

# Java Syntax

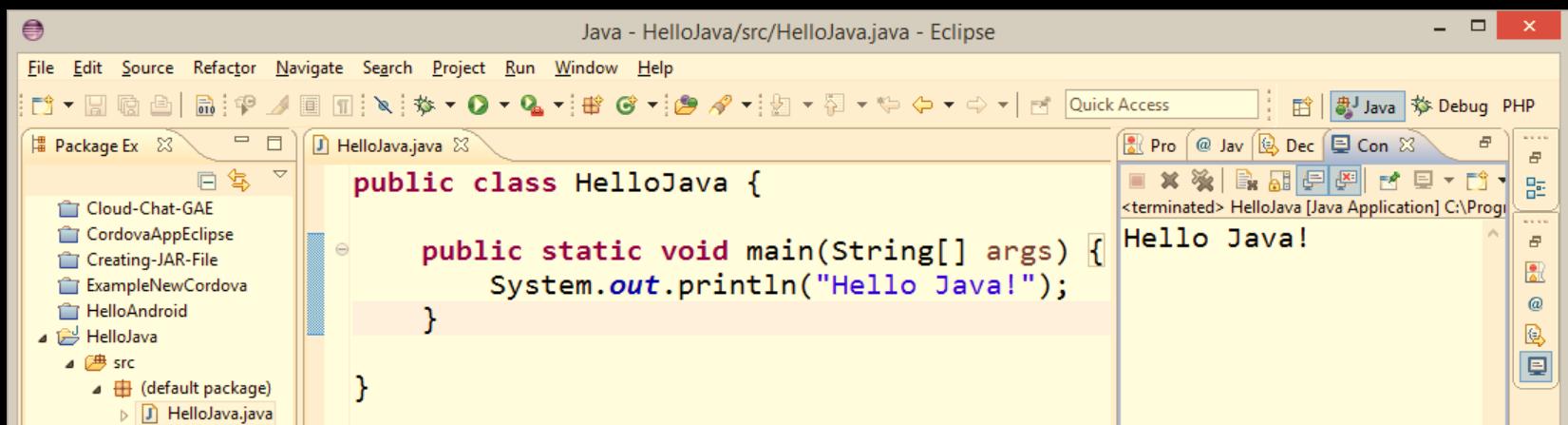


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Data Types, Variables, Operators,  
Expressions, Statements, Console  
I/O, Conditional Statements



A screenshot of the Eclipse IDE interface. The title bar reads "Java - HelloJava/src/HelloJava.java - Eclipse". The menu bar includes File, Edit, Source, Refactor, Navigate, Search, Project, Run, Window, and Help. The toolbar has various icons for file operations. The left sidebar shows a "Package Explorer" with projects like Cloud-Chat-GAE, CordovaAppEclipse, Creating-JAR-File, ExampleNewCordova, HelloAndroid, and HelloJava. The central workspace shows the code for "HelloJava.java":

```
public class HelloJava {  
  
    public static void main(String[] args) {  
        System.out.println("Hello Java!");  
    }  
}
```

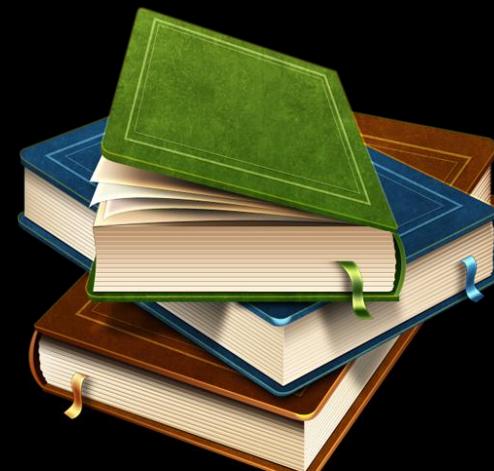
The right side of the interface shows the "Console" view with the output "Hello Java!".

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# Table of Contents

1. Primitive Data Types
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  - if-else, switch-case, ...



# Warning: Not for Absolute Beginners

- The "**Java Basics**" course is NOT for absolute beginners
  - Take the "C# Basics" course at SoftUni first:  
<https://softuni.bg/courses/csharp-basics>
  - The course is for beginners, but with previous coding skills
- Requirements
  - Coding skills – entry level
  - Computer English – entry level
  - Logical thinking

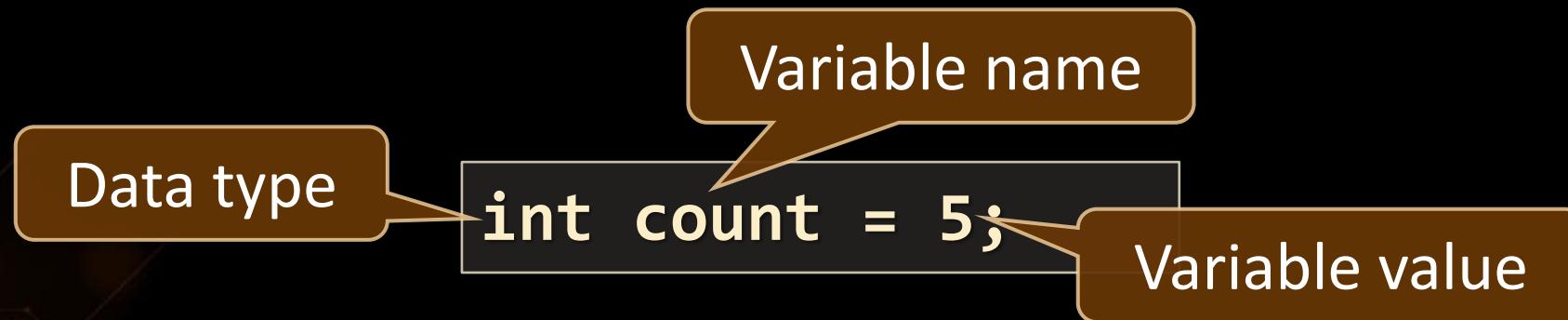




# Primitive Data Types in Java

# How Computing Works?

- Computers are machines that process data
  - Data is stored in the computer memory in variables
  - Variables have name, data type and value
- Example of variable definition and assignment in Java



