

# Overview

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Applying Formal Methods: Part I

# Overview

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- Access-control properties
  - Semantics: Kripke model
  - Model-checking problem
    - Given a Kripke model and an access-control property, for which world in the model is the property true?

# Overview (cont.)

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- Model-checking problem (cont.)
  - The key to solving the model-checking problem is to implement the evaluation function, where creating a Set data type is the beginning step
- Reasoning: inference rules, formal proofs, and proof trees

Overview

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The End

# Kripke Models

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Access-Control Properties and Kripke Models

## Informal Meanings

- Propositional variables can be used to represent requests:  
 $rff$  might represent “It is good to allow read access to file foo”
- $P$  says  $\varphi$  (“Principal  $P$  makes the statement  $\varphi$ ”)  
 $P$  may explicitly utter  $\varphi$ , or it’s safe to act as if  $P$  uttered  $\varphi$ .

*Fran says rff*

*Sam says (Fran says rff)*

- $P$  controls  $\varphi$  (“Principal  $P$  has jurisdiction over statement  $\varphi$ ”,  
or “Principal  $P$  is authorized to make statement  $\varphi$ ”)  
If  $P$  says  $\varphi$ , then we consider  $\varphi$  to be true.

*Fran controls rff*

*Sam controls (Fran controls rff)*

- $P \Rightarrow Q$  (“ $P$  speaks for  $Q$ ”)  
Any statements  $P$  makes can be safely ascribed to  $Q$  (i.e.,  
acted upon as if  $Q$  had made it).

## Towards More Precision

Informal meanings are helpful, but...

- Which formulas are true in all cases (i.e., tautologies)?
- Which formulas are never true (i.e., contradictions)?
- Which formulas logically follow from others?
- How can we reason precisely about these statements?
- How can we trust that our conclusions make sense?

To answer these questions, the logic needs **formal semantics**:

- Akin to truth tables for propositional logic
- Based on **Kripke structures**

## Kripke Structures

A *Kripke structure*  $\mathcal{M}$  is a three-tuple  $\langle W, I, J \rangle$ , where:

- $W$  is a nonempty set, whose elements are called *worlds*.
- $I : \text{PropVar} \rightarrow \mathcal{P}(W)$  is an *interpretation* function that maps each propositional variable  $p$  to a *set of worlds*.
- $J : \text{PName} \rightarrow \mathcal{P}(W \times W)$  is a function that maps each principal name  $A$  into a *relation on worlds* (i.e., a subset of  $W \times W$ ).

Intuition: “Truth tables” for modal logic!

- $I$  is the Kripke-equivalent of a truth assignment:  $I(p)$  is set of worlds in which  $p$  is true.
- $J(A)$  is relation describing how  $A$  views various worlds:  
each pair  $(w, w') \in J(A)$  indicates that, when the current world is  $w$ , principal  $A$  believes current world might be  $w'$ .

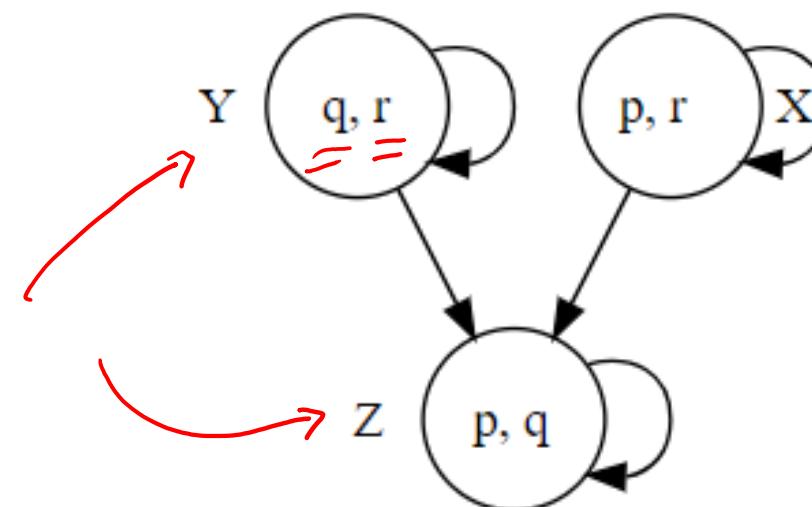
# Labeled Relations as Graphs

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- $W = \{X, Y, Z\}$
- Relation  $R (\subseteq W \times W)$
- $R = \{ (X,X), (X,Z), (Y,Y), (Y,Z), (Z,Z) \}$
- $I(p) = \{X, Z\}$ ,  $I(q) = \{Y, Z\}$   
and  $I(r) = \{X, Y\}$



- A labeled relation diagram for  $R$  with proposition variables  $p$ ,  $q$ , and  $r$  labeled according to  $I$



## Kripke Structures: Simple Example

$\mathcal{M}_0 = \langle W_0, I_0, J_0 \rangle$  is a Kripke structure, where:

