## Design and Analysis of Algorithms $_{\rm 4.6~Heaps}$

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## 4.6.2

Dijkstra's algorithm uses a priority queue:

Insert Decrease-key Delete-min

Suppose we implement as an array where A[i] holds key of node i.

What is the running time for delete-min? For decrease-key?

Delete-min would have a running time O(|V|) because we need to search and find min(|V|). Decrease-key has a constant running time O(1) because we can easily lookup the  $i_{th}$  value of an array.

## 4.6.4

What is the running time of a single insert operation? Similar implementation for decrease-key: do you see why?

Insert has O(log(n)) runtime because it can make as many swaps as the height of the tree,  $log_2(n)$ . Decrease key would also have O(log(n)) runtime because first be need do find the min - O(log(n)) - then we need to do the swaps after we adjust the O(log(n)).