



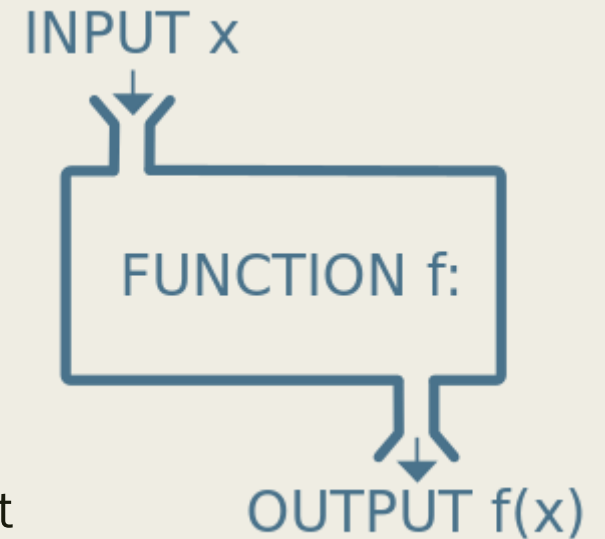
FUNCTIONS

Structured Programming



Why Functions

- **Organization** – A large program is easier to read and modify if it is **logically organized** into functions.
- **Autonomy** – Programs should be designed so that they consist mainly of stand-alone functions or modules. Each function is **autonomous**, meaning the function does not depend on data or code outside the function any more than necessary
- **Encapsulation** – It refers to enclosing the **details** of a function **within** the function itself, so that those details do not have to be known in order to use the function.
- **Reusability** – Functions should be **reused** in the same program or even in other programs.



Built-in Function (1 of 2)

- Build-in Functions - <https://docs.python.org/3/library/functions.html>
 - *Receive input*
 - *Process the input*
 - *Have output*
- Some Python built-in functions

Function	Example	Input	Output
int	int(2.6) is 2	number	number
chr	chr(65) is 'A'	number	string
ord	ord('A') is 65	string	number
round	round(2.34, 1) is 2.3	number, number	number

Built-in Function (2 of 2)

- Output of functions is a single value
 - *Function is said to return its **output***
- Items inside parentheses called **arguments**
- https://www.w3schools.com/python/python_ref_functions.asp
- Examples:

```
num = int(3.7)           # literal as an argument

num1 = 2.6
num2 = int(num1)         # variable as an argument

num1 = 1.3
num2 = int(2 * num1)     # expression as an argument
```

Modules

Ex1a_import_modules.py

- A module is a file that contains a collection of related functions
- Before we can use the module, we have to import it:

```
>>> import random
```
- The module object contains the functions and variables defined in the module
- To access one of the functions, you have to specify the name of the module and the name of the function, separated by a dot (also known as a period).
- This format is called dot notation:

```
>>> grade = random.randint(1, 100)
```

Math Module

Ex1b_from_import.py

- Python has built-in math functions and extensive **math module** that perform mathematical tasks on numbers.
https://www.w3schools.com/python/module_math.asp
- The standard library module math contains trigonometric, exponential, and logarithmic function, and is regularly used in mathematics, science, and engineering applications.
- The advantage of importing everything from the math module is that your code can be more concise.
- The disadvantage is that there might be conflicts between names defined in different modules, or between a name from a module and one of your variables.

Importing Modules

```
■ import math
■ # import math module
■ print(math.pi)
■ print(math.ceil(math.pi))
■ print(math.floor(math.pi))
■ print(round(math.pi))
```

```
■ from math import pi
■ print(pi)
```

```
■ from math import *
  # equal to import math
■ print(pi)
■ print(cos(pi))
■ print(sqrt(256))
```

PE9_1 and PE9_2

1. `input()` & `fmod()`

- a) Use `input()` function to request any two numbers.
- b) Use `math` module, `fmod()` to return the remainder of the user input.
- c) Print out the result as an integer.
- *d) Implement the validation of denominator to be a non-zero number in a sentinel-controlled loop.

Example Output 1

```
Enter a numerator: 10
Enter a denominator: 2
10 mod 2 = 0
```

Example Output 2

```
Enter a numerator: 1
Enter a denominator: 0
Denominator cannot be zero. Try again.

Enter a numerator: 0
Enter a denominator: 1
0 mod 1 = 0
```

2. `randint()` & `isqrt()`

- a) Use `random` module, `randint()` to generate a random number in the range (1, 100).
- b) Use `math` module, `isqrt()` to round a square root number downwards to the nearest integer.
- c) Print out the result.