- $W_0 = \{sw, sc, ns\}$
- $I_0 : \mathbf{PropVar} \rightarrow \mathcal{P}(W_0)$ , such that

$$I_0(go) = \{sw\}$$

- $J_0 : \mathbf{PName} \rightarrow \mathcal{P}(W_0 \times W_0)$ , such that

$$J_0(Gil) = \{(sw, sw), (sc, sc), (ns, ns)\}$$

$$J_0(Flo) = \{(sw, sw), (sw, sc), (sc, sw), (sc, sc), (ns, ns)\}$$

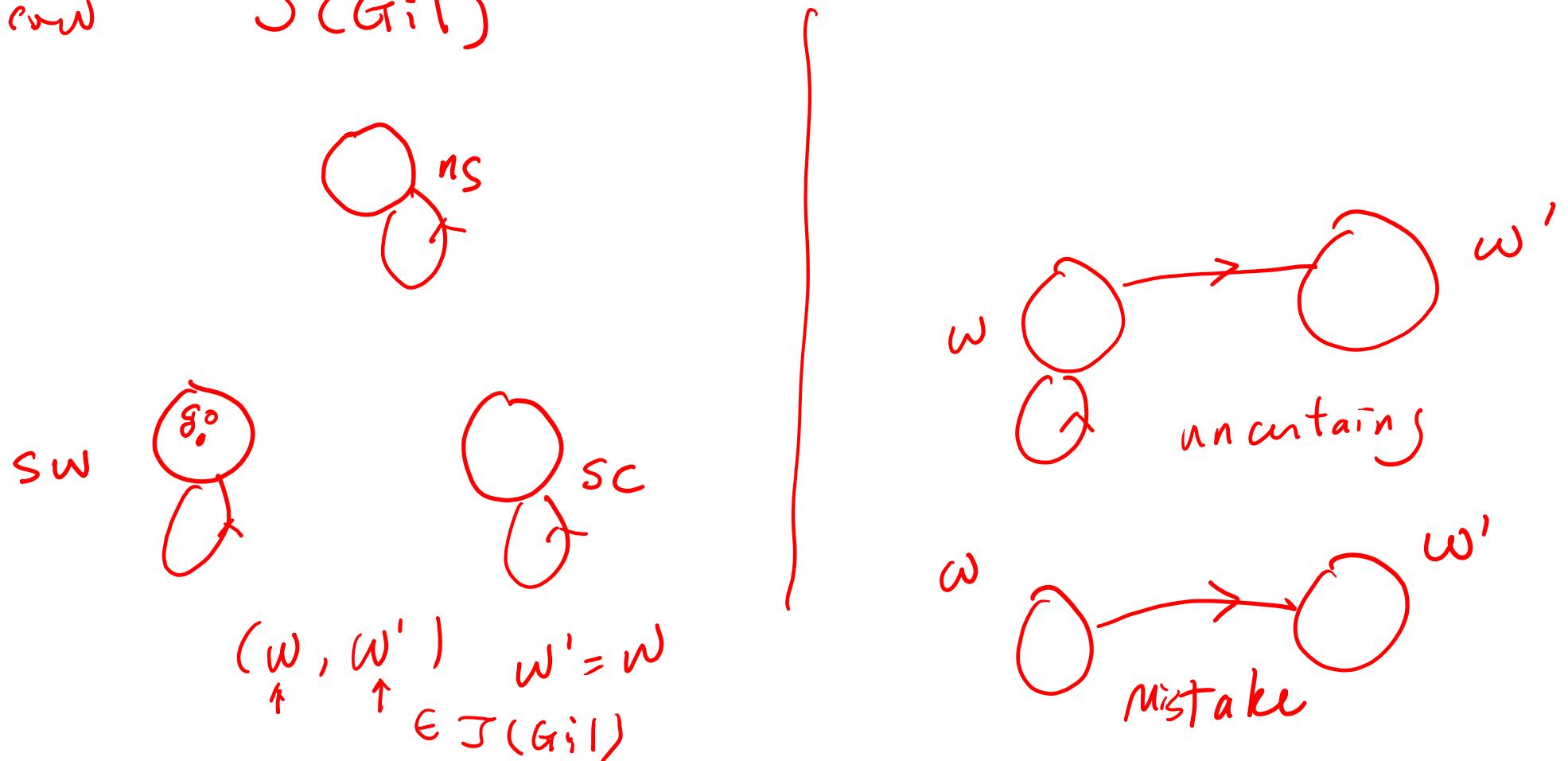
$$J_0(Hal) = \{(sw, sw), (sc, sw), (ns, ns)\}$$

- *Gil* has **perfect knowledge** about the worlds.
- *Flo* has **uncertainty** in worlds *sw* and *sc*.
- *Hal* has a **mistaken belief** in world *sc*.

# A Diagram for the Kripke Structure $M_0$

3 principals: Gil, Fio, Hal

Draw  $\mathcal{J}(G_{il})$



## Kripke Structures: Another Example

$\mathcal{M}_1 = \langle W_1, I_1, J_1 \rangle$  is a Kripke structure, where:

