	€120 – €180 M	Trains, gondolas, logistics
Children’s Universe	€200 – €300 M	Theme parks, water parks, educational hubs
Fish Farms & Agriculture	€80 – €120 M	Exports + local supply
Monuments & Heritage Tourism	€50 – €70 M	Capul lui Decebal, Banat Guardian

Children First – without children, the project has no heart.