- When processed, data is stored back into variables

# What Is a Data Type?

- A data type:
  - Is a domain of values of similar characteristics
  - Defines the type of information stored in the computer memory (in a variable)
- Examples:
  - Positive integers: **1, 2, 3, ...**
  - Alphabetical characters: **a, b, c, ...**
  - Days of week: **Monday, Tuesday, ...**

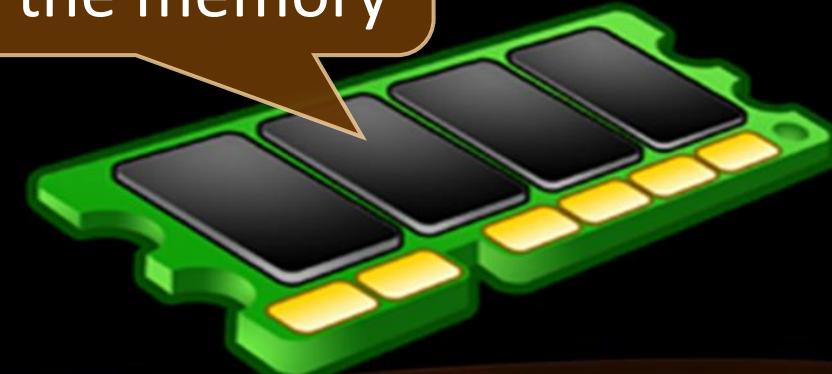


# Data Type Characteristics

- A data type has:
    - Name (Java keyword, e.g. **int**)
    - Size (how much memory is used)
    - Default value
  - Example:
    - Integer numbers in C#
    - Name: **int**
    - Size: **32 bits** (4 bytes)
    - Default value: **0**



**int**: sequence of 32 bits in the memory



**int**: 4 sequential bytes in the memory

# Integer Types

- **byte** (-128 to 127): signed 8-bit
- **short** (-32,768 to 32,767): signed 16-bit
- **int** (-2,147,483,648 to 2,147,483,647): signed 32-bit
- **long** (-9,223,372,036,854,775,808 to 9,223,372,036,854,775,807): signed 64-bit

```
byte b = 1;  
int i = 5;  
long num = 3L;  
short sum = (short) (b + i + num);
```

**int**      **short**  
**long**      **byte**

# Integer Types

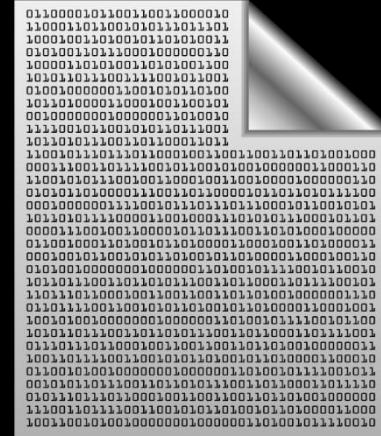
# Live Demo

# int

# byte

# long

# short



# Floating-Point Types

- Floating-point types are:
  - **float** ( $\pm 1.5 \times 10^{-45}$  to  $\pm 3.4 \times 10^{38}$ )
    - 32-bits, precision of 7 digits
  - **double** ( $\pm 5.0 \times 10^{-324}$  to  $\pm 1.7 \times 10^{308}$ )
    - 64-bits, precision of 15-16 digits
- The default value of floating-point types:
  - Is **0.0F** for the **float** type
  - Is **0.0D** for the **double** type

**double**

**float**



# Floating-Point Types – Examples



```
float f = 0.33f;  
double d = 1.67;  
double sum = f + d;  
float fSum = f + d; // This will not compile  
double infinity = 3.14 / 0;  
  
System.out.println(f); // 0.33  
System.out.println(d); // 1.67  
System.out.println(sum); // 2.00000013113022  
System.out.println(infinity); // Infinity
```

# BigDecimal

- The floating-point arithmetic sometime works incorrectly
  - Don't use **float** and **double** for financial calculations!
- In Java use the **BigDecimal** class for financial calculations:

```
import java.math.BigDecimal;  
  
...  
  
BigDecimal bigF = new BigDecimal("0.33");  
BigDecimal bigD = new BigDecimal("1.67");  
BigDecimal bigSum = bigF.add(bigD);  
System.out.println(bigSum); // 2.00
```