- $W_1 = \{x, y, t\}$
- $I_1 : \mathbf{PropVar} \rightarrow \mathcal{P}(W_1)$ , such that

$$I_1(q) = \{x, t\}$$

$$I_1(r) = \{y\}$$

$$I_1(s) = \{y, t\}$$

- $J_1 : \mathbf{PName} \rightarrow \mathcal{P}(W_1 \times W_1)$ , such that

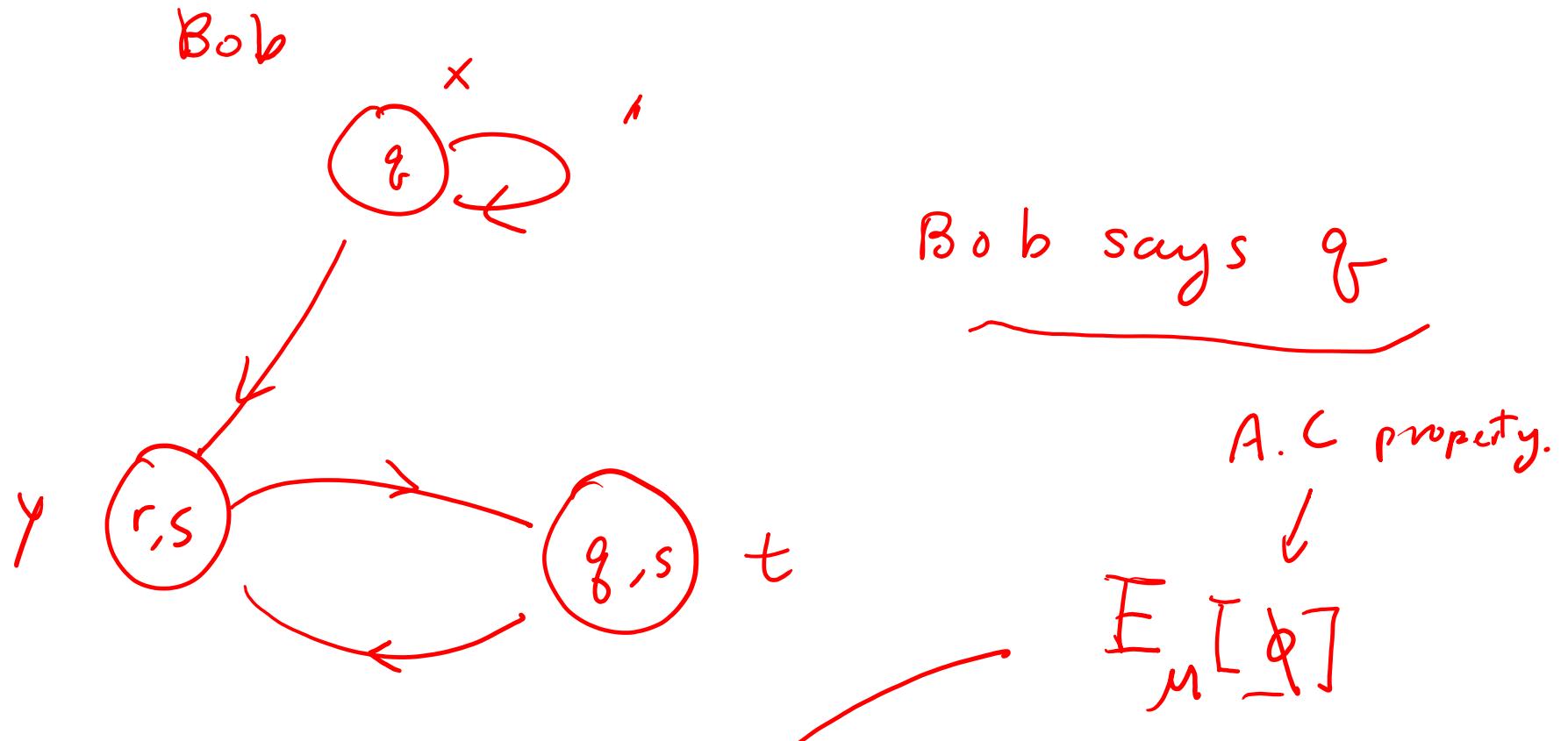
$$J_1(Alice) = \{(x, x), (y, y), (t, t)\}$$

$$J_1(Bob) = \{(x, x), (x, y), (y, t), (t, y)\}$$

$= \quad = \quad = \quad =$

# A Diagram for the Kripke Structure $M_1$

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Go to use an evaluation to determine the set of world.  
the a property  $\underline{\phi}$  is true

Kripke Models

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The End

# The Model-Checking Problem

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Kripke Semantics

## Kripke Semantics

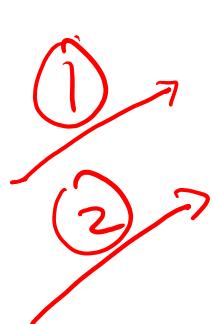
Each Kripke structure  $\mathcal{M} = \langle W, I, J \rangle$  gives rise to a function

$$\mathcal{E}_{\mathcal{M}}[-] : \mathbf{Form} \rightarrow \mathcal{P}(W),$$

where  $\mathcal{E}_{\mathcal{M}}[\varphi]$  is the set of worlds in which  $\varphi$  is true.

define  
meaning  
for  
a.c formula  
for  
the model  
 $M$

- $\mathcal{E}_{\mathcal{M}}[-]$  is the Kripke-equivalent of rules for truth tables.
- $\mathcal{E}_{\mathcal{M}}[\varphi]$  defined based on the structure of  $\varphi$ , plus the individual components of  $\mathcal{M} = \langle W, I, J \rangle$ .
- $\mathcal{M}$  satisfies  $\varphi$  provided that  $\mathcal{E}_{\mathcal{M}}[\varphi] = W$ .
- $\varphi$  is a tautology provided that every Kripke structure satisfies  $\varphi$ .



$$M \models \varphi$$

$M$  models  $\varphi$

meaning :  $E_M(\varphi) = \bar{W}$

$\uparrow$

all possible world.