Example Output 1

```
Square root of 4 = 2
```

Example Output 2

```
Square root of 8 = 2
```


User-defined Functions

■ Syntax

```
def functionName(par1, par2, ...):  
    indented block of statements()  
    return expression
```

- *par1, par2 are variables (called parameters)*
- *Expression evaluates to a literal of any type*
- *Header must end with colon*
- *Each statement in block indented same*
- *Return statement is optional*

Creating a Function

Ex2_function.py

- Example: No parameter & no return value

```
8  # creating a function
9  def my_function():
10     print("Hello")
11     print("Python")
12     print("World")
13
14  # calling a function
15  my_function()
```

```
Hello
Python
World
```

Calling a Function

- To **call** (or, **invoke**) a function, use the function name followed by parenthesis
- Calling a function will cause the function block to be executed
- Example:

```
...  
6     def my_function():  
7         print("Hello")  
8         print("Python")  
9         print("World")  
...  
22     my_function()
```

User-defined Functions with Parameters

Ex3_function_parameters.py

- Information can be passed to functions as parameter.
- Parameters are specified after the function name, inside the parentheses.
- You can add as many parameters as you want, just separate them with a comma.
- When the function is called, we pass along values of parameters, which are used inside the function.

```
Hello World  
Hello Python  
  
Hi  
there  
  
3.9  
python version
```

```
9  def my_function_1(p1):  
10     print("Hello " + p1)  
11  
12  def my_function_2(p1, p2):  
13     print()  
14     print(p1)  
15     print(p2)  
16  
17  my_function_1("World")  
18  my_function_1('Python')  
19  my_function_2("Hi", "there" )  
20  my_function_2(3.9, "python version")
```

PE9_3 and PE9_4

3. Write a function `hello()` that outputs "Hello World" to the console. Implement the code to test the function.

4. Modify the function, `hello()` above with a parameter.

a) Define the function, `helloNo(n)` with a loop to call `hello()` `n` times to the console.

b) Use the parameter, `n` for the numbers of iterations in the loop.

Example Output: `HelloNo(3)` will print the following

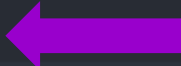
```
Hello World  
Hello World  
Hello World
```

Passing Arguments (1 of 2)


Ex4_pets.py

■ Positional Arguments – order matters

```
1 def describe_pet(animal_type, pet_name):  
2     """Display information about a pet."""  
3     print(f"\nI have a {animal_type}.")  
4     print(f"My {animal_type}'s name is {pet_name.title()}")  
5  
6 describe_pet('hamster', 'harry')  
7 describe_pet('dog', 'willie')  
8 describe_pet('harry', 'hamster')
```



```
I have a hamster.  
My hamster's name is Harry.  
  
I have a dog.  
My dog's name is Willie.  
  
I have a harry.  
My harry's name is Hamster.
```



Passing Arguments (2 of 2)

- Keyword Arguments – order does not matter

```
1 def describe_pet(animal_type, pet_name):  
2     """Display information about a pet."""  
3     print(f"\nI have a {animal_type}.")  
4     print(f"My {animal_type}'s name is {pet_name.title()}")  
5  
6 describe_pet('hamster', 'harry')  
7 describe_pet('dog', 'willie')  
8 describe_pet('harry', 'hamster')  
9 describe_pet(pet_name = 'harry', animal_type = 'hamster')
```

```
I have a hamster.  
My hamster's name is Harry.  
  
I have a dog.  
My dog's name is Willie.  
  
I have a harry.  
My harry's name is Hamster.  
  
I have a hamster.  
My hamster's name is Harry.
```

Default Parameter Value (1 of 3)

- Parameters of a function can have default values
 - *Assigned to them when no values are passed to them*
- Format for definition using default values

```
def functionName(par1, par2, par3=value3, par4=value4):
```


Default Parameter Value (2 of 3)

Ex5_pets_dog.py

- The default value is used if calling the function without parameter

```
1  def describe_pet(pet_name, animal_type='dog'):
2      """Display information about a pet."""
3      print(f"\nI have a {animal_type}.")
4      print(f"My {animal_type}'s name is {pet_name.title().}")
5
6  describe_pet('willie')
```

Python - 2a_pets_dog.py:6 ✓

I have a dog.
My dog's name is Willie.