# Floating-Point and BigDecimal Types

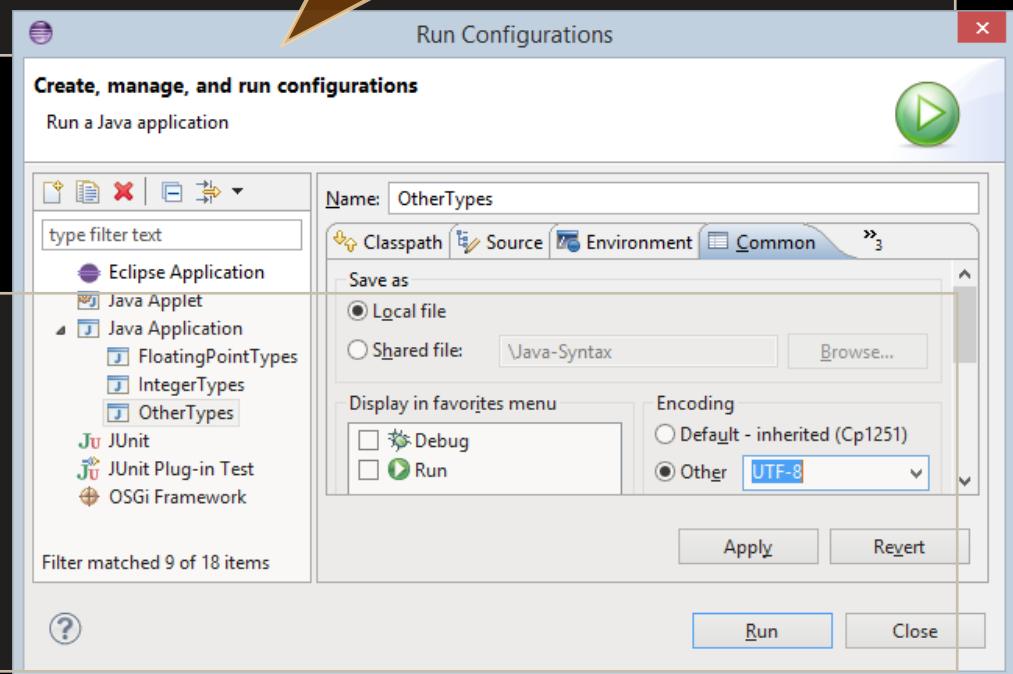
Live Demo

# Other Primitive Data Types

## ■ Boolean

```
boolean b = true;
System.out.println(b); // true
System.out.println(!b); // false
```

Enable Unicode in  
the Eclipse console



## ■ Character

```
ch = '\u03A9';
System.out.println(ch);
ch = '\u03A9'; \u03A9
System.out.println(ch);
```



**true**

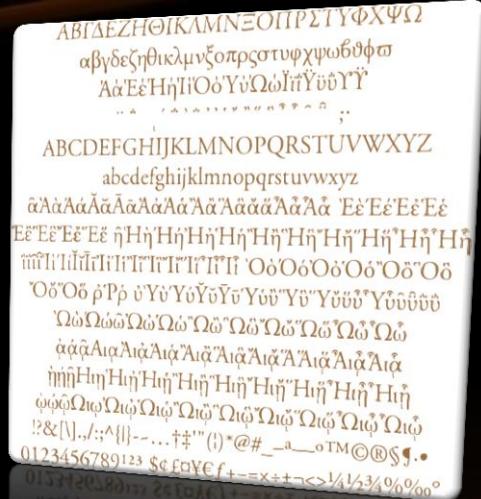
**false**

# Boolean and Character Types

# Live Demo



# char



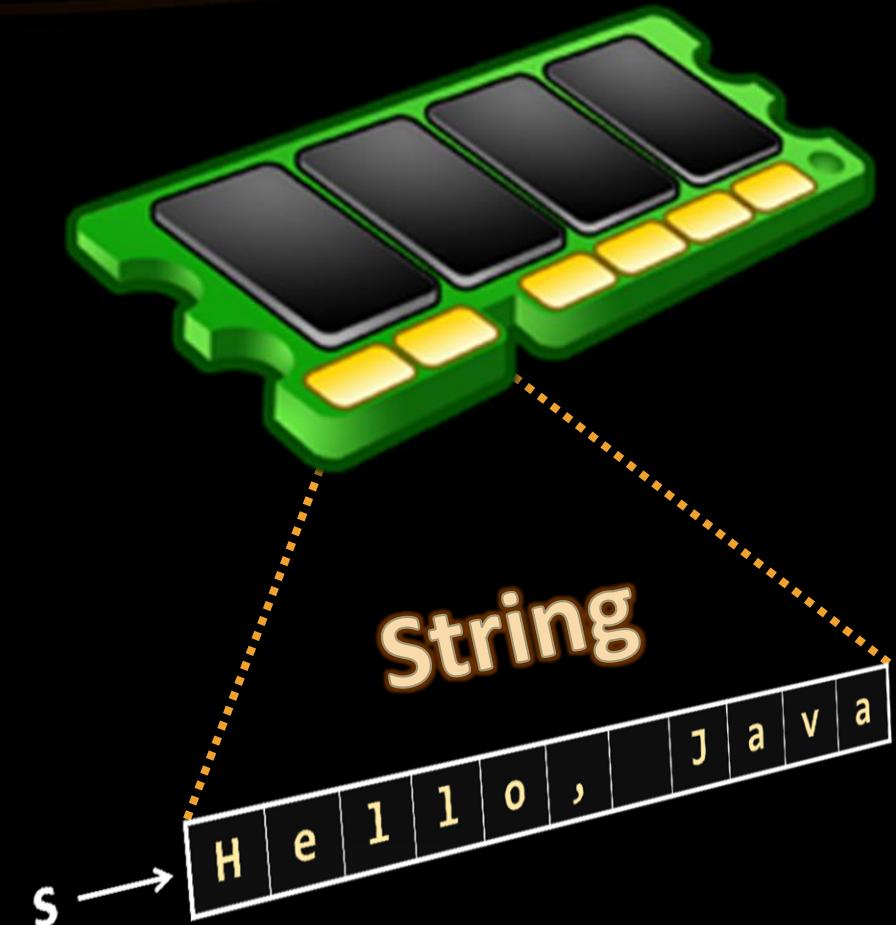
# The String Data Type

- The **String** data type:
  - Declared by the **String** class
  - Represents a sequence of characters
  - Has a default value **null** (no value)

- Strings are enclosed in quotes:

```
String s = "Hello, Java";
```

- Strings can be concatenated
  - Using the **+** operator



# Saying Hello – Example

- Concatenating the names of a person to obtain the full name:

```
String firstName = "Ivan";
String lastName = "Ivanov";
System.out.println("Hello, " + firstName);

String fullName = firstName + " " + lastName;
System.out.println("Your full name is: " + fullName);
```

- We can concatenate strings and numbers as well:

```
int age = 21;
System.out.println("Hello, I am " + age + " years old");
```

# String Type

## Live Demo

string



# The Object Type

- The Object type:
  - Is declared by the **java.lang.Object** class
  - Is the base type of all other types
  - Can hold values of any type

## Object

```
object dataContainer = 5;  
System.out.print("The value of dataContainer is: ");  
System.out.println(dataContainer);  
  
dataContainer = "Five";  
System.out.print("The value of dataContainer is: ");  
System.out.println(dataContainer);
```



# Objects

## Live Demo

*Object*



true

null

0xFE

6.02e+23

\t\r\n\r\n\r\n\r\n

\uE52B

# Variables, Identifiers, Literals

counter



$$f(x) = e^x$$

$$f(x) = \sqrt[3]{x} * \sin(x)$$

$$(x) = 1 + x + x^2 + x^3 + x^4$$

$$f(x) = \arctan(\tan(x))$$

$$f(x) = \cos(\pi - x)$$



# Declaring Variables

- When declaring a variable we:

- Specify its type
- Specify its name (called identifier)
- May give it an initial value

- The syntax is the following:

```
<data_type> <identifier> [= <initialization>];
```