Example (" $\varphi$  is tautology")

$$\vdash \varphi$$

$\varphi$  is true for all Kripke Models.

The Model-Checking Problem: Kripke Semantics

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**The End**

# The Model-Checking Problem

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The Evaluation Function: Definition and Calculations

## Section

### 2.3. Semantics: Definition of $\mathcal{E}_M[-]$

↑

Form



$$\mathcal{E}_M[P \text{ says } \varphi] = \{w \mid J(P)(w) \subseteq \mathcal{E}_M[\varphi]\}$$

↓

$$\mathcal{E}_M[P \Rightarrow Q] = \begin{cases} W, & \text{if } J(Q) \subseteq J(P) \\ \emptyset, & \text{otherwise} \end{cases}$$

↑

part I to

the  
rules

↓ for prop. log. 2

↑

Part II Match

the intended  
meaning

## Compound Principals

Example 2.11 page 27

Two operators combine principal expressions:

- $P \& Q$ : informally denotes  $P$  **with**  $Q$
- $\overline{P} \overline{|} \overline{Q}$ : informally denotes  $P$  **quoting**  $Q$

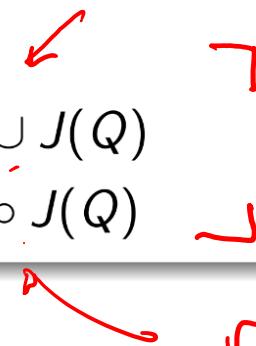
Semantics:

function  
 $J$   
for these  
cases

$$J(P \& Q) = J(P) \cup J(Q)$$

$$J(P | Q) = J(P) \circ J(Q)$$

Additional  
discussions



Relational  
Composition

## Semantics: Example 1

Recall  $\mathcal{M}_1 = \langle W_1, I_1, J_1 \rangle$ , where  $W_1 = \{x, y, t\}$  and:

$$I_1(q) = \{x, t\}, \quad I_1(r) = \{y\}, \quad I_1(s) = \{y, t\}$$

In what worlds is  $q \supset (r \wedge s)$  true?

$$\begin{aligned}\mathcal{E}_{\mathcal{M}_1}[\![q \supset (r \wedge s)]\!] &= (W_1 - \mathcal{E}_{\mathcal{M}_1}[\![q]\!]) \cup \mathcal{E}_{\mathcal{M}_1}[\![r \wedge s]\!] \\ &= (W_1 - \mathcal{E}_{\mathcal{M}_1}[\![q]\!]) \cup (\mathcal{E}_{\mathcal{M}_1}[\![r]\!] \cap \mathcal{E}_{\mathcal{M}_1}[\![s]\!]) \\ &= (W_1 - I_1(q)) \cup (I_1(r) \cap I_1(s)) \\ &= (W_1 - \{x, t\}) \cup (\{y\} \cap \{y, t\}) \\ &= \{y\} \cup \{y\} \\ &= \{y\}\end{aligned}$$

recursive  
defin.7m

## Semantics: Example 2

Recall  $\mathcal{M}_1 = \langle W_1, I_1, J_1 \rangle$ , where  $W_1 = \{x, y, t\}$  and:

$$\begin{aligned} J_1(Alice) &= \{(x, x), (y, y), (t, t)\} \\ J_1(Bob) &= \{(x, x), (x, y), (y, x), (t, y)\} \end{aligned}$$

J world  
view

Therefore, we know that:

$$\begin{array}{ll} J_1(Alice)(x) = \{x\} & J_1(Bob)(x) = \{x, y\} \\ J_1(Alice)(y) = \{y\} & J_1(Bob)(y) = \{x\} \\ J_1(Alice)(t) = \{t\} & J_1(Bob)(t) = \{y\} \end{array}$$

J (principal)

In what worlds are the following true?

$$Alice \text{ says } (q \supset (r \wedge s)) \quad Bob \text{ says } (q \supset (r \wedge s))$$

$\neg \varphi \rightarrow$        $\neg \varphi \neg$

## Semantics: Example 2 (continued)

Recall that  $\mathcal{E}_{\mathcal{M}_1}[\![q \supset (r \wedge s)]\!] = \{y\}$ :

← → previous result

$$\begin{aligned}\mathcal{E}_{\mathcal{M}_1}[\![\text{Alice says } (q \supset (r \wedge s))]\!] &= \{w \mid J_1(\text{Alice})(w) \subseteq \mathcal{E}_{\mathcal{M}_1}[\![q \supset (r \wedge s)]\!]\} \\ &= \{w \mid J_1(\text{Alice})(w) \subseteq \{y\}\} \\ &= \{y\}\end{aligned}$$

$J_1(\text{Alice})$

$$\begin{aligned}\mathcal{E}_{\mathcal{M}_1}[\![\text{Bob says } (q \supset (r \wedge s))]\!] &= \{w \mid J_1(\text{Bob})(w) \subseteq \mathcal{E}_{\mathcal{M}_1}[\![q \supset (r \wedge s)]\!]\} \\ &= \{w \mid J_1(\text{Bob})(w) \subseteq \{y\}\} \\ &= \{t\}\end{aligned}$$

computed  
earlier

$J_1(\text{Bob})$

$\mathcal{E}_M (\varphi) = \{ \omega : \varphi \text{ is true}$   
w.r.t to  
 $M \models$

model  $M$       A.C.L  
formula

The Model-Checking Problem: The Evaluation Function (Definition and Calculations)