Default Parameter Value (3 of 3)


```
def total(w, x, y=10, z=20):  
    return (w ** x) + y + z
```

Function Call	Value	Calculated As
<code>total(2, 3)</code>	38	$2^3 + 10 + 20$
<code>total(2, 3, 4)</code>	32	$2^3 + 4 + 20$
<code>total(2, 3, 4, 5)</code>	17	$2^3 + 4 + 5$

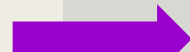
Return a Numerical Value

Ex6_return_number.py

- Use the *return* statement to generate a return value of a functions



```
def functionName(par1, par2, ...):  
    indented block of statements()  
    return expression
```



```
def total(w, x, y=10, z=20):  
    return (w ** x) + y + z
```

Returning a String Value

Ex7_formatted_name.py

■ Making an argument optional

```
1 def get_formatted_name(first_name, last_name, middle_name=''):
2     """Return a full name, neatly formatted."""
3     if middle_name:
4         full_name = f"{first_name} {middle_name} {last_name}"
5     else:
6         full_name = f"{first_name} {last_name}"
7     return full_name.title()
```

```
9 musician = get_formatted_name('jimi', 'hendrix')
10 print(musician)
11
12 musician = get_formatted_name('john', 'hooker', 'lee')
13 print(musician)
```

```
Jimi Hendrix
John Lee Hooker
```

Returning a Dictionary

Ex8_person.py

■ Making an argument optional

```
person.py
1 def build_person(first_name, last_name, age=None):
2     """Return a dictionary of information about a person."""
3     person = {'first': first_name, 'last': last_name}
4     if age:
5         person['age'] = age
6     return person
7
8 musician = build_person('jimi', 'hendrix', age=27)
9 print(musician)
10 musician = build_person('Adele', 'Adkins')
11 print(musician)
```

Python - person.py:12 ✓

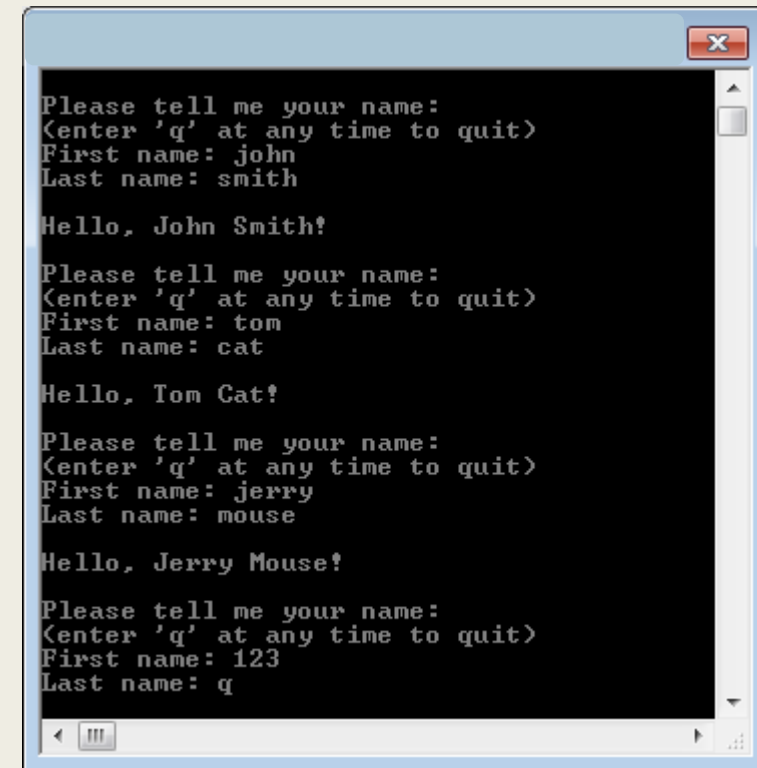
```
{'first': 'jimi', 'last': 'hendrix', 'age': 27}
{'first': 'Adele', 'last': 'Adkins'}
```

Returning a String from Input()