- Example:

```
int height = 200;
```

height



int

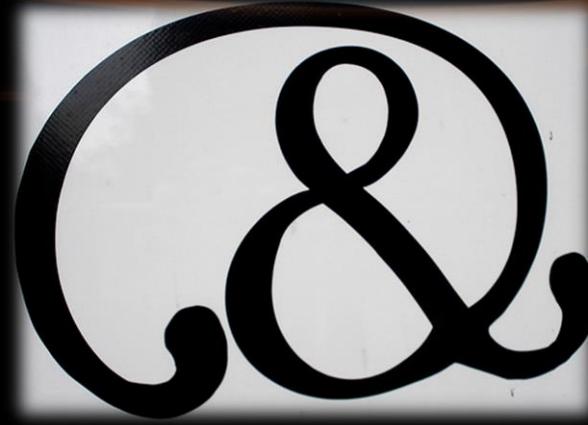
# Variable Scope

- Variables in Java live inside their { } scope:

```
int sum = 0;  
for (int i = 0; i < 10; i++) {  
    System.out.println(i);  
    sum += i;  
    int temp = 2*i;  
}  
  
System.out.println(sum); // sum will be printed here  
System.out.println(i); // Error: i is out of scope here  
System.out.println(temp); // Error: temp is out of scope here
```

# Identifiers

- Identifiers may consist of:
  - Letters (Unicode)
  - Digits [0-9]
  - Underscore "\_"
- Examples: **count**, **firstName**, **Page**, **бояч**, **计数器**
- Identifiers
  - Can begin only with a letter or an underscore
  - Cannot be a Java keyword (like **int** or **class**)



# Literals in Java

- Literals are the representations of values in the source code

```
int dec = 5; // decimal value 5
int hex = 0xFE; // hexadecimal value FE -> 254
int bin = 0b11001; // binary value 11001 -> 25
int bigNum = 1_250_000; // decimal value 1250000
long num = 1234567890123456789L;
long hexNum = 0x7FFF_FFFF_FFFF_FFFF;
boolean bool = true;
float floatNum = 1.25e+7f; // 12500000
double doubleNum = 6.02e+23; // 60200000000000000000000000000000
char newLine = '\n'; // Character <new line>
char unicodeChar = '\u00F1'; // Character: ñ
long fourBytes = 0b11010010_01101001_10010100_10010010; // -764832622
String str = "Hello,\nI'm Java.";
```

# Nullable Types: Integer, Long, Boolean, ...



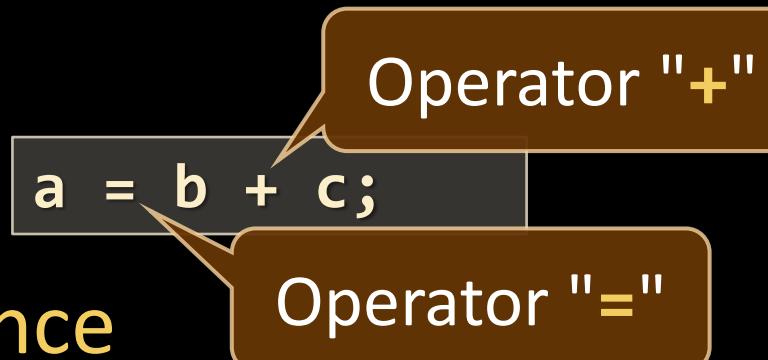
- Each primitive type in Java has a corresponding wrapper:
  - **int** → **java.lang.Integer**
  - **double** → **java.lang.Double**
  - **boolean** → **java.lang.Boolean**
- Primitive wrappers can have a value or be **null** (no value)

```
Integer i = 5; // Integer value: 5
i = i + 1; // Integer value: 6
i = null; // No value (null)
i = i + 1; // NullPointerException
```

```
int bit = (n & (1 << p)) >> p;  
n = n & (~(1<<p)) | (bit<<p);
```

# Operators and Expressions in Java

# What is an Operator?

- Operator is an operation performed over data at runtime
  - Takes one or more arguments (operands)
  - Produces a new value
  - Example of operators:  


```
a = b + c;
```

The diagram shows a code snippet 'a = b + c;' enclosed in a dark grey box. Two brown callout boxes point to specific parts of the code. One callout points to the '+' sign with the text 'Operator "+"'. Another callout points to the '=' sign with the text 'Operator "="'.
- Operators have precedence
  - Precedence defines which will be evaluated first
  - Expressions are sequences of operators and operands that are evaluated to a single value, e.g.  $(a + b) / 2$

# Operators in Java

Category	Operators
Arithmetic	+ - * / % ++ --
Logical	&&    ^ !
Binary	&   ^ ~ << >> >>>
Comparison	== != < > <= >=
Assignment	= += -= *= /= %= &=  = ^= <<= >>=
String concatenation	+
Other	instanceof . [] () ?: new

# Operators Precedence

Precedence	Operators
Highest	<code>() [] .</code>
	<code>++ -- (postfix) new typeof</code>
	<code>++ -- (prefix) + - (unary) ! ~</code>
	<code>* / %</code>
	<code>+ -</code>
	<code>&lt;&lt; &gt;&gt; &gt;&gt;&gt;</code>
	<code>&lt; &gt; &lt;= &gt;=</code>
	<code>== !=</code>
	<code>&amp;</code>
Lower	<code>^</code>

# Operators Precedence (2)

Precedence	Operators
Higher	
	&&
	? :
	= *= /= %= += -= <<= >>= >>>= &= ^=  =
Lowest	,

- Parenthesis operator always has the highest precedence
- Note: prefer using parentheses to avoid ambiguity

# Expressions

- Expressions are sequences of operators, literals and variables that are evaluated to some value (formulas)
- Examples:

```
int r = (150-20) / 2 + 5; // r=70
```

```
// Expression for calculating a circle area
double surface = Math.PI * r * r;
```

```
// Expression for calculating a circle perimeter
double perimeter = 2 * Math.PI * r;
```