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**The End**

# The Set Data Type I

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The Set Data Type

# A Data Type for Sets

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- Sets are collections of elements. We consider those that:
  - Are finite
  - Contain elements of the same type
- Remarks
  - Sets and lists are similar, but not are the same
  - Sets are not necessarily ordered, and multiple occurrences of the same element are ignored

# The Set Data Type

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## Representation

- Type newtype Set a = Set [a].
- The newtype construction has the same effect as using the data mechanism with one constructor (i.e., Set).
- To implement the usual set operations effectively, the type a should be a member of the Eq class.
- We may implement sets that ordered sets (i.e., a member of Ord if desired.)

data Set a = Set ..  
                  ^ single constructor

# Set Operations

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The Set data type is expected to support usual set operations; it will include:

- Set union ( $\cup$ ), intersection ( $\cap$ ), difference ( $-$ ), and cardinality operations; we may also implement operations to compute symmetric difference and power sets
- The membership ( $\in$ ), subset ( $\subseteq$ ), and equal ( $=$ ) relations
- Operation(s) to display (show) the elements of a set



# Design Considerations

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- Implement as an ordered set (or not)?
- How do you handle repetitions in the underlying list?
- Are there any additional operations/functions (e.g., higher-order functions) that will enhance set manipulations?
- Can we make ~~sure~~ of functions from the Prelude?

*use*

# Initial Steps

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- Represent a set as an ordered list of elements without repetitions and declare Set as the data type
  - newtype Set a = Set [a] where the underlying elements are stored in a list.
- Specify the types of each operations/functions to be implemented.  
e.g.  $\cup$ ,  $\cap$ ,  $-$  (set difference),  $\text{len}$  (card), etc..
- Identify functions from the Prelude for processing lists that may help.  
elem  $\times$  lst ...

The Set Data Type I

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**The End**

# The Set Data Type II

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More on the Set Data Type

# List Comprehensions

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List comprehensions allow many functions on lists to be defined by translating from the definition of a set.

Define a Set $S$ via set-builder notation	Define a List $L$ that represent $S$ via list comprehension
$S = \{x \in A \mid p x\}$	$L = [x \leftarrow A \mid p x]$ $[x \mid x \leftarrow A, p x]$

# Practice

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Define the intersection of two sets formally in set notation and translate it into Haskell code.

$A, B$

are  
sets

$$A \cap B = \{ x \mid (\underline{x \in A}) \wedge (\underline{x \in B}) \}$$

$$\text{inter } \underbrace{A}_{xs} \underbrace{B}_{ys} = [x \mid \underline{x \leftarrow xs}, \underline{\text{elem } x ys}]$$

The Set Data Type II

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**The End**

# Reasoning and Access Control: Introduction

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## Inference Rules

## How Do We Use the Logic?

No one wants to do analysis using Kripke structures:

- They're cumbersome to use.
- It's not clear which structure to use in a given situation.
- **However**, they provide **precise** meanings for our formulas.

Thus, to support a **feasible and legitimate** analysis, we need:

1. A set of rules that lets us manipulate formulas in our logic as a way of calculating the consequences of certain assumptions:

*Reasoning Behind it .* → 
$$\frac{H_1 \quad \dots \quad H_k}{C}$$
 IF  $H_1 \dots H_k$  are all true

2. Confidence that the rules "make sense" and reflect the underlying semantics: any Kripke structure that satisfies  $H_1, \dots, H_k$  should also satisfy  $C$ .

Then the conclusion is true .

## Logical Rules: Page 1

✓

Taut

if  $\varphi$  is an instance of a prop-logic tautology

✓

Interpret

Modus Ponens

$$\frac{\varphi \quad \varphi \supset \varphi'}{\varphi'}$$

Says

$$\frac{\varphi}{P \text{ says } \varphi}$$

MP Says

$$\frac{(P \text{ says } (\varphi \supset \varphi')) \supset (P \text{ says } \varphi \supset P \text{ says } \varphi')}{}$$

Speaks For

$$\frac{P \Rightarrow Q \supset (P \text{ says } \varphi \supset Q \text{ says } \varphi)}{}$$

$$P \text{ controls } \varphi \stackrel{\text{def}}{=} (P \text{ says } \varphi) \supset \varphi$$

# Common Propositional-Logic Tautologies

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**FIGURE 3.2** Common propositional-logic tautologies

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$$p \vee \neg p$$

$$p \equiv (\neg \neg p)$$

$$p \supset (q \vee p)$$

$$p \supset (q \supset p)$$

$$(p \wedge q) \supset p$$

$$\neg(\neg p \wedge p)$$

$$p \supset (q \supset (p \wedge q))$$

$$(p \wedge q) \supset (p \supset q)$$

$$(p \wedge q) \supset (q \wedge p)$$

$$(p \equiv q) \supset (p \supset q)$$

$$((p \vee q) \wedge \neg p) \supset q$$

$$((p \supset q) \wedge (q \supset r)) \supset (p \supset r)$$

# Using the Taut Rule

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- $(p \vee \neg p)$  is a tautology ✓
- The taut rule can infer

$$(Paul \text{ controls } (read \wedge write)) \vee \neg(Paul \text{ controls } (read \wedge write))$$

$\vdash$        $\neg$        $\neg$        $\vdash$        $\neg$        $\neg$        $\neg$        $\neg$

