Zach Sherman

I make digital tools and toys

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github | portfolio

San Francisco

Open Work Labs (July - Nov 2019)

Product Engineer - Contract

- ▶ led five design sprints over the course of five weeks to create four new prototypes
- ▶ created a visual identity for an early-stage startup
- ▶ design leadership and quick learning abilities allowed the team to complete weekly design sprints while spending the majority of our time working on external engineering contracts

University of Chicago (2015-19)

- learned how to analyze and influence systems and gained invaluable experience designing, building, and organizing
- ▶ B.A. with Honors Latin American Studies
- ▶ Minor in Media Arts and Design
- ▶ Significant coursework in Ecology + Natural Systems
- ► Thesis: Campeones de la WWW (Playfulness in Latin American net.art)
- ▶ GPA: 3.6 + Dean's List all four years

Reclaim Chicago (2015-19)

- ▶ coordinated UChicago Student Action electoral work, winning <u>numerous victories</u> around the city
- ▶ led <u>direct actions</u> that changed political possibilities in IL— the <u>current governor</u> is implementing one of the most progressive agendas of any state gov
- organized for the Fair Elections Ordinance to get corporate money out of Chicago politics

Professional experience with: HTML/ CSS/JS, React+Redux, NodeJS, Git, Figma, Adobe CC

Skilled at:

- wearing several different hats (engineer, designer, product, etc.)
- learning quickly: new work frameworks, design tools, programming languages, etc.
- collaborating within and outside of the tech world

Smart Museum

(Oct 2018- June 2019)

- used web and game dev frameworks to create <u>interactive artworks</u> for the web and gallery spaces
- ► collaborated with other artists to stage a <u>series of networked audiovisual</u> <u>performances</u> (first project listed in link)

Neubauer Collegium

(June - Sep 2018)

- ▶ built <u>web scraper</u> to construct searchable database of <u>nettime</u> emails
- ▶ analyzed archival material from the early internet for <u>B.A. thesis</u> on early internet art
- presented findings at a closing symposium