# Operators and Expressions – Examples

```
int x = 5, y = 2;
int div = x / y; // 2 (integral division)
float divFloat = (float)x / y; // 2.5 (floating-point division)
long num = 567_972_874; // 567972874
long mid3Digits = (num / 1000) % 1000; // 972
int z = x++; // z = x = 5; x = x + 1 = 6

boolean t = true;
boolean f = false;
boolean or = t || f;
boolean and = t && f;
boolean not = !t;
```

# Operators and Expressions – Examples (2)



```
System.out.println(12 / 3); // 4
System.out.println(11 / 3); // 3

System.out.println(11.0 / 3); // 3.6666666666666665
System.out.println(11 / 3.0); // 3.6666666666666665
System.out.println(11 % 3); // 2
System.out.println(11 % -3); // 2
System.out.println(-11 % 3); // -2

System.out.println(1.5 / 0.0); // Infinity
System.out.println(-1.5 / 0.0); // -Infinity
System.out.println(0.0 / 0.0); // NaN

int zero = 0;
System.out.println(5 / zero); // ArithmeticException
```

# Operators and Expressions – Examples (3)

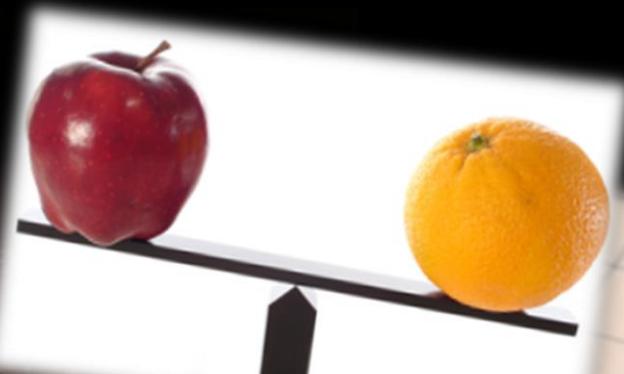


```
short a = 3;                      // 00000000 00000011
short b = 5;                      // 00000000 00000101
System.out.println( a | b);        // 00000000 00000111 --> 7
System.out.println( a & b);        // 00000000 00000001 --> 1
System.out.println( a ^ b);        // 00000000 00000110 --> 6
System.out.println(~a & b);        // 00000000 00000100 --> 4
System.out.println( a << 1);       // 00000000 00000110 --> 6
System.out.println( a >> 1);       // 00000000 00000001 --> 1

System.out.println(a < b ? "smaller" : "larger");
```

# Operators

## Live Demo



# Type Conversion

- Type conversion and typecasting change one type to another:

```
long lng = 5;  
int intValue = (int) lng; // Explicit type conversion  
  
float heightInMeters = 1.74f; // Explicit conversion  
double maxHeight = heightInMeters; // Implicit  
double minHeight = (double) heightInMeters; // Explicit  
float actualHeight = (float) maxHeight; // Explicit  
//float maxHeightFloat = maxHeight; // Compilation error!  
  
// Explicit type conversion with data loss  
byte dataLoss = (byte)12345; // 57
```

# Type Conversions

## Live Demo





# Console Input and Output

## Scanner and Formatted Printing

# Reading from the Console

- The **java.util.Scanner** class reads strings and numbers

```
import java.util.Scanner;  
...  
  
Scanner input = new Scanner(System.in);  
int firstNum = input.nextInt();  
int secondNum = input.nextInt();
```

Sample Inputs

3

-5

3 -5

- The numbers can be separated by any sequence of whitespace characters (e.g. spaces, tabs, new lines, ...)
- Exception is thrown when non-number characters are entered

# Reading from the Console (2)

- A more complex example:
  - Read **two words** from the first line
  - Integer and two doubles from the second line
  - A **string** from the third line

```
Scanner input = new Scanner(System.in);
String firstWord = input.next("\w+");
String secondWord = input.next("\w+");
int numInt = input.nextInt();
double numDouble1 = input.nextDouble();
double numDouble2 = input.nextDouble();
input.nextLine(); // Skip to the line end
String str = input.nextLine();
```



# Reading from the Console

## Live Demo

# Printing to the Console

- Using **System.out.print()** and **System.out.println()**:

```
String name = "SoftUni";
String location = "Sofia";
double age = 0.5;
System.out.print(name);
System.out.println(" is " + age +
    " years old organization located in " + location + ".");
// Output:
// SoftUni is 0.5 years old organization located in Sofia.
```

# Formatted Printing

- Java supports formatted printing by **System.out.printf()**

```
String name = "SoftUni";
String location = "Sofia";
double age = 0.5;
System.out.printf(
    "%s is %.2f years old organization located in %s.",
    name, age, location);
```

- %s** – prints a string argument
- %f** – prints a floating-point argument
- %.2f** – prints a floating-point argument with 2 digits precision