- When applying the taut rule(s), we need to identify suitable tautologies

## Logical Rules: Page 2

$$\text{Transitivity of } \Rightarrow \quad \frac{P \Rightarrow Q \quad Q \Rightarrow R}{P \Rightarrow R}$$

$$\text{Equivalence} \quad \frac{\varphi_1 \equiv \varphi_2 \quad \psi[\varphi_1/q]}{\psi[\varphi_2/q]} \quad ] \quad \text{meaning of the notation}$$

$\psi[\varphi/q]$  represents the result of replacing every occurrence of the variable  $q$  in  $\psi$  by the formula  $\varphi$

$$= = =$$

Example:

1<sup>st</sup>  $\rightarrow$  (((R says ( $t \supset r$ ))  $\wedge$   $s$ )  $\supset$  ( $T | R$  controls  $s$ ))[ $t \supset r / s$ ]  
is  
2<sup>nd</sup>  $\rightarrow$  ((R says ( $t \supset r$ ))  $\wedge$  ( $t \supset r$ ))  $\supset$  ( $T | R$  controls ( $t \supset r$ ))  
replace  $s$  (in 1<sup>st</sup>) by ( $t \supset r$ )  $\rightarrow$  get 2<sup>nd</sup>,

## Proofs Using the Rules

A **formal proof** is a sequence of annotated statements in the logic, where each statement is one of the following:

- An assumption (annotated by “Assumption”)
- Obtained by applying one of the axioms, definitions, or logical rules to previous statements in that sequence (annotated with appropriate rule)

Every formal proof yields a **theorem (derived inference rule)**

$$\frac{H_1 \quad \dots \quad H_k}{C}, \quad ]$$

where  $H_1, \dots, H_k$  are the only assumptions of the proof and  $C$  is the final statement.

Reasoning and Access Control: Introduction (Inference Rules)

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**The End**

# Reasoning and Access Control: Introduction

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Formal Proofs via Inference Rules

1  
2  
:  
:  
:  
} Hypotheses

## Proofs Using the Rules

A **formal proof** is a sequence of annotated statements in the logic, where each statement is one of the following:

- An assumption (annotated by “Assumption”)
- Obtained by applying one of the axioms, definitions, or logical rules to previous statements in that sequence (annotated with appropriate rule)

Every formal proof yields a **theorem (derived inference rule)**

\* ) Conclusion

$$\boxed{\frac{H_1 \quad \dots \quad H_k}{C}},$$

where  $H_1, \dots, H_k$  are the only assumptions of the proof and  $C$  is the final statement.

$H_1$

$H_2$

$H_3$

C

1.

$H_1$

2.

$H_2$

3.

$H_3$

4.

.

.

.

.

$n^{th}$

C

(assumption)

(assumption)

(assumption)

(May use 1, 2, 3

and existing inference  
rules)

( - - )

— Reasoning —

Figure 3.1 (Chapter)

Explanation on Why those rules  
are accepted

is discussed in Chapter 3. Section 1.

## Logical Rules: Page 1

*Taut*

if  $\varphi$  is an instance of a prop-logic tautology

$$\text{Modus Ponens} \quad \frac{\varphi \quad \varphi \supset \varphi'}{\varphi'} \qquad \text{Says} \quad \frac{\varphi}{P \text{ says } \varphi}$$

$$\text{MP Says} \quad \frac{}{(P \text{ says } (\varphi \supset \varphi')) \supset (P \text{ says } \varphi \supset P \text{ says } \varphi')}$$

$$\text{Speaks For} \quad \frac{}{P \Rightarrow Q \supset (P \text{ says } \varphi \supset Q \text{ says } \varphi)}$$

$$P \text{ controls } \varphi \quad \stackrel{\text{def}}{=} \quad (P \text{ says } \varphi) \supset \varphi$$

## Sample Formal Proof

Let's deduce A says s from the following two assumptions:

$$A \text{ says } (r \supset s) \quad r$$

Theorem  
1    2  
—————  
3

A formal proof:

<u>Assumptions</u>	1. $A \text{ says } (r \supset s)$	Assumption
	2. $r$	Assumption
	3. $(A \text{ says } (r \supset s)) \supset (A \text{ says } r \supset A \text{ says } s)$	MP Says
	4. $A \text{ says } r \supset A \text{ says } s$	1,3 Modus Ponens
	5. $A \text{ says } r$	2 Says
<u>Conclusion</u>	6. $A \text{ says } s$	4,5 Modus Ponens

The resulting derived rule: 
$$\frac{A \text{ says } (r \supset s) \quad r}{A \text{ says } s}$$

## More Sample Proofs

Proof of (A)	Proof for derived rules:	$P \text{ controls } \varphi$	$P \text{ says } \varphi$	$\frac{\varphi_1 \quad \varphi_2}{\varphi_1 \wedge \varphi_2}$	$\neg (B)$
	<ul style="list-style-type: none"><li>1. <math>P \text{ controls } \varphi</math></li><li>2. <math>P \text{ says } \varphi</math></li><li>3. <math>(P \text{ says } \varphi) \supset \varphi</math></li><li>4. <math>\varphi</math></li></ul>		<ul style="list-style-type: none"><li>Assumption</li><li>Assumption</li><li>1 Def<sup>n</sup> controls</li><li>2,3 Modus Ponens</li></ul>		
Proof of (B)	<ul style="list-style-type: none"><li>1. <math>\varphi_1</math></li><li>2. <math>\varphi_2</math></li><li>3. <math>\varphi_1 \supset (\varphi_2 \supset (\varphi_1 \wedge \varphi_2))</math></li><li>4. <math>\varphi_2 \supset (\varphi_1 \wedge \varphi_2)</math></li><li>5. <math>\varphi_1 \wedge \varphi_2</math></li></ul>		<ul style="list-style-type: none"><li>Assumption</li><li>Assumption</li><li>Taut</li><li>1,3 Modus Ponens</li><li>2,4 Modus Ponens</li></ul>		

