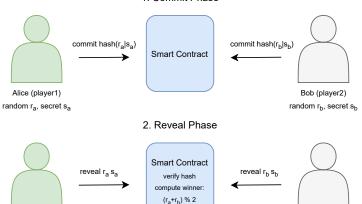
## 1 Commit Phase



Alice (player1)

Bob (player2)