## POPESCU RADU-ANDREI

## **DETAILS**

**ADDRESS** 

Bucharest Romania

**PHONE** 

+40734882229

**EMAIL** 

radu182001@yahoo.com

### **SKILLS**

C language

C++

Java

HTML

**CSS** 

JS

React

**React Native** 

Unity

Linux

## LANGUAGES

Romanian

English

French

#### **EXPERIENCE**

#### **Teacher**

Sep 2022 - Oct 2023

Physics teacher at Little London International Academy, Romania

### **EDUCATION**

## "Gheorghe Lazăr" National College, Bucharest

Sep 2016 — Jun 2020

# Faculty of Automatic Control and Computers, University POLITEHNICA of Bucharest

Oct 2020 — Present

## **PROJECTS**

SMIG Unity game

2017

- 2D android game coded in C# using Unity engine.
- Endless Runner-type game where you control a square's size with screen taps, guiding it through obstacles.
- Ads system implemented.

## Client-server application

College project

2022

- Manage messages between a client and a server using TCP and UDP.
- Coded using C language.
- A client can connect to the server, subscribe or unsubscribe from topics and will receive messages accordingly to his subscriptions.

**Synthesizer** Arduino

2023

- A synthesizer made using Arduino.
- Produces various audio signals with multiple sound options.
- It features a USB input for easy connectivity to an external MIDI keyboard.

## **Drinking Game - mobile app**

React Native

2023

- An interactive mobile party game made with React Native
- Players are randomly chosen to take on dares or answer questions and if they choose to refuse, they'll face penalties.

### LINKS

**My website:** https://radupopescudev.com/ **GitHub:** https://github.com/radu182001

YouTube: https://www.youtube.com/@kulutheowl952