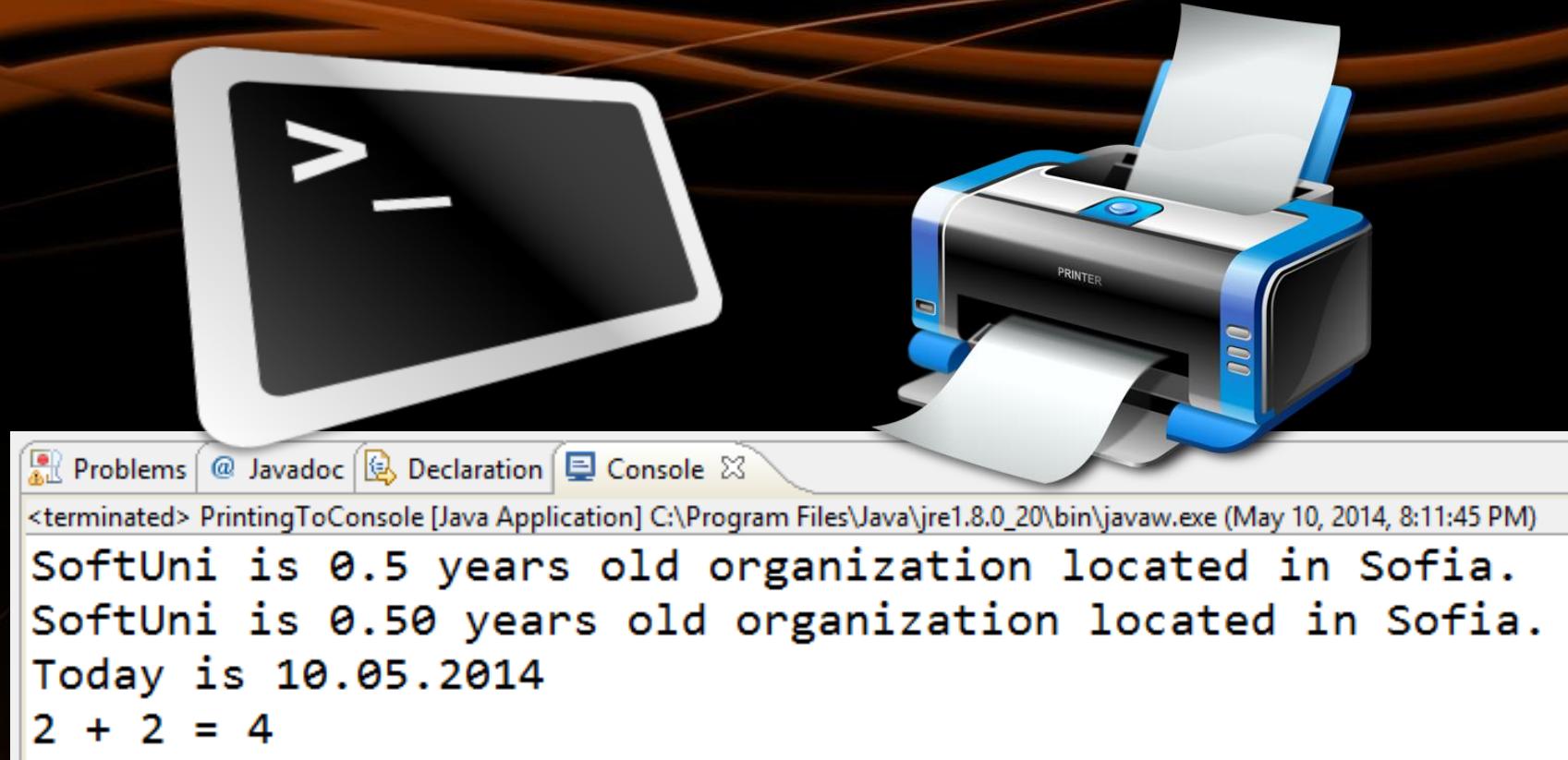
# Formatted Printing (2)

- **%td / %tm / %tY** – prints day / month / year from a date
- **%1\$f** – prints the first argument as floating-point number
- **%2\$d** – prints the second argument as integer number

```
System.out.printf(  
    "Today is %1$td.%1$tm.%1$tY\n",  
    LocalDate.now());  
// Today is 10.05.2014
```

```
System.out.printf("%1$d + %1$d = %2$d\n", 2, 4);  
// 2 + 2 = 4
```

- Learn more at <http://docs.oracle.com/javase/8/docs/api/java/util/Formatter.html>



# Printing to the Console

## Live Demo



# Regional Settings

Regional Settings and the Number Formatting

# Locale

- Locales in Java define the country and language specific formatting rules
- Reading / printing to the console is locale-dependent
  - The Bulgarian locale uses "," as decimal separator, e.g. **1,25**
  - The United States locale uses "." as decimal separator, e.g. **1.25**
- Changing the System locale (for the entire VM)

```
Locale.setDefault(Locale.ROOT); // Language-neutral locale
Locale.setDefault(new Locale("BG", "BG")); // Bulgarian
Locale.setDefault(Locale.US); // United States
```

# Locale-Specific Input and Output



```
int age = 0.5;
```

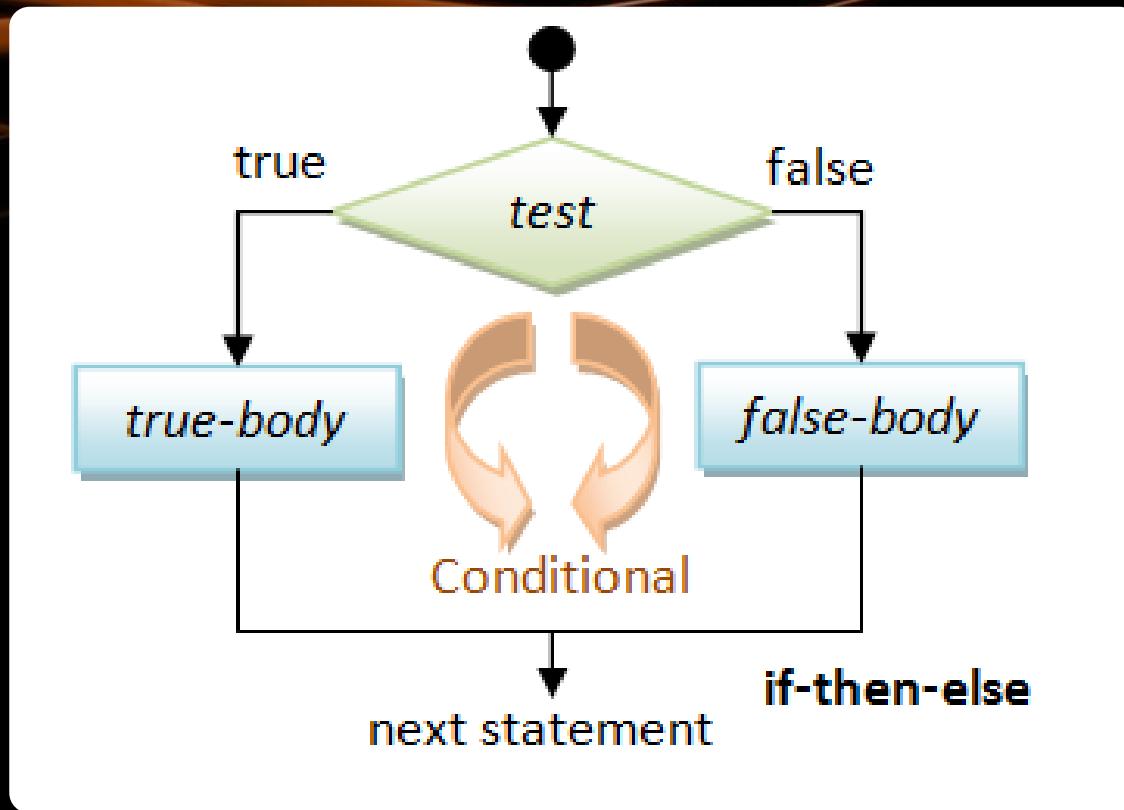
```
Locale.setDefault(Locale.ROOT);
System.out.printf("%f\n", age); // 0.500000
System.out.println(age); // 0.5
Scanner inputRoot = new Scanner(System.in);
double d = inputRoot.nextDouble(); // Expects 1.25
```

```
Locale.setDefault(new Locale("BG", "BG"));
System.out.printf("%f\n", age); // 0,500000
System.out.println(age); // 0.5
Scanner inputBG = new Scanner(System.in);
d = inputBG.nextDouble(); // Expects 1,25
```



