RADOSLAV CHOBANOV

Software Developer

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PROFILE

As an experienced game developer, I possess a strong passion for creating captivating gaming experiences. My diverse skill set, coupled with a bachelor's degree from a technical university, enables me to deliver innovative and impactful projects. Beyond my professional pursuits, I find joy in exploring the Earth and contributing to endeavors that positively impact people's lives.

CORE SKILLS

- C#, Unity3D, Godot, Git

- Python, Flask, SQL, Postres, Firebase, .NET, Shell, ChatGPT, Jira

- HTML, CSS, JS, GIMP, Java

EDUCATION

Bachelor of Engineering in Information Technology   09/2016 – 07/2020
Technical University Of Sofia   Sofia, Bulgaria

COURSES

Telerik School Academy   10/2014 – 06/2015
Telerik   Sofia, Bulgaria

C++ Fundamentals   11/2018 – 04/2019
Softuni   Sofia, Bulgaria

Math Concepts for Developers   03/2023 – 06/2023
Softuni   Sofia, Bulgaria

Programming Basics with Python   04/2023 – 06/2023
Softuni   Sofia, Bulgaria

Data Science   06/2023 – present
Softuni   Sofia, Bulgaria

PROFESSIONAL EXPERIENCE

Java Developer (Internship)   01/2020 – 07/2020
Versus Solutions   Sofia, Bulgaria
Developing and maintenancing ERP systems

Game Developer   12/2020 – 11/2021
JPL Sofia   Sofia, Bulgaria
Creating Slot machine games

Unity Developer   04/2022 – present
Tritan Technology   Sofia, Bulgaria
Developing arcade and strategy games for WebGL and Android platforms