RADICLE REGISTRY

SPECIFICATION

VERSION 0.1 – SEPTEMBER 2019

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1. Projects

A project P is a tuple:

$$P = \langle P_{\mathsf{id}}, P_{\mathsf{checkpoint}}, P_{\mathsf{account}}, P_{\mathsf{contract}} \rangle$$

DEFINITION

- P_{id} is the unique project identifier, defined as $\langle P_{\mathsf{name}}, P_{\mathsf{domain}} \rangle$,
- $P_{\mathsf{checkpoint}}$ is the *id* of the latest project checkpoint, or $\varnothing$ if the project hasn't been checkpointed yet,
- P_{account} is the project account or *fund*,
- P_{contract} is the project contract, which governs permissions around the project, as well as its fund.

Projects are created with the register-project transaction.

2. Accounts

An account A is a tuple:

$$A = \langle A_{\mathsf{id}}, A_{\mathsf{nonce}}, A_{\mathsf{bal}} \rangle$$

DEFINITION

- A_{id} is the unique account identifier obtained by hashing the account owner's public key,
- A_{nonce} is a number which starts at 0 and is incremented every time a transaction originates from this account,
- A_{bal} is the account's balance in the smallest denomination, and $A_{\mathsf{bal}} \in \mathbb{N}_{\geq 0}$.

The set of all accounts is $\mathcal{A}$.

3. Transactions

All transactions on the registry take the form $\mathsf{transaction}(arg_1, \ldots, arg_n)_\sigma$, where $arg_1, \ldots arg_n$ are the *inputs* and σ is the EdDSA signature of the author of the transaction. Transactions always have an *author* and an *origin*, which is the author's account.

Transactions can be uniquely identified by their *hash*.

3.1. Transfer.

The act of transferring coins between two accounts:

$$\mathsf{transfer}(A_{\mathsf{id}}, v)_\sigma$$

which will transfer value from the transaction *origin* to account A.

INPUTS

- A_{id} is the account id of the *receiver* of the transfer,
- v is the value or 'balance' to transfer from the origin, in the smallest denomination.

VALIDATION

- A_{id} is valid, in other words $A \in \mathcal{A}$,
- The transfer balance is positive, or $v \geq 1$,
- The origin's balance minus any transaction fee is $\geq v$.

OUTPUTS

- v is debited from the origin and credited to A.

3.2. Checkpoint.

The act of notarizing a project's state and updating the network graph:

$$\mathsf{checkpoint}(K_{\mathsf{parent}}, K_{\mathsf{hash}}, K_{\mathsf{version}}, K_{\mathsf{contribs}}, K_{\mathsf{deps}})_\sigma$$

Checkpoints form a chain going from the latest checkpoint to the first.

INPUTS

- K_{parent} is the *id* of the previous or 'parent' checkpoint,
- K_{hash} is the new *hash* of the project state,
- K_{version} is the new *version* of the project,
- K_{contribs} is the list of contributions since K_{parent},
- K_{deps} is the list of dependency updates since the K_{parent}.

VALIDATION

- K_{parent} refers to an existing checkpoint in the registry, or is $\varnothing$.
- K_{hash} is a valid hash that hasn't been used in a parent checkpoint.
- K_{version} is a string between 1 and 32 bytes long that hasn't been used in a previous project checkpoint.
- K_{contribs} is a valid contribution list (See §3.2.1).
- K_{deps} is a valid dependency update list (See §3.2.2).

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3.2.1. *Contributions.* The list K_{contribs} supplied to the checkpoint transaction is of the form:

$$K_{\mathsf{contribs}} = [\langle C_{\mathsf{parent}}, C_{\mathsf{hash}}, C_{\mathsf{author}}, C_{\mathsf{sig}} \rangle],$$

DEFINITION

- C_{parent} is the hash of the parent contribution, or $\varnothing$ if this is the first contribution of the first checkpoint of the project.
- C_{hash} is the hash of the corresponding commit,
- C_{author} is the public signing key of the commit referred to by C,
- C_{sig} is the author's GPG signature.