# Regional Settings

## Live Demo



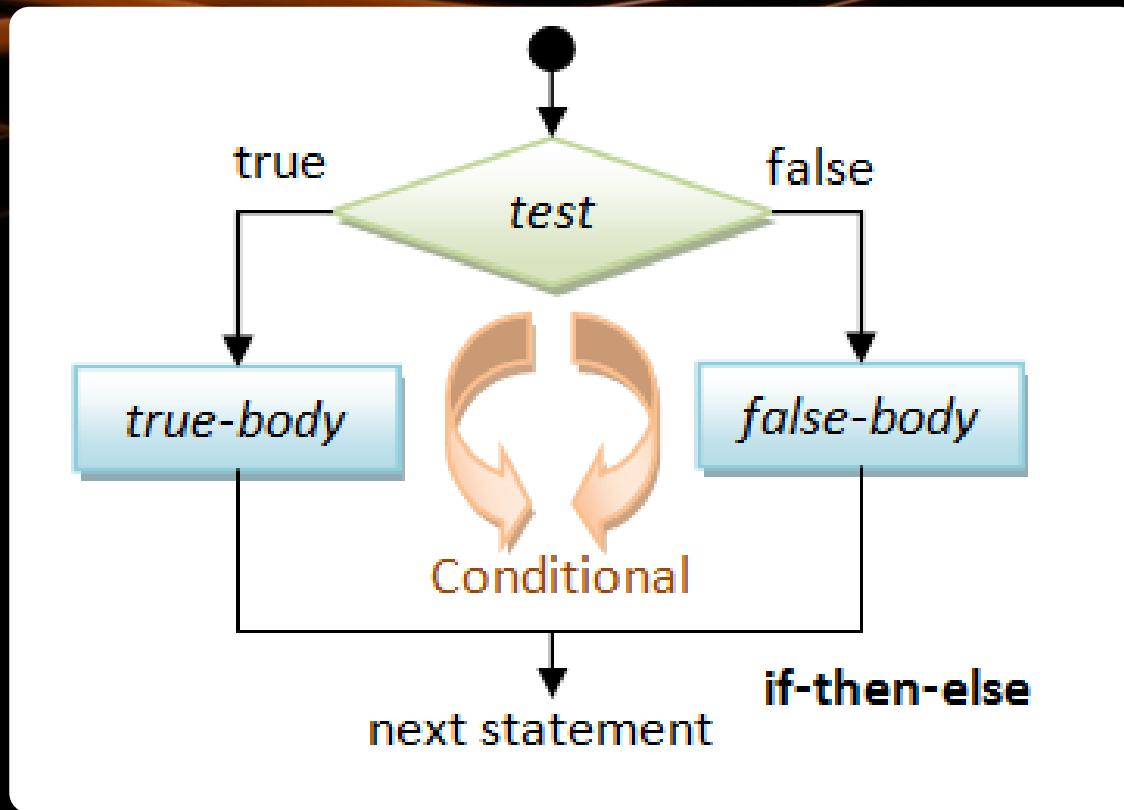
# if and if-else

## Implementing Conditional Logic

# Conditional Statements: if-else

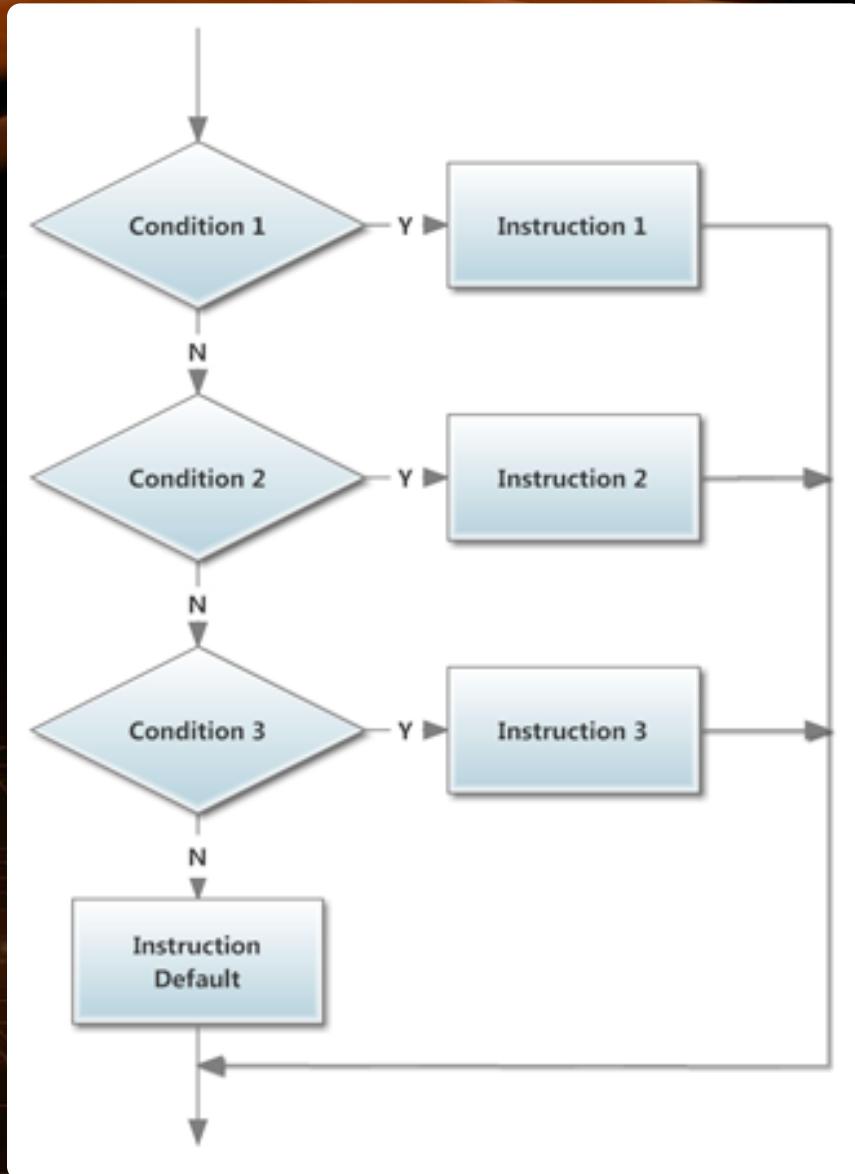
- Java implements the classical **if / if-else** statements:

```
Scanner scanner = new Scanner(System.in);
int number = Integer.parseInt(scanner.nextLine());
if (number % 2 == 0)
{
    System.out.println("This number is even.");
}
else
{
    System.out.println("This number is odd.");
}
```



