# Zach Sherman

I make human-centered digital tools

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github | portfolio

Oakland

## Repl.it (April - May 2020)

**Product Engineer (contract)** 

- worked directly with the CEO to quickly prototype a new system for publishing and sharing repls
- quickly learned Apollo, GraphQL, and PostgreSQL to build the new system in an unfamiliar codebase

#### Open Work Labs (July - Nov 2019)

**Product Engineer** 

- used React + Redux to build three different iterations of a web app to organize and share any GitHub repo's activity
- used NodeJS, web3.js, MongoDB to create a server that used the Ethereum blockchain as a permissions layer for IPFS pinning
- used Figma to build wireframes and mockups before prototyping in React
- ▶ created a website and <u>visual identity</u> for our earlystage startup

### **University of Chicago** (2015-19)

- ▶ GPA: 3.6 + Dean's List all four years
- ▶ Relevant coursework: Intro to Computer Science I (Scheme) + II (C), Machine Learning + Images, Data and Algorithm in Art, Calculus III, Statistical Methods + Applications, Advanced Quantitative Modeling in Biology, Metamedia Design Studio

Professional experience with: HTML/ CSS/JS, React, Redux, Apollo, NodeJS, Jest, Git, Typescript, GraphQL, Postgres, MongoDB, Docker, IPFS, Figma

**Personal experience with:** Python, Clojure, R, Rust, Haskell, C, Elixir/ Phoenix, Scheme/Racket, OCaml, ReasonML, F#, C#/Unity, Elm, Svelte/ Sapper, Dat, CRDTs

#### Skilled at:

- designing and building systems
- learning quickly: new programming languages, work frameworks, design tools, etc.

#### Reclaim Chicago (2015-19)

Electoral Lead

- coordinated electoral work on- and offcampus, winning <u>numerous victories</u> around the city
- ▶ led <u>direct actions</u> that changed political possibilities in IL— the <u>current governor</u> is implementing one of the most progressive agendas of any state gov

#### **Smart Museum**

(Oct 2018- June 2019)

- ▶ used web and game dev frameworks to create <u>interactive artworks</u> for the web and gallery spaces
- ► collaborated with other artists to stage a series of networked audiovisual performances (first project listed in link)