Reasoning and Access Control: Introduction (Formal Proofs via Inference Rules)

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**The End**

# Reasoning and Access Control: Proofs

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Derived Inference Rules

## Some Useful Derived Rules

$$\text{Conjunction} \quad \frac{\varphi_1 \quad \varphi_2}{\varphi_1 \wedge \varphi_2}$$

$$\text{Double negation} \quad \frac{\neg\neg\varphi}{\varphi}$$

$$\text{Simplification} \quad \frac{\varphi_1 \wedge \varphi_2}{\varphi_1}$$

$$\text{Simplification} \quad \frac{\varphi_1 \wedge \varphi_2}{\varphi_2}$$

$$\text{Disjunction} \quad \frac{\varphi_1}{\varphi_1 \vee \varphi_2}$$

$$\text{Disjunction} \quad \frac{\varphi_2}{\varphi_1 \vee \varphi_2}$$

$$\text{Modus Tollens} \quad \frac{\varphi \supset \varphi' \quad \neg\varphi'}{\neg\varphi}$$

$$\text{Hypothetical Syllogism} \quad \frac{\varphi_1 \supset \varphi_2 \quad \varphi_2 \supset \varphi_3}{\varphi_1 \supset \varphi_3}$$

$$\text{Disjunctive Syllogism} \quad \frac{\varphi_1 \vee \varphi_2 \quad \neg\varphi_1}{\varphi_2}$$

$$\text{Controls} \quad \frac{P \text{ controls } \varphi \quad P \text{ says } \varphi}{\varphi}$$

Figure 3.1 Basic Rules,

Figure 3.5 derived Rules,

Use both to construct proofs.

## Working Through a Formal Proof

Assume the following:

- Hypothesis {
- $Ed$  controls ( $Flo$  controls  $delete$ )
  - $K_E$  says ( $Flo$  controls  $delete$ )
  - $K_E \Rightarrow Ed$
  - $Flo$  says  $delete$

Let's prove that  $delete$  should be granted.

Conclusion



## Working Through a Formal Proof: Part 2

- Construct proof
- Forward      Backwards
- Conclusion
1.  $Ed \text{ controls } (Flo \text{ controls delete})$
  2.  $K_E \text{ says } (Flo \text{ controls delete})$
  3.  $K_E \Rightarrow Ed$
  4.  $Flo \text{ says delete}$
  5.  $K_E \Rightarrow Ed \supset ((K_E \text{ says } (Flo \text{ controls delete})) \supset (Ed \text{ says } (Flo \text{ controls delete})))$
  6.  $(K_E \text{ says } (Flo \text{ controls delete})) \supset Ed \text{ says } (Flo \text{ controls delete})$
  7.  $Ed \text{ says } (Flo \text{ controls delete})$
  8.  $Flo \text{ controls delete}$
  9.  $\text{delete}$

Assumption  
Assumption  
Assumption  
Assumption  
Speaks For

3,5 Modus Ponens  
2,6 Modus Ponens  
1, 7 Controls  
4, 8 Controls

↓ check  
from Top  
to Bottom

# Exercise

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Consider the following collection of hypotheses:

- 1      6      Rule  
↓      Controls  
Lee controls purchase (7)
1.  $MC \text{ controls } (\text{Lee controls } purchase)$
  2.  $CA \text{ controls } (K_L \Rightarrow \text{Lee})$
  3.  $K_{CA} \Rightarrow CA$
  4.  $K_{CA} \text{ says } (K_L \Rightarrow \text{Lee})$
  5.  $K_L \text{ says } purchase$
  6.  $MC \text{ says } (\text{Lee controls } purchase)$
- 3      4      CA says / + derived  
( $K_L \Rightarrow \text{Lee}$ )      speak for  
(8)

Give a formal proof of the statement *purchase*, using **only the inference rules and derived rules** discussed in class.

- 
- 1  
2  
3  
4  
5  
6
- 7 Lee Controls purchase (1, 6, 8 Controls)
- 8 CA Says ( $K_L \Rightarrow$  Lee) (3, 4, derived speech)  
for

Purchase — Conclusion

Hypothesis  
 $H_1, H_6$

Reasoning and Access Control: Proofs (Derived Inference Rules)

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**The End**

# Reasoning and Access Control: Proofs

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Formal Proofs and Proof Trees

# Constructing a Formal Proof

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- How do you construct a formal proof?
- Finding a proof is like performing a search.
- Work from the hypotheses (forward).
- Work from the conclusion (backwards).
- Consider relevant inference rules by pattern matching.
- What is the overall “*structure*” of a proof?