# if and if-else

## Live Demo



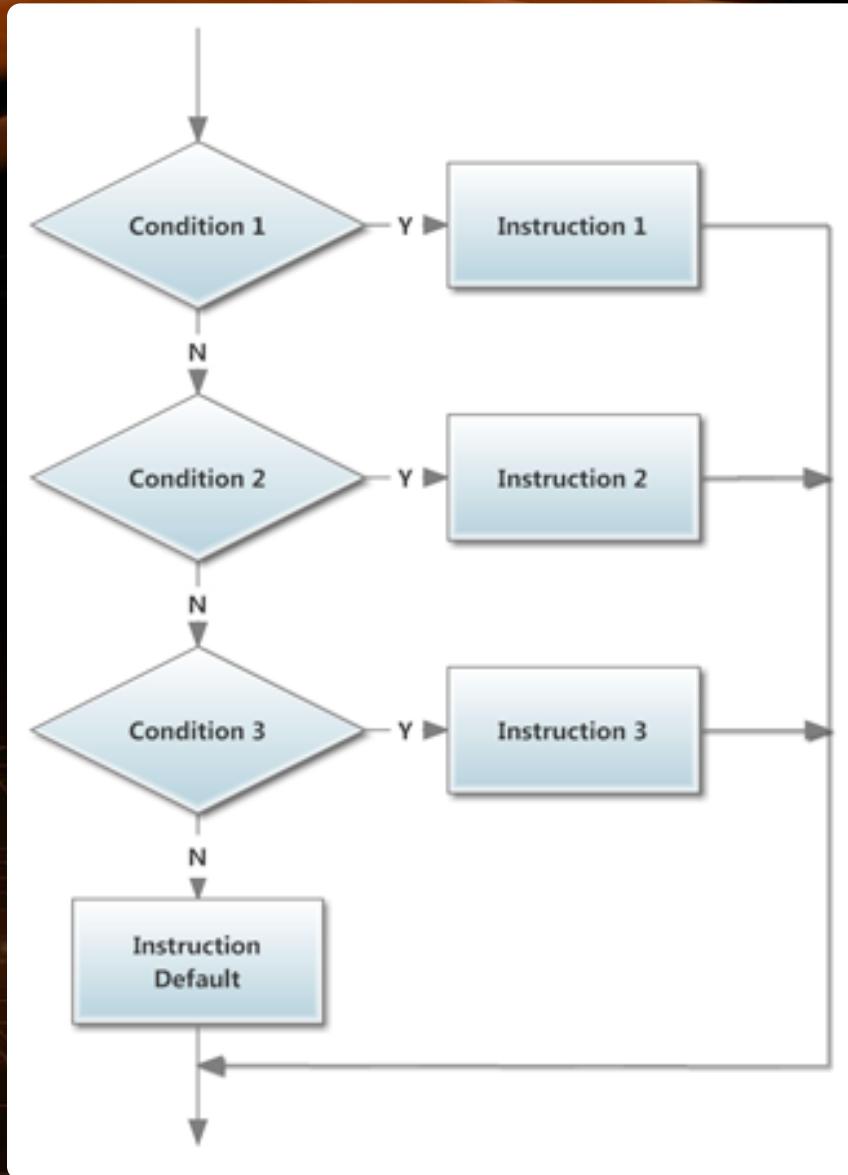
# switch-case

## Checking Multiple Conditions

# Conditional Statements: switch-case

- Java implements the classical **switch-case** statements:

```
switch (day) {  
    case 1: System.out.println("Monday"); break;  
    case 2: System.out.println("Tuesday"); break;  
    case 3: System.out.println("Wednesday"); break;  
    case 4: System.out.println("Thursday"); break;  
    case 5: System.out.println("Friday"); break;  
    case 6: System.out.println("Saturday"); break;  
    case 7: System.out.println("Sunday"); break;  
    default: System.out.println("Invalid day!"); break;  
}
```



# switch-case

## Live Demo

# Summary

- Java supports limited set of primitive data types: **byte, short, int, long, float, double, boolean, object**
- Java supports the classical operators, expressions and statements
  - Like in C#, C++, JavaScript, PHP, ...
- **Scanner** and **System.out.printf()** provide formatted input / output
- Java supports the classical **if-else** and **switch-case**



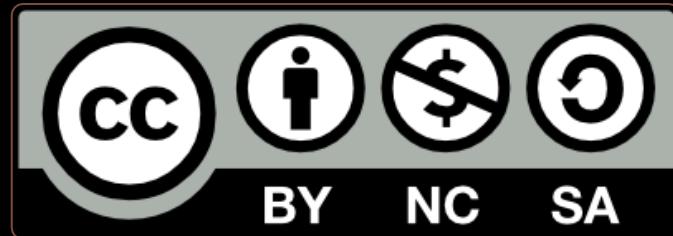
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