VALIDATION

- C_{parent} is a valid SHA-1 hash or $\varnothing$ if this is the first contribution. Note that if C is K_{contribs}'s first item, and C' is the *last* item of the *parent* checkpoint's contributions list, then C'_{hash} and C_{parent} must be equal, such that no gaps between contributions exist.
- C_{hash} is a valid SHA-1 hash,
- C_{author} is the creator of C_{sig},
- C_{sig} is a valid signature of C_{hash}.

Because all changes to a project's source code are described in checkpoints, it is possible to reconstruct a full hash-linked list of contributions for the entire project. When cross-referenced with the project's repository, this constitutes a complete historical record of who authored what code. This ensures the project history is auditable and tamper-proof, while providing fundamental information to for the network graph $\mathcal{N}$. Note that only contribution *metadata* is stored on-chain.

3.2.2. *Dependency updates.* Conceptually, a project P depends on another project P' if it is an "input" to P in some way: P references P' or parts of P' in its source code, or P' is a build/test dependency.

The dependency update list P_{deps} is a list of *dependency updates*, one of:

$$\begin{cases} \mathsf{depend}(P'_{\mathsf{id}}, P'_{\mathsf{version}}) \\ \mathsf{undepend}(P'_{\mathsf{id}}, P'_{\mathsf{version}}) \end{cases}$$

which refer to the project P' at a specific version P'_{version}. The depend update adds a new dependency while the undepend update removes a dependency. The updates are processed in order with depend only being valid if it adds a dependency that the project does not already have and undepend only being valid for current dependencies. The checkpoint is invalid if the update list contains duplicates.

VALIDATION

- P'_{id} must be a valid project id, but *does not* have to refer to an existing id in the registry. This allows dependent projects to checkpoint dependencies that have not yet been registered.
- P'_{version} must be a valid version string, but *does not* have to refer to an existing version of P'. This allows dependent projects to checkpoint before their dependencies.

As a project maintainer, adding a dependency signals a variety of things depending of the nature of the project:

- They have verified that P indeed depends on this specific version of P'.
- That P' is suitable as a dependency for P, e.g. if P has very high security requirements, that P' fulfills these.

Since contributions to a project carry additional weight—potentially increasing a project's rank—there is an incentive for maintainers to checkpoint their projects regularly. Similarly, adding dependencies may increase connectivity in the network graph, which may in turn indirectly improve a project's rank.

3.3. **Register domain.** The act of registering a top-level domain:

$$\mathsf{register\text{-}domain}(\mathit{domain})_\sigma$$

INPUTS

- *domain* is the unique domain being registered.

VALIDATION

- *domain* must be available for registration, between 1 and 32 characters long, and valid UTF-8.

For example,

$$\mathsf{register\text{-}domain}(\texttt{crates})_\sigma$$

3.4. **Register project.** The act of registering a project under a unique name and domain:

$$\mathsf{register\text{-}project}(P_{\mathsf{name}}, P_{\mathsf{domain}}, P_{\mathsf{checkpoint}})_\sigma$$

INPUTS

- P_{name} is the unique name being requested,
- P_{domain} is the domain under which the name is being requested,
- $P_{\mathsf{checkpoint}}$ is the id of the latest checkpoint representing this project.

VALIDATION

- P_{name} must be unique, i.e. not currently registered under P_{domain}, between 1 and 32 characters long, and valid UTF-8,
- P_{domain} must be an existing domain,
- $P_{\mathsf{checkpoint}}$ must be an existing checkpoint.

For example,

$$\mathsf{register\text{-}project}(\texttt{rand}, \texttt{crates}, \texttt{0xf9e6ae}\cdots)_\sigma$$

which will request `rand.crates` and associate it with checkpoint `0xf9e6ae`$\cdots$.

3.5. **Accept/reject project.** The act of accepting or rejecting a project being registered:

$$\mathsf{accept\text{-}project}(t_{\mathsf{hash}})_\sigma$$

or

$$\mathsf{reject\text{-}project}(t_{\mathsf{hash}})_\sigma$$

INPUTS

– t_{hash} is the *transaction hash* of the register-project transaction t of a project being accepted or rejected.

VALIDATION

– t_{hash} must be the hash of an existing transaction of type register-project,
– t must not have been previously accepted or rejected, in other words there can be at most one accept-project or reject-project for each t.

3.6. **Identify.** The act of identifying yourself as a contributor, by linking a public key used to sign project contributions, to an account in the registry.