# Proof Trees

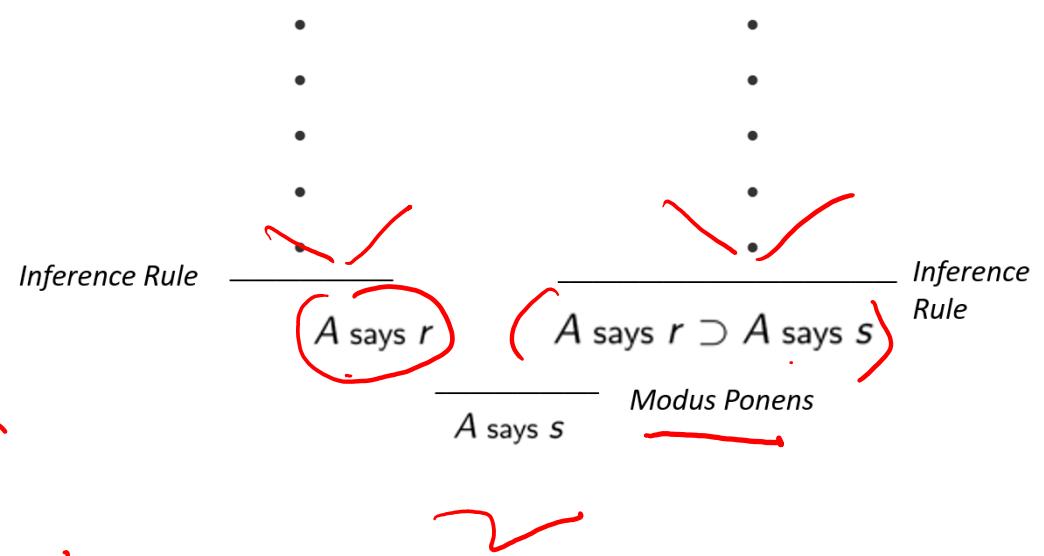
Revisit the proof for the derived rule

$$\frac{A \text{ says } (r \supset s) \quad r}{A \text{ says } s}$$

good backwards

**A tree structure (proof tree)**

And so on until only known hypotheses are left



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Work Backwards

└ Construct proof trees

Each step : Match one inference

: determine a list of  
"sub" goal."

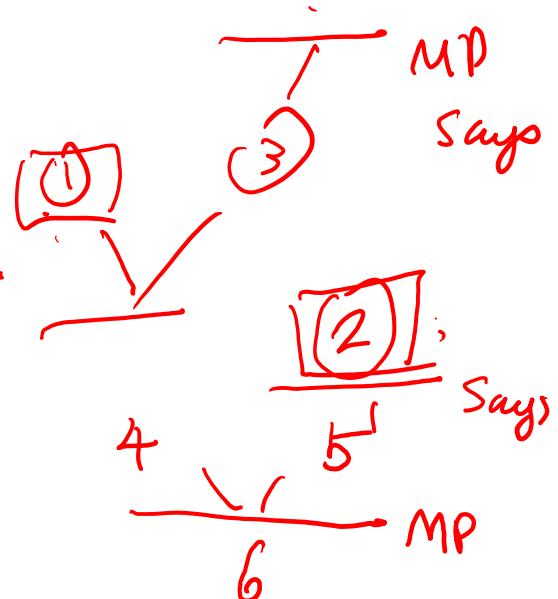
(Hopefully)  
easier →

## Sample Formal Proof

Let's deduce  $A \text{ says } s$  from the following two assumptions:

$$A \text{ says } (r \supset s) \quad r$$

A formal proof:



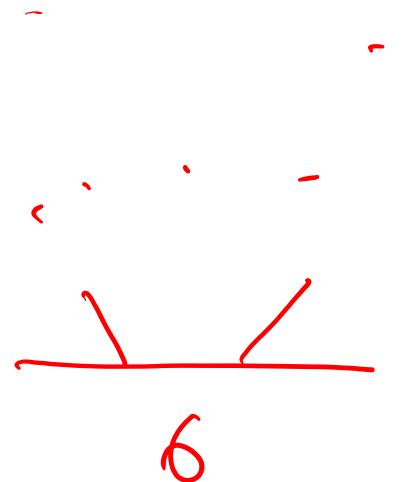
1.  $A \text{ says } (r \supset s)$  Assumption
2.  $r$  Assumption
3.  $(A \text{ says } (r \supset s)) \supset (A \text{ says } r \supset A \text{ says } s)$  MP Says
4.  $A \text{ says } r \supset A \text{ says } s$  1,3 Modus Ponens
5.  $A \text{ says } r$  2 Says
6.  $A \text{ says } s$  4,5 Modus Ponens

The resulting derived rule: 
$$\frac{A \text{ says } (r \supset s) \quad r}{A \text{ says } s}$$

# Practice

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Draw the proof tree for the sample formal proof given.



Reasoning and Access Control: Proofs (Formal Proofs and Proof Trees)

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**The End**

# Weekly Summary

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Applying Formal Methods I

# Summary

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We apply formal methods to:

- Define the semantics of access-control logic through the introduction of Kripke models and the evaluation function.
- Identify the core question (the model-checking problem) and its solution.
- Develop a Set data type to implement the evaluation function, a key step to solve the model checking problem.
- Given a Kripke model and an access-control property, for which world in the model is the property true?

# Overview

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- Introduce the inference rules and show how to reason about access control by giving formal proofs.
- List and justify several derived inference rules to help construct formal proofs.
- Introduce proof trees as a tool to construct a formal proof.

Weekly Summary

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The End