Ex9_greeter.py

■ Using input() in a while loop

```
greeter.py
1 def get_formatted_name(first_name, last_name):
2     """Return a full name, neatly formatted."""
3     full_name = f"{first_name} {last_name}"
4     return full_name.title()
5
6 # This is an infinite loop!
7 while True:
8     print("\nPlease tell me your name:")
9     print("(enter 'q' at any time to quit)")
10
11     f_name = input("First name: ")
12     if f_name == 'q':
13         break
14
15     l_name = input("Last name: ")
16     if l_name == 'q':
17         break
18
19     formatted_name = get_formatted_name(f_name, l_name)
20     print(f"\nHello, {formatted_name}!")
21
```



```
Please tell me your name:
(enter 'q' at any time to quit)
First name: john
Last name: smith

Hello, John Smith!

Please tell me your name:
(enter 'q' at any time to quit)
First name: tom
Last name: cat

Hello, Tom Cat!

Please tell me your name:
(enter 'q' at any time to quit)
First name: jerry
Last name: mouse

Hello, Jerry Mouse!

Please tell me your name:
(enter 'q' at any time to quit)
First name: 123
Last name: q
```

Returning a Boolean Value

Ex10a_boolean_function.py

Functions can return a Boolean value, which is often convenient for hiding complicated tests inside functions.

```
1  def is_divisible(x, y):
2      """function returning a boolean value"""
3      return x % y == 0
4      ...
5      if x % y == 0:
6          return True
7      else:
8          return False
9      ...
```

The result of the `==` operator is a Boolean, so we can write the function more concisely by returning it directly.

```
def is_divisible(x, y):
    return x % y == 0
```

Adding Exception Handling

Ex10b_boolean_function.py

Use exception handling to report and recover from errors that occurs while a program is running

```
#implement the exception handling
try:
    print("Divisible = ", is_divisible(6, 0))
except:
    print("Exception: ZeroDivisionError")
```


PE9_5 and PE9_6

- Write your codes and run

Summary (1 of 3)

- Functions are used to break complex problems into small problem, to eliminate repetitive code, and to make a program easier to read by separating it into logical unit. Also, functions can be reused in other programs.
- Functions name code segments in much the way that the variables name numbers, and lists. Functions allow programmers to focus on the main flow of a complex task and defer the details of implementation. This method of program construction is known as **modular** or **top-down** design. As a rule, a function should perform only one task, or several closely related tasks, and should be kept relatively small.
- The parameters in a function definition are called ***formal parameters*** and then the arguments in a function call are called ***actual parameters***.
- Python has an object called ***None*** that is used to denote a lack of value, and has no methods.

Summary (2 of 3)

- There are two types of parameters that a function can have – *positional parameters* (also called non-default parameters) and *default parameters*.
- Default parameters have the form **param = defaultValue**. Positional parameters are not followed by an equal sign and a default value. If a function has both parameters, the positional parameter must precede the default parameters.
- There are two types of arguments that can appear in a function call – *positional arguments* (also called *non-keyword arguments*) and *keyword arguments*. Keyword arguments have the form **parameterName = value**, where *value* is an expression. Positional arguments consist solely of an expression. If a function call has both types of arguments, the positional arguments must precede the keyword arguments.

Summary (3 of 3)

- The order of positional arguments is most important; order is not important for keyword arguments.
- The first function will be named *main* and sometimes will be preceded by `import` statements and global variables. All program will end with the statement `main()` to call the program's *main* function.
- The function *main* should not perform lengthy computations. Ideally *main* should be a supervisory function calling other functions according to the application's logic.

Quiz 9

- Quiz 9A has 10 questions in 15 minutes, 10 pts
 - 10 multiple choice/true or false questions, 1 pt. for each question
 - Quiz 9A has *two* attempt, the *higher* grade will be selected
 - Submit Quiz 9A (at least 1-minute) **before** the due time to Blackboard
- Quiz 9B has 2 code questions, 15 pts
 - Write the Python code based on the given question
 - Each question will be given during the first 10-minute of each session of week 9
 - Quiz 9B-1 on session A, and Quiz 9B-2 on session B
 - Quiz 9B has *one* attempt

DB 9

- Instruction:

1) **Modify** any **three** questions from **PE9_1** to **PE9_5** to whatever you want for practice. Make sure to **comment** on your **modification** (1.2 pt).

2) Simplify the following function (0.3 pt).

```
def f(x):
```

```
    if x > 0:
```

```
        return True
```

```
    else:
```

```
        return False
```

3) Submit your posts before the due date. Let's learn from each other.